



# Reference Manual

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<http://www.carlsonsw.com>

<http://survce.com>



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# Installation

This chapter describes the system requirements and installation instructions for Carlson SurvCE.

# Using the Manual

This manual is designed as a reference guide. It contains a complete description of all commands in the Carlson SurvCE product.

The chapters are organized by program menus, and they are arranged in the order that the menus typically appear in Carlson SurvCE. Some commands are only applicable to either GPS or total station use and may not appear in your menu.

Look for the icons for either GPS mode and/or total station mode, found at the start of certain chapters. These icons will be located at the top (header) of these pages, or at the start of a chapter.



= Available in GPS Mode



= Available in Total Station Mode

For some commands both icons will be shown, indicating that the SurvCE command can be used in both GPS and total station modes.

# System Requirements

The information below describes the system requirements and installation instructions for Carlson SurvCE.

## Software

- Windows CE® version 3.0 or later. Handheld PC.
- Microsoft ActiveSync 3.7 and later.

## **RAM and Hard Disk Space Requirements**

- 64 MB of RAM (recommended)
- 16 MB of hard disk space (minimum)

## **Hardware (Required)**

- StrongARM, XScale or compatible processor (hardware must be supported by the Microsoft operating system being used)

## **Hardware (Optional)**

- Serial cable for uploading and downloading data.

## **Microsoft ActiveSync**

Microsoft® ActiveSync® provides support for synchronizing data between a Windows-based desktop computer and Microsoft® Windows® CE based portable devices. Microsoft ActiveSync 3.7.1 supports Microsoft Windows 98 (including Second Edition), Windows NT Workstation 4.0 SP 6, Microsoft Windows ME, Windows 2000 Professional Edition, and Windows XP.

You should have a serial cable that was included with your mobile device. Attach this cable from your desktop PC to the mobile device.

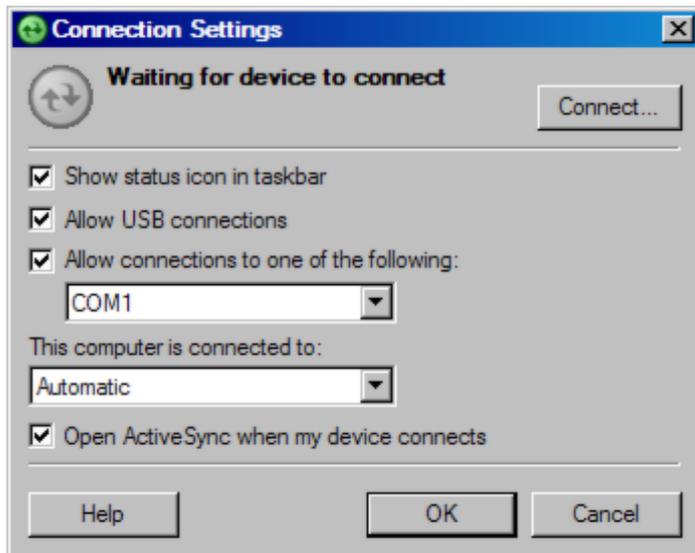
Before you can install Carlson SurvCE, your desktop PC must have Microsoft ActiveSync installed and running. If you have ActiveSync on your desktop PC, you should see the ActiveSync icon in your system tray. If you do not see this icon in the tray, choose the Windows Start button, choose Programs and then choose Microsoft ActiveSync. If you do not have ActiveSync installed, insert the Carlson SurvCE CD-ROM and choose “Install ActiveSync”. You may also choose to download the latest version from Microsoft. After the ActiveSync installation starts, follow the prompts. If you need more assistance to install ActiveSync, visit Microsoft’s web site for the latest install details.

### **Auto Connection**

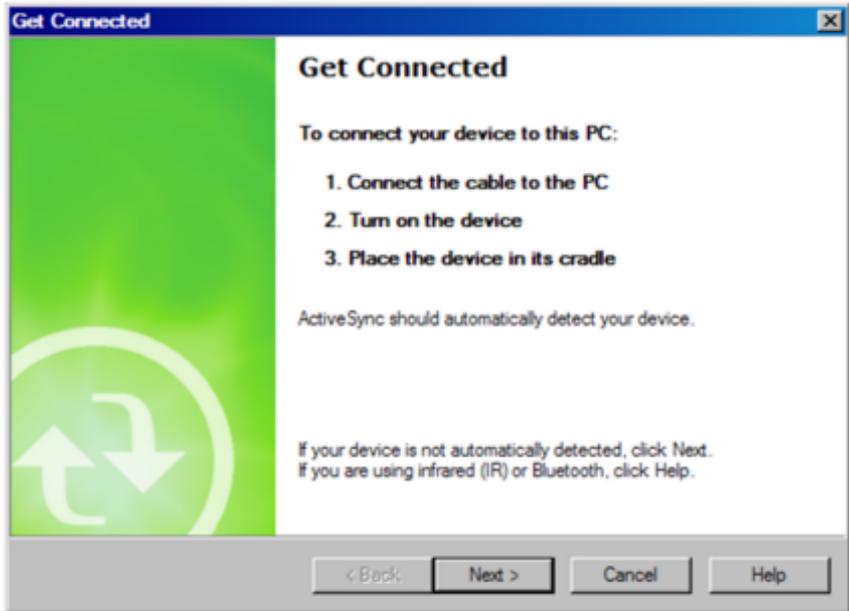
If the default settings are correct, ActiveSync should automatically connect to the mobile device. When you see a dialog on the mobile device that asks you if you want to connect, press Yes.

### **Manual Connection**

If nothing happens when you connect the cable, check to see if you have the ActiveSync icon in your system tray. If you see this icon, right click on it and choose “Connection Settings”. You should see the following dialog:

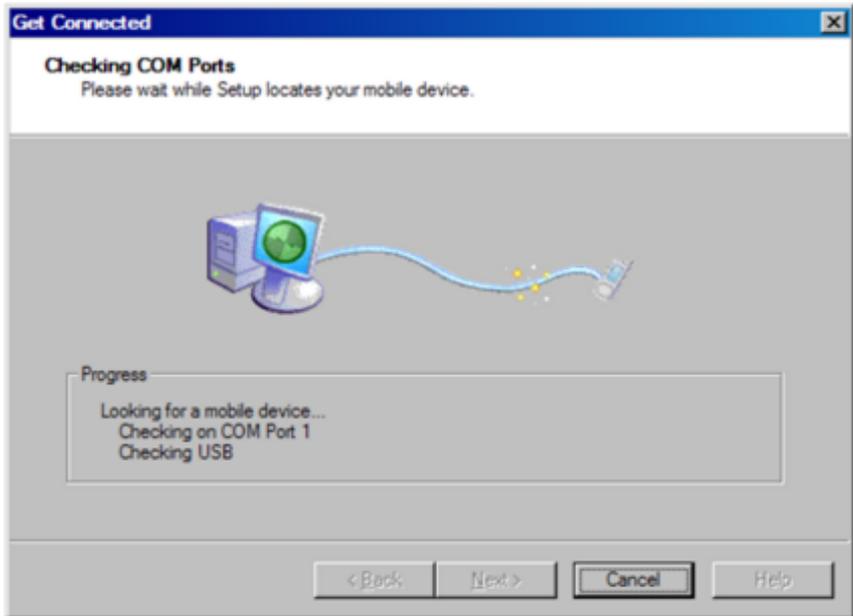


Be sure that you have selected the appropriate COM port or USB options. Assuming that you are using a COM port connection, you will choose the COM port (usually this will be COM1). Click Connect at the top right. You will now see the Get Connected dialog.

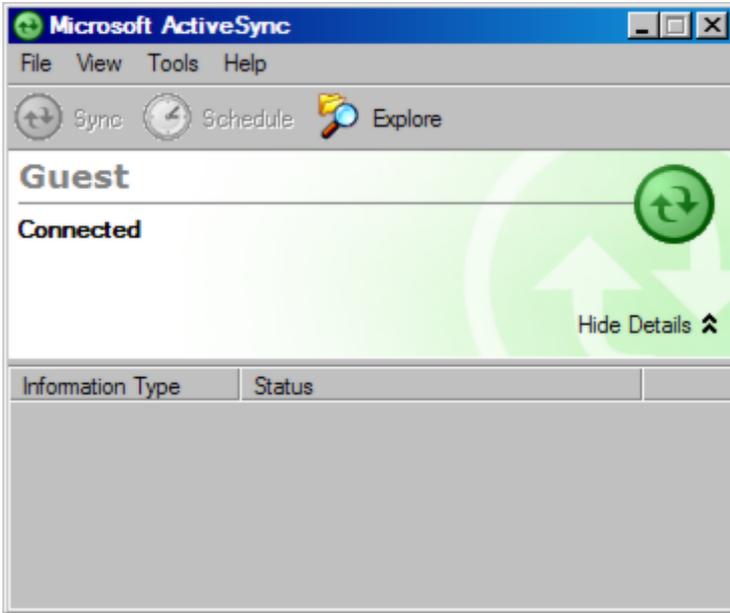


You now need to manually "link" to the remote device. Focus on the mobile device while still observing your PC screen. Observe the above dialog and, with your device properly connected to the PC, be prepared to click the Next button at the bottom. Now look at the mobile device screen for the "PC Link" icon.

First, click Next on the PC. Then immediately double-tap the PC Link icon. (You may have to do the double-tap more than once.) If successful, after you press Next, the following screen will appear and the connection will be made.



In ActiveSync, you will then see the New Partnership dialog. Click No to setting up a partnership, and click Next. When you see the icon in the system tray, and it is green with no "x" through it, you are connected. Once you are connected, you should see the following dialog. It should say "Connected":



### **Troubleshooting**

If you cannot get connected, make sure that no other program is using the COM port. Programs to check for include any Fax/Modem software and other data transfer software. If you see anything you think may be using the COM port, shut it down and retry the connection with ActiveSync.

### **Enabling COM Port Communication for ActiveSync on Allegro, Panasonic Toughbook 01 and other CE devices**

In order for ActiveSync to communicate, it may be necessary to direct the CE device to utilize the COM port as a default. Some may come set default to USB. Go to Start (on Allegro, blue key and Start button), then Settings, and open the Control Panel. Next choose the Communications icon, then PC Connection. Choose COM1 at a high baud rate, such as 57,600 baud. This will download programs and files at a high rate of speed. On the Allegro, use PC Link to connect to PC with ActiveSync. On the Panasonic Toughbook, do Start, Run, and in the Open window, type in "autosync -go" (autosync then spacebar then "m minus" go). Then go to Start, then Settings, and open the Control Panel. Choose the Communications icon, then PC Connection. Change Connection to Serial Port @ 115K. Make sure "Enable direct connections to the desktop computer" is checked.

**Note:** When using SurvCE's Data Transfer option, you will need to disable Serial Port Connection (uncheck Allow Serial Cable). This is done in the Connection Settings in ActiveSync. This option must be enabled again in order to use ActiveSync.

## Installing SurvCE

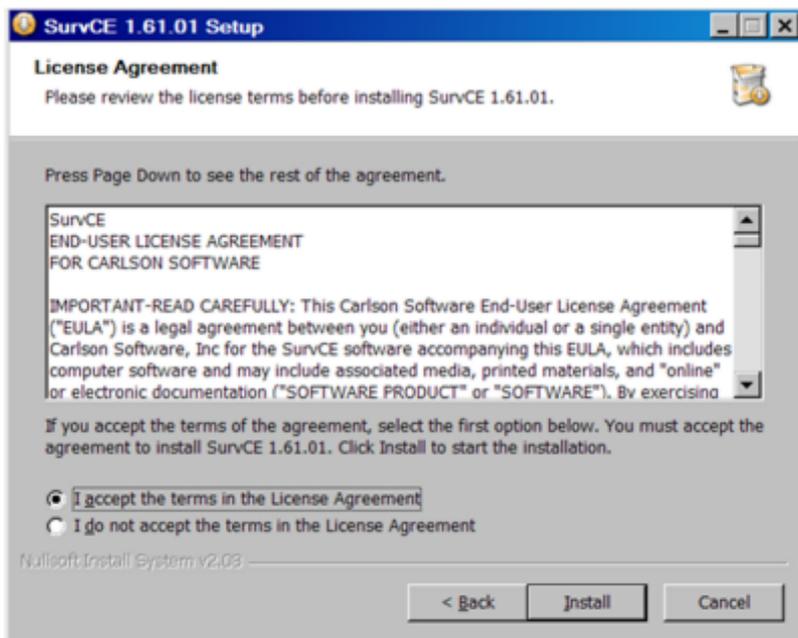
Before you install Carlson SurvCE, close all running applications on the mobile device.

1. Connect the mobile device to the desktop PC and ensure that the ActiveSync connection is made.
2. Insert the CD into the CD-ROM drive on the desktop PC. If Autorun is enabled, the startup program begins. The startup program lets you choose the version of SurvCE to install. To start the installation process without using Autorun, choose Run from the Windows Start Menu. Enter the CD-ROM drive letter, and setup. For example, enter d:\setup (where d is your CD-ROM drive letter).
3. On the desktop PC, a Welcome dialog will appear. Click Next.

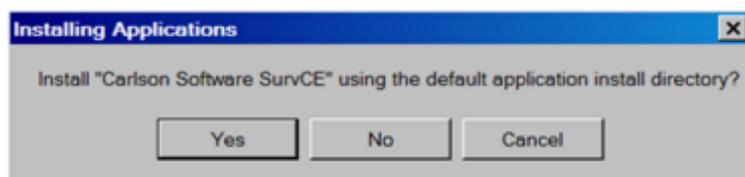


4. On the next dialog, you must read and accept the Carlson SurvCE End-User License Agreement (EULA). If you agree with the EULA, click "I accept ..."

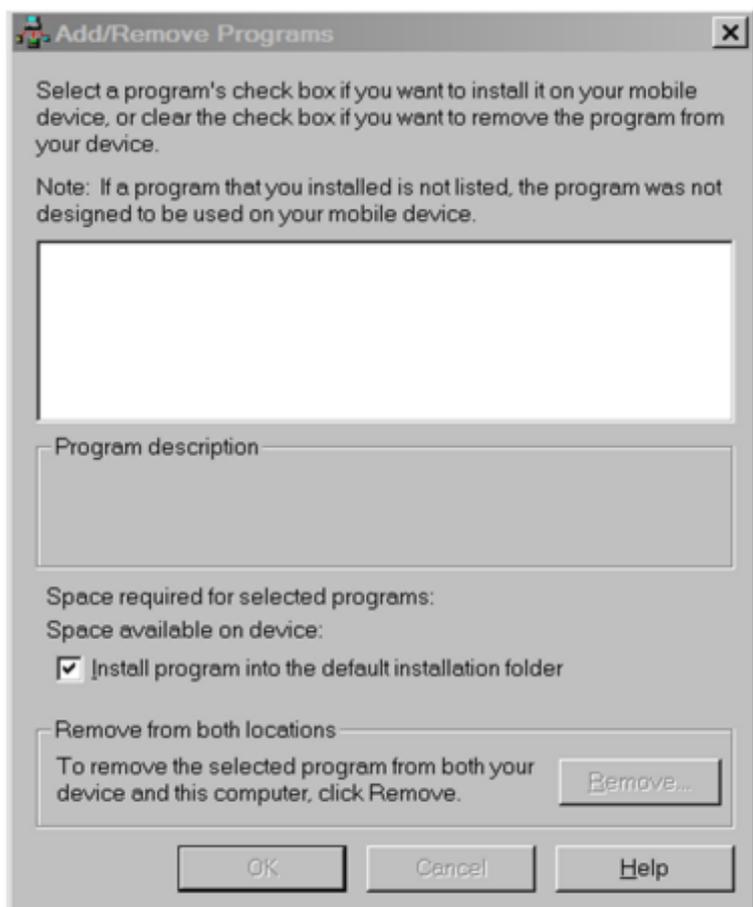
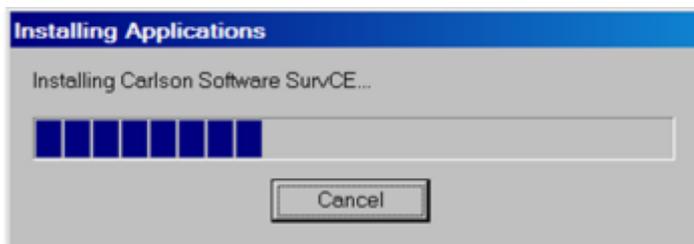
and then select Install. If you do not agree with the EULA, click "I do not accept ..." and the installation program will quit.



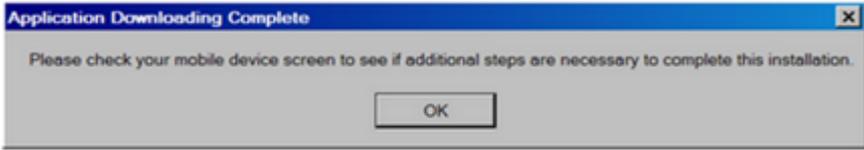
5. The next dialog asks you to confirm the installation directory. Press Yes.



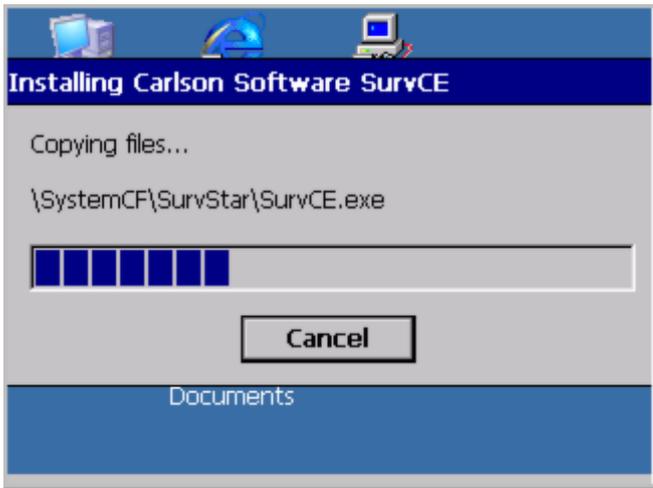
6. At this point, the necessary files will be copied to the mobile device. A dialog will appear to show installation progress.



7. You are given a final chance to check your mobile device. Click OK when you are ready.



8. After this has completed, the next figure will appear on the mobile device showing the installation progress. When this dialog disappears, the installation is complete.



## How-To Update Carlson SurvCE Using a Memory Card

This process requires that you have a memory card with sufficient free space and WinZip installed on the desktop computer.

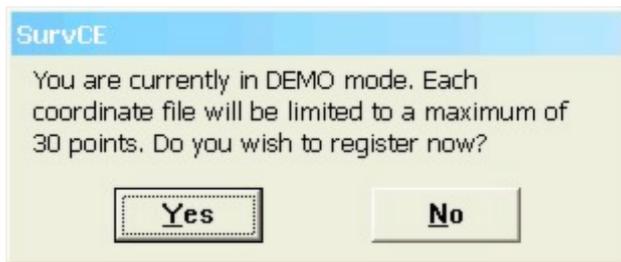
1. Download the appropriate Carlson SurvCE executable to your desktop PC. There are several executables, therefore it is important to get the right one based on the type of hardware you own.
2. Make sure that you have exited Carlson SurvCE on the handheld.
3. Launch WinZip on the PC.
4. In WinZip, select "File Open Archive".
5. In the WinZip "Open Archive" dialog, choose "Archives and .exe Files" from the "Files of type" drop list and navigate to the location of the downloaded

Carlson SurvCE executable.

6. Still in the “Open Archive” dialog, highlight the downloaded Carlson SurvCE executable and select the “Open” button.
7. Highlight the file that has the .CAB extension and select the “Extract” button. There should only be one .CAB file.
8. Close WinZip.
9. Remove the memory card and put it into the handheld device.
10. Turn on the handheld device.
11. Using “My Computer” on the desktop of the handheld device, navigate to the memory card and locate the .CAB file.
12. Double-Click to open the .CAB file and answer “OK” or “YES” to all of the prompts and dialogs.
13. Carlson SurvCE should be installed or updated and the .CAB file will remove itself from the memory card.
14. Launch Carlson SurvCE and verify the version number and date by selecting “Equip About Carlson SurvCE”.

## Authorizing SurvCE

The first time you start SurvCE, you are prompted to register your license of the software. If you do not register, SurvCE will remain in demo mode, limiting each job file to a maximum of 30 points.



Choose Yes to start the registration process, or No to register later.

A screenshot of a 'Product Registration' dialog box. The title bar is blue with a yellow and green icon on the left and the text 'Product Registration'. The main area is light beige. It contains a label 'Serial Number:' followed by a white text input field. Below that, it says 'Your registration code is: 160-117'. Then, it has a label 'Enter Change Key:' followed by another white text input field. At the bottom center, there is a rectangular button with the text 'OK' inside.

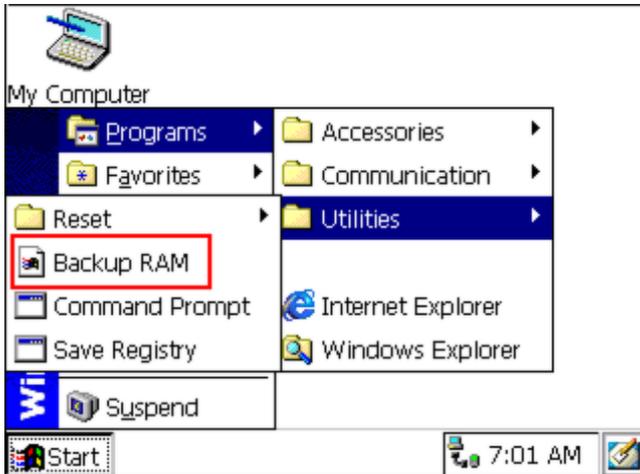
SurvCE registration is done via the Internet at the following address:

[http://update.carlsonsw.com/regist\\_survce.php](http://update.carlsonsw.com/regist_survce.php)

You will be required to enter your company name, phone number, email address, your SurvCE serial number, and the registration code that the program will generate. After you submit this information, your change key will be displayed and emailed to the address that you submit. Keep this for your permanent records.

If you do not have access to the Internet, you may fax the above information to 606-564-9525. Your registration information will be faxed back to you within 48 hours. During this time, you may continue to use the program without restriction. After you receive your Change Key, enter it, and press OK.

After you register SurvCE, you should perform a RAM Backup or a System Save. If you do not do this, then your authorization code could be lost the next time the computer reboots.



If you cannot find this on your Start menu, then open the Control Panel, and choose RAM Backup.

## Hardware Notes

If SurvCE quits responding, you can reset the hardware by following the applicable procedures described in the hardware documentation.

## Color Screens

SurvCE 1.21 or greater enables viewing of color. Any red, green, blue or other colored entities in DXF files will retain their color when viewed within SurvCE. Points will appear with black point numbers, green descriptions and blue elevations. Dialogs and prompting will utilize color throughout SurvCE.

## Memory

Memory on most CE devices can be allocated for best results. We recommend setting “Storage Memory” to a minimum of 16,000 KB. The following discussion is an example for setting that memory . An equivalent process should be used for

other CE devices, as available.

The SurvCE controller will function better during topo and stakeout with the "Storage Memory" set to around 18,000 KB. Use the following process to check and/or change the settings:

Go to the start menu by simultaneously hitting the **Blue Key** and **Start**. Choose **Settings**, then **Control Panel**, then double click on **System**. Touch the **Memory tab** and slide the pointer toward the left, which is the Storage Memory side, so that **Allocated** is around **18,000 KB**.

Keep in mind that to upgrade software, this setting may need to be changed back, so that the Program Memory has more available. To change, do as above but slide the pointer toward the right, which is the Program side, so that **Allocated** is around **18,000 KB**. This assures that there is enough Program memory, so that the new updates can be saved.

Once the upgrade or additional software is added, you can change it back so that the pointer is more toward the Storage Memory -- around 18,000 KB.

After changing these settings, or updating software, it's a good idea to do a "Save System".

## Battery Status

The black icon that appears at the top of every screen is designed to indicate battery status. Full black should indicate full battery. As battery levels decrease the black recedes to full white (out of battery).



On some CE devices, there is no way to detect battery status, so the battery icon does not change. On some devices such as the Jett CE (Carlson Explorer), a partial indication of battery status is detected as follows:

- Good - 100%
- Low - 50%
- Critical – 10%

## Save System

After installing SurvCE or making any system level changes (e.g. memory settings), its highly recommended that you perform a Save System on the device.

Examples:

### **Carlson Explorer**

Start → Programs → SaveReg

### **Allegro**

Start → Programs → Utilities → Save System

## Carlson Technical Support

Contact information for tech support for SurvCE is provided below:

### **Carlson Software, Inc.**

Corporate Headquarters

Maysville, KY, USA

Tel (606) 564-5028

Fax (606) 564-6422

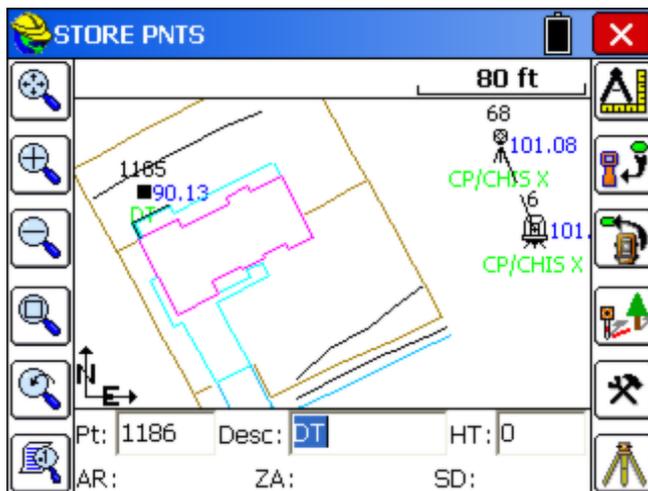
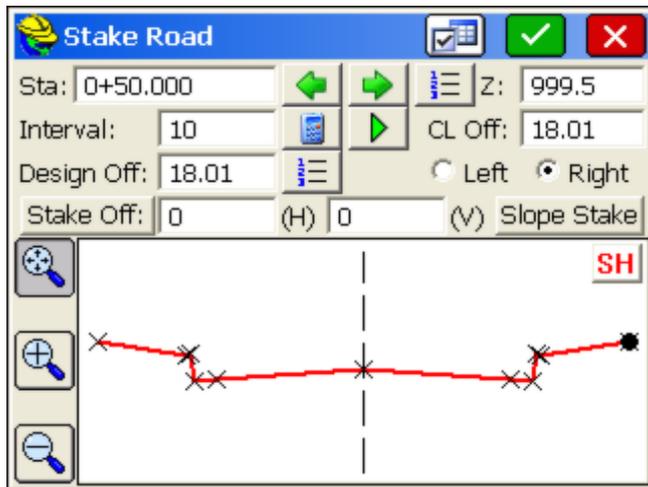
e-mail: [support@carlsonsw.com](mailto:support@carlsonsw.com)

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If you need assistance with your Carlson Software products, please call by telephone, or send an e-mail to the address above. Support hours are Monday through Friday, 7:00 A.M. to 9:00 P.M. (EST, GMT -5 hours).

## User Interface

This chapter describes the general user interface features of SurvCE.



## Graphic Mode

## Icons

SurvCE 2.0 can be configured to show either the traditional letter icons or new graphical icons for several functions. To set this option, go to the EQUIP tab, select Configure and toggle the "Use Graphic Icons" check box.

-   This icon will **R**ead a measurement (ALT-R).
-   Total Station Only. This icon will **T**raverse to the measured point by advancing your setup (ALT-T).
-   This icon will **S**tore a point. This function is also performed via the Enter key. (ALT-S).
-   This icon will lead to a dialog where the user can **A**verage up to 999 epochs of GPS readings (ALT-A).
-    This icon leads to **O**ffset reading screens with options for keyed-in offsets as well as offsets taken by laser devices that measure distance only, or distance and azimuth (ALT-O).
-   This icon will take you to the **C**onfigure dialog, also found on the EQUIP tab. Here you set many preferences in SurvCE such as the number of readings to average, function of the Store icon, and whether to display the Hgt/Desc prompt on Save (ALT-C).
-   This icon will advance stake location incrementally to the **N**ext point or station (ALT-N).
-   This icon returns to the previous stakeout settings dialog where you can **M**odify the current design stake data.
-   This icon allows the user to override the design **E**levation (ALT-E).
-  **OK:** This icon will accept the dialog.
-  **Back:** This icon will return you to the previous dialog.

-  **Exit:** This icon will return you to the main menu and dismiss any changes (ALT-X).
-  **Standby/Search:** Robotics only. This status icon shows the instrument is in standby and when pressed, puts the instrument in search mode.
-  **Locked:** Robotics only. This icon shows that the instrument is locked, and when pressed, places the robotic total station in Standby mode, meaning it will suspend tracking mode (e.g. allows you to place the pole down, drive a stake, then resume work).
-  **Tracking is On:** Robotics only. This icon shows that the instrument is continuously measuring distances (tracking) and when pressed will stop the EDM.
-  **Tracking is Off:** Robotics only. This icon shows that the instrument is NOT continuously measuring distances (not tracking) and when pressed will start the EDM.
-  **Prism Mode:** This icon shows that the instrument is currently configured to read a prism and when pressed will switch the instrument to reflectorless mode.
-  **Reflectorless Mode:** This icon shows that the instrument is currently in reflectorless mode and when pressed will switch the instrument to prism mode.
-   **Stop/Go:** This icon, inside of Auto By Interval, begins and pauses the action of recording points (ALT-G).
-  **Monitor/SkyPlot:** This icon will take you to the Monitor/SkyPlot screen for GPS status and Coordinate and Lat/Long display (ALT-D).
-  **Tripod:** This will take you to the Instrument Setup dialog. This dialog contains Backsight, Setup, Robotics and Remote Benchmark (ALT B).
-  **Zoom Extents:** This zooms the entire drawing to fit the screen.
-  **Zoom In:** Zooms in 25%.

-  **Zoom Out:** Zooms out 25%
-  **Zoom Window:** Zooms into a rectangular area that you pick on the map screen.
-  **Zoom Previous:** Zooms to the previous view. SurvCE remembers up to 50 views.
-  **View Options:** Displays the View Options dialog box, where you can control aspects of points such as the symbol, the style of the plot and the freezing or thawing of attributes such as descriptions and elevations. To avoid “point clutter”, you can even set it to show only the last stored point along with setup and BS. See the *View Options* section of this manual.

## Pan

You can also pan the screen simply by touching it, then holding and dragging your finger or stylus along the screen surface. Pan is automatic and needs no prior command.

## View/Edit Points by Touch

You can edit or delete any point by simply clicking on it graphically.

## Text Mode

The Text screen uses a large character size for easy viewing, and limits options to Monitor/Skyplot, Offset and Store. You can return to the Graph view by tapping the Graph button. You can also temporarily view your points on the screen by tapping **Map**, then tap **Back** to return to the text-based data collection screen. Note that the program will remember which screen you were in last (Graph or Text) and return to that mode of data collection automatically.

## View Options

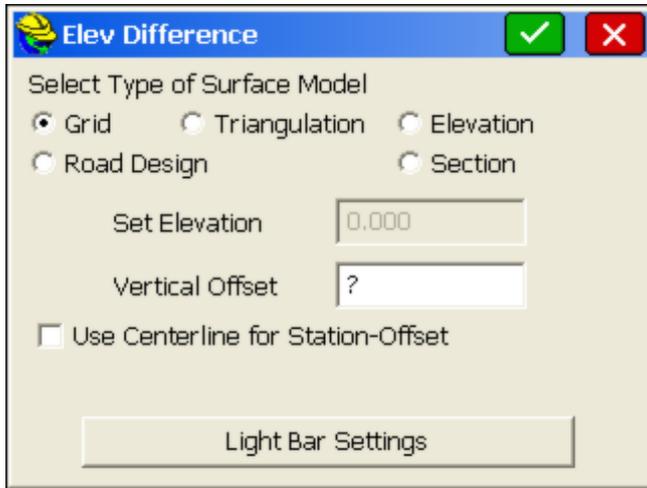
The graphic view has all of the standard zoom icon as well as a view setting icon. This icon allows you to change the way the graphical items will be displayed.

- **Show Only Last Stored Point (ALT-F):** This toggle will result in SurvCE only displaying the linework collected, the instrument and backsight points, and the last point collected. This is a popular setting to reduce the clutter of numerous points displayed all at once.
- **Freeze All:** This toggle will freeze (hide from view) the point attributes (e.g. Point ID, Elevation and Description). Each attribute can be toggled off separately as well.
- **Decimal in Point Location:** This toggle will adjust the text location so that the point location is the decimal point of the elevation.
- **Redraw:** After adjusting the settings, exit and commit your changes by selecting redraw.
- **Set Color Attributes:** This button will allow users to specify the colors of the point text (color units only).

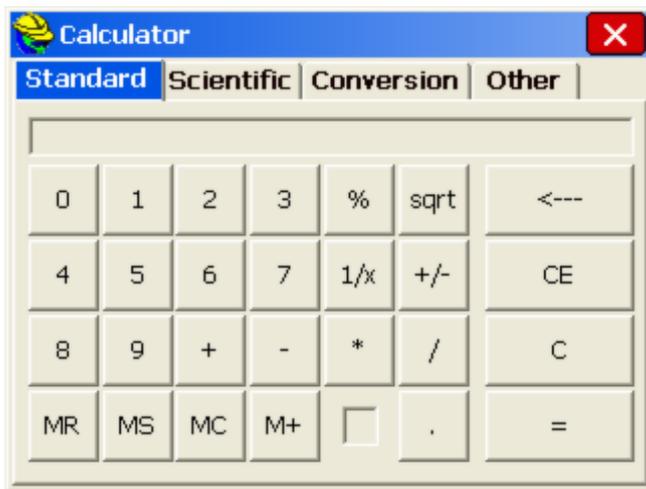
## Quick Calculator

From virtually any dialog entry line in the program, the ? command will go to the Calculator routines and allow copying and pasting of any selected calculation result back into the dialog entry line.

For example, if you were grading a site that had 19.5” of subgrade, and had modeled the top surface, you need to grade to the top surface with a vertical offset of -19.5/12. You could quickly obtain the value in feet by entering ? in the Vertical Offset field within the **Elevation Difference** dialog, as shown in this next figure.



This leads immediately to the **Calculator** dialog, with its four tabs, or options, many with sub-options. Using the Standard tab, we can enter  $19.5/12$  and get 1.625 as shown. Then select the **Copy** button, which places the value in the banner line at the very top of the screen. Then choose **Paste** in the upper right to paste the value back into the **Vertical Offset** dialog edit box. These calculations can also be done directly from the edit box within the **Vertical Offset** dialog. You could enter "19.5 in" for inches, which would auto-convert to feet or the current units setting. In this same edit box, you could also enter  $19.5/12$ , which would do the division directly in the edit box. This figure shows the Calculator screen.



## Hot Keys & Hot List

The ALT key commands take the form ALT-C (Configure Reading) or ALT-N (Next Point). The ALT key and the subsequent "Hot Key" ("C" or "N", as mentioned here) can be entered at nearly the same time or with any delay desired. If you press ALT and delay the entry of the hot key, you will see a text instruction: "Waiting for HotKey... Press Alt again to return". A second ALT returns to the previous position in the program without executing any command. ALT- < and ALT- > will brighten or darken screens on "At Work" brand CE data collectors.

### List of Hot Key Commands Activated by ALT

Many of the hot keys work only within related data gathering commands, as opposed to working from the main menus. Hot Keys vary by command. For example, in the Store Points screen, the hot keys are as follows.

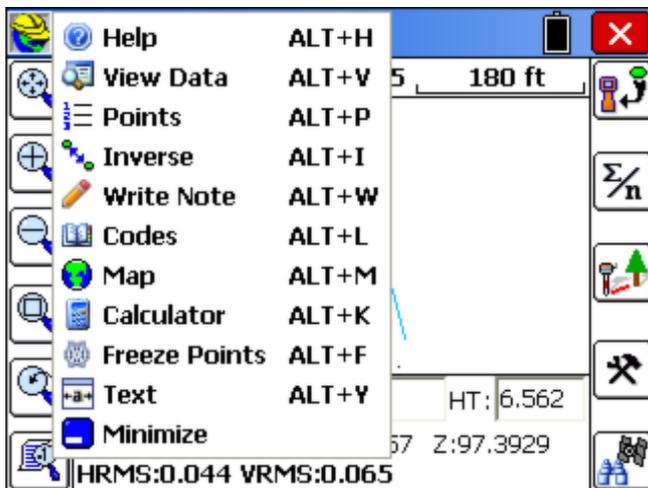
- **ALT-R:** Read
- **ALT-S:** Store (or Shot/Store)
- **ALT-O:** Offset
- **ALT-C :**Configure Reading
- **ALT-B:** Backsight

Here is a list of other common hot keys:

- **ALT-E:** Target Elevation — From the stakeout screen in any Stakeout Line/Arc command, Offset Stakeout, Elevation Difference and virtually all stakeout commands except Stakeout Points, ALT-E will allow the user to enter an alternate design elevation different from the computed current design elevation.
- **ALT-F:** Foresight Only Toggle. When in the Store Points graphic screen and taking new shots, ALT-F will freeze all but the setup point number, backsight point number and current foresight shot. This is helpful when points are densely located. Alt F again returns to the full point plot. Linework remains.
- **ALT-H:** Help. Takes you to the Help menu.
- **ALT-I:** Inverse. Does a quick inverse, and upon exit, returns you to the command you were in.
- **ALT-J:** Joystick. Applies only to robotic total station. Takes you to the Settings option. ALT-J typically only functions if you are configured for a robotic total station. ALT-J will work from within data gathering commands and from the main menus.
- **ALT-L:** List, as in Feature Code List. When entered in any Description field, this will recall the Feature Code List, which displays the characteristics (layer/linework) of the feature code. This serves not only as a way to select the code and apply it to the description, but it also serves as a handy reminder of the code's properties.
- **ALT-M:** Menu. Returns you to the dialog of the local command, keeping all current inputs. For example, in Intersection, you are returned to the entry dialog, with all entered point numbers, distances and azimuths intact, allowing you to alter one or more and re-calculate. Except when used as a "local" menu return, ALT-M will switch to the map screen.
- **ALT-N:** Next. Moves you to the Next point or station in the Stakeout commands.
- **ALT-T:** Traverse. Takes a reading and advances the setup to the measured point. The instrument setup dialog is presented for verification.
- **ALT-V:** Shortcut to View the Raw Data, Point Data, Feature Codes and Cutsheets.
- **ALT-W:** Write a Note anytime with this command. Notes store to the Raw File.
- **ALT-X:** Shortcut to Exit most commands. Similar to Esc (escape key).
- **?:** The '?' character can be used in any field that requires a numerical entry to

access the Calculator. (The Sokkia SDR8100 is an exception. This device uses the '=' symbol.)

In most measurement screens you can also select the SurvCE icon at the top left to access the hot list of shortcuts to other routines.



While in any Topo or Stakeout routine, a number of features are accessible by pressing ALT, followed by the corresponding Hot Key. Below is a list of Hot Keys arranged by routine and equipment type.

### Action in Topo Mode Summary

Key	GPS	Conventional TS	Robotic TS
A	Take Average Reading	Read and Store (All)	Read and Store (All)
B		Total Station Setup	Total Station Setup
C	Configure Reading	Configure Reading	Configure Reading
D	Monitor GPS	Manual Read	Leica: Toggle EDM; Others: Manual Read
E			

F	Freeze Points	Freeze Points	Freeze Points
G	Start/Stop Interval Recording		Start/Stop Interval Recording
H	Help	Help	Help
I	Inverse	Inverse	Inverse
J		Sokkia Motorized: Joystick	Joystick
K	Calculator	Calculator	Calculator
L	Feature Code List	Feature Code List	Feature Code List
M	View Map	View Map	View Map
N			
O	Offset Point Collection	Offset Point Collection	Offset Point Collection
P	List Points	List Points	List Points
Q	Toggle Prompt for Hgt/Desc	Toggle Prompt for Hgt/Desc	Toggle Prompt for Hgt/Desc
R		Read	Read and Store
S	Store	Store	Store
T		Traverse	Traverse
U			
V	View Raw File	View Raw File	View Raw File
W	Write Job Notes	Write Job Notes	Write Job Notes
X	Exit to Main Menu	Exit to Main Menu	Exit to Main Menu
Y	Toggle Graphics/Text Mode	Toggle Graphics/Text Mode	Toggle Graphics/Text Mode
Z	Zoom to Point	Zoom to Point	Zoom to Point

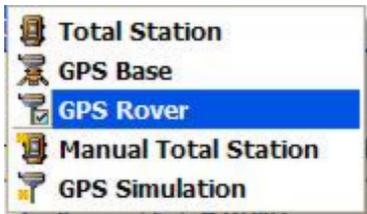
## Action in Stakeout Mode Summary

Key	GPS	Conventional TS	Robotic TS
A			
B		Total Station Setup	Total Station Setup
C	Configure Reading	Configure Reading	Configure Reading
D	Monitor GPS		Leica: Toggle EDM
E	Set Target Elevation	Set Target Elevation	Set Target Elevation
F	Freeze Points	Freeze Points	Freeze Points
G			
H	Help	Help	Help
I	Inverse	Inverse	Inverse
J		Sokkia Motorized: Joystick	Joystick
K	Calculator	Calculator	Calculator
L	Feature Code List	Feature Code List	Feature Code List
M	View Map	View Map	View Map
N	Next Point/Station to Stake	Next Point/Station to Stake	Next Point/Station to Stake
O			
P	List Points	List Points	List Points
Q			
R		Read	Read and Store
S	Store	Store	Store
T			
U			
V	View Raw File	View Raw File	View Raw File
W	Write Job Notes	Write Job Notes	Write Job Notes
X	Exit to Main Menu	Exit to Main Menu	Exit to Main Menu

Y	Toggle Graphics/Text Mode	Toggle Graphics/Text Mode	Toggle Graphics/Text Mode
Z	Zoom to Point	Zoom to Point	Zoom to Point

## Instrument Selection

The user can switch between current instruments using the Instrument Selection flyout on the top bar of the SurvCE.



## Input Box Controls

When point IDs are used to determine a value, the program will search for the point IDs in the current job. If not found it will then search in the control job, if active.

### Formatted Distance/Height Entries

Entries for distances or heights that include certain special or commonly understood measurement extensions are automatically interpreted as a unit of measurement and converted to the working units as chosen in job setup. For example, a target height entry of 2m is converted to 6.5617 feet if units are configured for feet. The extension can appear after the number, separated by a space (2 m), or can be directly appended to the number (2m). For feet and inch conversion, the second decimal point informs the software that the user is entering fractions (See Below). Recognized text and their corresponding units are shown below:

- **f or ft:** US Feet

- **i or ift:** International Feet
- **in:** Inches
- **cm:** Centimeters
- **m:** Meters
- **###.##:** Feet and Inches (e.g. 1.5.3.8 = 1'5 3/8" either entry format is supported)

These extensions are automatically recognized for target heights and instrument heights, and within certain distance entry dialogs. Entries are not case sensitive.

### Formatted Bearing/Azimuth Entries

Most directional commands within SurvCE allow for the entry of both azimuths and bearings. Azimuth entries are in the form 350.2531 (DDD.MMSS), representing 350 degrees, 25 minutes and 31 seconds. But that same direction could be entered as N9.3429W or alternately as NW9.3429. SurvCE will accept both formats. Additional directional entry options, which might apply to commands such as Intersection under Cogo, are outlined below:

If options in Job Settings are set to Bearing and Degrees (360 circle), the user can enter the quadrant number before the angle value.

Example  
120.1234

The result is N20°12'34"E.

Quadrants  
1 NE  
2 SE  
3 SW  
4 NW

In the case where Job Settings have been set for Bearing, and the user would like to enter an Azimuth, the letter **A** can be placed before the azimuth value and the program will convert it to a Bearing.

Example  
A20.1234

The result is N20°12'34"E.

In the case where Job Settings is set to Azimuth and the user would like to enter a bearing, the quadrant letters can be used before the bearing value.

Example

NW45.0000

The result is 315°00'00”.

### Formatted Angle Entries

**Interior Angle:** The user can compute an angle defined by three points by entering the point IDs as <Point ID>,<Point ID>,Point ID>. The program will return the interior angle created by the three points using the AT-FROM-TO logic. Such entries might apply to the Angle Right input box in Store Points when configured to Manual Total Station.

Example

1,2,3

Using the coordinates below, the result is 90°00'00”.

Point 2 would be the vertex point.

Pt.	North	East
1	5500	5000
2	5000	5000
3	5000	5500

### Mathematical Expressions

Mathematical expressions can be used in nearly all angle and distance edit boxes. For example, within the Intersection routine, an azimuth can be entered in the form 255.35-90, which means 255 degrees, 35 minutes minus 90 degrees. Additionally, point-defined distances and directions can be entered with a comma as separator, as in 4,5. If point 4 to point 5 has an azimuth of 255 degrees, 35 minutes, then the same expression above could be entered as 4,5-90. For math, the program handles “/”, “\*”, “-“ and “+”. To go half the distance from 103 to 10, enter 103,10/2.

### Point Ranges

When ranges of points are involved, such as in stakeout lists, a dash is used. You can enter ranges in reverse (e.g., 75-50), which would create a list of points from 75 down to 50 in reverse order.

## Survey Data Display Controls

### ANGLE

The angle control will display the angle as defined by the current settings in Job Settings.

Options are available for Azimuth (North or South) or Bearing combined with the option of Degrees or Grads.

#### *Format*

The display format of degrees uses the degree, minute, and second symbols. For the case of a bearing we display the quadrant using the characters N, S, W, E.

Example Bearing

N7°09'59"E

Example Azimuth

7°09'59"

All angular values entered by the user should be in the DD.MMSS format.

Example

7.0959

The result is 7°09'59".

#### *Formulas*

Formulas can be entered for working with angles. The format must have the operator after the angle value.

Example

90.0000 \* 0.5

The result would be 45°00'00"

### DISTANCE

The distance control will display the value using the current Job Settings unit. You can enter a formula using the mathematical operators as described above.

#### *Inverse*

You can compute a distance from a point-to-point inverse by entering <Point ID>,<Point ID>.

Example

1,2

Using the coordinates listed below, the result is 500'.

Pt.	North	East
-----	-------	------

1	5500	5000
2	5000	5000

### STATION

The station control will display the value using the current Job Settings format. The same options described above for distance input boxes apply.

### SLOPE

The slope control will display the value using the current Job Settings format.

## Keyboard Operation

Carlson SurvCE allows the user to operate the interface entirely from keyboard navigation, as well as touch screen navigation. The rules for keyboard navigation are outlined below:

### Controls

- **Button (Radio Buttons, Check Boxes and Standard Buttons)**
  - **Enter:** Select the button.
  - **Right/Left Arrows:** Move to the next tab stop.
    - **Right** [Tab]
    - **Left** [Shift+Tab]
  - **Up/Down Arrows:** Move to the next tab stop.
    - **Down** [Tab]
    - **Up** [Shift+Tab]
  - **Tab:** Move to the next tab stop.
- **Drop List**
  - **Enter:** Move to the next tab stop.
  - **Right/Left Arrows:** Move to the next tab stop.
    - **Right** [Tab]
    - **Left** [Shift+Tab]
  - **Up/Down Arrows:** Move through the list items.
  - **Tab:** Move to the next tab stop.
- **Edit Box**
  - **Enter:** Move to the next tab stop. For any measurement screen,

if focus is in the description edit box, take a reading. For all other edit boxes, ENTER moves through the tab stops.

- **Right/Left Arrows:** Move through the text like standard windows.
- **Up/Down Arrows:** Move to the next tab stop.
  - **Down** [Tab]
  - **Up** [Shift+Tab]
- **Tab:** Move to the next tab stop.
- **Tab**
  - **Enter:** Move to the next tab stop.
  - **Right/Left Arrows:** Move through the tabs.
    - **Right** Next Tab
    - **Left** Previous Tab
  - **Up/Down Arrows:** Move to the next tab stop.
    - **Down** [Tab]
    - **Up** [Shift+Tab]
  - **Tab:** Move to the next tab stop.

## Abbreviations

- Adr: Address
- AR: Angle Right
- Avg: Average
- Az: Azimuth
- Bk: Back
- Calc: Calculate
- Char: Character
- Chk: Check
- cm: Centimeter
- Coord(s): Coordinate(s)
- Ctrl: Control
- Desc: Description
- Dev: Deviation

- Diff: Difference
- Dist: Distance
- El: Elevation
- Fst: Fast
- ft: Foot
- Fwd: Forward
- HD: Horizontal Distance
- HI: Height of Instrument.
- Horiz: Horizontal
- Ht: Height or Height of Antenna with GPS.
- HT: Height of Target.
- ID: Identifier
- ift: International Foot
- in: Inch
- Inst: Instrument
- Int: Interval
- L: Left
- m: Meter
- No: Number
- OS: Offset
- Prev: Previous
- Pt: Point ID
- Pts: Points
- R: Right
- Rdg: Reading
- SD: Slope Distance
- Sta: Station
- Std: Standard
- Vert: Vertical
- ZE: Zenith

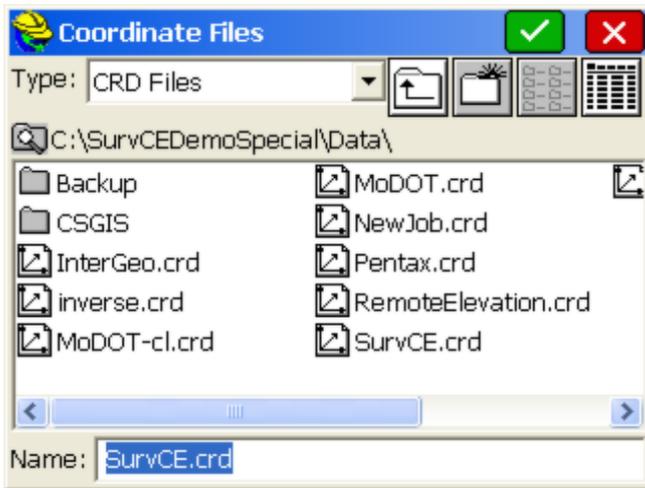
# FILE

This chapter provides information on using the commands from the File menu.



## Job

This command allows you to select an existing coordinate file for your job or to create a new coordinate file. The standard file selection dialog box appears for choosing a coordinate file, as shown in the next figure. Buttons for moving up the directory structure, creating a new folder, listing file names and listing file details appear in the upper right corner of the dialog box.



All data points you collect are stored in the coordinate (.crd) file you select or create. The .crd file extension will automatically be appended to the file name.

### Select Existing Job

To select an existing job, browse to and select an existing file, then select **OK** (the green check icon).

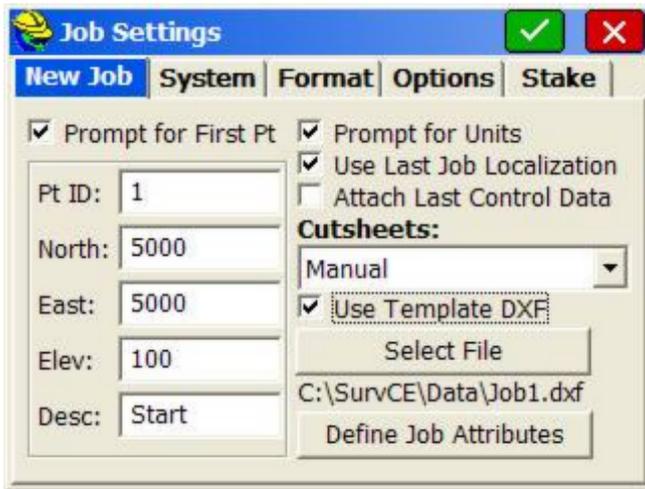
### Create a New Job

To create a new job, simply enter a new name and select OK. You can control where your job is saved by browsing to the desired folder where the job is to be created before entering the new name and selecting OK. You can also create a new folder for this new file name. Following job creation, you will be asked to enter in Job Attribute information. This feature lets you set up prompting for each new job with job-related attributes like Client, Jurisdiction, Weather Conditions and the like. This is discussed in detail in the Job Setting section.

**Note:** If you key in a coordinate file that already exists, it will load the file instead of overwriting it with a new file. This benefit to this feature is that you cannot accidentally overwrite an existing coordinate file from within Carlson SurvCE.

## Job Settings (New Job)

This tab allows you to configure how all new jobs will be created.



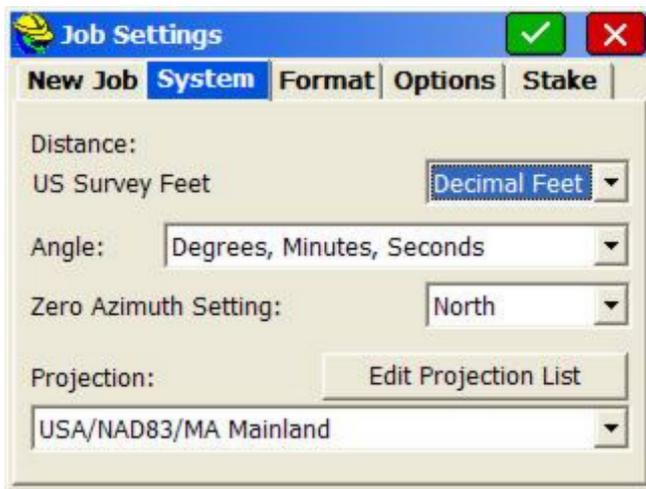
- **Prompt for First Pt:** This option specifies whether or not SurvCE will prompt you to specify a starting point when starting a new job. If enabled, you specify the default starting point coordinates in the left column. This applies for total station use only.
- **Prompt for Units:** This option specifies whether or not SurvCE will prompt you to set the units when you start a new job.
- **Use Last Job Localization:** If this feature is enabled, each new job will use the previous job's localization file and project scale. If this feature is disabled, each new job will start out with no localization and a project scale of 1.0. The default value is off.
- **Attach Last Control Data:** This allows the user to use the same control file on all new jobs. With this option off, the control file will automatically be deactivated during new job creation.
- **Cutsheets:** Auto-Save by job will automatically create cutsheet files (in the last format used) for each new job. If your job was named Macon1.crd, then the 3 cutsheet files created would be Macon1-Pt.txt (for non-alignment, point-only stakeout), Macon1-CL.txt (for stakeout involving alignments) and Macon1-Sl.txt (for slope staking). Recall Previous will allow the user to use the same cutsheets on all new jobs. With Manual, the control file will automatically be deactivated during new job creation and you will need to create cutsheet files within the Stake tab of Job Settings.

- **Use Template DXF:** This allows users to create an empty DXF file that contains all of the layers and colors that will be used and displayed in the field. The advantage of this is in particular with use of Feature Codes for linework. If you designate code 201, for example, as a pavement edge in the layer BitPav, you could make a blank DXF drawing with BitPav layer created, set to color blue. Then using that "template dxf" file, everytime you code a 201, you will see the blue linework as an extra confirmation of correct coding. This color-coding could be repeated for other often used layers.
- **Define Job Attributes:** This lets you set up prompting, for each new job, for job-related attributes like Client, Jurisdiction, Weather Conditions, Party Chief and other notes. These will prompt when each new job is started, and the attributes and entries will appear in the raw file (.rw5) file. Select Add to enter new attributes.



## Job Settings (System)

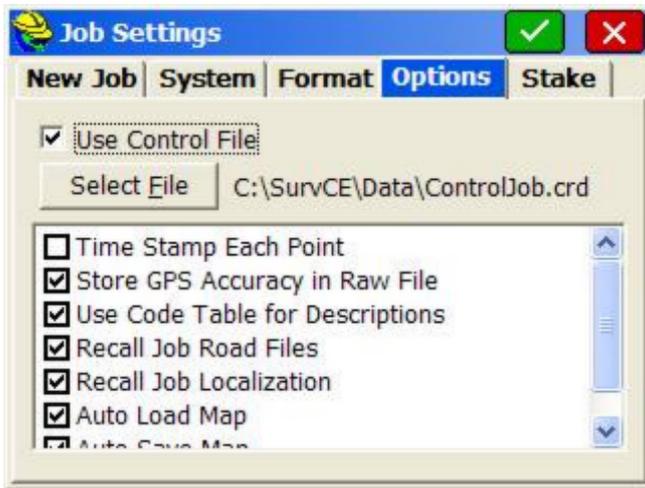
This tab allows you to define the units for the current job.



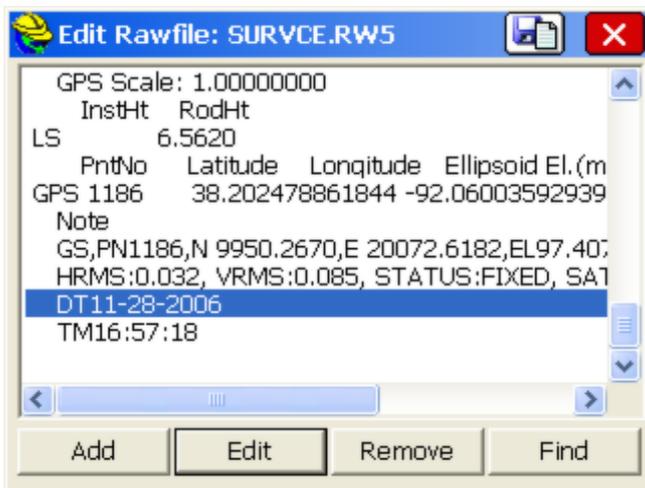
- **Distance:** Select the units that you want to use. Choices include US Feet, International Feet, and Metric. If US Feet or International Feet is selected, you have the option to display distances as decimal feet (Dec Ft) or Feet and Inches (Inches). This is a display property only and will not change the format of the data recorded to the raw file.
- **Angle:** This offers the option of degrees (360 circle, 60 minutes to a degree and 60 seconds to a minute) or gons (also referred to as grads- 400 circle and fully decimal). An angle of 397.9809 gons is equivalent to 358 degrees, 10 minutes and 58 seconds. (Note: you can verify this in Cogo, Calculator, Conversion tab). The Angle Unit configuration impacts commands such as Inverse, Traverse, Sideshot, Input-Edit Centerline and other commands where a direction is displayed or entered.
- **Zero Azimuth Setting:** Allows you to specify the direction for zero azimuth, North or South.

## Job Settings (Options)

This tab allows you to set configuration options for the current job.



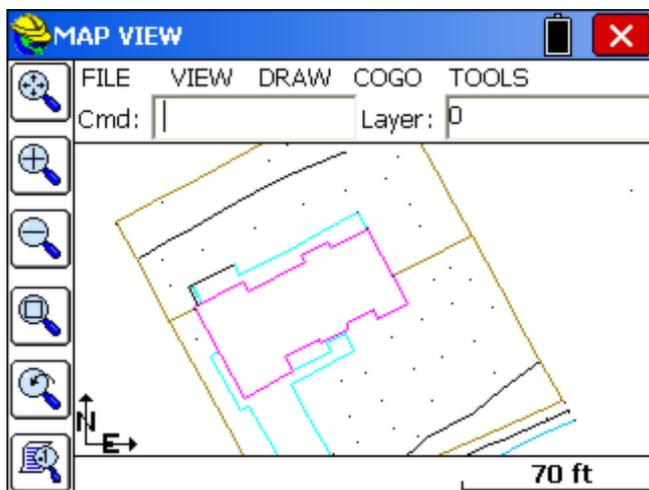
- Time Stamp Each Point:** When enabled, a date and time stamp will be noted in the raw file beside each point. Raw files in Carlson SurvCE have a .RW5 extension and are nearly identical to the TDS .RW5 format. See the image below for simple SurvCE .RW5 file.



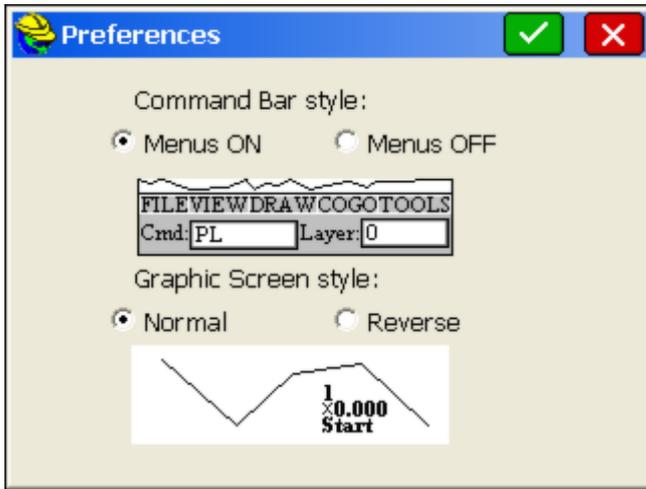
- Store GPS Accuracy in Raw File:** This option is available when configured

to any GPS equipment. If enabled, the horizontal and vertical quality as reported by the GPS will be stored to the raw file with each point (RMS or CEP/SEP typically).

- **Auto Load Map and Auto Save Map:** Maps can be viewed in the MAP and Graphic views within Carlson SurvCE. These maps can be created by using the command IDXF which imports a DXF drawing file. AutoCad DXF formats 12 through 2000 are fully compatible and will import. Microstation DXF files and DXF files from other CAD programs will also work. Linework (referred to as polylines) can be produced within the MAP view by using the PL (polyline) command, or other commands such as Offset (O2 and O3). In addition, use of Feature Codes, where linework is associated with field codes such as EP for edge-of-pavement, will lead to the drawing of polylines in the Map view. These maps can then be auto-saved whenever you exit a coordinate file, and auto-loaded whenever you load a particular coordinate file. The maps are saved in DXF format. It is typical to enable both Auto Load Map and Auto Save Map if you want to auto-recall your latest map. If Auto Load Map is on and Auto Save Map is turned off, you will recall the map that was saved previously—when Auto Save Map was on. If you want to start your map from a clean slate (from the point plot only—which always appears in map view), you can turn off Auto Load Map and re-enter the program. Then add polylines, use IDXF to import maps (polylines), then click on Auto Save Map and Auto Load Map and you will store and recall only the new linework.

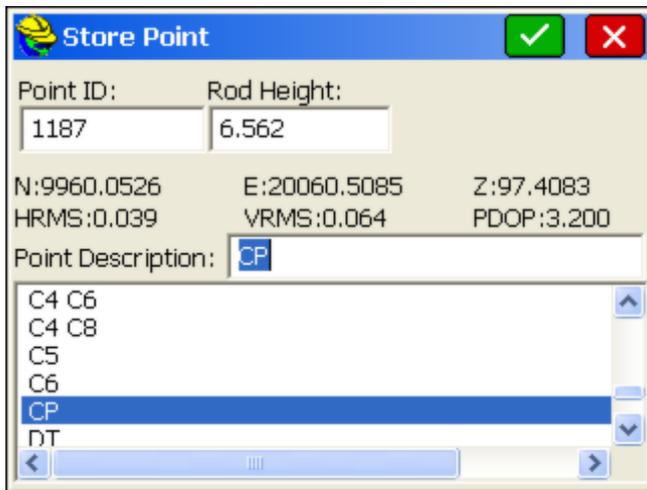


**Note:** The above graphic display is non-default. In the Map screen, the normal display includes pull down menus. These can be disabled by selecting Preferences under the Tools menu. The screen shown below will appear with display options. The pull down menu format is recommended, since it contains the same graphic space, and also responds identically to keyed-in commands (such as PL for polyline).



- **Recall Job Road Files:** This command only applies to Stakeout Centerline, Offset Stakeout, and Point Projection in the non-roading version of Carlson SurvCE. When enabled, this option will recall the last roading files (centerlines, profiles, templates, superelevation files, etc.) used in road stakeout. Routines in the Road menu such as Stake Road and Slope Staking will automatically recall the last-used roading files
- **Recall Job Localization:** Enabling this option is advisable if you are working on the same job with GPS equipment for several days. It allows you to set up the base in the same location, change only the base antenna height in Configure Base (if applicable), then continue to work. You must have at least 1 point in the file (which initiates the RW5, “raw”, file) for the GPS localization to be auto-recalled. With this option disabled, you would have to go to Localization within the Equip menu and Load the stored localization (.dat) file. Even with the option turned on, you can always move to a new job and create or load another localization file. The localization file (\*.dat file) is recalled as long as there is at least one coordinate point in the job.

- Use Code Table for Descriptions:** This feature will cause the codes in the feature code list to appear as selectable options when storing points. When enabled, Configure Reading is set to Ht/Desc Prompt on Save. If the code table includes FL, EP, IP and LP for example, these appear within the Store Point routine.



- Use Control File:** The control file is used for selecting and using points that don't exist in your current working file.
- Select File:** You need to select a file for the control file. The chosen file appears, and will remain as the default control file, even when the control file option is disabled (in which case it is grayed out). Control files remain associated with active coordinate files.

**General Rule:** Carlson SurvCE will always look for the defined point in the current working file first, and then the control file. If the point is not found in either file, a warning that the point does not exist will be displayed. You can force a point to come from the control file or the current file, regardless of settings, by using the List icon to the right of the point ID input box. While in the point list selection window, select the Control file radio button prior to selecting the desired point.

**Stakeout Option:** Control files work similarly in stakeout. However, you can go to the STAKEOUT tab in Job Settings and set the program to give priority to the control file points when duplicate points exist. If this

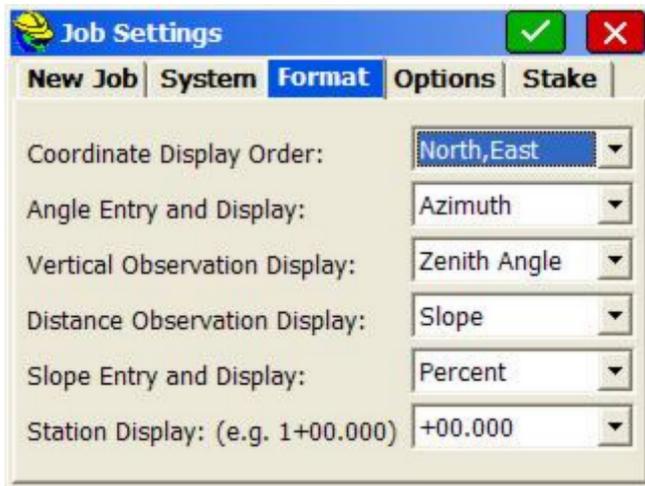
option is turned on, and the selected point is found in both files, you will actually be staking out the point from the control file.

**Coordinate File Rule:** At no time will a point be automatically copied from the control file into the current file. This allows users to avoid large gaps in coordinate files and eliminates the potential for conflicting points.

**Raw Data File Rule:** Any time a point is occupied, the occupation record (OC) is written to the raw file for processing purposes. There will not be an SP record written for control file points, only an OC record. Note that if the raw file is reprocessed, the point will be written to the current coordinate file.

## Job Settings (Format)

This tab allows you to select the viewing format of the data displayed and entered in the current job.



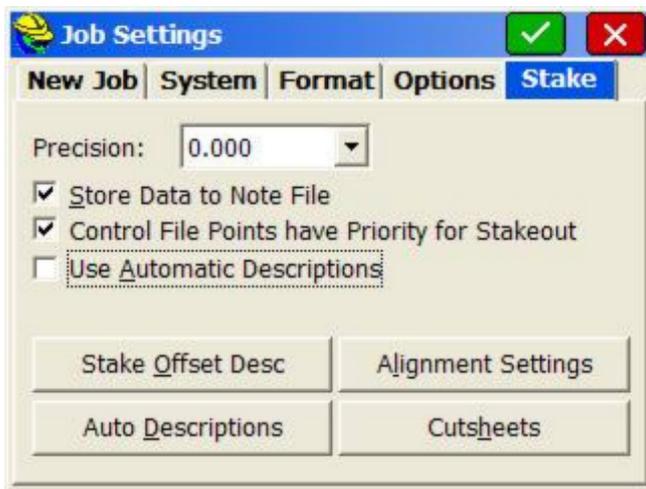
- **Coordinate Display Order:** This option allows you to display coordinates with the order of North then East or East then North.
- **Angle Entry and Display:** Options are Bearing or Azimuth. This applies to numerous commands, such as prompting and displays in Sideshot Traverse

(the backsight as azimuth or bearing), Intersections, and Inverse.

- **Vertical Observation Display:** Allows you to set the default prompting to Zenith (0 degrees up, 90 degrees level), Vertical Angle (90 degrees up, 0 degrees level) or Elevation Difference (up is positive in absolute units, down is negative). Normally combine Elevation Difference with Horizontal Distance. If combined with Slope Distance, the non-zero Elevation Difference will be used to compute the equivalent zenith angle and will reduce the Slope Distance to a lesser Horizontal Distance. (Applies to entries in Manual Total Station mode).
- **Distance Observation Display:** Options are Slope or Horizontal. This applies to the values displayed from total station readings.
- **Slope Entry and Display:** Whenever slopes are reported or prompted, you have the option to specify the default in Percent, Degrees or Ratio; however, some commands such as 3D Inverse will automatically report both slope and ratio and are unaffected.
- **Station Display:** This option impacts the display of centerline stationing, sometimes referred to as “chainage”. In the U.S., for example, roads designed in feet are “stationed” by every 100 feet, so that a road at linear position 14280.5 is given a station of 142+80.50. Metric roads in the U.S. are often stationed by kilometers, where the same road position has a station of 14+280.500. You can configure the placement of the “+” as desired, independent of your configuration for metric vs feet units. You can also configure for a purely decimal display of stationing/chainage, as in 14280.500. This display form shows up in such commands as Input-Edit Centerline, within the Start Station dialog box. Please note that you should still input the stationing in purely numeric form, without the “+” convention. Only the display is impacted by this option.

## Job Settings (Stake)

This tab allows you to set configuration options for the stakeout routines.



- **Precision:** Use this to control the decimal precision reported during stakeout routines.
- **Store Data Note File:** This option specifies whether or not to store the stakeout data in the note file (.NOT) for the current job. At the end of staking out a point, there is an option to store the staked coordinates in the current job. Note (.NOT) files are associated with points, so you must store the point to also store the cutsheet note. This additional data includes the target coordinates for reference. Keep in mind that the cut and fill data is also stored in the raw file. You can also store an ASCII cutsheet file using the button at the bottom of the dialog, so storing into the note file is somewhat redundant. SurvCE does not show the cutsheet note within List Points (notes turned on), since this feature only shows notes that begin with "Note:." The one advantage of the note file is that notes are viewable in association with points using Carlson Software office products such as Carlson SurvCadd, Carlson Survey, or Carlson Survey Desktop. See command *Cutsheet Report*, option *Note File*.
- **Control File Points have Priority for Stakeout:** This option, which applies to both total stations and GPS, will give priority to the control file point during stakeout, when the point requested exists in both the current file and the control file.

**Note:** Use this option with care. You may not realize that this option is set, and will discover that directions to your expected stakeout point of 10 are really based on a point 10 from another file altogether – the control file.

- **Use Automatic Descriptions:** This allows you to have descriptions automatically entered for staked locations based on the settings defined by the **Auto Descriptions** dialog.

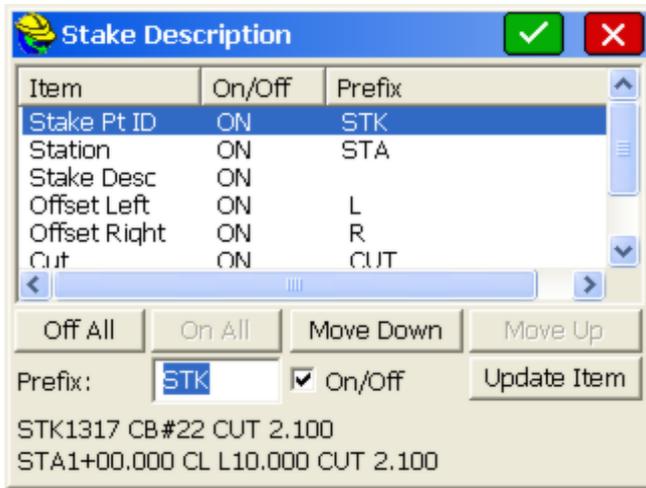
### Stake Offset Desc

This allows you to define what the ID is called for each offset location in the Stake Offset routine.



### Auto Descriptions

This button allows you to configure the point description when you store points in stakeout. The very act of storing a staked point is optional. You can stake a point or a station and offset, but must click **Store Point** within the stakeout screens to actually store a point. If you do choose to store the point, the description is configurable. See image below.



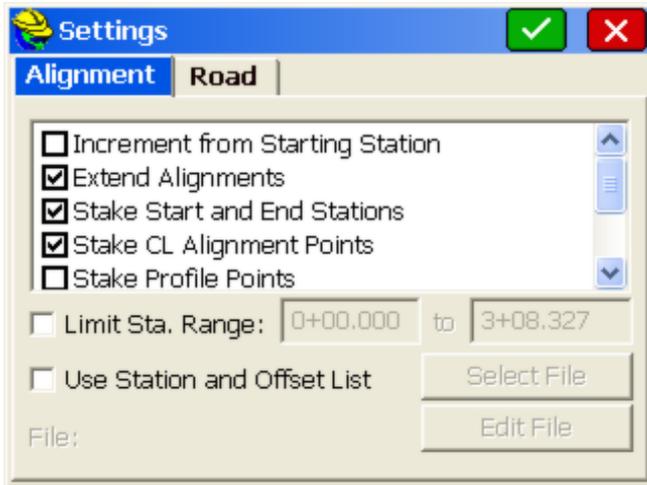
A user in Australia or Great Britain might want to change the STA for “Station” to CH for “Chainage”. An example of a typical stake description, based on your configuration settings, is shown at the bottom left of the screen. The first line (STK1317 CB#22 CUT 2.100) represents a typical Stake Point description, where CB#22 is the description you would enter, and the rest is governed by your Stake Description settings. Similarly, if centerline-based stakeout is being conducted, then the lower line would apply. The description (CL in this case) is the only aspect entered by the user in the field during stakeout. All the rest is reported based on your Stake Description settings. If you turn off an item, note how it will not appear in the reported “sample” description. The “+” in the station can also be configured to appear or not appear, but this is set globally within the Units Tab of Job Settings. The behavior of the On/Off, Up/Down and Update buttons is identical to that discussed above in the Cutsheet discussion.

Other routines, particularly Cross Section Survey and Slope Staking (part of the Roding features), have their own settings for descriptions. When any automatic description for stakeout is turned on, the program will no longer default to the last-entered description; it will use the “automatic” description instead. If you type a new description, you will turn off the “automatic” stakeout description. If you delete the default (new) description, the program will return to

using the automatic stakeout description. To delete, you can simply place the cursor in the description field and hit the delete key — there is no need to first highlight the description.

## Alignment Settings

This dialog allows the user to define how all alignments and roads are staked.

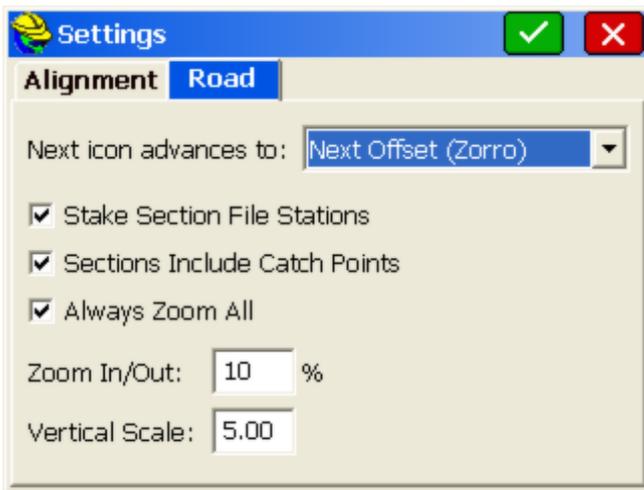


### *Alignments Tab*

- **Increment from Starting Station:** For centerlines that start on an “odd” station such as 1020 (10+20 in U.S. stationing format), this option would conduct stakeout by interval measured from station 1020. So a 50 interval stakeout, instead of being 1050, 1100, 1150 would be 1020, 1070, 1120, etc.
- **Extend Alignments:** This projects a tangent line off of the first and last segments of the alignment for extending them beyond their defined limits.
- **Stake Start and End Stations:** This instructs the software to stop at these critical locations even when they do not fall on the even station.
- **Stake CL Alignment Points:** This instructs the software to stop at these critical locations even when they do not fall on the even station.
- **Stake Profile Points:** This instructs the software to stop at these critical locations even when they do not fall on the even station.
- **Stake High and Low Points:** This instructs the software to stop at these critical locations even when they do not fall on the even station.

- **Combine Station Equations:** This allows the user to overlap the station equations.
- **Apply Station Equations:** This allows the user to ignore the station equations so that the station reflects the length of the alignment.
- **Offset Gap Type: Fillet:** This allows the user to define the offset gap type used when defining offsets within Stakeout Line/Arc routine at a straight corners as: radius fillet or radius zero fillet.
- **Limit Station Range:** When selected, the program will not automatically advance beyond the natural start and end of a given centerline.
- **Use Station and Offset List:** Use this option to load a predefined list of stations and offsets. This allows the Stake Offset routine to use a pre-defined list of station, offset, and elevation information as defined by the user. This is sometimes referred to as “Cutsheet” list. An ASCII file with a .CUT file extension is required. The file format is shown below:

Station, Offset, Elevation, Description, as in  
 20100, -11.5, 102.34,  
 20109.23, -11.5, 102.35, PC



**Road Tab**

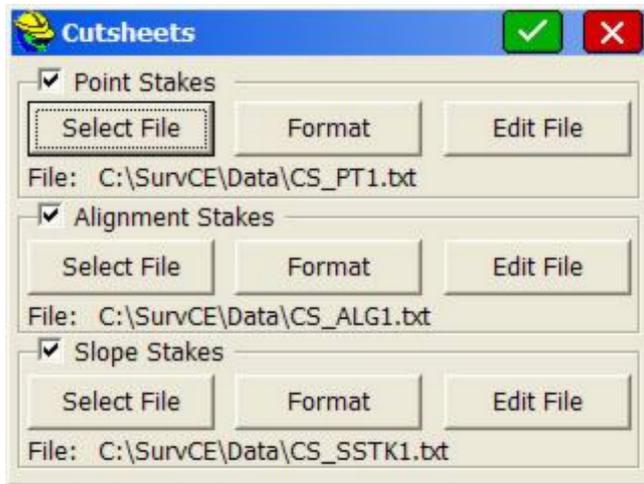
- **Next icon advances to:** This defines how the "Next" icon will behave. It can advance to the next station or the next offset location.

- **Stake Section File Locations:** This instructs the software to stop at these critical locations even when they do not fall on the even station.
- **Sections Include Catch Points:** This instructs the software whether or not the design sections were extracted to the shoulder or the design catch location. If the design catch location is included in the section, the software will automatically determine the pivot point at the next interior section point for slope staking purposes. The design slope ratio will be determined by the last two points in the section.
- **Always Zoom All:** This zooms the preview window automatically to fit the extents of the current section.
- **Zoom In/Out:** This determines the zoom increment of the preview window.
- **Vertical Scale:** This allows the user to exaggerate the scale vertically.
- **Degree of Curvature:** This allows the user to define the value of the base value used to define the degree of curvature: 100 ft it is the default value used for US Feet or US International Feet.
- **Use Railroad Type Curves:** This allows the user to define the use of railroad definition for the curves present within the alignment used inside the Stakeout Line/Arc routine.

## Cutsheets

There can be as many as three cutsheet files active at one time, one for point staking cutsheets, one for centerline staking cutsheets and one for slope stake cutsheets. All three cutsheet files can be given distinct names, and any of the three can be turned on or off for purposes of storing. It is even possible to have a fourth, named, cutsheet file if cutsheets are turned on within Cross Section Survey in the Roding menu. And finally, if cutsheets are reported from the raw file, a distinct new name can be assigned prior to recalling the raw file and creating the cutsheet file. All cutsheet files are ASCII and can be viewed in a text editor or an Excel Spreadsheet.

The Cutsheets button leads to the following options:



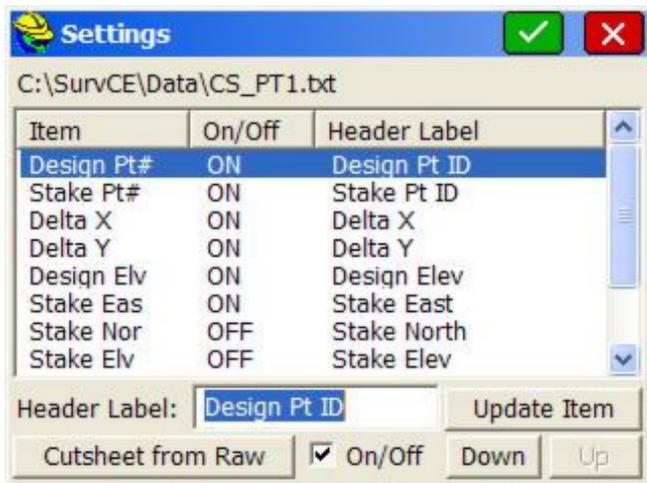
- **Point Stakes:** Toggling this option on enables writing to the selected cutsheet file. The buttons allow the user to select the file, customize the Point Cutsheet report format as well as edit and view the current point cutsheet file. This applies to the command Stake Points.
- **Alignment Stakes:** Toggling this option on enables writing to the selected cutsheet file. The buttons allow the user to select the file, customize the Alignment Cutsheet report format, and edit and view the current alignment cutsheet file. This applies to commands within Stake Line/Arc, and to Offset Stakeout, Point Projection and Stake Road (in Roding) and includes station and offset options in the stored file, as well as cut/fill. A special “centerline-style” cutsheet file, containing station and offset information, can be named and saved within the Roding command, Cross Section Survey. This file is viewable in the editor within Set CI Cutsheet Format, but has no cut/fill values, just “as-built” data. Centerline-based cutsheets have more configurable options in the report, such as Stake Station, Staked Offset, Design Station and Design Offset. The Design Point ID is one of the configurable items to report, and since commands such as Offset Stakeout, Point Projection and Stake Road do not stake out Point IDs, the program uses either the command name (CL for Stake Centerline, PP for Point Projection), offset reference, or template ID as the “design point name”. “RCurb”, for example, would be the name given to the design point in Offset Stakeout for top of curb, right side. This might lead to a variety of ID names for the design point.
- **Slope Stakes:** Toggling this option on enables writing to the selected

cutsheet file. The buttons allow the user to select the file, customize the Slope Stake Cutsheet report format as well as edit and view the current slope stake cutsheet file. This applies only to the commands Stake Slope and Stake Road available within Roding. Slope Stake Cutsheets have an extra option to “Include progressive offsets report”, and also have different options such as “Pivot Offset”, “Slope Ratio” and “Elevation: PP/CP” (Elevation of Pivot Point and/or Offset Point). Note that columns can serve a dual purpose in the slope stake report. If progressive offsets are enabled, the header lines (such as Design Station) are ignored for the additional information, and you obtain the incremental, delta distance and elevation from each point on the section or template from the offset stake to the catch and then all the way into centerline. These last three options allow you to customize the respective output report. To change an item label, highlight the item, change the Header Label field, then tap Update Item. You can select an item in the list and turn it ON or OFF (no reporting). You can also control the order of the report items by using the Move Down and Move Up buttons. Changes must be made prior to starting a new cutsheet file.

- **Select File:** Tap this button to select the output file. The file name is shown below this button.

**Format**

Select the format button to configure each cutsheet to your liking. Column order and column headers are completely user-defined and any column can be turned off if not useful.



- **Header Label:** You can substitute header text of your own choice for the defaults. Here, the text Pt ID was substituted for Design Pt#. Tap Update Item after changing a Header Label. These changes should be done prior to starting a new cutsheet file—they cannot be applied retroactively to a file that already contains information. However, the header line in that file (e.g. Market.txt) can always be edited using Notepad or any text editor to accomplish the change.
- **Down-Up:** Items in the list can be moved up and down to change their order. For example, if you prefer Fill before Cut in the report, just move Cut down below Fill.
- **Cutsheet from Raw:** SurvCE automatically stores cutsheet data and header information to the raw file for the job. You can capture and report the cutsheet information directly from the raw file. Before doing this, it is recommended that you start a new cutsheet file, configure the header lines, and order of information as desired, then run “Cutsheet from Raw”.

### ***Edit File***

Select this option to edit and review the cutsheet file. Shown below is a point cutsheet file as viewed in the Edit File option. Notice that the vertical bars of the spreadsheet can be moved left and right to condense the display and who more of the header lines. Just pick them in the title line and move them. The Cutsheet editor also includes the ability to insert and delete lines. If you insert a line and enter a Design Elevation and a Stake Elevation, the program will compute the cut or fill. Using the **Special** button, you can increase or decrease the Pt ID, Design Elevation or Stake Elevation by any desired amount, and the cut or fill will be computed. Do not use the **Special** button to directly modify the cut or fill.

Edit CutSheet File CS\_PT1.txt

Design Pt ID	Stake Pt ID	Delta X	Delta
1	7	6197.568	454.26
2	8	6202.434	470.26
3	9	4.153	13.444
5	10	2.596	8.402

Insert Up Down Special Delete

## List Points

This command will list all of the points in the current coordinate (.crd) file. You can also edit any point in the list.

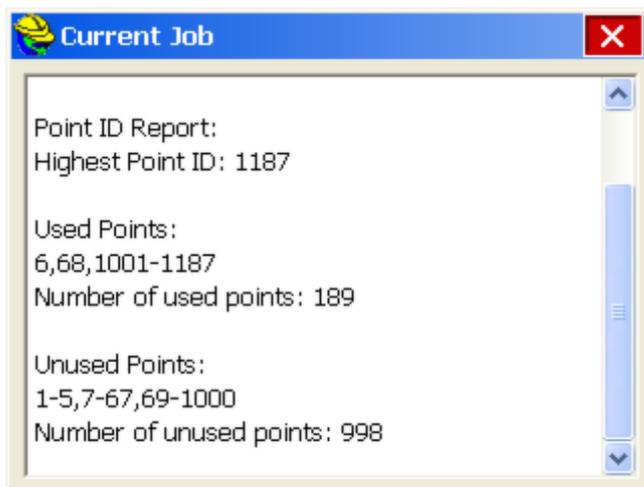
Pts:189 <= 1187

Pt ID	Northing	Easting	Elevation	Descri
1178	9967.24	19952.22	90.509	TR
1179	9967.26	19952.21	90.494	TR
1180	9973.59	19959.76	90.748	DT
1181	9983.40	19967.35	91.533	F7
1182	9992.97	19984.48	91.666	F7
1183	9949.11	19966.32	90.706	DT
1184	9939.70	19946.44	90.452	DT
1185	9930.56	19925.35	90.128	DT
1186	9950.27	20072.62	97.408	CP
1187	9912.61	20115.37	97.395	STK6

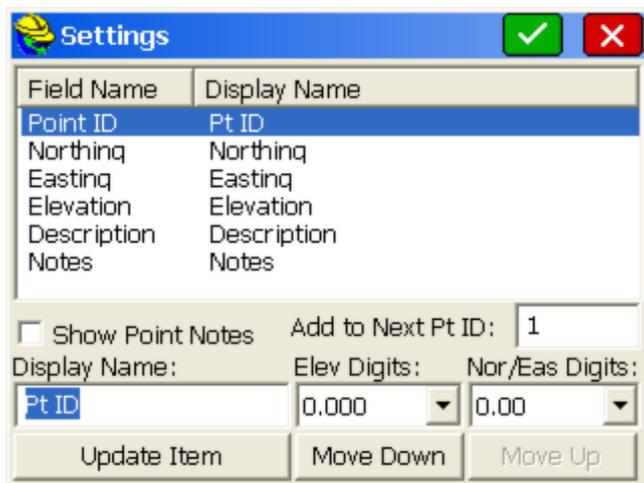
Edit Add Find Delete

The above figure shows the **List Points** dialog. The point list includes Point ID, Northing, Easting, Elevation, and Description. Columns can be shifted to condense the display, as desired. The new positions, however, are not stored.

-  **Details:** The number of points and highest point number in the file will now appear in the **Details** option.



-  **Settings:** Select the **Settings** button to customize the **List Points** display. The next figure shows the **Settings** dialog for List Points.



**Show Point Notes:** Notes can be placed in any order on the list, or can be disabled, as shown above. (Only notes entered in response to “Prom pt for Point Notes” or “Edit Notes” within List Points itself will display. Notes for GPS accuracy, time stamps and cutsheets, for example, appear in the raw file but not within List Points.)

**Add to Next Pt ID:** This makes it possible to number sequentially using 1 or add 2 to every point to skip every other number.

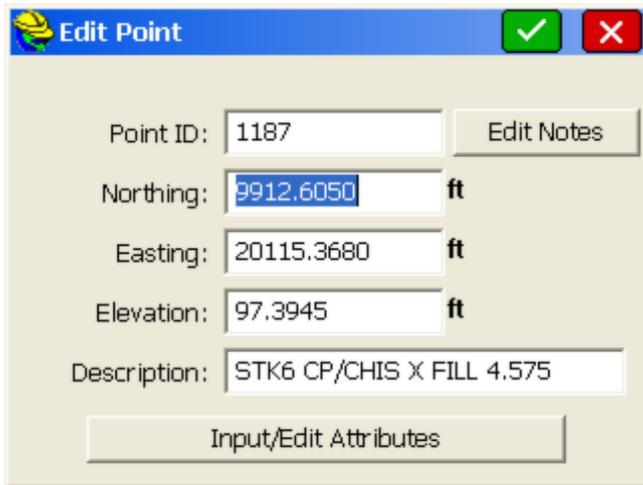
**Move Up/Down:** To rearrange the order of the fields, highlight a field and use the **Move Down** and **Move Up** buttons.

**Display Name:** To rename a field, highlight it, enter a new name in the **Display Name** field and then tap **Update Item**. This feature allows customization so that, for instance, Northing and Easting could become X and Y as renamed.

**Precision (Elevation Digits - North & East Digits):** The decimal precision for each field can also be set in the **Options** dialog.

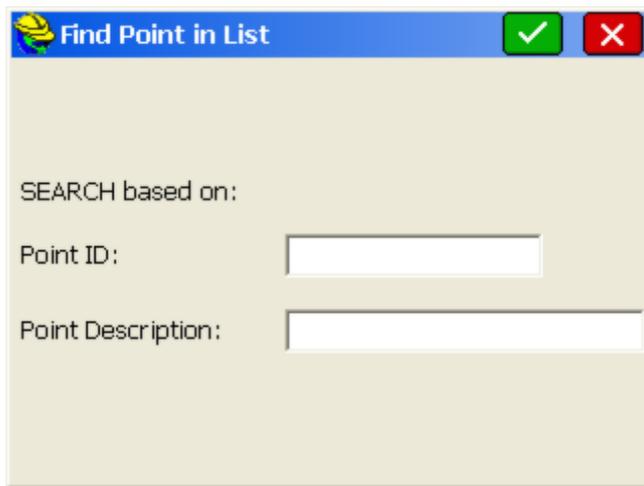
- Edit:** To edit a point in the list, double tap on it or highlight the point and tap the Edit button. You may edit any aspect of the point. To edit, move the cursor into the field of the aspect to modify and enter the new value. Choose **OK** to enter the edited point into the coordinate file, or choose **Cancel** to negate your modifications. The Input/Edit Attributes button refers to GIS data attributes associated with a point. These GIS attributes will export in the form of shape files (Tools pull down in the Map screen). Few surveyors currently need the GIS attributing features of Carlson SurvCE, but these features help link

SurvCE to the ESRI world, just as the DXF output of linework links to the CAD world.



**Note:** If only the description value is edited, the raw data file will be updated without writing a store point record. If any other value that would change the point position is edited, the raw data file will record a store point record with the new position of the point.

- **Add:** To add a point, press the **Add** button. The **Add Point** dialog appears and you must enter the point ID, northing and easting. A store point record will be written to the raw data file.
- **Find:** To find a point ID, tap the **Find** button. You can search for a point by Point ID or description, but not both at the same time. When searching by description, any part of the description can be used to find the point and the search "gs\*" has the same effect as "gs" to find points beginning with gs. Both would find the description "gs Sta 1+00 L25".



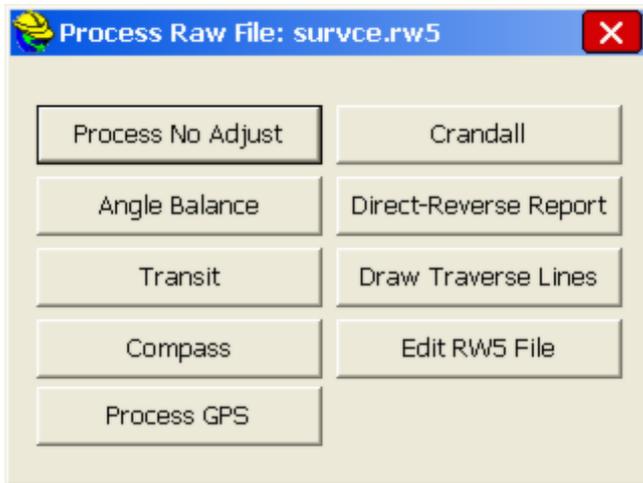
- **Delete:** To delete a point, highlight a point ID and tap the **Delete** button. You will be asked to confirm this choice before the point is actually deleted.
- **Control File:** When a control file is specified, List Points offers the option to select the control file and to list the control file points. This feature enables the **From List** option found throughout SurvCE to access Control Points. The number of points and highest point number in the control file will now appear in the **Details** option.

## Raw Data

Carlson SurvCE creates a raw file (.RW5) that contains various lines of survey data similar to a surveyors' field book. The data contained in the RW5 file will vary depending upon whether a total station, robotic total station, or GPS is used during the survey. The name of the RW5 file will default to the specified job name (*jobname.RW5*). This command enables viewing and editing of the raw survey data, as well as traverse closure and adjustment computations for the survey, for both total station and GPS raw data. If total station shots are involved, a graphical representation of the traverse can also be viewed using this command.

## Total Station and GPS Use

Total station adjustments are conducted differently from GPS adjustments ( **Process GPS**). If you wish to adjust your GPS first for control, and then calculate your total station traverse, first select **Process GPS**. Then use **Process No Adjust**, or **Compass**, as desired.



## Process Raw File Operations: Total Station, GPS, Reporting, Editing

SurvCE has made available four different types of raw file processing. You can process or draw your total station traverse, report out the Direct-Reverse measurements, Process GPS, and Review and Edit the RW5 file.

Note that for all processing where new coordinates are calculated, beginning with SurvCE 2.0, upon exit the program will prompt you whether or not to store the newly calculated points into the coordinate file. This provides the flexibility to experiment with different processing settings and options without impacting the actual stored coordinates, until you deliberately choose to do so.

## Total Station Adjustments

If you wish to adjust or draw a total station traverse, you would choose any of the following: **Process No Adjust**, **Angle Balance**, **Transit**, **Compass**, **Crandall** or **Draw Traverse Lines**. All of these commands have the same four-tab menu system, outlined below.

Process Raw File

OK Cancel

Total Station Proj. Redundancies Other

Reduce to Grid Coordinates

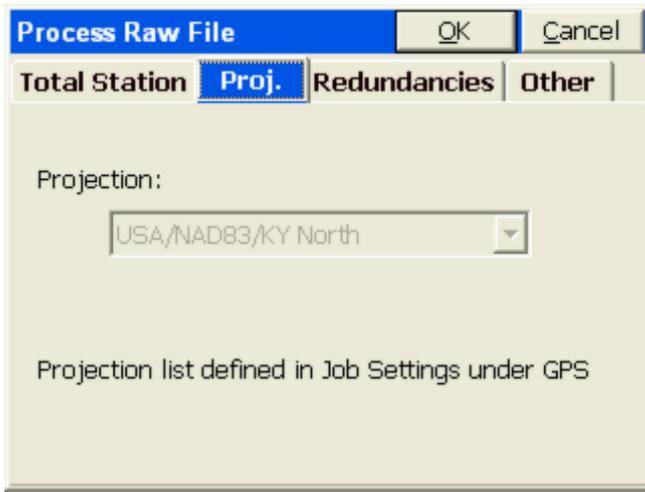
Scale: 1.00000000

Apply Curvature Refraction

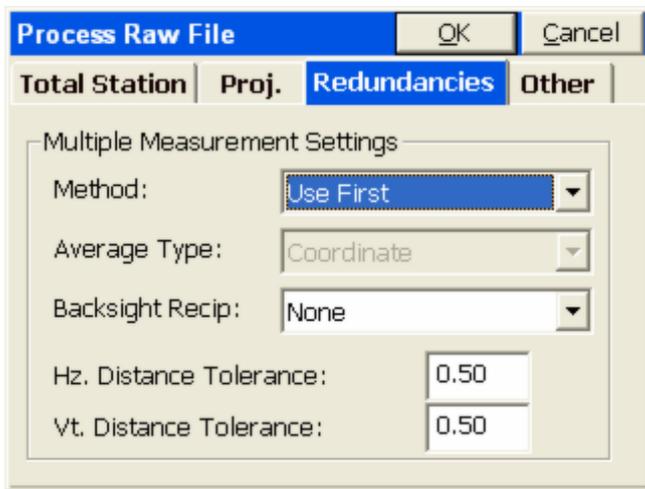
Starting Point: 15

Ending Point: 26

- **Total Station Tab:** Reduce to Grid Coordinates will perform a “ground to grid” calculation based on your GPS projection used, viewable in the projection tab. The Scale setting will multiply all distance measurements by the entered scale factor. Apply Curvature and Refraction will compute curvature and refraction distinctly on all raw measurements and adjust accordingly.



- GPS Projection Tab:** This tab, critical for GPS calculation, only applies for total station work when **Reduce to Grid Coordinates** is set on within the Total Station Tab. To change the active projection, go to the GPS tab under Job Settings.

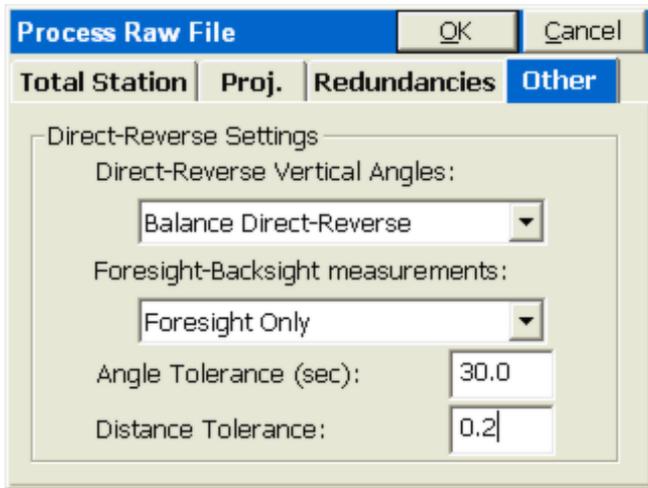


- Redundancies Tab:** This screen covers the handling of multiple

measurements to the same point, known as redundancies. There are three options for **Method**: Use First, Use Last or Average. For example, if you shot point 10 a total of four times, you could choose to use the first reading, the last reading or average them all. If you select Average, then the **Average Type** option becomes available. Here you can choose from coordinate or distance measurement. If you shot point 10 four times, twice from two different setups, and then chose **coordinate** under the **Average Options** drop-down, then the 4 northings and eastings computed would be averaged. If you chose instead **Distance Measurement**, then the two measurements would first be averaged, and then the two distinct coordinates calculated for point 10 (using the averaged measurements) would themselves be averaged.

The **Backsight Reciprocal** option provides special treatment for reciprocals. A foresight to point 15 from a setup on 14, followed by a backsight from 15 to 14, makes a pair of “reciprocal” readings. The backsight reciprocal reading can be ignored (for its impact on recalculating the occupied point), or the Elevation component of the reciprocal measurements can be averaged, or both the Elevation and Distance can be averaged, to recalculate the setup (occupied point) coordinates. The program will calculate reciprocals for backsight direct (BD) records. First set Backsight Reciprocals to Average Elevation. Then if you foresight from 2 to 3, for example, then occupy 3 and backsight 2, the stored BD record will lead to an averaged delta Z calculation for point 3 within Process No Adjust or any of the other adjustment options. If the Tolerances entered above are exceeded, then warning screens appear during the processing.

**Note:** If there are significant redundancies in a traverse (reciprocal readings, D&R sets, multiple measurements to the same point from different setups, multiple tie shots into control) then it is recommended that the raw file be processed in a Network Least Squares program back at the office, such as SurvNet which is an add-on to Carlson Survey or Carlson Civil.



- **Other Tab (for D&R Measurements):** This tab contains settings for how to use direct and reverse (D&R) measurements. For the vertical angles, you can balance the direct and reverse measurements or use **Direct-Only**. When you have Foresight measurements and Backsight measurements (e.g. slope distance/zenith angles) between the same points (e.g. reciprocals) in Direct and Reverse surveys, you can Balance Foresight-Backsight measurements (apply reciprocals) or use the Foresight data only. For purposes of warning screens, you can also set the Angle Tolerance and Distance Tolerance for Direct and Reverse measurement processing.

### **Process No Adjust**

This command processes the RW5 file and computes coordinate values for the surveyed data. No angle balance or traverse adjustment is applied. The **Process Raw Data Options** dialog shown below appears after selecting Process No Adjust.

**Process Raw Data Options**    **OK**    **Cancel**

Report Sideshots

Report Closure

Reference Closing Point ID:

North:

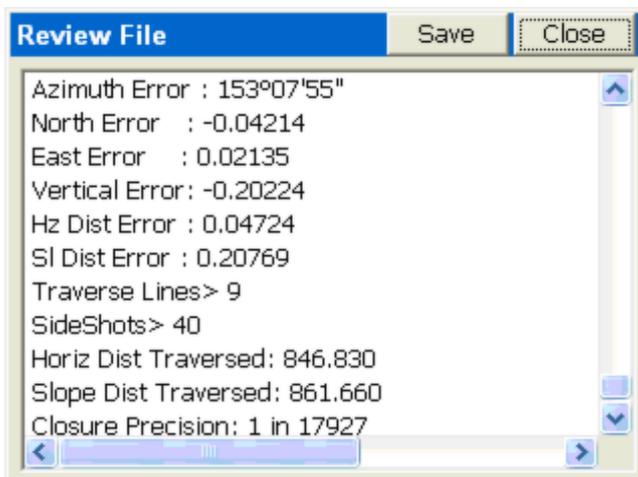
East:

Elv:

You can report the traverse only or compute all measurements by clicking on **Report Sideshots**. If you click on **Report Closure**, then you need to specify a **Reference Closing Point ID**, which is the point that the last traverse point is closing to, or trying to match. The **Reference Closing Point ID** is not a point in the traverse—it is the point the traverse is trying to close on. It can be entered as a point ID or a coordinate.

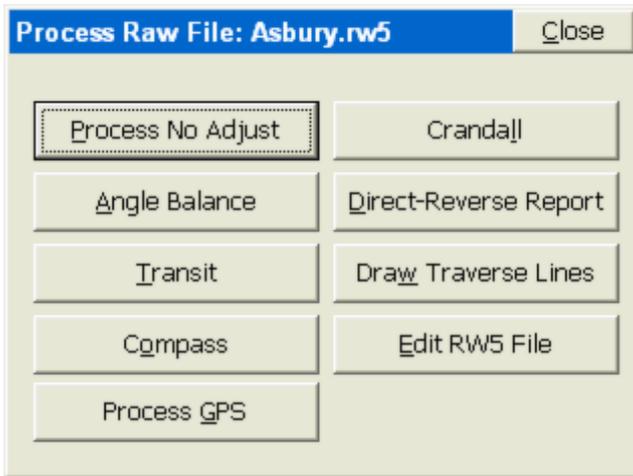
**Note:** To preserve coordinate values of the initial setup and backsight, particularly with D&R measurements involved, it is recommended that **Redundancies** be set to **Average by Distance Measurement**, if averaging is used.

Pressing OK leads to the calculation and the report screen for Process No Adjust.

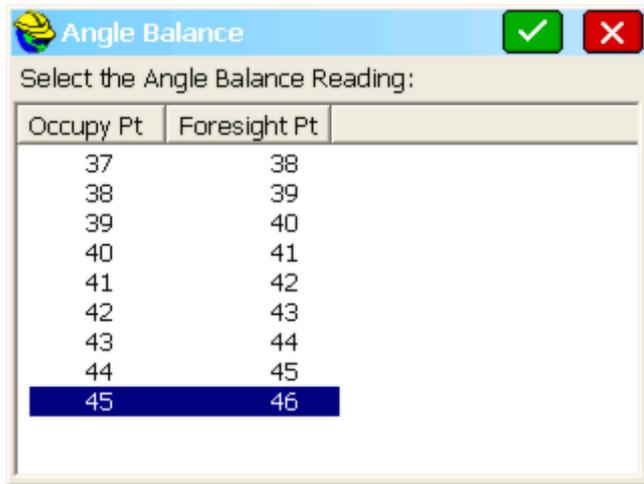


## Angle Balance

This method of processing applies an angle balance to the traverse lines when calculating the coordinates. The angle balance takes the angular error divided by the number of traverse lines and adjusts the angle of each traverse line by the calculated amount. The angular error is the difference between the angle balance shot and a reference angle. The program will prompt you to enter the traverse shot to use as the angle balance shot. The measured direction between the occupied point and the foresight point in the specified angle balance shot is then compared to a reference angle. The reference angle is specified as a bearing, azimuth or by a traverse line defined by entering a **From Point** and a **To Point**. The angle balance process is initiated by selecting the angle balance option from the process raw file menu.



The Angle Balance Measurement dialog appears in the figure. Suppose a given traverse started at 24, traversed up to 25, then around a loop and back to 24 (point 45). If point 45 was the end point or closing shot, the traverse leg from 45 to 46 could be the angle balance shot. It is very common, for example, in closed-loop traversing to take a closing angle shot from the closing point (45) by measuring the angle along the first traverse leg (24 to 25). That is what occurred in the case of this sample traverse.



Next, the **Reference Closing Angle** dialog appears. Enter the bearing or azimuth of the reference angle, or define the reference angle with points by entering in the desired point numbers in the **From Point** and **To Point** fields. If using bearing or azimuth, enter the bearing in DD.MMSS format and then select the correct quadrant from the format field located at the bottom of the dialog. Once the reference angle has been defined, then the angular error display will update with the calculated angular error. The measured closing bearing and measured closing azimuth is displayed at the top of the dialog box. If the reference angle has been defined by point numbers, then the reference closing angle field will update and display the defined angle. There is no need to select a format from the format field if point numbers are used.

**Reference Closing Angle**       

Measured Closing Bearing:    N45°00'06"W

Measured Closing Azimuth:    314°59'54"

Angular Error:    -0.000600000

From Point:     To Point:

Reference Closing Angle (dd.mmss):

Format

NE     SE     SW     NW     AZ

Pressing the **OK** button, or the enter key, will execute the angle balance process, and the process results will be displayed. The results display shows the closure results before angle balance and after angle balance.

**Review File**   

East Error    : 0.31194

Vertical Error: 0.00000

Hz Dist Error : 0.49576

S1 Dist Error : 0.49576

Traverse Lines> 21

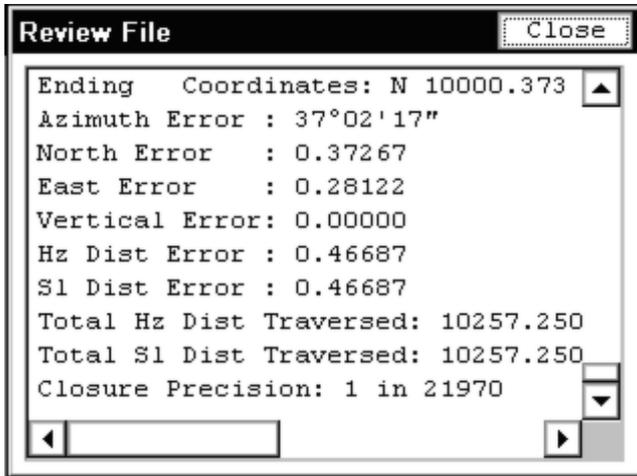
Sideshot Traverses> 1

SideShots> 0

Horiz Dist Traversed: 10257.250

Slope Dist Traversed: 10257.250

Closure Precision: 1 in 20690



The angular adjustment applied to each traverse leg is also displayed, along with unadjusted angles and adjusted angles for each traverse leg. The adjusted coordinates are written to the coordinate file replacing the unadjusted coordinate values.

### **Transit, Compass, Crandall Adjustments**

These methods apply the selected rule to the traverse lines when calculating the coordinates. After adjusting the traverse points, the sideshots can also be recalculated. The closure error is calculated as the difference between the specified ending point and a reference point. The ending point is specified in the initial dialog.



The process results show varying information depending on selected options from the **Process Raw Data Options** dialog box.

- **Reference Closing Point ID:** The desired closing point number must be entered into this field. If the closing point does not exist in the coordinate file, the known coordinates can be entered into the North, East and Elevation fields on the dialog box.
- **Apply Angle Balance:** This option performs an angle balance on the traverse lines before the selected adjustment routine is processed. With this option enabled, the Angle Balance Shot must be chosen from the Angle Balance Measurement Dialog box. The adjustment method is applied without angle balance computations.
- **Vertical Error Adjustment:** The vertical error between the starting and ending points will be calculated and displayed in the results screen. An adjustment value is determined and applied to the traverse points proportional to their measured distance.
- **Report Point Adjustment:** The adjusted point coordinates and the original point coordinates will be displayed in the results display under the adjusted point comparison section.
- **Report Unadjusted Points:** Displays the unadjusted points in the results screen.
- **Report Sideshots:** Displays sideshot data, original and adjusted, in the results screen.

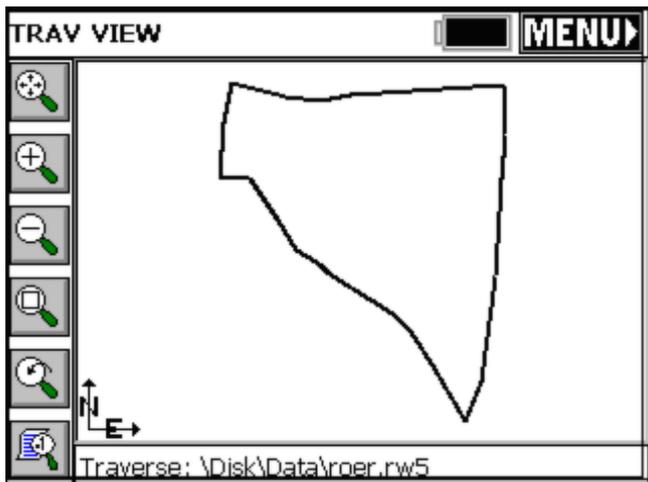
If Angle Balance is enabled, you will be asked for the closing angle shot, and the reference closing angle screen will appear, which you complete as described in the Angle Balance section above. The closure method will be applied to the coordinates before or after angle balance, depending upon whether angle balance is enabled.

The routine will conclude, for all three closure methods, by displaying the final, adjusted angles, distances and coordinates. The coordinate values in the CRD file will change as a result of the closure adjustment.

## **Draw Traverse Lines**

This command employs the same four-tab screen as **Process No Adjust** and the other adjustment routines. It displays a preview of the traverse configuration by drawing lines between the traverse points. To start the command, select **Draw Traverse Lines** from the **Process Raw** Menu. Inside the dialog, enter the beginning and ending points to be drawn and press enter. The figure below shows

an example of the results. To exit the preview screen, select the **MENU** button at the top right of the screen.



### Direct-Reverse Report

This command creates a report of direct and reverse shots along with the resulting averaged shots. The residuals are the difference between the measurement and the final average. Shown below is a direct and reverse report for a shot taken from point 1, backsighting point 4 and foresighting point 100.

#### Direct-Reverse Report

##### Observations

Type	Setup	FSight	HorzAngle	Distance	Vertical
BD	1	4	359.5958	279.8760	89.4827
BR	1	4	179.5945	279.9490	270.1114
FD	1	100	336.1603	211.2160	75.0056
FR	1	100	156.1601	211.2150	284.5848
BD	1	4	359.5948	279.9500	89.4824
BR	1	4	179.5942	279.9500	270.1111
FD	1	100	336.1608	211.2150	75.0052
FR	1	100	156.1601	211.2170	284.5850

##### Reduced Sets

HorzAngle Residual FS Diff. BK Diff.

```

336.1610  0.0004  0.0002  0.0013
336.1619  0.0005  0.0007  0.0006
Vertical Residual Diff.
75.0104  0.0004  0.0016
75.0101  0.0004  0.0018
Distance Residual Diff.
211.2155  0.0002  0.0010
211.2160  0.0002  0.0020

```

Means

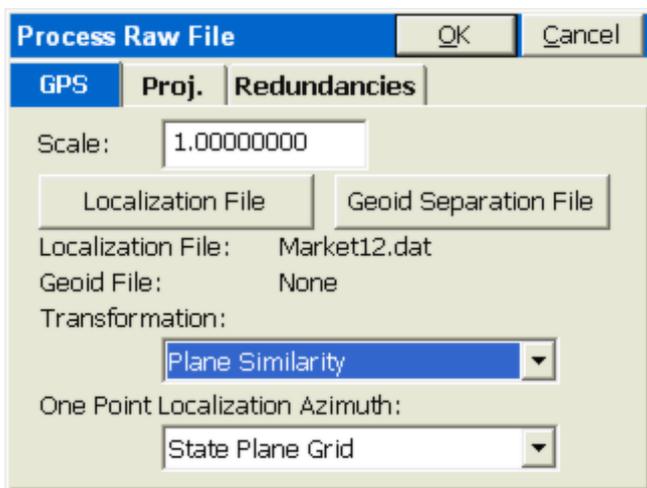
```

HorzAngle SD   Distance SD   Vertical SD
336.1615 0.0004  211.2158 0.0002  75.0103 0.0001

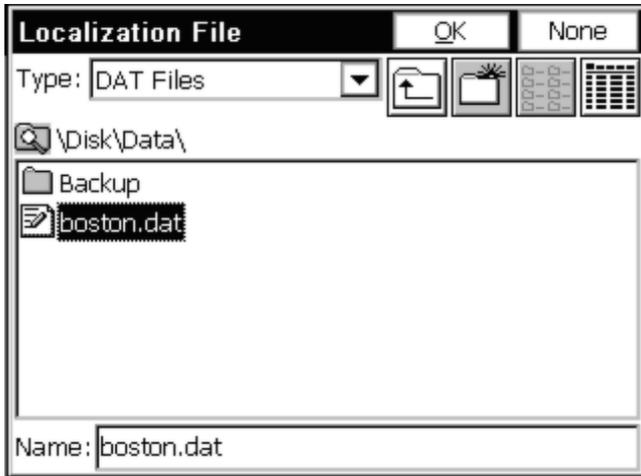
```

## Process GPS

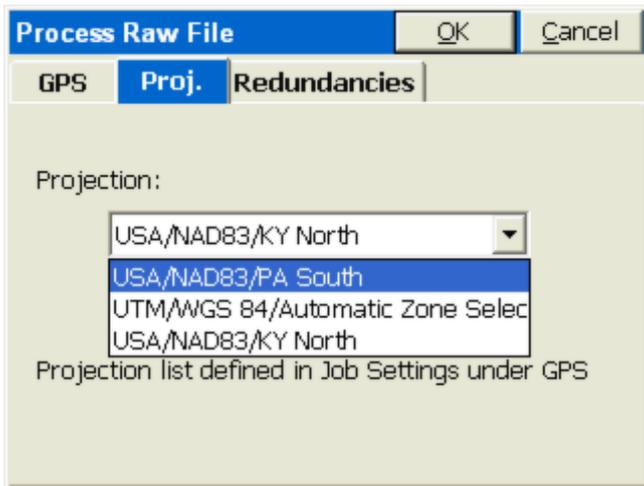
If GPS measurements are detected in the RW5 file, then the **Process GPS** button becomes available within **Process Raw**. The main dialog appears.



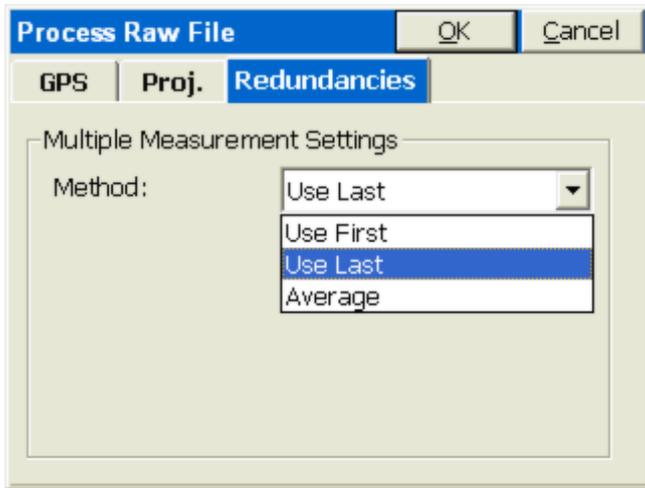
- GPS Tab:** This tab displays the scale factor, which can be modified. If you process the GPS coordinates with a scale factor other than 1, then the coordinates will be calculated at a scaled distance from the first point in the localization file. The Localization File and Geoid Files are shown (above, Market12.dat), but can be changed by tapping the appropriate buttons, leading to a file selection screen.



The Transformation Types are **Plane Similarity** (recommended default) and **Rigid Body**, or **No Scale**. For One Point Localizations, north can be defined by State Plane Grid or Geodetic North.

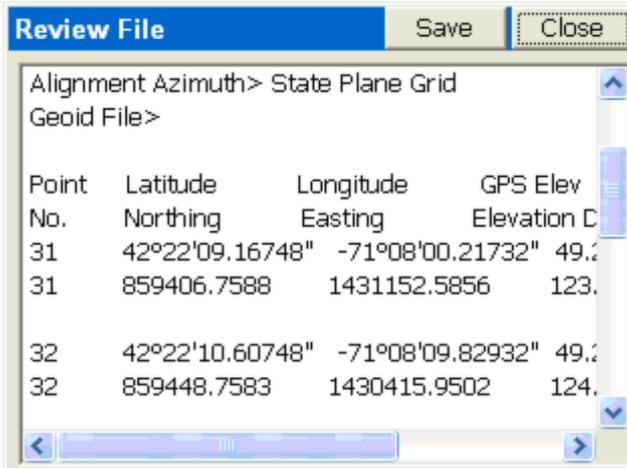


- **Projection Tab:** Displays selectable GPS grid system projections. This projection list is created on the GPS tab under Job Settings.



- **Redundancies Tab:** For multiple GPS measurements on the same point ID, you can **Use First**, **Use Last** or **Average** all Readings.

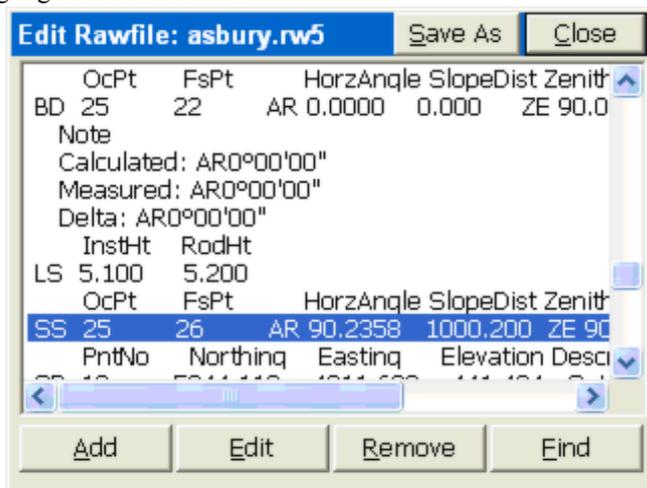
When all settings are correct, select **OK**. The results appear in the Review File dialog.



## Edit Raw (RW5) Survey File

The Raw Survey Notes can be reviewed and edited by selecting **Edit Raw5 File**. A typical application of this feature is to edit or add rod height records. This is useful in the event that changes in rod heights were not recorded at the time that they were changed. The editor allows changes to virtually all measured data, but will record the original data as a note (that cannot be deleted). Entries can be Added, Edited or Removed, but even if removed, original data is retained in a note.

To edit, highlight the desired line.



Tap the **Edit** button, and the line will appear in a specially formatted **Edit** dialog, tailored to the type of data selected.

**Edit Traverse**      OK      Cancel

Reading Type:      SS

Occupied Point:      25

Foresight Point:      26

Horizontal Angle:      90.2358      AR

Slope Distance:      1000.200000

Zenith Angle:      90.2300      ZE

Description:      Setup

Rod Height:      5.200

For example, to change the foresight point to 101, click into the **Foresight Point** dialog box, enter "101", then press **OK**. The data will be changed and a note added showing the original data and indicating when it was edited.

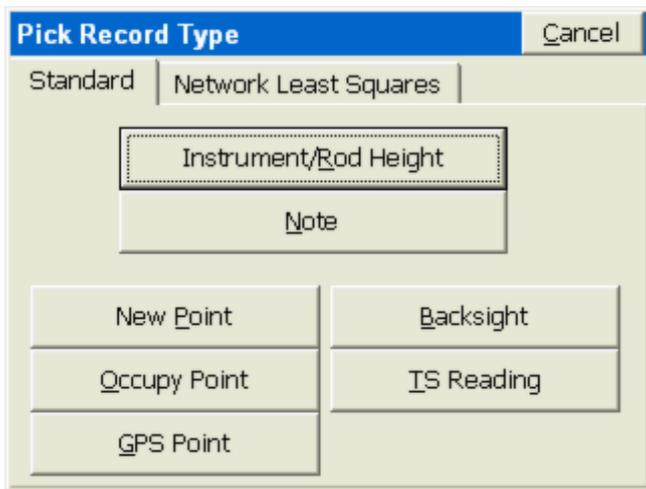
**Edit Rawfile: asbury.rw5**      Save As      Close

	OcPt	FsPt	HorzAngle	SlopeDist	Zenith
BD	25	22	AR 0.0000	0.000	ZE 90.0
Note					
Calculated: AR0°00'00"					
Measured: AR0°00'00"					
Delta: AR0°00'00"					
	InstHt	RodHt			
LS	5.100	5.200			
	OcPt	FsPt	HorzAngle	SlopeDist	Zenith
SS	25	101	AR 90.2358	1000.200	ZE 90.0
Edited on DT08-02-2004 at TM14:49:21: SS,OP					

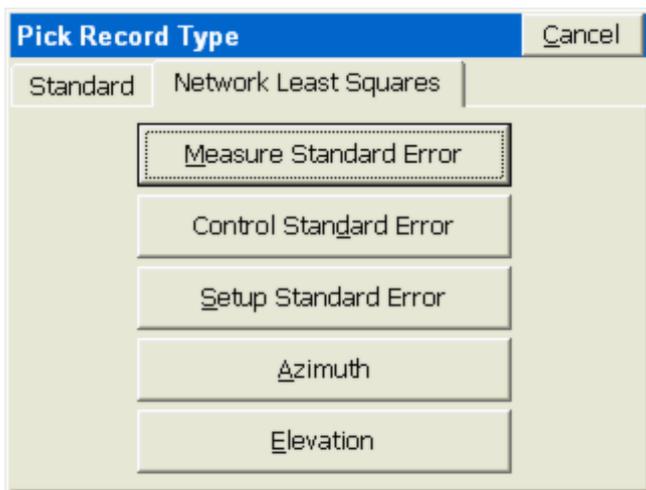
<      >

Add      Edit      Remove      Find

If you click **Add**, you may then to select from a variety of record types.



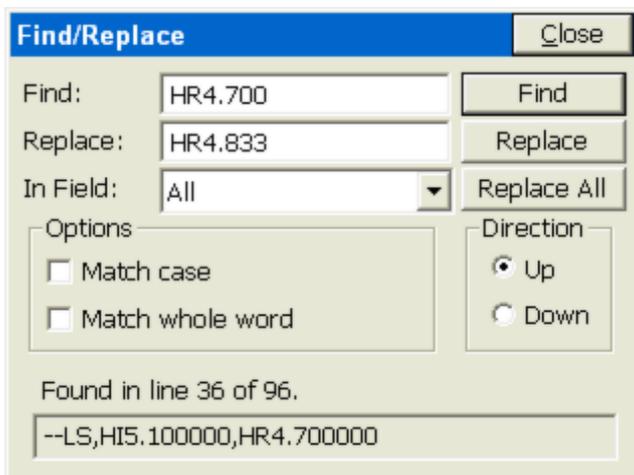
The **Network Least Squares** tab is a special option that allows you to designate measurements for eventual processing in the Carlson SurvNet program (office network least squares software).



If, for example, you pick **Measure Standard Error**, you can enter errors appropriate for your instrument. This will reduce the entries required to process the network least squares adjustment when back in the office.

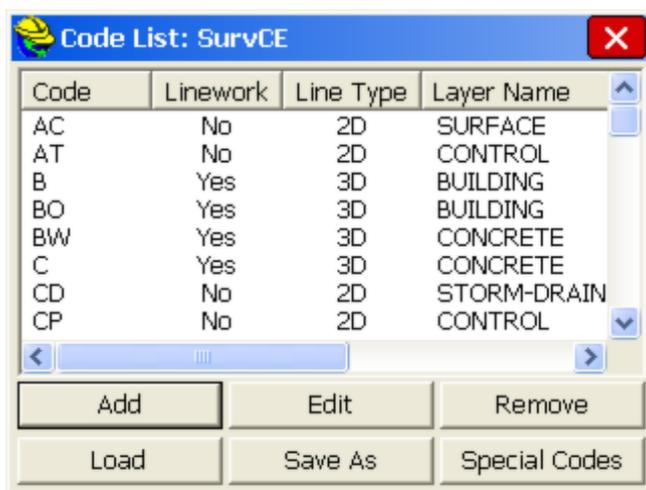
Field	Value
HA Pt-sec:	10
HA Rd-sec:	10
VA Pt-sec:	20
VA Rd-sec:	20
Distance:	0.01
Dist PPM:	50

The **Find** option lets you globally change any set of characters in the raw file. It is useful for changing a series of descriptions to a new description for purposes of field-to-finish drawing. It is also useful for finding a particular shot that you recall by number or description. For example, assume that you learned that the rod height you noted as 4.700 was actually 4.833 due to an extra attachment measuring 0.133 in length. This feature would allow you to easily change all 4.700 rod heights to 4.833. Direction “Up” would replace all occurrences of HR4.700 prior to the currently highlighted line in the raw file. You can limit the search by use of the **In Field** option by selecting only Descriptions, Notes or Points, or search All records.



## Feature Code List

This command allows you to define default, ready-to-use descriptions. You can create multiple feature code lists and each list can contain an unlimited number of codes. Each feature code consists of a short code, a longer description, a polyline toggle, and a polyline type setting. The initial dialog is shown below.



## Add a Feature Code

- **Add:** To add a code to the list, select this button. The **Add Code** dialog will appear.

## Select a Feature Code File

- **Load:** The **Load** button allows you to select a file to open or edit. Choose an existing file or enter a new file name to create a new Feature Code List. Feature Code List files have a \*.FCL file extension.

## Edit an Existing Code

- **Edit:** If you wish to edit an existing code, double tap on the code or highlight it and tap **Edit**. It will appear in the **Edit Code** dialog.

## Saving the Feature Code List

- **Save As:** Select the **Save As** button to save the file. Choose an existing file or enter a new file name to create a new feature code list.

## Remove an Existing Code

- **Remove:** To remove a code from the list, highlight an existing code and press the **Remove** button. SurvCE will ask you to confirm deletion of the code.

The **Add Code** dialog is shown below. Below the figure is a description list of the various options and buttons available in the dialog.

The image shows a dialog box titled "Add Code" with a blue header bar containing a yellow leaf icon and a green checkmark button. The dialog has a light beige background. It contains the following fields and controls:

- Code:** A text input field containing "FL".
- Layer name:** A text input field containing "FL".
- Full Text:** A text input field containing "Fence Line".
- Polyline On:** A dropdown menu with "YES" selected.
- Polyline is 3D:** A dropdown menu with "NO" selected.
- New Attributes:** A button at the bottom of the dialog.

**Code:** Enter the name of the Feature Code. For example, you might use EP for edge of pavement.

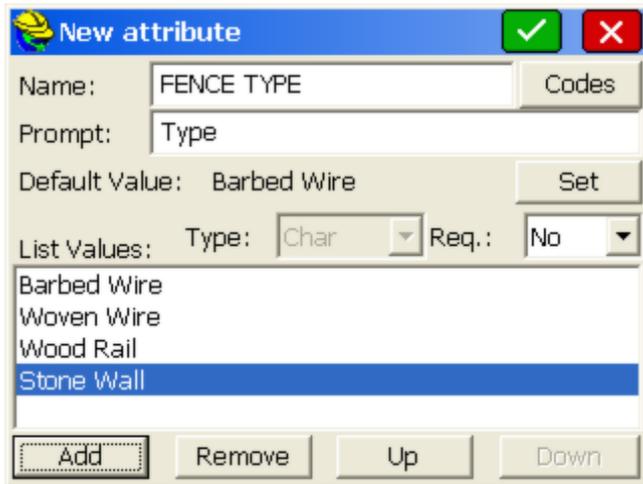
**Full Text:** Enter a description for the code. This is only for your information. It will not be added to the point description. It is particularly helpful when using numeric codes, to remind you of what they refer to.

**Polyline ON:** This setting determines whether points with this code are joined together with linework when the points are plotted.

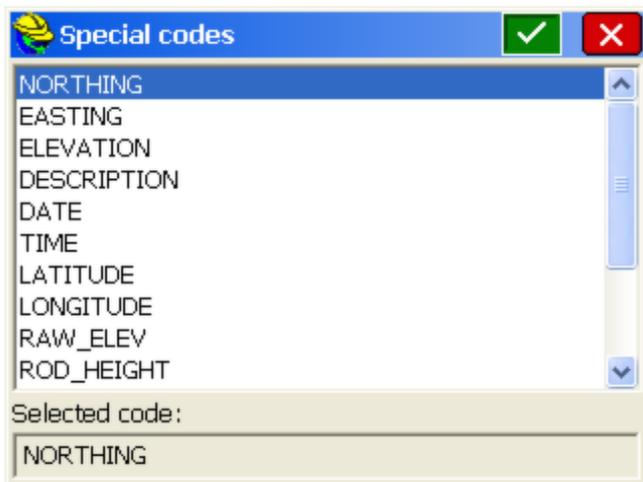
**Polyline is 3D:** Choose whether the polyline should be 3D or 2D. If you choose **YES**, then each polyline vertex is located at the elevation of the point. If you choose **NO**, then the entire polyline is constructed on elevation 0, regardless of each point's elevation. This setting is not applicable if **Polyline On** is set to **NO**.

**New Attributes:** This option leads to GIS type attributing, where you can further describe the code (e.g. fence) with additional attributes. For example, one attribute might be Fence Type, and there may be 4 options, with a default option. These can be set up, one time, by using the **Add** option within New Attributes. Once setup, whenever a fence is chosen, the attributes can be selected from a list. These attributes will be stored in the raw file and most importantly, will output to an ESRI Shape file (Map Screen, File pull down, Export SHP File). You can even control the prompt and what the default attribute is (in this example, "barbed wire") and whether each attribute entry is required, or just optional. With this setting, any shot to "FL" for fence will jump into the GIS attribute

screen. The setup screen for attributes is shown below.



Fence type is a user-defined attribute. But many attributes of the feature are known by Carlson SurvCE (e.g. the current instrument being used, the date and time, etc.). These types of known attributes appear in a list of special codes, selectable above, and shown in the figure below.



Now, when you are collecting the points with an “FL” code, and the program detects that you have shot a “point-only” feature, or if you are shooting a line, that you have ended the line (e.g. FL END), then you will be prompted for the attributes.

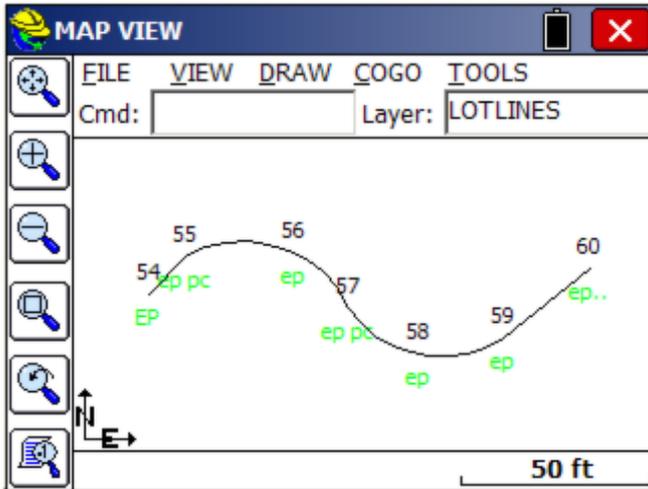
If there are several attributes associated with the fence (eg. height, condition, etc.), then the **Next** and **Previous** buttons will be active. If you have just taken three points along a fence line with GPS, the raw data file will appear, within FILE → Raw Data → Edit RW5 File.

You also have the option not to save the attribute information, in which case it will not appear in the raw file or be convertible to shape files using the command **Export SHP File** found under File in the Map screen.

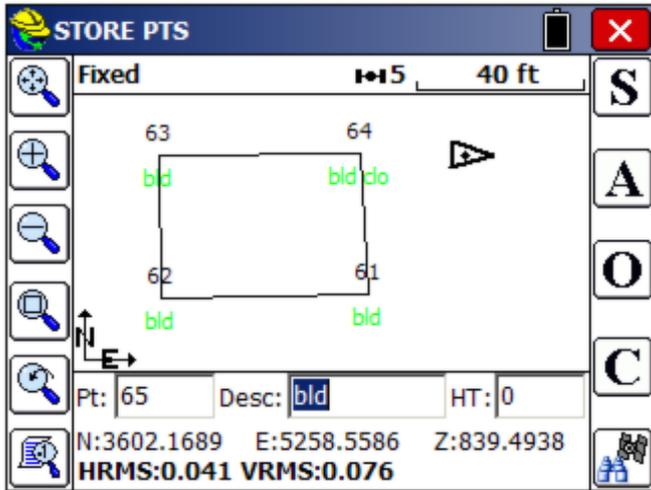
## Special Code Suffixes

- **Special Codes:** In addition to the codes that you add to the Feature Code List, there are some predefined code suffixes that you may use to end lines or start curves. For example, FL END could end the fence line, with “END” being a predefined special code. The need to append codes is one reason that the "END" button on your data collector is useful, to move to the END of the existing description so you can append a special code. You can substitute new codes for default codes, such that “..” can be substituted for “END” to end a line. The special code suffixes can also be entered as prefixes, as in PC EP (for start curve) rather than EP PC. Special Codes should be separated from your actual feature codes by a space. However, the alias of “..” can go right up against the feature code as in “FL..”. The special codes are described below.

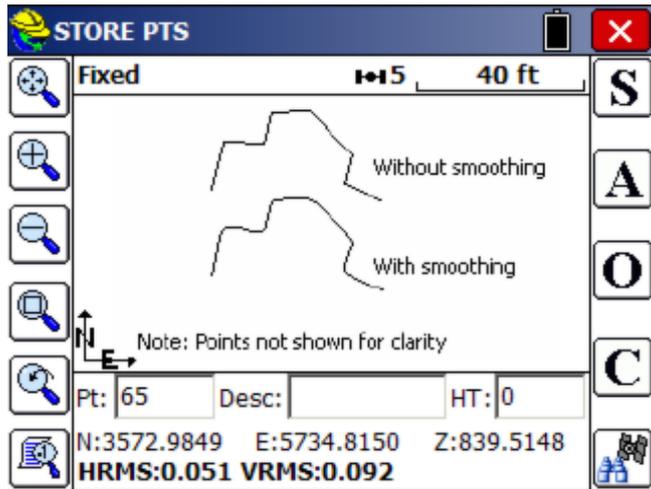
**PC & PT:** Used to specify the point of curvature (PC) and point of tangency (PT) of a curve. If you are taking shots on a curve, use PC to specify the beginning of the curve and PT to specify the end of the curve. The PC special code will activate a 3-point arc automatically, so use of the PT code in a 3-point arc is redundant and therefore it is not necessary. You can even do a reverse curve by entering the PT instead as PC. However, if you are picking up a meandering stream or tree line, PT is useful to end the curving feature, and the program will “best fit” a curve through all the surveyed points between the PC and PT codes.



**CLO:** Use this code to close a figure. This tells the software to close from the last point coded as CLO back to the first point of the figure. Note that after using a special code such as "CLO", appended with a space to the description code "BLD", that the program automatically removes the special code as it defaults the next description to "BLD". The "CLO" code also has the effect of ending the line and starting a new line. It only works with codes defined as 2D or 3D polylines.



**SMO:** Use this code to smooth the line through all of the points. This code must occur on the first point of the line.

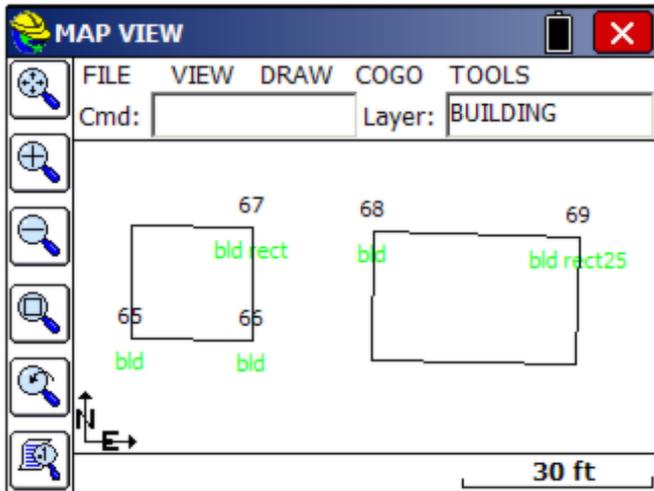


**JPN:** Use this code followed by a point ID to create a new line segment between the current point and the entered point ID.

**END (or ..):** Use this code to end the line. You can also set any code for

Begin Line, but keep in mind with SurvCE you only need to end a line, and the next point with the same description will begin a new line.

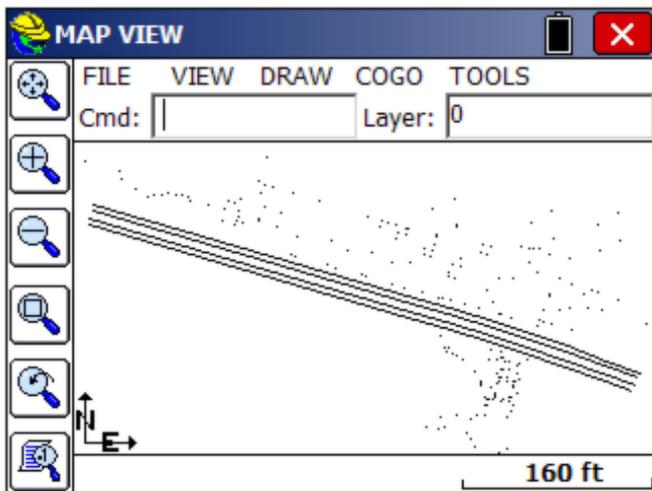
**RECT:** This special code can be used in 2 different ways. You can take measurements to 3 sides of a building and on the third side, add the special code RECT, and the program will create a 4-sided building. Or you can measure two sides of a building and enter the distance right (RECT30) or distance left (RECT-20) to create the other, parallel sides. Both methods are illustrated below.



**OH and OV:** You can also create horizontal offset lines and you can offset these same lines vertically as well by combining OH and OV as in EP OH0.5 OV0.5 (which might create a 6" over, 6" up back of curb parallel 3D polyline). You can even do multiple offset lines as shown below:

	Elevation	Description	Pt ID
.27	109.629	tr oh-5 oh-12.5 oh-17.5	120
.97	109.673	tr	121
.12	109.733	tr	122
.92	109.808	tr	123
.96	109.819	tr	124
.29	109.837	tr	125
.08	109.780	tr..	126
.18	103.966	tw	127
.89	104.159	tw	128

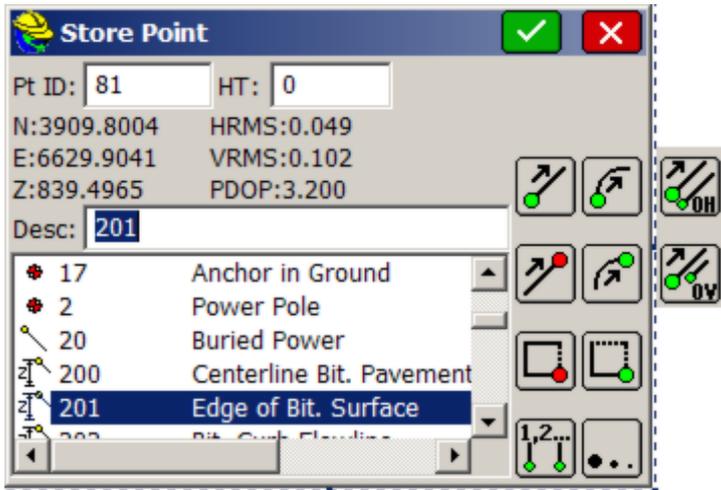
This example here leads to a series of 4 parallel lines (for railroad tracks in this case), all offset to the left (negative) of the direction of the points 120 through 126.



The OH and companion OV commands are flexible in that they can be entered after the first point measured, such as on point 121 or 122.

### Using Short-Cut Icons to Append Special Codes

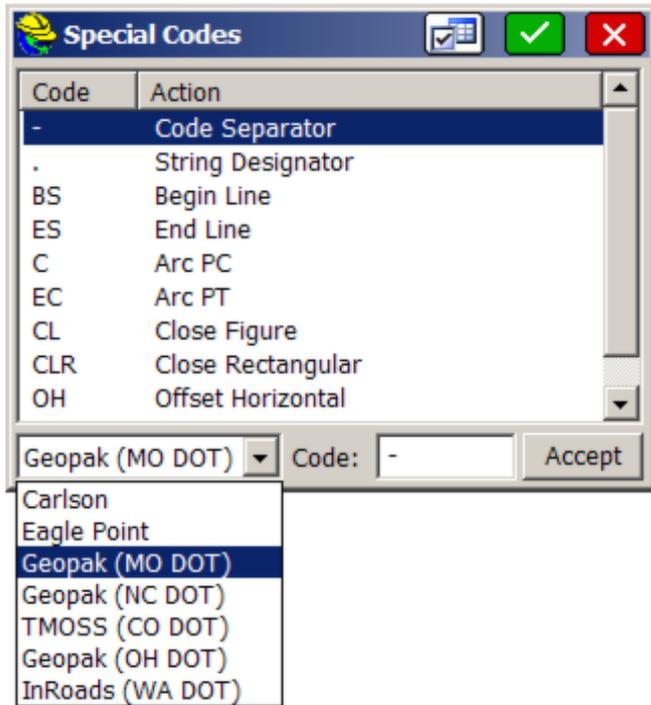
With the Prompt for Height and Description turned on within Configure, you have the opportunity to choose from your existing descriptions saved in your Feature Code List, whenever you store points. You also have the ability to select icons for the special codes as shown here:



These codes going from top to bottom, starting at the left, represent start line, end line, close line, select active line (when multiple lines are being drawn with the same code), start curve, end curve, rectangle, "more", and in the next screen, you obtain Offset Horizontal and Offset Vertical.

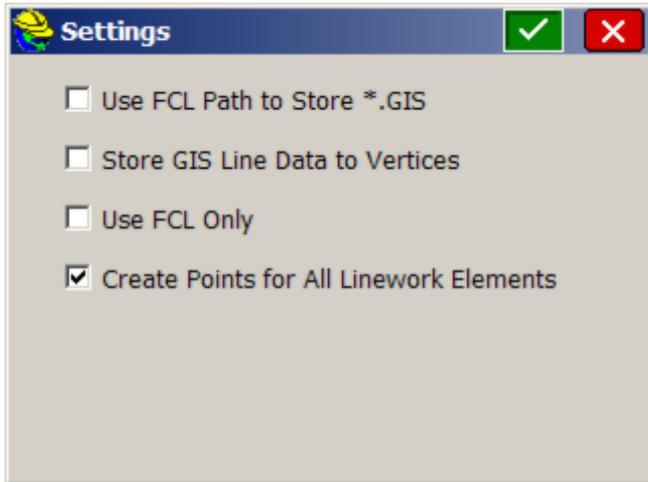
### Pre-Formatted Special Codes

SurvCE has several pre-made files of codes used by certain highway departments and others. These can be selected from the drop list by selecting **Special Codes** within the **Feature Code** command.



When a specified format is selected such as Geopak (MO DOT), the standard codes all change, including the separator code. Whereas for normal coding, a space is used to separate a description from a special code (eg. EP PC), with MO DOT coding, a "-" (dash) would be used as the separator, as in EP-EC. The users of these systems need to be familiar with the required coding. For example, with Geopak (MO DOT) coding, a typical edge of bituminous survey might be coded: 201-BS, 201, 201, 201-C, 201-C, 201-EC, 201, 201-ES. Note that Geopak requires a start line and end line and requires coding on all arc points (C or EC). This coding will process correctly in SurvCE, but SurvCE will also process this coding if the "-BS" is omitted on the first measurement. Use of the special icons within the Hgt/Description prompt screen will append the correct special codes that are active. Geopak also requires points to process linework, so it will not respond to the OH feature and the CLR feature, which create lines without always creating points for each vertice. With Geopak-style configurations, you can click the

Settings button at the top of the screen (left of the green checkmark) and require that all linework be created with associated points, for processing in Geopak.



The upper 3 items in Settings appear for all feature code list scenarios, and are default off when SurvCE is shipped.

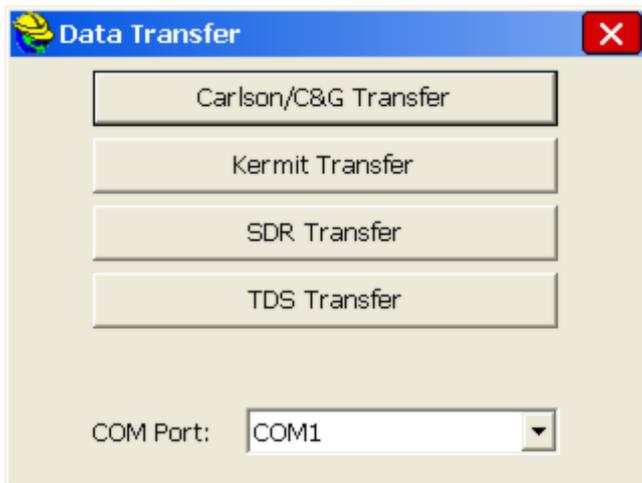
- **Use FCL Path to Store \*.GIS:** If GIS attributing is being used, you can store the GIS data directly into any special subdirectory used for the applicable Feature Code List. So if you maintain several feature code lists, each with attributing specified for certain descriptions, the GIS attribute data can be placed in the directory of the associated feature code file.
- **Store GIS Line Data to Vertices:** When lines are created by field coding, points at the vertices are also created (except for features created by RECT and OH). In addition to associating attribute data with the linework itself, you can click this option to store the GIS attribute data to each point on the line that was surveyed.
- **Use FCL Only:** If this option is selected, you will be prompted with a warning screen if you use a field code that is not found in the feature code list. This is a more rarely used feature, and will lead to a lot of extra prompting in the field if field crews choose new codes as they work.

### Reprocessing the Field Codes

Using the command **Field to Finish**, found under the Tools pulldown menu in the Map screen, you can reprocess your field codes after editing any aspect of your point data. So if you left off an "end line" command, you can edit the point, change the description, and re-process the linework. In the example using the code RECT25 above, if you edited that point and changed it to RECT50, it would draw a twice as large building when you run **Field to Finish**, and RECT-25 would draw the same building but instead in the opposite direction.

## Data Transfer

This command prepares Carlson SurvCE for transferring data to and from a desktop PC. Data Transfer requires that a companion program on the PC is running to receive and send files. SurvCE, using the Data Transfer option, must “handshake” with the program on the PC in order for the transfer to be successful. A serial cable must connect the PC to the handheld device running SurvCE. COM ports must be identified correctly, as well as baud rates.



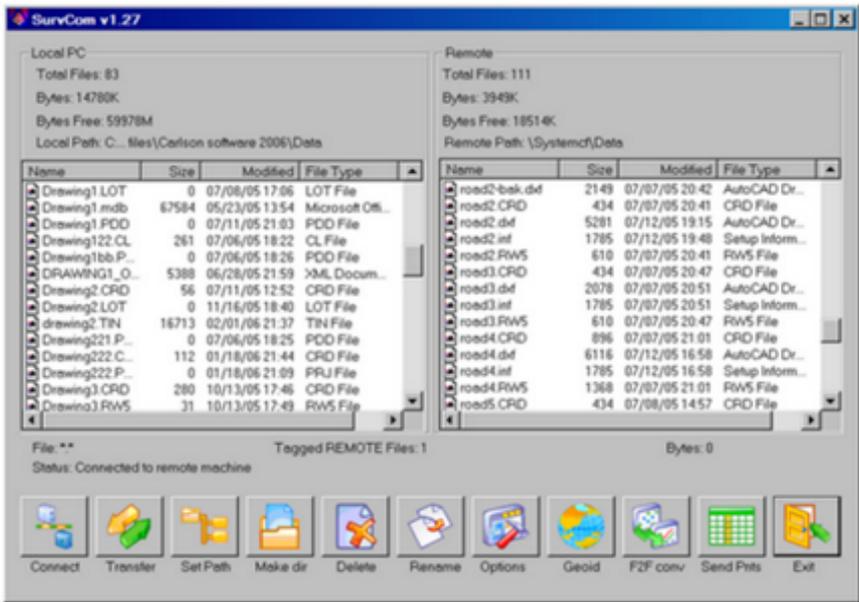
- **Carlson/C&G Transfer:** This option is designed to work with Carlson Software and C&G office products (SurvCADD/Carlson Civil, Carlson Survey, Carlson Survey Desktop, Carlson Connect in Autodesk products, X-Port, CG Survey and CG SurvNET). It also works with the standalone SurvCom program that is included with the purchase of SurvCE. The

handshake is designed for simplicity and robustness. Carlson Software products use the same native file formats as SurvCE, so no file conversion occurs — only transfer.

- **Kermit Transfer:** This command leads to a send and receive screen that works with the Kermit program on the PC. This is a readily available data transfer program.
- **SDR Transfer:** This command is designed to work with existing programs that communicate with the SDR. For example, if you have LDD, Intergraph, SurvCADD/Carlson Civil, SelectCAD or other software that contains an SDR33 transfer routine, then this option is designed to mimic that protocol. When an RW5 file is selected, it is automatically converted to a Sokkia RAW file and downloaded to the PC. When a CRD file is selected, it is automatically converted to a Sokkia RAW file with “08” records for points. This allows you to use and process the data in SurvCE similarly to the data in the SDR33. You can also upload into the SurvCE field computer Sokkia RAW files that contain point records. All the points will be stored in a CRD file on SurvCE.
- **TDS Transfer:** This command is used to transfer data from SurvCE to TDS Foresight or other programs that have a TDS Link routine.

### **Sending data to a computer using the Carlson Transfer Option**

1. Connect your serial cable to your PC. Select **Data Transfer** from the **File** menu. Choose **Carlson/C&G Transfer**. This leads to a File Transfer screen on SurvCE, which prompts “Awaiting Connection”. All further action takes place on the PC side. There is no time delay in this handshake. SurvCE will wait for the PC program to catch up. When you connect the cable from SurvCE to the PC, Microsoft ActiveSync may interfere and display “Connect to PC?” If you get this question, select **No** and on your PC, disable the Microsoft ActiveSync serial linkage if it is on.
2. Execute SurvCom, or for Carlson Survey or SurvCADD/Carlson Civil users (July, 2001 build or later), choose **Tools, Data Collectors, SurvCE/SurvStar** option. If you get “Failed to open COM 1 error code -3”, the most likely errors are lack of cable connection or interference by Microsoft ActiveSync. If connection is automatically established, SurvCE will display, “Connected to PC”.



3. If only the left side of the screen on the PC displays data, then you do not have a connection yet. Press the Connect button located at the bottom left of the file transfer dialog. The transfer program will respond with "Retrieving File List". Once the file list has been retrieved, the left side of the dialog box will show files located in the specified path on the PC, and the right side of the dialog will show the files located in the designated path on the remote. You can change directories by scrolling to the top of the file list and choosing Up One Level (just like in Windows). In the above dialog, a filter is applied so that only files in the form of \*.crd are displayed. Filters such as this can be set up using the **Options** button.
4. To transfer one or more files, simply select or highlight the desired files and select the **Transfer** button. More than one file can be transferred from the remote to the PC or from the PC to the remote during the transfer process. Standard Windows selection options apply. For example, selecting one file and then, while pressing the shift key on the PC, selecting another file deeper on the list, will select all the files in between the first and last selected. You can also select the first file to transfer and press and hold down the shift key and use the down arrow to specify the range of files to transfer. Pressing and holding the control key on the keyboard allows for the selection of multiple files in any selection order, by picking the files with the left mouse button.

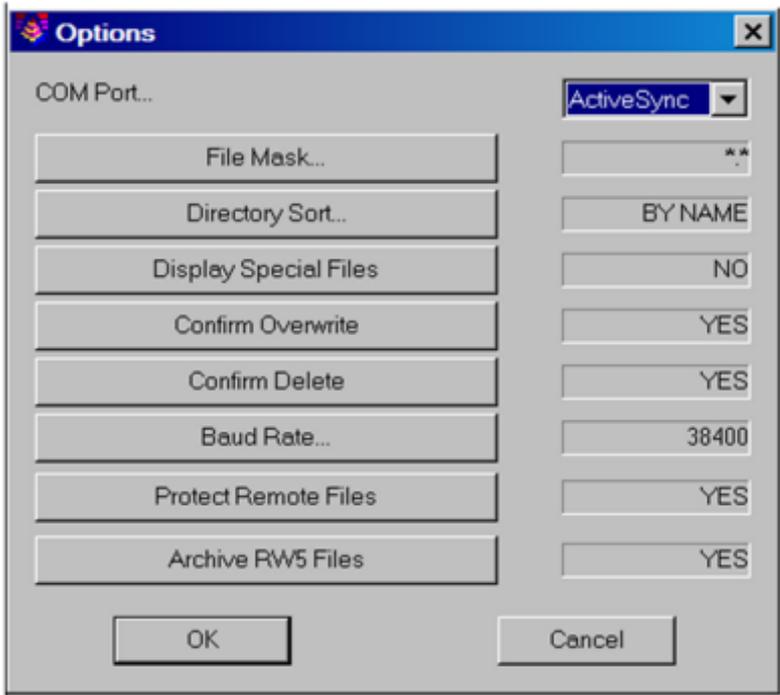
5. After the files have been selected, press the **Transfer** button. When the transfer is complete, the program will display the "Transfer Complete" message and will then proceed to update the file lists on the PC and the Remote.

**Note:** The process of importing points to the data collector mimics the process of exporting points to the office computer, but in reverse. If a point is found to already exist on the data collector, options appear to Overwrite All (Yes All) or Cancel All (No All).

## SurvCom Commands

These commands are found and can be seen in the SurvCom dialog box shown above.

- **Connect:** After selecting Data Transfer from the File menu, press this button to connect to the PC. Once connection is made, the status line on the file transfer utility dialog box will show "Connected to the remote machine".
- **Transfer:** Pressing this button transfers selected files from either the Remote to the PC, or the PC to the Remote.
- **Set Path:** This option allows for the specification of the desired source and destination drives and folders for both the PC and the Remote device. For example, if you were downloading, or copying files from the Remote device to the PC, to specify a source path on the remote device, select the Remote Machine toggle and then type in the desired path in the path field. To specify a destination path on the PC, select the Local PC toggle and type in the desired path the path field. When a change to either path is made, the transfer utility will retrieve a new file list from the specified paths.
- **Make Dir:** This option allows for creation of directories on both the PC and the Remote device. Specify the machine to create the directory on and then enter the directory name.
- **Delete:** This option allows you to delete the tagged files.
- **Rename:** Select a file and rename it.
- **Options:** This command allows you to set various options for data transfer. The dialog shown in the figure below will appear.



**Com Port:** You must select which com port on the PC to use.

**File Mask:** You must select a file filtering syntax.

**Directory Sort:** You must select how to sort the list of files.

**Display Special Files:** Toggle whether or not you should see special files.

**Confirm Overwrite:** Check this to confirm before overwriting files.

**Baud Rate:** You must choose the baud rate for transferring data.

**Protect Remote Files:** Check this to protect files on the mobile device.

**Archive RW5 Files:** Toggle YES or NO.

- **Geoid:** This command will carve out a portion of the Geoid 99, EGM96, Canadian CGG2000, Canadian HT2.0, Canadian HT1.01, Australian GDA94 and Great Britain OSG-MO2 grid files and send it to SurvCE. Since these geoid grids are very large, the program carves out a precise portion of it and avoids overloading the memory on the remote device running SurvCE. You

will be prompted for the directory, on the PC, of the source Geoid grid file, and the approximate latitude and longitude of the job, and the size of the area desired in miles, kilometers or degrees of latitude and longitude.

The image shows a dialog box titled "Set Geoid Area". It contains the following fields and controls:

- Geoid Grid Files Dir:** A text box containing "C:\Carlson Software 2006\DATA" and a "Select" button.
- Geoid Type:** A dropdown menu showing "Geoid 99".
- Enter Lat/Lon near center of job.** Two empty text boxes for "Latitude(dd.mmss)" and "Longitude (dd.mmss)".
- Grid size:** A text box containing "25" and three radio buttons: "miles", "km" (selected), and "deg".
- Grid Name:** A text box containing "geoid".
- Buttons:** "OK" and "Cancel" buttons at the bottom.

- **F2F Conversion:** This converts the more thorough and detailed Carlson Survey field code file (for field-to-finish work) to the more simplified Feature Code List that runs in SurvCE. The Feature Code List in SurvCE handles Linework (on or off), Line Type (2D or 3D), Layer (= Code) and Full Text (Description).
- **Send Points:** The command allows for the sending of a range of points.
- **Exit:** This command will exit the File Transfer Utility

**Note:** The following two options appear in the Data Transfer dialog only if detected or available:

- **Infrared Transfer:** This command leads to a send and receive screen that works with the Window Socket IrDA server/client objects only between two CE mobile devices. This is a readily available data transfer program. It works, for example, from Ranger to Ranger. Please make sure you align your devices so that the infrared transceivers are within one meter of each other, and the transceivers are pointing at each other. For an easy connection it is preferable to start first the server (the device that will receive the data file) and after that

the client (the device from which the data file will be sent).

- **Bluetooth Transfer:** If the mobile device has a Bluetooth emulated serial COM port, the user will be able to select it from the list, and transfer data from/to another device that has Bluetooth available.

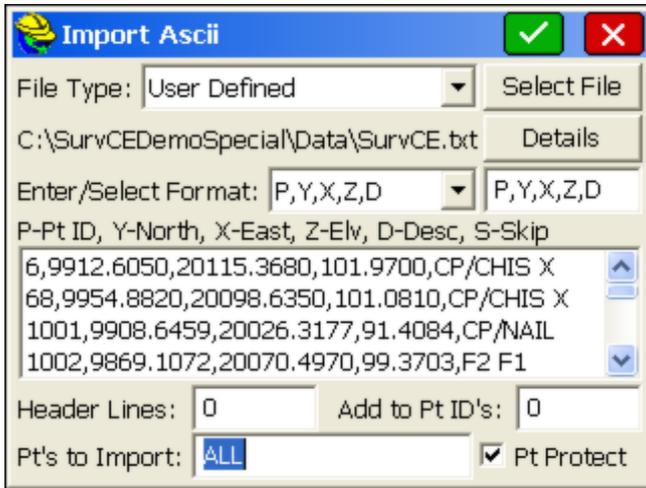
## Import/Export

This command allows you to import an ASCII file to job data or export job data to an ASCII file. When you choose this command, you will see a secondary dialog in which you will be prompted to choose to Import or Export.



### Import ASCII File

This command converts point data from an ASCII text file into the SurvCE format. The source ASCII file can contain any combination of point number, northing, easting, elevation, and description. You may select any of the predefined formats or create your own custom format. Since some of these source file formats (like Carlson CRD and TDS CR5) are not ASCII but are actually binary, Import ASCII file can be used to import points from certain non-ASCII type files. This next figure shows the Import ASCII dialog box.



- **Source File Format:** You must choose the format of the source file. The choices include

**User Defined:** For importing most .TXT and .ASC files. The coordinate order in the Choice field is used.

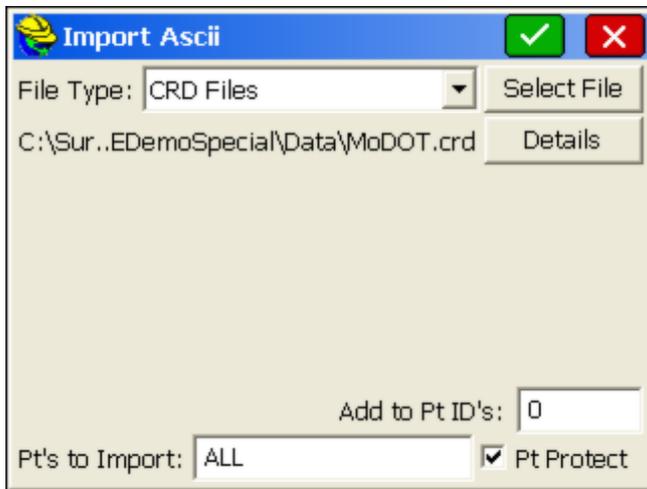
**Traverse PC:** For importing Traverse PC .TRV files.

**TDS:** For importing TDS .CR5 files. Note that CR5 files can contain point numbers in excess of 32760. If point IDs exceed that value, it is best to set **Alphanumeric** as the point ID type under **New Job** in **Job Settings** prior to importing.

**Geodimeter:** For importing Geodimeter .OBS files.

**Trimble POS:** For importing Trimble .POS files.

**CRD File:** Allows you to import a SurvCE CRD file into the current, active CRD file, and set the range of points to import. Note that this method can be used to move a subset of points from one CRD file over to another file, as shown below.



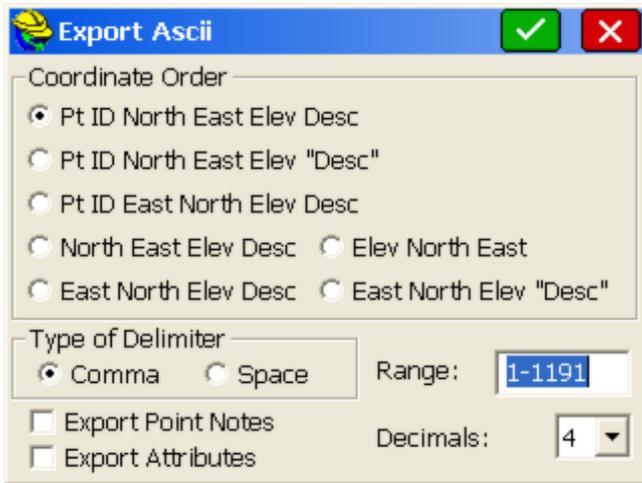
**SDR File:** For importing point data within Sokkia SDR files.

- **File:** You may type in the file name to import.
- **Select:** Choose this button to browse for the file name.
- **Common Formats:** If your Source File Format is set to User Defined, choosing one of these settings copies the contents into the Choice field, which will be used to import the file.
- **Choice:** If you are importing an ASCII file with a special form (e.g. A,Survey,1254552.123,498135.12,1109.23,iron pin,54) then you want a format that skips the first two columns (A and Survey) and does Easting (X), Northing (Y), Elevation (Z), Description (D) and Point ID (P), so your format will be: S,S,X,Y,Z,D,P. If there is no point ID in the ASCII file, you simply omit the P in the entered format, and the program will prompt for a starting point number or ID and will number each subsequent point sequentially.
- **Preview:** Shows you a preview of the first line of the ASCII file. This is helpful in determining the correct coordinate order format.
- **Header Lines:** Specifies the number of header lines to skip in the ASCII file.
- **Add to Pt ID's:** Specifies a value to be added to each point ID during the import process.
- **Pt Protect:** Specifies whether or not to check each point ID to see if it already exists in the current CRD file. If this is toggled **ON** and you attempt to import point ID's that already exist, you will then be prompted to overwrite each

existing point or to cancel the operation.

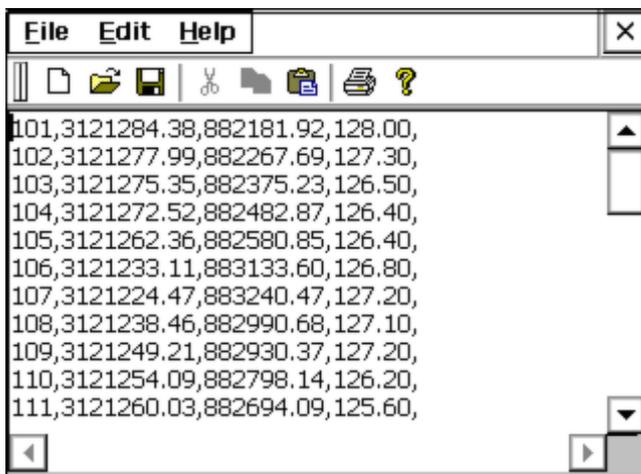
## Export ASCII File

This command converts SurvCE point data to an ASCII text file. The next figure shows the Export ASCII dialog box. Choose a coordinate order, type of delimiter, range of points and precision. After choosing the settings in this dialog box, press **OK**. A standard file dialog will appear. In this dialog, choose a name for your ASCII file and then press **OK**. After the file is written, a dialog will appear telling you that the conversion is finished.



- **Coordinate Order:** You must specify the output format for the ASCII file. There are seven different formats to choose from. Each can either be space or comma delimited, giving you a total of fourteen choices. Two of the options include quotes around the description field so that your descriptions can include spaces and/or commas.
- **Type of Delimiter:** You must specify the character used for delimiting the fields in the output ASCII file. You may choose either a space or a comma.
- **Range:** You must specify the range of points to output. Ranges can be separated with commas, as in 1-40,101-199,A1-A44.
- **Export Notes:** When this option is enabled, any point notes associated with the current job will be exported to a .NOT file. These files are used with SurvCADD (and other Carlson office software products).

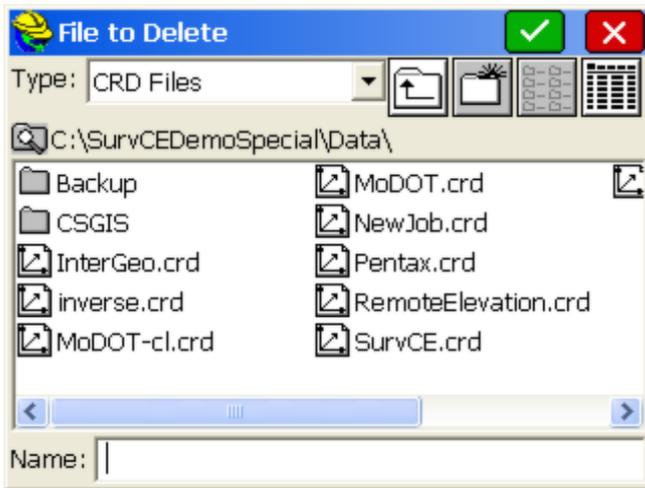
- **Export Attributes:** GIS attributes can be assigned to points that are stored based on settings in the Feature Code List. If a point that is shot is a manhole (e.g. MH) and attributes such as concrete, 5 rungs, 2 inlets are entered for this point, these attributes will be exported to an ASCII file for use by external programs when this option is enabled.
- **Decimals:** You must specify the output precision for northings, eastings, and elevations. This setting does not affect point IDs or descriptions. After choosing the settings in this dialog box, press **OK**. A standard file dialog will appear. In this dialog; choose a name for your ASCII file and then press **OK**. After the file is written, a dialog will appear to let you know that the process is finished. This next figure shows the result of exporting a job to an ASCII file.



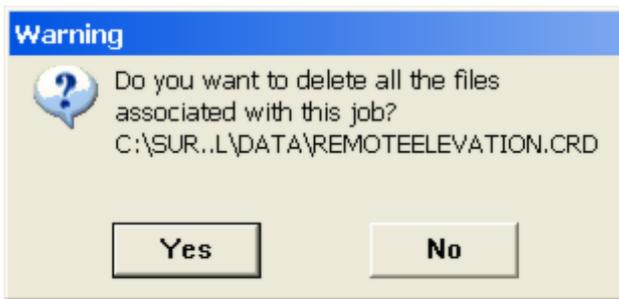
## Delete File

This command allows you to remove any existing file from any directory to free up memory. This figure below shows the standard file selection dialog, where you can choose the file name to delete.

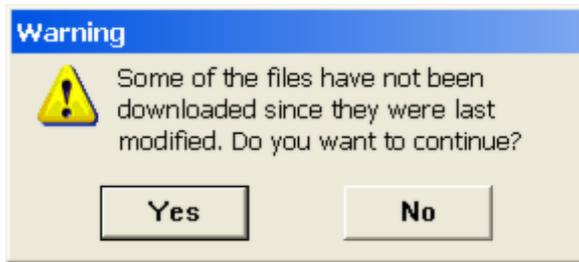
**Note:** It is always a good idea to back-up your data by transferring it to a PC before deleting files. Carlson SurvCE does not require you to back-up your data before deleting.



Select the file you wish to delete from the standard file selection dialog box and pick **OK**. SurvCE will ask if you want to delete all files associated with the job (eg. the .dxf file, the .rw5 file, etc.).



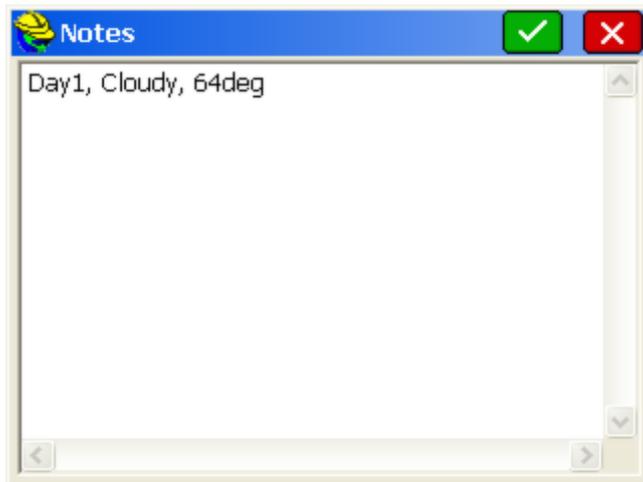
Press **Yes**, if you wish to continue. SurvCE will then warn you if the file or files to be deleted have never been downloaded before.



Press **Yes**, if you wish to continue. You will be asked to confirm your file selection once more. Press **Yes** to accept the deletion of the file or files, or **No** to cancel the selection.

## Add Job Notes

This command allows you to enter job notes as ASCII text. These notes are saved with the job in the raw data file.



## Exit

This command will exit the Carlson SurvCE program. The software presents the

confirmation dialog.



If you choose **Yes**, SurvCE will exit and your data files are saved. If you choose **No**, SurvCE does not exit.

# EQUIP

This chapter provides information on using the commands from the Equip menu.



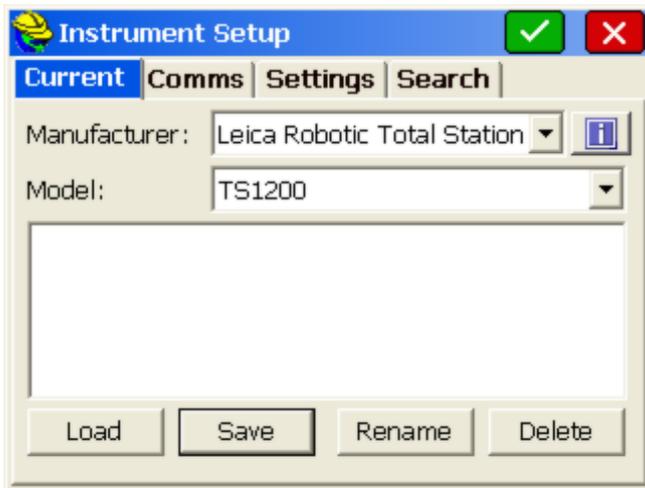
## Instrument Setup

The Total Station routine allows the user to configure their total station communication and operation settings. The tabs shown are configured based on the selected instrument (see specific instrument for details).

## Current

The routine also provides an instrument recall feature that allows the user to store and recall all instrument related settings as a user named configuration. Configure all of the settings as desired, and select the save button to name and store the custom configuration. Settings that will be retained are as follows:

- Instrument Settings
- Communication Settings
- Configure Settings
- Stakeout Reference Settings



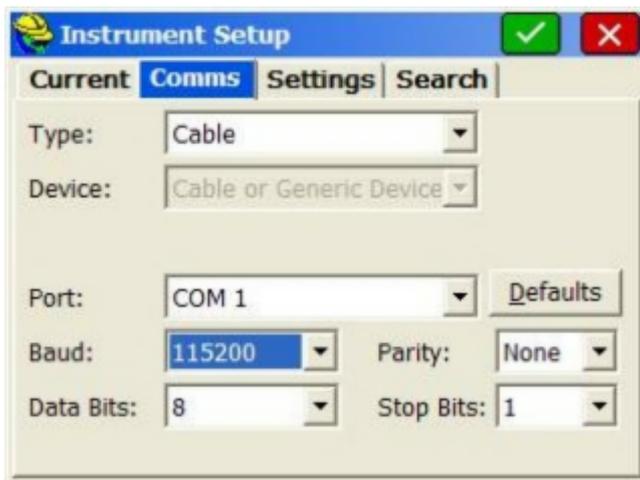
- **Load:** This button will load all settings defined by the selected icon.
- **Save:** This button will save the current settings and allows the user to

enter the name of new icons that will be created to represent the instrument settings.

- **Rename:** This button will allow the user to rename the selected icon.
- **Delete:** This button will remove the selected icon.

## Comms

The Comms tab allows you to specify communication parameters for the data collector. For certain equipment, a “Bluetooth” wireless serial connection is possible. The user can detect if there is any Bluetooth emulated serial COM port available on the CE device by using the “Set Port to Bluetooth” button. SurvCE can use Bluetooth to communicate only with instruments that have Bluetooth incorporated on it. Also, the user can change the name and the password for the Bluetooth present on the instrument end by using the “Bluetooth Settings” button. The dialog shown below will allow the user to change the existing name and password for the Bluetooth on the remote device.



- **Port Number:** You must select the COM port to use. This is the comm port of the data collector.

- **This is a Bluetooth Port:** For some of the newer equipment, a “Bluetooth” wireless serial connection is possible. SurvCE can use Bluetooth to communicate only with instruments that have Bluetooth incorporated on them. Do not use this toggle unless you are certain that you have Bluetooth.
- **Baud Rate:** You must select the baud rate for data transfer.
- **Parity:** You must select the parity setting.
- **Char Length:** You must select the character length setting.
- **Stop Bits:** You must select the stop bits setting.
- **Defaults:** Clicking Defaults will utilize the standard default settings for the configured instrument.

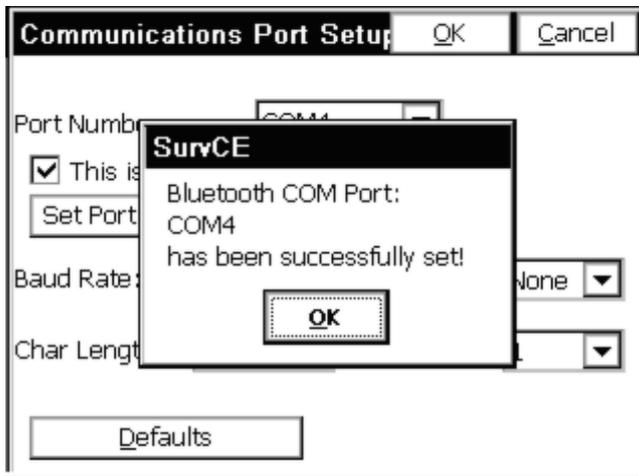
### **Bluetooth Wireless**

Bluetooth is automatically detected. The com port settings to use Bluetooth vary from unit to unit. For example, Com3 is typical for the Compaq Ipaq and Com5 is typical for the Topcon FC1000, though it may use any of Com 4, 5 or 6. On the Allegro, the Bluetooth port is typically Com 4, 5, 8 or 9. The Bluetooth serial com port settings can be found in the “My Bluetooth Device” menu selection.

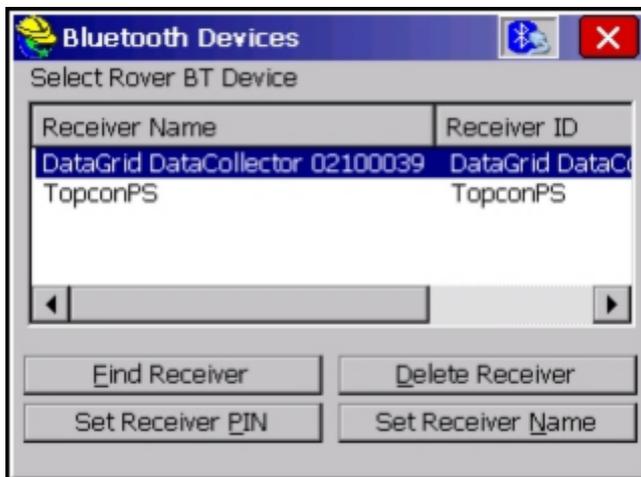
Bluetooth connection is available, for example, with Thales ZMax. For Thales/Ashtech, set the baud rate in Comms Setup to match the baud rate set for Port C on the ZMax receiver which is typically used for Bluetooth communication.

For Topcon, set the baud rate in Comm Setup to match the baud rate for Port B on the Hiper receiver, which is typically used for Bluetooth.

If Bluetooth is available, and the Bluetooth option is clicked on, when you OK the Comm Setup screen, the Bluetooth port will be searched for and if found, a confirmation screen is presented.



The program then proceeds to the Bluetooth Manager screen. This screen gives you the option to choose which GPS receiver you would like to connect to via Bluetooth. If you click Cancel, no Bluetooth connection will be established. Select a receiver and click Connect.

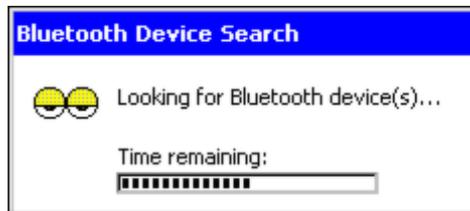


First time into this routine, no receivers will be listed. Select Find Receiver and

you can add the connected receiver to the list. Find Receiver will “ghost” if bluetooth is not an active Bluetooth connection to a receiver. Find Receiver will only work on ARM processor devices, which includes the Allegro and Symbol 8100.

### Find Receiver

When you click Find Receiver to add another receiver to the list, a dialog pops up. The dialog below is for a Socket Bluetooth driver.





### **Delete Receiver**

Highlight a Bluetooth Receiver and click Delete Receiver button to remove the device. You will be prompted before removing the device.

### **Set Receiver PIN**

You can enter the receiver PIN by clicking “Set Receiver PIN”, and you can change the receiver name by clicking “Set Receiver Name”.

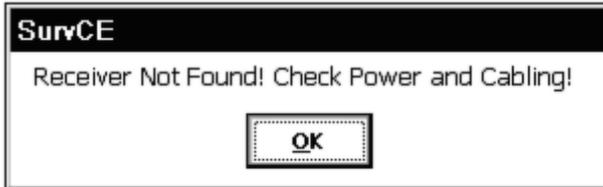


The default PIN is different for each manufacturer and examples for PINs are below. Please see your equipment manuals for your equipment PINs.

Topcon	11111
Leica	00000
Thales	12345

### **Bluetooth Manager**

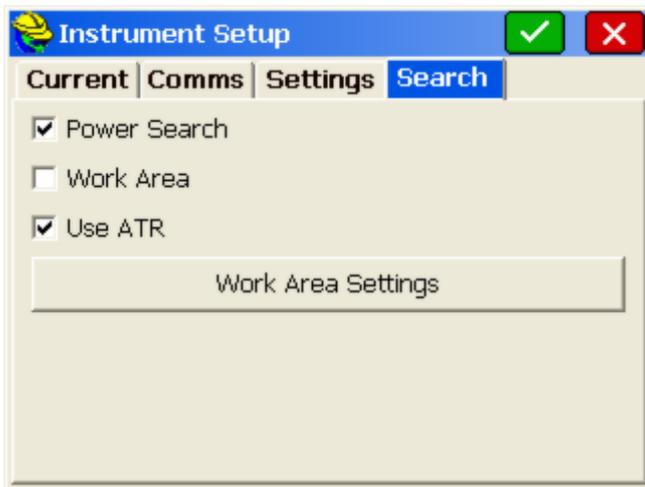
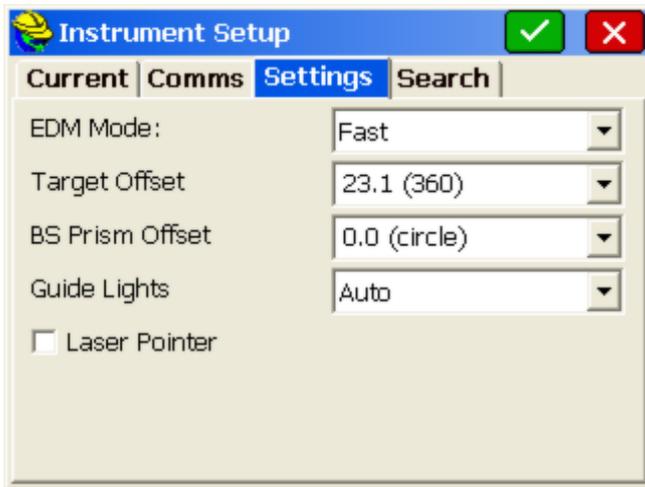
The Bluetooth Manager will appear in many places: entry into the program, clicking OK from Comm Setup, Configure Base, and Configure Rover (it works the same from all of them). After making a successful connection, the software will let the user know. If the connection fails, there will be a warning.



**Trouble-shooting Note:** Be sure the GPS receiver is turned on before trying to connect, and that you are within 30 feet of the receiver. If the user can't see the device from the Bluetooth Devices program, it is not going to work in SurvCE. The Bluetooth Manager works somewhat better with a passkey but it is not strictly necessary. Sometimes the Bluetooth registry settings don't work correctly with an empty passkey. A pass key is the name the Bluetooth driver uses for a password. This is always used on Thales/Ashtech and can be used on Topcon. It makes the Bluetooth connection more reliable.

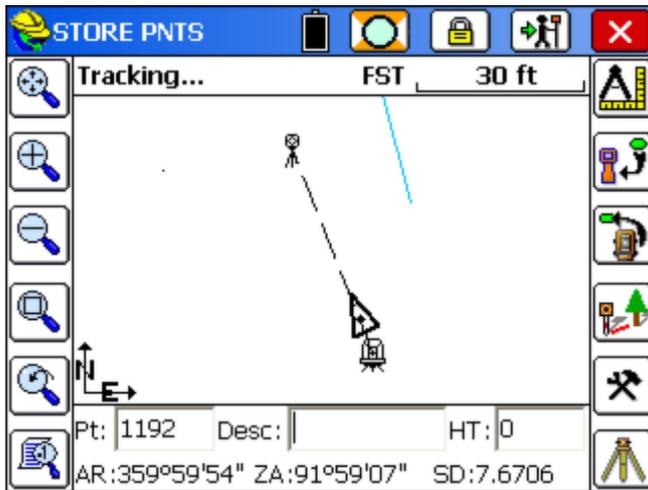
## Setup (Total Station)

### Settings/Search

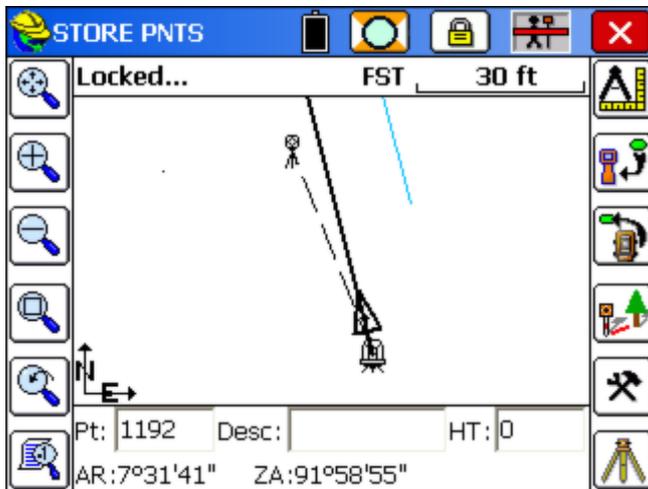


- **EDM Mode:** Available methods are Standard (1.5 to 2 seconds), Fast, and Reflectorless. In all modes of data collection, you are in “Rapid Tracking” mode. Clicking that icon goes to the “No Distance” or “Tracking Only Mode” (no distance measurements). Avoiding taking distance measurements will save battery usage. So the “Dist” button refers to the selectable mode you will “go to,” not the mode you are currently in. In Rapid Tracking mode, the store

icon will always take a “Rapid Tracking” shot, and pressing enter will take a Rapid Tracking shot if Enter is configured to Store only (to mimic the store icon). Pressing the read icon will always cause configured reading to be taken, as will Enter when set to Read and Store. The next figure shows the Rapid Tracking mode, which follows the movement of the prism by taking rapid distance measurements, much like RTK GPS.



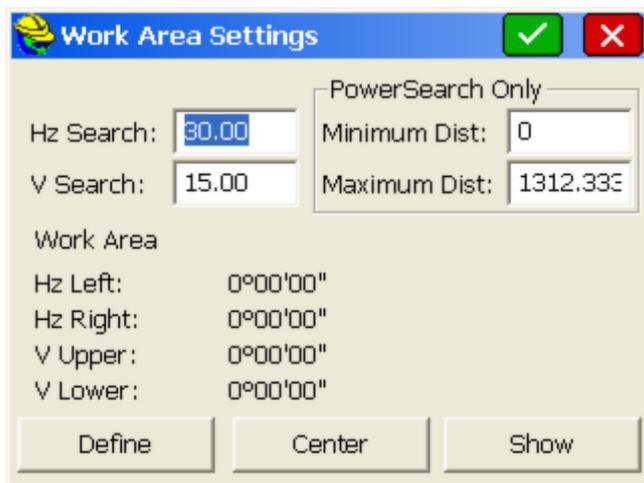
Note that in the above figure we are in “Fast” read mode for a configured reading, and in “Rapid Tracking” mode for display and quick readings by S. Clicking the “No Dist” icon leads to angle measurement only, as shown in this figure:



- **Foresight/Backsight Prism Offset:** This drop down menu provides a list of standard prism offsets. Whenever a prism constant is changed, a note is written to the raw (RW5) file. When you select one of the prisms from the list (Circle, Mini, etc), the value that is shown in parenthesis is the actual value sent to the instrument. i.e. 0.0 for Circular, 17.5 for Mini. If you select "30mm" or "40mm", we send - 4.4 and 5.6 respectively (30-34.4 and 40-34.4). The user may also type in any value they choose. In this case, we will send that value exactly, unmodified, to the instrument.
  - (360) (23.1): Prism offset of 23.1 (Leica model).
  - Circle (0.0): Standard Leica round prism.
  - Mini (17.5): Leica mini prism.
  - ReflTape (34.4): Equates to zero offset (wall, surface).
  - 30mm: Other manufactures (Sokkia, Seco).
  - 40mm: Other manufacturers.
- **Use ATR:** When this feature is enabled, ATR (Auto Target Recognition) will be used when configured to standard or fast reading. When running the robotic in remote mode with ATR turned on, and when performing a “Set Angle and Read” in the backsight screen (a standard measured backsight), the ATR connection will be taken into consideration, so that the angle set is relative to the center of the prism, not necessarily the crosshairs of the instrument. The “Set Angle” and “Check Angle” functions will still be relative to the crosshairs.
- **Laser Pointer:** Ideal for indoor or dark evening surveying, this feature causes

the instrument to emit a red beam. It is often used when doing reflectorless work and makes a red mark on the wall, floor or object being surveyed. This is useful for confirming the position prior to the shot. The beam should not be directed into someone's vision or eye.

- **Power Search Enabled:** The Power Search option may be available with motorized total stations. This option activates the “PowerSearch” button in the “banner line” at the top of the survey and stakeout screens. When Power Search is pressed, the total station will typically find the prism in 10 seconds regardless of the direction it is initially pointed. If it has found one prism and you hit “Power Search” again, it will leave that prism and find the next one. If you have only two prisms on the job (foresight and backsight), it will conveniently rotate from the foresight to the backsight and back again each time it is pressed.
- **Work Area:** This will define a limiting area for searching. This can speed up both the standard ATR Search and the PowerSearch. The Work area angle ranges apply to both searches. The Show button will show the two positions of the search window, first by moving immediately to Position 1. You will be prompted to press OK to see Position 2. Having defined a “window” of searching, Center will move that window to a new center position. You will be prompted to “Sight on Centered Position and Press OK”. The Define button prompts you to shoot the lower left and upper right positions, which are then displayed above under “Work Area”. If the Work Area is set to start at 0.0000 horizontal, for example, searching would send the instrument to the backsight point.
- **Tracking and Reflectorless:** The upper left of the screen controls the ATR Search, and the upper right controls the PowerSearch. The Work area angle ranges apply to both searches. The Show button will show the two positions of the search window, first by moving immediately to Position 1. You will be prompted to press OK to see Position 2. Having defined a “window” of searching, Center will move that window to a new center position. You will be prompted to “Sight on Centered Position and Press OK”. The Define button prompts you to shoot the lower left and upper right positions, which are then displayed above under “Work Area”. If the Work Area is set to start at 0.0000 horizontal, for example, searching would send the instrument to the backsight point.



### **Manufacturer Setup Instructions**

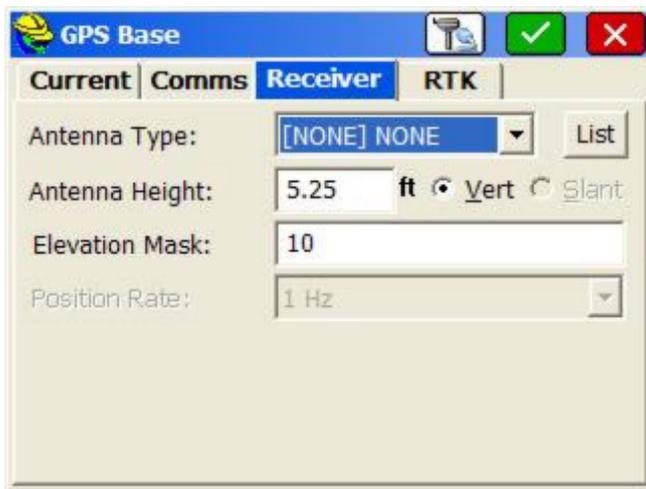
For manufacturer specific information, please consult with the Instrument Setup by Manufacturer section.

## **Setup (GPS)**

Both Base and Rover GPS are configured with Receiver and RTK in the same manner. Base GPS requires additional setup and is covered in the GPS Base section. GPS Rovers section covers the configuration of GPS networks and internet corrections.

### **Receiver Tab**

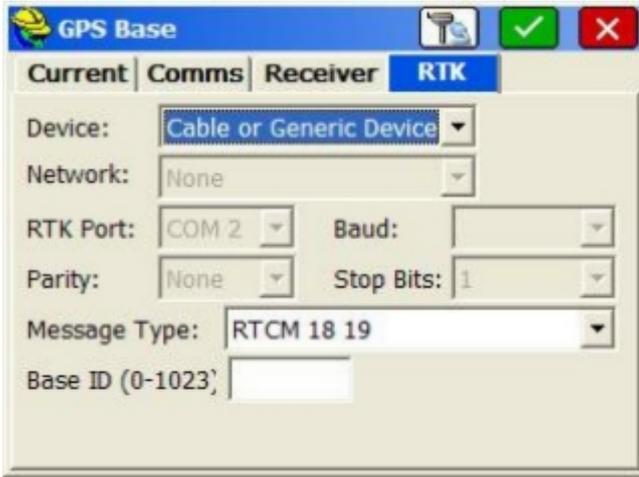
This tab is used to Configure the receivers Antenna, set the elevation mask and for some gps position rates.



- **Receiver Model:** SurvCE will auto-detect the receiver model and display it in this list. It will also auto-detect the port setting for data and the port baud.
- **Antenna Type:** The entire list of supported antennas is available for selection. To select an antenna press the "List" button and search the list by manufacturer. In this dialog, the user can also verify the antenna offset values or create custom antenna types.
- **Antenna Height:** Entered as either "vertical" or "slant" height in the current job units. The slant height is the distance from the base of the pole or from the "hub and tack" up to a mark or defined slant measurement point on the edge of the antenna (See NGS for more details). The vertical height is measured plumb, straight down from the base (where it screws into the antenna) of the antenna to the ground.
- **Use Internal Antenna:** Many GPS units now have internal antennas. Select this option if not using an external antenna.
- **Elevation Mask:** This specifies the cutoff vertical angle above the horizon. Any satellites below this angle will be left out of calculations.
- **Position Update Rate:** This option allows the user to set the position update rate for the GPS readings. 1 Hz will display one reading per second, while 5 Hz is 5 times per second.

## RTK Tab

The RTK tab is used to configure the GPS RTK communications.



- **Device:** This list contains the supported devices that deliver or receive RTK messages, such as a radio or IP modem. If an External Radio is selected, the user will need to specify the Port, Baud, Parity and Stop Bits that the radio manufacturer requires. For internal radios, SurvCE will detect the proper settings.
- **Network:** This list allows you to configure and connect to various networks (e.g. NTRIP).
- **Message Type:** You must select the RTK message type that you wish to broadcast and receive. This is the format of the RTK message that is either sent from the base and received by the rover.
- **Base ID:** This is typically used to isolate paired devices. The user specifies that the base is "ID 1", then the rover should be set to only listen for "ID 1" so that other base stations that might be in the area do not interfere.
- **Send Rover Position to Network:** This will output a NMEA GGA message for networks that require it.

### Manufacturer Setup Instructions

For manufacturer specific information, please consult with the Instrument Setup by Manufacturer section.

# GPS Base

## GPS Base

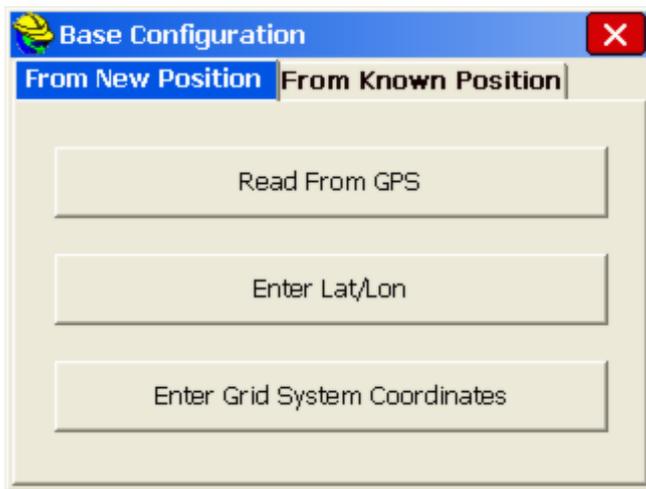
For GPS equipment, it is necessary to set up the base antenna and record the correct antenna height, the antenna type (for certain equipment), and the methods used for localizing (obtaining the desired coordinates).

Much of GPS Base is common to most instruments. For example, the Base Ant. Height would be entered in feet or meters, depending on the setting specified in Units within Job Settings. Vertical or Slant height refers to the method used to measure the height of the base antenna. Vertical refers to the distance from the ground point to the antenna disk, measured plumb. Slant refers to the distance from the edge of the antenna disk down to the ground point directly beneath the center of the antenna. Elevation Mask refers to the degrees above the horizon above which satellites will be used for GPS “correction” calculations, and below which satellites will be ignored. Keep in mind that it is not always better to lower the elevation mask below 10 or 15 degrees. Satellites closer to the horizon than 10 degrees will often degrade the calculation of coordinates.

The “alternative” to GPS Base is GPS Rover. GPS receivers can usually function as either type, but must be “configured” for the role they will serve. You will be warned when you switch receiver configuration from Base to Rover and vice versa, to confirm that is what is intended.

With all RTK GPS Equipment selections (except GPS Simulation), GPS Base will first bring up settings and then proceed to the 6-option GPS Base screen which “locates” the base position.

After completing the GPS communications setup and clicking on the Ok button the Base Configure dialog will be presented. These button options "locates" the base position. The 6-button GPS Base options (3 buttons per “tab”), common to all, are discussed first, followed by equipment-specific settings.



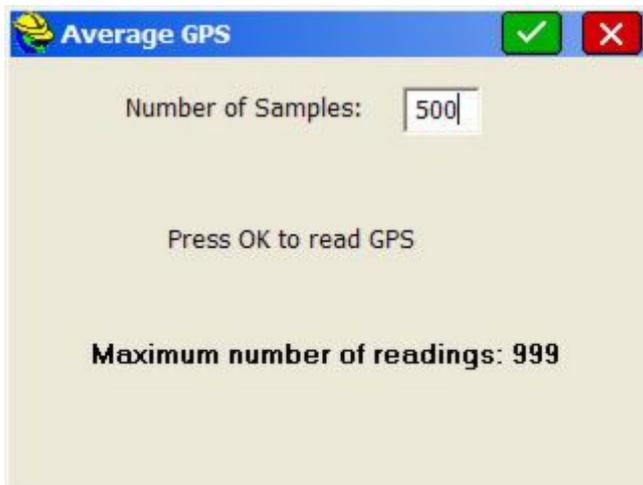
## GPS Base for All RTK GPS Brands

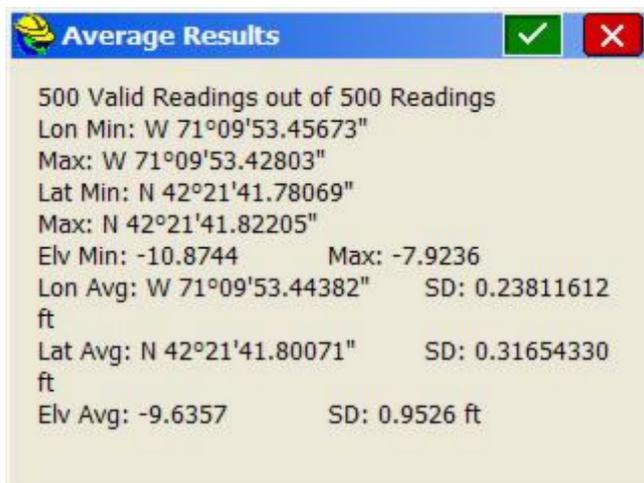
For all brands of GPS, the GPS Base button is the command that configures the base receiver for broadcasting GPS corrections to the rover. You must click the GPS Base button in while you are connected to the base receiver. The base needs a set of coordinates to use as its stationary position. Given that you are configured for a particular coordinate system, there are 2 main “types” of localizations: (1) Enter an Accurate Base Position and work from that point outward on the scale and “true north” of that system (no rover localization), (2) Enter an Accurate or Semi-Accurate (Read from GPS) Base Position and then localize to known rover points that transform to the local coordinate system (required if the local system is not true GPS north). There is also a “mixed” base-rover approach. To use the base in the localization, you should configure the base with the "Use Local Coordinates" option under "From Known Position". Here, you configure the base by entering the local point (5000, 5000,100) and start a new localization file (or use an existing one if it applies). Then, at your rover, you can add more points to the localization as necessary. In this case, a single rover point within Localization will produce a scale factor and best fit to the local coordinates.

There are six methods to set the stationary base position, organized into 2 categories: From New Position includes Read from GPS, Enter Lat/Long and Enter Grid System Coordinates. The From Known Position tab includes Previously Surveyed Point, Use Local Coordinates and Read From File. When you are starting a new job (no information in the raw RW5 file yet), always use the options in From New Position.

## From New Position Options

- **Read from GPS** - This method takes a specified number of GPS readings from the base receiver's autonomous position and uses it as its "true" position. The autonomous position can be off of the actual position by 150 feet. The base will calculate corrections based on this autonomous position. If you set up the base with this method, the rover points must be used for localization since the corrections they are using are based on the approximate position of the base antenna. Read GPS, combined with rover-based localization, is one of the most common methods used to start a GPS survey. When Read from GPS is used, the program will present the current position, as shown:





Latitude: N 42d21 '28.35882"  
Longitude: W 71d08 '12.87540"  
Elevation: 116.376

Continue with Base Setup?  
Yes No

If you like the result, press Yes and continue on. You will then be prompted for the Reference Station Number. This is an "ID" that will store to the raw file and permit post-processing of the raw GPS data. A typical entry is 0001. The final prompt will say,

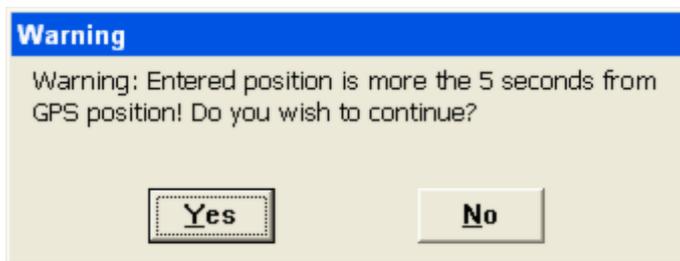
Base Configuration Successful. Save Settings to File?  
Yes No

Answering Yes will bring up an entry screen for the reference file name. Reference files are stored with a ".ref" extension. It is important to save a reference file if you plan to return to the job at another date. Without re-localizing to control points, you can set up over the same base position, recall the reference file, and enter the new antenna height for the base position, and start working.

The Read from GPS option is sometimes referred to as "Find Me". This option is accurate to about 10 to 50 meters, typically, and it enables the corrections to broadcast with enough accuracy to permit localization and sub-centimeter real-time

work. Be sure that your GPS zone in Job Settings is set correctly before using this option. Also, give the base enough time to find itself. When first set up, the base receiver has to “collect” satellites and “resolve ambiguities”. If you Read from GPS too early, you may find a position, but one that is not fully resolved and ends up slowing down the speed at which the rover fixes.

- **Enter Lat/Lon** - Requires you to enter the latitude and longitude for the position of the base antenna. This is useful if you are setting up over a monument whose latitude and longitude is known. It can also be used over a control point whose position is known from GPS post-processing. This will put you on the NAD83, NAD27, UTM or other coordinate system specified in Job Settings, GPS Tab. You can still do a rover-based alignment to transform to a local system. Rover-based localizations are always improved by more accurate base positioning. If the GPS detects that your entered Lat/Long is not near the current GPS readings, the program will warn the user.



This method should be used if you are reasonably sure of the accuracy of the latitude and longitude—it should be at least as accurate as the “Read from GPS” option, or otherwise you will have difficulty getting a “fix” on the rover. If it is a very accurate latitude and longitude, you will get the best results. Pressing OK leads to the option of store the base position as a reference file, similar to Read from GPS.

Use dd.mmssss format.

Latitude:

North  South

Longitude:

West  East

Height:  ft

Ellipsoid  Orthometric

- Enter Grid System Coordinates:** Requires you to enter the grid system northing and easting for the point that the base is occupying. This applies to any projection that you have configured, including U.S. state plane, worldwide UTM or any individual country or user-defined grid system. This is useful if you are setting up over a monument whose coordinates you know. An accurate base position, either by entry of Lat/Long or Grid System Coordinates, will enable immediate data collection without rover-based localization, but also will improve rover-based localization.

The Coordinate method is similar to the Lat/Long method, since Lat/Longs convert to Grid Coordinates based on the current coordinate system set in Job Settings, GPS option. The Grid Coordinates will convert back to the Lat/Long coordinates needed by SurvCE to configure the base.

**Grid Coordinate** ✓ ✕

Point From File:

Current Zone is MA Mainland

Northing:  ft

Easting:  ft

Elevation:  ft

Ellipsoid  Orthometric

**Base Configuration** ✕

**From New Position** **From Known Position**

Previously Surveyed Point

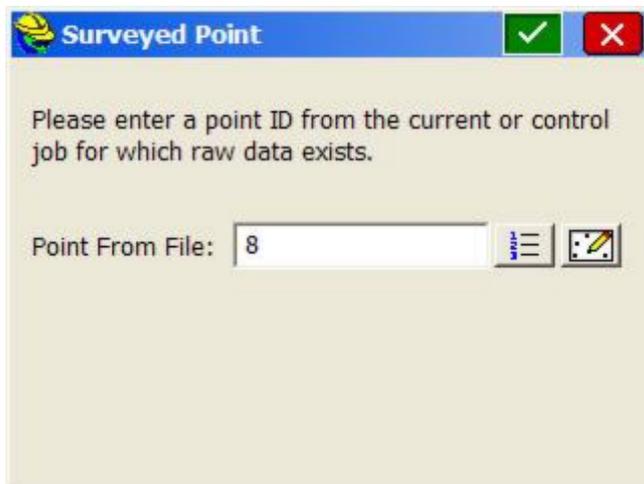
Use Local Coordinates

Read From File

### From Known Position Options

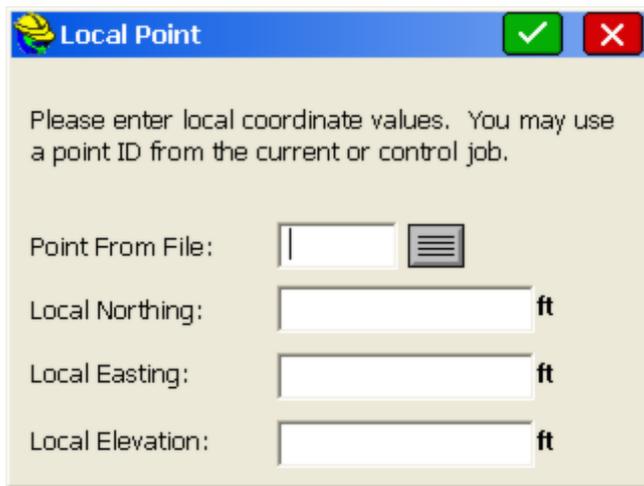
- Previously Surveyed Point:** This requires you to enter the coordinates, on the configured coordinate system, of a known, surveyed point. This will transform and localize to the local coordinate system, and optionally can be followed by rover-based localization. The known point must be found in the RW5 file in a form that includes its Lat/Long (a previous GPS measurement).

This Lat/Long, just as with New Position options, is used to establish the base position. This method requires that you are working within an existing job that has a raw file including Lat/Long positions for the points being used. This next figure is an example of the prompting.

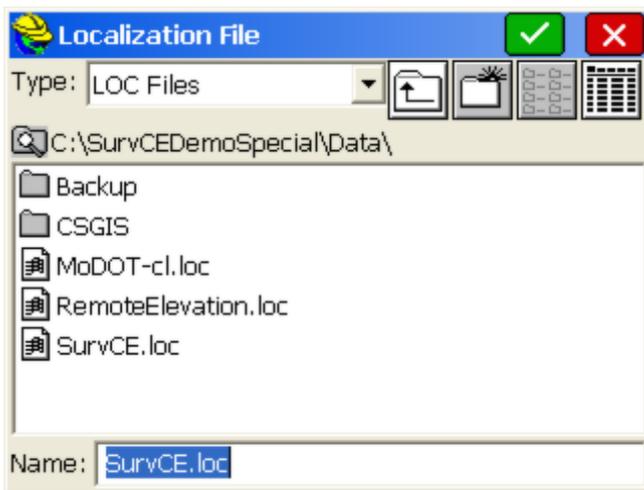


Like the other options, this continues on by showing the corresponding Lat/Long for the coordinate and allowing the user to save the result in a reference file.

- **Use Local Coordinates:** If you have “localized” using option 5 (Localization) within the Equip menu, you obtain a “dat” file. This localization file is used to convert any Lat/Long reading into a local coordinate. By the same token, you can take a local coordinate, run it back through the dat file and obtain a Lat/Long for the base receiver setup. That is the procedure used in this option.



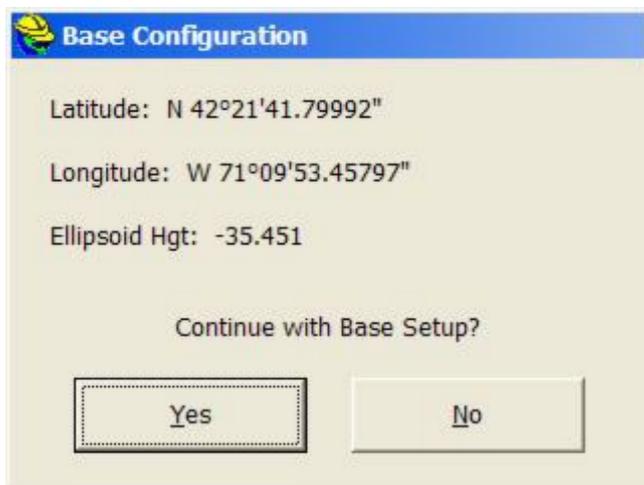
When OK is pressed, you will be asked to load the associated “.dat” file, in a dialog similar to below:



- **Read From File** - Reads a previously saved base position file. All of the other methods of setting up the base let you save the base position at the end of setup. If you return to a site, set up the base in exactly the same position, use

Read From File to use the same base position and you don't have to re-align the rover: the old alignment is still valid.

This option recalls a reference file in a dialog similar to that above. Then you will receive the standard prompting.



This is followed by the Reference Station ID prompt (showing the default ID). The “new” base antenna height, which will change with each new set up, is entered back at the first set of dialogs. A message is displayed after successful configuration from a file. Only if you set the base antenna on the same horizontal and vertical position each day would the base antenna height remain fixed. If the base antenna height and x,y position is the same from day to day, then you do not need to do GPS Base each day. You would simply power up the base, power up the rover and start working in that case. Keep in mind that in certain power surge conditions, receivers can lose their settings, and a re-configuration may be necessary, even if the base receiver antenna has not been moved.

**Note:** In SurvCE 1.50.006 or later, a “quick connect” is performed when you exit and re-enter the SurvCE program. In earlier versions of SurvCE (before August 20, 2004) and after the release of SurvCE 1.50 in May, 2004, it was necessary to conduct a fresh GPS Base after exiting SurvCE.

**Note:** One method of obtaining Latitude/Longitude and state plane

coordinates in the U.S. is to occupy a point, any point, for two hours or more, logging the static data, then submit the Rinex file to the NGS “OPUS” program accessible on the web. You must log the data with dual frequency equipment. The OPUS program is fully automated, and will return the x,y,z, lat, long, ellipsoidal height and orthometric height. This data can then be entered in during base localization. Though most post-processing programs (Trimble Geomatics Office, Leica SKI-Pro) use proprietary post-processing file formats, they will output the ASCII “Rinex” format needed by OPUS.

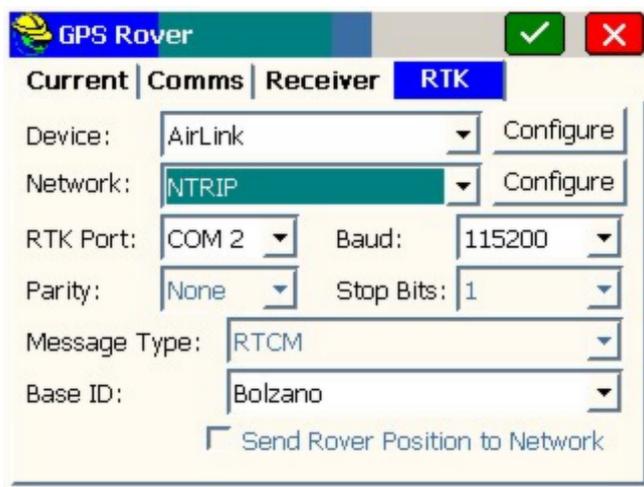
## **GPS Rover**

### **GPS Rover**

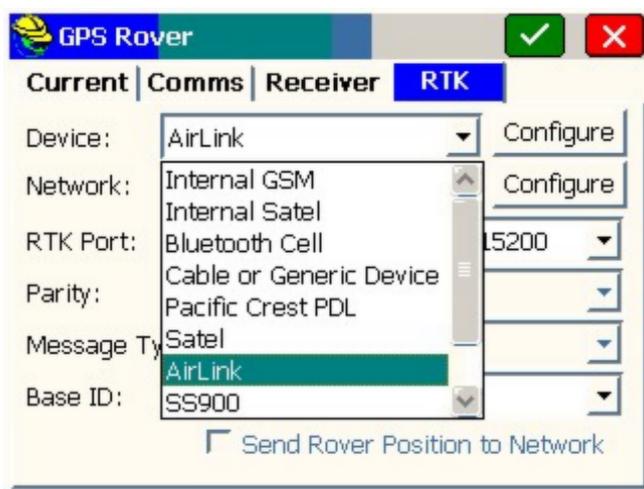
For many brands of GPS, receiver perform differently depending on whether they are set as base or rover. Even though the receivers are identical, they perform differently depending on whether they are configured as a base or a rover. Multiple rover receivers can communicate with a single base receiver. The GPS Rover command is used to set the rover receiver to the correct parameters and to instruct the receiver that it is, in fact, a rover.

## Connecting a GPS Rover to a Modem or Base Network

There are several methods for connecting to an available network. The RTK tab in the GPS Rover dialog configures the modems and network settings.



The dialog is designed to be filled out from the top to bottom, and from left to right. First select the device you will use to connect to the remote modem or network.

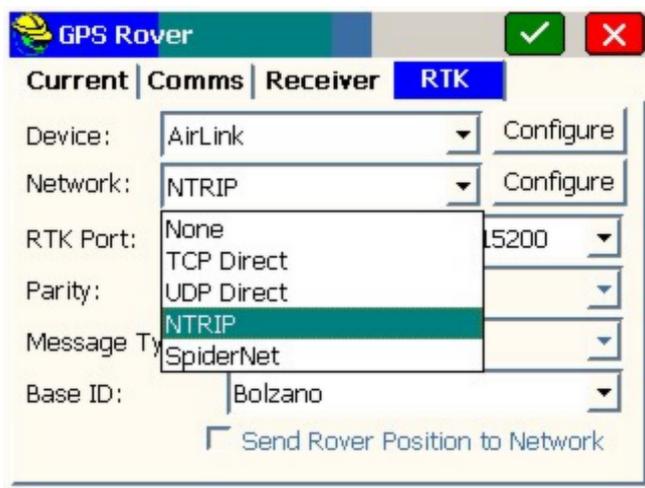


If a particular receiver model supports an internal modem or radio, meaning it is integrated into the receiver; those devices are shown first in the list. When an internal device is shown in the list, it means that model could have the device

inside, but does not guarantee it. The user will have to know if the receiver was purchased with an integrated radio or modem.

External radios and modems are shown next and then one of the last options is “Data Collector Internet”, which is a special case explained below where the data collector provides access to the internet instead of a modem inside the receiver or connected to the receiver..

Once a device that is capable of connecting to the internet is selected, the Network combo box is enabled. Select the type of network connection you will use.



Here is a brief summary of the different network types available:

**TCP Direct:** For connecting to a single modem at a base or to a VRS network or another network that doesn't require a special login.

The configure button for TCP Direct brings up this window:

Configure TCP Direct

Name: Charleston [Delete]

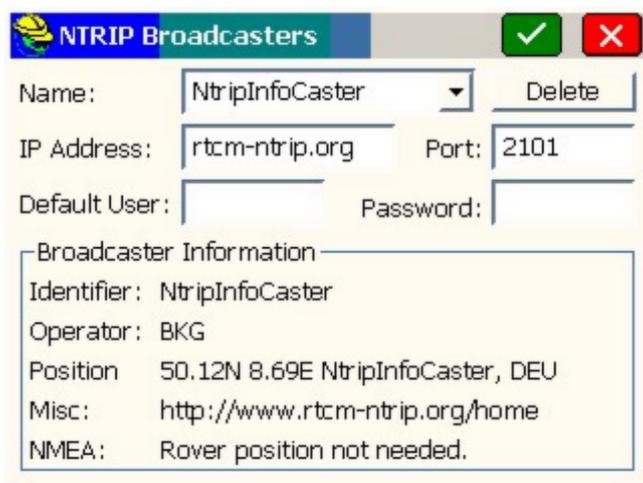
Address: 198.202.228.252

Port: 7004

To add a new base or network address, select <New> in the Name field and replace the “<New>” text with what you want to call the connection and fill out the Address and Port fields. Most modems support either an IP address (Ex: 192.202.228.252) or a URL address (Ex: [www.basetwork.com](http://www.basetwork.com)).

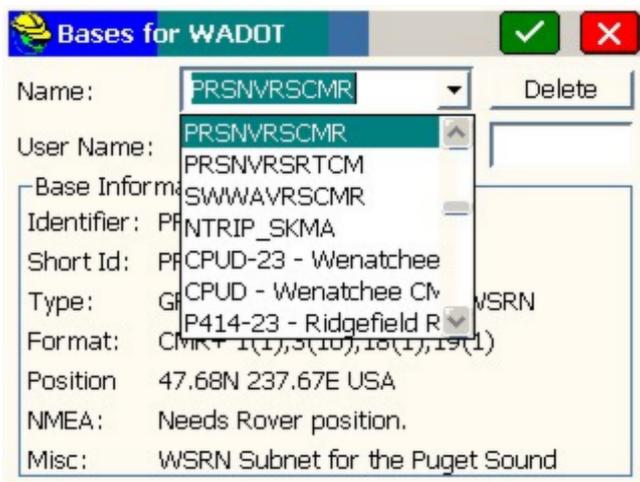
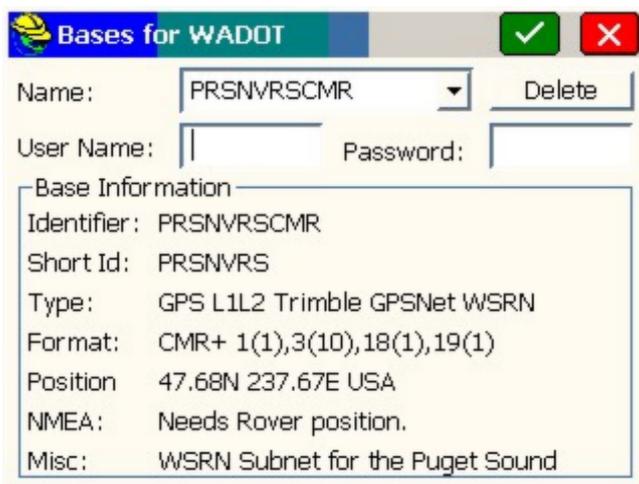
**UDP Direct:** This works exactly like the TCP Direct option but uses UDP protocol instead of TCP. Most networks use TCP.

**NTRIP:** This option is for base networks that support NTRIP protocol. Pressing the Configure button shows the NTRIP Broadcasters (Also called Casters) that have been previously connected to.



The default is for rtcn-ntrip.org which if connected to will download information about many Broadcasters (casters) all over the world. They will be shown the next time NTRIP Configure is selected. Select an existing caster or select <New> in the Name combo box and replace with a different name and fill out the other information. If the Default User and Password fields are filled out, they will be used as the default user name and password for all the bases at that caster.

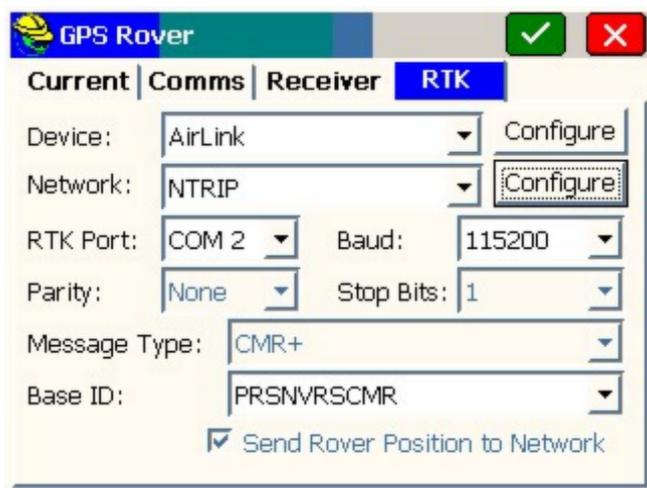
When the green checkbox is selected, SurvCE will have the modem connect to the address of the Broadcaster and establish a connection. The Broadcaster then supplies a table of bases (also known as mountpoints) available at that Broadcaster. SurvCE puts the table of bases into the next window that comes up.



If you don't like the name of the base supplied by the Broadcaster, you can change it to something else you prefer and SurvCE will remember your preference but still ask the Broadcaster for the correct base.

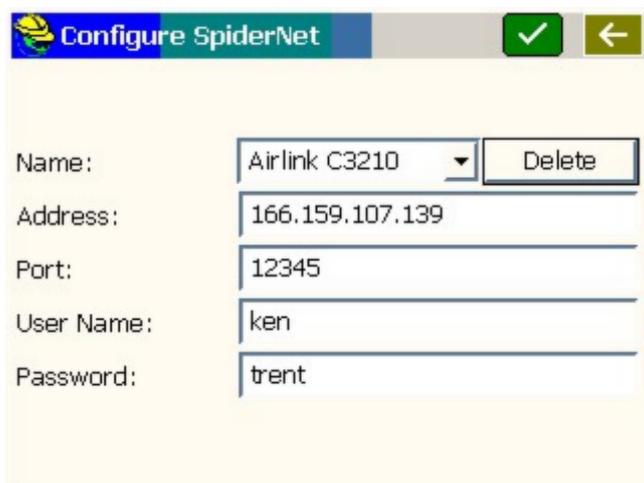
Select the base you want to use and press the green check box . You are brought back to the RTK tab with the base you selected as the current Base ID. You can change the Base ID in the RTK tab without going back to the NTRIP Configure

button.



Note that with NTRIP, SurvCE already knows if the base wants the rover position sent and what type of corrections are being sent. Those settings are shown in the RTK tab and are grayed out to guarantee that they stay on the correct setting.

**SpiderNet:** Networks that require that a GPUID message be sent to the network should use the SpiderNet option. The SpiderNet Configure window comes up when the Configure button to the right of the SpiderNet option is pressed.



Name:	Airlink C3210	Delete
Address:	166.159.107.139	
Port:	12345	
User Name:	ken	
Password:	trent	

Add a new network by selecting <New> in the Name combo box and typing in the name of the network and filling out the other fields. If the User Name and Password fields are left empty, the GPUID message is not sent to the network.

Just like when using a radio, the RTK Port combo box is to identify which port on the receiver should be configured to accept RTK corrections. The Baud, Parity, and Stop Bits combo boxes specify the settings for the RTK port. Message Type identifies what type of RTK correction message the receiver should be expecting.

Base ID when using a network is a combo box to select the name of the network or base the modem should connect to. Use the Network Configure button to change the bases available in this list.

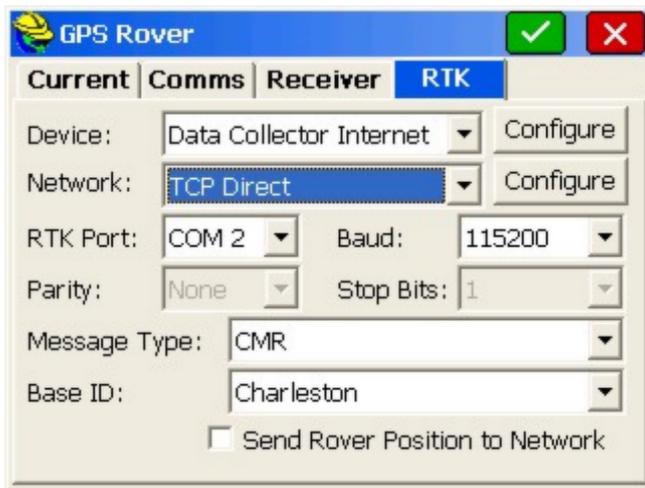
“Send Rover Position to Network” if turned on will cause the receiver to periodically send GGA messages out of the RTK port to the base or network.

## Connecting a Data Collector to the Internet

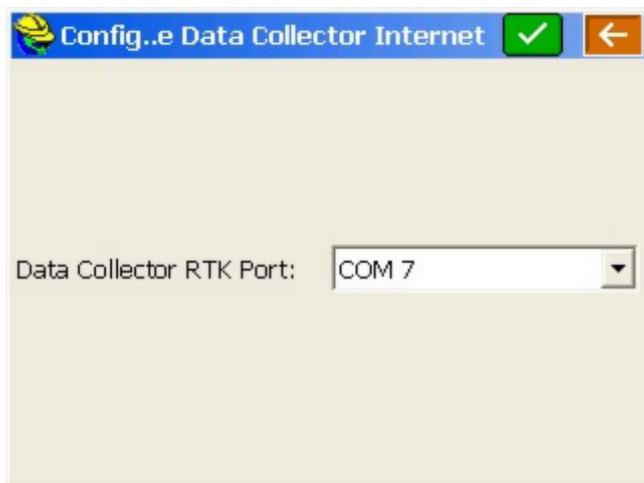
There are several ways of connecting a data collector to the internet – Cell phone cards inserted into the data collector, connections to a cell phone with a data plan, etc. These instructions assume that an internet connection has already been established to the data collector. One way to tell that the data collector is connected to the internet is to browse the internet using Internet Explorer. For

information about how to connect a data collector to the internet using an Enfora cell card in an Explorer 600+, search Carlson Knowledge Base for “Enfora”.

Once the connection to the internet has been established, start SurvCE and select Configure Rover in the Equip tab.



Press the Configure button to the right of the Data Collector Internet option.

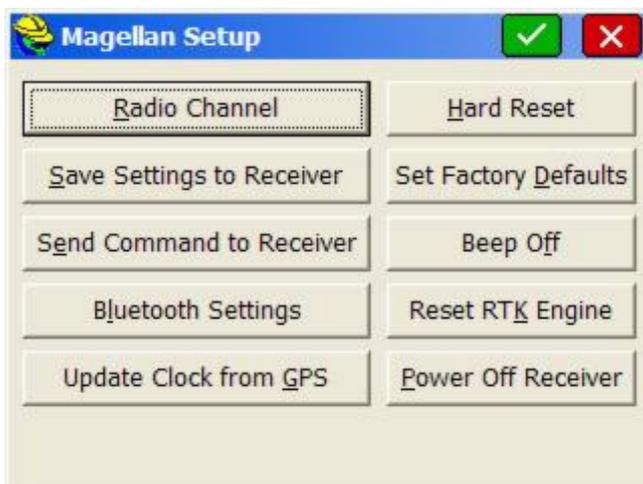
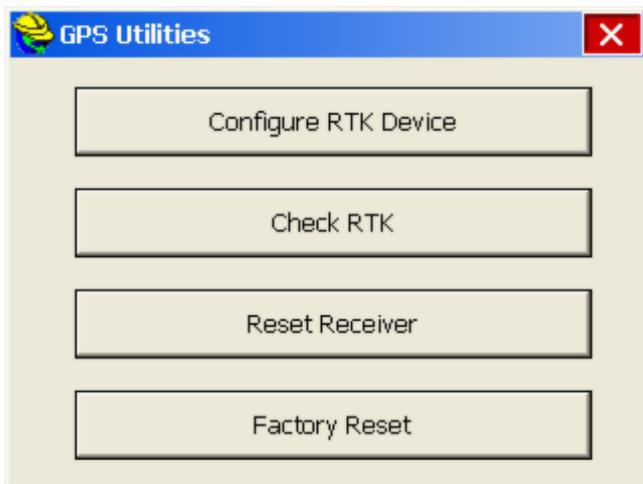


Select the COM port on the data collector that is connected to the RTK port of the GPS rover receiver. It cannot be the same port that is used to control the receiver and is selected in the GPS Rover Comms tab. It may be a serial port or a BT port with a connection that has already been established.

After selecting the port and pressing the green check to accept the input, select the network type in the RTK tab. Other settings are just like using the other modem selections as explained in the section “Connecting a GPS Rover to a Modem or Base Network”.

## GPS Utilities

Every GPS manufacturer and model has a different set of GPS Utilities. The primary purpose of the Receiver Utilities is reset and/or troubleshoot the GPS receiver.



### Common GPS Utilities

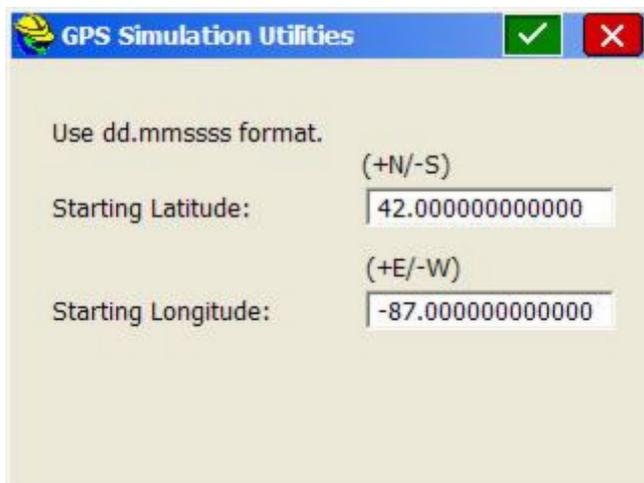
- **Reset Receiver:** This command performs a soft reset of the GPS receiver. Soft

resets will reinitialize the receiver like a power cycle. Soft reset does not delete the memory.

- **Factory Reset or Hard Reset:** This command will erase the memory of the receiver and restore the setting to a factory settings.
- **Power Off Receiver:** This will power down the receiver.
- **Save Settings to Receiver:** Stores receiver settings to internal memory.
- **Beep Off:** Turns off the receiver alarms.
- **Radio Channel:** Change the channel radio channel of the GPS.
- **Configure RTK Device:** Use this page to change your RTK data port settings. This can also be done during base or rover configuration.
- **Check RTK:** This tells the user why they aren't in RTK fixed.
- **Send Command to Receiver:** You can send what are known as “push” commands, internal Thales/Ashtech codes, to the receiver. This should be done only in consultation with your Thales dealer.
- **Reset RTK Engine:** This resets the carrier phase ambiguities. This is a useful command if you are having difficulty obtaining lock and want to start the process of fixing over again. Receiver settings are retained (so you can think of it as a “soft reset”).
- **Bluetooth Settings:** The Bluetooth settings in SurvCE 's Bluetooth Manager (discussed in Comm Setup) do not actually change anything in the receiver itself. In order to make changes to the receiver 's internal Bluetooth settings, it is necessary to go into Receiver Utilities and click on Bluetooth Settings.

### **GPS Utility for GPS Simulation**

If running GPS simulation, the starting point can be reset using the special GPS utility. Enter the new Lat/Lon for the position.

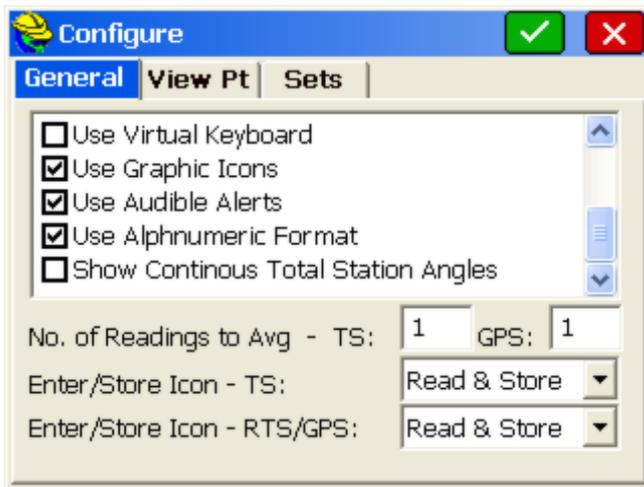
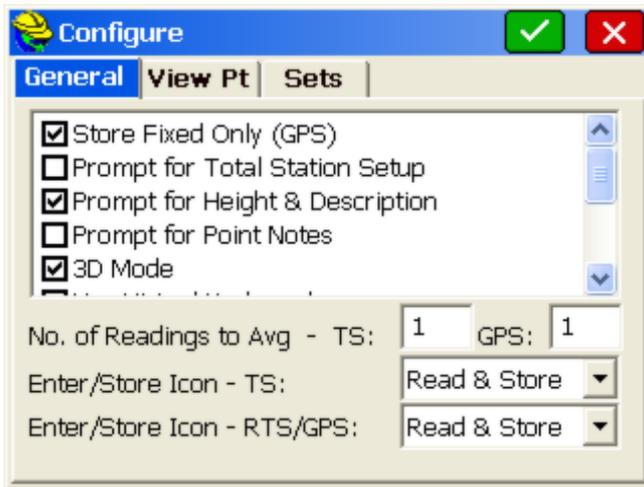


### GPS Utilities by Manufacturer Setup

Manufacturer specific information is available in the GPS Utilities by Manufacturer section.

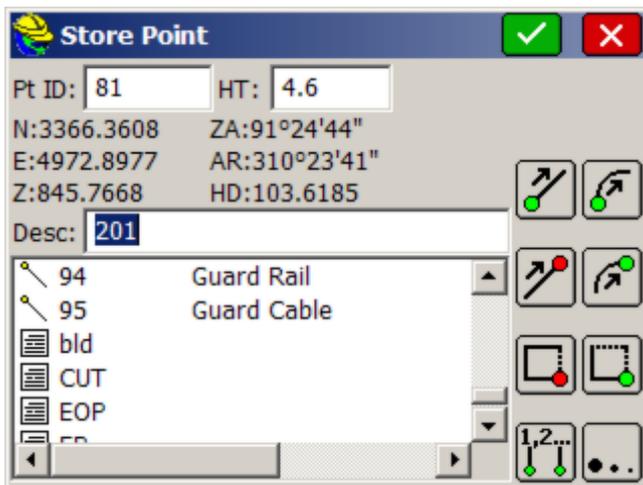
## Configure (General)

This tab allows you to select settings and preferences that apply to observations taken in the field. These options remain set from job to job. If an option is not applicable, it is grayed out. Configure is accessible from within any routine where the **C** or **Configure** Icon is present. These options can also be accessed by pressing ALT-C on the keyboard.



- Store Fixed Only:** When enabled, only data gathered in the fix ed (locked) status will be stored to the point file. If you attempt to store data when the receiver is not fixed, a message will appear stating, "Position is not fix ed! Continue storing?" The program will prompt to store the point anyway. This allows for overwriting the **Store Fixed Only** option without having to go back to the **Configure** menu.

- **Prompt for Total Station Setup:** This option determines whether or not the software will display the current setup and orientation values each time the user enters a survey routine.
- **Prompt for Height and Description:** When this option is enabled, you will be prompted after each shot to enter the target height and description. Though this adds an extra prompt screen to each shot, it can reduce errors, as you no longer have to anticipate the shot and get the correct information entered ahead of time. This prompt screen is shown in the figure below. When it appears, you will have the option to enter a point description and change the point number and the target height. Note that all the field codes identified in the Feature Code List under File are available for touch or arrow key selection, provided this option is activated in **Job Settings** (Use Code Table for Descriptions). Also, if you enter the first character of a code (for example, "I" for IP), the first field code starting with that character will be highlighted, allowing you to arrow key to the one you want, or accept the highlighted option. This entry is not case-sensitive. Disable the **Prompt For Height and Description** option to save time while taking points, or if you are certain that your height and description will not change from shot to shot. If the option is disabled, you must be sure that the correct target height and description have already been entered.



Note: In the Height/Description Prompt screen, you will see pre-defined Feature Code points indicated with a large dot. 2D polylines will show as a simple line, 3D polylines will show as a line with a "Z" indicator, and descriptions entered

that are not found in the feature code list will appear with the "fieldbook" symbol above.

- **Prompt for Point Notes:** Point Notes are additional descriptions that can be stored with a point. A regular point consists of a point ID (number or alphanumeric), northing, easting, elevation, and description (up to 32 characters). Point Notes are a way to add an unlimited number of lines of text to a point. With this toggle enabled, you will be prompted for notes after collecting a point. The notes are stored in a file with the same name as the coordinate file, but with a .NOT extension. For example, a job called TOPO.CRD would have a note file called TOPO.NOT.
- **3D Mode:** This option allows you to toggle between 2D or 3D data. In 2D mode, all elevations will be stored as 0.0
- **Use Virtual Keyboard:** This option provides a software keyboard for data collectors without keyboards.
- **Use Graphic Icon:** This option toggles between the traditional letter icons (in versions prior to SurvCE 2.0) and the new graphic icons.
- **Use Audible Alerts:** Turn on or off data collector sound alarms.
- **Use Alphanumeric Format:** When this option is enabled, SurvCE will allow alphanumeric point numbers such as 2A or T1105. When this option is disabled, SurvCE will only allow numeric point number entry. **Note:** this setting only affects new jobs, not existing ones. Using purely numeric files can increase operation speed in very large files, however, this option limits points to just over 32,000. An alphanumeric format will be necessary for files larger than 32,000 points. A comment will be added in the Rw5 file “—CRD: Alphanumeric” or “—CRD:Numeric”, based on the format used.
- **Show Continuous Total Station Angles:** This allows you to display angles continuously within SurvCE. This option is especially useful when using On-board versions of SurvCE.
- **No. of Readings to Avg (TS & GPS):** Specifies the number of readings that will be taken and averaged on each observation. Values between 1 and 9 are accepted for Total Stations and 1-999 for GPS. If the tolerance is exceeded between readings, a warning screen will appear.

**Note:** The Num Dist Readings setting does not apply to Manual Total Station mode. In this mode, you can use the **Calculator** to average distances. When prompted for Slope Distance, enter “?” to bring up the calculator. Choose the Scientific Tab. Follow the tutorial below to average three values:

**141.213 Enter**

**141.211 Enter**

**141.220 Enter**

Now press + on the keyboard twice and with the first +, 141.220 is added to 141.211 to get 282.431, then with the second + you get 423.6440.

Then enter **3** and type “/”(backslash) for divide. This gives the result: 141.2147.

Choose the **Copy** button at the bottom of the screen, then **Paste** at the top.

- **Enter/Store Icon (TS & RTS/GPS):** Since the **Enter** key is a convenient and popular way to take shots in the **Store Points** command, SurvCE allows you to specify the effects of this key. These different functions of the **Enter** key apply not only to **Store Points** but also to **Elevation Difference**. The function of the **Enter** key is set separately for Total Stations and GPS. The different options are described below. **Note:** Most users choose Read then Store.

**Store Then Read:** This option similar to the effects of the Read key on the original SDR data collectors. After a backsight, the first time **Enter** is used, it will take the shot and display the results. Then when you foresight the next point, Enter will “Store Last, Read Next”. This procedure is best used with the above **Hgt/Desc Prompt on Save** disabled. If that option is on, then when you turn to the new shot and press Enter, the new shot doesn’t take right away, but instead, you are prompted for the target height and description of the previous shot. That could cause some confusion. But with Hgt/Desc Prompt turned off, this method can be very efficient. You press Enter and take your first shot. You see the results displayed, and can alter descriptions or target heights or point numbers for that shot. You sight your next foresight, and press Enter and the previous shot is correctly stored and the next is taken. The information is displayed. You can review and alter it. You sight your next foresight, press Enter and store the last shot and shoot the next, etc.

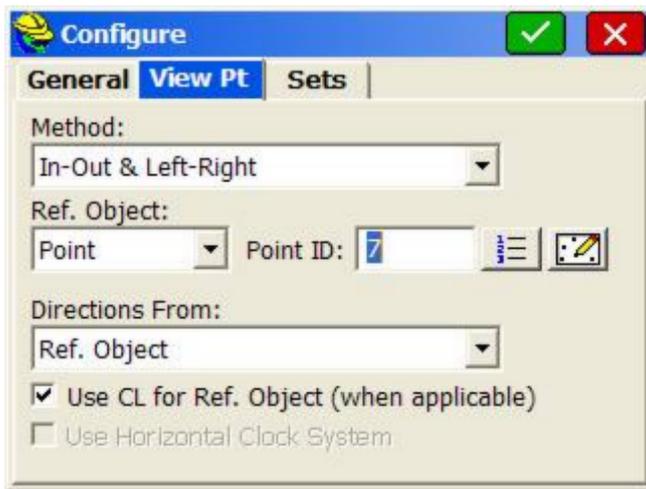
**Read then Store:** With this option, the **Enter** key takes the shot and stores the point. This option works very well with the **Hgt/Desc Prompt on Save** turned on, in which case **Enter** key takes the shot, then displays

the results and provides an opportunity for editing as in the Store Point dialog shown above.

**Read or Store:** The first **Enter** key takes the reading and the second **Enter** key stores the reading.

## Configure (View Pt)

These settings control the reporting appearance of the stakeout navigation information. The **Method** setting allows you to choose the stakeout information that is most appropriate for your situation and personal preference. The options for **Method** are described in detail below.



### Method Options:

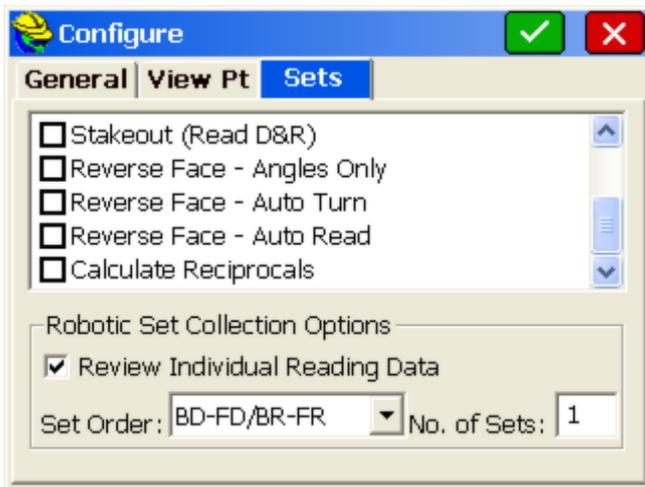
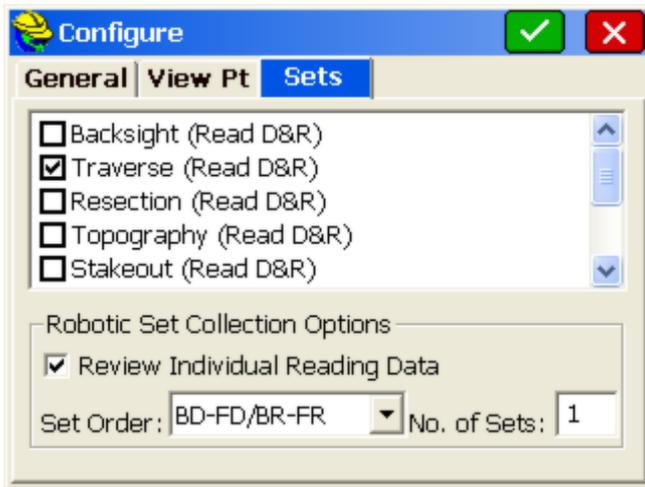
- **North-South, East-West:** When total stations are used, the direction to go in stakeout can be North-South, East-West. For instance, the program might advise, "North 3.582, East 1.917." This method is better suited to GPS work and is subject to having a sense, in the field, of the north direction.
- **In-Out, Left-Right:** Nearly all surveyors choose this method. If you are staking a point located 100 meters from the instrument, and take a measurement at 97 meters, the program will respond, "Out 3". If the **In-Out, Left-Right** method is selected, then the **Ref. Object** and **Directions From**

options become available to further define left-right. The **Ref. Object** box allows you to choose a stationary point by which the directions will be referenced. This point can be either the instrument or a known point. If Ref. Object is set as instrument, then left is defined as left of the line between the instrument and the rod. Likewise, if Ref. Object is point then left is defined as left of the line between the point and the rod. The second option, **Directions From**, allows you to decide whether the directions are relative to the stationary point selected in **Ref. Object** or to the moving Rod.

- **Direction to Point—Azimuth, Distance**: This directs you to the point for stakeout by the total distance and the azimuth, in either the 360 degree circle or a 400 degree circle if configured to grads. The **Use Horizontal Clock system** option converts the 360 (or 400) circle into a 12-hour circle with 60 minutes per hour, and is used in certain military applications. North is 12 o'clock.
- **CL In-Out, Forward-Back if Alignment available**: This option overrides the settings above, and if the stakeout involves a centerline, the program will direct the user by distance in to or out from the centerline and forward or back along the centerline.

## Configure (Sets)

This tab allows the user to define how the software will handle angle sets, reciprocals, and direct and reverse.



- D&R:** The user can choose to measure direct and reverse readings for backsight, traverse, resection, topography, or stakeout routines. If the user measures direct and reverse for the backsight readings, all foresight readings that also are recorded direct and reverse will be recorded and computed as angle sets. If the backsight reading is only measured direct, then foresight points that are measured direct and reverse are then combined to produce an

average observation record for the vertical circle, which is stored in the .rw5 file as a sideshot (SS) record. For calculation purposes, the routine only averages the distances using both vertical circle readings, and uses the direct horizontal reading for the direction. Both the direct and reverse readings are stored in the .rw5 file as a note record. When disabled, (default setting) only the direct foresight shot will be taken. This option improves accuracy on elevation measurements and mimics a feature found on the SDR data collectors. The Resection D&R will also apply to Remote Benchmark.

- **Reciprocal Calc:** The Reciprocal Calculation option has three settings: No, Prompted, and Always. It governs the calculation of the elevation of foresight points taken with a total station, where a backsight measurement is also taken. When set to Always, the program will calculate the distance to the foresight point and delta elevation by combining the foresight and backsight measurements. When set to Prompted, the program will detect the backsight measurement and ask the user if the occupied point should be calculated using both previous foresight and current backsight. If set to No, the program calculates foresight points based only on the foresight measurement. If, for example, you had a vertical difference of +1.2 going up to the foresight, and then when you backsighted the difference was -1.0, the program would calculate the average difference (1.1) and would lower your occupied point by 0.1 “on-the-fly”, prior to conducting foresights. This is useful for multi-setup topo work, in particular, where no further adjustment is anticipated. For closed traverse or high-precision work, it is recommended that you run with Reciprocals off and use the adjustment options found in your office software or within Cogo, Process Raw File, in SurvCE. Reciprocals, because they re-calculate your occupied point by combining the backsight with the prior foresight information, should be used with care, because they will degrade the precision of the work if backsights are not precisely measured, with correct target heights.
- **Reverse Face Angles Only:** When taking Face 1 and Face 2 foresights, or when doing Set Collection, the program will use the distance from the direct reading only, but will use the horizontal and vertical angles from both the direct and reverse face readings. This setting is repeated and displayed within **Configure** in Set Collection. Any change in either location controls the setting. (Note that in Manual Total Station, you will be prompted for reverse face distance, but the entry will not be used.) When using robotic total stations, which do not take distance measurements in reverse face, setting Reverse Face Angles Only is necessary to use motorized direct and reverse readings.
- **Reverse Face - Auto Turn:** This option is for motorized instruments only and when enabled will automatically turn the instrument to the reverse face.

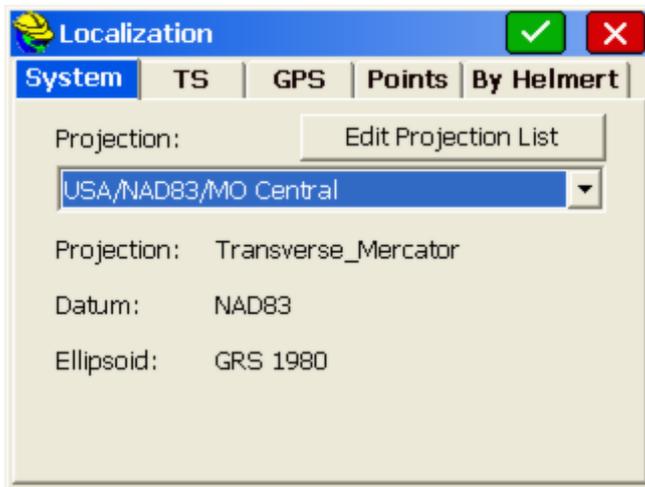
- **Reverse Face - Auto Read:** This option will immediately take a reading after the instrument has turned to the reverse face. You must make sure that the auto targeting option is on.

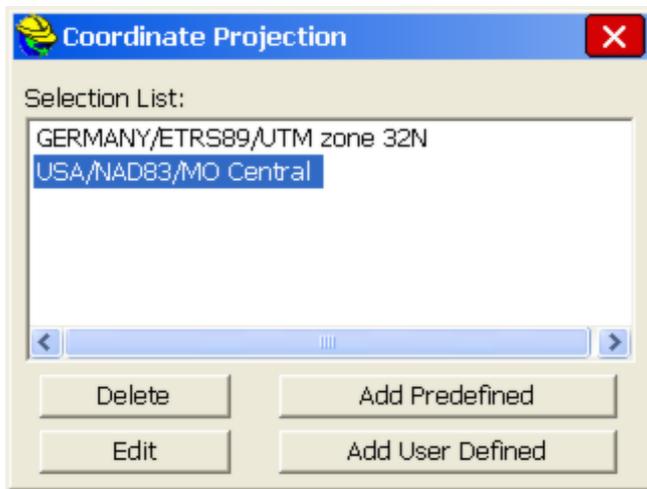
## Localization

This command allows you to define the project coordinate system, geoid usage, and scale factors, as well as align on a local coordinate system for GPS. Further discussions on localization are found in *Tutorial 2* near the end of the manual.

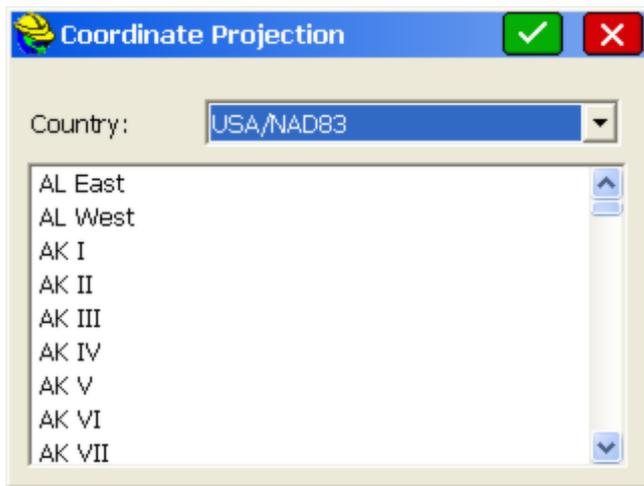
### System Tab

Click **Edit Projection List** to add to the list and to create user-defined projections. The user may select a predefined or create a user-defined coordinate projection system





- **Projection:** If you click the arrow to the right of the current projection, you can select from a list of projections that you have previously created. But to select a projection that you haven't previously used, choose **Edit Projection List**.
- **Edit Projection List:** Click this button to select a predefined projection or define a new projection.
- **Add Predefined:** If you click **Add Predefined**, you can set the country/projection to use at the top of the dialog, then choose the zone within the projection. For example, in the United States, State Plane 83 is a common projection, with various grids available covering all states. If Austria is selected, options for that country appear.



- **Country:** Some of the projections available for selection in the **Country** category are discussed below:

**NAD 27:** When selecting this coordinate system, you will also need to specify a state plane zone. SurvCE will use data files to perform a NADCON datum shift from WGS84 to NAD27 coordinates. By default, only data files for the continental U.S. are loaded to the data collector. If you are working outside this region, please load the appropriate files from your CD to the SurvStar\NADConv directory. NAD27 uses the Clarke 1866 ellipsoid.

**NAD 83:** When selecting this coordinate system, you will also need to specify a state plane zone. NAD 83 uses the GRS80 ellipsoid.

**UTM:** The ellipsoid used in the Universal Transverse Mercator calculation is determined by the Datum selection. If you choose the option, “WGS 84/Automatic Zone Selection”, the zone is determined by the lat/lon values read in from the receiver. If you know your UTM zone, you can also select it. Whenever SurvCE does a reverse calculation (from UTM to WGS84) you will be prompted to enter a zone number.

**3TM (Canada):** This system is also referred to as “MTM”. It is a 3 degree zone width Transverse Mercator calculation. You may select between the Clarke 1866 ellipsoid and the WGS84 ellipsoid.

**New Zealand:** You may select between “NZGD2000” and “NZGD49”. Both use the Transverse Mercator calculation. NZGD2000 uses the GRS80 ellipsoid. NZGD49 uses the International 1924 ellipsoid. You

may specify a Meridional Circuit with either datum. To select the circuit, press the **Define** button. You will see a pull-down list with all Meridional Circuits as well as the option to pick **None**.

**RGF 93 (France):** This system requires that you have the file named “Predef1.csl” in the SurvStar directory on the data collector. If this file is not found, please re-install SurvCE.

**NTF (France):** This system requires that you have the file named “Predef1.csl” in the SurvStar directory on the data collector. If this file is not found, please re-install SurvCE. NTF is an approximation of the NTF-GR3DF97A grid transformation.

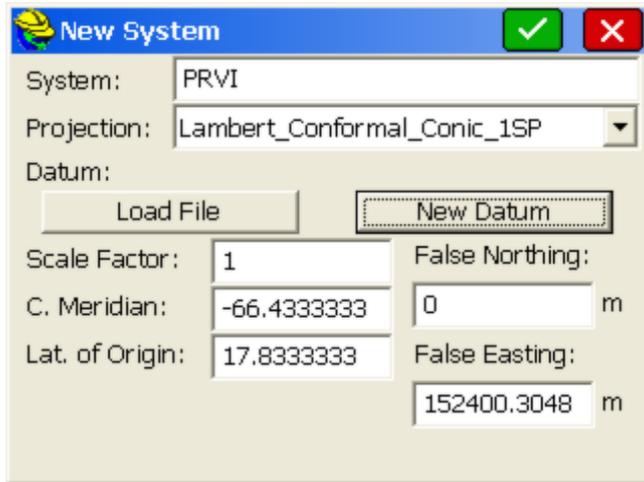
**NTF-GR3DF97A:** This system is a grid transformation that requires the files “Predef1.csl” and “gr3df97a.bin” to be in the SurvStar directory on the data collector. The “Predef1.csl” file is part of the default installation. You will need to use **Data Transfer** to copy the “gr3df97a.bin” file from your CD to your data collector.

**OSTN02 (UK):** This system is a grid transformation that requires the files “Predef1.csl”, “ostn02\_x.bin” and “ostn02\_y.bin”. The “Predef1.csl” file is part of the default installation. You will need to use **Data Transfer** to copy the “ostn02\_x.bin” and “ostn02\_y.bin” files from your CD to your data collector.

**RD2000:** This is the RD NAP transformation for the Netherlands. This system is a grid transformation that requires the file “Predef1.csl”, “X2C.grd” and “Y2C.grd”. The “Predef1.csl” file is part of the default installation. You will need to use **Data Transfer** to copy the “X2C.grd” and “Y2C.grd” files from your CD to your data collector.

**Denmark 34:** Used for all cadastral mapping and for most technical mapping carried out in Denmark. System 34 is a two dimensional - horizontal - coordinate system. System 34 is based on the National Geodetic Reference Network and is divided into two different zones, one covering Jutland and Fuen, and the other covering Sealand. The island of Bornholm has its own coordinate system called System 45.

- **Add User Defined:** To define a new coordinate system, go to the Localization under the EQUIP tab. You will find the **Edit Projection List** button under the SYSTEM tab. Then select the **Add User Defined** button. Enter a name for your system (e.g. PRVI for Puerto Rico/Virgin Islands), then select a projection (in the example below, Lambert\_Conformal\_Conic\_2SP) and enter the appropriate parameters. Note that all latitude and longitude values are in decimal degrees and False Northing and False Easting are always presented in meters. All entries involving degree must be in decimal degrees based on a 360 circle.



**New System**

System: PRVI

Projection: Lambert\_Conformal\_Conic\_1SP

Datum:

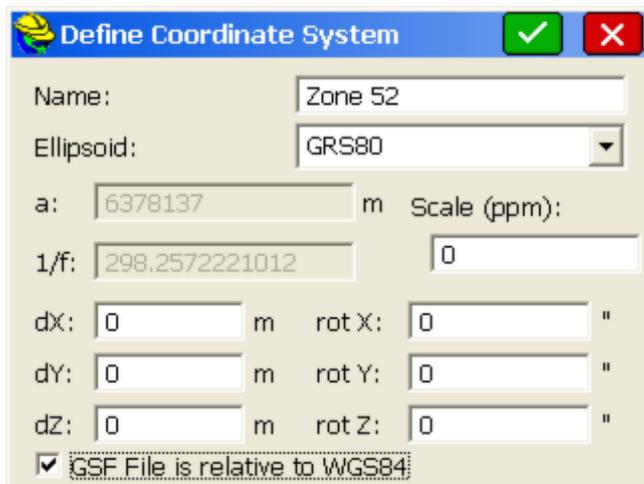
Load File      New Datum

Scale Factor: 1      False Northing: 0 m

C. Meridian: -66.4333333

Lat. of Origin: 17.8333333      False Easting: 152400.3048 m

**New Datum:** You may select a predefined Ellipsoid or set your own parameters by typing in a new ellipsoid name and entering values for a and 1/f. The values for dX, dY, dZ, rot X, rot Y, rot Z and scale are “to WGS84”.



**Define Coordinate System**

Name: Zone 52

Ellipsoid: GRS80

a: 6378137 m      Scale (ppm): 0

1/f: 298.2572221012

dX: 0 m      rot X: 0 "

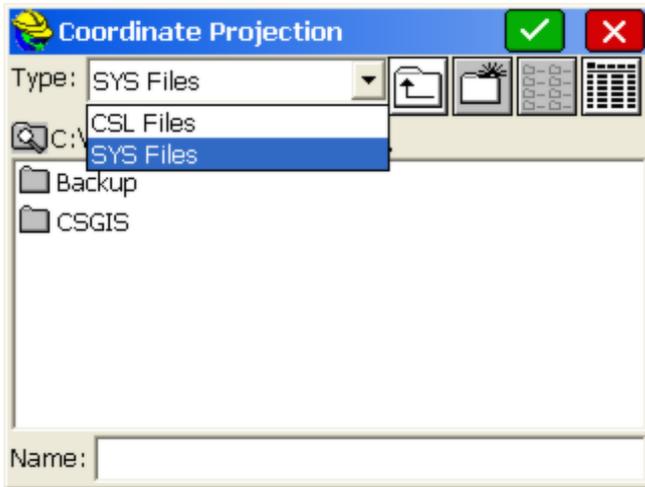
dY: 0 m      rot Y: 0 "

dZ: 0 m      rot Z: 0 "

GSF File is relative to WGS84

If the values you have are “from WGS84”, simply reverse the sign of

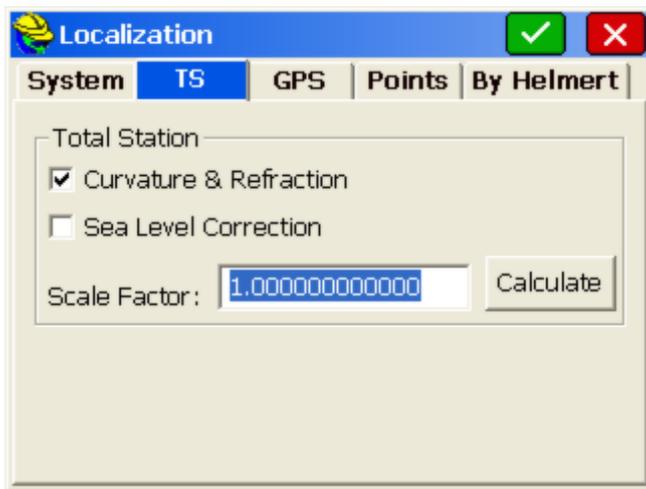
each value (positive becomes negative and vice versa). You will need to save the system to a file. You may save the system to a “.sys” file or a “.csl” file. Sys files contain only one system definition. Csl files contain multiple system definitions. Both files are ASCII text files using OpenGIS WKT (Well Known Text) format.



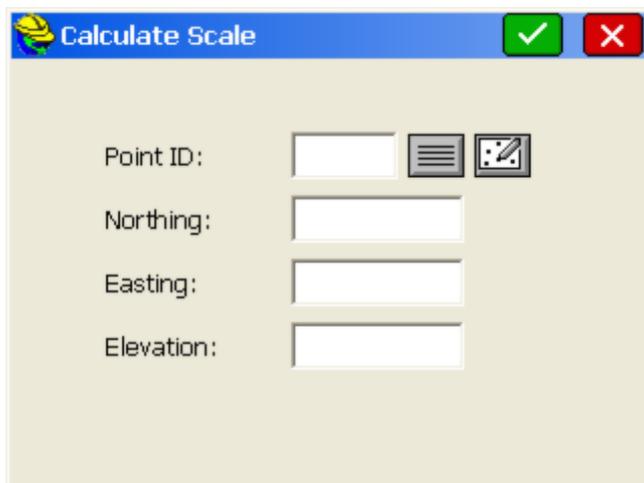
**Load File:** To load a user-defined coordinate system from a file, Click under the **Edit Projection List** button under the SYSTEM tab in Localization. Select **Add User Defined** and then **Load File**. Change the File Type at the top to “.sys” or “.csl” depending on the type of file you are loading. A “.sys” file will be associated with each job. You can load the projection last used on a survey job by loading its “.sys” file. Select your file and hit **OK**. If you have selected a ".csl" file, you will be asked to choose from a list of system definitions found in the file. For the “.csl” type, you may verify that the details of your system have been loaded correctly by clicking the edit option.

## TS Tab

The TS tab is where you specify the total station scale and adjustment options.

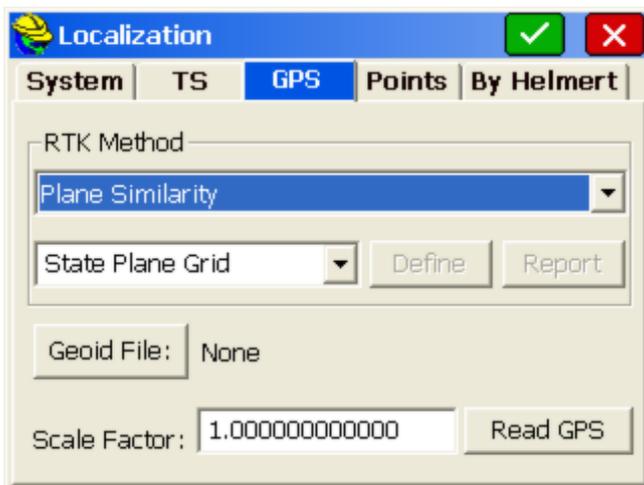


- **C & R (Curvature and Refraction):** This option applies only to total station configurations and will be unavailable when your instrument is configured to any GPS option. This factor causes an adjustment in distance measurement. Effects are negligible except over long distances. It is recommended that this toggle be enabled, except in those very rare cases where the instrument factors in curvature and refraction.
- **Sea Level Correction:** If the sea level correction toggle is enabled, the horizontal distance at the source point's elevation is reduced to the sea level chord using the mean height of the vector. Typically this value is negligible unless measuring very long distances.
- **Scale Factor (TS):** For most applications, the Scale Factor should be set to 1.0 to work on the ground with a total station. The scale factor represents the combined grid/elevation factor that reduces ground distances to grid. Therefore, for total stations, the scale factor acts as a multiplier. All distance measurements taken by a total station will be multiplied by the scale factor. Because there are two potential uses of the scale factor (to adjust GPS measurements and to adjust total station measurements), two distinct scale factors are stored and recalled for any job, one for total stations located on the TS tab and one for GPS located on the GPS tab.
- **Calculate:** This routine will calculate the combined factor based on entered coordinates. The coordinates must fall within the selected grid system, and the elevation must be orthometric.



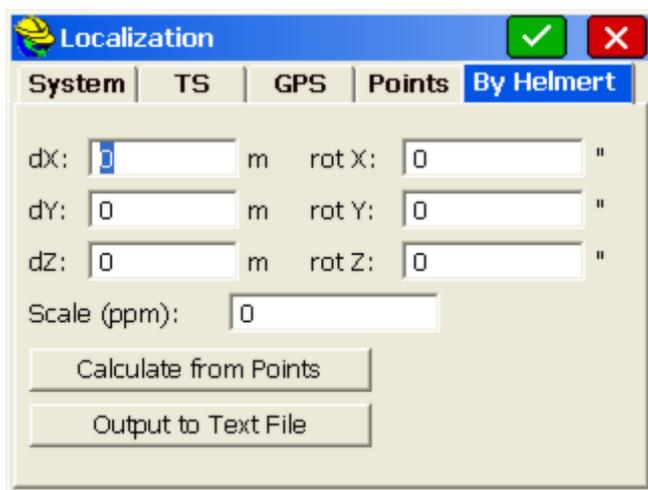
## GPS Tab

The GPS tab is where you define the RTK methods, geoid file, and GPS scale factor.



- **RTK Method (Transformation Types):** The transformation can be by plane similarity, rigid body, or seven-parameter Helmert methods. Plane Similarity

and Rigid Body both use a best-fit least-squares transformation. The difference is that the rigid body method does a transformation with a translation and rotation, without scale. The plane similarity does a rotation, translation and scale. These two methods only apply when two or more points are held horizontally in the points tab. The Helmert method requires the user to enter the seven parameters on the BY HELMERT tab.



- **RTK Method (North Type):** This option applies to the rotation when using one-point localization. For this alignment method, the state plane coordinate is translated to the local coordinate. Then the rotation can use either state plane grid north or geodetic north.
- **Scale Factor (GPS):** For most applications, the Scale Factor should be set to 1.0 to work on the grid coordinate system using GPS. The scale factor represents the “combined” grid/elevation factor that reduces ground distances to grid. Therefore, for GPS, the scale factor acts as a divisor. All GPS coordinates will also be divided by the scale factor. In this way, the same “ground to grid” number can be used to convert total station shots to the grid, or alternately to convert GPS shots to the ground.

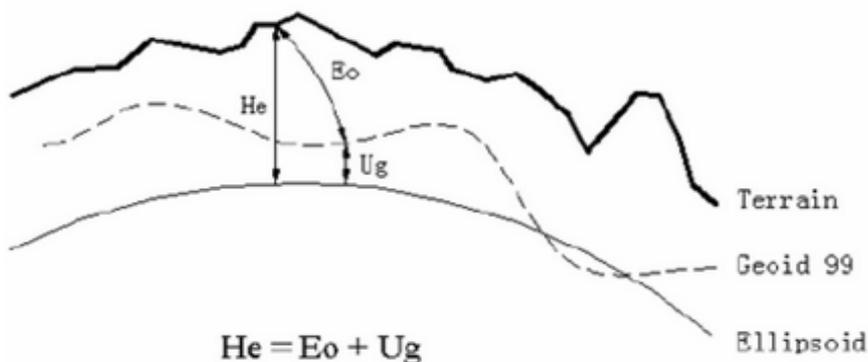
To match the coordinates of any standard transformation (e.g. UTM, NAD83), the scale factor should be set to 1.0. When configured to total stations, the **Calculate** option will calculate the combined grid/elevation factor from any entered coordinate—based on your current state plane zone setting. This can

allow you to go “ground to grid,” to reduce the distance measured by total station to the sea level grid distance of GPS. If set to a GPS configuration, **Calculate** becomes **Read GPS**. The Read GPS option is grayed out if a multi-point localization is active. In that case, the scale factor is fixed by the localization itself, and is the inverse of the value appearing in localization, because within **Units**, we display the “ground to grid” number, whereas in localization, we display the “grid to ground” multiplier. For base or one-point rover localizations, **Read GPS** applies. After converting the LAT/LONG from the GPS to the state plane coordinates and computing the grid and elevation factors, the Scale Factor is applied as the final adjustment to the coordinates. This adjustment is used on the X and Y coordinates, but not Z. In GPS, the Scale Factor is applied by dividing the distance between the coordinate and a base point by the Scale Factor. The coordinate is then set by starting from the base point and moving in the direction to the coordinate for the adjusted distance.

The base point is the first point appearing in the GPS Localization option. If there are no points specified in Localization, then 0,0 is used as base point. The Scale Factor can be entered directly or calculated using the grid factor and elevation for the current position. When using the current position, the program will read the LAT/LONG from the GPS receiver. The scale factor is then calculated as:  $(\text{State Plane Grid Factor} - (\text{Elevation}/\text{Earth Radius}))$ . A scale factor can be used to make grid-to-ground conversions between identical points. This is useful if you want to adjust the lesser sea level distances of GPS to the ground (greater) distances measured by total stations whenever you are above sea level. The grid to ground scale factor is lower at higher elevations because it acts as a divisor (the scale factor is always defined as “ground to grid”). In summary, when configured to GPS, the scale factor (typically  $<1$ ) can be used to go “grid to ground” through division, and when configured to total stations, the scale factor (typically  $<1$ ) can be used to go “ground to grid” through multiplication. It can also be used for any other scaling purpose desired, but be advised that any scale factor used for GPS is used as a divisor. Because there are two potential uses of the scale factor (to adjust GPS measurements and to adjust total station measurements), two distinct scale factors are stored and recalled for any job, one for total stations located on the TS tab and one for GPS located on the GPS tab.

- **Geoid Separation File** : This option will incorporate the geoid undulation in determining the orthometric elevation of the measurement. The definition of the geoid model as currently adopted by the National Geodetic Survey is the equipotential surface of the Earth's gravity field which best fits, in a least

squares sense, global mean sea level. Orthometric elevation measurements are used in survey calculations. In order to convert ellipsoid heights (He) as measured by GPS into orthometric elevations (Eo), you must provide for a correction between the GPS-measured ellipsoid (reference ellipsoid) and a constant level gravitational surface, the geoid. This correction is the geoid undulation (Ug). Use XPort or SurvCOM to download the Geoid Separation File. This option only has significant impact with one-point alignments. The zip file containing the Geoid Files (GSF, Geoid99 or EGM) is found on the SurvCE installation CD, and a portion of any such file can be specified (by size and center point) for downloading to the data collector using Carlson X-Port or Carlson SurvCom.



## How To Use Geoid Files with Carlson SurvCE

1. Download and/or install either Carlson X-Port or SurvCOM to the desktop computer.
2. Download and/or install "CarlsonGeoidGrids.exe" to a location on your desktop computer (Typically installed to the "...\Program Files\Carlson X-Port\" directory).
3. If you have Microsoft ActiveSync already installed on your computer, make sure that it is not currently occupying the COM port.

To do this:

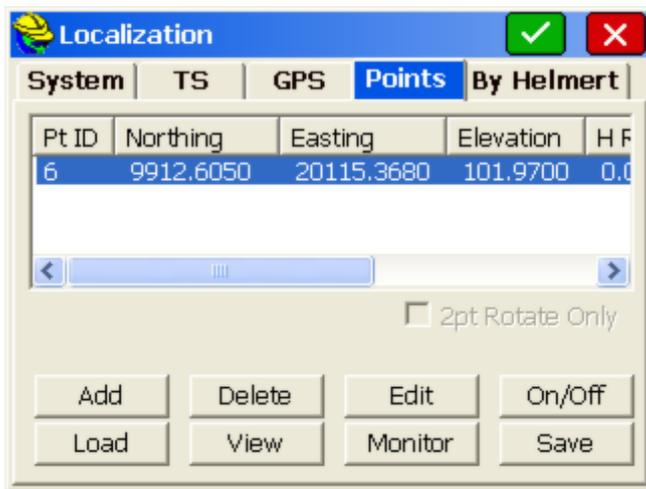
Launch ActiveSync and select **Connection Settings** from the **File** menu.  
 Remove the check box that refers to the port you intend to use with Carlson X-Port (Typically COM1).  
 Select **OK** to exit **Connection Settings** and close ActiveSync.

4. Connect your handheld device to your desktop computer using a serial cable.

5. Run Carlson SurvCE on the handheld device and select **Data Transfer** from the FILE tab.
6. From within the **Data Transfer** dialog, select the **SurvCADD(Carlson Civil)/Carlson Survey Transfer** option.
7. Leave the data collector waiting for communications as shown by the resulting **File Transfer** dialog.
8. Launch either Carlson X-Port or SurvCOM from your desktop computer. If you are using Carlson X-Port, select **Carlson SurvCE/SurvStar/G2** from the **Tools** menu to launch SurvCOM.
9. From within SurvCOM, and while connected to the handheld computer via a serial cable, you should be able to see the contents of the handheld device on the right and the contents of the desktop computer on the left simultaneously. If you do not see the handheld device on the right, you are not connected.
10. Select the **Geoid** icon located at the bottom of the **SurvCOM** dialog.
11. From within the **Set Geoid Area** dialog, verify the path to the geoid files is set to the installed location of these files as defined in step 2 of this document (Typically "...Program Files\Carlson X-Port").
12. Select the desired geoid model to extract an area from.
13. Key in the approximate latitude and longitude of the center of the area.
14. Define the grid size for the area you want the model to cover (Supported sizes are 50-250 miles, 80-400 kilometers and 1-5 degrees, however, keep the size 100 miles or smaller for better performance).
15. Name the geoid model with any name that you want (e.g. "geoid"). You may want to name this file with a logical name for the location of the area for future reference (e.g. "geoid-LA").
16. Select the **OK** button to automatically transfer the file to the "...\Survstar\" directory of the handheld device. A copy of the file will also be created on your desktop computer in the currently selected folder.
17. On the handheld device, go to the FILE tab and select **Job Settings**, then choose the GPS tab.
18. Select the **Geoid Separation File** button and choose the geoid file you created and transferred with SurvCOM.
19. You have now completed the definition and selection of the geoid file. Select **OK** to exit the **Job Settings** dialog.

## Points Tab

This tab is where the user adds pairs of positions to create a localization.



- **View:** The local coordinates are shown in the POINTS tab by default. Pressing **View** will switch the view to show the geodetic, Lat/Lon coordinates.
- **Scale:** The Scale Factor, shown in the Localization dialog when two or more localization points are used, is a multiplier and represents “grid to ground”. When configured to GPS in release 1.50.004 or higher of SurvCE, any GPS localization scale factor is displayed within the UNITS tab of **Job Settings** in inverse form to represent “ground to grid”.
- **Add:** Enter the alignment or localization points by coordinate values or by entering a point number. If you choose the point number method, you can enter a point number or select them from the point list. If you choose the **From List** method, you can access points in the Control File, if a Control File is active (See Job Settings, Options). You can average as many readings as you like when you add points, and view the range and residuals. It is recommended that you use the point number option and carefully hand-enter your local grid system coordinates first, using either List Points, option **Add**, or Keyboard Input. Entry of coordinates “on-the-fly”, in the field, provides opportunity for error. Once you click **OK** in the coordinate dialog, you will have three options for establishing the GPS position for the named local point.

**Add Method 1--Read GPS:** This allows you to collect measurements from the GPS receiver and average as many readings as you choose. Once the readings are complete, the software will present a dialog that

displays the range and residuals of the averaged readings.

**Add Method 2--Enter Latitude/Longitude:** This allows you to hand-enter known geodetic coordinates for the local position. The elevation should be the ellipsoid elevation in the current job units if a geoid model is not applied. If a geoid model is applied, then the elevation should be the orthometric elevation in the current job units. This method allows manual entry of a localization file without occupying points in the field. Note that you do not enter the decimal point for decimal seconds.

Use dd.mmssss format.

Latitude:   North  South

Longitude:   West  East

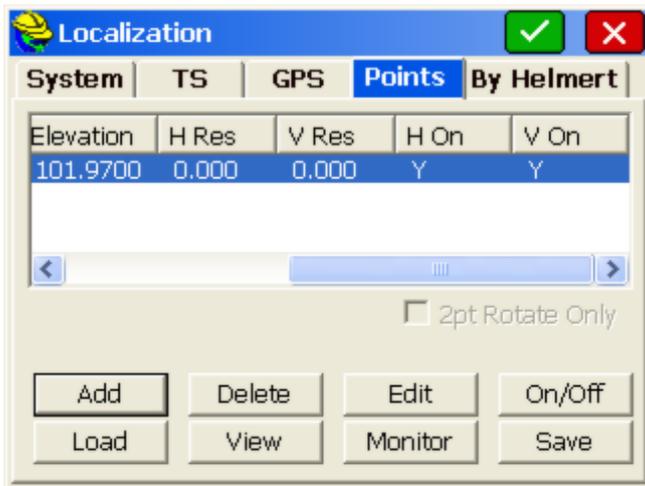
Elevation:  ft

If you use manual entry of a localization data set, it is important that you either utilize an existing base GPS receiver with the fixed antenna location that was used to survey the original geodetic positions, or that you set up your base on a known GPS position measured previously using that localization data set. Good survey practice would include checking into known positions to verify the quality of your hand-entered GPS localization and verifying low residuals in the Localization screen. With all data pairs used for both horizontal and vertical control (none turned off), the resolutions for this data set will appear.

**Add Method 3--From Raw File:** This allows you to use a point from the raw data file that has been previously collected via GPS. This is just like **Read from GPS** except you are recalling a point previously measured and stored in the raw file. For this to work, you must have the base

antenna in the same position as when the original raw file was collected, or you need to set your base antenna over a known coordinate from the original survey, and enter those original coordinates and the new base antenna height within the command Configure Base.

- **Delete:** Allows you to delete the selected item from the list. Note that it is not necessary to delete a localization point if you simply want to avoid using it. You can disable both the horizontal and vertical component of the point, but keep it available for use later.
- **Edit:** Allows you to edit the selected item in the list. It will display the northing, easting and elevation of the localization point, which can be changed.
- **On/Off:** Allows you to remove the horizontal or vertical components of your localization points. This is a frequently used feature that enables the use of one point for vertical control only (turn off its horizontal component) and other points for horizontal control (turn off their vertical, if appropriate). Points with no known elevation (0 for example), would obviously be used only for horizontal control, as shown in this example.



Note that in this example, it takes three horizontal control points, active “H On = Y” to get horizontal residual results, and four vertical control points, active “V On = Y” to get vertical residual results. You can employ trial and error to remove different points from consideration both vertically and horizontally

and watch the residuals of the remaining control points improve or degrade. In this way, if you have four or more total control points, you can determine the best combination to use as horizontal and vertical control.

- **Load:** This allows you to load any localization file for modifying or for the purpose of associating it to the current job. Note that the **OK** button must be used if the intention is to associate the loaded file to the current job.
- **Monitor:** Goes to the standard Monitor screen. This is particularly useful to verify the quality of your satellite coverage and your fixed or float status. You always want the best possible fixed status when conducting a rover-based localization.
- **Save:** Allows you to save the control points in a file.
- **2 pt Rotate Only:** Allows you to use the second point in the localization file for direction but not for scaling. In this case, any scale factor set on the UNITS tab in **Job Settings** would be active.
- **OK:** Pressing **OK** will temporarily recall the current Localization as you work. If you change the Localization file, **Save**, then **Cancel**, the original Localization file will still be active. Pressing **OK** is what makes it active, and current. In this case, you would need to Load the new Localization file and press **OK** to make it active. You can choose to **Add** localization points midway on a job, and not actually use them by pressing **Save**, then **Cancel**. Then when the job is complete, you can recall the Localization file with all the old and added localization points, go to **Process Raw File**, and re-calculate all surveying points according to the new Localization.

## **Discussion of Localization Techniques**

If you do a base localization by entering Latitude and Longitude or known coordinates on the designated coordinate system, then you do not need to add localization points. A base localization would put you on grid north and grid scale and would work for any new job where you are not trying to match existing coordinates. However, any time you are working on a project that has existing coordinates, you will most likely need to do a Localization. Even if that existing job is supposedly on state plane, UTM or another known coordinate system, the project coordinates often fail to match grid scale and grid north exactly, requiring localization. When localizing, it is advisable to use at least three points for horizontal control and four points for vertical control, in order to get a measure of residuals (or accuracy). The program will “best fit” a plane through all activated (H=On and/or V=On) control points. The residuals are how much each activated point is off of the plane surface. Because multiple elevation points may create a slightly tilted plane, some surveyors will verify that the vertical control has low residuals and is accurate using multiple vertical control points, then turn off all but

one (V=Off) and use only the nearest vertical (elevation) as they progress through the job.

**Note:** The Scale Factor chosen in UNITS under **Job Settings** will cause all GPS measurements to be adjusted by the scale factor. For GPS, scale factors can only be entered for one-point localizations (base or rover). For multi-point rover localizations, the scale factor is computed by the localization and fixed. It appears grayed out under UNITS in **Job Settings**. When a scale factor is used for one-point localizations, scaling occurs along the vector outward from the single localization point in the direction of the measured point. For GPS, the scale factor acts as a divisor. A scale factor of 0.9 will calculate the measured point  $1/0.9$  units further away from the single localization point. Therefore, it is recommended that you keep the scale factor set to 1.0. When configured to total station, the scale factor is sometimes used to go “ground to grid”. When configured to GPS, the scale factor is in is sometimes used to go “grid to ground”, to better match total station scaling. The scale factor is defined as “ground to grid”. To go “ground to grid” from high elevations, for example, it would be less than 1. It would multiply total station measurements and reduce them to grid. It would divide GPS measurements and expand them to ground. If your goal is to work on the specified state plane, UTM or other grid coordinate system, and you are planning to use a one-point localization, then the scale factor should be set to 1, unless you are trying to match “ground” coordinates, where the coordinates are “true north” but not “true scale”. In all other cases, matching ground coordinates with GPS is best accomplished with a multi-point rover-based localization. The resulting “effective” scale factor multiplier will appear in the localization screen, such as the 0.999779 value shown in the last figure.

After a change in a localization file, any points measured in the field by GPS will be converted from Lat/Long to local coordinates by using the new localization file. For this reason, it is a good idea to re-convert older GPS measurements to the same, compatible coordinate system by going to **Process Raw Data**, option **Process GPS**, within the COGO tab.

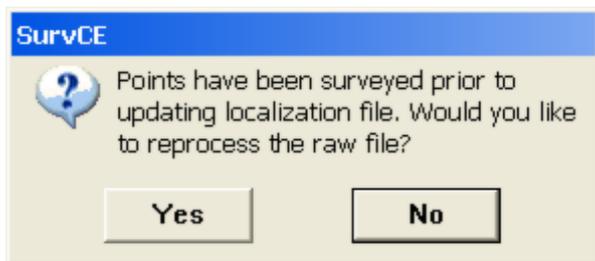
## Geoid Files

The Geoid file is loaded onto SurvCE using Carlson X-Port. You first select the area of interest, then X-Port “carves out” the geoid for that area and downloads it to SurvCE. You set the Geoid file to use in the GPS tab of **Job Settings**. The Geoid should be used principally with one-point localizations. Starting with a known position for the base (or using a one-point rover localization and approximate base position), the program will add or deduct the geoidal separation

from the computed Z value on all measurements, and will match more closely to geoid-based surface elevations. The Geoid can also be used with multiple-point rover localizations, since the added accuracy provided by the geoidal calculation can reduce vertical residuals. This is true, however, only if the points being matched had Z values that, themselves, considered the geoid. Since you will get a best-fit plane that minimizes vertical residuals with or without use of the geoid, it is often not used with rover-based localizations.

## Changing or Updating the Localization File

There are two ways to change a localization file. One method is to edit an existing file by deleting elements, and the second is to add additional localization points. In either case, whenever a change in the “.dat” localization file is detected, you are prompted whether you would like to re-process any previously stored GPS points found in the raw file. The dialog below appears.



If you answer **Yes**, you will be directed to the **Process GPS** command found within **COGO, Process Raw File**.

## Recalculating Stored GPS Points

There is no requirement to survey all localization points first, unless you are doing stakeout. For simple topo or data gathering, you can set up your base, survey in one or two localization points with the rover, then gather data in **Store Points** as needed. As you move cross country and encounter another known, or unexpected, control point, you can localize on it and add it to the list. The next step would be to verify residuals, and if the results are good, you can reprocess the raw file and keep your entire survey fully updated. If the residuals are disappointing, you can choose not to include the new point in the localization file. Either remove it or turn its H and V components off. You can also choose **Process Raw File** to recalculate all GPS measurements at any time.

## Including the Base Position in the Localization File

To use the base in the localization, you should configure the base with the **Use Local Coordinates** option under **From Known Position**. Here, you configure the base by entering the local point (5000,5000,100, etc.) and start a new localization file (or use an existing one if it applies). Then, at your rover, you can add more points to the localization as necessary.

### **Localization and the Raw File**

If the scale for GPS is determined from the localization, a “GPS Scale” record of 1.0 and a “Localization Scale” equal to the calculated scale appearing in the Localization screen will be written to the RW5 file.

### **Using the Localization File to Improve Base Localizations through Logging Static Data**

The Localization File (.dat) typically applies to rover-based localizations. But if you did a **Read GPS** on your base antenna position and then took GPS shots with no rover localization, and logged static data on the base in the meantime, it is possible to submit that logged information to the OPUS program and obtain an accurate base position. At this point, it is still possible to recalculate all the field shots taken earlier from the less accurate base. To do so, follow the procedure outlined below.

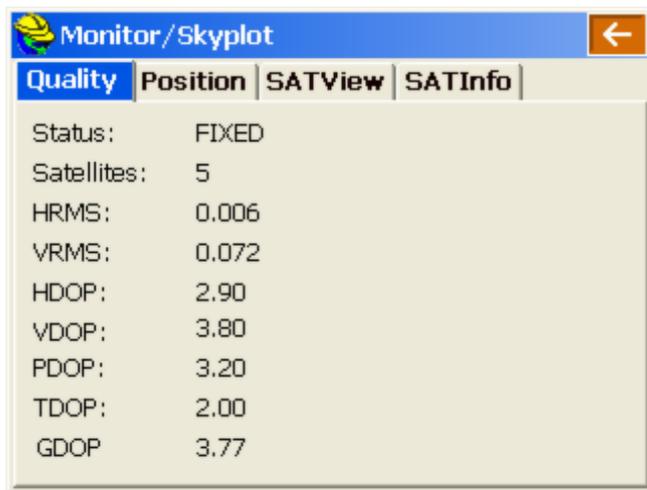
1. Store the Base Point (Reference Tab in the Monitor screen).
2. Add a point to the now-empty Localization File. For the local point, enter the grid system coordinate computed by OPUS or other program. For the geodetic Lat/Lon point, review the raw file and select the point you stored for the base.
3. Reprocess the raw file through the localization. All CRD points should then be relative to the new calculated (eg. OPUS-generated) coordinate .

## **Monitor/SkyPlot (GPS)**

The Monitor/Skyplot command allows you to review local position and quality of data.

- **Quality:** Under the QUALITY tab you monitor the status and number of satellites. You can also see values for horizontal and vertical RMS values, as well as HDOP, VDOP, PDOP, TDOP and GDOP values. Some instruments refer to RMS values as CEP and SEP. For the CSI DGPS and the Sokkia Axis 3 receivers using OmniStar, the BER value will be shown in order to give indication of the strength of corrections received. When set to CSI DGPS, the

age of corrections is also displayed. The number of satellites (SATS) is shown.



The screenshot shows a software window titled "Monitor/Skyplot" with a back arrow button. Below the title bar are four tabs: "Quality", "Position", "SATView", and "SATInfo". The "Quality" tab is selected and displays the following data:

Status:	FIXED
Satellites:	5
HRMS:	0.006
VRMS:	0.072
HDOP:	2.90
VDOP:	3.80
PDOP:	3.20
TDOP:	2.00
GDOP:	3.77

The Status is shown as either:

**AUTONOMOUS:** No radio communication between base and rover.

**DGPS:** Corrections from a differential sources such as WAAS or SBAS.

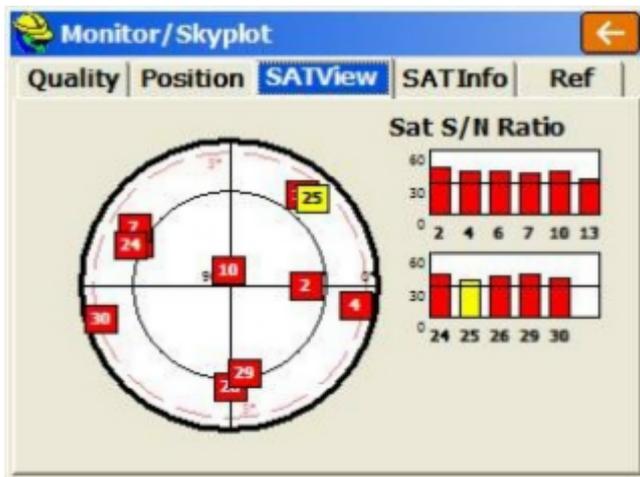
**FLOAT:** Communication has been established, but ambiguities have not been resolved.

**FIXED:** Position has been resolved.

- **Position:** Under the POSITION tab you see the current position given in latitude, longitude, ellipsoid elevation, geoid separation, and orthometric elevation. You will also see the local grid coordinates here.



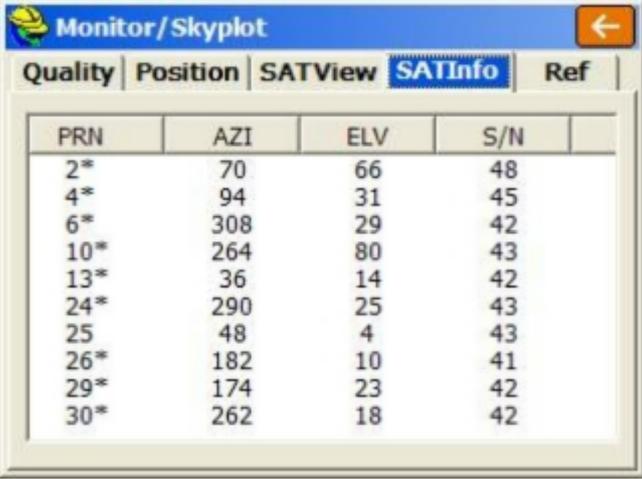
- SATView:** Under the SATView tab, the spatial orientation of the satellite constellation is shown. Click on any satellite number to see details. You can also toggle satellites on and off if supported by the GPS.



- SATInfo:** This tab shows information on Satellites.
- PRN is the satellite reference numbers. \* indicates satellite in use for position

calculation.

- AZI: is the satellite azimuth.
- ELV: is the satellite elevation above the horizon.
- S/N: is the signal to noise ratio indicating quality of satellite signal.

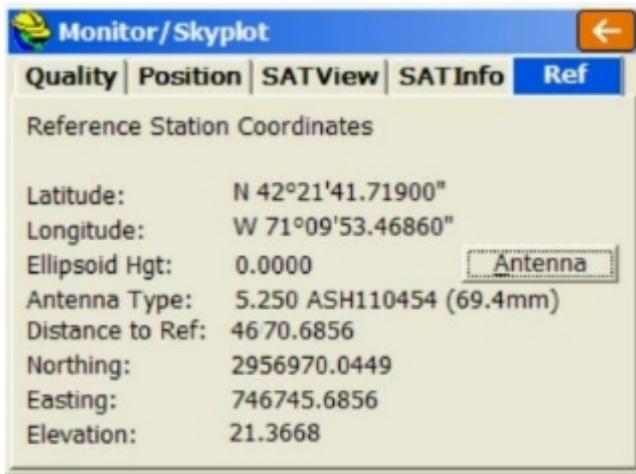


The screenshot shows a software window titled "Monitor/Skyplot" with a blue header bar. Below the header is a tabbed interface with five tabs: "Quality", "Position", "SATView", "SATInfo" (which is selected and highlighted in blue), and "Ref". The "SATInfo" tab contains a table with the following data:

PRN	AZI	ELV	S/N
2*	70	66	48
4*	94	31	45
6*	308	29	42
10*	264	80	43
13*	36	14	42
24*	290	25	43
25	48	4	43
26*	182	10	41
29*	174	23	42
30*	262	18	42

- **Ref:** The REF tab to the right of SAT Info appears with most GPS configurations (not with GPS Simulation). The REF tab will show the base station information stored to the reference file, which is created during base configuration. The Magellan/Ashtech GPS, for example, will show the distance from rover to base. The base coordinates can also be stored by pressing the **Store** button.

You simply enter a point number and description, and the precise base coordinates are stored in north, east and elevation, according to the localization file settings. Then the base coordinate point can be used for total station work as a setup or backsight. If a base position of 0,0,0 is detected, representing in invalid base setup, the **Store** button will be grayed out.

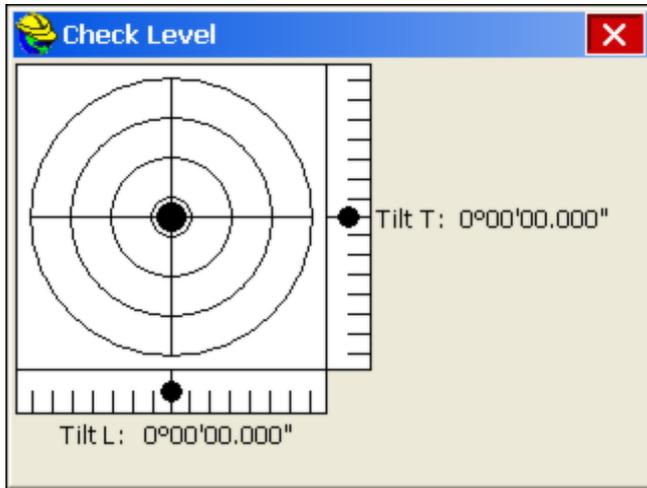


With Leica GPS, it also shows the status of the radio signal in the middle two lines. If the radio signal is interrupted, a “No Radio” message will appear.

The **Utilities** button associated with the Leica GPS configuration takes you straight to the radio settings, including cell modem configuration.

## Check Level (Total Station)

This feature is only available on instruments that provide information from electronic compensators. It allows the user to Check the level of the instrument from within the software.

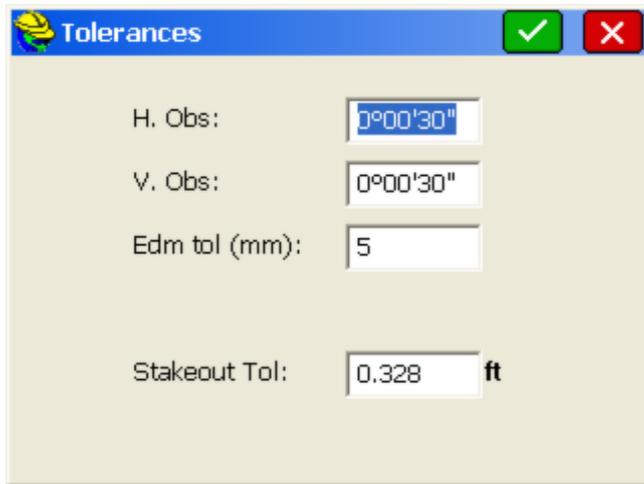


- **Tilt T:** Shows the compensator value.
- **Tilt L:** Shows the compensator value.

## Tolerances

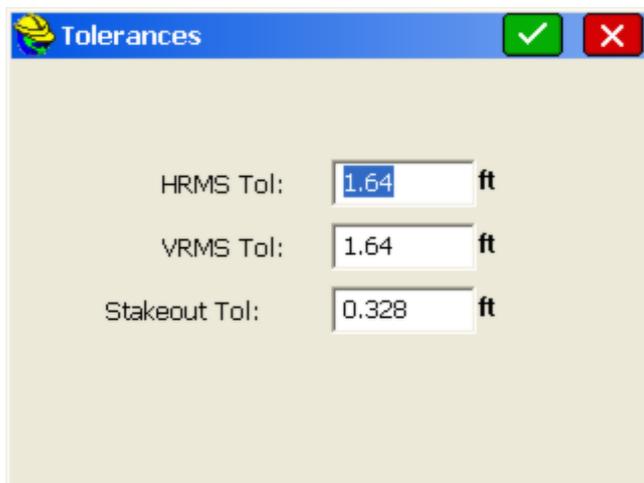
This command allows you to set operating tolerances for the collection of points.

### Total Station Tolerances:



- **H. Obs:** This specifies the horizontal observation tolerance as an angle field. A tolerance of zero is not allowed.
- **V. Obs:** This specifies the vertical observation tolerance as an angle field. A tolerance of zero is not allowed.
- **Edm tol (mm):** EDM fixed tolerance in millimeters specifies the EDM error that is independent of the length of the line measured.
- **Stakeout Tol:** This specifies the maximum difference between the target location and actual staked point. When the staked point is beyond the tolerance, SurvCE displays a warning dialog. The Stakeout Tolerance is systematically applied to all stakeout commands. The program will respond with a warning screen such as “Stakeout is beyond the Tolerance Setting. Do you wish to continue storing?” The angle and distance tolerances are applied to multiple distance measurements (when **Configure Reading** specifies multiple **Num Dist Readings**) and when multiple angle measurements are taken in **Set Collection** or processed in **Process Raw File**.

## GPS Tolerances:



- **CEP/HRMS Tol:** A measurement of accuracy defined by the radius of the circle containing 50 percent of the individual measurements being made, or the radius of the circle within which there is a 50 percent probability of being located.
- **SEP/VRMS Tol:** A measurement of accuracy defined by a sphere within which there is a 50 percent probability of locating a point or being located. SEP is the three-dimensional analogue of CEP.
- **Stakeout Tol:** This specifies the maximum difference between the target location and actual staked point. When the staked point is beyond the tolerance, SurvCE displays a warning dialog.

**Note:** CEP tolerance and SEP tolerance are only used by Trimble. All others refer to it as HRMS and VRMS Tolerance.

**Note:** Even if you are fixed, if you attempt to store points and your GPS tolerance values are exceeded, you will obtain a warning screen.

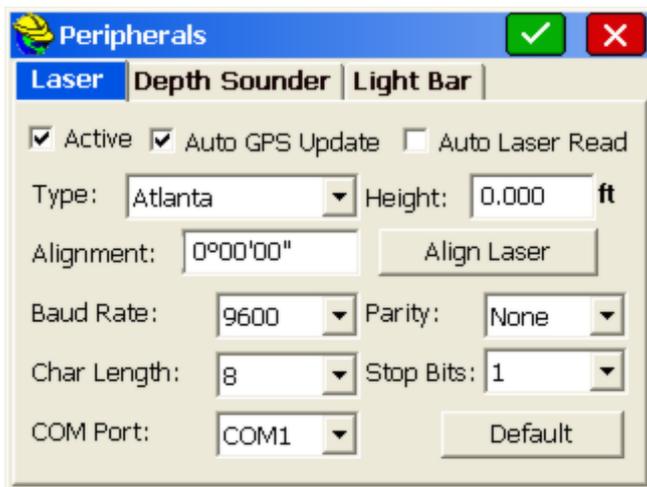
## Peripherals

A Peripheral is a device that must be used in tandem with a GPS receiver or a total station. Peripherals can all be configured from the **Peripherals** menu under the

EQUIP tab. Lasers, Light Bars, and Depth Sounders are all supported as peripherals. If a peripheral is not currently in use, it is strongly recommended that you deactivate it, so it does not slow down other operations. Lasers such as the Leica Disto can be used for horizontal offsets, and can be set to supplement the rod height for data collection “at the pole” using robotic total stations or GPS for marine or ATV surveys.

## Lasers

Currently supported lasers are Laser Atlanta, Leica Disto, Laser Impulse IP200, Laser Impulse CR400, and Sokkia Contour. If you have a different laser, contact Carlson Software to discuss adding support for it. With GPS enabled, a laser can be used to provide an offset from a GPS reading. For more information, see the *GPS Offset* section of the manual. With a robotic total station enabled, a laser can be used to automatically measure the rod height of each total station reading.



To activate a laser for use with GPS, follow these steps:

1. Plug in your laser to any of your device’s COM ports; make sure that it is adequately charged, and turn it on.
2. Enter the **Peripherals** menu, and select the LASER tab, as shown above.
3. Check Active
4. Select the type of laser you are using.
5. Enter the height of your laser from the ground. This value will be added to the vertical offset returned by your laser. For accuracy, this value should be specified with respect to the same ground elevation that your GPS rod height

- was specified.
6. Directions for aligning your laser will be given in a different section. For now, leave the laser alignment value set to 0.
  7. If you want GPS to be automatically updated between each laser read, enable **Auto GPS Update**. If you want the **Read Laser** button to automatically trigger the laser, enable **Auto Laser Read**.
  8. Set appropriate COM port settings. To load the default settings for the laser you specified, select the **Default** button. However, you will still need to set your COM port number manually.
  9. Click **OK** to save settings, or **Cancel** to revert back to your old settings.

Activating a laser for use with a robotic total station follows a similar procedure. Attach the laser to the prism, pointing towards the ground. Every total station read will automatically trigger the laser, and the read value will be used as the rod height.

### Using the Laser

1. Once the laser has been properly set up, enter the GPS Offset method and press **Read Laser**.



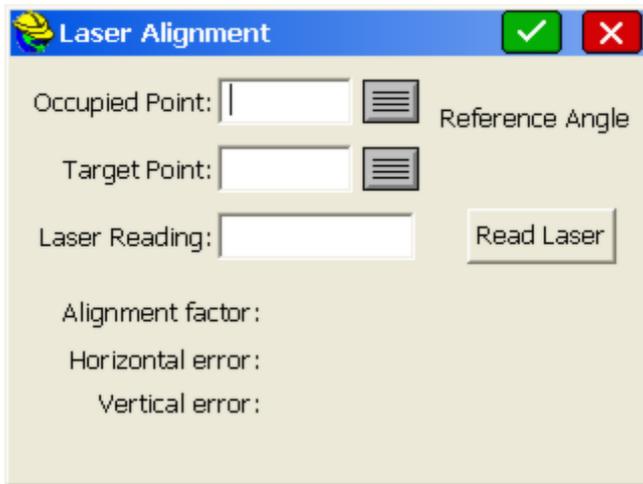
2. A progress window should pop up, indicating that Carlson SurvCE is ready to read from the laser. Aim the laser and fire at a target point. Keep firing until your laser returns a valid reading, and the progress window disappears.
3. To test whether your shot was successful, verify that the values on your screen correspond to the values on your laser's internal display. Note that not all lasers return azimuth and vertical offset data, in which case this information will have to be entered manually.

### Laser Alignment

This option is only relevant to lasers with internal compasses. The purpose of this option is to allow you to compensate for any discrepancy between the laser's

internal compass and the North determined by GPS. The alignment factor will be automatically added to all azimuth values returned by the laser. The alignment factor can either be entered manually, or calculated using the laser and GPS. To calculate this factor using the laser, follow these steps:

1. If you don't already have two known points in your vicinity, use GPS to store two points within 50 feet of each other.
2. From the LASER tab of the Peripherals window, select **Align Laser**.



3. Choose an Occupied Point from your point list, and prepare to fire your laser from that point.
4. Choose a Target Point from your point list, and prepare to fire your laser at that point.
5. Click **Read Laser**, and when the "Reading Laser" progress bar appears, fire your laser at the target point from your occupied point. An azimuth reading will appear in the Laser Reading box, and two values will be calculated. The Reference Angle is the azimuth of the vector from the occupied point to the target point. The Alignment Factor is the difference between the azimuth read by the laser and the Reference Angle.
6. Press **OK**, and the Alignment Factor that was calculated will appear in the Laser Alignment box.
7. Click **OK** again to save the new alignment settings.

### **Laser-Specific Configurations**

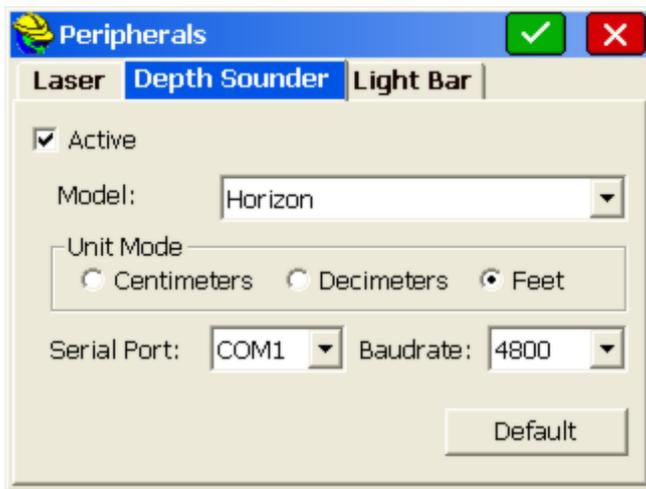
If you're having trouble establishing communication with the laser, you may need

to change certain settings on your laser's instrument panel. Here are laser-specific setup instructions for some of the lasers supported by SurvCE.

- **Laser Atlanta:** Make sure your Laser Atlanta baud-rate and message formats agree with those you specified in SurvCE. Also, make sure the laser format is set to **Laser Atlanta Original (LA1KA)**. Consult your Laser Atlanta manual for instructions on how to do this.
- **Laser Impulse:** Make sure your Laser Impulse baud-rate and message formats agree with those you specified in SurvCE. Supported formats are IP200, and CR400. Consult your Laser Impulse manual for instructions on how to do this.
- **Leica Disto:** Make sure your Leica Disto's baud-rate agrees with those you specified in SurvCE. Consult your Laser Impulse manual for instructions.
- **Sokkia Contour:** Make sure your Sokkia Contour's baud-rate agrees with those specified in SurvCE. Consult your Sokkia Contour manual for instructions.
- **MDL LaserAce:** Using SurvCE 1.50.008 (or higher), you can use the LaserAce, but should configure your peripherals screen to Impulse (CR400). Using the MDL selection will invert the inclination. Use 9600 baud rate. Use a Topcon/Sokkia data cable (not a Nikon cable!). The laser must be configured to the same units as the job since SurvCE does not convert the measurement.

## Depth Sounders

Currently supported depth sounders are Horizon, Hydrotrac, Innerspace, and Odom Digitrace. If you have a different depth sounder, contact Carlson Software to discuss adding support for it. You can use a depth sounder with GPS to map an underwater surface. When the depth sounder is enabled, SurvCE will alternate between reading from GPS and reading from the depth sounder, so if you aren't using a depth sounder, you must be sure this feature has been deactivated, or you may experience slow GPS readings. When active, incoming Depth readings are viewable in Monitor/Skyplot. Elevation values in the Store Point screen are automatically depth adjusted.

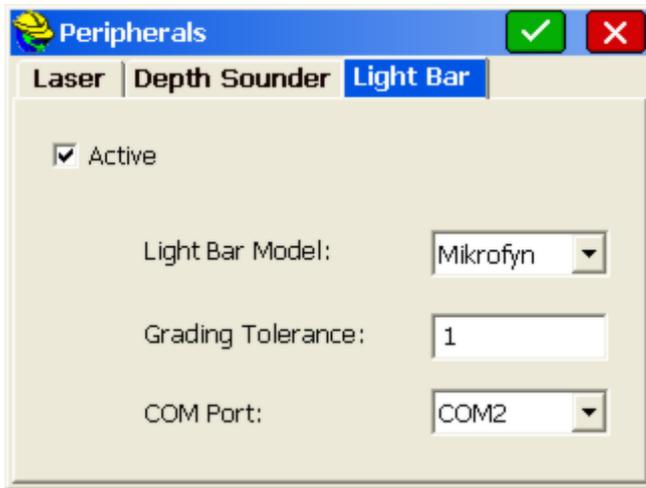


To activate the Depth Sounder, follow these steps:

1. Plug in your Depth Sounder to any of your device's unused COM ports and turn it on.
2. Enter the **Peripherals** menu, and select the DEPTH SOUNDER tab, as shown above.
3. Check **Active**
4. Select the Type of Depth Sounder you are using.
5. If the Unit Mode radios are not grayed, you will have to set the units to correspond to those output by the depth sounder.
6. Specify the Port the Depth Sounder is plugged in to.

## Light Bars

Currently supported light bars are Mikrofyn and Apache. Light bars can be used with either GPS or total stations to provide prominently displayed direction arrows, when staking out a polyline/centerline, or in the Elevation Difference routine, when trying to cut or fill toward a target elevation.

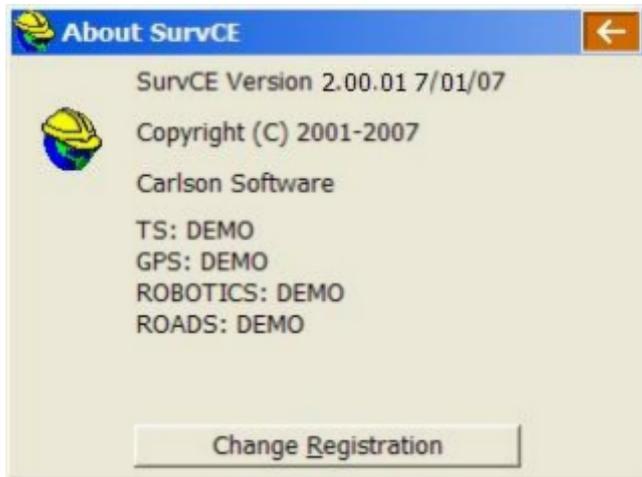


To activate the light bar, follow these steps:

1. Plug in the light bar to any of your device's unused COM ports and turn it on.
2. Enter the Peripherals menu, and select the Light Bar tab, as shown above.
3. Check **Active**
4. Select the Type of light bar you are using.
5. Set the **Grading Tolerance** to the maximum permissible deviation from the target path or elevation.
6. Specify the Port the Light Bar is plugged in to.

## About SurvCE

This command allows you to view information about Carlson SurvCE and your registration.



### **Change Registration**

The Change Registration button will open the SurvCE product registration dialog box. This dialog will allow the user to register SurvCE.

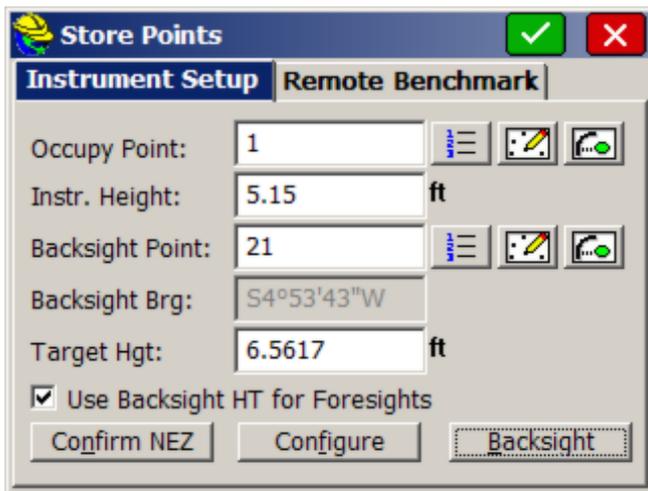
# SURV

This chapter provides information on using the commands from the Survey menu.



## Orientation (Instrument Setup)

The instrument setup dialog is displayed upon entering every active survey routine, unless "Prompt for Total Station Setup" is clicked off within **Configuration**. You also go directly to the Orientation screen whenever you click the tripod icon in all survey and stakeout routines. So if "Prompt for Total Station Setup" is clicked off, but your occupied point has changed, then within the survey routine, tap the tripod icon (lower right) to update the occupied point and other setup information.

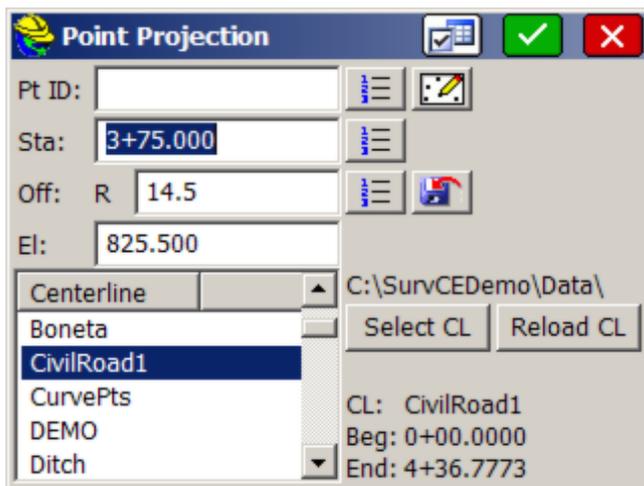


When simply confirming the backsight information, if the OK button (green checkmark) is active, you can simply press Enter or click OK to move on to the active survey screen. If the OK button is grayed out, that means the program has detected a new occupied point (or the first one of the survey). Then you must click the Backsight screen and take an angle and/or distance measurement to the backsight.

When configured to robotic total stations, the **Tripod** icon takes you first to the robotics control screen for quick adjustments, and then back to more foresights. From there, you can tab to the backsight screen to access all of the backsight functions, then easily return when you are finished to the Foresight Screen.

- **Occupy Point:** You can manually enter the occupied point ID (occupied/setup point) or click the **List** icon and select the point from a list of points. You can also choose the point by clicking the **Map** icon and selecting the point from the map itself by tapping a specific point. Finally, a third icon offers the

ability to occupy a station and offset on a known horizontal alignment, without knowing a point number.



In the Station/Offset method, you must load a horizontal alignment (centerline) file and then specify a station and offset. If you click the "store to disk" icon, it will store the station and offset and after clicking OK in this dialog, you will be prompted for a description, and the next available point will automatically be assigned. If you enter a station and offset that is equivalent to a known point, that point will populate in the Pt ID field. And if you enter a point in the Pt ID field, it will confirm to you the station and offset. In road work, this option can be used simply for confirmation of the correct station and offset for any entered point.

- **Instr. Height:** This is the height of the instrument from the center of measurement (typically middle of the lens) to the tack in the hub, or ground elevation over which the instrument is set. Units for the instrument height will be set according to the options in **Job Settings**. The units for the job are displayed (ft, ift or m). If you brought a feet and inches tape to the field, and you are set in decimal feet units, you can enter the instrument height as 63" (in which case 5.25 will be computed) or as 5.6.3.8 (5 feet 6 and 3/8", in which case 5.5313 will be computed).
- **Backsight point:** Here you enter your backsight point ID, or pick it from a list or from the map itself, using the icons to the right. You can also click the station and offset icon, as with the occupied point. A backsight point ID is required, even if you choose to enter an azimuth or bearing only.

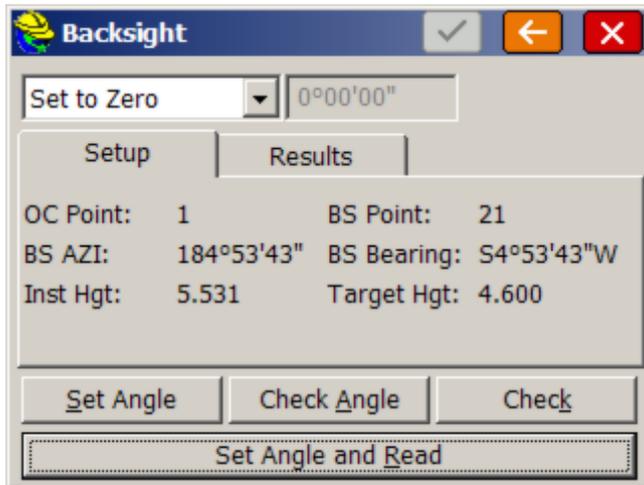
- **Backsight Bearing or Azimuth:** This displays the bearing or azimuth between the two entered points, when both points have coordinates. If **Angle Type**, in **Job Settings**, is set to **bearing**, then a backsight bearing will appear. If set to **azimuth**, then the backsight azimuth is shown. (Azimuth should always be used with a 400 circle/gons configuration). When both point IDs have coordinates, the backsight is fixed and predetermined and therefore the bearing/azimuth field is disabled since it cannot be altered. However, if the backsight point has no coordinates, then you must enter a backsight bearing or azimuth, which will be used to calculate the null or zero coordinate point ID.
- **Target Height:** This is the height in feet or meters (depending on your configuration) of the target, from ground elevation to the center of the lens for example. Even if working in English units, you can enter a 2 meter target height using 2m. This converts to 6.5617 feet automatically after you press Enter.

**Note:** The backsight target height will default to the previous backsight target height on future setups. The foresight target height is kept distinct and will default to previous foresight target heights, but will not automatically match the backsight target height. If you prefer to survey by setting the prism pole to a fixed height for both backsights and foresights, be aware that you will have to put in 2 initial target heights: one for the first backsight in the backsight screen and one for the first foresight in the foresight screen, in order to get both “remembered” values established.

- **Use Backsight Ht for Foresights:** This option will link the backsight height and the foresight height to accommodate the use of a single prism for both the backsight and foresight readings, rather than a fixed tripod at the backsight and roving pole scenario.
- **Confirm NEZ:** This option will display the full coordinates and description of both the setup and backsight points. By default, the Setup coordinates will be displayed. You can tab to the backsight coordinates. Press Enter or tap **OK** to exit this dialog.
- **Configure:** This accesses the **Configure** screen for a variety of condition or settings changes (e.g. Hgt/Desc prompt on save).
- **Backsight:** Continues to the **Take Backsight** screen.
- **OK or pressing Enter:** Continues straight to the **Foresight** screen. If **OK** is not highlighted and not ghosted, pressing **OK** will still go to the Foresight screen, even if Enter does not.

## Orientation (Backsight)

The backsight dialog has **Setup** and **Results** tabs showing the results of a measurement to the backsight.



- **Set Angle Option List:** There are three options for setting the reference angle in backsight. They are found in the options list at the upper left of the Take BS screen:

**Set to Zero:** This is the most commonly used option. A message is sent to the instrument to set it to zero, then the backsight is taken at a zero reference angle. Angles are then typically turned to the right from zero.

**Set to Backsight Azimuth:** In this scenario, the backsight direction in the gun is set to the azimuth of the backsight. For example, if the backsight azimuth is 180 degrees, then an angle to the right of 10 degrees would read 190 degrees from the instrument. This is useful in underground mine surveying because it ensures that the readings displayed by the total station always refer to true azimuth. Some surveyors are “azimuth” surveyors and others prefer “set zero”.

**Use Current (Do Not Set Angle):** Uses whatever direction reading is already in the instrument.

- **Set Angle and Read:** This button will set the horizontal angle and read the distance to the backsight. The program defaults to the **Set Angle and Read** option (the large, lower button), on the assumption that in most cases, you will be taking a distance measurement to the backsight.
- **Set Angle:** This button will only set the horizontal angle. If you are just backsighting an object or plumb bob without a measurement, choose **Set Angle**. You can tap **Set Angle** on the screen or, using the keyboard, enter ALT-S. (**Note:** On most buttons, the underlined letter in the name is the hotkey which, in combination with the ALT key, will access the function of the button. On this menu, for instance, ALT-A would go to **Check Angle**.)
- **Check:** This enables the surveyor to determine whether the instrument has drifted off the point. Based on what is presented here, the surveyor may decide to reset the BS angle, or to actually re-level and re-shoot the BS point. More commonly, you would do a **Check Backsight** after taking a large set of foresights. You may want to be sure that you haven't bumped the instrument or experienced settlement in the tripod legs.
- **Check Angle:** This button will simply read the angle currently in the instrument and compare it to the reference angle. Choose **Check Angle** to re-sight on the backsight and obtain an angular error report (no distance comparisons are made).
- **Turn to BS:** With robotic total stations, you have the option to automatically turn to the backsight. This button will turn the instrument to the previously set backsight angle so that a **Check Angle** or **Set Angle** can be performed. Once you press **OK** to go back to the foresight screen, the instrument will automatically prompt if you want to return to the previous foresight position.

Whether in a conventional or Manual Total Station configuration, pressing **Set Angle and Read** or pressing **Enter** will cause a backsight to be taken. In Manual Total Station configuration, a dialog will appear for you to manually input the angle and distance measurements.

Pressing **Enter** or **OK** completes the backsight setup and leads to the foresight screen, where shots are taken, readings are presented, and points are plotted graphically.

## **Types of Total Station Backsights - Handling Missing Information**

The SurvCE backsight procedure will allow last minute entry of the backsight coordinate values if none are found, or will calculate the backsight coordinates using the azimuth and distance of the measurement. If both the Station and

Backsight have coordinates (non-zero northings, eastings and elevations), the backsight azimuth is computed, and the coordinate values are not altered.

### **Known Station and Backsight Azimuth to Backsight Point of Unknown Coordinates**

In the case that the coordinates of the station are known and you shoot a backsight point of unknown coordinates, a backsight point will be calculated. Note that when a zero-coordinate backsight point is encountered, the program will prompt the user to "Enter Coordinates or Use Azimuth". This prompt appears only when the **Use Azimuth** option has been selected. If you choose only to **Set Angle**, the backsight point will not be calculated, but is still a viable entry in the raw file. Some raw file processing programs make use of this backsight point with zero coordinates as a backsight azimuth reference. It is recommended that you use distinct new point IDs for all foresight points. Don't re-use a backsight point ID that served as a "dummy" point to initiate the "set zero" backsight, unless you plan to re-use it for the same backsight again.

### **Orientation (Remote Benchmark)**

This is a command for total station applications only, in which the elevation of one or more remote, but known, points is used to compute the elevation of the occupied Station. The **Remote BM** tab is the 2nd to the right in the Backsight screen. The main screen is shown below.

**Sideshot/Traverse** [✓] [X]

**Instrument Setup** **Remote BM** Robotics

Occupancy Point: 6 [Read]

Instr. Height: 5.0000 ft [Results]

Oc. Pt. Elev: 101.97000 ft [Store]

BM Point: 6 [List] [Edit]

Target Hgt: 4.7 ft

BM Elev: 101.97 ft [Confirm NEZ]

- Read:** You have the option to transfer the elevation from a single benchmark by taking a reading on it, any number of times, in any face. You may also use multiple benchmark points, any number of times, in any face. If you turn on Direct and Reverse for Resection in **Configuration, Sets** tab, robotic instruments will perform a D&R automatically for remote elevation readings as well.

**Results** [✓] [←]

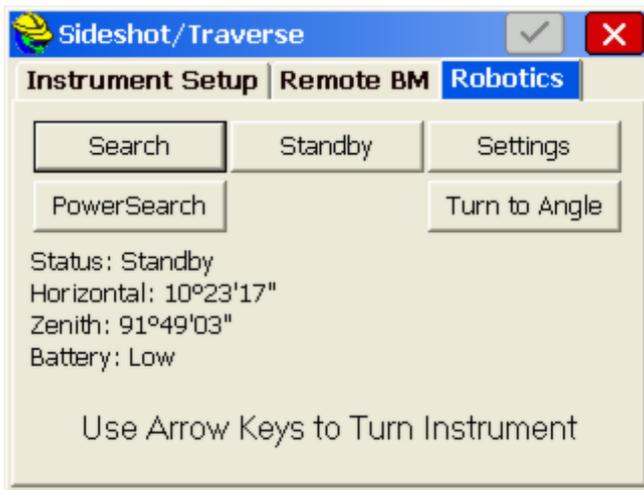
Average Station Elevation: 101.9163

BMark	BM Elevation	Calc dZ	Meas dZ	Stn Ele
6	101.9700	0.0000	0.0539	101.9163
6	101.9700	0.0000	0.0535	101.9163

- **Results:** The readings taken on the benchmark are reported in the **Results** dialog. All of the readings taken will determine an average instrument point elevation.
- **Store:** Click **Store** to update the instrument point elevation. A store point record will be recorded to the raw data file.

## Orientation (Robotics)

The term “Robotics” applies to Geodimeter, Trimble 5600, Leica, Sokkia and Topcon robotic instruments. The **Robotics** tab has some variations per equipment type.



### Arrow Keys for Joystick

ALT-J will take you directly to the robotics dialog from elsewhere in the program. The arrow-key motion is sometimes referred to as the Joystick Speed.

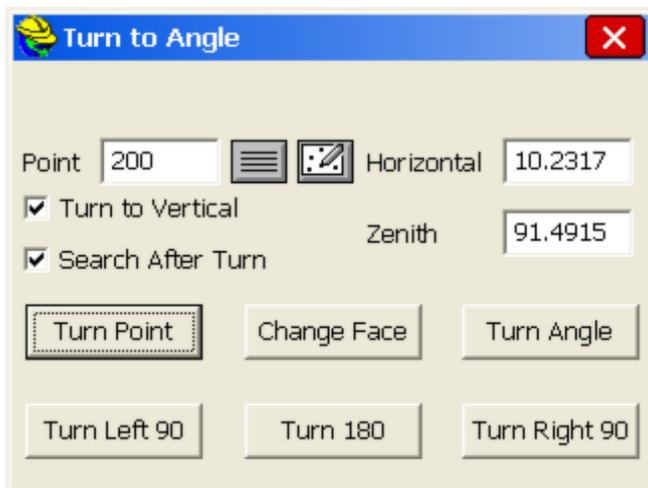
**Leica:** Tapping once in the direction you want (e.g. up) causes the instrument to move slowly, two taps medium, and 3 taps fast speed. Tapping the other direction (e.g. down) stops the movement.

**Geodimeter/Trimble:** Press the arrow key once. After a small delay, the

instrument will move an incremental amount. Do not rush too many presses as they all will be completed.

**Topcon:** Holding down the arrow keys on the keypad of the CE data collector allows you to move the base instrument up and down, left and right. When you release the key, the motion stops.

- **Search:** This button will initiate a search to look for the prism or reflector. For Leica, **Search** initiates an ATR search. Pressing the **Search** or **Quick-Lock** buttons will lock the instrument to the prism and put the instrument back into tracking mode.
- **PowerSearch:** For Leica, the **PowerSearch** option will conduct a fast search, typically less than 10 seconds. **PowerSearch** will find the prism regardless of the original direction the instrument is pointing.
- **QuickLock:** Topcon has an additional search option called **Quick-Lock** which appears when configured for Topcon 800/8000 Remote using RC2. A **Quick-Lock** search will find the prism in less than 15 seconds.
- **Standby:** This button takes the instrument out of tracking mode. This is useful, for example, in allowing the user to set the prism pole down to drive a stake.
- **Turn to Angle:** This button opens an additional dialog that prompts you for the angle to turn (which can be entered, picked from the Map, or point-based). See the figure below. You can turn to a known point number or to an entered horizontal and zenith angle using **Turn Angle**. When enabled, the **Search After Turn** option, searches and locks on a prism after turning the angle (potentially changing slightly the computed angle). **Change Face** reverses the face. The lower three buttons (**Turn Left 90**, **Turn 180** and **Turn Right 90**) are common angle turns and minimize user entry when needed.



- **Settings:** This button leads to a series of settings screens that allow you to dial in the speed of motion, range of motion, and other factors governing arrow-key driven movement and automatic searching.

## Store Points (TS)

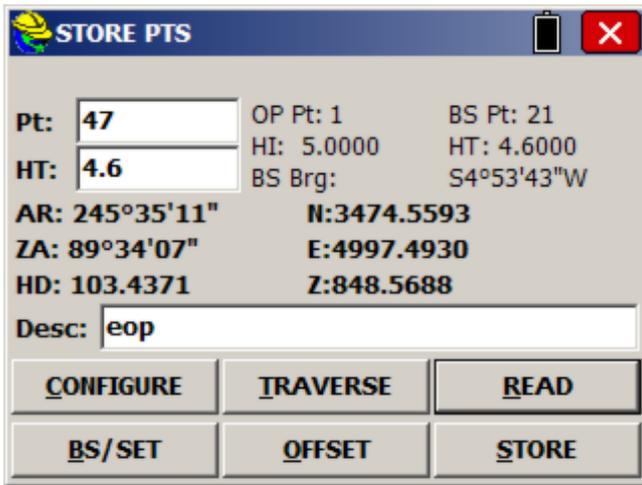
This command is designed for total stations and manual entry. It is the principal data collection routine with total stations. **Store Points** interacts with numerous settings, including the feature codes that will draw line work. All settings in **Configure Reading** will impact **Store Points**, including the Number of Distance Readings, Average Direct & Reverse, Hgt/Desc Prompt on Save, Angle Only in Reverse Face and Function of Enter Key.

## Foresights

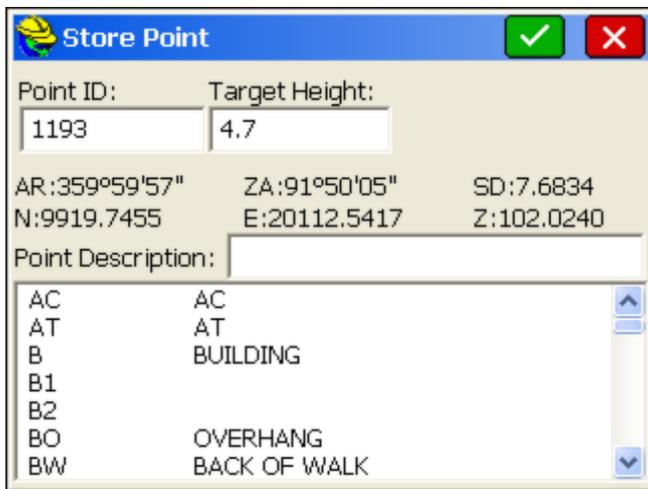
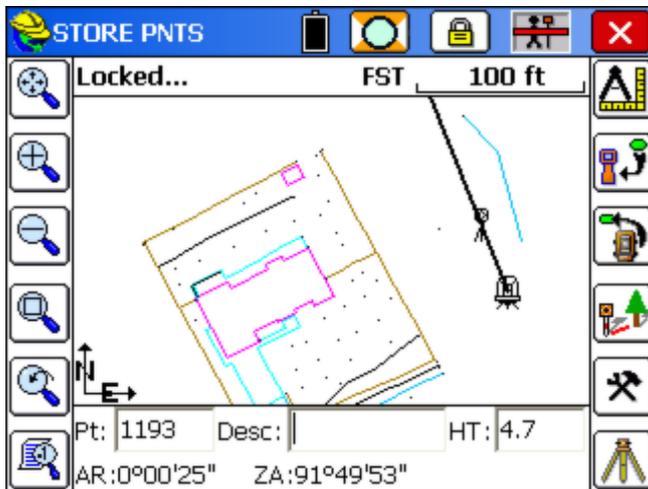
The **Foresight** screen is entered automatically after exiting the **Backsight** screen. In the backsight screen, if the green checkmark ("OK") is active, you can go directly to the Foresight screen by pressing Enter or clicking the icon itself. And if you turn off "Prompt for Total Station Setup" within **Configure**, you go directly to the foresight screen if there is already a valid backsight. There are two major types of Foresight Screens: (1) Standard Total Station, (2) Robotic Total Station. See the *Store Points (GPS)* section of this manual for more information on GPS. Only total station screens will be discussed here.

### Standard Total Station Foresight Screen

Store Points (standard sideshots and traverses) can be run in either full graphics mode or full text mode. The Text screen is accessed by tapping the helmet in the upper left and selecting Text. To go back to graphics, click the helmet and select Graph. Graphic backgrounds can include linework that you create yourself using commands such as PL and 2DP and O2 (offset) in the Map view. Graphics can also include drawings that you import from DXF using the command IDXF (“in” DXF) found in the Map view of SurvCE. When you exit SurvCE, this linework can be configured to “save on exit” and stay associated with your point file. Note that linework drawn by feature codes or IDXF is on layers which can be “frozen” (hidden) or “thawed” (shown) by the **Layer** command under **View** in the **Map** screen. The Text and Graphic screens are shown below.



Enter saves the measurement immediately. If you do a Read, you can review the data within the Text view. If you re-enter the rod height, it re-calculates the Z elevation of the measured point. As you enter the description, a pulldown appears of your Feature Code List or previously entered descriptions. As each letter is entered, such as "e" for edge of pavement, every description beginning with "e" or "E" appears, enabling quick selections. Some users prefer the text screen to take readings because of the larger buttons and text size. The program remains in the Text mode until Graphic mode is chosen again.



Unless the **rod hgt/description** prompt is enabled, the **Store Points** screen is designed to “quick-store” points, where the user is expected to enter, ahead of time, the correct description and rod heights in the edit boxes shown at the bottom of the dialog.

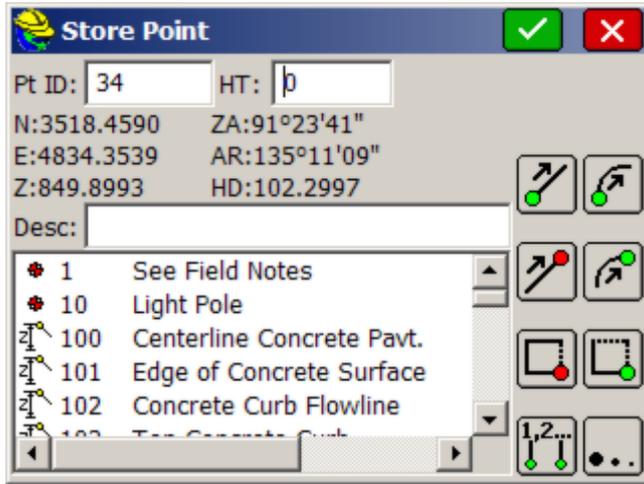
Note: SurvCE is designed to produce a 1 keystroke point store, by pressing Enter. If you experience more prompts storing a point, it is because you have certain

settings active that cause additional prompts. These settings include 2 options within **Configure** (Prompt for Height and Description, Prompt for Point Notes), Store FCL Only within Feature Codes, Special Codes, Settings (will prompt if description does not match a feature code), the use of GIS attributes as set in Feature Codes, or the use of "Read or Store" rather than "Read and Store" within **Configure**. "Read or Store" will turn the first Enter into Read (to review the shot) and the second Enter into Store. Set to "Read and Store" with no Prompt for Height/Description, points are typically stored as fast as you press Enter.

- **Sokkia-Style:** The SDR33 and earlier SDR data collectors have a convenient concept for "Store Last, Read Next". In this method, you get your descriptions set up and take a shot. The reading is displayed at the bottom line of the screen. You examine it, satisfy yourself it is correct, move to the next point, and take another shot. This was done on the SDR collectors with the **Read** key, but with SurvCE, can be accomplished with **Enter**.
- **Normal Foresight Style:** The most typical method is the "Read *and* Store" procedure as set in **Configure**. This takes a one keystroke measurement. But you must remember to enter the height and description ahead of time, before pressing Enter. If you want an "after-shot" chance to change the height and description, turn on "Prompt for Height/Description Prompt" within **Configure**. The **Enter** key can also be used for Read First, Store Later. This is the "Read *or* Store" version. Your first **Enter** is a read, only (like pressing **R** or entering ALT-R). Your second **Enter** is a store, which can be followed by the **Hgt/Desc** Prompt on save. This is the most cautious designation of the use of the **Enter** key for taking shots. Note below that after the read, the point is displayed with a question mark, and the raw data is displayed. It is saved only when **Enter** is pressed again (or **S** is pressed, or even Alt S—all of which store a previous Read). In the final **Store Point** dialog (with Rod Hgt/Desc prompt turned on), you will find the Point Description field. Along with the designated Feature Code list, all descriptions entered for the current job will accumulate in the available Point Description List, allowing the user to select the text graphically, arrow key to the desired text, or highlight and select the correct text after entering the first character in the edit box. An entry of "P" goes right to all text starting with the letter "P". Then you can select the one you want. The **Enter** key will continue on at this point.

## Height/Description Prompt

When this option is turned on within **Configure** (**EQUIP** menu), you obtain the full list of Feature Codes plus any descriptions you have entered that are not included in the Feature Code list. Shown below is a reflectorless shot (rod height=0) with Height/Description Prompt on.



Symbols are shown as circles, and polyline features as lines. Polylines that are 3D include the "Z". As a short-cut to entering the special codes to start and stop lines, you can use the icons that appear at right. Of the 8 icons shown, going left to right starting at the top, they represent start polyline, start curve, end polyline, end curve, close polyline, close rectangle, designate specific "unfinished" active line, and "more options", leading to icons for Offset Horizontal and Offset V ertical.

### Robotic Features

The status of the robot is displayed in the upper left-center, next to **TEXT** and above the Map. Status modes include:

- **Tracking:** Locked onto the prism and following it (shows a lock symbol).
- **Standby:** Stopped in the last position it was in and ready to resume Tracking.
- **Searching:** Looking for the prism (shows a binoculars symbol).
- **No Data:** Brief mode between losing the prism and beginning an automatic search.

The **search/standby** and **lock** icons let you initiate a Search after a lost lock condition, or go to Standby if currently locked (to drive a hub and stop the gun from moving), or go back to Lock, from Standby (after driving the hub). In the graphic shown above, you are in Prism Mode (as opposed to reflectorless, which would show a line through the prism). You are locked and "tracking" real-time, meaning distance measurements are being taken.

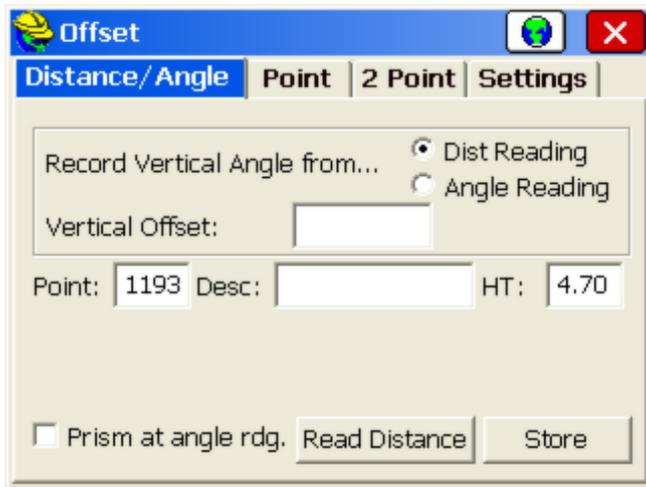
The tracking icon, takes the EDM signal on and off. With the signal on, more power is used, but you gain a lot by seeing continuous, real-time distance readings and by seeing your position on the screen, in the form of a triangle. Shots are nearly instantaneous, but respond to the “fast-tracking” mode of the EDM (typically 10mm). If taken out of EDM Tracking, you lose your real-time movement on the screen, but measurements will respond to the accuracy of your Equipment Settings, which may call for standard or fine mode.

**Note:** The response to losing lock when taking foresights with robotic total stations is for the instrument to stop where it is. If you have enabled **Search when Lost Lock** in instrument settings, the instrument will start searching immediately on loss of lock. Alternately, when running remotely, you can use the joystick-arrow controls to move the instrument towards you and obtain lock again.

## Store Points (TS Offsets)

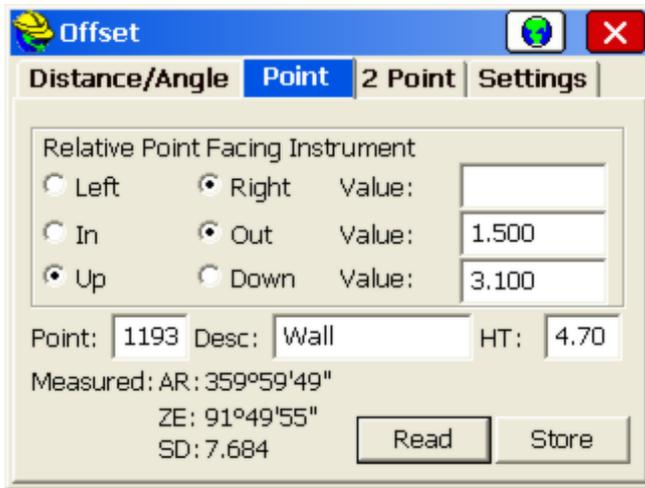
Making offset points using a total station requires entry of ALT-O or selection of the O/Offset button within the Store Points Foresight Screen. If you are set to the graphical icons in **Configure**, you would select the "offset to tree" icon. This works from both the Graphic and Text screens when foresighting. There is no distinct total station "Offset" command—it is an offshoot (literally) of standard Store Points. The total station Offset command must be selected each time it is used. It has three options:

- **Distance/Angle** (sometimes referred to as “Shoot a Big Tree”): The Distance/Angle method requires two measurements. The first measurement is the distance, followed by the prompt to read the angle. Note that the dialog, shown in the next figure, prompts you to **Read Distance** first.



In the case of shooting a large tree, where the goal is to shoot the center of the tree, you would take a shot to the middle-side of the tree, equivalent to the distance to the center of the tree. Then you would take a second shot, as prompted, to the middle of the tree, for horizontal angle only. Note that for the elevation of the shot, you can use the distance measurement or the angle measurement (second reading), and apply the vertical offset, if any, accordingly. After both measurements are taken, the results are displayed. You are then returned to the dialog to take your next offset.

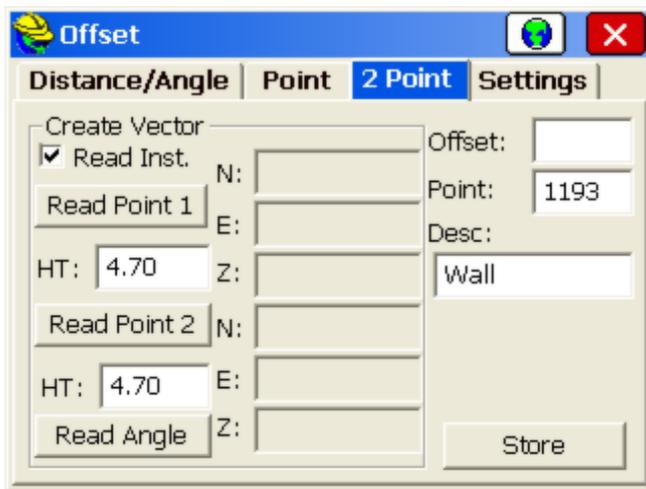
- **Point (Plus/Minus):** The Point Offset takes a shot and deducts or adds a distance relative to the line-of-sight in all three directions (L/R, In/Out, Vertically Up/Down) using the dialog shown in the next figure.



- Before the shot, tap **Read**. After the shot, when the raw data is displayed in the lower left, tap **Store**. You will remain in the command until you tap **Close**

### Repeat Shots Using Offsets

When taking multiple measurements in traffic or other conditions where you must move away quickly, one technique is to use the Offset button in Store Points, and then the Point method. You do a Read and enter 0 for all offsets, then Store. Then change the description and tap Store again (no additional Read is necessary), and a second point with a different description (or rod height, or offset) is stored. Some office software programs require distinct readings on the same point to process multiple descriptions, in which case the use of Offsets to store multiple readings with one field measurement is recommended.



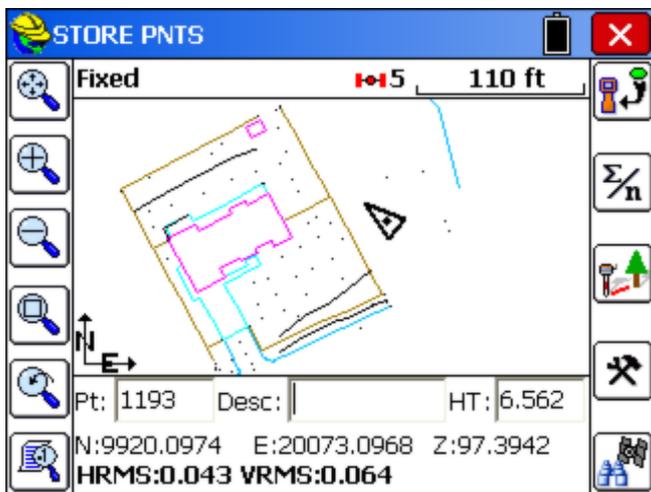
- **2-Point Offset:** This creates a 2-point 3D “vector”, where the offset direction, distance, and vertical offset are computed from the delta N, delta E and Delta Z of the two points that are measured or entered. If **Read Inst** is enabled, then the two points are measured in the field. If, instead, you wish to obtain the offset vector from two points, then disable **Read Inst** and enter the two point numbers. The offset entered will extend the vector from point “P2” in the direction of “P1” to “P2”. The vector offset will also impact the elevation that is calculated. This might be used to calculate a point at the top of a cliff, for example, where you stand above the cliff top, pick up two points on the slope to the cliff edge, and estimate the distance to the cliff face from the second point. The offset by two points routine will write an SS record in the RW5 file (raw file), which enables re-processing.
- **Settings:** The Settings tab appears with robotic total stations running remotely (from the prsim) and permits reading the target height from a laser and accesses the entire range of laser devices found in the **Peripherals** menu option under **Equip**.

## Store Points (GPS)

Store Points is the principal data collection routine for GPS equipment. Store

Points interacts with numerous settings, including the feature codes, and will draw line work. The Store Points screen in GPS shows the cursor moving on the screen in real-time. Shots can be taken anytime by pressing **Enter**. The screen will pan automatically, so you are always in view as you move. Points will plot on the screen as shots are taken.

In GPS mode, **Enter** has only one function: Read & Store. The after-shot antenna height and description prompt can be enabled in **Configure** (C or ALT-C from the Store Points screen.). If you don't have the height and description prompt turned on, then each shot is a single press of **Enter**, and you must enter antenna height, description, or point ID changes prior to pressing **Enter** and taking the shot.



For GPS, coordinates, status (Fixed, Float, Autonomous) and HRMS and VRMS accuracy estimates are displayed at all times. The icons at the left are for zooming and panning. From top to bottom, they are: zoom extents, zoom in, zoom out, zoom window, zoom previous and point display control. If you prefer to work in a pure text screen, without graphics, you can tap the helmet icon and select **TEXT**. The following dialog will appear.



The Text screen uses a large character size for easy viewing, and limits options to Monitor/Skyplot, Offset and Store. You can return to the graph view by tapping the **GRAPH** button. You can also temporarily view your points on the screen by tapping **Map**, then tap **Back** to return to the text-based data collection screen. Note that the program will remember which screen you were in last (Graph or Text) and return to that mode of data collection automatically.

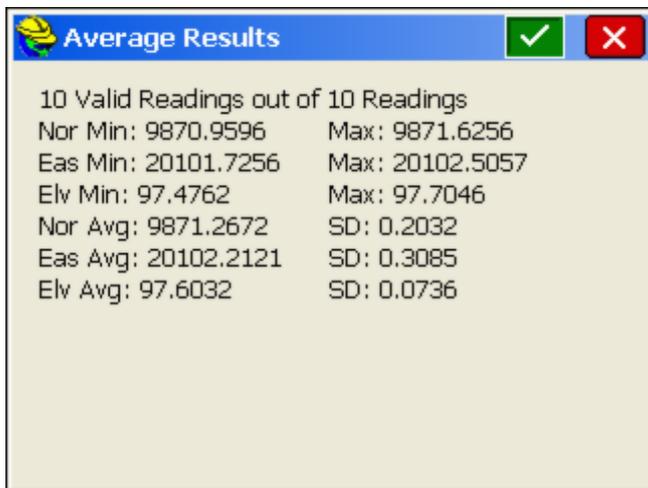


In addition to pressing **Enter**, Points can be Stored by selecting this icon (ALT-S).



Average

With GPS, since shots tend to cluster around the true point location, it may add to accuracy to **Average** 10 or more GPS readings when taking measurements. You will be prompted for how many readings to take (up to 999). Taking 100 readings is also a way to gauge how fast your GPS equipment takes measurements. If 100 readings are taken in 10 seconds, you are reading at 10 per second, or 10 hertz (hz). After the readings are taken, a display appears showing the range and standard deviation of the readings.



## Offsets

This icon leads to **Offset** reading screens with options for keyed-in offsets as well as offsets taken by laser devices. These devices can measure distance only or distance and azimuth (ALT-O). See *Store Points (GPS Offsets)* for more details.



## Configure

This icon will take you to the **Configure** dialog, also found on the EQUIP tab. From this dialog you can set the number of readings to average, specify to only store fixed readings, and turn on or off the Hgt/Dsc prompt on Save (ALT-C).



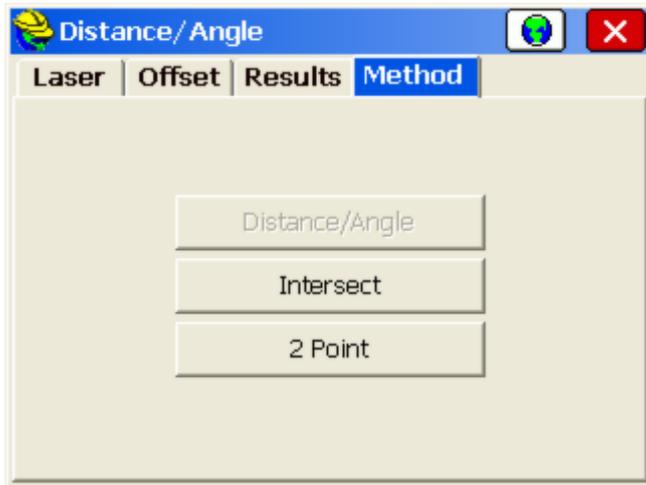
## Monitor/SkyPlot

This icon will take you to the **Monitor/SkyPlot** screen for GPS status, coordinates and Lat/Long display (ALT-D).

## Store Points (GPS Offsets)

The GPS Offset command allows you to calculate and store points by specifying

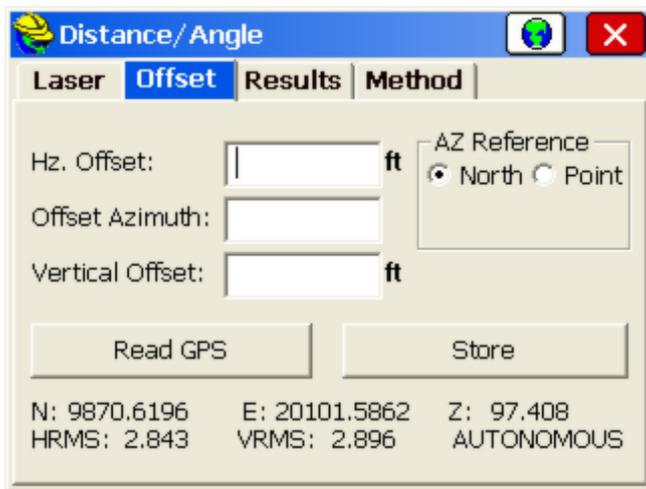
an offset from a GPS position. Offsets can either be entered manually or read automatically from a laser. There are three GPS offset methods: Distance/Angle, Intersection, and Two Point. The current method can be set from the Method tab.



### Distance/Angle Offset

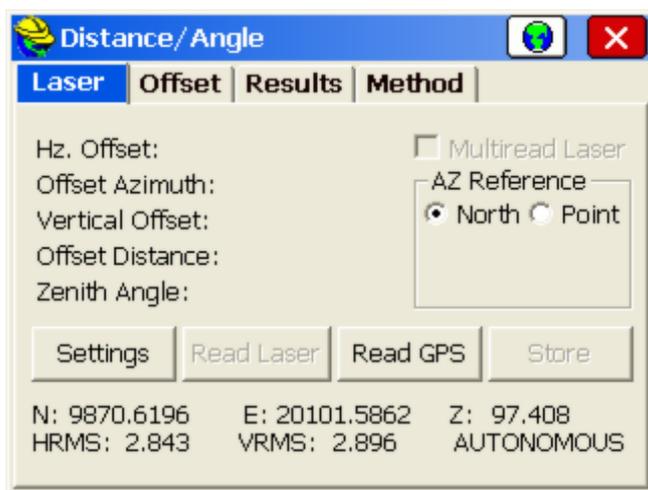
In the Distance/Angle method, offsets can be specified manually by choosing the OFFSET tab, or with a laser, by choosing the LASER tab.

- **Manual Offset:** Under the OFFSET tab, offsets are specified by entering azimuth, vertical, and horizontal distance offset values as show below. The azimuth can either be specified with respect to north, or with respect to a specified point. Current GPS coordinates are shown at the bottom, and can be updated via the **Read GPS** button. When all necessary data has been entered, you'll be able to store by tapping **Store**, or preview the point you're storing by selecting **Map**, or **Results**.



- Laser Offset:** For more accurate offsets, lasers can be used for either the distance (with direction and vertical offset entered by the user) or for both distance and direction (where the laser gun includes compass directions). The Leica Disto, for example, provides distance only. The Laser Atlanta provides both distance and direction. Laser measurements are popular on construction sites and mine sites where it is dangerous to stand beneath highwalls and unstable rock conditions. Readings are taken from a safe location to the rock or dirt face. They are also useful for utility pole surveying and other forms of “windshield” surveys. The laser devices are often mounted on the pole beneath the GPS antenna. Special poles are available that offset around the lasers, allowing them to mount vertically, in-line with the center of the pole. If the antenna height is 2.5 meters, and the laser is mounted 0.7 meters below the antenna and 1.8 meters above the ground, you would enter 1.8 as the laser height. Laser types and laser height are set by clicking **Settings** in the **LASER** tab within **Offset**. This takes you to the same screen as can be found from the main menu on the **EQUIP** tab, under **Peripherals**. Under the **LASER** tab, offsets are read automatically from the laser attached to the serial port. Upon triggering the laser, you will see the reading displayed in terms of five parameters: Horizontal Offset, Vertical Offset, Slope Offset, Azimuth, and Zenith Angle, as shown below. The azimuth can either be specified with respect to north, or with respect to a specified point. Current GPS coordinates are shown at the bottom, and can be updated with the **Read GPS** button, or you can choose to have the GPS position read automatically before each point store by choosing **Settings** and enabling **Auto GPS Update**. When all

necessary data has been entered, you'll be able to store by clicking **Store**, or preview the point you're storing by clicking **Map** or **Results**. Before you can begin using the Laser offset feature, you must configure the laser, either by clicking **Settings**, or by selecting **Peripherals** from SurvCE's main menu. Under the peripherals menu, you will have to activate your laser, select your laser type, and choose a COM port. It is also recommended that you deactivate all other peripherals except GPS while using the laser. For more details on laser setup, see the *Peripherals* section of this manual. Once you have activated a laser, you may click **Read Laser** to begin collecting data from the laser. In order to expedite the data collection process, the methodology for reading an offset from the laser has been optimized so that you do not need to touch your data collector between shots. This option can be enabled by selecting **Multiread Laser**. If you are a first-time user, it is recommended that you disable this option. If Multiread Laser is disabled, pressing **Read Laser** will pop up a dialog asking you to trigger the laser, as shown below. From here, you can either cancel, or fire the laser to record the shot. If Multiread Laser is enabled, when you press Read Laser, a dialog will appear asking you to trigger the laser, as shown below. Each time you trigger the laser, a new shot will be collected, and if there was a previous shot, it will be automatically stored. Between shots, the laser reading and the offset-adjusted position to be stored are displayed. If Auto GPS Update is enabled during peripheral setup, a new GPS position will be read for each shot. If a bad reading is taken, you can prevent it from being stored by pressing **Reject Last Shot**. When finished, click **Exit Shot Sequence**.



- **Results:** Before storing, you can preview the data by selecting the RESULTS tab. If valid data has been entered in the LASER or OFFSET tab, the result will appear as shown below. In this window, you can also change the GPS antenna height, or specify a vertical difference for your target point. You can also specify the point ID and description for the point that will be stored.

## Offset by Intersection

Use Offset by Intersection to calculate a point based on two GPS positions and two distance offsets. The distance values can either be manually entered or input with a laser. To use a laser, you must first activate it by selecting **Settings**. For more information on laser setup, see the *Peripherals* section of this manual.

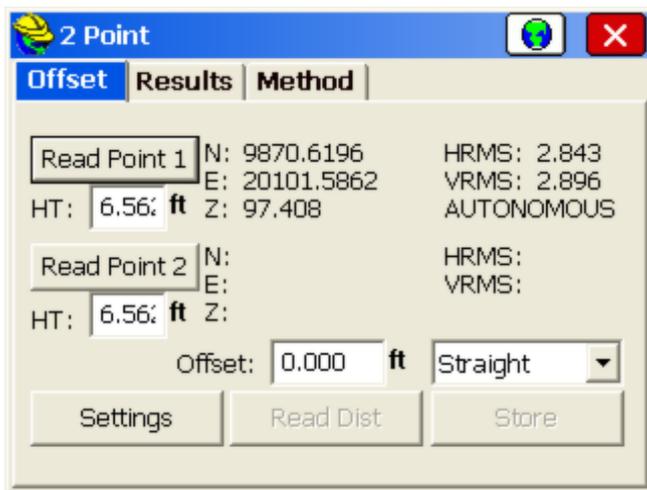
Read Point 1	N: 9870.6196	HRMS: 2.843
	E: 20101.5862	VRMS: 2.896
	Z: 97.408	AUTONOMOUS
Read Dist 1	Dist 1: 0.000	ft
Read Point 2	N:	HRMS:
	E:	VRMS:
	Z:	
Read Dist 2	Dist 2:	ft
Settings		

- **Offset:** Under the OFFSET tab, press **Read Point 1** to read the first point from GPS. Now enter the distance of the point to be stored, or press **Read Dist 1** to read this distance from a laser. Repeat this process for the second point. Switch to the RESULTS tab to see your solution. If your distances and GPS can't be triangulated, you may have to return to this tab to adjust the values.
- **Results:** After you have two GPS positions and two distances that form a valid triangle, click on the RESULTS tab to view the resulting point. If valid data has been entered in the OFFSET tab, the result will appear as shown below. In this window, you can adjust the GPS antenna height, or specify a

vertical difference for your target point. You can also specify the point ID and description for the point that will be stored. The intersection method generates two solutions, so you will have to select which one you want by clicking the appropriate radio button.

## Offset by Two Point

Use Offset by Two Point to calculate a point based on two GPS positions and a distance from the second point. If **Straight** is selected, the distance offset from the second point is along the 3-D vector created by the two GPS points. If **Left** or **Right** is selected, the offset is perpendicular to the 2-D vector created by the two GPS points, and the second point's elevation is used as the elevation of the resulting point. The distance offset can either be manually entered or input with a laser. To use a laser, you must first activate it by selecting **Settings**. For more information on laser setup, see the *Peripherals* section of this manual.



- **Offset:** Under the Offset tab, press **Read Point 1** to read the first point from GPS. Repeat this process for the second point. The GPS antenna height used for each GPS read can be adjusted individually by editing the HT fields. Now enter the offset of the point you would like to store, or press **Read Dist** to read it from a laser. Finally, specify the direction of your offset, and switch to the RESULTS tab to see your solution.
- **Results:** After you have two GPS positions and an offset, click on the RESULTS tab to view the resulting point. If valid data has been entered in the

OFFSET tab, the result will appear as shown below. In this window, you can specify a vertical difference for your target point. You can also specify the point ID and description for the point that will be stored.

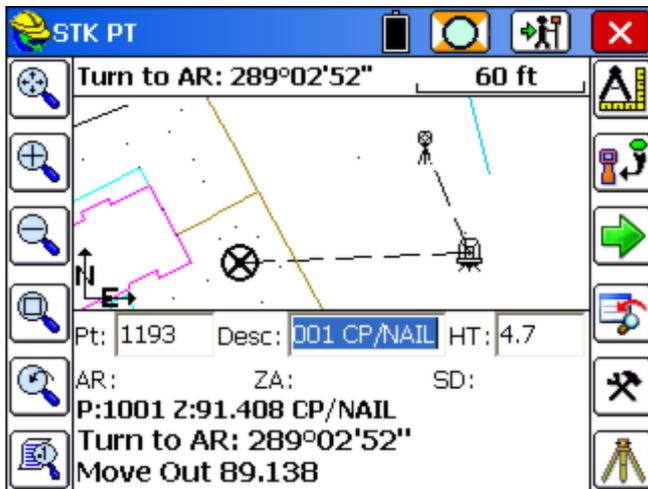
## Stake Points

This command allows you to stakeout a selected point by guiding you to the point with a series of commands and directions. Various options can be set in **EQUIP, Configure, View Point** to adjust how the directions are provided to best suit your needs. You should also review the **Job Settings** under **FILE** before staking. The dialogs are varied slightly with respect to total station or GPS equipment. Both types are documented here, illustrating the differences between the dialogs.

Field	Value
Point ID	58
Source	Current Job
Northing	9954.8820
Easting	20098.6350
Elevation	101.0810
Description	CP/CHIS X
Azimuth	
Slope	
H. Distance	

**Note:** While in graphics mode stakeout, if you press the down arrow key, you can increase the plan view size and eliminate some of the text information. Pressing the up arrow key again reveals the cut and fill.

After selecting **OK**, the main stakeout window appears in MAP view. In manual total station mode, the angle to turn to and the distance to the stake point will be displayed at the bottom of the screen. Shown below are the graphic icons, set under **EQUIP, Configure**, using a robotic total station in prism mode (not reflectorless).



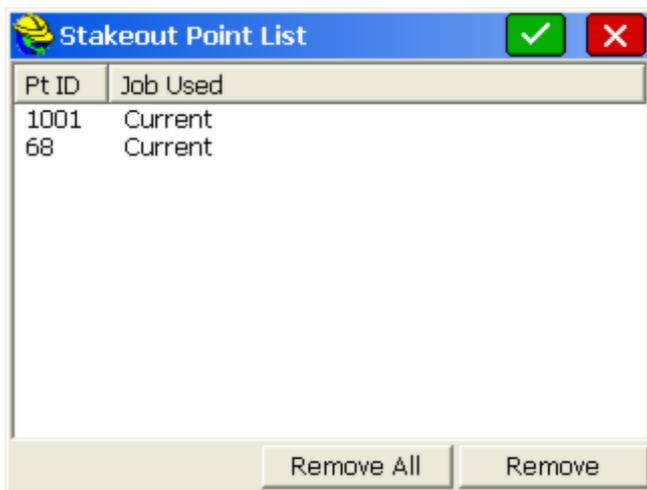
A read function is required to update the directional display information. You should see your points in the map with an icon showing your target location (the circle with the X inside).

Shots are taken typically by pressing **Enter**. Enter also transitions automatically from the Stake Points entry screen to the Stk Pt shot screens above. Point Stakeout can be conducted without touching the screen. Both screens are explained below, starting with the graphic Stk Pt screen.

- **Total Station Only:** After reading and taking the shot, the display will be updated with a distance and direction to the stakeout point. Buttons on the right from top to bottom are Read, Store, Next, Menu, Configure and Setup.
- **GPS or Robotic Total Station with Tracking On:** Your current position is read immediately (no Read button needed).
- **Point ID:** This is the point which you are staking. You can enter it in here and hit the **enter** key to view the elevation, northing and easting before selecting **OK**. If you want to stake out a range of points, you can enter in the points in the following format: 3-10,2,15-20. This would stake out the points from 3-10 sequentially, then point 2, then 15 through 20 sequentially. If you are using a control file in total station mode, and you enter a point number which also is present in the current job file, it will choose the control file point if **Control File Has Priority** is enabled in the stakeout section of **Job Settings**. If you enter a point number that is not in the control file, but is in the current job's

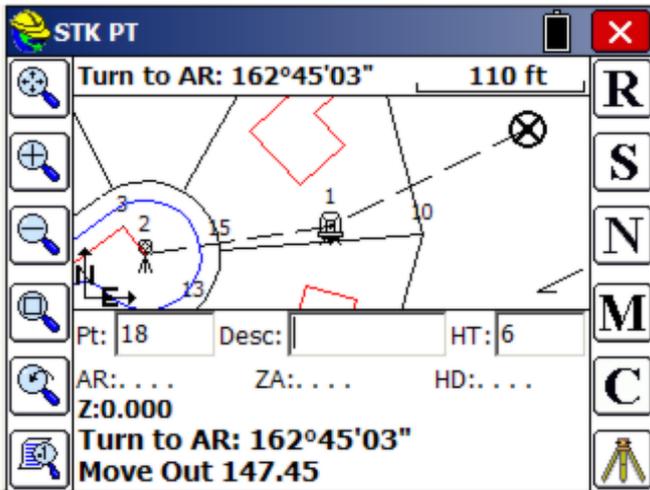
coordinate file, then that point will be used. You can also select the points to stakeout from a list by selecting the **List** icon. If you select the List option, you can select the points for stakeout from the active job file or the control file. To do this, you must toggle between the files using the **Job** and **Control** toggles at the top of the dialog. You can select a range of points by selecting the first point to stake then pressing the shift key and selecting the last point to stake. All points between the two selected points will be staked in sequential order. You can also add to the selection of points to be staked by pressing and holding the **CTRL** button and individually selecting the points to be staked. The final way to select an individual point to be staked is by selecting the **Map** icon and tapping on the point to be staked.

- **Add to List, Pick from List:** When you select or enter multiple points, they appear in the Point ID dialog window. You can then pick **Add to List** and create a list of these points in the order they were selected. When you Add to List, the Point ID dialog is cleared, and you can select more points, place them in the dialog and click Add to List again. Then you can stake any of them using **Pick from List**, where the points appear as shown below:



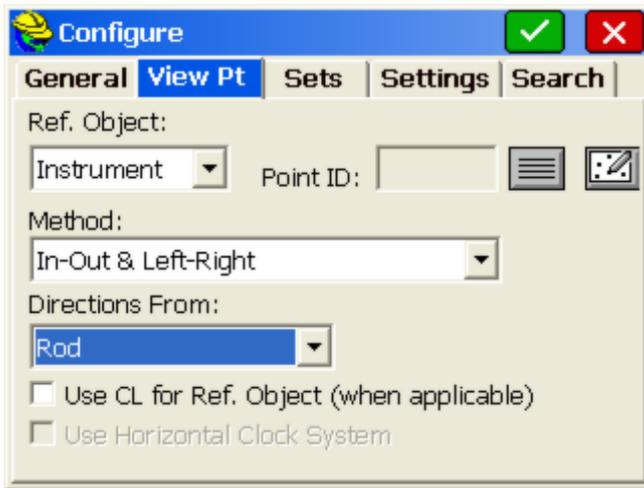
- **Source:** When you press **Enter** after selecting the point (or points), the program will display the source of the points, either as Current Job or Control File. The display of the source is important for verification. You may discover, for example, that someone has turned on **Control File Points have Priority** in the stakeout settings, and this is a way to catch the mistake.

- **Northing, Easting, Elevation:** You must have a northing, easting and elevation entered for the point you are staking out. If you type in the point number of an existing point and hit **OK**, these values will appear automatically. The description of existing points is displayed at the bottom of the dialog.
- **Point by Direction:** In addition to staking a point ID or entered coordinate, you can stake a point defined by a direction and distance, and even slope, from the entered point coordinate. This allows you to stake points without calculating point numbers or point IDs for the target point. Simply enter the bearing/azimuth, horizontal distance and also slope, if applicable. If the distance entry is not known but must be computed, the calculator is accessible from the distance dialog box by hitting the ? button. Shown below is a stakeout of a point calculated at NE45 degrees, 100 feet, from point 10.



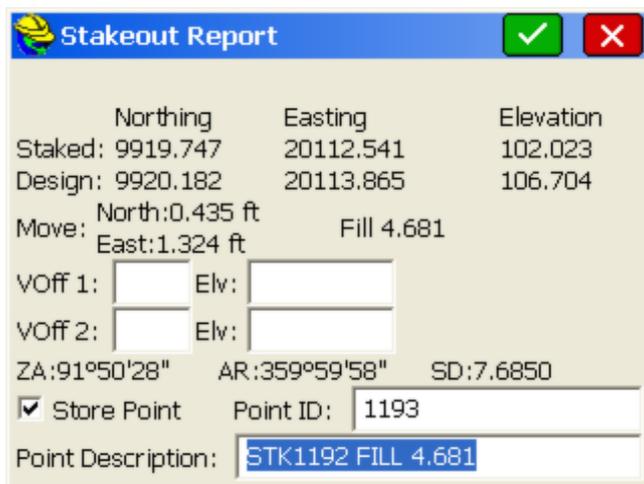
**View Pt**

Depending on your settings in the **View Pt** tab of **Configure** (in the **EQUIP** tab), the direction to stake will either be Right/Left Distance, Azimuth and Distance, or North/South East/West Distances. The cut or fill is the elevation difference between the point read and the point being staked. Normally, you take a shot simply by pressing **Enter**. After a total station shot is taken, you will see your “In-Out” distance to the target point. For total station stakeout, the direction of the reference is shown by a little arrow in the lower right of the screen.



### Store Point Dialog

Selecting **S** to Store will display the Stakeout Report. You can turn off the **Store Point** option, and just reference the Stakeout Report screen for information. If the tolerance distance is exceeded for staking out, you will be notified and asked if you want to continue storing. (Stakeout Tolerances are set under Tolerances in the **EQUIP** menu).



The coordinates for the Stake Point and the Target Point are displayed. The delta North, East and the elevation difference (Cut/Fill) are also displayed. The vertical offset input boxes allow for elevation calculations based on the input vertical offset values. The vertical offsets can be entered in inches in English units in two forms (10" using the inch designator, or 0.10.3.8 for 0 feet 10 and 3/8ths inches). The second form requires 3 decimals to be used.

If **Store Carlson Cutsheet Data** in Note File has been enabled, the vertical offset(s) specified will be recorded in the .not file for the job. If under **Set Cutsheet Format** in the Stakeout section of Job Settings, a Set Pt Cutsheet Format has been established with a named file for storage, then cut and fill data will be saved to a cutsheet ASCII file. If using GPS, the HRMS, VRMS, and PDOP values are also displayed. Fields for Point number and point description input are also displayed. If, for example, you choose not to store a staked point, but only report the design point, design elevation, surveyed elevation and the cut and fill, you could produce a simple cutsheet report as shown below. One vertical offset per shot was recorded (-10"). The cutsheet can be reviewed from within the active stakeout screen using Alt V. You can also click on the helmet and go to View Data, when actively staking out, and you will be returned to the stakeout screen. Cutsheet data is always stored to the raw file, so if you forgot to store the cutsheet information, you could create a new point cutsheet file and select "Cutsheets from Raw File".

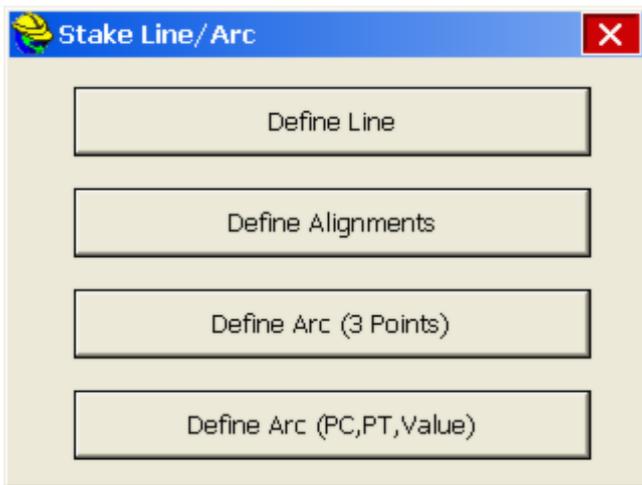
DesignPt	DesignEL	StakeEL	Cut
2	843.31	846.39	3.08
2 -0.83	842.48	846.39	3.91
13	842.47	846.39	3.92
13 -0.83	841.64	846.39	4.75
15	842.43	846.39	3.96
15 -0.83	841.60	846.39	4.79

Pressing **OK** (which optionally will Store Point if enabled) will return to the

Stakeout Points dialog to select the next point for staking. If the Use Control File option is set under the Job Settings, you have the option of staking control file points. If you enter in a point number to store that is the same as a point number in the control file, the point in the control file will remain unchanged. It will only modify the point in the current coordinate file. If the point being stored is the same as one in the current job file, the **Point Protect** dialog box appears stating that the point you chose is already used. The next available point number is listed with the option to overwrite the current point, or use the new number.

## Stake Line/Arc

This command opens a secondary dialog where you can choose between Define Line, Define Alignments, Define Arc (3 points), and Define Arc (PC, PT, Value). Define Line is documented below.



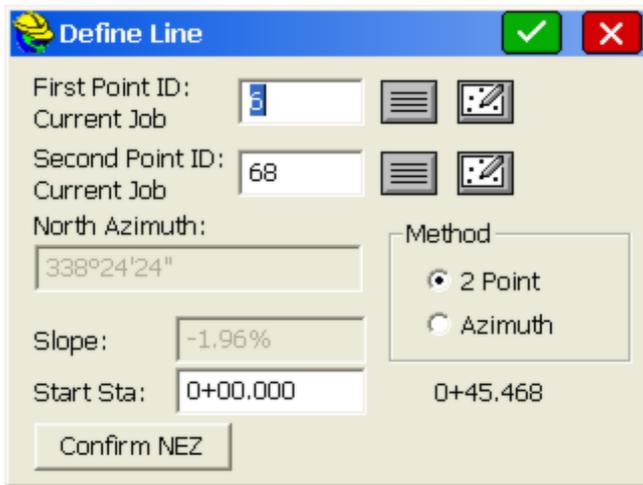
### Define Line

This command allows you to stakeout to a line between two points by guiding you to the point with a series of commands and directions.

This option is for setting out points along a line including the cut or fill, or for staking out points relative to the line. One application, for example, would be staking a pipe between two known points (inlet and outlet), where offset stakes can be set with cut/fill noted. Station Store might even be used to calculate, in

advance, the inlet and outlet points based on a known station, offset and elevation. For all staking, there are configuration settings that govern the type of instructions you receive in stakeout. You should review the settings in the **Stake** tab under **Job Settings**, as well as the **Configure** option within Equip before staking. The dialogs are varied slightly with respect to total station or GPS equipment. Both types are documented here, illustrating the differences between the dialogs.

Stakeout by Define Line also has a **Point On Line** tab that enables, in total station mode, staking of the intersect with the specified line on the current line-of-sight. This is often used to set stakes or flagging along a property line that is obscured by trees. The surveyor finds a gap in the line, takes a reading to the prism and is advised how far to Move In or Move Out to stake the line at the current line-of-sight. The **Point on Line** tab also includes the standard perpendicular method, where any measurement is used to compute the direction and distance to move to go to the point on the line perpendicular to the measured point. For GPS configurations, Point On Line offers only the Perpendicular method.



The Define Line dialog gives you the following options:

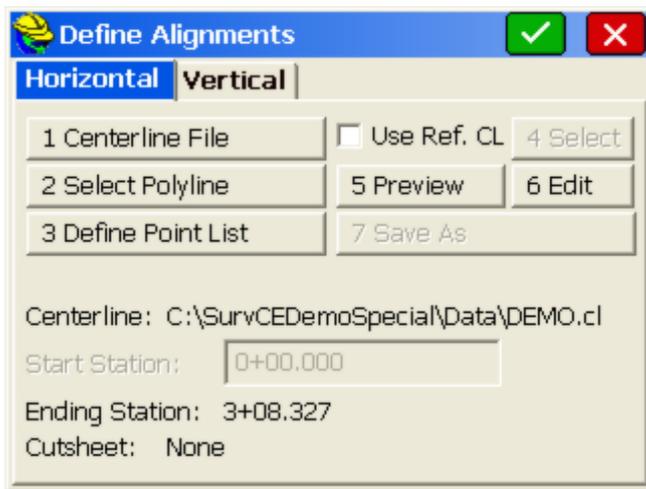
- **First Point ID:** This is the starting point of the line. You can enter the point here by point ID. The first button brings up the list points dialog where you can select the starting point of the line from a list. The button directly to the right allows you to choose your point from the map instead. If you pick a point from the map in a crowded area of points, you will be directed to the list

points dialog to select the desired point among those near to your chosen position.

- **Second Point ID:** Pressing **Enter** from the first point moves the cursor to the second point. This is the ending point on the line that is only available for entry if **Method** is set as two Point for defining the line. The procedure for selecting this point is the same as for the first point.
- **Azimuth:** This option will be available for input only if **Method** is set to Azimuth. If Method is set to Two Point, then the Azimuth is inactive, but still displays the azimuth or bearing between the two points of the line. The Azimuth method will prompt for bearing if **Angle Type** is set to bearing in the **Format** section of **Job Settings**.
- **Slope (%):** Just like the Azimuth, this option will be available for input only if **Method** is set to Azimuth. If Method is set to Two Point, then the slope is inactive, but still displays the slope between the two points of the line.
- **Method:** This options lets you choose how to define your line. The available options are by two points, or one point and an azimuth and slope.
- **Start Station:** This option defaults to 0 within Stakeout Line, but can be changed to any starting station.
- **Confirm NEZ:** Selecting this button brings up the **Confirm NEZ** dialog box. This screen displays each point as a tab at the top of the screen. Listed is the point number, Northing, Easting, Elevation and Description of the point(s) selected for the line. After you confirm the points, selecting the back arrow will take you back to the line definition screen. Pressing **Enter** after Confirm NEZ automatically continues to the next screen.

## **Define Alignments (Horizontal)**

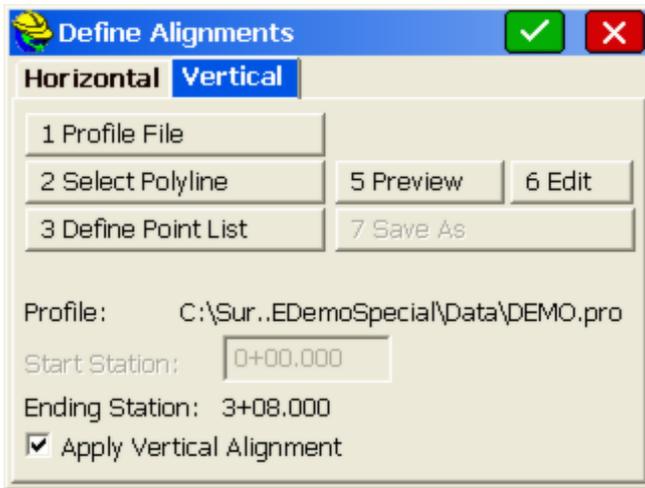
Stakeout Centerline only requires a horizontal alignment, but you have the option to specify a vertical alignment which will lead to cut and fill results as well. Additionally, you can specify a reference alignment. This feature allows you to stake the offset off of one alignment (e.g. curb) and report the station of a reference alignment (e.g. centerline).



- **Centerline File:** Select a centerline file defined in the Roads Menu or uploaded and converted to “.cl” format.
- **Select Polyline:** Select a polyline on the screen to define the alignment.
- **Define Point List:** Enter a sequence of points to define the alignment.
- **Use Ref. CL:** Toggle this on to enable the use of a reference alignment. This will be the alignment from which the stationing is reported. The offsets and critical locations will remain relative to the main centerline alignment.
- **Select:** Use this option to select the reference alignment file.
- **Preview:** Displays the alignment graphically.
- **Edit:** Use this to edit the selected alignment.
- **Save As:** If an alignment was defined by points or a polyline, you can optionally save it as a centerline file.
- **Start Station:** Enter the starting station unless it was pre-determined by a centerline file.
- **End Station:** This shows the ending station of the selected alignment.

### Defining Alignment (Vertical)

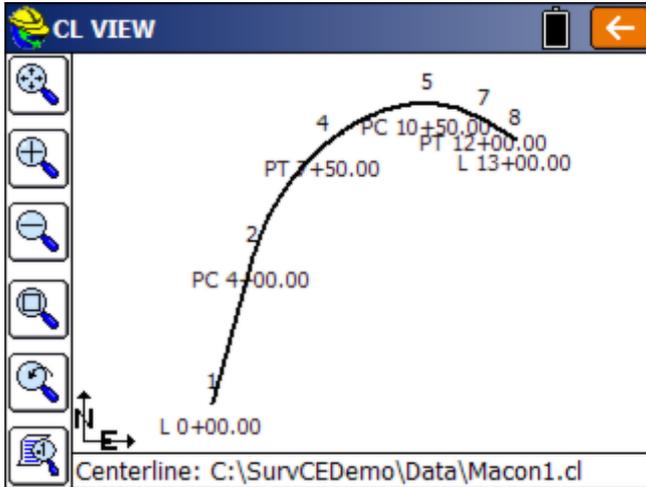
This is optional in this command. If your goal is to ignore elevations and you are auto-recalling roading files, the Vertical Alignment will be used and cut/fill will appear unless you turn off **Apply Vertical Alignment**.



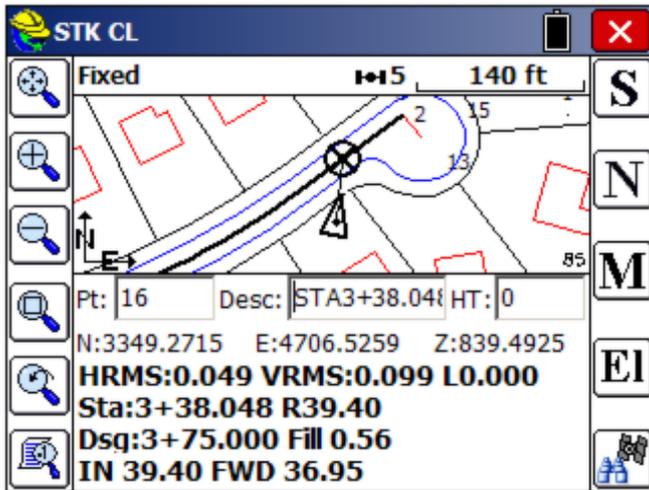
- **Profile File:** Select a profile file defined in the Roads Menu or uploaded and converted to “.pro” format.
- **Select Polyline:** Select a 3D polyline on the screen to define the profile.
- **Define Point List:** Enter a sequence of points that have elevations to define the profile.
- **Preview:** Displays the profile graphically.
- **Edit:** Use this to quickly edit the selected profile.
- **Save As:** If the profile was defined by points or a polyline, you can optionally save it as a profile file.
- **Start Station:** Enter the starting station unless it was pre-determined by a profile file.
- **End Station:** This shows the ending station of the selected alignment.
- **Apply Vertical Alignment:** Toggles on/off the vertical alignment for 2D or 3D staking.

**Note:** For file names to be recalled, **Recall Job Road Files** needs to be enabled within **Job Settings, Options** .

Shown below is an example of what will you see when you tap **Preview** in either tab. Notice that the centerline is shown, along with any existing point numbers in the vicinity.

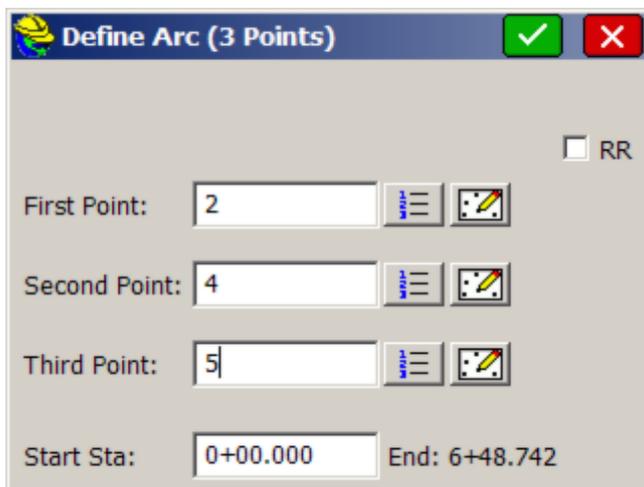


As with all options, the alignment selection screen continues into the Station/Offset screen where you select your station and offset to stake out. Using Define Alignments, the Point on Line option becomes Point on CL in the screen that follows. With both horizontal and vertical alignments defined, the final stakeout screen (eg. station 375) includes cut and fill values. Shown below is an example in GPS mode. The centerline was picked from the screen (Select Polyline) and the vertical alignment was selected from a file.



### Define Arc (3 Points)

This routine requests three points to define a unique arc, which is then used for stakeout by station and offset. The first point becomes the beginning of the arc. The prompting is shown below.

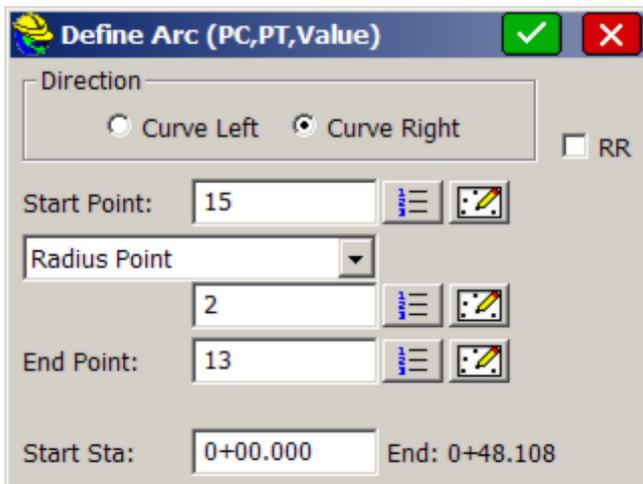


The points can be entered in, chosen from the list points button, or selected from

the map. After selecting the three points, choose **OK** (green checkmark) to go to the Stakeout Arc dialog. The special stations are limited to PC (start) and PT (end). After choosing a station and offset to stake and selecting **OK**, the main stakeout window appears in map view. In total station mode, an angle to turn to and a distance to go will be displayed at the bottom of the screen. Taking a reading to the current target position will update the display with a new out/in distance and a right/left distance depending upon your job settings. You should see your points and centerline or curve in the map with an icon of the point you need to stakeout to (the circle with the X inside). When using GPS, after selecting **OK** to the Stakeout Arc dialog, you will be placed in the Map screen at your current position with directional instructions to the target point continually updating. You can click "RR" to stake out a 3-point arc by railroad definition.

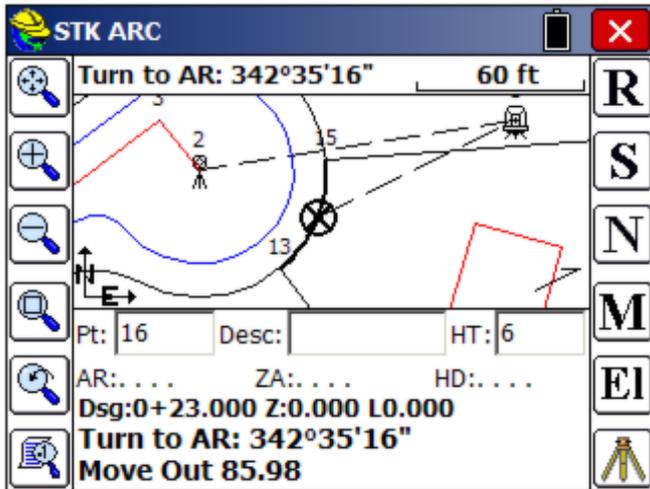
### Define Arc (PC, PT Value)

This option for defining the arc requires four input parameters: the Start point, End Point, Curve Direction, and any of the following: Radius Point, Radius Length, Arc Length, Delta Angle or Degree of Curvature. The starting station defaults to 0, but can also be changed. See the figure below.



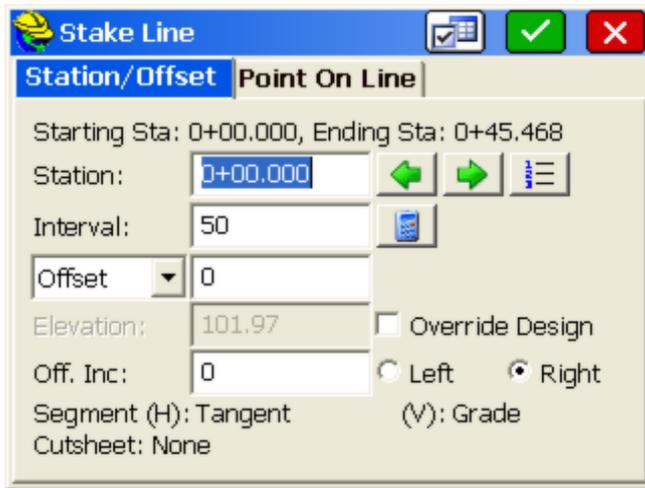
When selecting the PC point, option Radius Point and PT point, enter the point ID, choose the point from the list points screen button, or pick the point from the map button. After selecting **OK** you will be directed to the Stakeout Arc dialog. After selecting **OK** to the **Stakeout Arc** dialog, the main stakeout window appears in map view. Here we are staking station 75 at 0 offset. In total station mode, an

angle to turn to and a distance to go will be displayed at the bottom of the screen. Taking a reading to the current target position will update the display with a new out/in distance and a right/left distance depending upon your reference settings in **Configure Reading**. You should see your points and arc in the map with an icon of the point you need to stakeout to (the circle with the X inside). When using GPS, after selecting **OK** to the **Stakeout Arc** dialog, you will be placed in the **Map** screen at your current position with continuously updating instructions to the stakeout point.



### Stake Line/Arc (Station/Offset)

Selecting **OK** on the Define Line, Define Alignments or Define Arc dialogs presents the Stake Line dialog for defining the stake location parameters (e.g. offset or elevation).



- **Station:** This is where you enter the station to stakeout.
-  **Station +:** You can advance to the next station as defined by the alignment points or station interval using the right green arrow icon.
-  **Station -:** You can go back to the previous station as defined by the alignment points or station interval using the left green arrow icon.
-  **Station List:** Select a specific station using the station list icon.
- **Interval:** This is where you choose the distance by which to increment the stations.
-  **Calculate Interval:** This is used to divide the entire line into equal parts, which results in a calculated, non-rounded, incremental station.
- **Offset/Skew List:** This is where you enter in the offset distance from the line. Select one of the left/right radio buttons to determine the offset side. This list also provides additional methods of offsetting, such as Skewed Offsets, Bisectors, Intersections and PI or Radius Points. A Skew Forward angle is measured forward from the perpendicular, and a Skew Back angle is measured back from the perpendicular. So looking forward down a tangent centerline, a pipe with a skew of 70 degrees (in DD.MMSS) from the forward tangent would be a Forward Skew Angle of 20 degrees, as measured forward from the perpendicular (normal) offset.
- **Elevation:** This is the design elevation. If the defined geometry is 2D, then

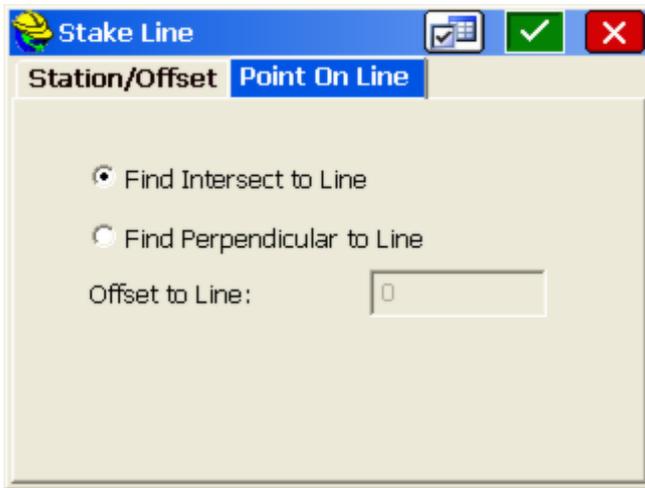
this option will be active.

- **Override Design:** This allows the user to override the design elevation of 3D geometry.
- **Off. Inc:** This is for entering an optional incremental offset along the line. This is a rarely used feature that would trend the offsets away or in to the centerline.
- **Segment:** This defines the current segment of the alignment based on the entered station.
- **Cutsheet:** This shows the currently selected Alignment Cutsheet file.
-  **Settings:** This icon takes you to the Job Settings that apply to alignment staking. See *Job Settings (Stake)* for more details. Note that this is where you instruct the software to include and stop at critical alignment locations.

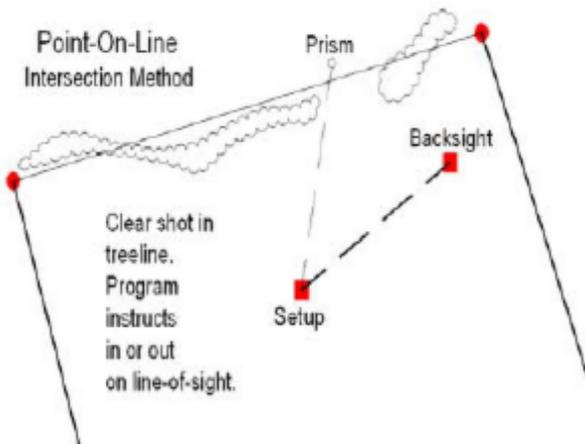
### Stake Line/Arc (Point On Line)

The Point On Line option appears when Define Line or Define Alignments is selected. It offers a Perpendicular to Line method for total stations and GPS. This method projects any shot onto the alignment perpendicular or radial in curves, and prompts for the distance and direction to move to the alignment intersect point. However, only if you select Define Line as the method to define the alignment and you are set to total stations, is there a "Find Intersect to Line" option, which enables "line-of-sight" staking of lines. This is often used by surveyors who are setting line in tree lines, moving to gaps in the trees for readings, then moving in-out along the line-of-sight and driving stakes when perfectly on line. It is useful for any line or boundary staking, such as property lines, right-of-ways and construction lines. For GPS, only the Perpendicular method is available.

Total Stations: The **Offset to Line** option is grayed out when the **Find Intersect to Line** method is selected and available only when the Perpendicular option is chosen.

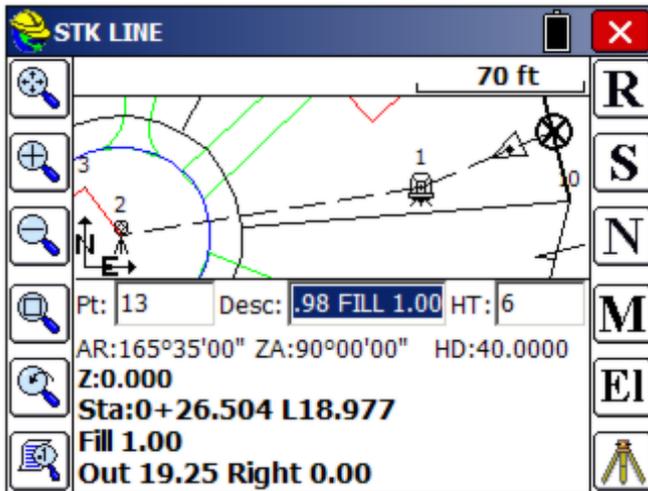


**Total Stations, Define Line, Point On Line, Intersect to Line:** The Intersect Method is used to set line by moving in or out at the current line of sight. A major application is setting line where the line is largely blocked by trees or obstructions, and you must set the line in gaps where you do have a line of sight.

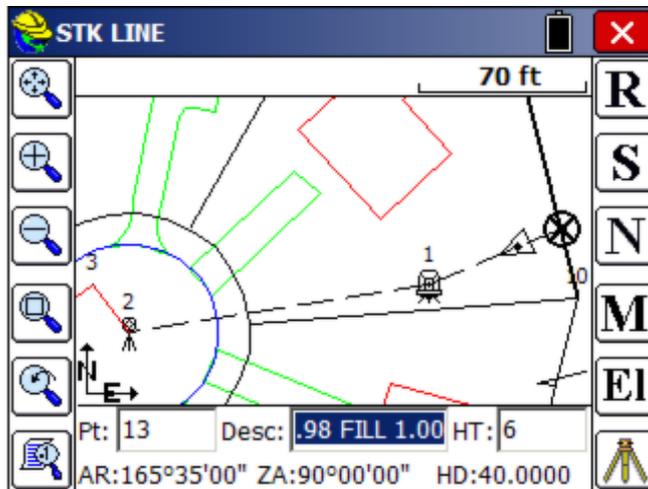


In the Intersect mode, the first screen always displays the target point on the line (or the extension of the line), perpendicular to the setup or station point. When the first reading is taken, the program will display the In-Out distance to the line along

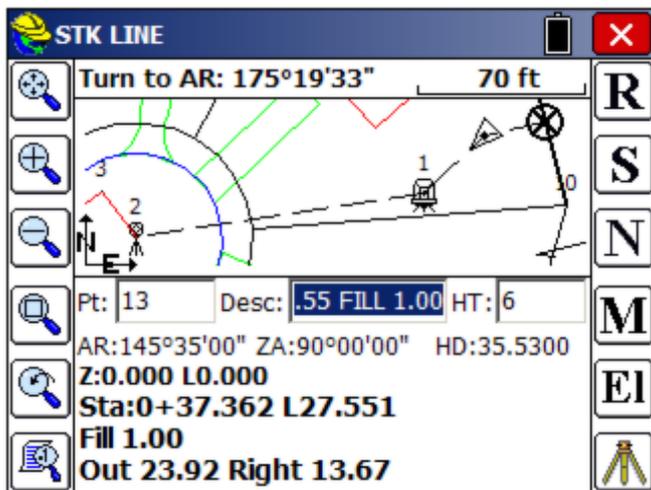
the line-of-sight.



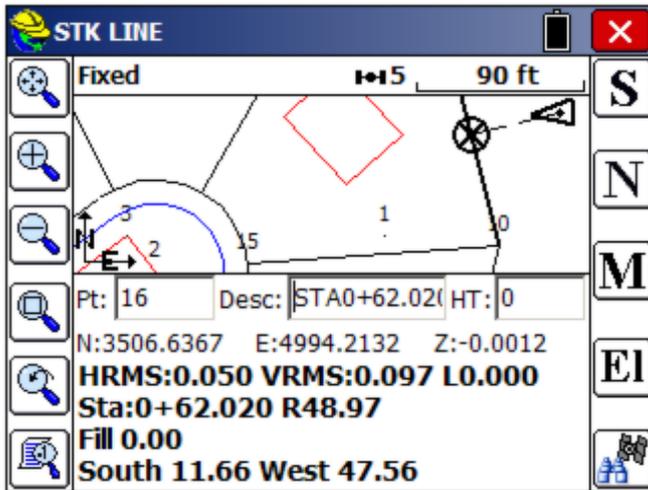
When staking a line defined by points with zero elevation, the cut or fill values will be displayed but should be ignored. Notice that the screen expands to show more graphics by pressing the down arrow key.



**Total Stations/GPS, Perpendicular to Line:** When configured for the Perpendicular to Line method, the program will show the direction and distance to move to find the nearest point on the line to the measured point. The instruction received (In/Out versus North/South or Azimuth/Distance) will depend on the setting within Configure Reading.

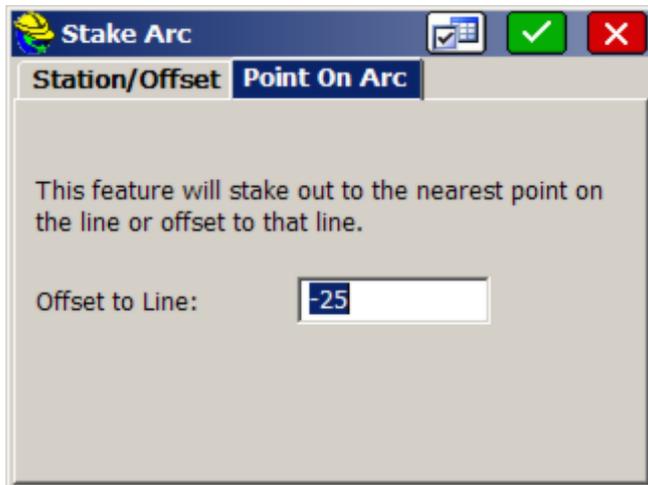


The “Turn to AR” advice at the top of the screen refers to the angle to turn to intersect the defined line at 90 degrees from the instrument location. For GPS, the Point-On-Line screen instructions are similar.

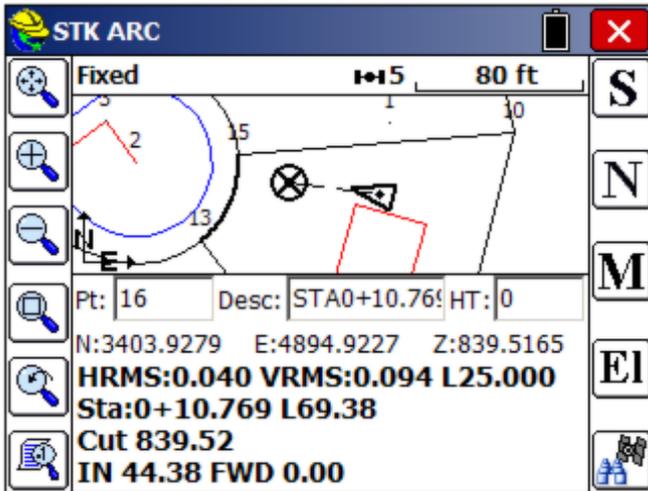


### Stake Line/Arc (Point on Arc)

Both the Stake Arc (3 Points) and the Stake Arc (PC, PT, Value) routines have a Point On Arc option similar to the Point On Line option. In the dialog below, we have chosen to calculate a left 25 offset from the arc. Any measured point will then be translated radially onto the arc that is 25 units left of the specified arc.



When a measurement or GPS reading is taken, the target point will be radial to the curve, at 25 units offset from the curve, as shown below.



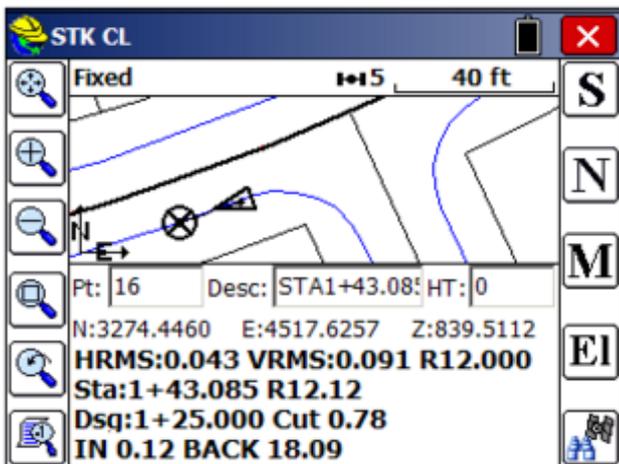
The above example might be useful for setting stakes at a 25' building setback from the right-of-way line. For GPS, information is provided "real-time". As you move, you see the instructions to contact the nearest point on the arc (or offset to the arc). For total stations, you are first instructed to measure to the nearest point on the arc (or arc offset) from the instrument setup. Then after you take any shot, the instruction refers to that measurement.

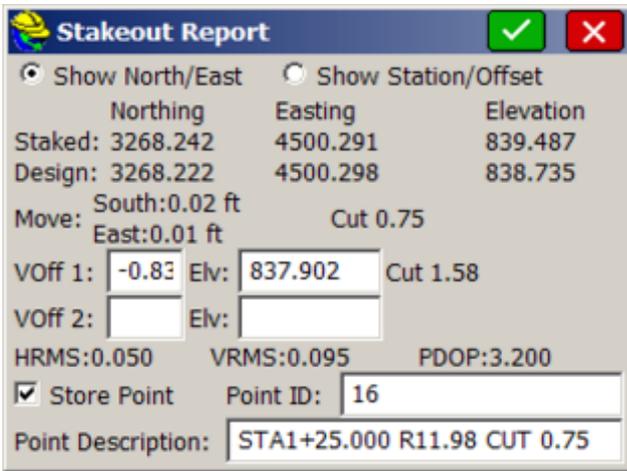
**Note:** The Turn to AR advice refers to the angle to turn to contact the centerline at 90 degrees (right angles) to the instrument setup.

After selecting **OK**, the main stakeout window appears in map view. In total station mode, it will be waiting for a shot or reading. You should see your points in the map with an icon showing the location of your target (the circle with the X inside).

**Note:** If the points defining the line are at zero elevation, the program will still report a cut and fill -- in this case a cut from the GPS elevation of 839.52 all the way to zero. If the points defining the line are at a known elevation, the elevation will be interpolated to determine the design and target elevation of the point to stake, and will be applied to a zero offset or non-zero offset stakeout position.

**Store** a reading and the coordinates for the Stake Point and the Target Point are displayed. Store by pressing Enter or S to Store. The delta North, East and the elevation difference (Cut/Fill) are also displayed. The **Vert Offset 1** and **Vert Offset 2** allow for elevation calculations based on the input vertical offset values. In English units, a vertical offset of -10" can be entered for example in that form, and the program will auto-calculate -0.833 as the offset. If Vertical Offsets are detected, and a point is stored, you are prompted for additional descriptions for the vertical offsets. If "Alignment Cutsheet" storage is on (as set in Job Settings, Stake tab), an additional cutsheet "row" will be created for each vertical offset. Shown below is a stakeout of station 125, Right 12, and the resulting Report screen.





Note that you have the option to store a point in stakeout. If the point being stored is the same as one in the current job file, the **Point Protect** dialog box appears stating that the point you chose has already been used. The next available point number is listed with the option to overwrite the current point, or use the new number. If you "Show Station/Offset", you will see the Station and Offset of the design (1+25.000 R12.000) and staked point (1+25.000 R11.979), for example.

All cut and fill data, including vertical offsets, will be stored in the Alignment Cutsheet File if named and turned on within Job **Settings, Stake tab, Cutsheets**. Finally, the data is always stored to the raw (.rw5) file as cut/fill (cutsheet) information. If you forgot to create a cutsheet file, you can make a new one, and when formatting the cutsheet, select "Cutsheets from Raw" as one of the options. You can review the cutsheet with the shortcut, Alt V, from the active stakeout screen. This will return you directly to stakeout. If using GPS, the HRMS, VRMS, and PDOP values are also displayed, as are Fields for Point ID and point description input. After the point has been stored, you are taken back to the Station/Offset dialog to select the next point for staking.

When you return to the Stakeout Line screen after storing a point, there is a tab option for **Next Alignment** that allows you to define a new alignment, without exiting the command.

## Stake Offset

This command will stake out up to two user-defined horizontal offsets to a centerline at any station, as well as an unlimited number of offsets per station, if you are using a predefined Cutsheet Station and Offset List (loaded using the Settings button). It will also stake out the centerline itself. Station intervals can be entered, and the program will auto-detect, at the user's option, special stations such as the TS, SC, PC, PT, CS, ST and vertical curve points (including high and low points). Because individual stations and offsets can be entered, and also because pre-made station and offset lists can be recalled in the field, Offset Stakeout can be applied to virtually any offset point along a centerline.

## Prerequisites and Procedures

**Stake Offset** requires both a horizontal and vertical alignment. If total stations are involved, **Stake Offset** passes through the normal backsight confirmation screens that Store Points and other forms of Stakeout require.

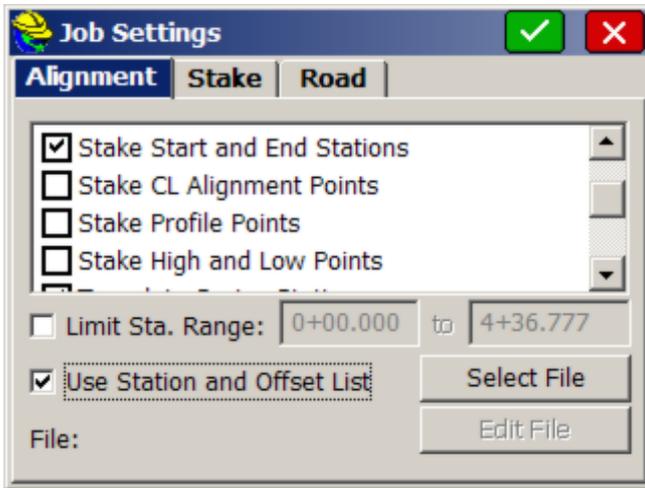
The Offset Stakeout command is a three-screen routine. The first screen identifies and loads in the alignment files. The second screen identifies the offset points to stake (slopes and distances) and the intervals or lists of stations/offsets to stake. The final screen goes to the standard graphics, shows the target points, and guides you to the destination, with **N** for Next continuing onto the next station in the interval or list.

## Identifying the Alignments

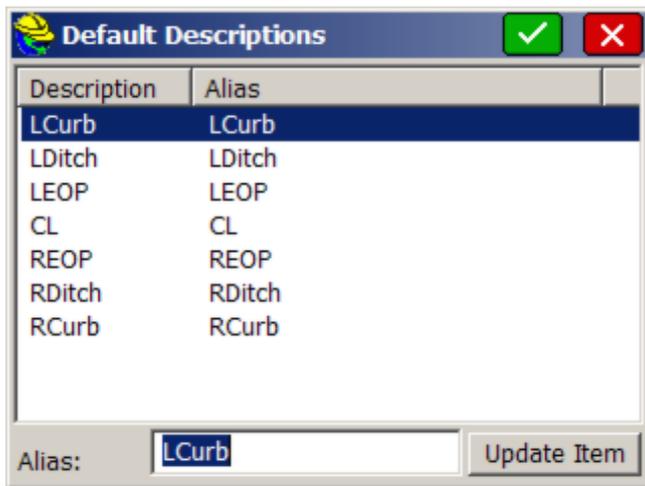
The first screen has tabs for selecting both the horizontal and vertical alignments. See *Stake Line/Arc* for more detail.

## Settings

Use this button in the upper part of the screen to select predefined station lists and critical stopping points along the alignments.



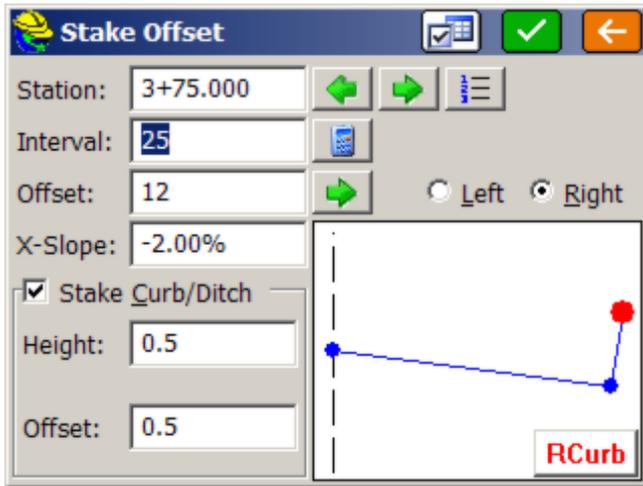
Within this option, you can click the **Stake** tab and edit your default Stake Offset Descriptions shown below. See *Job Settings (Stake)* for more details.



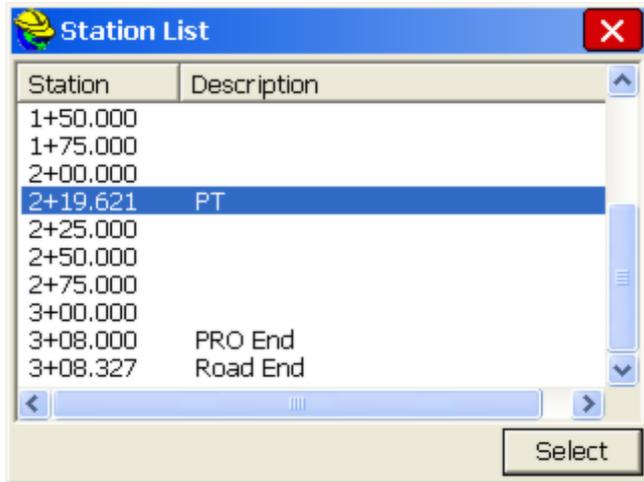
### Entering the Offset Points as Slopes and Distances

The Offset Stakeout screen allows you to enter one or two offsets from the centerline. The first offset requires a presentage slope and a distance. The second

offset is for a curb or ditch, and is prompted in the form of “distance over” and “elevation change up or down”.



- Settings:** The Settings button returns to the **Settings** dialog, allowing you to load another cutsheet list or specify more or less special stations. Note that in Settings, if you called for a Station and Offset List, then most of the options in the **Offset Stakeout** dialog are fixed, and your only choice is to stake the particular offsets named in the list. Also note that Offset Stakeout, when not using a List, allows for the staking of three points on the Left or Right Side: Center, Curb (or Ditch) and EOP. On the left, it becomes LEOP, LCurb or LDitch. On the right, it becomes REOP, RCurb or RDitch. You must enter data for the right as well as the left if you are staking both sides of a road. So there are five points total that can be staked when you use the dialog entry, since the centerline is covered in both the Left and Right scenarios.
- Back:** The Back button returns to the first screen.
- Station:** This is where you enter the station you wish to stakeout.
-  **Station +:** You can advance to the next station as defined by the alignment points or station interval using the right green arrow icons.
-  **Station -:** You can go back to the previous station as defined by the alignment points or station interval using the left green arrow icon.
-  **Station List:** Select a specific station using the station list icon.



- **Interval:** This is where you enter the distance by which the stations should be incremented.
-  **Calculate Interval:** This is used to divide the entire line into equal parts, which results in a calculated, non-rounded, incremental station.
-  **Next Offset:** The green arrow found to the right of the offset entry box will switch from RCurb to REOP to CL and back, and the large solid circle will move and highlight the correct location. These abbreviations are defined in the **Settings** dialog or the Stakeout tab of **Job Settings**.
- **Left/Right:** You can specify whether to stake the left or right side of the road. The offsets are applied symmetrically. If you have a special case on a specific side of the road, do the right and left separately, with separate slope and distance entries.
- **Offset:** This is the first offset from centerline. Units are as configured in **Job Settings** (feet or meters).
- **X-Slope:** This is the first offset slope. Negative represents downhill.
- **Stake Curb/Ditch:** This will allow the user to input and activate a second offset defined by offset distance and height from the first offset.
- **Stake Curb/Ditch (Height):** This is the vertical difference from the first offset to the second offset. A positive entry is interpreted as a curb and a negative (downhill) entry is interpreted as a ditch.

- **Stake Curb/Ditch (Offset):** This is the distance from the first offset to the second (outer) offset.

When using a Cutsheet Station and Offset list, you must select the **List** button, highlight the offset you wish to use and press **Select**. The routine will stay on this offset as it progresses through the stations until the user selects **List** again and specifies a new offset.

The Stake Offset command will store to the Alignment Stakes cutsheet file format if the file is named and made active for storing. The data can include station and offsets as formatted.

Staked Sta	Staked Off	Cut	Fill
1+25.00	Right 12.00	0.75	
1+25.00	Right 12.00	1.59	
3+75.00	Right 12.00	6.08	

## Elevation Difference

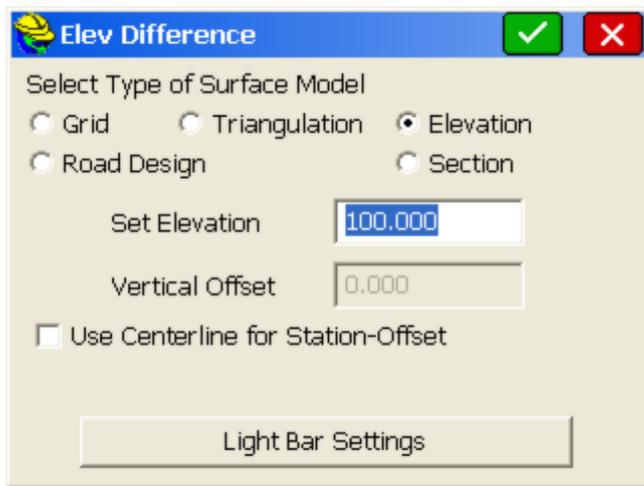
This routine will report a cut/fill in comparison to a design surface at any location within a project. The **Elevation Difference** command will save cutsheet data if cutsheet files are named and made active within **Job Settings, Stake** tab. For any surface where a centerline is defined (Road Design and Section, or Grid/Triangulation/Elevation with centerline defined), the routine will not only report, but optionally store cuts, fills and centerline position data into an alignment-style cutsheet file. With no centerline defined, the Road, Grid and

Elevation methods will store cut and fill data into a point-style cutsheet file. Elevation Difference can also be used with a light bar.

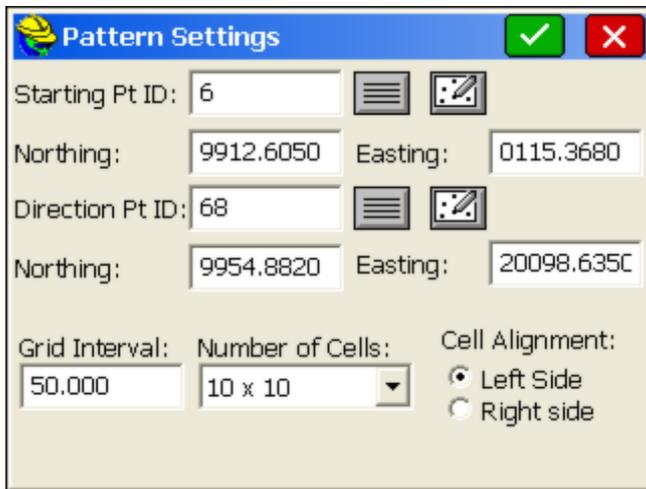
### **Prerequisites and Procedures**

There are five types of data that can be used to define the design surface.

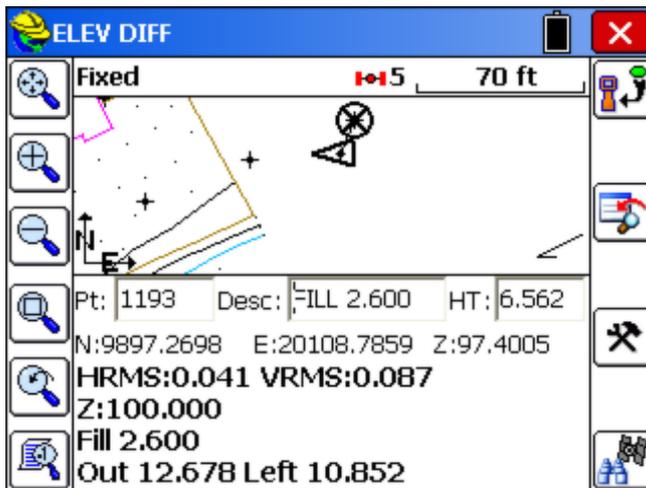
- **Grid File** : You may use a .GRD file that has been created using software packages including Carlson Civil or Carlson Survey. You must transfer this file to the collector via the **File Transfer** routine prior to running this command.
- **Triangulation File**: You may use a .TIN file created within SurvCE using the **Triangulate & Contour** command found in the **Map** screen under **Tools, Surface**. You can also use a .TIN or .FLT file that has been created in Carlson Civil or Carlson Survey office products, in which case you must transfer this file to the collector via the **File Transfer** routine prior to running this command. Note that triangulation files can be imported from LandXML or DXF format using the command **File, DTM Import**, found in the **Map** screen.
- **Elevation**: You may use known elevation that you specify in the **Set Elevation** field.
- **Road Design**: This method requires a Template, Centerline and Profile file at a minimum, and can utilize superelevation and template transition files.
- **Section**: This method requires a Cross Section file and a Centerline file.
- **Select Type of Surface Model**: Specify the type of surface to be used. With the exception of the Elevation method, the 4 other methods allow the option to specify a vertical offset (such as to subgrade) and lead to a follow-up file selection dialog.
- **Set Elevation**: This option is available when the Elevation method is used for defining the surface model. Enter the desired elevation of your surface in this field.



- **Vertical Offset:** This is used in conjunction with grid, triangulation, roading and section files. It allows the user to vertically offset the surface (as defined in the file) by the amount specified in the box.
- **Use Centerline for Station-Offset:** This allows the user to specify a horizontal alignment file (.cl file) for reporting station and offset of your current location to the reference alignment. With total stations this is reported whenever a shot is taken. Using GPS or robotic total stations, with tracking on, your current position is updated in real time as the rover or prism is moved. This option is available with Grid, Triangulation and Elevation types of surface models. (A centerline is required for Road Design and Section-type surfaces).
- **Stakeout Grid Pattern (GPS Only):** The first prompt asks if you want to use the last stakeout pattern. To make a new pattern, you specify, in effect, the lower left corner (“left side” option) or the lower right corner (“right side” option) of a rectangle, and specify the starting point, direction point. Shown in the figure below is a 10x10 layout at 50’ interval (10 rows and columns are added to the starting point, producing 11x11 grid points). The number of cells in the grid ranges from 1x1 to 20x20, and are laid out in a grid beginning at the starting point going towards the direction point.



The program will then show the grid point nearest to your GPS position.

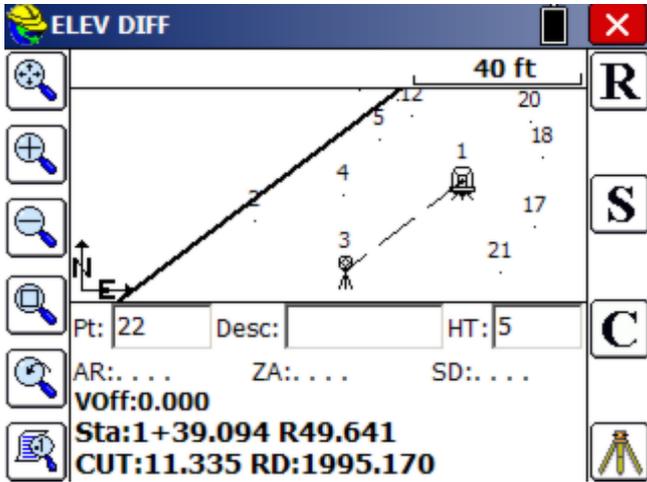


- Light Bar Settings:** This button allows you to specify parameters for enabling the light bar, setting the grading tolerance, and specifying the COM port. The two light bars currently supported are Mikrofyn and Apache. SurvCE can actually drive the grading process, as shown below, where an Apache light bar

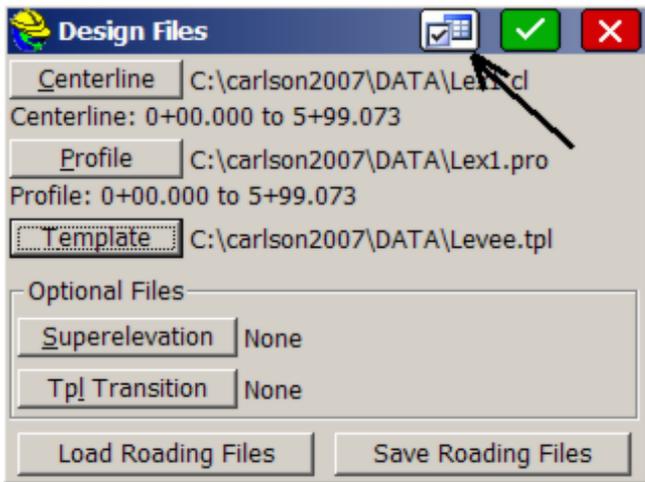
is used on a motor grader. In effect, this offers extremely low cost "grade indicate" machine control.

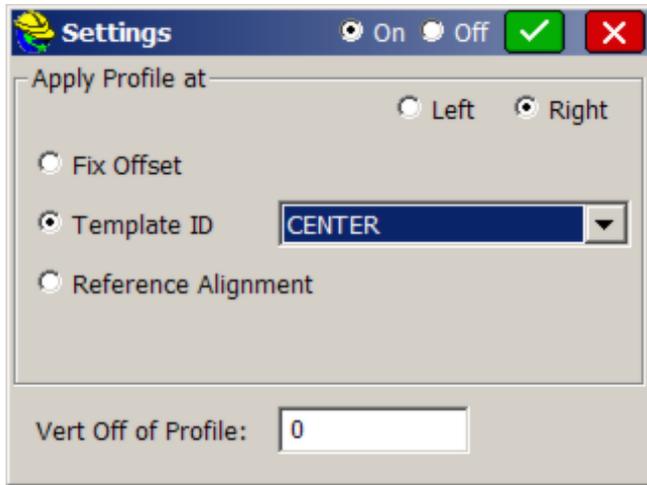


Pressing **OK** from the main **Elevation Difference** dialog will first prompt the user to load the surface files involved (unless elevation method was selected). Then, when **OK** is pressed again, the ELEV DIFF screen in the following figure will appear. This screen provides the user with a plan view of the project. When a shot is taken, cut or fill from the current vertical location to the design surface is reported in the lower left portion of the screen. The computed design surface elevation for your current location is also reported.



When Road Design Files are selected, there is an extra **Settings** option at the top of the screen that is used for setting the location of the Profile position on the template.



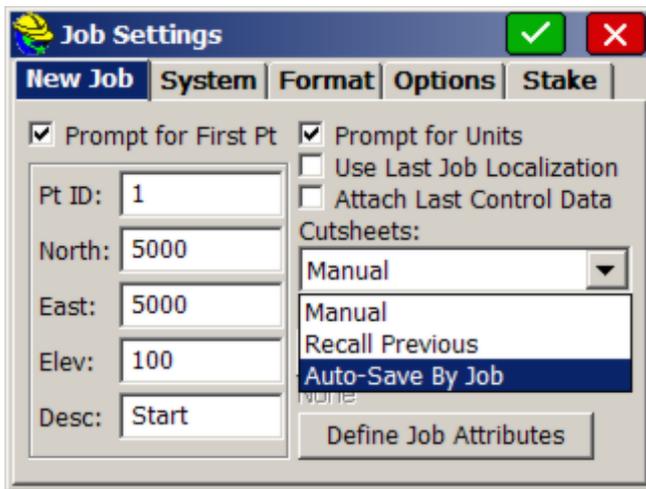


In road design, the position of the profile is sometimes placed on an inside edge-of-pavement or at some other offset from centerline, as defined by a fixed offset, a template ID or even a completely distinct reference horizontal alignment. Even when specified, the application of the special profile can be turned off and on. Note that the "Off" status is equivalent to the default condition of profile grade at Template ID "Center". If the Profile positioning is set to "On" in Settings, you will always be prompted with the Settings dialog after loading the Roding files, so that you are reminded of any unusual, active profile offset before continuing by pressing Enter (OK) or changing a setting.

If you click the helmet icon in the upper left of the screen and select **View Data** from the Help options, or enter Alt V, you can select **Cutsheets** and the **Edit File** option to review the stored cut and fill data at any time, assuming a "cutsheet" file has been named and set active. The data might appear as follows:

Staked Sta	Staked Off	Stake Elev	Cut
1+39.09	Right 49.64	2006.51	11.34
1+43.25	Left 23.06	2005.87	10.45
1+29.37	Right 11.39	2007.84	13.26
1+29.73	Right 1.06	2006.55	11.83

The order of the columns in the cutsheet is set by the user when the cutsheet file is named. In this case, the "Use Centerline for Station-Offset" was clicked on, and the shots were stored to the "alignment-based" cutsheet because a centerline was active. All shots were cut, so if you scrolled right to the fill column, it would be blank. Columns can be extended and compressed by moving the vertical bar between columns. In addition, cut and fill data is also stored to the Raw File associated with the job name. Then when a new cutsheet file is named, you can choose, "Cutsheets from Raw File". For those users who always want a cutsheet file to be made in commands such as Elevation Difference, you can auto-create a new cutsheet with the job name as the prefix, whenever you start a new job, by the following selection within **Job Settings, New Job** tab:



## Grid/Face

This command enables points on both vertical and non-vertical planes to be coordinated by angle-only observations. This feature is most often used to pick up details of a building where the prism cannot be placed. You first establish the plane, then take angle-only observations for features such as windows.

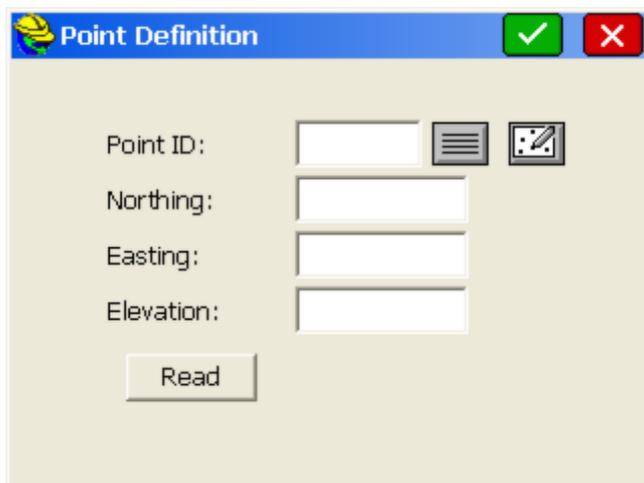
The building face is defined by observing three accessible points on the building or by entering their known coordinates. After angle-only observations are made, SurvCE then calculates and stores coordinates of the angle intersection observation with the plane. You can use SurvCE to survey the vertical face of a building or other vertical planes.

### Vertical Plane Survey

The **Define Plane** dialog can be accessed by selecting the **Grid/Face** option from the SURVEY tab of the main menu.



- **Point 1, Point 2, Point 3** : These fields indicate the points that define the building face plane. Both Point 1 and Point 2 must have horizontal coordinates to properly define the building face. For a vertical plane survey, point 3 is not required and can be left blank.
- **Get Coords** : This function allows for three methods to define the coordinates of a point. The coordinates of the points can be manually entered into the Northing, Easting and Elevation fields. Manually entered coordinates will not be stored in the coordinate file.



Existing point IDs can be entered into the Point ID field. These points must be defined by coordinate data. As soon as you enter the point ID, press **enter** and the coordinates will appear in the Northing, Easting, and Elevation fields. Existing points can be selected from a points list by selecting the **Point List** icon. Highlight the desired point and press **enter** or tap **OK**.

Pt ID	Northing	Easting	Elevation	De
* 6	9912.60	20115.37	101.970	CF
* 68	9954.88	20098.63	101.081	CF
* 1001	9908.65	20026.32	91.408	CF
* 1002	9869.11	20070.50	99.370	F2
* 1003	9856.99	20043.96	96.610	F1
* 1004	9847.63	20023.31	94.688	F1
* 1005	9840.09	20007.33	93.389	F1
* 1006	9830.64	19987.06	92.891	F1
* 1007	9847.18	19978.40	90.340	F1

Existing points can be selected from the map screen by selecting the **map** icon. To

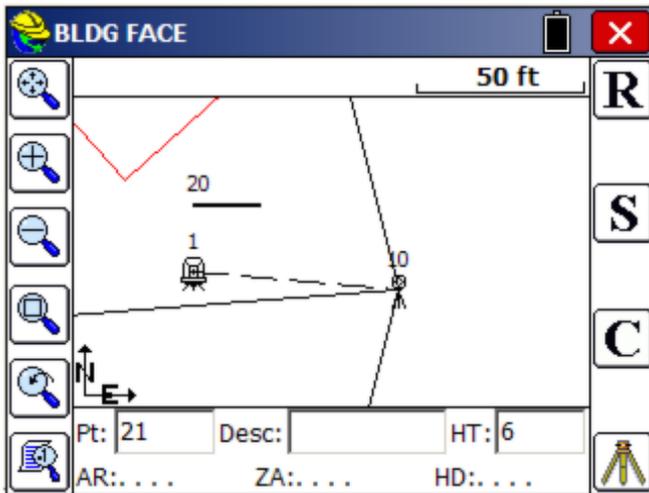
select a point, tap it on the screen. If two or more points are close together on the screen, you will be asked to select the intended point from the point list.

Lastly, the points can be taken with the total station by pressing Read.

After you have specified the two defining points for the building face plane, SurvCE will determine the available solution. One of the following messages will be displayed in the dialog box.

- **Vertical** - SurvCE has enough data to fix a vertical plane (the vertical example is shown in this above figure).
- **3D** - SurvCE has enough information to fix an arbitrary plane.

Press **OK**, and the following dialog will appear. The building face or vertical plane is drawn as a solid line, and any measurement taken by angle only reading (eg. angle right of 270, zenith angle of 83 degrees), will plot as a point with calculated x,y,z position, such as point 20.



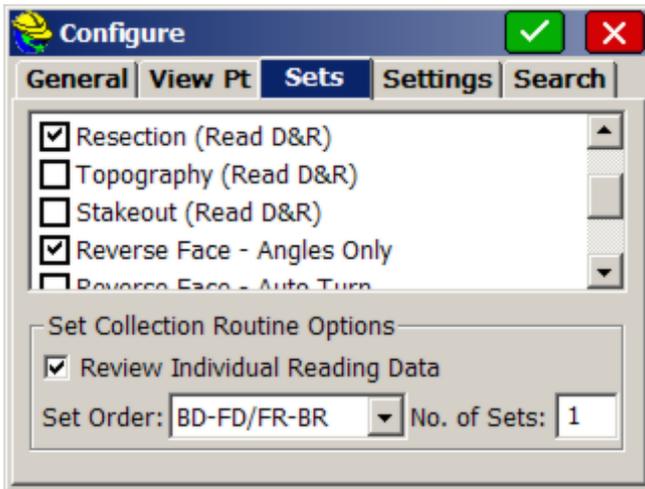
### Non-Vertical Plane Survey

Surveying a non-vertical plane is similar to surveying a vertical plane. Once the plane has been defined, picking up detailed observations follows the same general process detailed above. All three points must be defined for a non-vertical plane survey. When defining a non-vertical plane, the three points cannot be in a line.

## Resection

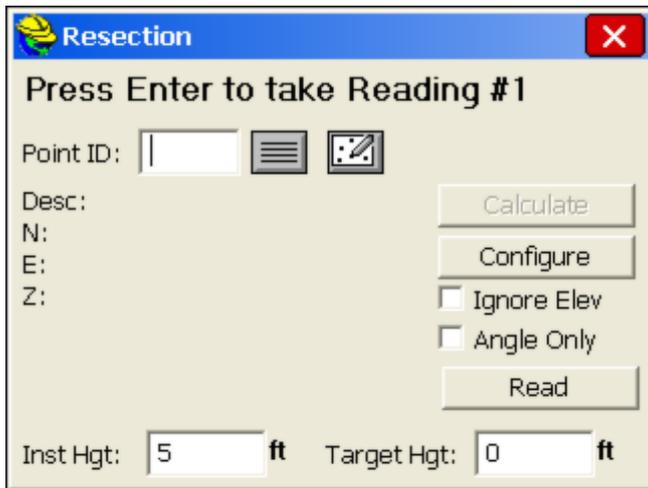
This command allows you to calculate coordinates of an unknown instrument setup point given the angles and distances from up to 20 distinct reference points. The reference points are recalled from your working job file. If a control file is active in **Job Settings**, and the entered point ID is not found in the current working coordinate file, then the point will be recalled from the control file automatically. You can also access points from the control file by using the **from list** icon.

Direct and Reverse measurements can be activated within the **Configure** screen in Resection. The options within Configure expand (eg. for "Auto Turn" capability) if you are using motorized or robotic total stations versus conventional total stations. If you choose **Direct & Reverse**, then the reverse measurements count as part of the 20 allowable measurements, so the maximum number of reference points becomes 10. As long as you have at least 2 distinct points, you can shoot the same point twice or more with a direct or D&R measurement.



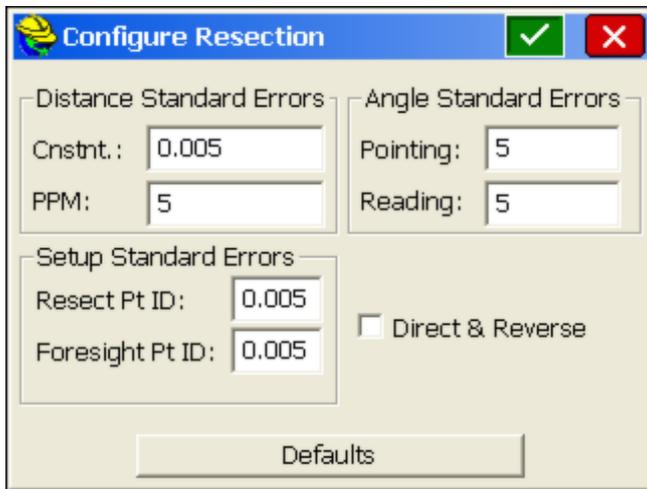
Elevations can be ignored on any measurement. Angle Only Readings can be mixed in as well. This is useful when sighting radio towers and church steeples with known coordinates. In fact, all of your resection points can be measured by angle only, in which case 3 or more points are necessary for an accurate calculation. Sometimes if the 3 angle-only points are in the same quadrant of view,

a solution won't be found, requiring additional points. When elevations are used, measurements will contribute to the calculation of the setup point elevation. After entering the routine, the first screen appears as follows:



The points can also be selected from the point list or directly from the map screen by pressing either the list or map icons. You will also be prompted for the Instrument Height and a Target Height. On reading #1, you will be asked if you want to Set Zero on the first resection point (optional).

If you press **Configure**, you can set standard errors for the measurements, as shown below. These settings allow you to take advantage of network least squares and weighting in the calculation performed by SurvCE. The default values are shown. You can also enable **Direct & Reverse** measurements here, in addition to using **EQUIP, Configure**.



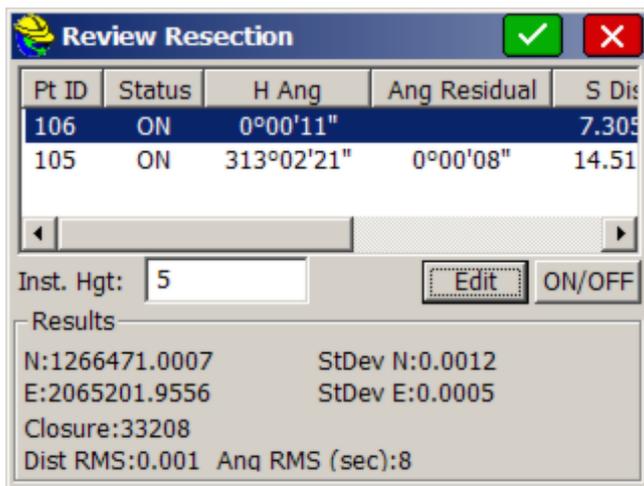
Press **Read** when you are ready to take a measurement. The angle right, zenith angle, and slope distance are recorded.

Repeat this process for all measurements of the resection. After the second measurement, there is enough information to conduct the resection calculation, so the **Calculate** button at the top of the dialog becomes active and can be selected. If you select Calculate, you can review the data, then return to taking more shots by hitting Cancel rather than OK, which would prompt to store the point.

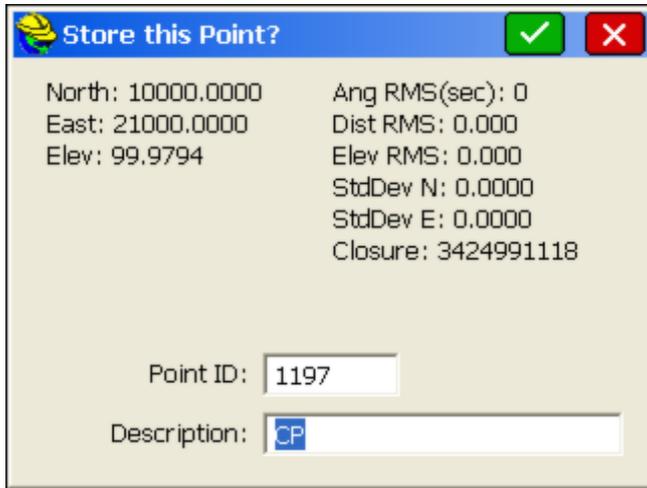
Any time Calculate is selected, the Review Resection screen appears. The input data is displayed in a list structure, and you have the ability to turn certain measurements on/off and recalculate the solution, without the necessity of re-measurement. You can also edit point numbers, instrument and rod heights, and more here. When satisfied with your edits and the solution, you can store the results of the resection.

Since there is redundant data, the final calculated coordinate differs slightly from the individual measurements. The command reports the calculated coordinate's northing, easting, and elevation, and the difference between the calculated coordinate and the individual solutions as residuals, which indicate the quality of the data. High residuals suggest a problem with the input data. If you select the red X in the Review Resection Screen, you are returned to the Read screen in case you want to collect more shots. Here in the Read screen you can truly Cancel if that is your intention. Shown here is a resection to 2 points using D&R (direct and

reverse), with angle only in the reverse face. Note that even in a 2-point resection, a closure calculation is presented.



In the "Store this Point?" dialog box shown below, you are prompted for the point number and description of the calculated point (the occupied station/setup point). With three or more resection points, residuals are presented showing the accuracy of the calculation. When you press **OK** from the "Store this Point?" dialog, you will be setup on the calculated point backsighting the first point shot in the resection.



## Set Collection

The Set Collection routine allows you to collect and average sets of angles to multiple foresights.

### Setup

The opening dialog is the standard setup dialog shown below that allows the user to specify the instrument and backsight information.

The image shows a software dialog box titled "Set Collection" with a yellow icon on the left and a red close button on the right. It has two tabs: "Instrument Setup" (selected) and "Remote Benchmark".

Under the "Instrument Setup" tab, there are several input fields and checkboxes:

- Occupy Point: 1197
- Instr. Height: 5 ft
- Backsight Point: 1195
- Backsight N Azi: 270°00'00"
- Target Hgt: 5 ft
- Use Backsight HT for Foresights

At the bottom, there are three buttons: "Confirm NEZ", "Configure", and "Backsight".

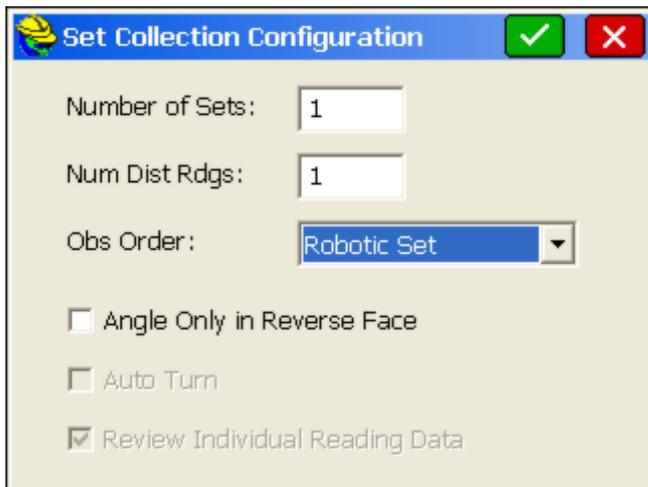
- **Confirm NEZ:** This button allows you to quickly verify the instrument and backsight coordinate values.
- **Configure:** This button displays the dialog shown below, and allows you to specify options available for the way the angle sets are to be collected.

The image shows a software dialog box titled "Set Collection Configuration" with a yellow icon on the left, a green checkmark button, and a red close button on the right.

It contains the following settings:

- Number of Sets: 1
- Num Dist Rdgs: 1
- Obs Order: BD-FD/FR-BR (dropdown menu)
- Angle Only in Reverse Face
- Review Individual Reading Data

For robotic total stations, the **Robotic Set** option is available.



**Set Collection Configuration**

Number of Sets: 1

Num Dist Rdgs: 1

Obs Order: Robotic Set

Angle Only in Reverse Face

Auto Turn

Review Individual Reading Data

**Number of Sets:** This input box allows you to define the number of angle sets that are to be collected to each point. An angle set is defined as a direct and reverse reading to the backsight and the foresight (i.e. BD-FD/FR-BR). If multiple foresights are defined, only a single backsight-direct and backsight-reverse set of readings will be collected for all foresight points.

**Num Dist Rdgs:** This input box allows you to specify the number of distance measurements that are to be taken during each sighting.

**Obs Order:** This drop list allows you to specify the order the angles are to be completed. The definition for the abbreviations are *Backsight Direct (BD)*, *Backsight Reverse (BR)*, *Foresight Direct (FD)* and *Foresight Reverse (FR)*. Since the backsight dialog is the first reading in all cases, only the following options are available:

- ✓ **Robotic Set:** Only available for motorized, auto targeting instruments. This option will turn all reverse sightings without any assistance from the user. The order will be the same as BD-FD/FR-BR.
- ✓ **BD-FD/FR-BR**
- ✓ **BD-BR/FD-FR**
- ✓ **BD-FD/BR-FR**
- ✓ **BD-BR/FR-FD**

**Angle Only in Reverse Face:** This toggle is intended for use with non-coaxial instruments. Only direct face readings will be measured, and all reverse face readings will be for angles only.

**Auto-Turn:** This toggle will allow the motorized instrument to automatically advance to the next position if it was previously measured. The software will pause at the next location and wait for the user to initiate the reading.

**Review Individual Reading Data:** This toggle will pause the software after every reading and display the measured data.

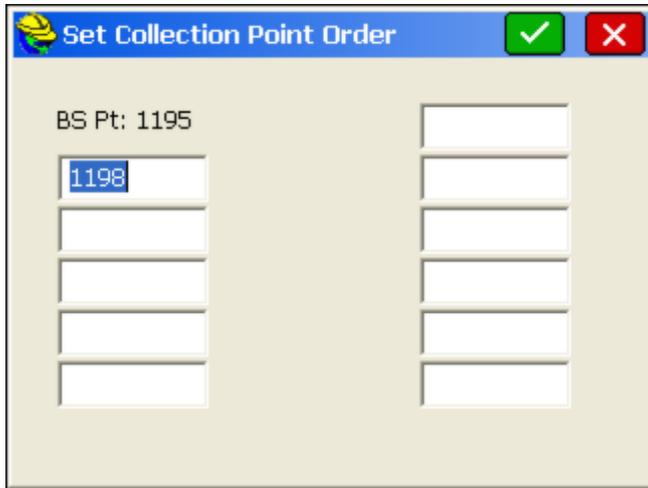
- **Backsight:** This button is required to initiate the first reading and backsight orientation for the set collection process. The following dialog will be displayed. The user must measure either an angle only or an angle and distance to the backsight in order to proceed with the **OK** button. It is recommended that the **Set Angle** or **Set Angle and Read** buttons be used to record the initial backsight reading.

Setup	Results
OC Point: 1197	BS Point: 1195
BS AZI: 270°00'00"	BS Bearing: N90°00'00"W
Inst Hgt: 5.000	Target Hgt: 5.000
AR:0°00'00" ZA:90°00'00" SD:1000.000	

Buttons: Set Angle, Check Angle, Check, Set Angle and Read

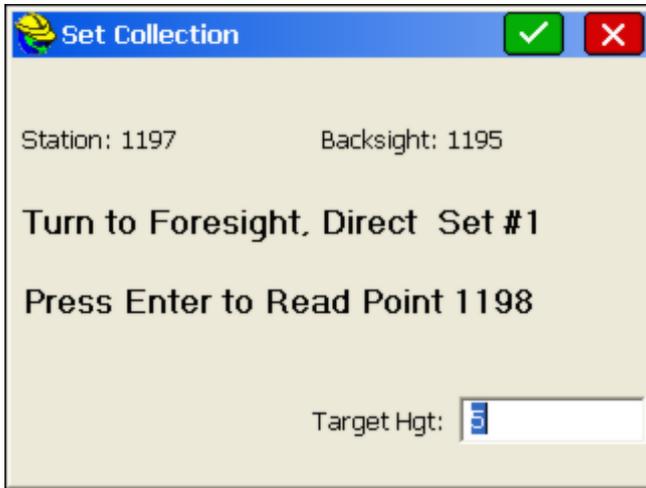
## Define Foresight Points

After the **Backsight** dialog is accepted, the next step in the process is to enter in the point IDs for all of the foresight points that you intend to sight. The dialog shown below is intended to receive predefined point IDs. To enter points, begin in the top left input box and work your way down to the bottom of the left column, then start at the top of the right column and work down to the end.



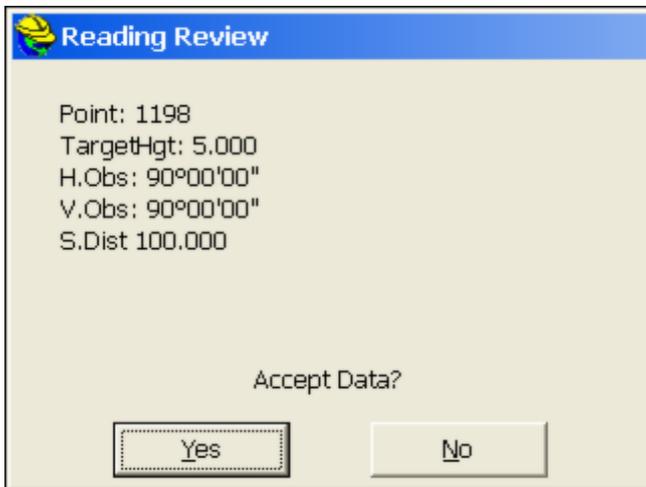
### Take Readings

Once the foresight points have been specified, the next dialog will be determined by the set order. If the next reading was to be FD, since the BD was already recorded, then the dialog will prompt as shown below. Pay attention to the prompts in these dialogs as they inform you as to which point and which face is expected based on your configured set order. Press the **Enter** button or select the **OK** button to record the reading.



## Reading Review

Unless robotic sets are involved, after each measurement an optional **Reading Review** dialog appears where the measurement can be accepted or rejected. This option is set in Configure.





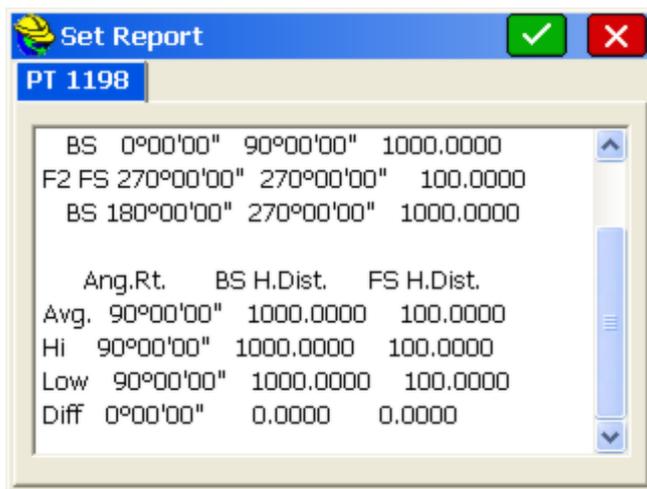
The sequence of shots continues.





### Completed Set

At the end of the set collection process the Set Report dialog will be presented.



If you had specified 2 points (or more) in the initial "Set Collection Point Order" screen, you would obtain a tabbed dialog of all the points to review.

BS	0°00'00"	95°18'55"	7.305
F2 FS	133°00'47"	267°19'07"	14.51
BS	179°35'26"	264°29'02"	7.305
	Ang. Rt.	BS H. Dist.	FS H.
Avg.	133°00'54"	7.2730	14.49
Hi	313°01'21"	7.2751	14.50
Low	313°00'42"	7.2710	14.49
Diff	0°00'38"	0.0041	0.008

After all of the **Reciprocal Calculation** and **Store Point** dialogs have been accepted, the dialog below will be presented.

STN: 1197  
Number of Sets: 1

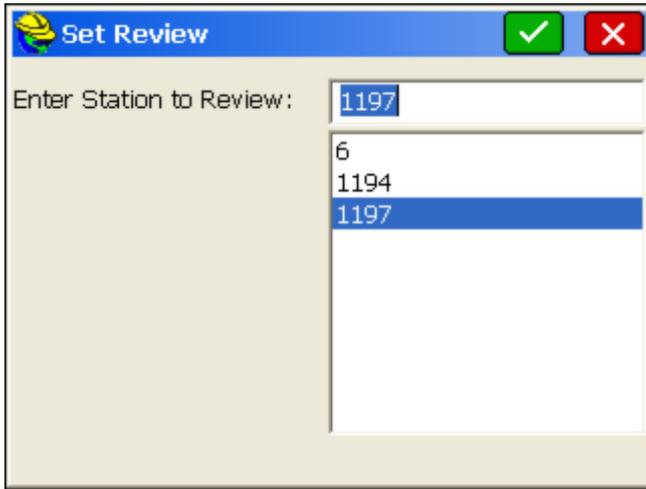
Change Station

Collect More Sets

Review Direct-Reverse Report

- Change Station:** This button will take you to the **Instrument Setup** dialog and advance the point numbers so that the original occupied point is the backsight and the last foresight point is now the occupied point.

- **Collect More Sets:** This button will take you to the **Backsight** dialog and maintain all of the previous setup information.
- **Review Direct-Reverse Report:** This button will allow you to select the occupied point ID from a list of points that were used with set collection. The software will then generate a report of all of the sets measured from the specified occupation point.



In the figure above, select a point number and tap **OK** to view the report. The report is shown below.

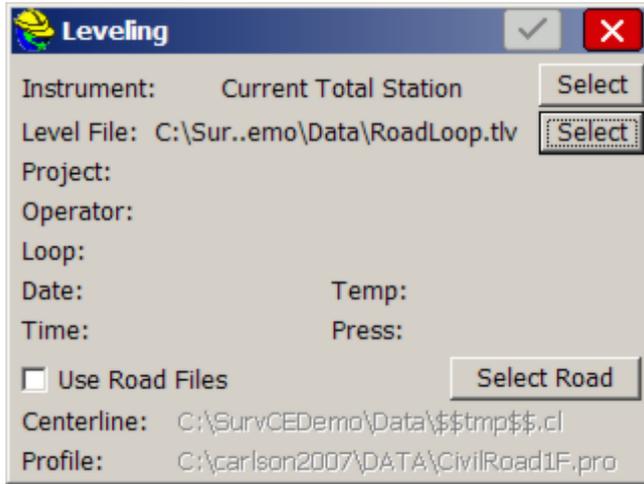
Type	Setup	FSight	HorzAngle	Distance	Vertical
BD	1197	1195	0.0000	1000.0000	90.0000
FD	1197	1198	90.0000	100.0000	90.0000
FR	1197	1198	270.0000	100.0000	270.0000
BR	1197	1195	180.0000	1000.0000	270.0000
Means					
HorzAngle	HZ Diff.	FS Diff.	BK Diff.	Distance	Diff.
90.0000	0.0000	0.0000	0.0000	100.0000	C

## Leveling

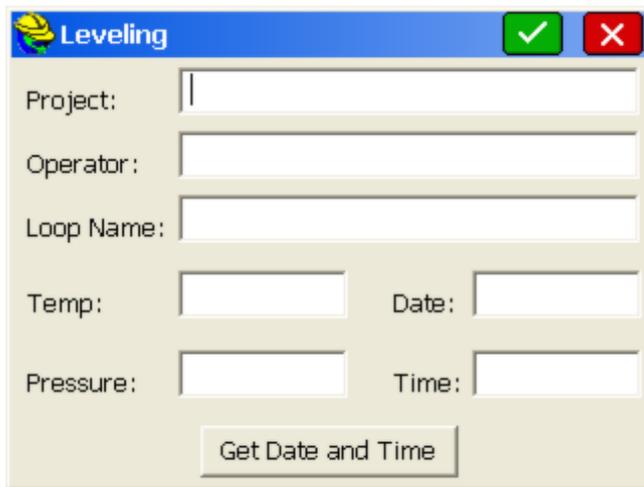
This routine allows you to run trigonometric level loops using a total station or digital level loops using a digital level. There are also manual entry modes available for both types of level loops. The raw data collected for a total station is slope distance, zenith angle and prism height. For digital levels, the vertical difference and if available, the horizontal distance is stored in the raw data file.

The calculation routines assume there is only one loop per level file. A benchmark is required at the beginning of the loop (BM+) and a benchmark is required at the end of the loop (BM-). After the BM+, measurements back to a known elevation (TP-) and measurements forward to establish an elevation (TP+) are alternated. Any number of side shots to points (SS-) or stations (STA-) is allowed while traversing. Spurs (series of TP+ and TP- measurements off the main loop) are allowed and will be adjusted correctly. A spur after the BM- is allowed.

The opening dialog is where you set up the level loop. If road files are used, an additional tab in the leveling measurement screen will be made available for entering station and offset data. To use a digital level instead of the current total station, click the Select button to the right of the Instrument and choose from the available options, which include Manual 3-Wire, Manual 1-Wire, Manual Digital Level and Sokkia SDL. Manual Total Station entry can also be done by choosing **Manual Total Station** on the **EQUIP** tab.



Click the **Select** button to the right of the Level File to open an existing loop or start a new loop. The user will be prompted to enter loop data, such as project name and operator, when creating a new loop.

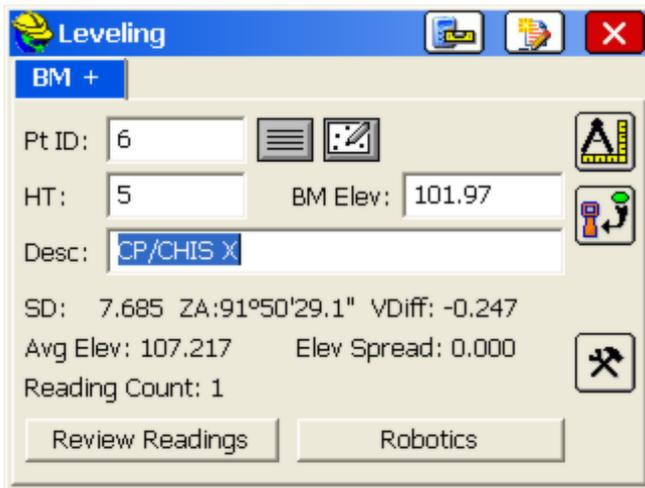


Use the **Select Road** button to choose the horizontal and vertical alignments you

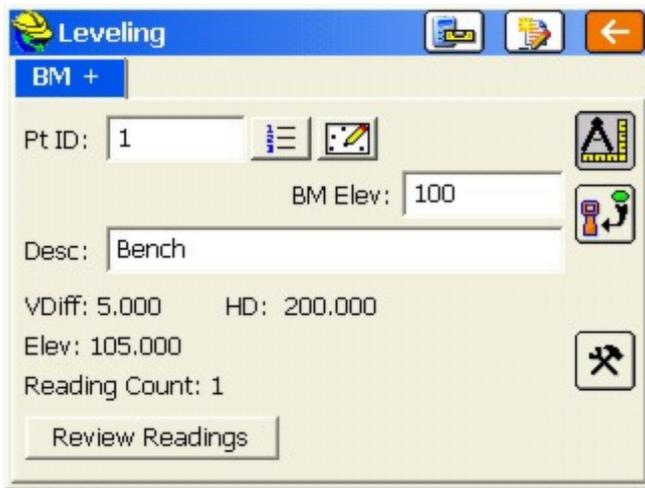
wish to associate.

Click the **Use Road Files** toggle to enable the use of the selected files. If **Use Road Files** is turned off, the STA+ tab will not be shown.

After the loop has been opened or created, select the Green Check button (OK) to advance to the measuring screens. The first reading of the loop must be a benchmark (plus) reading to establish the instrument height. Enter the point ID or known benchmark elevation, the prism height (trig levels), and a description. Then press the **Read** icon or **Enter** to measure. Once the reading has been taken, select the **Store** icon to keep it. You can take as many readings on a single point in any face that you like. You can also review the readings, and disable any that you don't like prior to storing.



### Trig Leveling

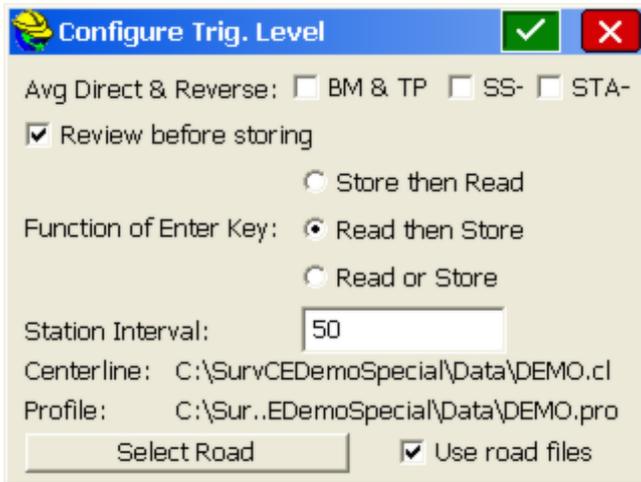


### Conventional Leveling

Some of the fields below only apply to one of the Leveling types. See screen shots above to see which apply.

- **Pt ID:** Use this field to retrieve the elevation from an existing point in the coordinate file.
- **HT:** Use this to enter the prism height. If using a digital level, this field will be gray, and will be populated with the rod reading from the level.
- **BM Elev:** Enter a known elevation for the benchmark. This field will auto-populate if a point ID is selected.
- **Desc:** Enter the point description.
- **Review Readings:** This allows you to enable or disable specific readings prior to storing.
- **Robotics:** Use this to control the robot.
-   **Read:** Use this icon to take a reading.

-   **Store:** Use this icon to store the reading.
-   **Configure:** Use this icon to setup direct and reverse settings and review options.



- **Avg Direct & Reverse:** This option will allow you to determine which readings take direct and reverse pairs. (only applies to Trig Leveling)
- **Review before storing:** This toggle forces the **Review Readings** dialog prior to storing. This is the same dialog that comes up when the **Review Reading** button is pressed except the Review Reading dialog has a Store Point button that stores the shown measurements

**Store Level Data**

Status	Z Ang	S Dist	Elev
ON	91°50'29"	7.685	107.217

Pt ID: 6 HT:

Results

Avg Elev: 107.217	Sel Error:
Vert Spread: 0.000	Min Elev: 107.217
Std Dev: 0.000	Max Elev: 107.217

**Trig Leveling**

**Store Level Data**

Status	VDIST	HDIST	Elev
ON	5.000	200.000	105.000

Pt ID: 1

Results

Avg Elev: 105.000	Sel Error:
Vert Spread: 0.000	Min Elev: 105.000
Std Dev: 0.000	Max Elev: 105.000

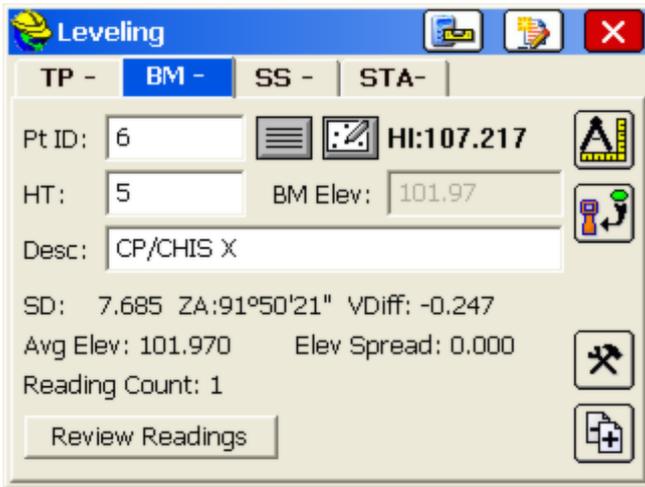
**Conventional Leveling**

The **Status** field shows if the measurement is turned on or off. Measurements that are off will not be used in any calculations. Elev shows the calculated elevation which will be the elevation at the total station or level on a plus shot (BM+ or TP+) or the elevation at the rod on a minus shot (BM-, TP-, SS- or STA-).

Any measurement can be highlighted by clicking on the measurement. A measurement must be selected before using **Edit Reading** or the **ON/OFF** button.

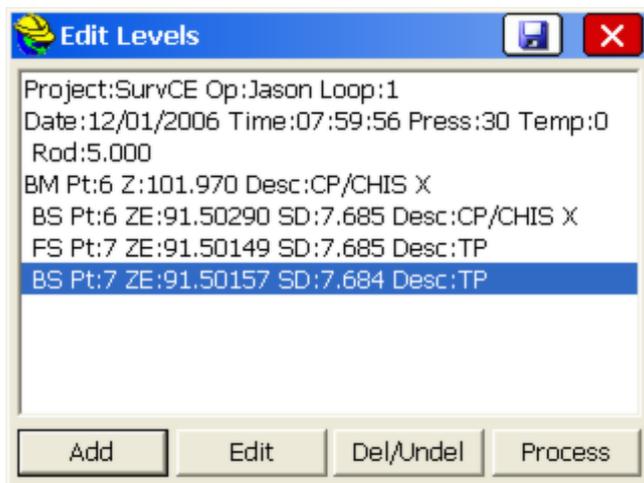
All the values in the Results section are about the elevation calculations. The **Sel Error** field shows how different the calculated elevation of the currently selected measurement is from the mean of all the measurements that are on.

Once a benchmark (plus) reading has been taken and stored, the **Minus Reading** dialog will be shown. This dialog allows you to read the minus reading to a turning point (TP), benchmark (BM), sideshot (SS), or a sideshot on an alignment (STA). Turning points advance the setup while sideshots do not. A reading to the benchmark in the minus screen will end the loop.

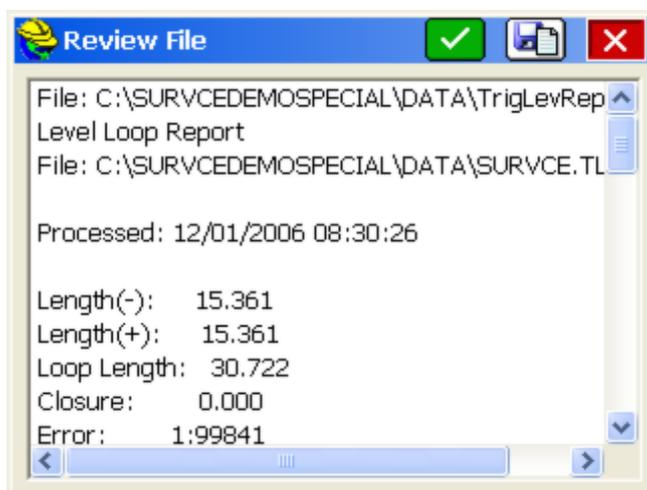


-   **Level Reading Mode:** This icon switches the interface between taking plus or minus readings.

At any time during the loop, you can edit a reading using the **Edit Levels** icon to the left of the red X (Cancel) button.

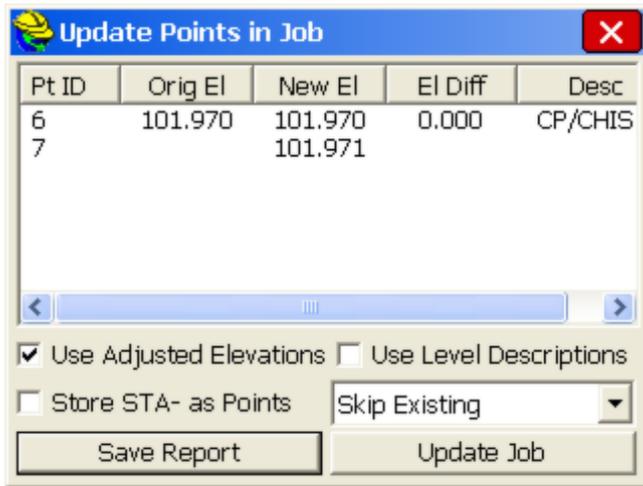


Once the minus reading on a benchmark has been recorded, you can then process the loop using the **Process** icon which is to the left of the **Edit Levels** icon. Once you've processed the loop, a **Review File** dialog will be displayed. At this point you can choose to save the report or proceed to the **Processing Options** screen.



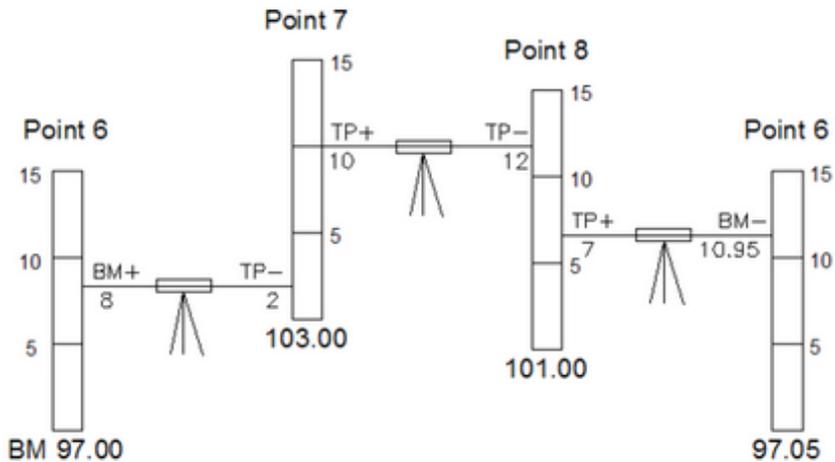
The Processing Options screen allows you to update all existing points in the coordinate file with the leveled elevations. It also allows you to overwrite the point

descriptions using what was entered during the level loop and will compute coordinates for any points that were defined by station and offset.



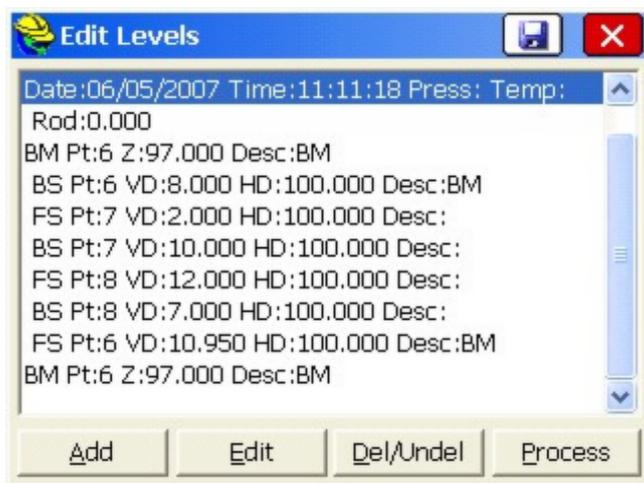
### Manual 1-Wire Example

If you select the 1-Wire method of Leveling, the graphic below may be helpful in selecting the options to conduct a simple level loop:

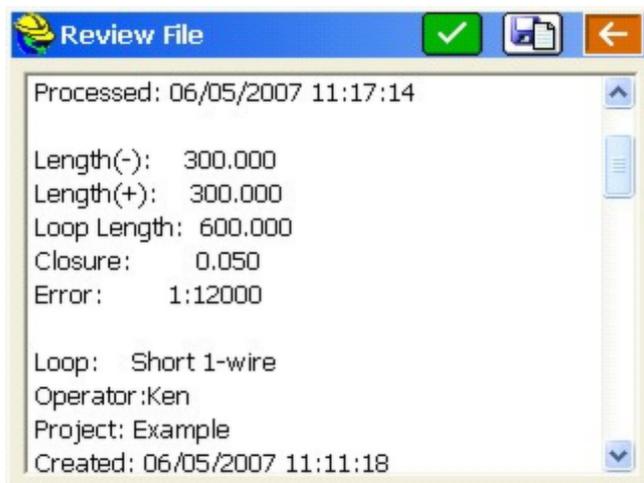


You "+" to your "backsight" and you "-" up to your foresight, and you name the points as you go. You start by referencing a benchmark, and you close the loop by referencing the starting point or a second benchmark.

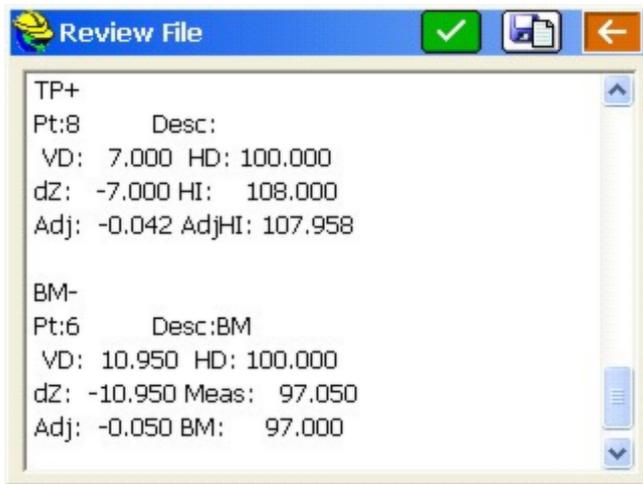
After entering the example, pressing the **Edit Levels** icon shows all the measurements made. All the horizontal distances (HD) are shown as 100 because 1-wire leveling does not provide a horizontal distance. Giving all the segments the same distance causes the level adjustment to give all the segments the same weight.



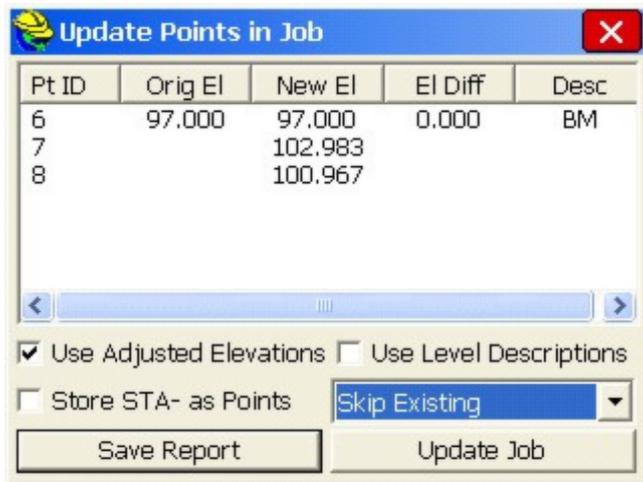
Pressing the **Process** icon shows the results.



Scrolling to the end shows the adjustments that will be applied to the last two measurements.



Pressing the green check icon brings up the **Update Points in Job** dialog.

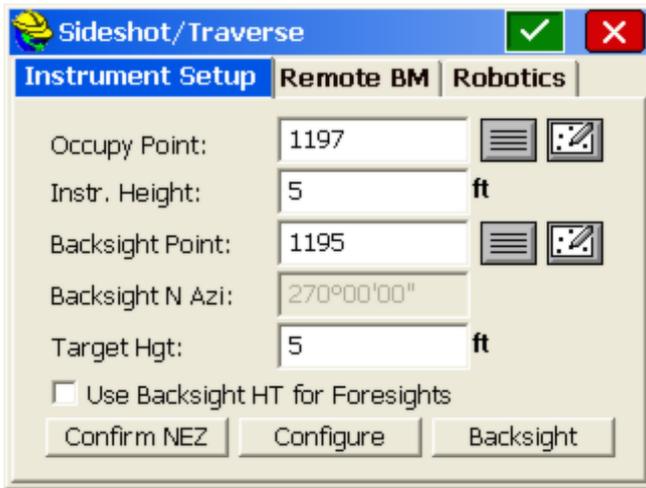


**Save Report** will put the information shown in the **Update Points in Job** dialog into a text file for your records.

Update Job saves the new elevations to the points in the job. **Skip Existing** will not replace a point's elevation if it already exists but **Replace Existing** will.

# Auto By Interval

**Auto by Interval** allows you to acquire and store data at a set interval value of either distance or time. This function is available with all GPS or certain robotic total stations only. When the routine is selected using a robotic total station with Prompt for Setup within Configure on, you will be directed to a **Confirm Orientation** dialog, in which you will be asked to confirm your orientation. The opening or main dialog appears as shown below.



After the backsight is confirmed or measured, the **Auto Store by Interval** dialog will appear as shown in the figure below. In GPS mode, you will see the Auto Store by Interval dialog immediately. In the Auto Store by Interval dialog box, you set the type of interval (distance or time) and the value of the interval. You also set the starting point number for the data set. You can assign a point description for all points acquired with this command. During actual data collection, you can change the description.

**Auto Store by Interval** ✓ ✕

Interval Type

Distance  Time

X/Y: 10 ft 10

Z: 10 ft

Starting Pt ID: 1199

Description: CP

Data is acquired in the standard collection **MAP** view screen. The point ID, description, and rod height fields can all be changed while the command is active. For example, to change your point description from td (top of ditch) to gr (ground shot), simply type "gr" over the "td" in the Desc field without interrupting your collection.

**AUTO INTVL** 🔋 ✕

Fixed 5 120 ft

Pt: 1201 Desc: CP HT: 6.562

N:9892.0929 E:20075.1582 Z:97.4005  
HRMS:0.041 VRMS:0.087 HDist:5.738

- **Store:** Pressing the **Store** icon immediately stores the point at your current location, overriding the interval.
- **GPS Start and Stop:** This button alternates between stop (square, red) and play (arrow, green) icons. While the GPS is running or the robotic total station is tracking, the stop icon allows you to stop the surveying equipment from taking readings. When the button is pressed, the GPS or robotic total station stops, and the button switches to the play icon, which can be pressed to resume the readings.
- **Monitor/Skyplot:** This button can be found on the bottom right of the **MAP** screen for GPS. This "binocular" icon opens the **Monitor/Skyplot** dialog.

**Note:** In GPS mode, if you run **Auto Points at Interval** and points do not store, check that your RMS tolerances for storing are not set too low. Points will be stored only when your RMS values are less than those specified in tolerances under the **EQUIP** tab. Also note that you may find that the points store at a distance apart exceeding that specified by your interval due to latency and your speed of movement.

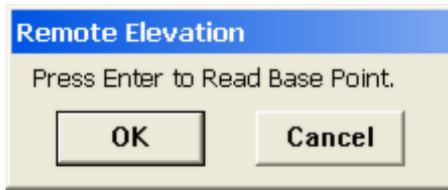
## Remote Elevation

This command allows you to observe a point that cannot be reached vertically, such as a power line, building top, etc. The routine uses two observations - one for the base point and one for the vertical angle to the target object. The routine then calculates the target point's elevation.

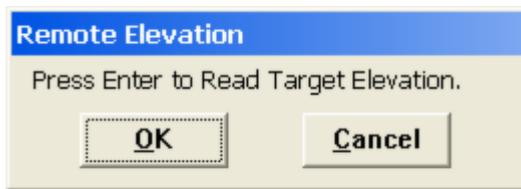
By placing the prism below or above the desired point, Carlson SurvCE stores information about the base point. Then you can take a second reading, observing only the zenith/vertical angle to the true target point. Using these two observations, SurvCE calculates the intersection of the extended zenith/vertical angle with a vertical line from the base point to determine the elevation. Reporting includes the elevation of the target object as well as the elevation difference between the prism and the target object.

Steps to take a remote elevation reading are as follows:

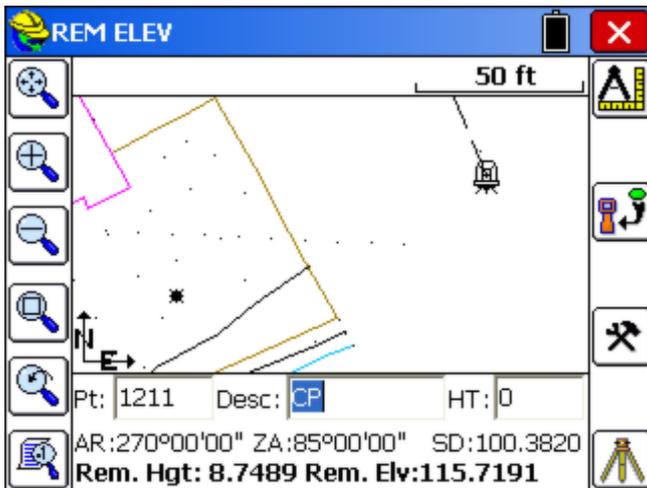
1. Select **Remote Elevation** from the **SURVEY** tab of the main menu.
2. Confirm your orientation, and re-shoot the backsight as necessary.
3. Press **Enter** to observe base point (see the figure below). Point the instrument toward the target and press **Enter**.



4. Press **Enter** to shoot target elevation (see the figure below). Sight instrument on the desired point (such as a wire or top of pole or point on a building) and press **Enter**.



Back in the REM ELEV screen, your angle, zenith, and distance are shown, along with the remote height and remote elevation.



- **Read Icon:** This allows the user to take additional shots above or below the previously defined base point. Pressing the **Enter** key will also repeat this

command.

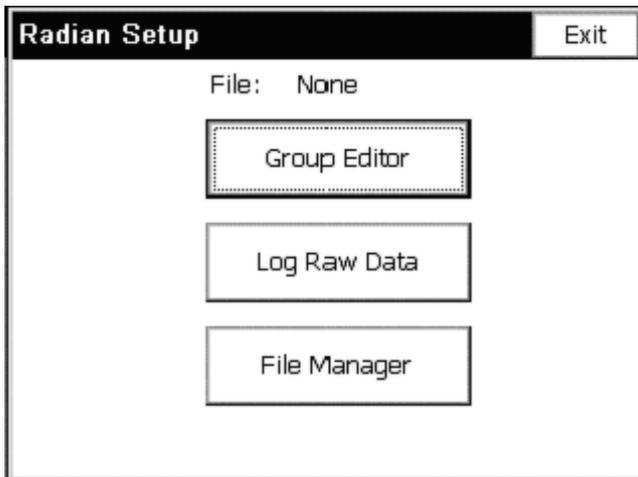
- **Store Icon:** This button stores the current target offset point to the job file
- **Configure Icon:** This takes you to the **Configure** settings also found on the EQUIP tab.
- **Instrument Icon:** This takes you to the standard **Instrument Setup** dialog.

## Log Raw GPS

This command allows you to log static data to the receiver or a data card (depending on instrument type) for use with post processing software.

### Post Processing (Logging Static Data) for NovAtel/Sokkia Radian/Sokkia Radian IS

Go to the SURVEY tab, and select the **Log Static Data** button. You will see a screen with three buttons (see the figure below), or an error message stating that the data collector could not connect to the receiver. If you receive an error message, check connections and the data card.

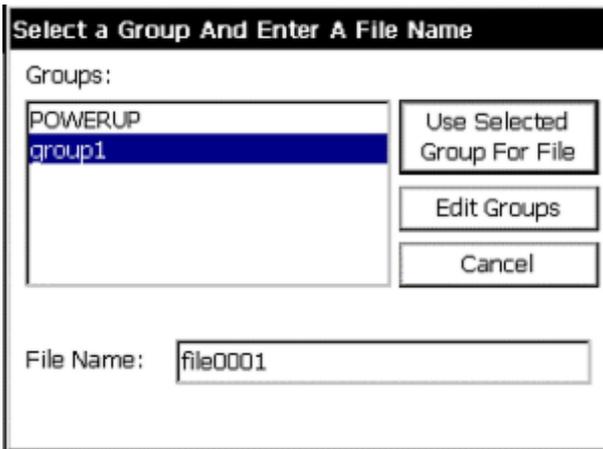


If you want to change the groups you already have on the device, select **Group Editor**. It will take up to five seconds for a dialog with group information to

appear. This dialog box will be covered later, as it is only necessary for post processing if you have no groups.

Tap on the **Log Raw Data** button to start logging raw data. From this point, you can choose the **File Manager** button to see what files are on the receiver's card. You can delete files here if memory is low. More information on the **File Manager** dialog will be covered later.

The **Log Raw Data** dialog contains a list of groups (or a message that no groups were found), three buttons, and a place to enter a file name. In order to continue, select a group, enter a file name, and tap **Use Selected Group For File**. If you have no groups (or wish to see/change the groups you already have) you will need to click **Edit Groups**, and add a group, as shown below.



Next is the **Tagging Site** dialog. To start tagging a site, enter the information requested including site name, site code, and antenna height (changing is optional--see *Changing the Antenna*). You will also decide here whether you want the site to stop automatically after a duration of your choice, or when **End Site** is selected. Tap **Start Site**, and all the information entered will be grayed out until the site is ended. Stop the site at any time by clicking **End Site**. Before ending the site, you will have the option to change the antenna information (in case you made a mistake). View the satellite status at any time using the **View Status** button. This will not affect the tagging of the site.

**Logging to file 'file0001'...** Exit

Start Site End Site View Status

Site Name: site Site Duration: 00:00:01

Site Code: 1

Antenna Height: 0.0000 ft. File: file0001

Change Antenna Ht. File Duration: 00:00:58.0

Stop Logging:

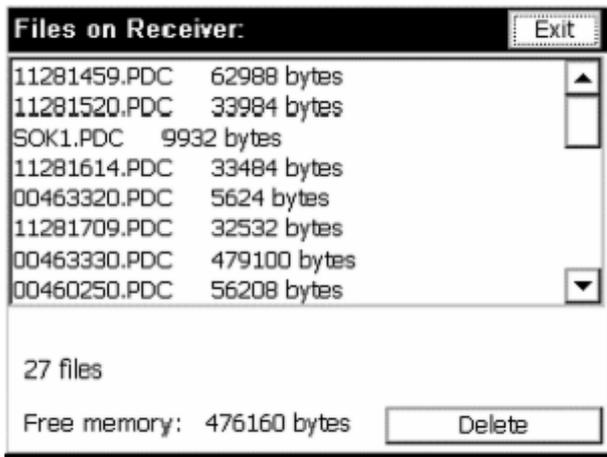
Manually  After 10 minutes

GDOP: 3.5 PDOP: 3.0 HDOP: 1.7 TDOP: 1.8 SATS: 5

You can tag as many sites as you wish. When you are done, click the **Exit** button. SurvCE will ask you if you want to continue logging the file. If you do, click **Yes**, and the next time you select **Log Raw Data**, you will go directly to the dialog box shown above. The file name will appear in the main post process screen if it is being logged. If you wish to leave the receiver logging, you can exit the setup, and the next time you come back to post processing, the software will know you are still logging a file.

### File Manager

Under the SURVEY tab of the main menu, select the **Log Static Data** button. You will either see a screen with three buttons, or an error message stating that the data collector could not connect to the receiver. If you receive an error message, check connections and the data card. Click on the **File Manager** button to see what files are on the receiver's card. In this dialog, you see a list of files, along with their respective sizes.

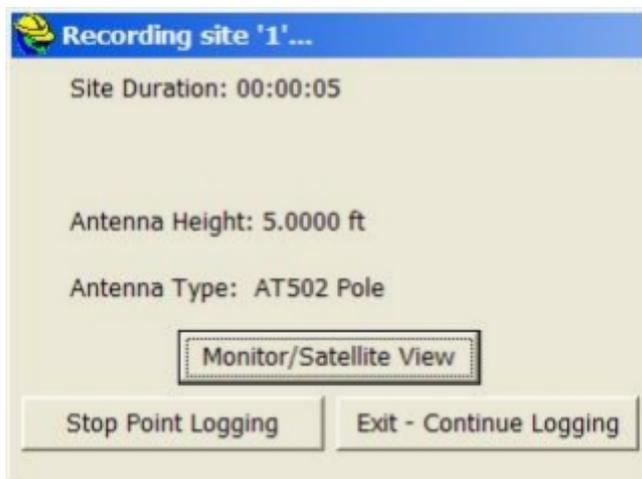


At the bottom of the dialog, the free memory is shown, along with a cancel and a delete button. If you are running low on memory, you can delete files here. To delete a file, click on the file from the list and then tap the **delete** button. You will be asked to verify that you want to delete the file. To exit this dialog, click **Exit**.

### Group Editor

Go to the SURVEY tab, and select the **Log Static Data** button. You will see a screen with three buttons, or an error message stating that the data collector could not connect to the receiver. If you receive an error message, check connections and the data card.

If you want to change the groups you already have on the device, choose **Group Editor**. It will take up to five seconds for a dialog to appear with group information.



If the Group Name is “NewGroup,” there are currently no groups on the receiver. To add one, fill out the information and click the **Save** button. If there are already groups you may add a new one by selecting **New**, filling in the required information, and hitting **Save**.

To see other groups, click **Prev** or **Next**. To delete a group, click on the **Del** button.

To edit a group, make any changes, and click the **Save** button. If a group name is modified, it may take slightly longer to make the change. In order to change the antenna, click the **Change Antenna** button (see *Changing the Antenna*).

When you are satisfied with the groups, click **Close**. You will be asked if you wish to start logging data. If you click yes, you will enter the **Log Raw Data** dialogs.

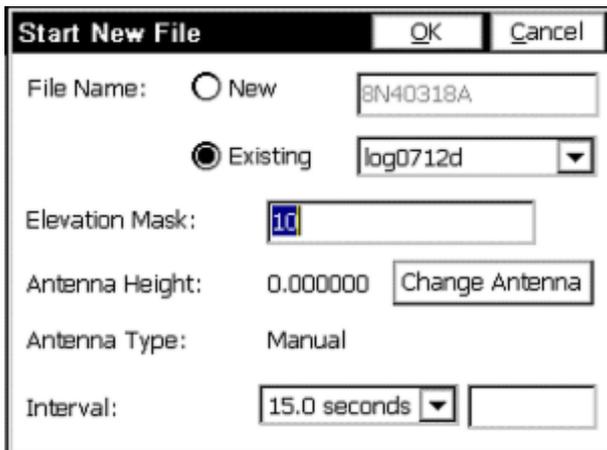
### **Post Processing (Logging Static Data) for Topcon**

Go to the Survey Menu, and select the **Log Static Data** button. You will see a screen with four buttons.

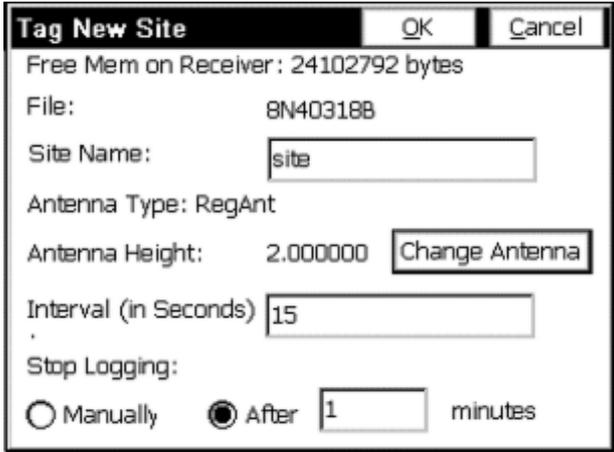


If you want to manage the files (to see how much memory they are using and to delete files) on the receiver, click the **File Manager** button. If a file is open, you can now tag sites. Otherwise, open a file by clicking the **Start File** button.

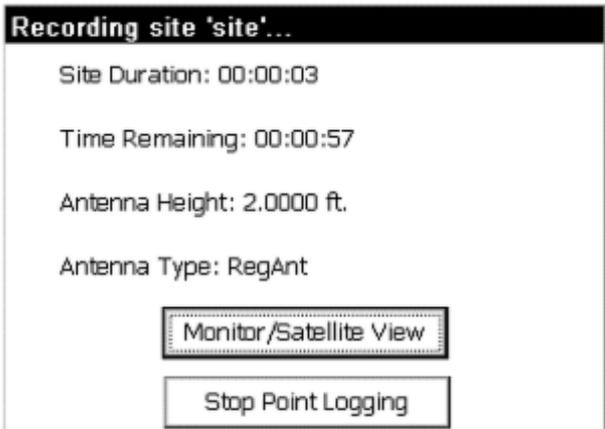
The file name can be chosen from a list of existing file names using the suggested file name, or a file name of your choice. The antenna height and antenna type can be changed using the **Change Antenna** button (see *Changing the Antenna*). The interval can be selected from the list, or you can enter your own, in seconds.



After starting a file, you will be returned to the main screen. From here you can leave the file recording, manage files, exit, or start tagging sites. To tag a site, click the **Tag Site** button.



The **Tag New Site** dialog shows the available space on the receiver, and gives you the ability to enter a site name, change the interval, and change the antenna. You can choose to have SurvCE stop logging the site automatically after a specified time period, or stop it manually. Even if you choose to stop logging automatically, you will still have the option to stop it manually using the **Stop Point Logging** button.

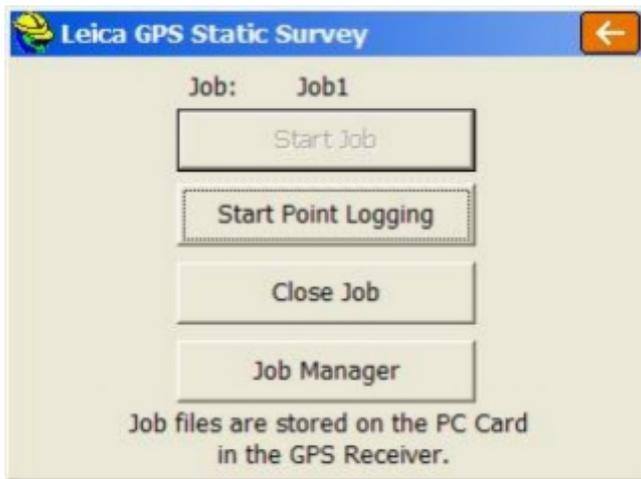


After you exit this screen (automatically or manually), you will be returned to the main post processing screen. From here, you may tag more sites, close the file, or manage your files.

When you are ready to close the file, hit the **Close File** button.

## Post Processing (Logging Static Data) for Leica System 500 GPS Setting Up Post Processing as a Base

In order to do post processing as a base, you must start when you configure the base. From the EQUIP tab select **Configure Base** and enable the **Log Static Data to PC Card** check box.



**Start New Job** ✓ ✕

Job Name:  New

Existing

Elevation Mask:

Antenna Height: 5.0000 ft

Antenna Type: AT502 Pole

Interval:

**Tag New Site** ✓ ✕

Free Mem on PC Card: 3688 kBytes

Job1

Point ID:  Antenna Type: AT502 Pole

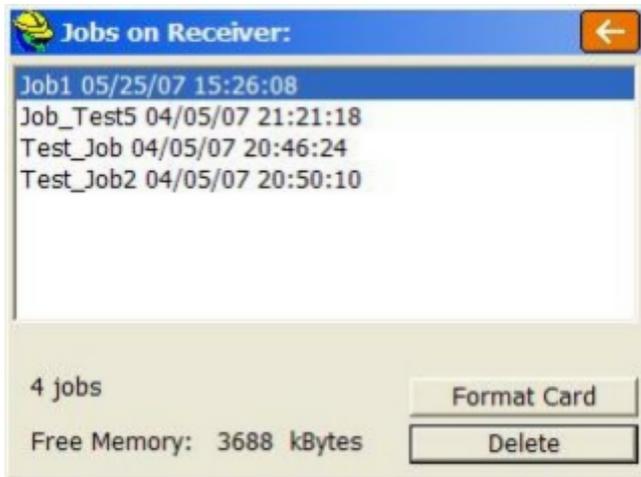
Antenna Height: 5.0000 ft

Interval: 0.5000 second

Stop Logging:

Manually  After  minutes

Proceed through the **Configure Base** screens as normal until reaching a dialog asking for a job name and interval. After entering these, the job will start recording. To end the job, turn off the receiver. Your next job should start up without complication.

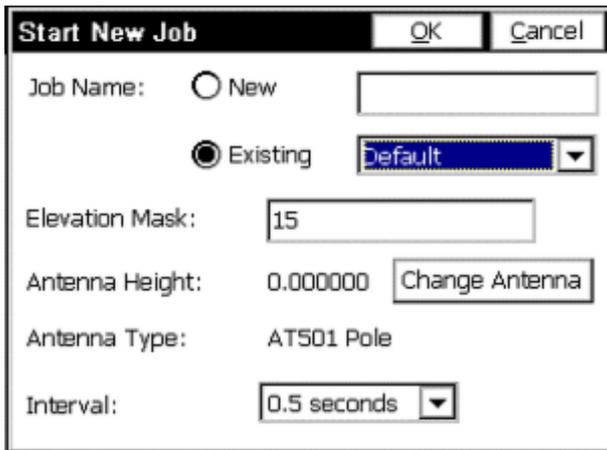


### Setting Up Post Processing as a Rover

From the SURVEY tab choose **Log Static Data**. The data collector will check to see that the receiver is connected and has satellites (if the receiver doesn't have satellites, no post processing is possible). If successful, a screen with four buttons will appear.



To manage jobs, click the **Job Manager** button (more information on this feature will be covered later in the documentation). To start a post processing job, click the **Start Job** button. Select a job name from the existing jobs, or create a new one. To change the antenna settings, click the **Change Antenna** button.



After starting a job, you will return to the Post Processing menu. Now, you will be able to log points, close the job, or manage jobs.

To start logging a point, click the **Start Point Logging** button. The current job, the

available memory, the interval, and the antenna height (which can be changed by clicking the **Change Antenna** button) are shown. Here you will need to enter a site name and choose whether to stop logging the point automatically or manually.

**Tag New Site**           

Free Mem on PC Card: 1992 kBytes

Job: file0001

Site Name:

Antenna Type: AT501 Pole

Antenna Height: 0.000000     

Interval: 0.5000 seconds

Stop Logging:

Manually       After  minutes

The dialog below will appear to show information about the point being logged. It can be exited without stopping the point.

**Recording site 'site'...**

Site Duration: 00:00:07

Antenna Height: 0.0000 ft.

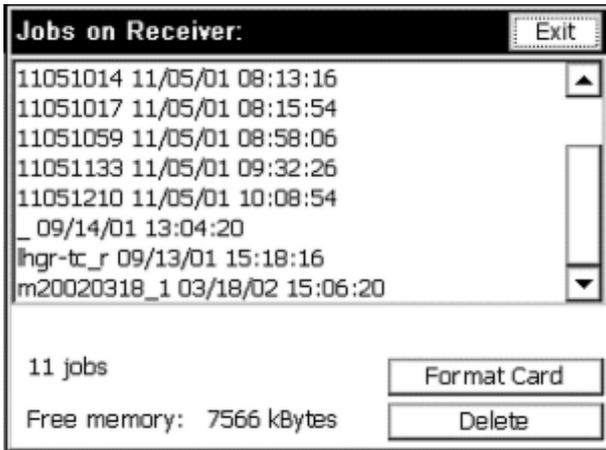
Antenna Type: AT501 Pole

After exiting the screen, you will return to the menu. You can choose to end the job, log more points, or just leave it running while you do other things. To end the job, click the **Close Job** button.

### File Manager

Go to the SURVEY tab again and click the **Log Static Data** button. Again, you will see a screen with four buttons. This time, click on the **File Manager** button to see what files are on the receiver's card. In the dialog box, you see a list of files along with their respective sizes.



At the bottom of the dialog, free memory is shown, along with a **Delete** button. If you are running low on memory, you can delete files using this dialog box. To delete a file, click on the file from the list and select the **Delete** button. You will then be asked to confirm that you wish to delete the file. You can also format the card here using the **Format Card** button. This will destroy all the data on the card! Make sure you don't need any of the data on the card before formatting it. To exit this dialog, choose **Exit**.

### Changing the Antenna for Post Processing

Clicking on **Change Antenna** from various SurvCE Post Processing dialogs leads you to this dialog. Here you can change the antenna height by choosing either Vertical Height or Slant Height.

**Antenna Height:** OK Cancel

Vertical Height 5.25 ft.

Slant Height 0.000000 ft.

Radius 0.000000 Load From List

Antenna Type: Manual

For Vertical Height, click on the radio button for Vertical Height, enter a height, and choose **OK**. For Slant Height, click on the radio button for Slant Height and enter the slant height. Then, click on **Load From List**. Choose the antenna and click **OK**. The radius should be filled in for the antenna. If your antenna is not listed, choose **Manual**, click **OK**, and enter the radius in the edit box on the main **Antenna Height** dialog.

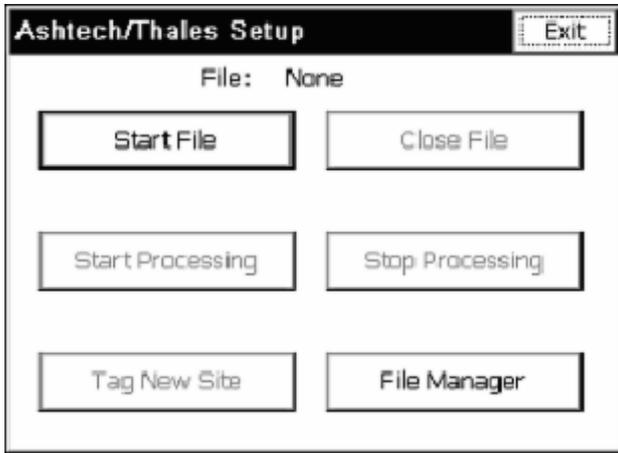
When you are finished, click **OK**. The program will calculate an antenna height if you chose slant height. Antenna height is displayed in the original dialog.

## Post Processing (Logging Static Data) for Thales/Ashtech in SurvCE

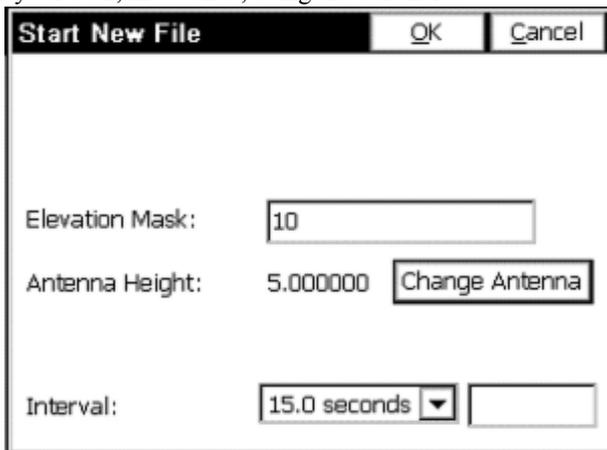
There are two methods to log static data with a Thales/Ashtech receiver. The first is from the **Log Static Data** button under the SURVEY tab of the main menu. The second is using Configure Rover and Configure Base, as described below.

### Logging Static Data from the Survey Menu

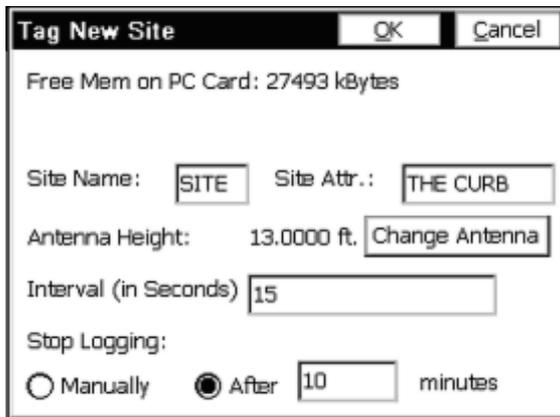
Go to the SURVEY tab, and select the **Log Static Data** button. The result is a dialog with six buttons, or an error message stating that the data collector could not connect to the receiver. (If you receive the error message, check connections on the data card.) From here, one can start a file, leave the file recording (exit), manage files, pause recording (stop processing), resume recording (start processing), or start tagging sites. To manage files, see below. If a file is open, but paused, you can choose to resume it here.



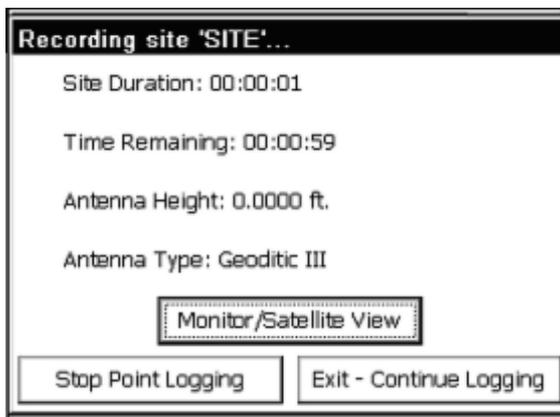
If a file is open, you can now tag sites. Otherwise, open a file by clicking the **Start File** button. The receiver chooses the file name based on the names of the last site in the file. The antenna height and type can be changed via the **Change Antenna** button (see *Changing the Antenna*). The interval can be selected from the list, or you can enter your own, in seconds, using the edit field.



After starting a file, the software returns to the main screen. From there, you can leave the file recording (exit), manage files, or start tagging sites. To tag a site, click the **Tag Site** button.



The **Tag New Site** dialog shows the available space on the receiver, and allows you to enter the site name (which must be four characters) and site attribute. You may also change the interval and the antenna height here. You can choose to have SurvCE stop logging the site automatically after a specified time period, or manually. If you choose to stop the logging automatically, you will still have the ability to stop it manually using the **Stop Point Logging** button.



The **Recording Site** screen can be exited by clicking the **Stop Point Logging** button or the **Exit-Continue Logging** button (which leaves the site running but exits the dialog). You will return to the main post processing screen. From here you may exit, tag more sites, manage files, or close the file by clicking the **Close**

**File** button.

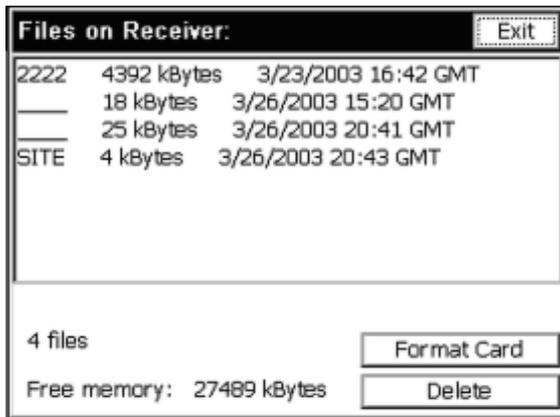
**Start Processing/Stop Processing**

These buttons pause and resume recording to the file. If the file is recording, **Stop Processing** will pause the recording. If the file is not recording, **Start Processing** will resume the file. When the file first starts, it is recording.

**File Manager**

Go to the SURVEY tab, and click the **Log Static Data** button. You will see a screen with six buttons, or an error message stating that the data collector could not connect to the receiver. If there is an error message, check connections on the data card.

Click on the **File Manager** button to see what files are on the receiver’s card. The next screen contains a list of files and their respective sizes.



At the bottom of the dialog, free memory is shown, along with a **Delete** button. If you are running low on memory, you can delete files using this dialog box. To delete a file, click on the file from the list and select the **Delete** button. You will then be asked to confirm that you wish to delete the file. You can also format the card here using the **Format Card** button. This will destroy all the data on the card! Make sure you don’t need any of the data on the card before formatting it. To exit this dialog, choose **Exit**.

**Thales/Ashtech File Types & Logging Static for RTK Points**

The Thales/Ashtech receivers log data into various files on the receiver during Log Static Data. These files are all contained in a **U-file**, which is what the **File Manager** will list from the PC Card. When these files are decompressed on the computer intended to do post processing (using the Ashtech Download program), they are split into the following files: an almanac file, a **B-file** (raw data), a **D-file** (description and antenna information), an **E-file** (ephemeris data), and an **S-file** (session information). D-files are created automatically from the antenna and site information.

SurvCE creates **O-files** automatically on the data collector from receiver information. The O-file is named the same as the coordinate file name, with an .obn extension, and placed in the data directory. This file is needed for GNSS Studio, as it contains vector information. However, this information can only be added if the point stored has a GPS fixed position.

To store an RTK point into the O-file, go into Store Points with the GPS position fixed. Enter information for point (site id), description (site attribute), and antenna height, and click the **Average** button to store an OBEN average. For every reading taken by GPS Average, an OBEN measurement will be taken to be averaged into the final measurement. The final measurement is stored in the crd file and the O-file on the data collector, as well as the static data files on the receiver.

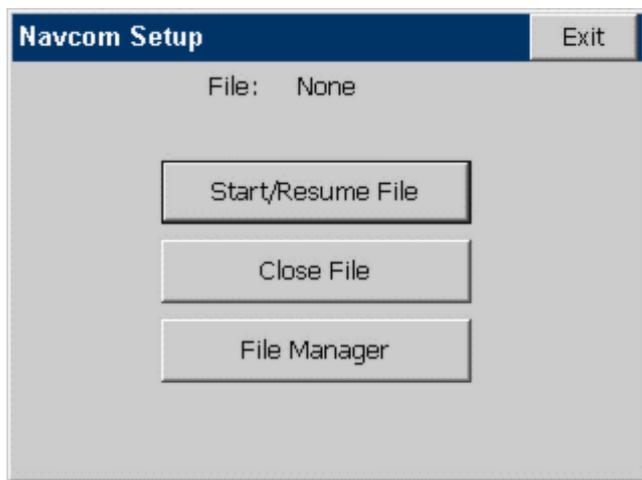


Remember, the file must be recording in order to log static data from Store Points. If a point is stored, and no site is logged, to log one, go to the **Log Static Data** Menu, select **Start Processing**, and return to **Store Points**. It is now possible to log a point from Store Points.

**Note:** In one reported instance, a damaged PC card caused the equipment to display a “Card Full” message. Use the **File Manager** within **Log Static Data** to review data on the PCMCIA card in the receiver and use File Manager to re-format the PCMCIA card on the receiver if the card appears to be causing errors. Be sure to copy any useful information from the PC card before re-formatting, or install a new PC card.

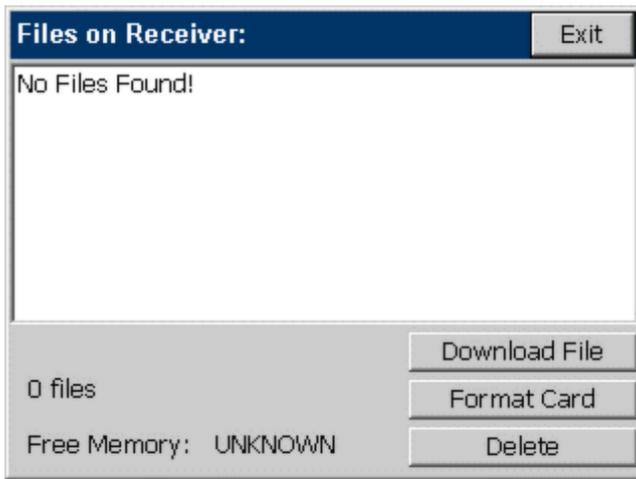
### Logging Static Data with Navcom Receiver

The Navcom Receiver supports logging of static data to a file. The files generated with this option can be post-processed to increase the accuracy of your Survey using software produced by third parties such as Way Point. SurvCE allows you to turn Navcom static data logging on and off, and manipulate files on the receiver, but you will still need third party software to post-process the resulting files. To begin logging static data, go to the SURVEY tab and click the **Log Static Data** Button. If an error message appears, stating that the data collector could not connect to the receiver, check connections and the data card. You have three choices on the setup screen.



- **Start/Resume File:** To start a new file on the receiver or to append to an existing file, select **Start/Resume File**. In the next menu, type the name of the new file, or select the name of an existing file from the drop list, and press **OK**.
- **Close File:** Select this to close a file that is open for logging.

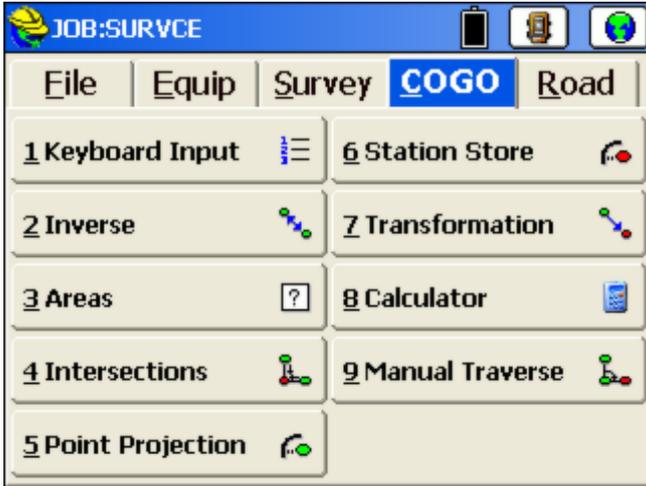
- **File Manager:** To manipulate files on the receiver, choose this button.



All of the files on the receiver, along with their sizes and creation dates, are displayed in the list. Also, the total memory used is displayed in the lower left corner of the dialog. To delete a file, select the file and press **Delete**. To download a file to your data collector, select the file and press **Download File**. To format the MMC data card on your receiver, press format card. Formatting the card will erase all existing data.

# COGO

This chapter provides information on using the commands from the COGO menu.



## Keyboard Input

This feature allows you to manually enter or edit coordinates in the current job file or the current control file. The option to edit points in the control file only appears if **Use Control File** is enabled in Job Settings. There are fields for Point ID, Northing, Easting, Elevation and Description. If adding a point to an existing job, SurvCE displays a point ID one greater than the highest in the file. If starting with a new job, the point ID will default to 1.

Enter and Edit Coordinates

Type CRD: Alphanumeric

Point ID: 1

Northing: 10000.0000 ft

Easting: 20000.0000 ft

Elevation: 100.0000 ft

Description: IP

Prev Next Store Delete

- **Previous and Next:** These buttons move back and forth through the coordinate file, skipping points with zero coordinates. The **Next** button will not store the current data to the file.
- **Store:** This writes the entered data to the file and advances the display to the next point. If you are editing an existing point, when you press **Store**, SurvCE will warn you that the point number has already been used. You then have a choice to overwrite this point number or use a new number.
- **Delete:** The **Delete** button allows the user to delete a point or range of points from the file.

If you want to create a duplicate point, simply change the point number and press **Enter** or **Store** to save it.

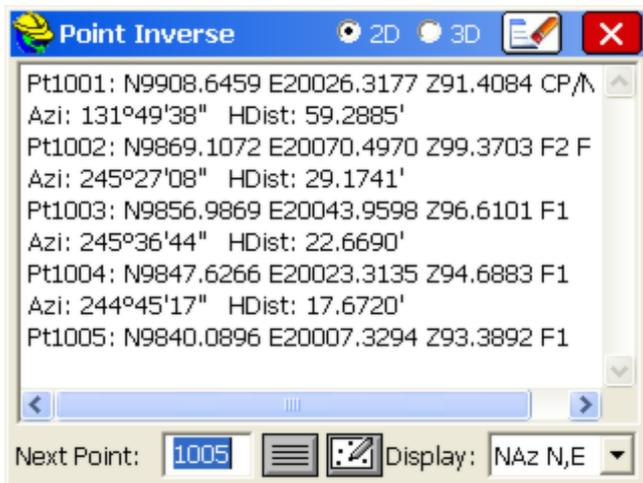
If you want a duplicate point with a different elevation, change the point ID and elevation and press **Enter** or **Store** to save it.

## Inverse

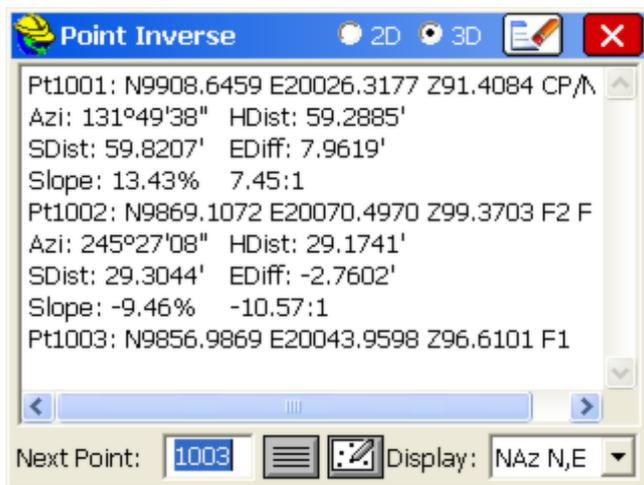
This command reports the bearing and horizontal distance between any two user-specified points that are contained within the current job. If under **Units** in **Job Settings**, Angle is set to Azimuth, then inverse will display azimuths instead of bearings. You can override the display settings in **Job Settings** by choosing

between Bearing (Brg N,E or Brg E,N), North Azimuth (NAz N,E, NAz E,N) and South Azimuth (SAz N,E or SAz E,N) at the bottom right of the Inverse screen.

Inverse can be run in either 2D or 3D mode as selected at the top of the screen. In 2D mode, the program displays only the bearing and distance between the two points. As many as four inverses can be viewed at once, as shown below.



In 3D mode, the report also displays the slope distance, elevation difference, slope in percent, and slope as a ratio, between each point. The Northing, Easting, Elevation and description of the specified points are also shown.



To run the inverse routine, enter the first point number at the bottom (you may also select from a point list or select from the map screen). Press **Enter**, and then enter the second point and press **Enter** again.

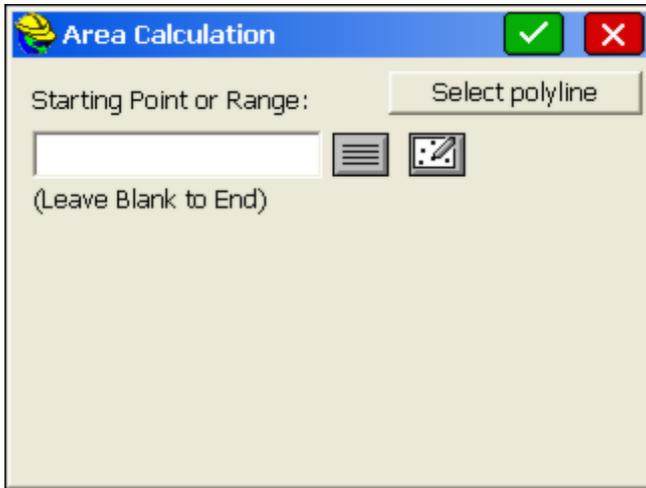
If a control file is specified in **Job Settings**, then when you run inverse, you can choose the **List** icon at the bottom center of the screen and then select points from the control file. In this way, you can inverse between points in your current file and your control file as needed.

If under **Units** in **Job Settings**, Angle Unit is set to Grads/Gons, then the Inverse command will default to the 400 circle and will display North azimuths.

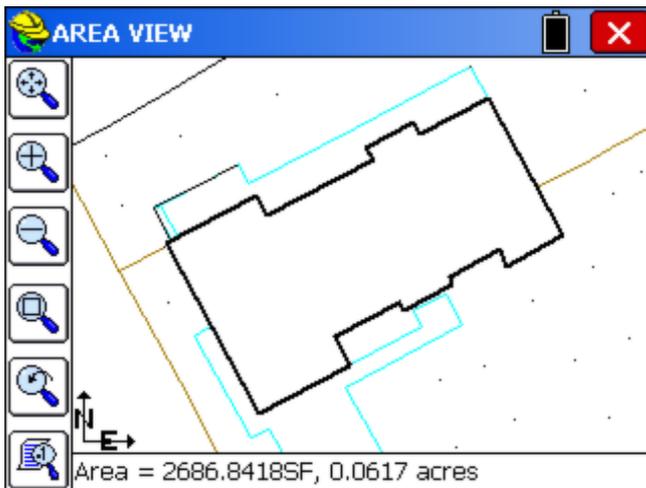
- 
**Clear Dialog:** Use this icon to clear the results window.

## Areas

This command calculates the area of a closed figure that is defined internally by user-entered point numbers contained within the current job, or by a polyline picked from the screen.



You may specify individual point numbers or type in a range of point numbers to define the area. Individual point numbers can be entered as 142,143,148,149 or each number followed by Enter. This will calculate the area from point 142 to 143 to 148 to 149 back to 142. The area is reported at the bottom of the map screen. A temporary polyline is also drawn between the points. Results are reported in square feet and acres when units are set to feet, and square meters when units are set to metric.



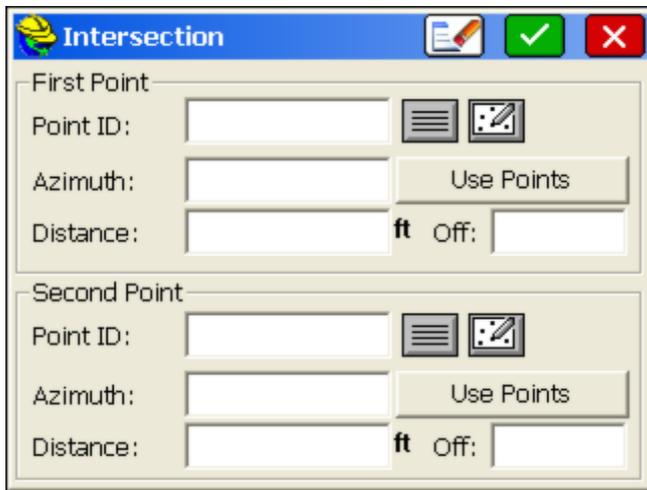
If the polyline is used to solve the area, the program will bring up the **MAP** screen after you pick a polyline. When you are certain that you have selected the desired polyline, press **OK**, and the graphic screen presents the area. Since the point-defined area is a straight point inverse, the advantage of the pick polyline approach is that the polyline may contain arcs.



At the end of each area calculation, you are asked if you would like to “Write result to raw file?” This will write a line in the raw file as "Calculate area of polyline 142,143,148,149: Area = 1813.6316SF, 0.0416 acres." For point-defined figures in metric, the raw file record would read "Calculate area of polyline 142,143,148,149: Area = 168.4918 SM".

## Intersections

This command allows for the calculation and storing of points based upon standard surveying practices of Bearing-Bearing, Bearing-Distance, or Distance-Distance Intersection calculations. Data can be entered manually or defined by selecting points from a point list or map. The kind of intersection calculation to be performed determines the number of possible solutions. With a Bearing-Bearing calculation, there will be only one possible solution. Bearing-Distance, and Distance-Distance calculations will have two possible solutions prompting the user to pick the desired solution. Note that in intersection calculations of Bearing-Distance and Distance-Distance there may be no solution for the input data. In these cases, Carlson SurvCE will display the message, "No Valid Solution."



From the COGO Menu, select **Intersections**. Fill out the appropriate data fields to perform the desired calculation. The **Enter** key moves forward through the edit boxes. The current Angle setting in **Job Settings, Units**, dictates whether angles are prompted as azimuth or bearings.

- **Off:** Use these edit controls to create intersections that are defined by parallel offsets to the defined or computed direction.

All Intersect routines create SP records in the raw file, storing the calculated coordinates for each new point. This SP record is identical to records created by keyboard input.

## Bearing-Bearing

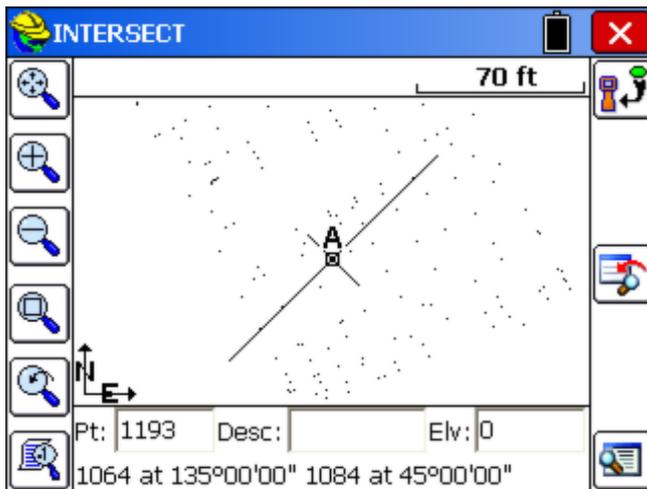
This method locates a point at the intersection of two lines. Select Point 1 by entering the desired point number, or pressing the **Point List** icon and selecting the desired point. Pressing the **Map** icon will allow for selection of the desired point directly from the screen. Note that when selecting a point from the screen, if the desired point cannot be determined from the picked point on the screen, a listing of the nearest points to the desired location will appear allowing for verification of the targeted point. If the list appears, select the desired point from the list by clicking on it.

Define the bearing from the first point by typing in the bearing or by specifying two point IDs. Repeat the procedures for defining the bearing from the second

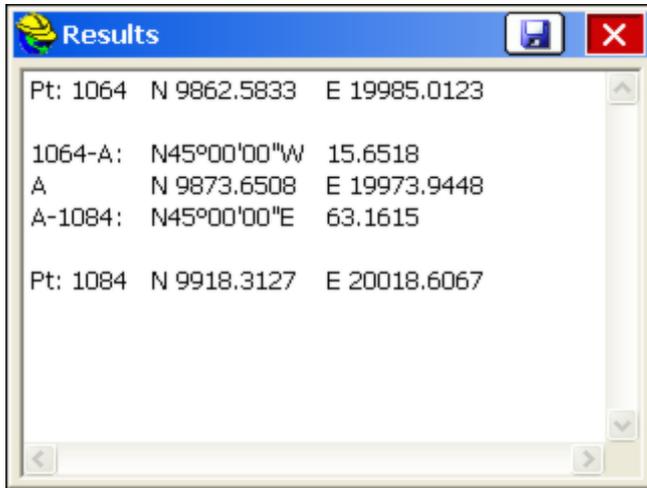
point.

Bearings can be entered in three forms:

- SE40.5945 becomes S40d59'45"E
- S40.5945E becomes S40d59'45"E
- 240.5945 becomes S40d59'45"E



Once data entry is complete, press the **OK** button. The calculated point will appear on the screen with the input data detailed at the bottom of the screen. Store, Modify (review and revise) and RESULTS Options are located on the right side of the **Map** screen.



-  **Save:** Use this icon to save a report of the inverse.

The results screen will display the coordinates of the base points, the inverse bearing, the distance from the base points to the calculated INT1 point (and INT2 for distance intersections), and the coordinate data for the calculated points. Note that calculated points are labeled as Int1 and Int2 until the points are stored. These Option Buttons are present on all **Map** screens displayed while in the Intersections routine. Once **Store** is selected or the **Enter** key pressed, the stored point will inherit the specified point number, description, and the elevation displayed at the bottom of the screen (optional). There can be only one solution for a bearing-bearing intersection.

All Intersect routines handle the 400 circle, if configured to grads/gons within **Job Settings, Units**.

### **Bearing-Distance**

Define the Bearing from the first point, then define the known horizontal distance from the second point.

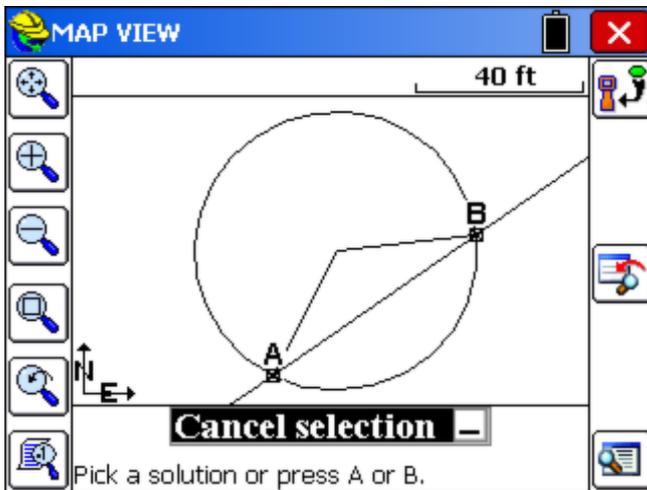
First Point	
Point ID:	<input type="text"/>
Azimuth:	<input type="text" value="235°00'00\"/> Use Points
Distance:	<input type="text"/> ft Off: <input type="text"/>

Second Point	
Point ID:	<input type="text" value="1040"/>
Azimuth:	<input type="text"/> Use Points
Distance:	<input type="text" value="40.000"/> ft Off: <input type="text"/>

Select **OK** and the map screen will appear showing a circle radiating from the distance base point and a line from the bearing base point, defined by the entered bearing. The line is extended to intersect the circle at the two possible solutions.

Pressing **Enter** or **Store** will display the prompt "Pick a Solution". To select the point, simply pick it from the screen. Picking near the desired solution is sufficient. The program will select the nearest solution position. Pressing **Enter** again will accept the second possible solution for the intersection.



## Distance-Distance

Enter the known horizontal distances from both points.

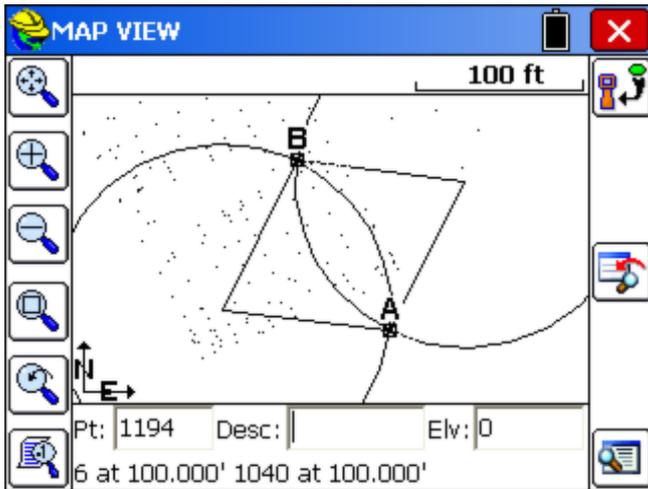
First Point	
Point ID:	6
Azimuth:	
Distance:	150 ft
Off:	

Second Point	
Point ID:	1040
Azimuth:	
Distance:	40.000 ft
Off:	

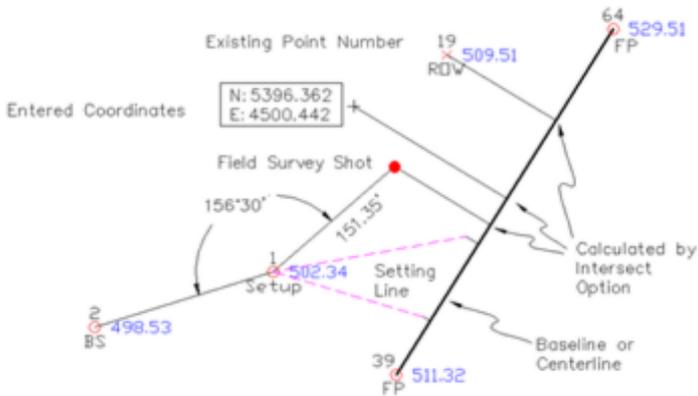
Select **OK**, and the map screen will display showing circles radiating from the first and second selected base points. Lines leading from both base points to the two possible intersections of the circles are also shown.

Pressing **Enter** or **Store** will display the prompt "Pick a Solution". Select the desired calculated solution. To select the point, simply pick it from the screen. Picking near the desired solution is sufficient. The program will select the nearest solution position. Pressing **Enter** again will accept the second possible solution for the intersection. If there was no solution for the input data, SurvCE will display "No Valid Solution".



## Point Projection

This command allows you to calculate the station and offset of any entered or surveyed point relative to a known centerline or baseline. Note that the Station Store command will calculate a point at a given station and offset. Point Projection does just the reverse — it calculates a station and offset for any given point. It also will calculate the "Intersect", or the projection of that offset point on the baseline. This baseline "intersect", or perpendicular projection point, can be staked out and stored. The application of the routine is shown below.



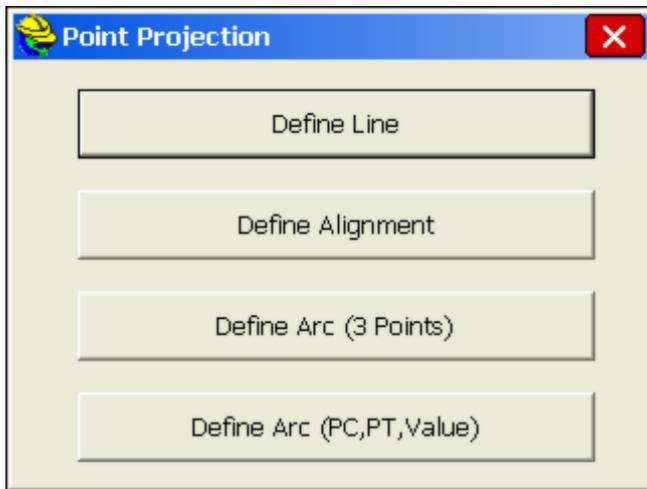
The coordinates from which to project can be entered in three ways:

- By point number
- By entering the coordinate values
- By taking a GPS or total station reading

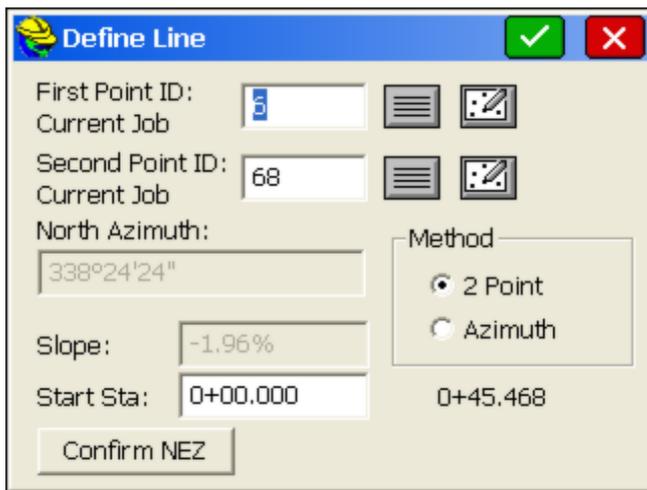
The station, offset, and vertical difference of the point is then calculated, and the **Intersect** button (see the above figure) will calculate the projected perpendicular intersect point on the baseline. This Intersect can also be staked out using the Stake button.

You must first define the baseline. You can define the baseline by one of the following methods:

- **Define Line:** Select two points to define the line.
- **Define Alignment:** Select a predefined centerline file (.cl file), graphically pick a polyline or enter a sequence of points.
- **Define Arc (3 Points):** Select three points on the arc.
- **Define Arc (PC, PT, Value):** Select the start and end points of the arc and enter the radius length.

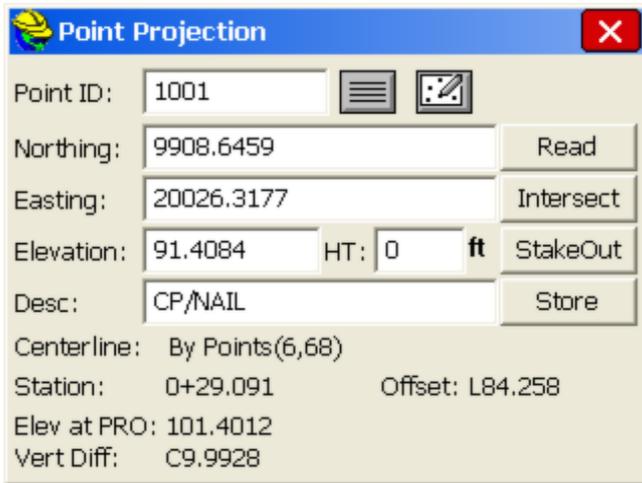


If you choose two points, you must then define the line in the **Point Projection** dialog box as shown below.



With the two points method, you simply enter two point numbers, or choose them from the point list or MAP. The azimuth and slope between the two points is calculated, along with the ending station, based on the entered start station. With the Azimuth method, you define the line by entering a first point and then entering

an azimuth and slope. You can confirm the coordinate values of the points by choosing **Confirm NEZ**. When the line is defined, choose **Continue**. You must now define, or designate, the point that is offset from the line in the **Point Definition** dialog.



You can enter a point ID, select one from the list, or select one from the map. You can also enter coordinates to define a new point, or read values from the instrument. As soon as enough information is entered, the station, offset and vertical difference is displayed or the message "OFF CENTERLINE" is displayed. This message lets you know that a station/offset cannot be computed for the coordinates entered.

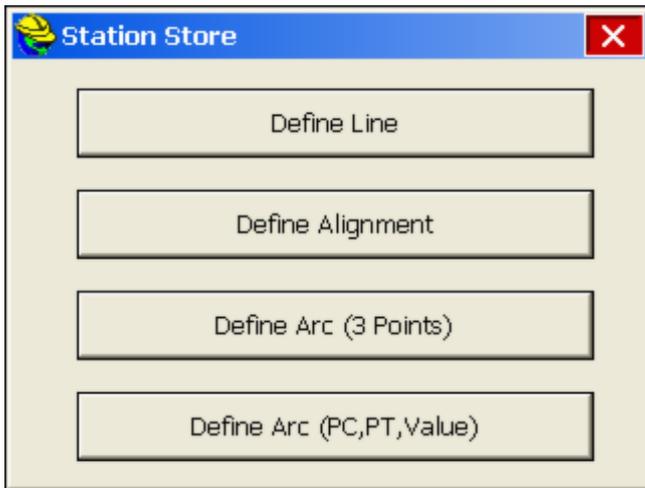
- **Read:** This command reads the instrument to gather coordinates for point projection.
- **Intersect:** This command will project the coordinates entered perpendicular, back to the centerline and enter these new coordinates into the **Point Projection** dialog. From there you can store or stakeout the intersect points.
- **Stake:** This command will allow you to stakeout the displayed coordinates (typically used to stakeout the intersect points).
- **Store:** Pressing **Store** after **Read** stores the offset coordinate. Store after **Intersect** is selected stores the coordinates for the intersect point on the centerline (perpendicular from the offset point). Store after entering coordinates or a point number for the offset point, without selecting Intersect,

will simply store the offset point coordinates again as a new point number. Store is most often used to save the calculated intersect points to the coordinate file. Pressing Store will save an SP (store point) record in the raw file, and a note record will indicate that the point was calculated within Point Projection.

## Station Store

**Station Store** is a pure calculation routine that will create points based on a station and offset from an alignment. The alignment may be defined as a centerline, a 3-point arc, an arc defined by a PC, Radius and PT, a selected polyline, or a sequence of points. The user may also assign an elevation to the calculated point. Station Store might be used to enter elevations of pipe culverts, for example, where inlets and outlets are located at distinct stations, offsets, and elevations. Then the two calculated points at the inlet and outlet can be used within Stakeout Line to stake any point along the culvert, with the cut/fill calculated. Although the command Stake Centerline, found within Stakeout Line/Arc, will directly stakeout a particular station and offset to a centerline, some users prefer to pre-calculate the station and offset and assign a point ID, then stake by point ID. Station Store permits this pre-calculation of points at any station and offset.

The very first screen within Station Store offers several methods of defining an alignment.



The following screen is where you enter the station, offset, and elevation to compute and store a point location.

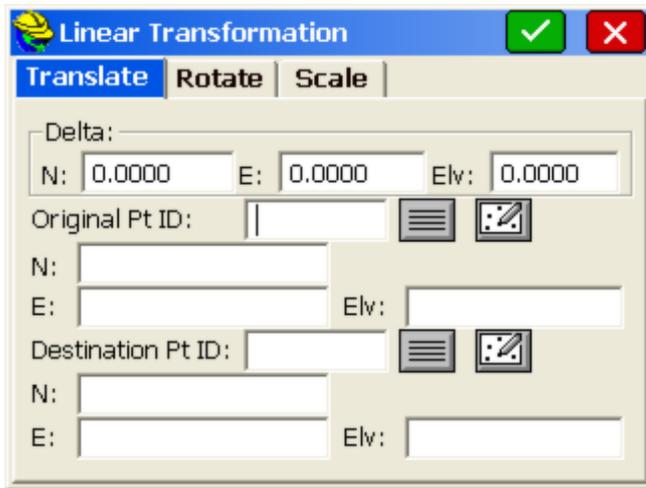


Pressing **Enter** will move through the dialog and store the point, leaving the screen up for more entries, while defaulting to the previous data and the next point ID. The description is fixed as the station and offset, but can be edited using the command Keyboard Input.

## Transformation

This command allows you to translate, rotate, and/or scale points in the current job. Any point drawn on the map screen will be updated automatically in addition to updating the coordinates.

All three transformations can be performed individually or all at once if desired. You first fill out the options in one or more of the tabs (Translate, Rotate and Scale), and then you press Enter and obtain a second screen where you fill out the range of points to transform.



**Range of Points:** Enter the range of points to translate. Ranges can be entered in the following format: 1-20,32,40-45, etc..

**Add to Point Numbers:** Enter a number to add to existing point numbers when creating new point numbers. This option is not available when overwriting your existing point numbers. See example below under *Use New Point Numbers*.

**Overwrite Existing Point Numbers:** Overwrites the existing point coordinate data with the new coordinate data.

**Use New Point Numbers:** Uses new point numbers for the new coordinate positions while keeping the existing point numbers and coordinate data. Each time a point is to be overwritten, you will be prompted whether to overwrite or use a new point number. This method is only recommended when you are transforming very few points and wish to give each a specific point number assignment.

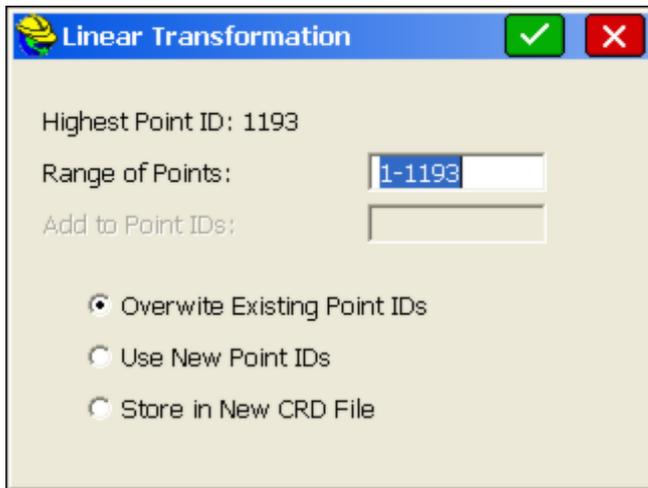
**Store in New CRD File:** This option writes the transformed points to a new CRD file while keeping the existing point numbers and coordinate data. You may also choose to input a number for Add to Point Numbers, but this is not required.

## Translate

On the translate dialog, enter in the Delta North, Delta East, and the Delta Elevation. These values represent the change in the original coordinate values and the desired coordinate values. When complete, select the **OK** button on the dialog, or navigate to the ROTATE or SCALE Tabs for further data input.

The lower portion of the screen shows an alternate method of defining a translation

by comparing an original point to a destination point. Data entered here, as point ID or directly entered northing, easting and elevation, will lead to computation and display of the delta N, delta E and delta Z in the upper portion of the screen.



When **OK** is pressed, a second screen appears which controls the range of points to be translated.

Assuming you have 55 points in your file, you could "preserve" these 55 points by adding 100 to the point numbers, and saving the transformed points as 101 through 155. If you choose **Overwrite Existing Point IDs**, the Add to Point Numbers option is not available. If you choose **Use New Point Numbers**, then you will be prompted to enter a new point number for each existing point to be overwritten (recommended only when you are overwriting a few points). You can even store the transformed points in a completely new CRD file by selecting **Store in New CRD File**.

**Raising and Lowering Elevations:** Users often ask, "How do I raise or lower elevations on a range of points?" The answer is the **Translate** option in the **Transformation** routine. To adjust elevation only, enter only the delta elevation (leave Northing and Easting at 0 translation).

## Rotate

The **ROTATE** tab is used to rotate points in a coordinate file. Enter the desired degree of rotation into the degree of rotation data field. Specify the rotation base

point. This can be accomplished by either entering the point number of the desired point manually, or by selecting the point using the **List** or **Map** icon. You may also enter in coordinates for the rotation point if the point is not present in the coordinate file. Lastly, you can define the rotation by referencing two points (such as "From 1, To 2"), then specifying the desired new bearing for these points. Even the new bearing itself can be computed from two points used as a reference.

The second screen appears, which allows you to set the range of points to transform and choose how to store the newly calculated points. For all rotations, the rotation value is written into the RW5 file as dd.mmss (the current angle format).

## Scale

The scale tab is used to scale the points in a coordinate file. The northing, easting, and optionally, the elevation, are multiplied by the specified scale factor. Enter the desired scale factor in the scale factor field. Select the base point by entering the point number of the desired point manually, or by selecting the point using the **List** or **Map** icon. You may also enter coordinates for the scale base point if the base point for scaling is not present in the coordinate file. The coordinate of the base point will remain unchanged. All other points will scale. If the **Ignore Elevations** toggle is enabled, then only the northing and easting values are scaled. Note that you can scale your points from base coordinate 0,0,0 by entering a scale factor and answering Yes to the warning screen.

## Raw Data Records

The transformation raw data records are expressed as one string per command with the values separated by spaces. These records will be recorded to the raw data file for processing purposes so that all Carlson processors will recognize the records and perform the transformation during re-processing.

- **TRANSLATE:** Range Dx Dy Dz Process\_Zero\_Z
- **ROTATE:** Range Angle Base\_Y Base\_X
- **SCALE:** Range Scale Base\_Y Base\_X Use\_Z
- **ALIGN:** Range From1 To1 From2 To2

Example:

```
CC,Translate,8-9 200 50 0 0
```

```
CC,Rotate,7 33.1234 79613.662 15619.725
```

CC,Scale,7 1.5 79613.662 15619.725

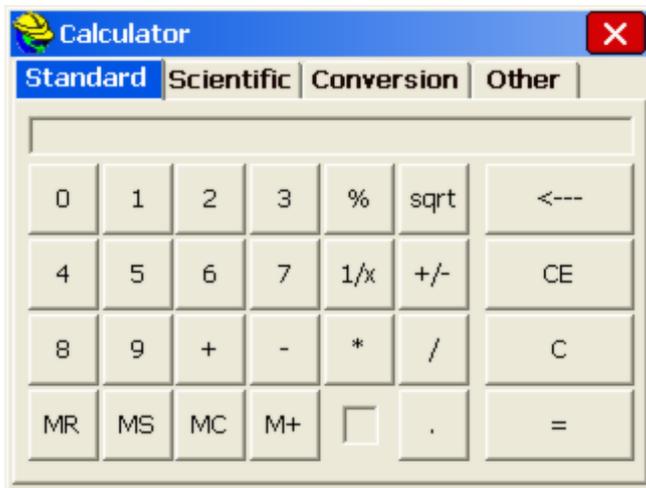
CC,Align,8-9 8 6 9 7

## Calculator

This command eliminates the need to carry a separate calculator in the field. The calculator can be used to do scientific computations, standard calculations, conversions, triangle calculations, including angles, and curve calculations.

### Standard Calculator

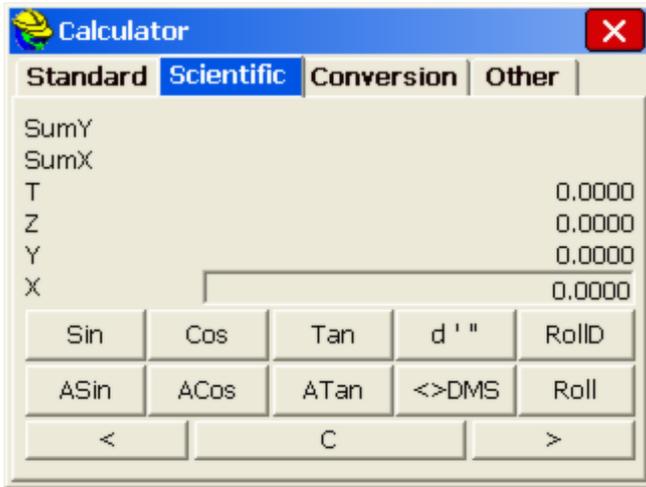
Most basic calculations can be performed using this tab in the calculator. Memory functions are also available.



### Scientific Calculator

Values can be entered on the X register by typing on the keypad. The values can be rolled up and down with the up and down arrow keys and the **Roll** and **RollD** buttons on the screen. The **Enter** key finishes the entry of a number and pushes the stack. The **C** on the touch screen clears an entry. Additional functions on the

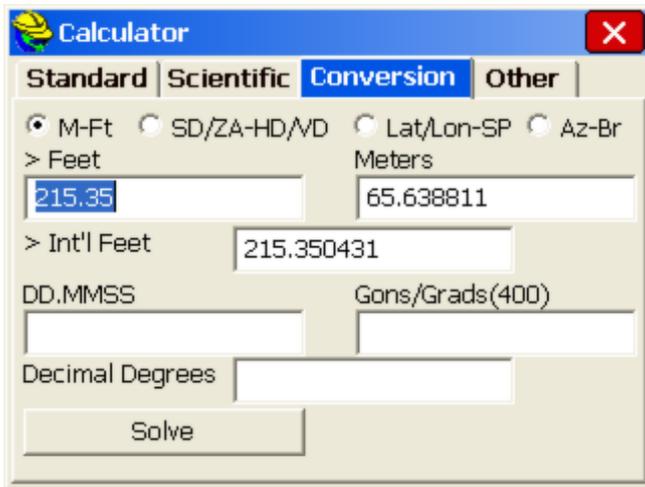
screen can be obtained through touching the scroll [ $<$ ] and [ $>$ ] area of the screen.



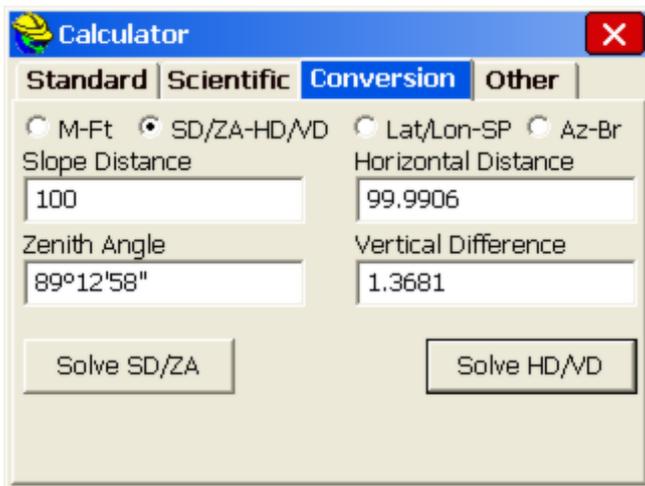
## Conversion Calculator

Conversion values can be entered for various unit types and scenarios.

- **M to Ft:** This option provides for conversion between many units. Enter a value in any field and press **Enter** to find the conversion value. The following units are available in Feet, Meters and International Feet Degrees, Minutes, Seconds and Gons/Grads and Decimal Degrees

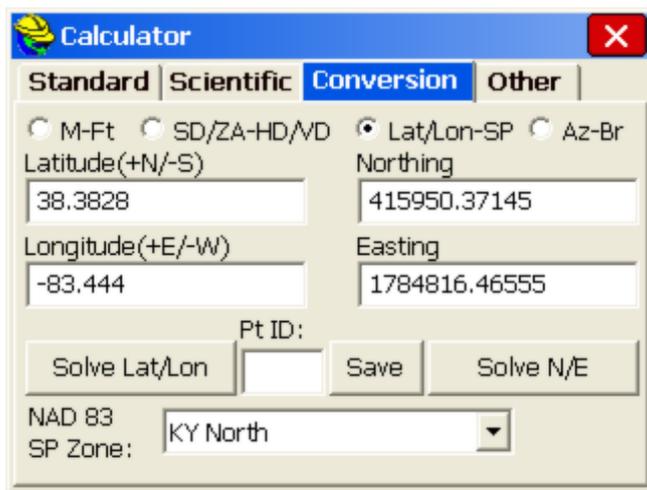


- Slope Distance to Horizontal Distance:** This option allows you to convert slope distances with zenith angles to horizontal distances and vertical differences, and vice versa. See figure.



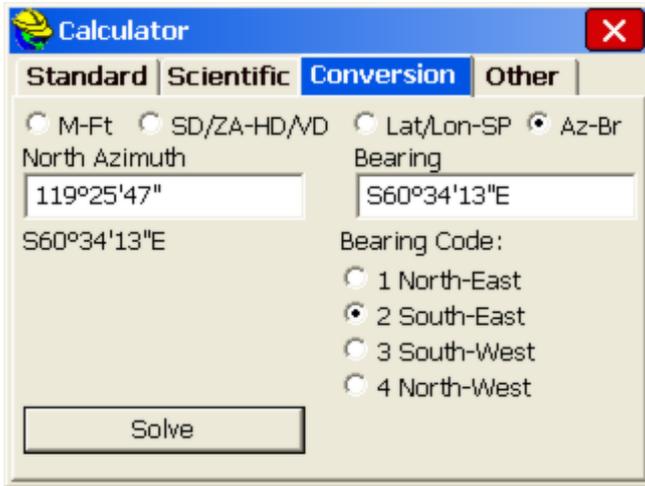
- Lat/Lon-SP:** This option allows you to convert from Latitude/Longitude to grid system coordinates and vice versa. If you are configured for U.S. State

Plane Coordinates, the routine conveniently displays your zone, and you can even change zones for quick calculations without altering your GPS zone settings in **Job Settings**. Otherwise, the calculation is based on your Job Settings GPS Zone. To solve for northing and easting, fill in the latitude and longitude and press Solve N/E. To solve for latitude and longitude, fill in the northing and easting and press Solve Lat/Long. You can set the state plane zone at the bottom of this dialog.



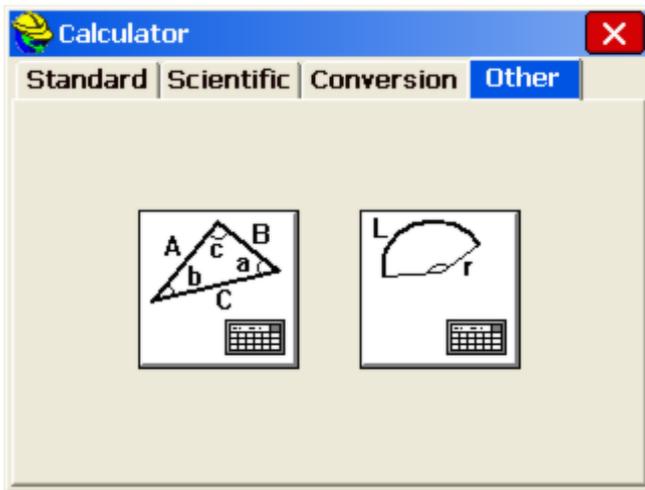
After completing a conversion, you may enter a point ID and press **Save** to save the coordinates to the current job. You can also change the type of transformation or zone system used. If you don't want NAD 83 (primarily used in the U.S.) you can go to **Job Settings**, **GPS** and change the Transformation type. For example, you could change the Transformation to UTM or NTF-France. Then, back in Calculator, your coordinate to Lat/Long calculation would be based on the configured transformation. Note that when converting Grid System Coordinates to WGS84 coordinates and going WGS84 to Grid, the geoid separate file (if any) is applied to the calculation.

- **Az-Br:** This does a straight, simple calculation converting azimuths to bearings. A prime example, shown below, would be converting an azimuth of 119.2547.



### Other Calculations

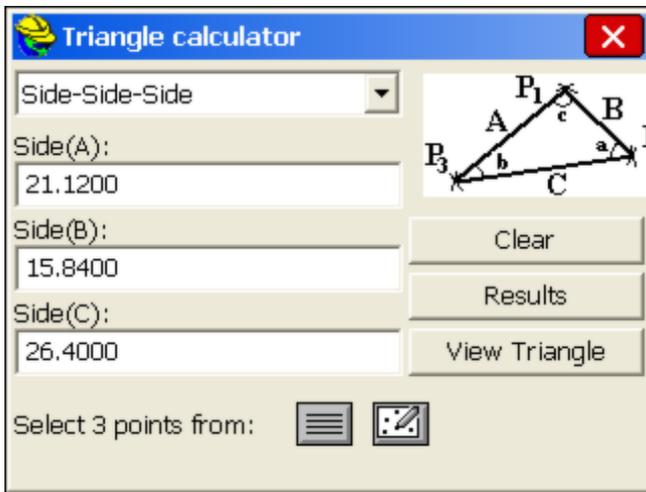
There are two types of calculations that can be performed from the OTHER tab. Click the large, square icons to go to the Triangle or Curve calculator.



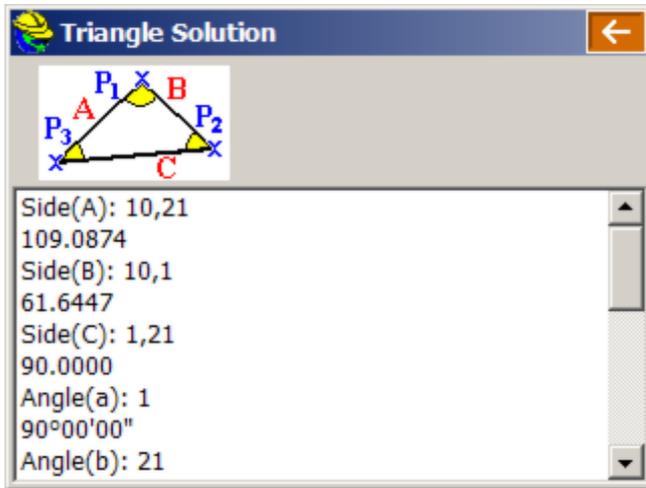
### Triangle Calculator

The figure below shows the Triangle calculator. The top of the dialog box indicates the mode of calculation. To change the mode, simply use the pull-down and to select the desired mode.

- Side-Side-Side
- Angle-Side-Angle
- Side-Angle-Angle
- Side-Angle-Side
- Side-Side-Angle



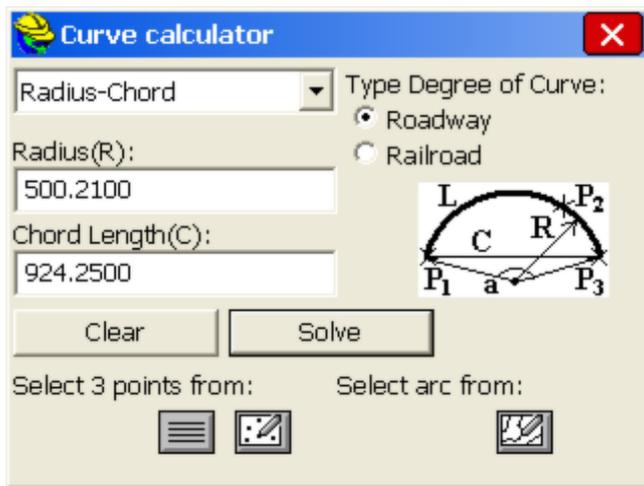
After choosing a mode, simply apply the values to the appropriate blank and hit **Solve**. Points from your current job can be selected to fill out the blanks as well. The points can be selected from the screen or from the point list by picking the appropriate button icon. After the calculations have been performed, you will see the **Clear**, **Results**, and **View Triangle** buttons. **Clear** will clear the entry fields. **Results** will show the results dialog again. **View Triangle** will draw the triangle on the screen connecting the points chosen for the calculation. The triangle calculator, using 3 points, is a convenient way to calculate the interior angle between 3 points. For example, if you were setup on 1, backsighting 10, and turned a 90 degree angle to 21, then the triangle defined by 10 to 1 to 21 would indicate a 90 degree angle at point 1.



## Curve Calculator

The figure below shows the **Curve calculator**. Simply use the pull-down at the upper left to select the desired method of curve calculation.

- Radius-Delta Angle
- Radius-Chord Length
- Radius-Arc Length
- Deg. of Crv.-Delta Angle
- Deg. of Crv.-Chord Length
- Deg. of Crv.-Arc Length
- Delta Angle-Chord Length
- Delta Angle-Arc Length
- Chord Length-Arc Length



The type of curve can be toggled between roadway and railroad. Values can be entered into the blanks by keyboard entry, by selecting points from the current job, from a point list, from the screen, or by selecting an arc drawn on the screen. Once the values are entered, the results are displayed on the screen. The results can be viewed by selecting the **Results** button. The curve can be viewed on the screen by selecting the **View Curve** button.

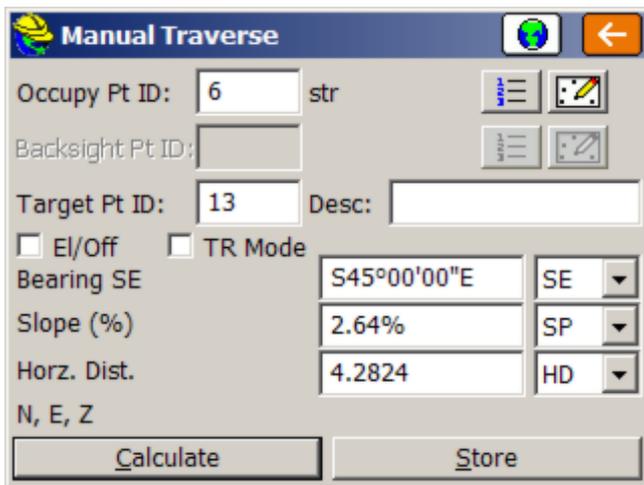
## Manual Traverse

This command allows for manual entry of angles and distances, and calculates sideshots or traverses from a known occupied point. If the direction is defined by a bearing or azimuth, a backsight point is not required. If the direction is defined by angle left or right or a deflection angle left or right, then a backsight point is required.

**Manual Traverse** is actually one of three options for manual traverse and sideshot entry. A second option is to go to the Map screen, and at the command line (Cmd:) enter **"I"** for inverse, to inverse to an occupied point, or from backsight point to occupied point, then **"T"** for traverse or **"S"** for Sideshot, using angle codes 1-NE, 2-SE, 3-SW, 4-NW, 5-AZ, 6-AL, 7-AR following the prompting for angle and distance entry. This style works strictly off the keyboard and does not require any screen tapping to switch from traverse to sideshot to inverse. The points plot on the screen as you go. A third option for traverse and sideshot entry

is to set the equipment type to Manual Total Station, and enter the traverse and sideshot data within the **Store Points** command. All three of the methods will store data to the raw survey file for re-processing, and will allow entry of instrument heights and target heights. In the Map screen, **Traverse Defaults (TD)** will turn instrument and target height prompting on and off. All three methods allow for zenith angle prompting as an option.

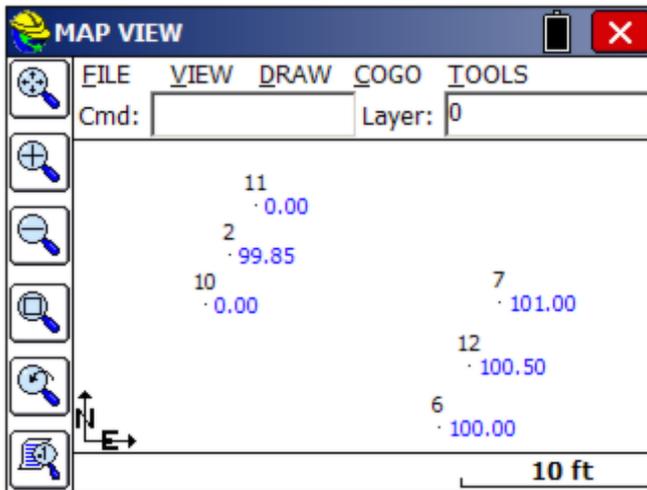
The command centers around one main entry screen. You must enter an occupied point for traversing. You must also enter a target point number to calculate.



- Horizontal Angle:** You must select a horizontal angle method. Options here are AR (angle right), NE, SE, SW, NW, AZ, SAZ (south azimuth), AL (angle left), deflection left, and deflection right. If a bearing or azimuth is selected for traversing, the backsight point number will become inactive. Only an occupied point is required to traverse forward by bearing or azimuth. All other turned-angle methods will require a backsight point number. The stored descriptions for the occupied point and backsight point will display as shown above (TRV MAG and TRV N in this case). Occupied points and backsight points can be selected from the list or the map using the appropriate icons. You can also enter point-defined angles, as in 6,7 for the direction from 6 to 7, or 6,7+90 for 90 degrees to the right of the direction of 6 to 7.
- Elevation/Vertical Angle Method:** There are many ways to calculate a vertical differential between the occupied point and target point. The most common method is zenith angle (ZE). Manual Traverse also offers vertical

angle, delta Z (elevation difference), slope by percent (SP), slope by ratio (SR), and known elevation (Z). To get the slope from point 6 to point 7, switch to SP mode and enter 6,7 for the slope.

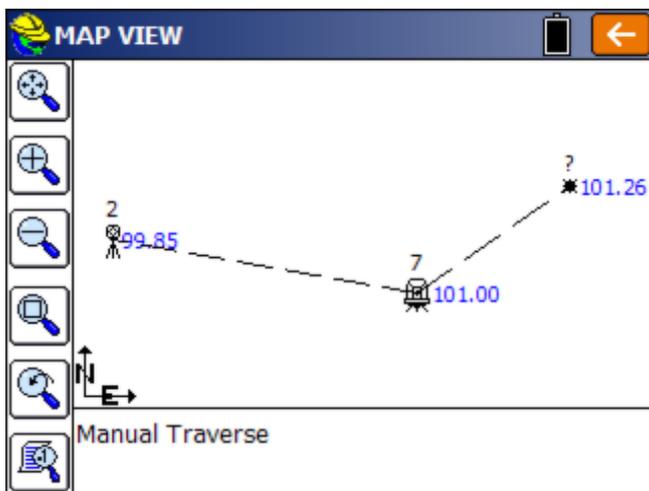
- Distance Method:** There are four methods of distance entry: **Horizontal Distance** (in which case the elevation line is inactive), **Slope Distance**; **Slope Distance, No Elevation**; and **Horizontal Distance, No Elevation**. Both Slope Distance methods will prompt for vertical angle/zenith angle, etc., but Slope Distance, No Elevation will calculate a zero-elevation for the target point number and will reduce the slope distance by the effect of the vertical angle/zenith angle. You can also enter the distance in the form of 6,7 for the distance from 6 to 7, or as 6,7/2 as half the distance from 6 to 7. Note that if you wanted to interpolate a point 12 midway between 6 and 7, you can use all 3 edit boxes to accomplish this. The azimuth or bearing could be entered as 6,7. The slope would be entered as 6,7, and the distance would be entered as 6,7/2. So if point 6 is elevation 100 and point 7 is elevation 101, point 12 will have elevation 100.5.



- Enter Elevation:** If **Enter Elevation** is enabled, a check screen is activated to display the calculated elevation. From here you can override the calculated elevation with a new elevation. This option is useful in combination with Horizontal Distance for calculating points at a known distance and fixed elevation.
- TR Mode:** Enabling **Traverse Mode** will cause the routine to “traverse up”

to the target point number, so that the new occupied point number will automatically change to the last target point number, and the new backsight will change to the last occupied point. You can always manually change the fields for occupied point and backsight point and “force” a traverse, but enabling **Traverse** Mode will update these fields automatically, so that you immediately “move up”, and are awaiting the next angle and distance entries. With TR Mode disabled, **Manual Traverse** defaults to sideshot mode.

When you are entering in the horizontal angle, distance, or elevation/vertical angle information, the program displays the current mode as an extra confirmation at the bottom of the screen. Hitting **Enter** from the last entry line, or tapping **Calculate**, or entering a **C** for calculate, will solve for the coordinates and display them at the bottom of the screen. Hitting **Enter** again, tapping **Store**, or entering **S** will store the points. Before storing, you can also tap the **Map** icon to see the location of the calculated point, in reference to the occupied point and backsight point.



Click **Back** to return. You always have the option to enter new angle and distance information, Calculate, check the Map, then Store, as desired. **Point in Direction** offers the flexibility to check point locations graphically prior to storing.

- **EI/Off:** If EI/Off is clicked on for Elevation mode, a “check screen” is activated that allows you to see the calculated elevation and potentially override it with a new elevation. This option is useful in combination with

**Horizontal Distance** for calculating points at a known distance and fixed elevation. This screen also allows you to offset the point perpendicular to the computed traverse leg. Enter positive for right and negative for left.

Pt ID:	1211
Northing:	9872.8796
Easting:	20207.1389
Offset:	<input type="text" value="0.0000"/>
Elevation:	101.9700
Set El to:	<input type="text" value="101.9700"/>
Desc:	Valve

# ROAD

This chapter provides information on using the commands from the Road menu.



## Centerline Editor

This command allows you to enter new centerlines, as well as recall and edit existing centerline files. Centerline files in SurvCE are ASCII files with a .CL extension. When the routine is selected, a dialog will appear in which you can load existing centerlines or begin entry of new centerline information.

**Input-Edit Centerline**

C:\SurvCEDemo\Data\DEMO.cl

Start Pt ID:  N: 4959.8023

Start Sta:  E: 4942.2812

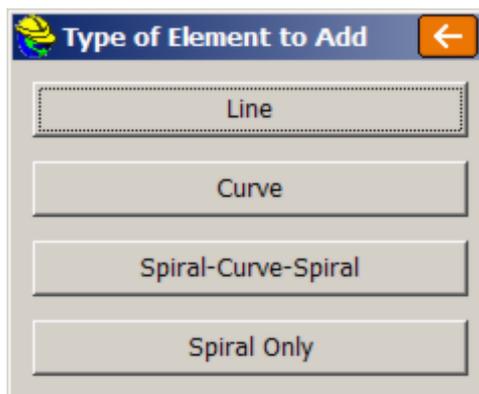
CL Element	Length	End Station
Line	127.6211	1+27.6211
Curve	92.0000	2+19.6211
Line	88.7062	3+08.3272

Load Add Edit Delete EQ Save As

-  **Clear:** This icon, at the top of the screen, clears out all information in the dialog in preparation for entering a new centerline. With no centerline file loaded or saved yet, the file name in the upper left is displayed as “None.”
- Start Pt ID:** If the centerline starts on a point number that exists in your current coordinate (.crd) file, you can enter the point number here, and it will recall and display the starting coordinates. The point can also be selected from the list or map using the appropriate icons.
- Start Station:** You must enter the starting station for the centerline. (“Station” is the same as the European term “Chainage.”) Many surveyors and engineers prefer not to start centerlines at station 0. If the job backs up or needs to start further back along the centerline, this method will leave you with negative stationing. There are three centerline “forms” as set in **Job Settings, Units**. A starting station of 1500 can be displayed as 1+500 (metric, US-style, showing whole kilometers left of the “+”), as 1500.000 (pure decimal chainage, common to Europe), and as 15+00 (feet, US-style, sometimes also used on metric roads in Canada), often referred to as “station 15 plus 00”. In all cases, you would enter it as 1500, but it would display in the correct format after pressing **Enter**. For example, you would see 1+500.0000 if configured to kilometers. The program will also accept use of the “+” in the entry of the station, and will convert to the configured form after you press **Enter**.
- Northing, Easting:** If the northing and easting are not recalled from a starting point number, you will need to enter the northing and easting for the start of

the centerline. It is not necessary to enter the northing and easting if you use the **Pick PL** (pick polyline) option for defining a centerline, since the starting coordinates of the selected polyline are automatically used, and would overwrite anything previously entered.

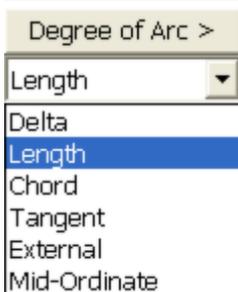
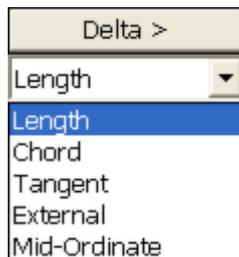
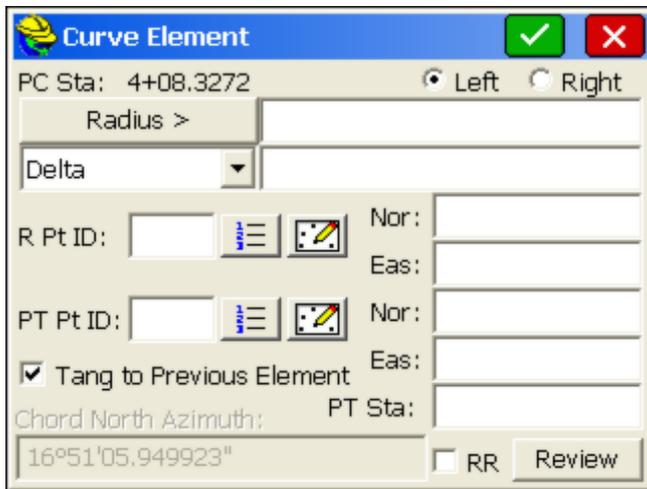
- **Load:** This command allows you to load an existing centerline for review or edit.
- **Edit:** Use this button to edit the highlighted element.
- **Delete:** Use this button to remove the highlighted element.
- **Add:** Returning to the starting dialog, you can add elements to get a centerline started. Typically, you will start with a line or tangent segment, but you can also start on a curve or spiral curve element. When you select **Add**, you get to choose which element to use. These options include:



- **Add (Line):** A tangent section of the alignment. This option allows you to enter a point ID or coordinates to define the end of the tangent, or enter the station, or distance and the direction. To force the element to be tangent to the previous element, toggle on the **Tangential to the previous elem** option. This will gray out the direction field and will compute the tangent direction and enter it for you.

Line(Tangent) Element		✓	✗
Start Pt ID:	Sta: 4+08.3272		
Nor: 5221.6515	Eas: 5167.8994		
End Pt ID:	<input type="text"/>		
End Station:	Northing:		
<input type="text" value="5+08.3272"/>	<input type="text" value="5317.3574"/>		
Length:	Easting:		
<input type="text" value="100.0000"/>	<input type="text" value="5196.8888"/>		
North Azimuth:	<input type="text" value="16°51'05.949923"/>		
<input type="checkbox"/> Tangential to the previous elem.			

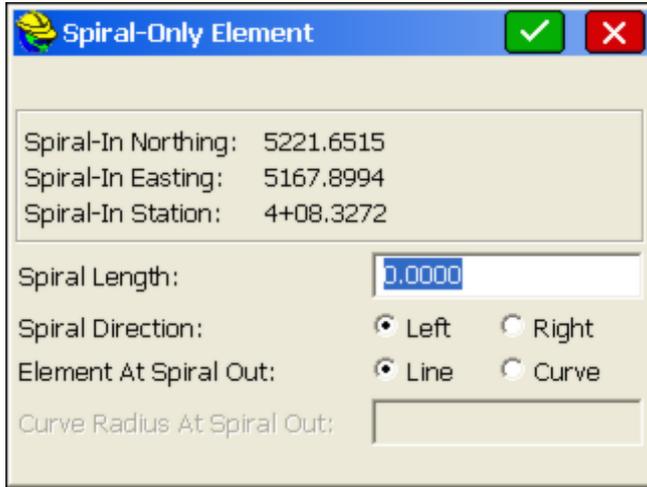
- Add (Curve):** A typical circular curve section of the alignment. The first element of the curve defines what the options for the second element can be (See Lists Below). The **RR** toggle allows the user to use Railroad definitions. The **Review** button allows you to verify the Tangent In and Tangent Out bearings or azimuths (depending on Job Settings, Format, Angle Display settings), as well as confirm PC and PT coordinates. For example, this allows you to verify computed Tangent Out bearings against paper plans, before continuing entry of new elements.



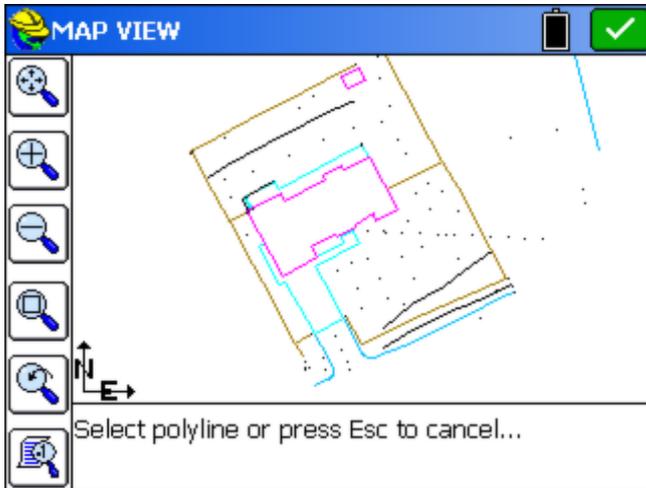
- Add (Spiral-Curve-Spiral):** The Spiral-Curve-Spiral element is really just two implementations of Spiral Only (line-spiral-curve and curve-spiral-line). The advantage of Spiral-Curve-Spiral is that it completes three elements at

once and is a fairly common application on high-speed highways. This routine also allows the user to define the spiral-curve using known points as long as the spiral in and spiral out lengths are entered first.

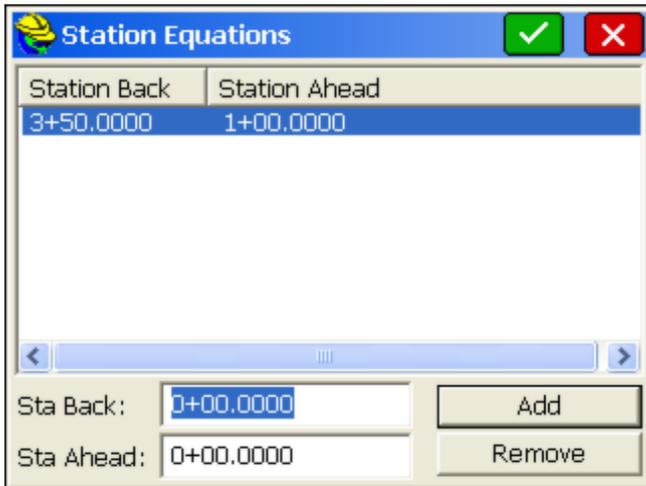
- **Add (Spiral Only):** The Spiral Only element will handle a spiral between any line and arc segment (e.g. line-spiral-arc or arc-spiral-arc).



- **Pick PL:** This option is only visible if you Clear the dialog. With this option, you can pick a centerline from any screen polyline, including polylines with arcs. When you choose **Pick PL**, you are immediately presented with the graphic screen, where you can pan by dragging your finger across the screen, or zoom using the many zoom options. You can choose not to select a polyline (maybe there were none to select!) by pressing **OK** or **Enter**. When you select a polyline, it will highlight as a darkened polyline. After selecting a polyline and pressing **OK** or **Enter** you will see the polyline elements. Note that if you change the start station to 500, all the stationing for the polyline elements will change accordingly. This is also true regarding the starting northing and easting. If these are changed, all element coordinates will change accordingly, as can be verified using the **Edit** option.



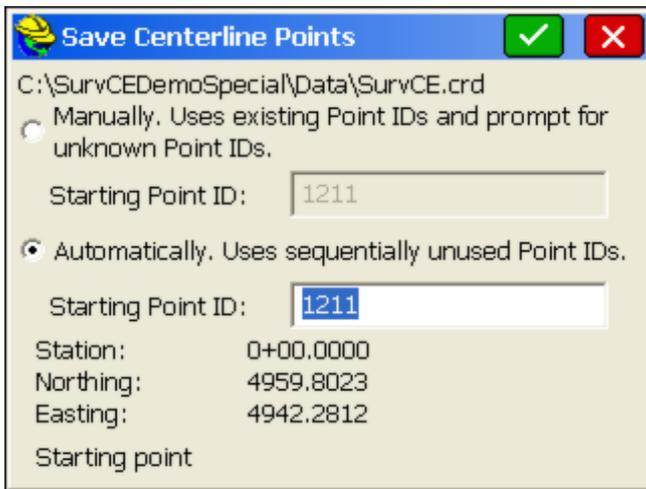
- **EQ:** The EQ button allows you to enter station equations.



- **Save As:** This saves the file. Enter a name.

**Note:** You can create new points with Input-Edit Centerline. When you enter and save a centerline, it will prompt "Do you want to save

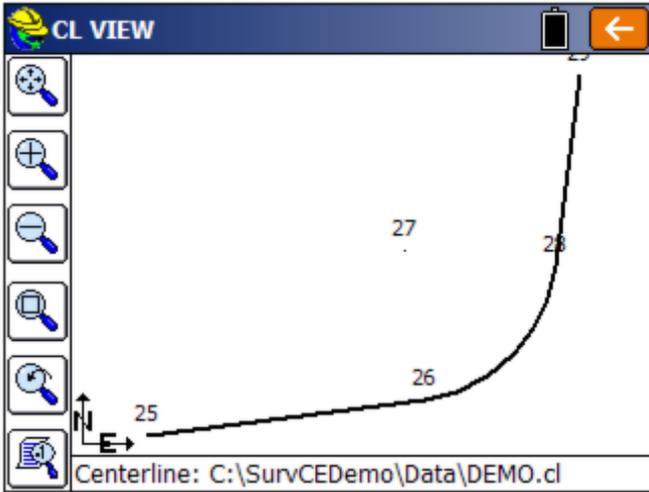
centerline points?” You may answer **Yes** and save point IDs for the start, end, PI, PC, radius point, PT and any key spiral points found in the file. In the same way, a centerline that you load can be re-saved with new coordinate IDs assigned to all key points, as long as you make some change, like adding a point number to one of the Pt ID fields for a CL Element. If you answer Yes to Save Centerline Points, the dialog box below appears. If you have entered point IDs of your own choosing in the Input-Edit dialogs, use the upper option. The lower option will auto-number from the starting point ID without regard to any numbers you’ve entered, but will respect and not overwrite used points in the file. Points are not stored to the centerline file itself, so after loading a stored centerline, no point IDs will appear.



## Draw Centerline

Draw Centerline will draw the selected centerline on the screen. All the zooming commands [Zoom In, Zoom Out, Zoom Window, Zoom Previous and Pan] are available to you in the **Draw Centerline** command. The program will automatically zoom to the extent of the centerline when drawn. If there are point numbers and polylines on the screen in that area, they will appear as well. This

command only temporarily displays the centerline for reference and does not draw it on the screen as part of the dxf file associated with the job. To actually draw the centerline as a permanent feature (unless erased later), use **Map** (globe icon), **Tools, Centerline, CL to Polyline**.



## Profile Editor

This routine allows field entry of vertical alignment files for roads, sewers and other types of alignments. Vertical alignments can also be loaded and edited. In addition, high and low points can be calculated and the elevations of individual stations can be calculated. Vertical alignments are stored as files with a .PRO extension. Vertical alignments are typically referred to as profiles. In Carlson SurvCE, the station ranges of the profile and centerline do not need to match. As long as they have station ranges in common, any profile can be used with any centerline for all advanced Roading commands as well as Survey menu routines such as Offset Stakeout and Elevation Difference by Road Design files.

### Profile Entry

Profiles are extremely easy to enter. When the command is selected, if no prior profile has been entered, you will encounter the blank Input-Edit Profile dialog. You can also obtain a blank screen and start a new profile by tapping the **Clear** icon (eraser) at the top of the screen.

**Input-Edit Profile**

C:\carlson2007\WORK\MainRoad.pro

PVI Station	PVI El	Slope %	VC Lng
100+78.69	526.49	xxxxxx	xxxxxx
106+00	529.1	0.5007	600
114+29.25	520.8075	-1	600
122+52.25	541.3825	2.5	600

Check Sta: 107+25.5

El: 527.4642

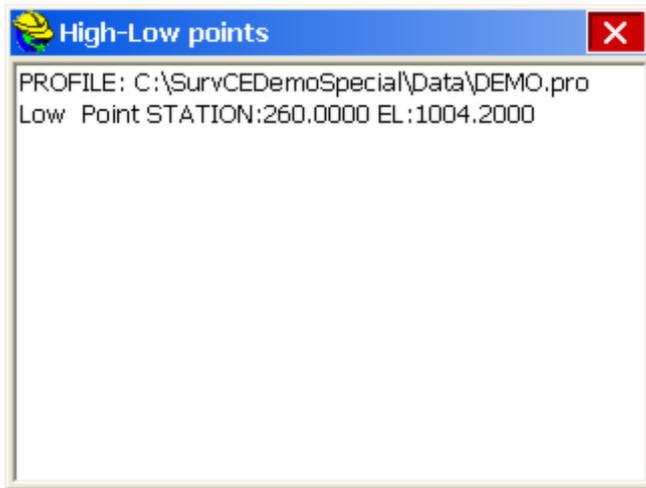
Show Zeroes  
 Slope as Ratio  
 Circular Curve

Load Add Remove High-Low Save As

- PVI Station:** PVI stands for Point of Vertical Intersection, similar to a PI (Point of Intersection) for the horizontal alignment. In some locations, the term VPI is used (Vertical Point of Intersection). You can start immediately by typing in the starting station under the PVI column. For our highway example, the starting station is 10078.69.
- PVI Elevation:** The starting elevation is 526.49. So simply press **Enter** and move from the PVI column to the PVI Elev. column and enter 526.49. Pressing **Enter** again moves onto the next PVI field, where you can enter 10600 for the next station, then 529.10 for the next PVI elevation.
- Slope %:** Once a second station and elevation are entered, the program will calculate the percent slope. Alternately, if you enter under the Slope % before entering the PVI elevation, then the program will calculate the PVI elevation. The slope column is a nice check against bad entries in the PVI elevation column. In other words, you often expect even slopes, and you can check the computed slopes against the plans. Slopes can be entered as ratios when that option is clicked, and if you click "Show Zeroes", the dialog will show a consistent number of decimals (typically 4) in all columns, causing the data and decimal places to line up vertically.
- VC Lng:** For road jobs, you can enter the vertical curve length in this column. This is the total length of the vertical curve. If the length entered is 600, this means that the vertical alignment transitions through a curve (parabola) beginning 300 units (feet or meters) before the PVI and ending 300

units after the PVI. If a vertical curve is uneven, that is, it transitions from, say, 400 feet before the PVI to 200 feet after the PVI, then the curve must be entered using the form 400-200 (the before and after distances separated by a dash). SurvCE assumes all vertical curves are parabolas (U.S. road industry standard). However, you can tap the circular curve option when that applies. For sewer and water line alignments, there is typically no vertical curve transition, so this column can be left blank, or 0s can be entered for vertical curve lengths.

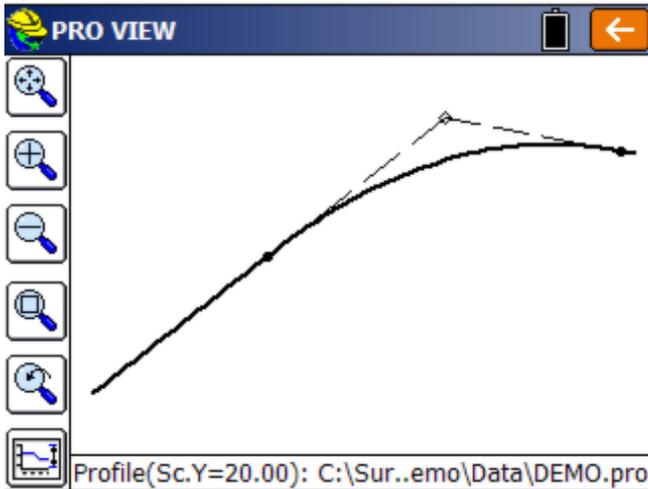
- **Check Station:** When the profile for a highway job has been entered in a dialog, you can also enter a value to Check Stations. This feature is at the bottom of the dialog. This will check the grades at any desired station. When entering stations, you may include the "+" that is often used, as in 12+680.5 (English) and 126+80.5 (metric).
- **Load:** The Load command presents a list of all previously stored profiles. When one is selected, it displays the profile information in the dialog. To load a stored file, you simply enter the name (for example, "Demo"). No file extension is necessary. Alternatively, you can select a name from the list and accept it by pressing **OK** or **Enter**.
- **Add:** The Add button will create a new row at the cursor position with 0 entries (with the exception of slope, which will compute based on the 0 entries). If, for example, you touch line 1 (to move the blinking cursor to line 1--the first row), the **Add** command will allow you to insert a new row in the front of your profile. This would be necessary if you needed to start the profile at an earlier station. To add to the end of your profile, just click the down arrow key at the right until a blank line becomes available and make your new entries.
- **Remove:** This button deletes the current line.
- **High-Low:** This button can be used to calculate high and low points.



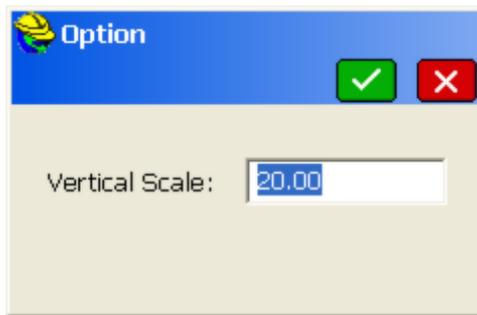
- **Save As:** This command will save your profile to a specified file name. There is no need to enter a file extension. If you want to save the file as Baker.pro, just enter "Baker". The **Save As** command will default to the current profile name. If you are entering a new profile, it will default to the current coordinate file name.

## Draw Profile

The **Draw Profile** command will draw the selected profile on the screen. The profile will be exaggerated (typically 10:1 or 20:1) in order to maximize detail. You can control the vertical exaggeration by selecting the vertical scale icon, located at the lower left of the Draw Profile screen. All the zooming commands [Zoom In, Zoom Out, Zoom Window, Zoom Previous and Pan] are available to you in the Draw Profile command.



If you want to change the display scale, click the icon in the lower left corner. The dialog shown below will appear. Change the scale and tap **OK**.



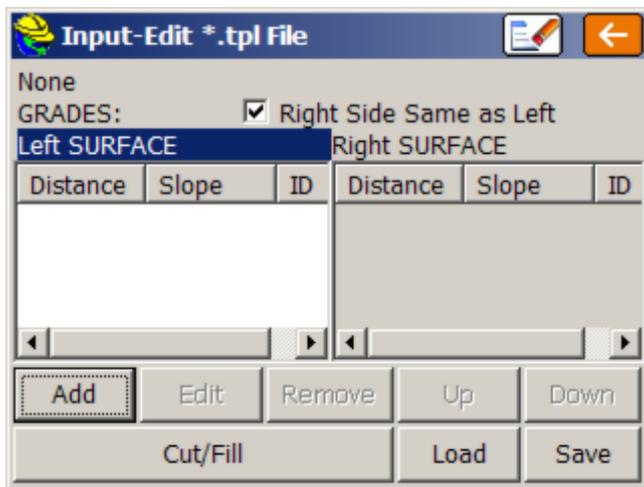
## Template Editor

Templates for roads, levees, ditches and other earthwork can be created in Carlson Software products such as Carlson Civil or Carlson Roads, or alternately they can be entered in the field using **Input/Edit Template**. These templates can then be used in Carlson SurvCE in the **Stake Slope** command, where the template is one of the design files for slope staking, along with the centerline and the profile. Templates are also used in **Stake Road** (for staking those portions of the road

from left shoulder to right shoulder) and for **Elevation Difference** by Road Design Files. Templates can be reviewed graphically using the command **Draw Template**. Templates are not necessary for the command **Stake Offset**, found on the SURVEY tab. In Offset Stakeout, road or other cross slopes from centerline are entered within the command itself.

Currently, SurvCE uses only templates created in Carlson Civil and Carlson Roads or entered directly within SurvCE using the command **Template Editor**. Every point on a template has an ID such as “EP” and “SH” or “CB1”. Templates in SurvCE have only one surface—the surface you are staking. To stake out a subgrade, you could enter the surface grade information, then use a vertical offset in **Stake Road** or enter the subgrade surface directly as a template.

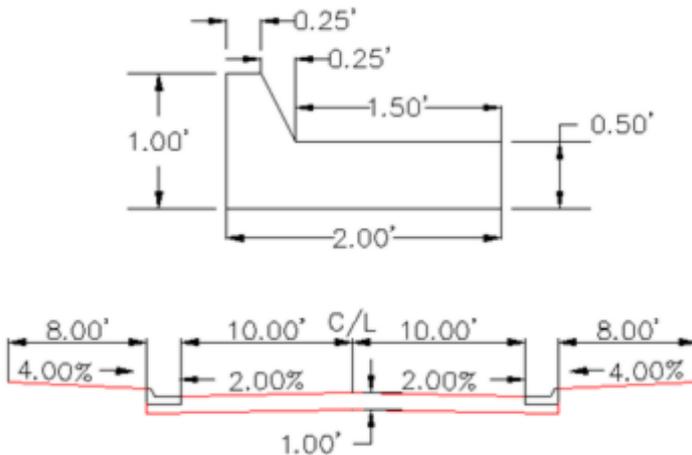
After selecting **Template Editor**, you are presented immediately with the input dialog shown in the figure below. If an existing template is loaded (based on the last template used), you can clear the screen by clicking the clear icon (eraser) in the upper right.



Template grades are entered top to bottom, and extend out from the middle position of the template. If you are dealing with a symmetrical template, keep the **Right Side Same as Left** option enabled. This will reduce entries by half. Otherwise, you must select the appropriate side and use **Add** to add entries, or **Edit** to revise. One trick, if you have non-symmetrical grades, is to keep **Right Side Same as Left** on and enter the symmetrical portion (perhaps the pavement

lanes and first shoulder lane), then when you get to the outside shoulder or other lane where one side is different than the other, disable **Right Side Same as Left** and complete the non-symmetrical portion of the template. With the **Right Side Same as Left** turned off, you can click the words **Left SURFACE** or **Right SURFACE** and the left or right columns become active for editing. Alternatively, you may simply click into the items in the columns and edit or add.

In the curb-and-gutter template shown below, the **Add** option is used to enter the grade breaks from centerline out to the back of shoulder.



Since templates used in Slope Staking help define all grades into the centerline from the slope stake, it makes sense to focus on the subgrades that are built by the dozer, motor grader or trimmer. Thus, despite all the surface grades involved, there are only three distinct grades in this example curb and gutter template between centerline and the pivot point of the cut and fill slopes: 12.00 at -2% (subgrade at back of curb), 0.01 horizontal and 1 vertical, and 8.00 at 4%. For the **Vertical** method, some positive horizontal distances must be entered, such as 0.01 or 0.001. By pressing **Add** in the dialog, we can enter the first two grades.

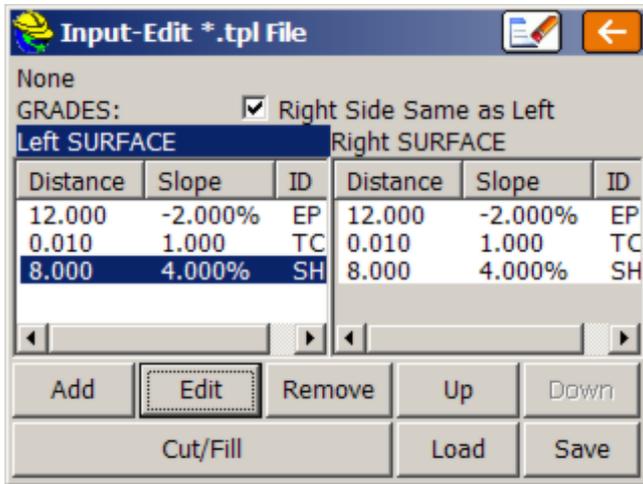
The screenshot shows a dialog box titled "Grade Dimensions" with a yellow wheel icon on the left and green checkmark and red X buttons on the right. The "Percent" radio button is selected. The "Slope" field contains the value "-2", the "Distance" field contains "12", and the "ID" field contains "EP".

<input checked="" type="radio"/> Percent	<input type="radio"/> Ratio	<input type="radio"/> Vertical
Slope:	<input type="text" value="-2"/>	
Distance:	<input type="text" value="12"/>	
ID:	<input type="text" value="EP"/>	

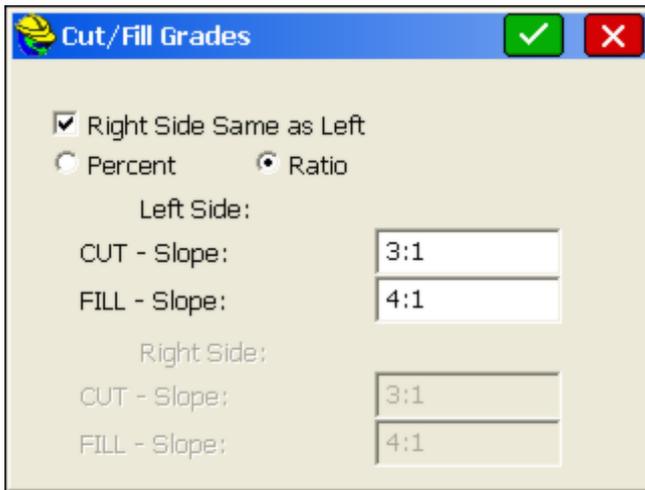
The screenshot shows a dialog box titled "Grade Dimensions" with a yellow wheel icon on the left and green checkmark and red X buttons on the right. The "Vertical" radio button is selected. The "Delta Z" field contains the value "1", the "Distance" field contains "0.01", and the "ID" field contains "TC".

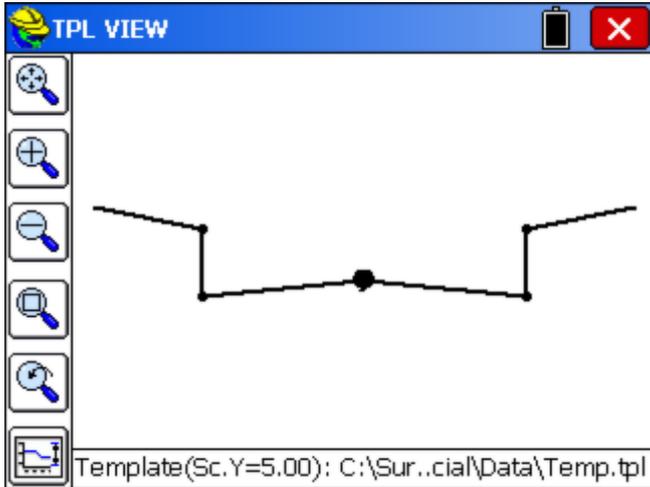
<input type="radio"/> Percent	<input type="radio"/> Ratio	<input checked="" type="radio"/> Vertical
Delta Z:	<input type="text" value="1"/>	
Distance:	<input type="text" value="0.01"/>	
ID:	<input type="text" value="TC"/>	

Downhill slopes, going out from the middle of the template, are entered as negatives. Note that it is necessary to enter an ID for each break point in the template. This helps identify the description of the grade on the progressive slope stake report (e.g. from the outside going in, 8' at -4% to TC, 0.01' at -1 vertical to EP, 12' at 2% to CL). The shoulder slope going out (8' at 4%) is entered similarly, as above. The **Input-Edit Template** dialog now appears.



You can press **Save** any time to save your work. Here the template has been saved and named “curb.” Now it is time to enter the Cut and Fill slopes, which are used in slope staking. If the cut slope is 3:1, but the fill slope is 4:1, you would select Cut/Fill above and enter as shown. Distinct left side and right side cut and fill slopes can be defined. After entry of the cut and fill slopes, press **OK** or **Enter** to return to the main **Template Editor** dialog, and press **Save**. Templates can be drawn using the command **Draw Template**.





For highway projects or subdivision roads with cut slopes down to a ditch line, four template definitions may be necessary for slope staking: (1) Cut Left, Fill Right, (2) Cut Left, Cut Right, (3) Fill Left, Cut Right, (4) Fill Left, Fill Right. The appropriate template can then be used for any condition. Shown below is the Cut Left, Fill Right for a 2-slope (pavement and shoulder) road. The last slope in each column acts as the "pivot point" for the slope stake calculation. The fill slope is set at 4:1 and the cut slope at 3:1.

**Input-Edit \*.tpl File**

C:\carlson2007\WORK\Ditch.tpl

GRADES:  Right Side Same as Left

Left SURFACE			Right SURFACE		
Distance	Slope	ID	Distance	Slope	ID
12.000	-2.000%	EP	12.000	-2.000%	EP
8.000	-4.000%	GB	8.000	-4.000%	GB
12.000	-3.000:1	BD			

**Cut/Fill Grades**

Right Side Same as Left

Percent
  Ratio

Left Side:

CUT - Slope:

FILL - Slope:

Right Side:

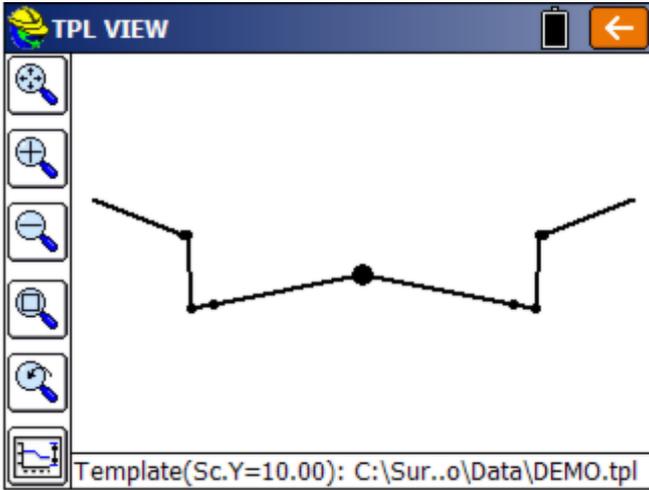
CUT - Slope:

FILL - Slope:

Using this template, cut slopes on the left side of the road will find the pivot at the base of ditch, while fill slopes on the right side of the road will pivot from the edge of shoulder.

## Draw Template

The **Draw Template** command will draw the selected template on the screen. All the zooming commands [Zoom In, Zoom Out, Zoom Window, Zoom Previous and Pan] are available to you in the Draw Template command. Tap the **Menu** button to exit this command. The figure below illustrates this command using the “demo.tpl” template.

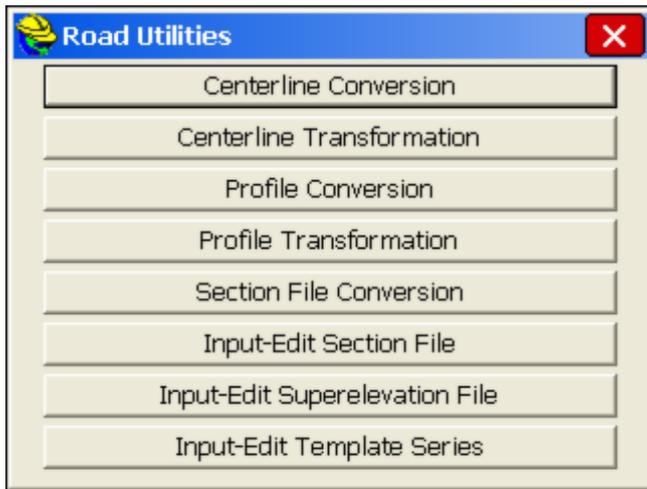


## Utilities

**Road Utilities** includes necessary routines to convert centerlines, profiles and cross sections from other formats to the formats used by SurvCE. SurvCE uses ASCII file formats for centerlines (“.cl” files), profiles (“.pro” files) and cross sections (“.sct” files). These same formats are used by other Carlson products such as Carlson Civil (formerly SurvCADD), Carlson Survey, and Carlson Roads.

Road Utilities will also scale up or down centerlines and profiles, usually to convert between metric and English units. In addition, Road Utilities includes a command for entering a superelevation file (“.sup”). This file can serve as an optional input file and react with templates in commands such as **Stake Road**, **Slope Staking** and **Elevation Difference**. Finally, Road Utilities has an option for a Template Series file (“.tsf” file). This file will transition from one template to another automatically, as long as the templates share identical IDs. The Template Series file can be substituted for a standard template file in **Slope Staking** and

**Stake Road**, wherever design files are applied.



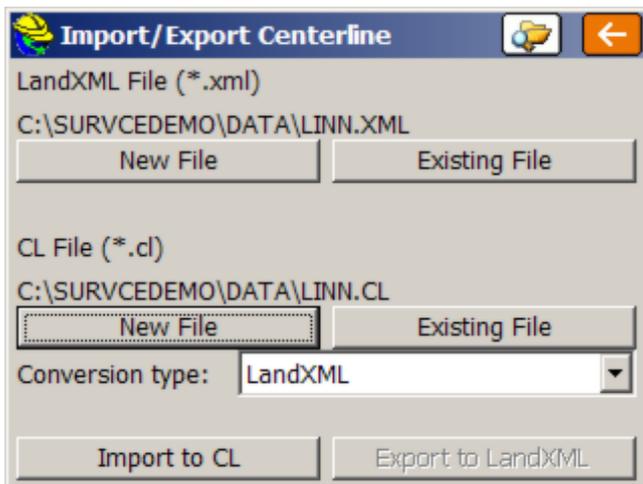
**File Conversion and LandXML:** The LandXML file format is quickly becoming an encouraged standard of many departments of transportation (DOTs). This standard is also recommended by Autodesk, Microstation., and several other software companies such as Carlson and Geopak. LandXML files have an “.xml” extension and may contain various road design files including centerlines, profiles, and cross sections. The “header” lines within the “.xml” file will indicate what design files are included. In some cases, several files of the same type, such as three or four centerlines or profiles, may appear in the same LandXML file. As more and more software companies offer LandXML file output, this file type may become the preferred form of data exchange. Be aware that each company tends to implement the LandXML format in slightly different ways, much like DXF files for drawing data exchange were sometimes slightly different in format between Autodesk and Microstation, or from release to release. Therefore, if a LandXML file containing centerlines, profiles or cross section files fails to convert, it is recommended that the file be emailed to Carlson Software so changes can be made in SurvCE to enable conversion. LandXML is an evolving format that is likely to solidify in the near future.

### **Centerline Conversion**

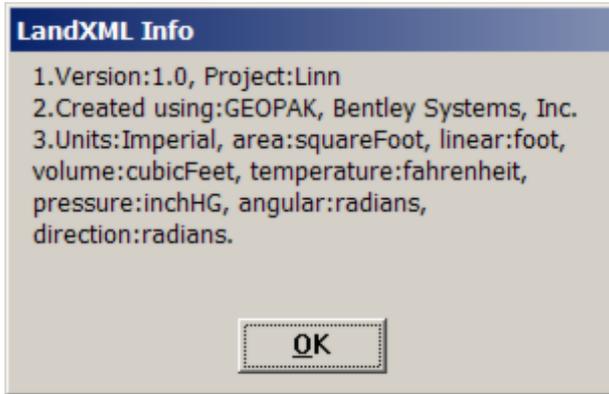
This command converts horizontal alignment files to and from the Carlson centerline format (\*.CL). Supported file types include:

- ASCII Inroads (.ASC)
- ASCII LDD (.TXT)
- CLIP (.PLA)
- Geopak (.OSD)
- ISPOL (.ALI)
- LandXML (.XML)
- Leica (.GSI)
- MOSS (.INP)
- SDMS (.ALI)
- SDR (.SDR)
- TDS (.RD5)
- Terramodel/Geodimeter (.RLN, .ALN and .ARE formats)

The SurvCE format has a “.CL” extension. These source files can be loaded into SurvCE using **Data Transfer**, located in the File menu options. When performing the conversion, and selecting a particular format, SurvCE automatically looks for the corresponding file extension.



**Report Icon for LandXML Files:** If you are importing a LandXML file specifically, you can click the Report icon left of the "Return" icon in the upper right of the dialog, and review the source of the data as shown:



**Conversion:** Clicking **Existing File** in the upper right (in the Land XML section) will load the file, and clicking **Select New** under the CL File section will save the centerline file in the correct format for use in SurvCE. To convert in the opposite direction, select **Existing File** under the CL section to recall a SurvCE centerline file, and then click **New File** in the upper left (under LandXML file) to save it back to a LandXML file, for use in other software.

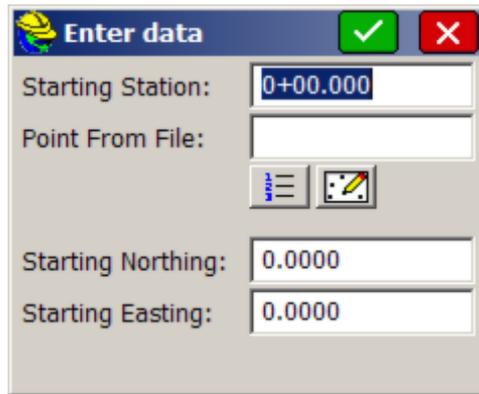
For file types in which both Import and Export options are available, the conversion procedure forms a “criss-cross”: You bring the files into SurvCE by going upper right (“Existing”) to lower left (“Select New”). You send the files back to the “non-SurvCE” format by going lower right (“Select Existing”) to upper left “New”.

When the files have been selected, the appropriate action is highlighted below, "Import to CL" or "Export to <type>". When the process is completed, the program announces “Process Done,” and you are free to move on to the next command. Most formats only convert to SurvCE and not back again, and therefore only have “one-way” dialogs. These include ASCII-Inroads, ASCII-LDD, Geopak, Moss, TDS and Terramodel/Geodimeter.

### **Importing TDS RD5 Files**

**Importing TDS RD5 Files:** If TDS is selected, centerlines can be converted one-way to SurvCE centerlines (centerline files CANNOT be converted back to TDS files). It is important to note that the TDS RD5 file is a dual centerline and profile file. Because the TDS RD5 file does not display the starting station, an extra dialog will appear requesting starting coordinates (which can be recalled

from a point) and a starting station.



### Verify the Conversion

It is recommended that after converting centerlines, profiles or cross section files to SurvCE format, you go to the Editor and Draw options for these file types and review the data to verify that the correct file was converted and that the conversion was successful. So, for example, after converting a centerline from Inroads format to SurvCE “.cl” format, go directly to **Centerline Editor** in the Roads menu and verify the data.

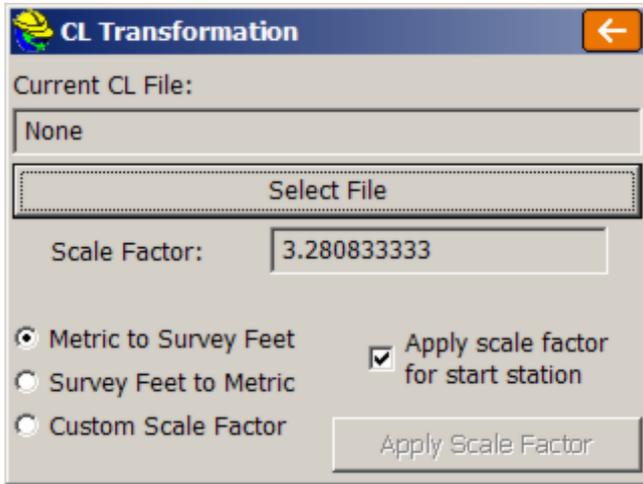
### Recognizing File Formats

For reference, portions of four of the file types are shown below, as they might display in a Text Editor. The LandXML, SurvCE and SDR examples all reference the file DOT1.CL. These displays may help you recognize these file types in the future. The new LandXML format, endorsed by many Departments of Transportation in the United States, may soon become the standard in the future for internet transfer of roading and other types of design files.

LandXML	<pre> &lt;CoordGeom&gt; &lt;Line length="848.64000000" dir="2.38921515" &gt; &lt;Start&gt;10000.00000000 10000.00000000&lt;/Start&gt; &lt;End&gt;10579.94056914 9380.43661675&lt;/End&gt; &lt;/Line&gt; &lt;Curve rot="ccw" chord="1914.99460706" crvType= &lt;Start&gt;10579.94056914 9380.43661675&lt;/Start&gt; &lt;Center&gt;2213.99512832 1549.51682467&lt;/Center&gt; &lt;End&gt;11767.20701020 7877.90450628&lt;/End&gt; &lt;/Curve&gt; &lt;Line length="1947.71000000" dir="2.55652497" &gt; </pre>
SurvCE	<pre> 0,10078.69000,L,10000.00000000,10000.00000000 0,10927.33000,L,10579.94056914,9380.43661675 0,10927.33000,PC,10579.94056914,9380.43661675 0,9.351012766,R,2213.99512832,1549.51682467 0,12844.56000,PT,11767.20701020,7877.90450628 0,14792.27000,L,12842.84117284,6254.14793824 0,14792.27000,PC,12842.84117284,6254.14793824 0,7.125600000,R,3289.62929108,-74.23974329 0,16235.38163,PT,13562.04766716,5004.12304528 0,24641.89003,L,17287.56502100,-2531.78459252 0,24641.89003,TS,17287.56502100,-2531.78459252 </pre>
SDR	<pre> 00NMSDR33 V04-04.24 Jul-29-99 14:49 122211 28KIDOT1 1 06NM1.00000000 29NM10078.6900 313.108056 10000.0000 30NM10579.9406 9380.4366 32NM1917.2300 -11459.1600 30NM11767.2070 7877.9045 30NM12842.8412 6254.1479 32NM1443.1116 -11459.1600 30NM13562.0477 5004.1230 30NM17287.5650 -2531.7846 </pre>
TDS	<pre> HR+++++ HL,77.0204,151.834 HC,-1.0,300.0,114.436,L HL,-1.0,128.892 HC,-1.0,800.0,846.144,R VR+++++ VG,47.02,0.000000 VG,215.48,5.000000 VC,75.0,5.000000,8.000000 VG,25.0,8.000000 VC,75.0,8.000000,9.430000 </pre>

## Centerline Transformation

This routine is designed primarily to convert centerline data from Metric to Survey Feet or from Survey Feet to Metric. The image below shows the dialog and scale factor when converting from Metric to Survey Feet.



**Apply scale factor for start station:** If this option is enabled then the starting station will be converted using the scale factor. For example, a start station of 1000 would become 3280.833. If disabled, the start station would remain at 1000. If the goal is to change the starting station by a certain amount unrelated to the scale factor, then you must use **Input-Edit Centerline** and enter a new start station in the initial dialog. This will automatically translate all stations in the centerline by the appropriate amount.

When **Apply Scale Factor for start station** is enabled, the centerline is adjusted by the scale factor, after a confirming warning screen.

## Profile Conversion

This command converts vertical alignments to and from the Carlson profile format (\*.PRO). Supported file types include:

- ASCII-LDD (.TXT)
- Caice (.KCP)
- CLIP (.ALZ)

- ISPOL (.RAS)
- LandXML (.XML)
- Leica (.GSI)
- MOSS (.INP)
- SDR (.SDR)
- TDS (.RD5)
- Terramodel/Geodimeter (.RLN, .ALN and .ARE)

The SurvCE format has a .PRO extension. These source files can be loaded into SurvCE using the **Data Transfer** feature in the FILE tab. The conversion screen is similar to Centerline Conversion, with the characteristic “criss-cross” logic for 2-way conversion (LandXML and Leica) and one-way conversion for the other options.



**The SurvCE Profile File Format:** It should be noted that of all the SurvCE file types that are ASCII and therefore viewable in standard text editors, the profile (.pro) file has the simplest format. The format is station, elevation, length of vertical curve, and description for road profiles. For example, the Demo.pro file that is typically provided with the software has the following four lines (which can be viewed in Notepad):

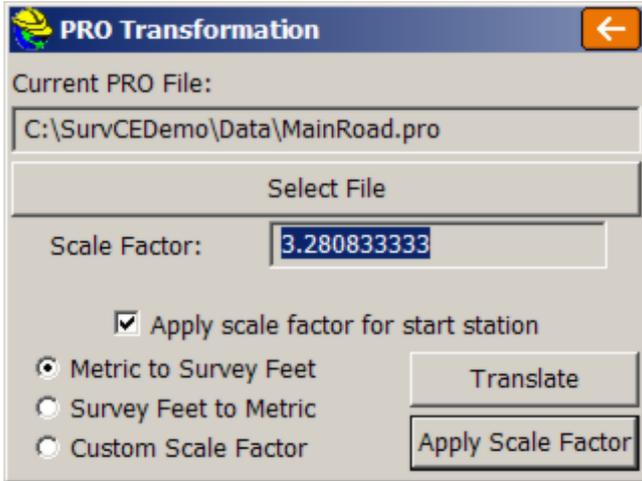
0.0000, 997.0000 , 0.0000,

200.0000, 1005.0000 , 200.0000,  
308.0000, 1003.9200 , 0.0000,  
0.0, 0.0, 0.0 (this is an “end-profile” line)

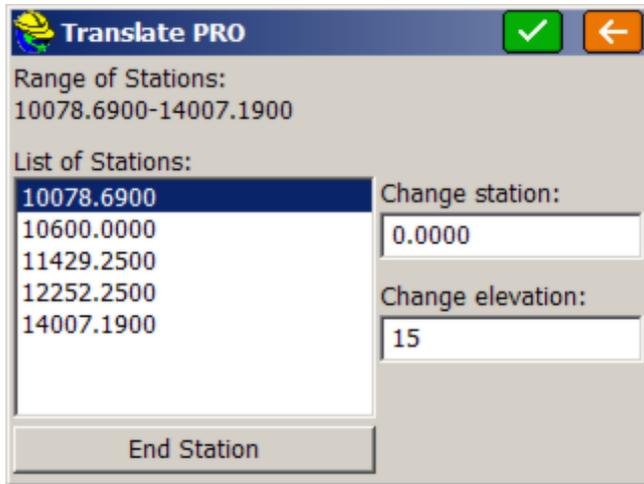
Profile files can be created from within SurvCE, but are simple enough to be hand-entered using a text editor as well. Other ASCII file types, such as centerlines, can be deciphered, but are generally of a more complicated design and are best created using the editors provided within SurvCE.

### Profile Transformation

Like Centerline Transformation, this routine is primarily used to scale a profile up or down to go from Survey Feet to Metric or from Metric to Survey Feet.



Unlike **Centerline Transformation**, **Profile Transformation** can directly translate the profile up or down. You can also scale the profile stationing and elevations. If you want to apply a translation to selected stations, tap the **Translate** button. The Translate option leads to its own dialog of entries, which allows you to translate both the stationing and the elevations, as shown below. In this way, you can make the starting station 1000, or raise the entire profile 15 feet or meters.



By default, the entire range of stations is selected. If you wish to only translate a range, highlight the beginning station, then click **End Station** and highlight the end station. Next enter the amount to translate in the **Change Station** box. You may also translate the elevation using the **Change Elevation** box. Tap **OK** when you are finished.

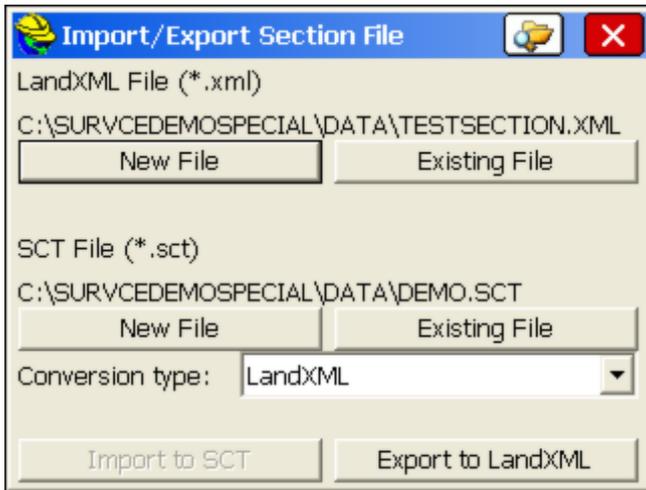
## Section File Conversion

This command converts section files to and from the Carlson section file format (\*.SCT). Supported file types include:

- Caice (.FFF)
- CLIP (.TRV)
- Geopak (.XRS, .XSR, .SOE & .TXT)
- IGRDS (.LIS, .RDS & .TXT)
- ISPOL (.SC1 & .RAS)
- LandXML (.XML)
- Columnar Text (.TXT, CSV & .ASC)
- Terramodel/Geodimeter (.XSC)

The SurvCE format is “.SCT”. Section files are used for **Stake Slope**, **Stake Road** and **Elevation Difference**. **Cross Section Survey** also has the ability to output section files. TDS will store cross sections in an RD5 format that behave as

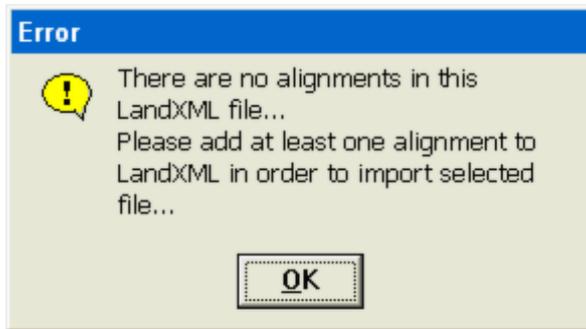
a series of templates, following "rules" for slopes coming from the design profile grade. You can import TDS-style cross sections using **Input-Edit Template Series** within Road Utilities, and for "Files of Type", select TDS.



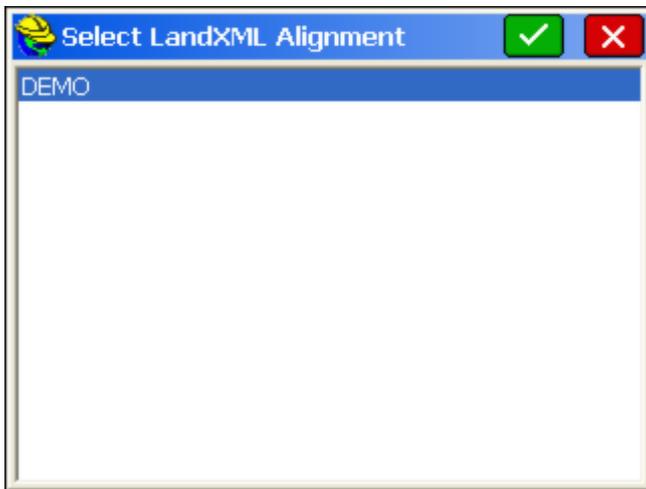
Note that if you select **XML Info** at the top of the screen, you'll see some of the "header" information associated with the XML file to be exported or imported.



To export to LandXML, you need to load a LandXML file that already contains a centerline covering all or part of the station range in the SCT cross section file. Otherwise, you will see an error message.



Despite the message, you can add the horizontal alignment portion to the LandXML file after creating the file with sections only. However, if you first create a LandXML file containing one or more alignments, then choose that existing LandXML file to export to, you can select among those centerline alignments when making the cross section file.



Section files in SurvCE can contain descriptions useful for reference in other routines such as **Stake Road**. If descriptions are found in the source section file, they will be captured by the import process into the ".sct" file for use in SurvCE.

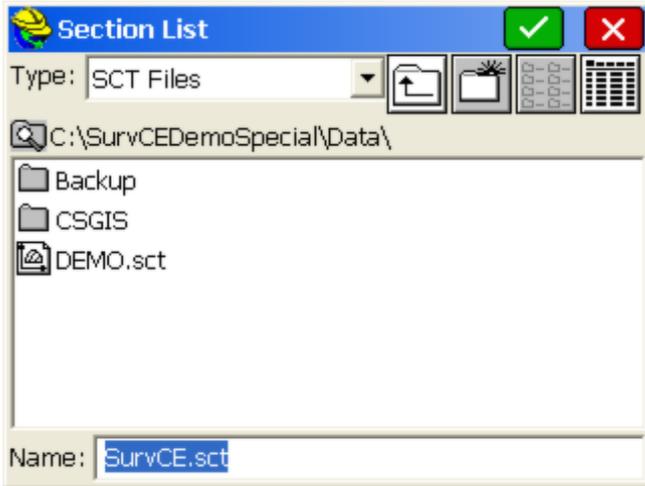
### **Input-Edit Section File**

This routine is a convenient cross section editor. It can be used for entering new

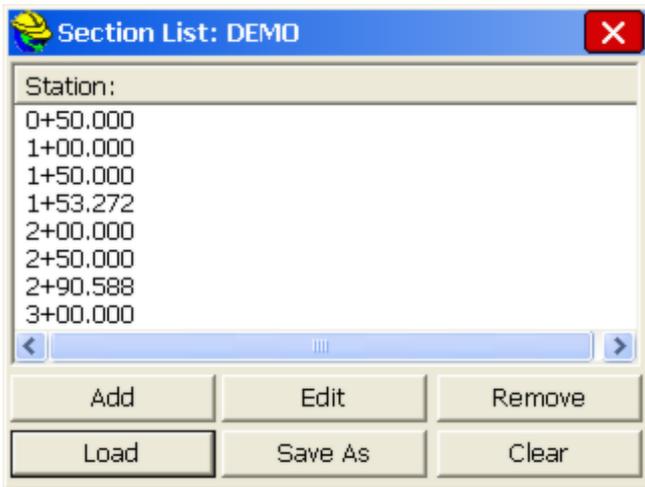
sets of cross sections or for editing and reviewing an existing set of cross sections. One nice application is **Slope Staking**. If you know the left and right “pivot points” on stations to be slope staked, you can enter very simple, two-point cross sections consisting of the left pivot offset and elevation, and the right pivot offset and elevation. Then, without taking a cheat sheet into the field, you can slope stake by cross section method, and the program will seek these pivot points, and even interpolate the correct pivot points between entered cross sections.

A better approach would be to include all break points in the sections from pivot left to pivot right, along with descriptions. Then Slope Staking will report the progressive information to grade each point from the catch all the way into centerline. This “section-based slope staking” is a cross between user-defined (where you need the cheat-sheet!) and design files, where the pivot offsets and elevations are taken from the pivot points in the template as they react with the profile and superelevation files. Sections used in **Stake Road** should be complete cross section files, with all offsets, to enable precise, interpolated stakeout within the left-to-right range of the sections, on station, or at interpolated stations.

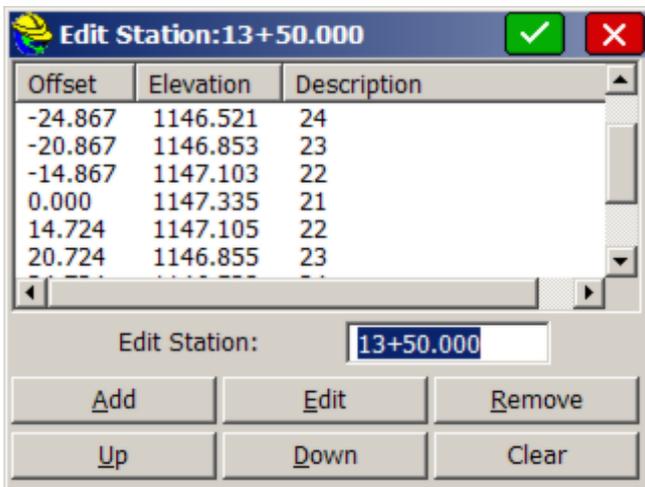
The Input-Edit Section File routine begins by prompting for a cross section file name. If you wish to start a new cross section file, just enter a new name.



If you choose to select an existing cross section file, such as DEMO.sct, after selecting the file, you will see the “Section List” dialog.

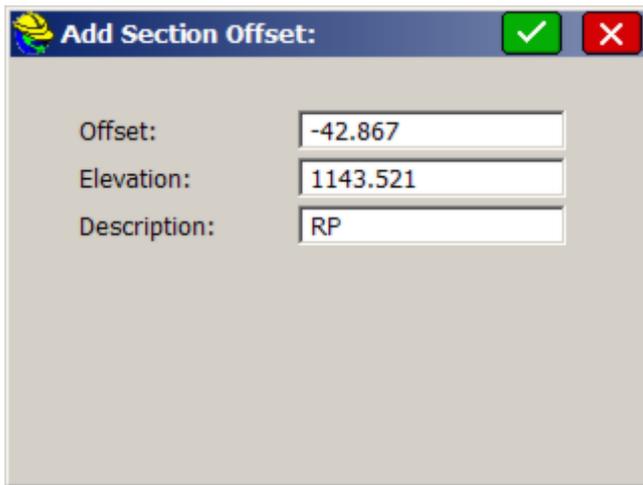


From this dialog, you can **Add** stations, **Edit** existing stations, **Remove** stations, **Load** entire new cross section files, **Save As** (to save your changes to the current loaded file or to a new cross section file), and **Clear** the list of stations (not recommended unless you want to start from scratch). Select **Edit** to review a station.



In this dialog, you can **Add** , **Edit** , **Remove** , **Rearrange** , or **Clear** existing offsets

and elevations. Note that cross section offsets are negative for left of centerline and positive for right of centerline, and can have descriptions such as SH, EOP, CL, Ditch, 21, 22, 23, etc. These descriptions, where they exist, are potentially useful for description-based interpolation between stations, as applied in **Stake Road**. If you want to add an offset at -42.867 called RP, click **Add**. You don't have to highlight the correct offset to add above — the software will sort and place the new entry appropriately.

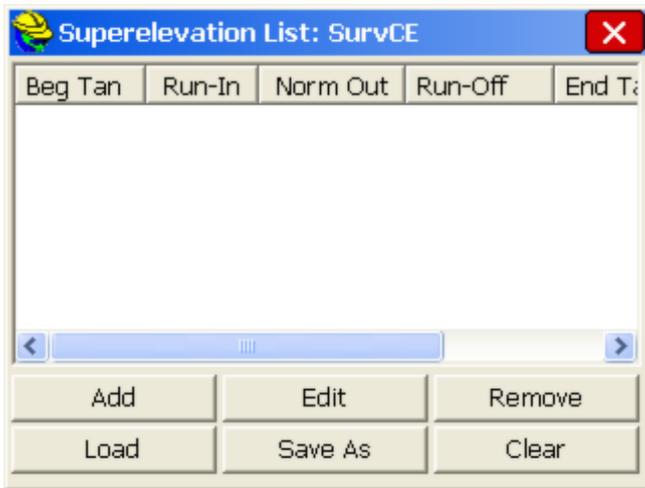


When you click **OK**, your new entry will be in the list.

The **Edit** box leads to the same entry dialog as **Add**. **Remove** will provide a warning and then delete the highlighted offset and elevation. Up and Down should not be used unless a file conversion led to out-of-order listing of offsets and elevations. When you click **OK** from the station edit dialog, you can save the revised cross section file back in the section list dialog.

### **Input-Edit Superelevation**

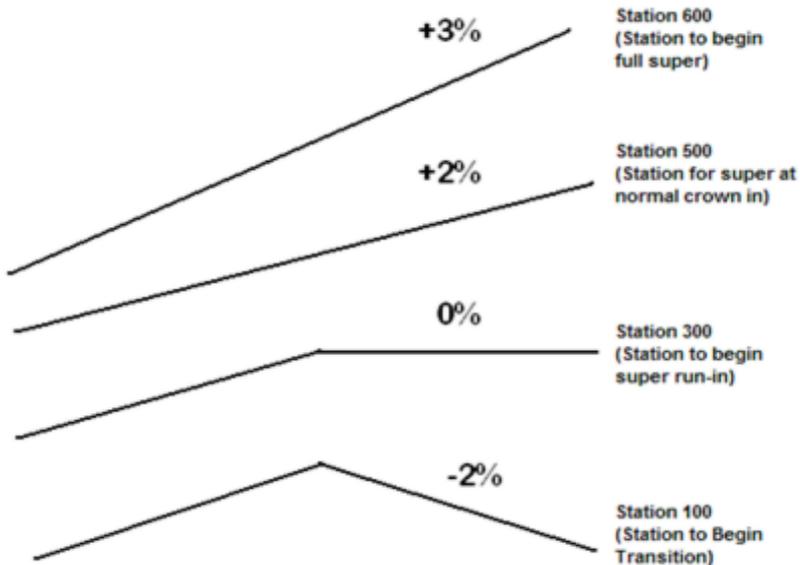
Roads can contain one or more curves, and each curve can have its own superelevation data. This data includes start station for super transition, station for full super, percent of full super, station for end full super, and station for ending the super transition back to normal crown. In SurvCE, each superelevation data set for each curve would be entered as a “line” of superelevation data in the “.sup” file.



If we had two curves, both with superelevation, then we would do two **Adds** using this dialog. Let's say, for simplicity, that we have a road with a 2% "normal crown" which has one curve to the left followed by one curve to the right, with the following information:

	Curve 1	Curve 2
Start Super Pivot	Sta: 100	Sta: 2200
Full Super	Sta: 600	Sta: 2500
Full Super %:	3% Left	4% Right
End Super:	Sta: 1400	Sta: 3500
End Super Pivot:	Sta: 1900	Sta: 3800

The first curve to the left goes through three stages as it pivots into full super: (1) the right side pivots to "flat", (2) the right side pivots to "reverse crown", where the slope is the same across the template and (3) both the right and left sides pivot from the hinge point (centerline) into full super. All of these key pivot points are entered in the superelevation dialog.



You enter all these key stations (begin, flat outside lane, reverse crown, full super) both going up to full super and transitioning back down to normal crown. Recognizing that the normal crown of -2% transitions from station 100 through a slope of 5%, the transition is 1% per 100 feet, assuming an even rate of transition. Therefore, a “flat” outside slope occurs at station 300, reverse crown at station 500 and full super at station 600, as shown. You will need to compute these stations in advance. These intermediate stations are entered in the superelevation dialog to allow for different rates of transition from normal crown to flat to reverse crown to full super. Normally, the rates of transition are consistent. Note that super left or right is always entered as a positive percent slope — the road centerline curve direction will control the direction of pivot. You are now ready to click **Add** and enter in Curve 1.

Add Superelevation:	
Station to begin transition:	100
Station to begin super run-in:	300
Station for super at normal crown in:	500
Max slope of super full, in percent:	3
Station to begin full super:	600
Station to end full super:	1400
Station for super at normal crown out:	1500
Station to end super run-off:	1700
Station to end transition:	1900

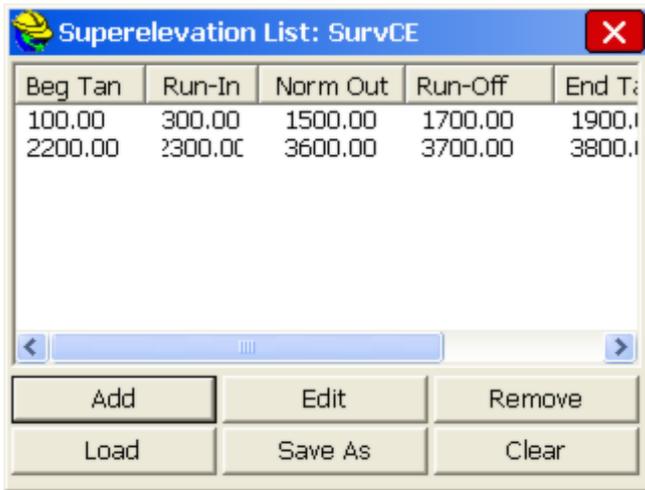
When you click **OK**, the first line of the superelevation dialog is filled in. Curve 1 is complete. Next, we enter Curve 2 as follows, using similar logic.

Add Superelevation:	
Station to begin transition:	2200
Station to begin super run-in:	2300
Station for super at normal crown in:	2400
Max slope of super full, in percent:	4
Station to begin full super:	2500
Station to end full super:	3500
Station for super at normal crown out:	3600
Station to end super run-off:	3700
Station to end transition:	3800

When **OK** is clicked, the two curves are complete and the summary dialog appears. There is one line (or row) for each curve.

**Note:** If any of the columns are too narrow to display all the text, you can

“grip” the vertical line separating columns, much like in programs such as Excel, and make the column wider.

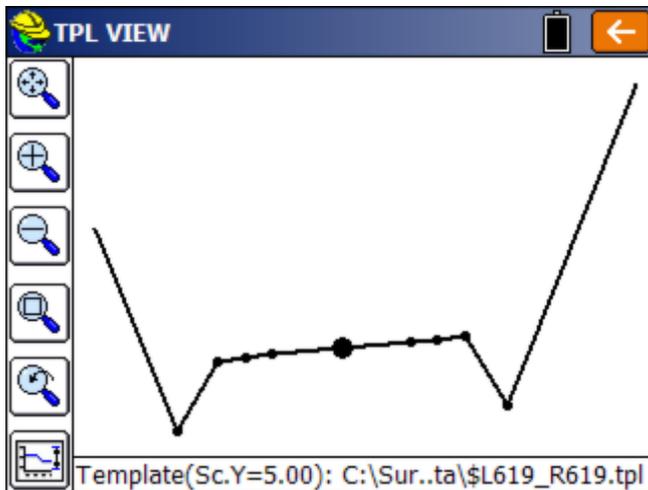


The superelevation file is one of the optional “roading” or “design” files in **Stake Slope, Stake Road** and **Elevation Difference**. After a superelevation file has been entered and saved, it will appear as the default superelevation file in all of these commands, unless removed from the design file list by the user.

### Input-Edit Template Series

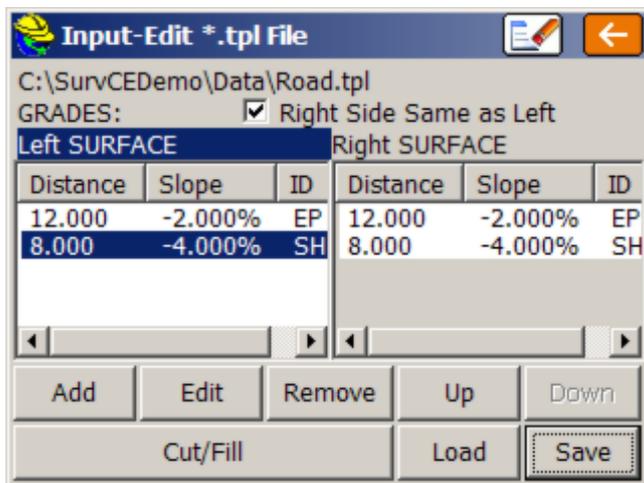
SurvCE allows for two types of transitioning: (1) a single template can transition by being “acted upon” by template transition files (made in Carlson Roads, Topsite, Leica Site Manager or Carlson Civil) and superelevation files, or (2) a template series file can transition between several templates sharing identical IDs, but having different slopes and widths between ID points within the templates.

You can load an existing TDS template series file, in the RD5 format, by clicking Load, then clicking the down arrow for Type of File, and selecting TDS format. TDS templates always have IDs and the same number of template points per cross section, so once imported, they behave exactly like SurvCE-defined templates. Using the Draw Template option, any particular template in a template series file can be selected and displayed as shown:

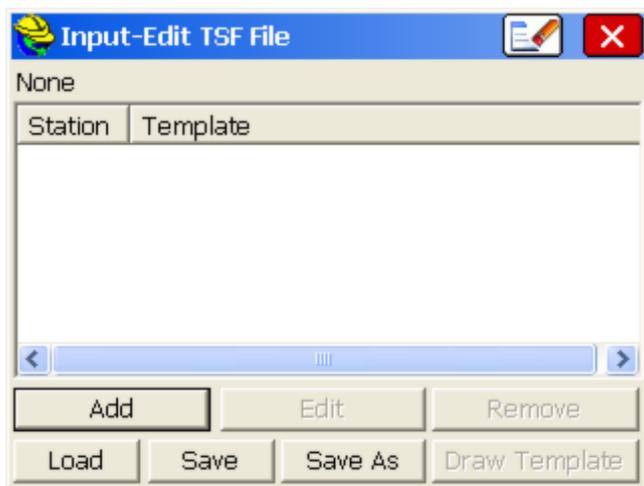


The Template Series approach can even be used to transition from normal crown to superelevation, avoiding the need to use superelevation files. The Template Series approach is commonly used to expand the width of a lane to accommodate, for example, a passing lane. Since template IDs must match, if a “special slope” lane “appears” for a certain station range, then the Template Series approach can still be used as long as you add the extra ID point (e.g. EP2) to the normal template, perhaps making that point 0.001 units in dimension initially. In the second, transitional template, the EP2 lane can have the full width of 3.5 meters or 12 feet or whatever applies. If the transition starts at station 500 and ends at station 600, EP2, will be 1.75 meters or 6 feet or exactly half the full dimension at station 550.

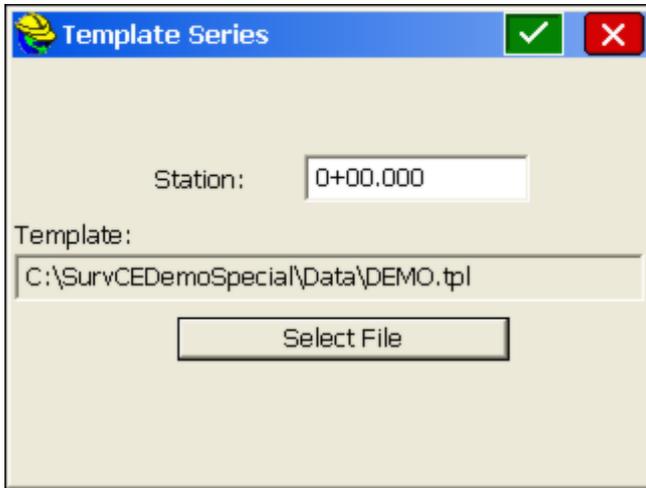
Starting with the demo.tpl file, with a 10’ lane to ID “EP” followed by a 6’ shoulder lane to ID “SH”, you can make another template called Road.tpl, with a 12’ lane to “EP” and an 8’ shoulder to “SH”. Note how we have made sure to use the same ID for the road lane (“EP”) and the shoulder lane (“SH”).



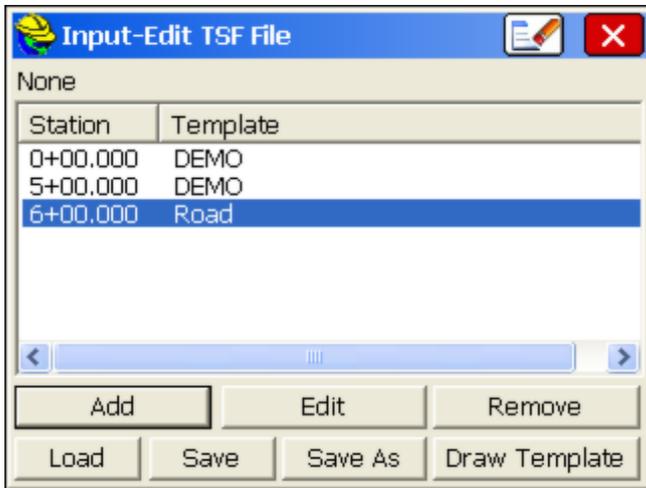
If the demo.tpl is used from station 0 to 500, and the Road.tpl is used from 600 to the end of the project at station 1000, then the entry process for a Template Series is as follows:



Click Add and you will obtain the next dialog.

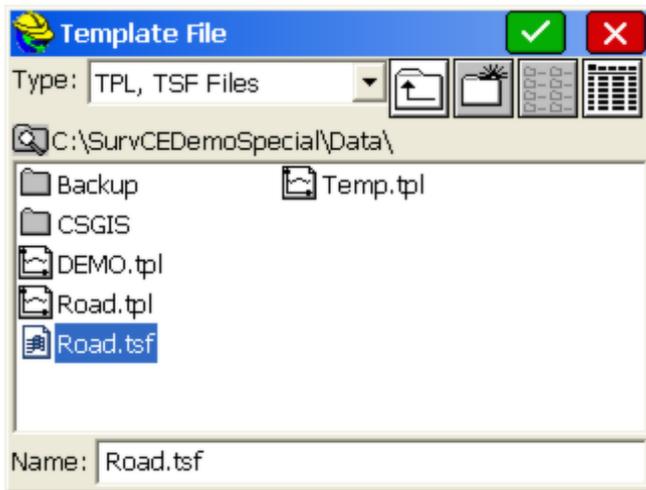


Choose Select File and pick the first template (demo.tpl). Click OK. Back in the main dialog, click Add again and specify the ending station for demo.tpl as station 500. Then click Add again and specify the first station for Road.tpl as station 600. You do not need to specify an end station, as Road.tpl will be used for the remainder of the project.



You then Save the Template Series File. When running **Stake Road, Stake Slope**

or **Elevation Difference** by **Roading Design Files** and recalling a template file, you now have the option to recall a Template Series File and process a set of transitioning templates.



## Stake Slope

The **Stake Slope** command calculates and stakes out the location of the “catch point” where fill slopes or cut slopes contact the original ground. The command will also set offset stakes to the catch point and will produce a report of the slope stake information. The location of the slope stake is dependent on the position of the “pivot” point where the slope begins and on the slope itself (eg. 2:1, 3:1, 4:1, etc.). Slope stakes are typically used in highway work to locate the top of slope or top of cut. If design file information is available for the road template and profile, then the slope stake routine will calculate distance and offset information for all “break points” on the template from the slope stake itself back to the centerline. This also applies to slope staking conducted by section files, and descriptions associated with the break points on templates and/or sections are identified by name in the slope stake report.

Note: Slope Staking can be conducted within the **Stake Slope** command from the fixed "pivot point" of the template, the end-points of cross sections, or the centerline points of a horizontal and vertical alignment (as for a ditch). Slope staking, however, can also be conducted directly within the command **Stake Road**

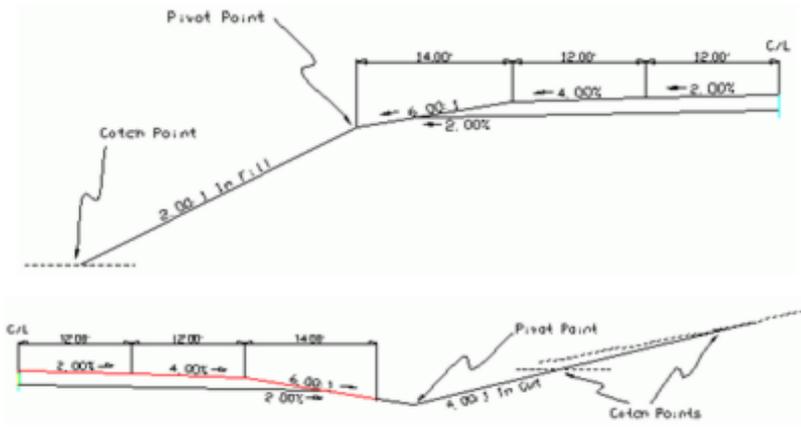
from any picked pivot point on the template or cross section. One of the advantages of the **Stake Slope** command is the ability to obtain catch point information "real-time" using the "non-interval" method of walking parallel to centerline. **Stake Slope** will also automatically detect the ditch pivot point in cut scenarios using templates defined by Carlson Civil and Carlson Roads. Plus **Stake Slope** knows which side of the centerline you are on and slopes stakes automatically to that side. The main advantage of **Stake Road** is the ability to slope stake from any picked point going either Left or Right as specified, for "staged" or partial roadwork design, or for finding catch points towards the interior of the template (eg. central median). Stake Road also has a cross section view option (within the Helmut Help). All slope staking is improved if the instruction to the user is In-Out from centerline and Forward-Back along the axis of the centerline. For this reason, it is best to set the View Point within **FILE, Configure** to In-Out and Left-Right, but also click on "**Use Centerline for Reference Object**".

There are "rules" for slope staking. The slope stake is measured from a pivot point, which is user-entered, or starts at the centerline itself in "point-defined" alignments, or starts at the last template point before the cut or fills when templates are involved, or starts at the left and right end-points of sections when using section files. Note that in the command **Stake Road** (which works with both sections and templates), slope staking can be initiated from any desired point. This allows for slope staking of interior, central median catch points and slope staking of any side of an eventual divided highway, being built in stages. Slope staking can be interval based, or accomplished based on where you are standing right now, independent of station interval.

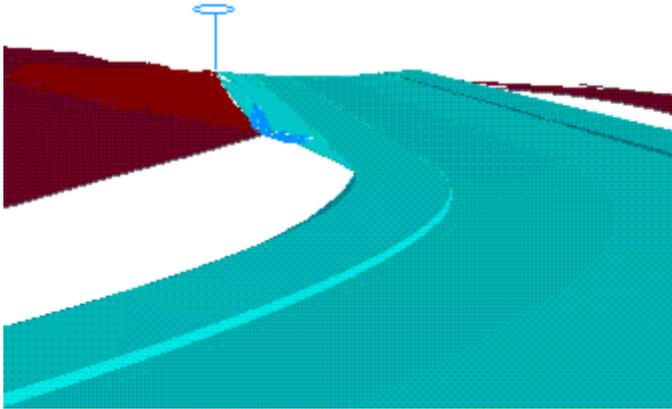
Although office plans may predict the position of the catch points, slope staking is necessary to accurately determine the catch points based on actual field conditions. Slope stakes are often set at an offset to the actual catch points, since stakes at the precise top of slope or bottom of fill are likely to be knocked out by earthmoving activity. Furthermore, slope stakes are often marked with information on the slopes and distances in toward centerline or in toward the building pad or other feature. The information on the slope stake is often written in "progressive" form: distance and slope from offset stake to slope stake, distance and slope from slope stake to outside shoulder, distance and slope from outside shoulder to edge of pavement, on into centerline. Thus, the slope stake, placed safely beyond the area of construction, tells the story of the cuts and fills in toward centerline or toward the center of the work.

Catch points for both cut and fill are shown in the typical section graphics below.

See these two figures.



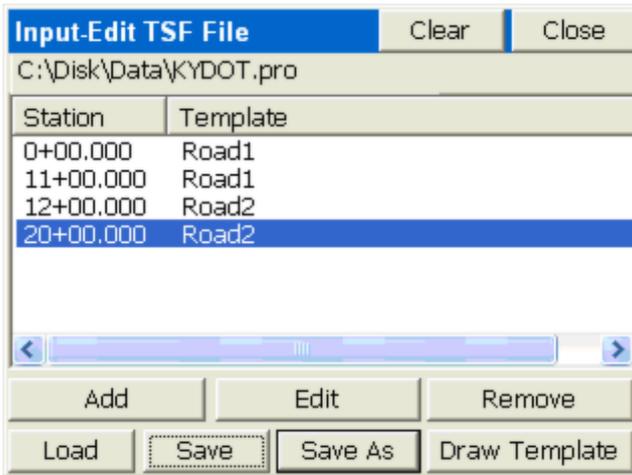
Note in the “cut” example above (bottom figure) how the catch point may be closer or farther from the pivot point based on the slope of the original ground. With flat ground at virtually the same elevation as the centerline of the road, the catch is found approximately 15 feet from the pivot point in the base of the ditch. But with ground sloping slightly uphill, it takes a full 30 feet or so to find the catch point. The program helps find the catch quickly by modeling the surface of the ground with each shot taken. Thus, by projecting the ground slope outward, the program advises the user how far to go to find the anticipated catch point. Unless the ground slope changes dramatically, the catch point is usually staked within just a few tries. With GPS, the process is even more automatic, since the ground elevation is being computed continuously as you walk toward the catch point. No “shot” has to be taken until you are positioned right on the catch point itself. This next figure shows a cut condition slope stake in 3D. The “catch” is located at the top of the cut.



## Four Methods of Slope Staking

- **User-Defined:** This is the most commonly used method of slope staking. Here, you simply enter the station, offset and elevation of the pivot point. Do not enter a minus sign for a left offset as in  $-25$ , since the program detects whether you are left or right of centerline. The only prerequisite is the selection of a centerline file. Cut and fill slopes are entered in the field.
- **Point-Defined Alignments:** This method is often used for staking the top of cut for a ditch, particularly a V-ditch. You can select the centerline by any of the three classic methods of centerline file, a picked polyline on the screen, or a sequence of points. The vertical alignment can be derived from any picked 3D polyline or from the elevations on the sequence of points, or you can separately enter a profile. This method is useful for slope staking existing flow lines, where you simply take two shots at either end, create an alignment by point number, then set the slope stakes at the user-entered slope ratio.
- **Design Files:** This is the most “formal” way of slope staking, but typically only applies to uniform, simple road, drainage ditch or levee projects where the pivot offset positions do not vary from station to station. While all methods require that a centerline be selected, the design file method additionally requires, at a minimum, a template file and a profile (vertical alignment). For more complex roads, superelevation files and template lane width transition files may also be entered. With the exception of the centerline, profiles and simple templates, the other files are usually created at the office using Carlson Civil, Carlson Roads or TakeOff, and then downloaded onto the field computer.

**Note:** Whenever the Road Design File option is selected, templates can be selected as a single “TPL” file, or as a series of templates organized as a “TSF” file (Template Series File). The TSF file can be entered within Road Utilities. If the left pavement lane of a road expanded from 10’ to 20’ for a passing lane, from station 1100 to 1200, you can create two templates, Road1 with the 10’ lane and Road2 with the 20’ lane. Then if you create the Template Series File shown below, the program will auto-calculate a 15’ left pavement width at station 1150. This same feature can be accomplished by using one template and applying a Template Transition File, which instructs on the changing dimensions of portions of a single template. Unlike the Template Series File, the alternate Template Transition File can only be created at the office using Carlson Civil, Carlson Roads or Carlson TakeOff.



One advantage of the design files method is that since each template point has an “ID”, the slope stake report will include information to locate all ID’d template points from the slope stake back in to the centerline. In this way, the entire road can be built from the information marked on the slope stake, which is placed outside the construction area at a user-specified (eg. 5’) offset to the actual catch point.

A report might appear as follows:

	HDIST	VDIST	SLOPE
OFFSET to CATCH	5.02	-0.17	CUT 3.4%, 29.5:1
CATCH to PIVOT	32.20	16.10	FILL 50.0%, 2.0:1
PIVOT to SHLDR	14.00	33	FILL 16.7%, 6.0:1
SHLDR to EOP	12.00	0.48	FILL 4.0%, 25:1
EOP to CL	12.00	0.24	FILL 2.0%, 50:1

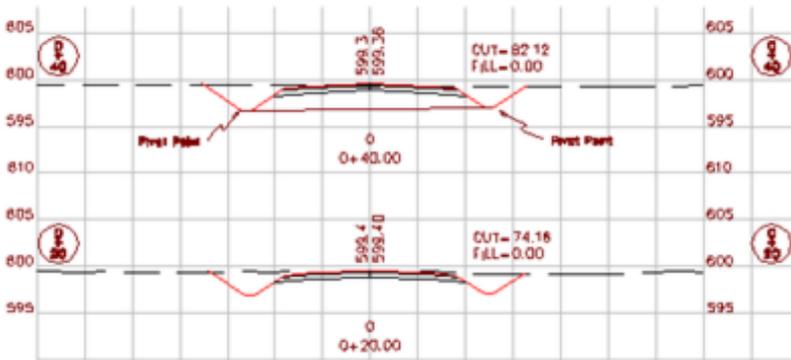
Within the program itself, the report might appear as shown here:

	HDIST	VDIST	SLOPE
OFFSET to CATCH	5.02	0.00	CUT 0.0%
CATCH to R651_5	87.24	43.62	CUT 50.0%
R651_5 to R651_4	10.66	5.33	CUT 50.0%
R651_4 to R651_3	6.00	2.00	FILL 33.3%
R651_3 to R651_2	4.00	0.17	CUT 4.3%
R651_2 to R651_1	3.99	0.17	CUT 4.3%
R651_1 to CENTER	10.00	0.43	CUT 4.3%

Progressive or Total: The above report is sometimes referred to as a “progressive” report, since it lists the incremental information from each break point to the next, going in toward the centerline. In some areas, the stake is referred to as a “story stake” or “progressive story stake”, because it tells the whole story of the gradework. The program is able to identify the names of the break points (eg. “SHLDR” and “EOP”) because the templates used by the program must have pre-defined IDs for all break points. Specifically with office-defined templates where cut conditions can have downslopes for ditches followed by upslopes, the program will auto-detect whether to pivot into fill or to create a cut condition, and pivot from the ditch line. You can also click the "Total" option and get offset distances to all break points as totals measured from the offset stake. In either case, the report is issued only if you stake the

offset point to the catch.

- **Section Files:** Section files can be used to identify the pivot points left and right and minimize fieldwork. Consider the sections shown below.



Shown are stations 0+20 and 0+40, with the pivot points for slope staking identified on station 0+40. For the section approach to work, the left-most point in the cross section must be the left pivot, and similarly, the right-most point in the cross section must be the right pivot point. The section should only be entered from pivot left to pivot right (the “designed” catch points should be dropped). But since the interior section points have no bearing on the slope staking, they can be omitted, too. So in the case of station 0+40, a 2-point cross section could be entered, consisting of pivot left and pivot right. That 2-point section is also shown in the graphic above. It is just as effective for slope staking as a section containing all the break points between pivots. The one exception is if you have entered descriptions for your section points, you can obtain a progressive slope stake report, just as with the templates. Note that if descriptions do not exist, the report leaves them out. Section-based slope staking requires selection of a centerline file and field-entry of the cut and fill slopes.

Section-based slope staking is useful when the pivot points for stakeout vary unpredictably and don’t conform to a fixed template. Section-based slope staking has 2 advantages. First, all sections can be entered in the office as 2-point sections (left and right pivot), minimizing field paperwork and reference material. Secondly, odd stations can be staked out (eg. station 0+27.5), since the pivot points can be straight-line

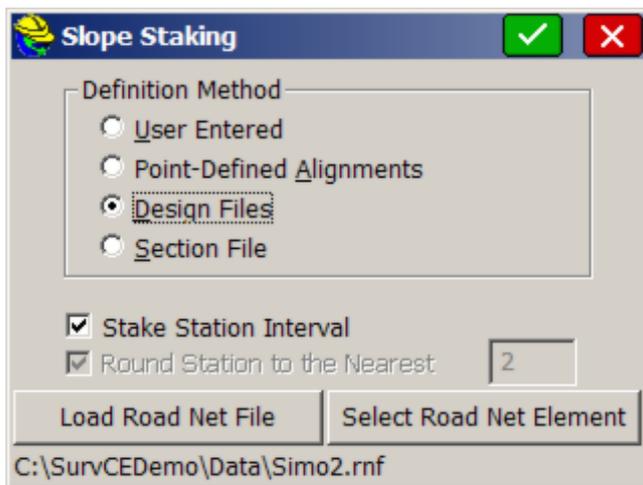
interpolated by the program.

**Note:** Section files can be used for slope staking within the command **Stake Road**. In this routine, you can choose sections or templates to stake, and you can pick any point to slope stake from—so any point on the section can become the pivot point. The advantage of slope staking by section file within **Stake Road** is that you can pick any point (greater flexibility). The advantage of slope staking by section file within the **Stake Slope** routine is that it automatically uses the left and right end points of the section as pivot points, which means less screen picks are involved (greater speed).

Section files may be entered in Road Utilities, or in an external program such as Carlson Civil, Roads or TakeOff.

## Choosing the Slope Staking Method

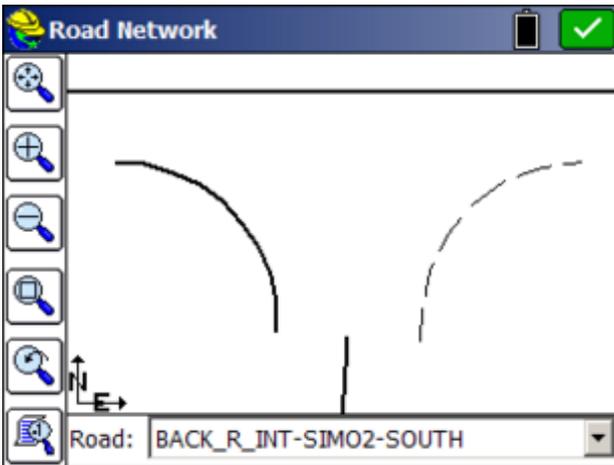
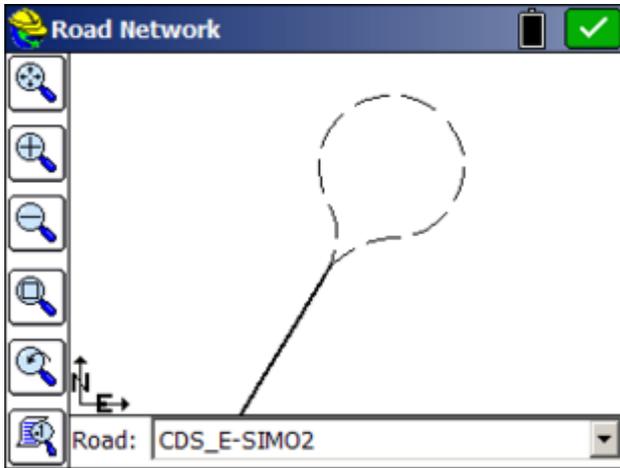
When Slope Staking is selected, you are presented with a Definition Method screen, where you choose among the 4 methods of Slope Staking: User-Defined, Point-Defined Alignments, Design Files or Section Files. The application of these methods is discussed above.



- **Stake Station Interval:** When clicked on, your slope stake target is always a fixed point. It is the slope stake at the specified station in the input dialog in all 4 methods. But if clicked off, the slope stake target point moves

forward/back station as you move. In User-Defined, the pivot offset and elevation is used regardless of station position. In the other methods, the pivot elevation is recalculated dynamically as you move based on the known information (3D points, profile, sections).

- **Round Station:** This option applies only if you turn off “Stake Station Interval” and move to “fluid” slope staking. If you “round” to an interval, such as 5, then the elevation to stake from is calculated to the rounded station value, as is the up-down station position for the offset. Rounding only applies to the stored report—the target still moves fluidly as you walk forward or back parallel to the alignment.
- **Load Road Net File/Select Road Element:** Carlson Civil 2008 and Carlson Roads 2008 have the option to output an "RNF" file, or "Road Net File", from the RoadNet feature. This file contains every centerline, cul-de-sac and road intersection "curve return" treatment for an entire road network. For example, a complete subdivision road system can be output as a single RNF file, and then SurvCE can stakeout any element of the RoadNet file that is loaded. Since the RNF file contains both templates and final sections, the Load RoadNet File option is accessible when slope staking by Design Files and Section Files. If you select, "Load RoadNet File", it merely loads the files, announces "Process Done" and all road files are placed into a temporary directory. You then need to click "Select RoadNet Element" to choose the element of interest. The three choices are centerlines, cul-de-sacs and the curve returns at intersections. For centerlines, the Center ID of the design template (if that method is used) is applied to the horizontal alignment. Keep in mind that for cul-de-sacs and curve-returns, the position of the horizontal alignment is set in RoadNet within Carlson Civil and Carlson Roads, and typically is set to the edge-of-pavement alignment position. Slope staking will therefore use just the outer part of the template, for example, from EP ID outward, to find that pivot point. If you re-load the same RoadNet File, the program warns you that the prior temporary files will be erased and new ones created. This is done in case you actually modified a profile or other files in the temporary files, in which case you should use SaveAs in the appropriate command to preserve the changes in a new file name. When you Select RoadNet Element after loading an "RNF" file, you can highlight any element to stake, which then appear "dashed" when highlighted:



When you click out of the opening dialog that offers the 4 methods of Slope Staking, you obtain additional input screens.

- **User-Entered Dialog:** If the User-Entered method is selected, you are first prompted for a centerline, and a dialog appears.

Station for Slope Staking

Station: 0+00.000 Next Interval: 50

Pivot Off: 18.000 Pivot Elev: 945.750

Read Instrument

Use Point ID: [ ] [List Icon] [Pencil Icon]

Slope:

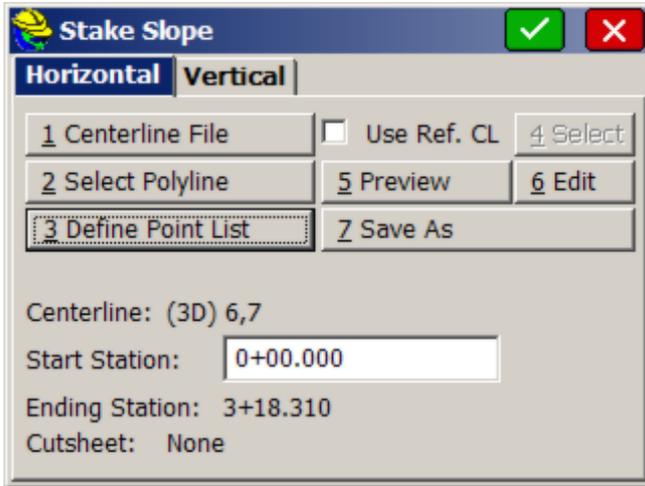
Display As Ratio

CUT: 2.00:1

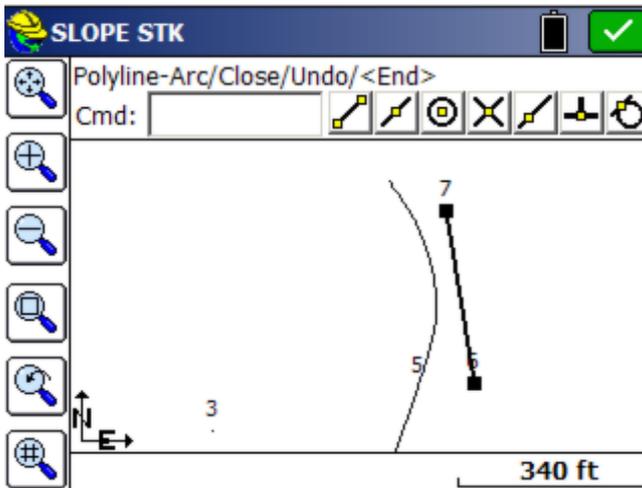
FILL: 2.00:1

At each station, you can enter a specific pivot offset, pivot elevation and the cut and fill slope ratio that governs. Slope ratios can be entered as percent as well, is "Display As Ratio" is clicked off. Pivot offsets should be entered as positive numbers even left of centerline, since the program will detect which side of centerline you are on from the first total station or GPS reading. The program will take the absolute value of the pivot offset entry, in any case. You can obtain the position to stake from "Read Instrument", which calculates the station, offset and pivot elevation from a measured position. Or you can enter a point number to obtain a station, offset and pivot elevation.

- **Point-Defined Alignment Dialog:** The selection of the Point-Defined method leads to the classic alignment selection screen, familiar to users of Offset Stakeout and Stake Centerline.



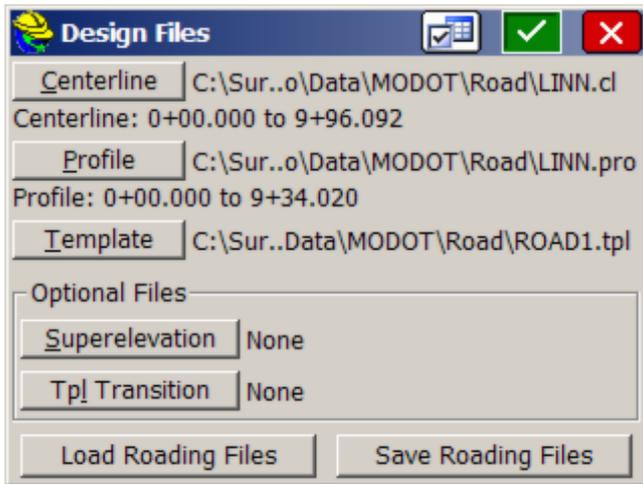
Though this is the classic use of the Point-Defined option (using points), slope staking can be conducted from a single centerline and single profile or from a picked 3D polyline. Points can be selected by number or picked directly off the screen.



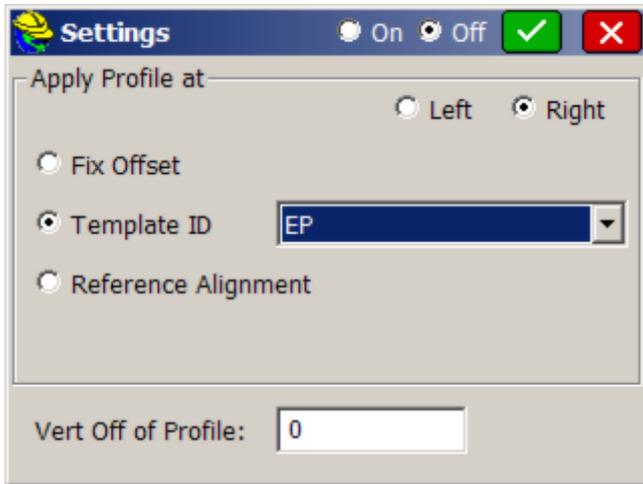
When a new horizontal alignment is selected by 3D polyline or point method, the program will ask if you wish to overwrite any existing vertical alignment

selection. The typical answer is yes—you want it for both, and you are ready to stake any station at any interval based on user-entered slopes. Think of points 6 to 7 as the flow line of a ditch with steep side slopes, and the goal is to lay the slopes back at 2:1—a perfect application for Point-Defined Slope Staking.

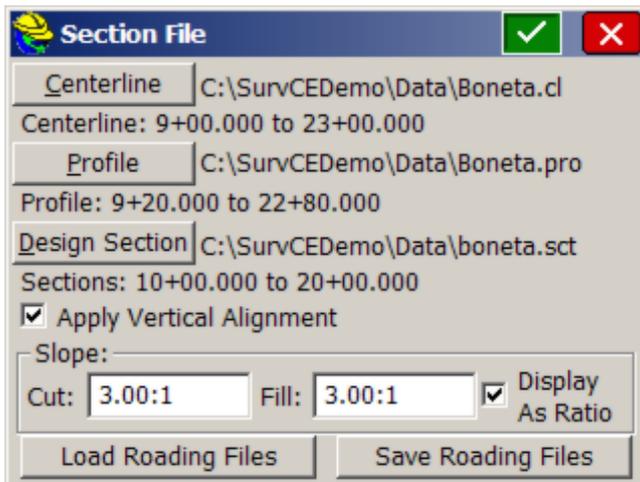
- **Design File Dialog:** If you select Design Files, a dialog appears.



Centerlines, profiles and templates can be made using SurvCE. In fact, centerlines and profiles can be imported from a variety of file formats using the commands within Road Utilities. Note that templates can be either single template “.tpl” files or multiple templates with transitions in a Template Series “.tsf” file. If the roads have superelevation, the “super” files can be made in Road Utilities. If template transition files are to be used for lane changes, then this file type must be made using external software such as Carlson Civil or Carlson Roads. Note that “sets” of Roding Files can be saved and loaded using the buttons at the bottom of the screen. The Settings icon at the top of the screen, to the left of the checkmark, allows you to place the profile grade at an offset to centerline, such as at the inside edge-of-pavement for divided highways, as shown below:



- **Section File Dialog:** If Section Files are selected, a dialog appears.



The Section file (which has an “sct” file extension) can be entered in Road Utilities or imported from the LandXML format using Section File Conversion, also in Road Utilities. Note that for all roading design files, there is no requirement that starting and ending stations (chainage) match. All that is necessary is that they have a station range in common (in the above case,

10+00 through 20+00 is common to all files). Roading File sets (as in the above Boneta files) can also be saved to a named set and then re-loaded later for convenience. With cross sections, the profile is not required, but including the profile will lead to more accurate slope staking between known cross sections, such as at high and low points in the road.

## Setting the Station and Interval for Stakeout

The next screen sets the station to stakeout and the interval and will appear in some form in all cases except section and design files slope staking with interval turned off. In effect, there are 8 ways of going into Slope Staking: 4 methods times 2 interval options (on=fixed station/off=fluid, real-time). You also have 3 more methods if you include the Stake Road routine which offers Slope Staking by Section, Template or Sections Cut from DTM, all fixed station.



The station to stake can also be read from the GPS or total station measurement, allowing you to slope stake "where you are". You can also get the station by entering a point number, in which case it projects the point onto the centerline to determine the station. In the non-interval method, the above screen does not appear. You slope stake wherever you are all the time, and are freed of the constraints of staking a specified station.

The User-Defined and Point-Defined Alignment methods have their own pair of "follow-up" screens for the location to stake.

**Station for Slope Staking** ✓ ✕

Station:  Next Interval:

Pivot Off:

Use Point ID:   

Slope:

Display As Ratio CUT:

FILL:

For flow line or V-ditch staking, a 0 pivot offset would be entered from the point-defined alignment. If the ditch were a trapezoidal ditch with a 2 meter bottom width, and the alignment was the centerline, each side of the ditch could be slope staked using a pivot offset of 1 (1/2 of the ditch width from center to pivot point).

Both the Road Design Files and Section Files methods go straight to the navigation (stakeout) screens if no interval is selected (Stake Station Interval turned off). The pivot offset is built into these methods based on the “rules” outlined earlier -- you stake from the pivot to cut or fill in templates, and from the extreme left and right points of cross sections. With interval turned off, slope staking by "User-Entered" method simply asks for the pivot offset and elevation at the current location, and slope staking by point-defined alignment asks only for pivot offset, obtaining the elevation from the vertical alignment.

Slope staking cannot occur outside the station range of the horizontal alignment. If your horizontal alignment runs from station 0 to 308, you can't stake station -10, either by interval method (naming the station) or by the non-interval, fluid “where-you-are” method.

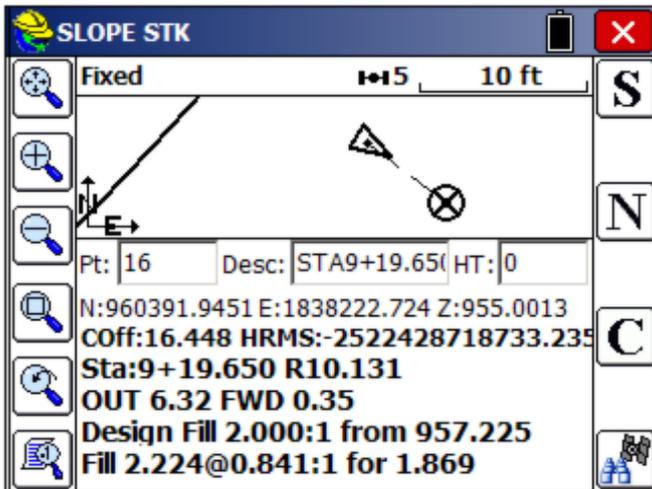


In live stakeout mode, you will get “Off Centerline” when beyond the range of the horizontal alignment.

All paths lead on to the navigation or stakeout (some call it “set out”) screen.

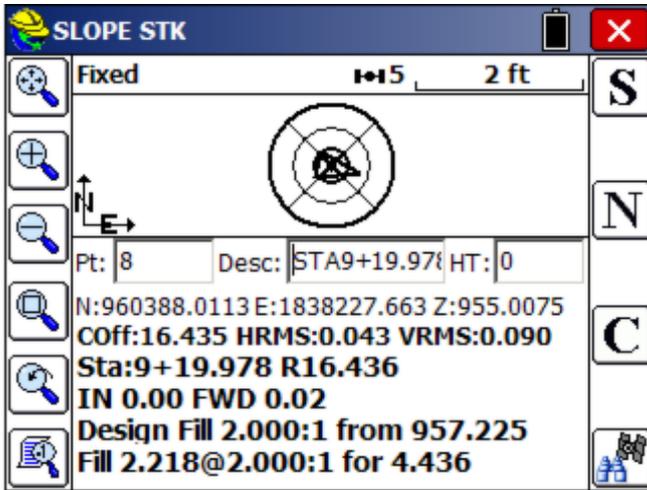
### The Navigation (Stakeout) Screen

When configured for GPS, the navigation screen then appears.



Note that because the GPS reads continuously and models the ground surface, the program calculates immediately where the catch point (the circle with the X) is located. You simply walk right to it. If the ground goes uphill or downhill as you approach the point, then the X will move closer or move away, until you are right on it.

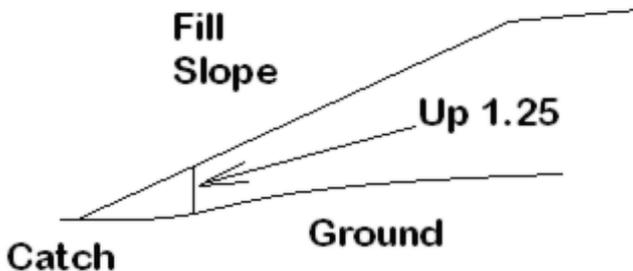
As you get closer to the point (within the stake tolerance distance) the program will present a bullseye screen.



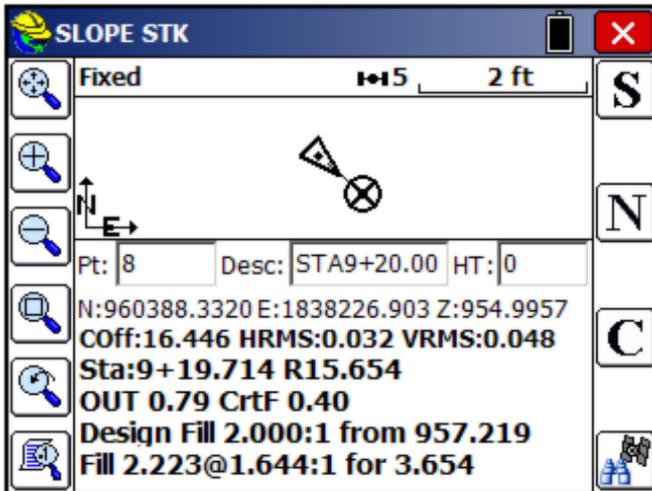
When you are satisfied with the accuracy of the slope stake position, you then touch S for Store (or press Enter to take the shot). In this case, its time to drive the stake.

### Interval and Non-Interval Methods Impact Stakeout Screen

The stakeout screens above are for the interval method. In the non-interval, “fluid” slope staking, where you can drive the stake anywhere, the “Forward-Back” portion of the screen becomes vertical “Current Fill” or “Current Cut”. In this fluid stake-out mode, you simply move in or out from the centerline to set the slope stake—there is no correct or incorrect forward or back station. So the program instead reports the vertical up to the fill slope above you or down to the cut below you.

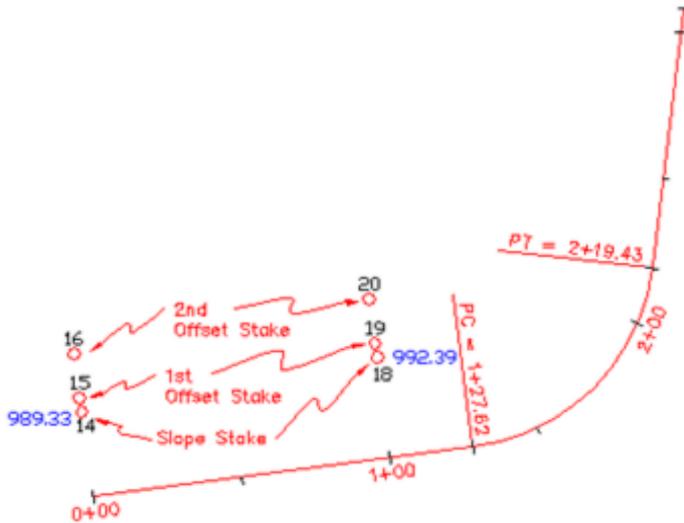


If you are moving out to the catch point along the ground, you would get a report of “CrtF 1.25” or some such number, and the “Current Fill” amount to the ground would decrease as you approach the catch. The actual stakeout screen would appear as shown below. Note that some surveyors will watch the lower line (1.6:1 for 3.65) and just keep moving out until they see 2:1 (or the desired slope) and drive the stake. Others will watch the “CrtF” value decrease to 0 and drive the stake, or watch “OUT” decrease to 0.



### Storing the Slope Stake and Offset Stake Points

When S for Store is pressed, you may store the actual slope stake point. You can also store a first offset point (since the slope stake itself can be removed by construction). The slope stake information is typically written on the first offset stake. Then you can also stake a second offset point, to obtain “line” to reset the slope stake if it is knocked out. The first and second offset stakes provide a direction back to the slope stake. When the slope stake is set, the program prompts for setting the first offset stake. When the first offset stake is set, the program prompts for setting the second offset stake. Both offset stakes are optional.



The storage of the slope stake points is an option turned on by clicking “Store Point to CRD File”. With this clicked off, you can simply slope stake and avoid storing any points. The Description for the point will default to the station and offset. Slope Staking will not respond to settings in Configure Reading for the Height/Description prompt screen. If you are using a named “Slope Stake File” (set in **File, Job Settings, Stake tab, Cutsheets** option), you can still control at the point of staking whether you choose to append data to the file by clicking on or off “Store Data to Report File”.

**Slope Staking Store** ✓ ✕

	Station	<input type="radio"/> Offset	<input checked="" type="radio"/> Elevation
Pivot Pt:	6+00.000	R18.000	945.750
Catch Pt:	6+00.000	R36.501	955.001
Stake Pt:	5+99.992	R36.478	955.001
Stk-CP:	OUT 0.023	FWD 0.008	
Stk-PP:	C9.251 @ 1.997:1	HD:18.478	50.063%
Stk-CL:	C6.251 @ 5.836:1	HD:36.478	17.135%
<input checked="" type="checkbox"/> Store Data to Report File			
VOff:	<input type="text" value="0"/>	Elv:	<input type="text" value="955.001"/> C(Stk-PP)9.25
Point ID:	<input type="text" value="8"/>	<input checked="" type="checkbox"/> Store Point to CRD File	
Desc:	<input type="text" value="STA5+99.992 CATCH R36.48"/>		

**Slope Staking Store** ✓ ✕

	Station	<input checked="" type="radio"/> Offset	<input type="radio"/> Elevation
Pivot Pt:	6+00.000	R18.000	945.750
Catch Pt:	6+00.000	R38.562	956.031
Stake Pt:	5+99.298	R38.562	955.008
Stk-CP:	F1.023	FWD 0.702	
CP-PP:	C10.281 @ 2:1	HD:20.562	50%
Stk-PP:	C9.258 @ 2.221:1	HD:20.562	45.025%
Stk-CL:	C6.258 @ 6.162:1	HD:38.562	16.229%
<input checked="" type="checkbox"/> Store Data to Report File			
VOff:	<input type="text" value="0"/>	Elv:	<input type="text" value="955.008"/> C(Stk-PP)9.26
Point ID:	<input type="text" value="8"/>	<input checked="" type="checkbox"/> Store Point to CRD File	
Desc:	<input type="text" value="STA5+99.298 CATCH R38.56"/>		

Note that there are two options for the slope stake report: Elevation and Offset. The standard option is the **Elevation** method. This assumes you were able to survey the actual slope stake point with reasonable accuracy, and it reports the actual stake to pivot point results. If you were staking a 2:1 cut slope, it reports your actual slope (as 1.997:1 in this case), and you can choose to round the result and write "Cut 2:1, 9.25 V, 18.48 H" on the stake. But if at the catch point there are boulders in the way, you can walk out and away from centerline in cut and in toward centerline in fill, and drive the stake where you can. In this case, you would choose the **Offset** method. In the Offset example above, we had to walk past

the catch point about 2 units (from 36.50 to 38.56). We drive the stake, and note that the catch is at 956.03 rather than 955.01, so we measure up 1.02 on the stake, and draw a horizontal line there as the catch point. An extra line appears in the report that tells us to write "Cut 2:1, 10.28 V, 20.56 H" on the stake. In cases of fill where there are obstructions, walk into centerline so when you drive the stake, you can mark where the fill intersects the stake. Note that this same level of reporting occurs with "non-interval" staking, where you get real-time cut and fill at any point, also allowing you to drive the stake to avoid obstructions.

When Enter or OK is pressed, you are prompted for whether to stake the first offset stake.

	Station	Offset	Elevation
Pivot Pt:	0+00.000	R0.000	997.230
Catch Pt:	0+00.000	R126.670	955.007
Stake Pt:	0+00.049	R126.726	955.007
Stk-CP:	IN 0.055	BACK 0.049	
Stk-PP:	F42.223 @ 3.001:1	HD:126.726	33.319%

Store Data to Report File

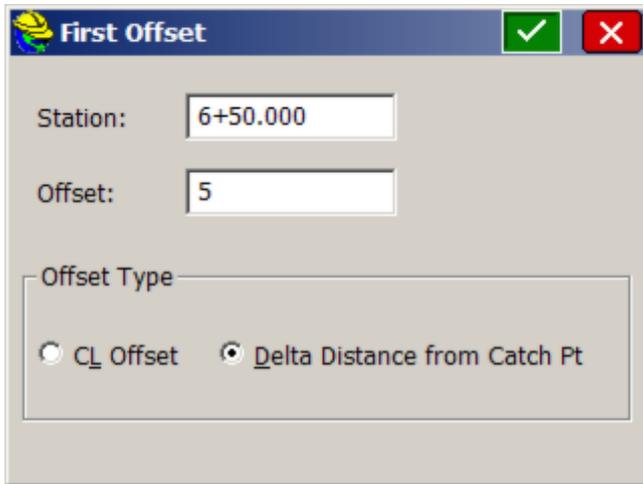
VOff:  Elv:  F(Stk-PP)42.22

Point ID:   Store Point to CRD File

Desc:

If you are doing "User-Defined" or "Point-Defined Alignment" methods, you are shown the horizontal distance and vertical fill or cut difference to the pivot point, which can be written on the Slope Stake. Additional break-point information appears if you are using the "Design File" or "Section File" method. If you trust that the Slope Stake will not be knocked out, then you are done—no need to set an offset stake.

Pressing OK leads to the prompt to set the first offset stake. If you choose to set the first offset stake, then you can set the offset distance.



**First Offset** [OK] [Cancel]

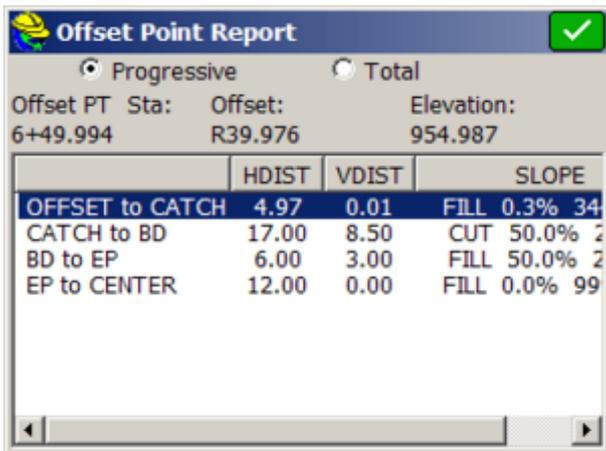
Station:

Offset:

Offset Type

CL Offset     Delta Distance from Catch Pt

Press OK and then you are in a standard stakeout screen. The offset point is a fixed location and the stakeout procedure is similar to point stakeout. This leads to a report of information that can be written on the Slope Stake. Finally, you will be prompted for staking out a second Slope Stake, to establish “line.” After the first offset stake is set, and before the prompt for the optional second offset stake, a summary screen will appear. If you have used the Road Design File or Section File methods, you will be presented with every break point into centerline.



**Offset Point Report** [OK]

Progressive     Total

Offset PT Sta:    Offset:    Elevation:  
6+49.994        R39.976        954.987

	HDIST	VDIST	SLOPE	
OFFSET to CATCH	4.97	0.01	FILL	0.3% 34
CATCH to BD	17.00	8.50	CUT	50.0% 2
BD to EP	6.00	3.00	FILL	50.0% 2
EP to CENTER	12.00	0.00	FILL	0.0% 99

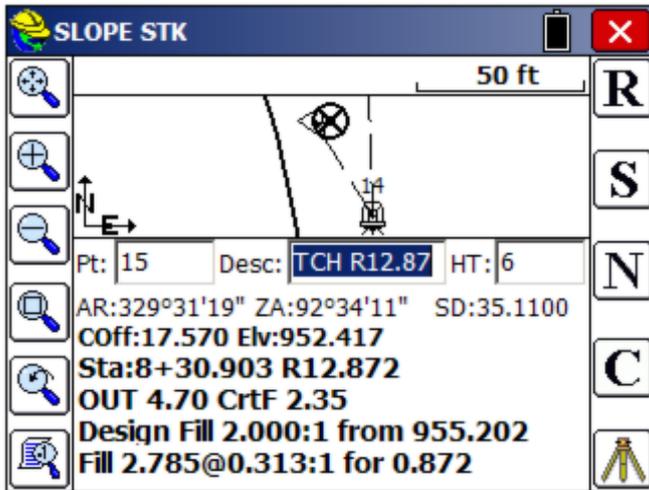
Offset Point Report				
<input type="radio"/> Progressive		<input checked="" type="radio"/> Total		
Offset PT Sta:	Offset:	Elevation:		
6+49.994	R39.976	954.987		
	HDIST	VDIST	SLOPE	
OFFSET to CATCH	4.97	0.01	FILL	0.3% 34
OFFSET to BD	21.98	8.49	CUT	38.6%
OFFSET to EP	27.98	5.49	CUT	19.6%
OFFSET to CENTER	39.98	5.49	CUT	13.7%

Finally, you will be prompted for staking out a second Slope Stake, a more rarely used option whose purpose is to establish “line” (the direction) from the first offset stake to the slope stake itself. This permits accurate replacement of the slope stake when it is knocked out by construction activity.

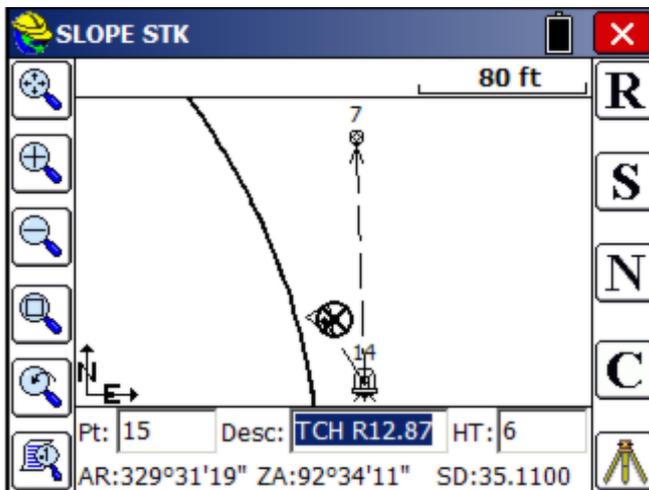
**Note:** When using Road Design or Section Files in Slope Staking, setting the first offset point is the recommended procedure, as it produces the full report, referenced to cross section and template IDs, for all break points all the way into the centerline point.

### Procedure for Slope Staking with Total Stations

The procedure is nearly identical for Total Stations, except that you must press R for Read (or Enter) to take shots and allow the program to begin calculating the Slope Stake position. Unlike the GPS, SurvCE cannot predict the location of the target slope stake point until at least one measurement is taken.



**Note:** When using either GPS or total stations for slope staking, you can obtain more graphics and less screen information by pressing the down arrow key. It literally has the effect of bringing the graphic screen down (see below). Pressing the up arrow key will pull the screen back up and show the full text. This works in all modes except GPS Simulation, where the up arrow moves the cursor faster, down arrow slower.



## The Slope Stake Report and Writing on the Slope Stake

Surveyors doing slope staking have the option to write the information on the stake as each is surveyed, or to come back at a later time, refer to the slope stake report, and write on all the stakes after the surveying is complete. The slope stake report file is a comma-separated “.txt” file, configured in **Job Settings, Stake, Cutsheets**, which might appear as follows if formatted in Excel or another spreadsheet form:

#Des Sta	Des Off	Des Elv	Staked Sta	Staked Off	Staked Elv	Desc
1+00.000	L33.849	998.075	0+99.966	L33.453	998.075	Catch Point
1+00.000	L38.849	-----	1+00.019	L38.866	998.15	First Offset Point

Here is another example as viewed in the Edit mode within Job Settings, Stake, Cutsheets, Edit Slope Stake.

Design Sta	Pivot Off	Elev: PP/C
7+00.00	Right 18.0	947.75
OFFSET to CATCH	H 0.00	V 0.00
OFFSET to BD	H 14.49	V 7.24
OFFSET to EP	H 20.49	V 4.24
OFFSET to CENTER	H 32.49	V 4.24
7+50.00	Right 18.0	949.50
OFFSET to CATCH	H 0.00	V 0.00

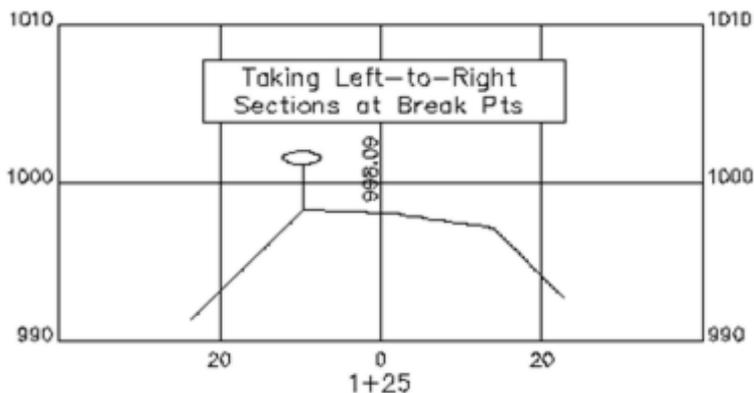
The columns are configurable with the Slope Stake formatting in Job Settings. Shown above is a "total" report (as opposed to "progressive"). No offset stake was set. The template involved was flat from centerline for 12', then had a 2:1 slope for 6' into a ditch point (ID="BD" for "base of ditch"). This cut downslope condition was created within an office-entered template using Carlson Civil or

Carlson Roads, and SurvCE automatically detected the cut condition and used the ditch points as pivot points, offset 18 with elevations 945.75 at station 6+00 and 946.50 at station 6+50. Some survey teams use one person to set the slope stakes and another to enter data on the stakes, which is easily done using the stored slope stake report above.

## Store Sections

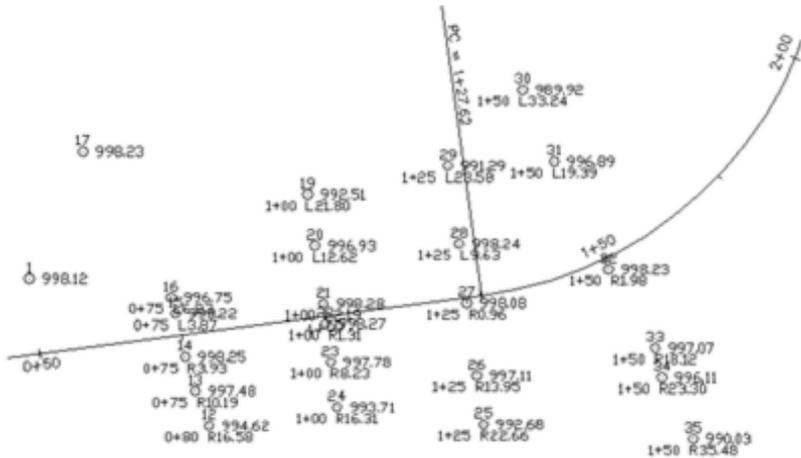
This function collects as-built cross sections of roads or other alignments and stores them optionally as points, as cross sections or as an ASCII file organized by station. The station and offset can be stored into the description field of the points. The station itself can be set to automatically round to the nearest 5, 10 or other station interval (eg. a shot at 177+98.23 would round to 180+00 if a rounding of 5 or 10 is used). The information can be stored into a “.txt” ASCII file in addition to the points themselves, if "Store Comma Separated File" is turned on, and if point storage is turned on, you can save a ".not" file of the station and offset. You can save the cross section data to a cross section file in .SCT or RAW/G eodimeter format. Store Sections can also be used simply to verify your current station and offset as you move along a centerline using GPS or taking total station shots.

This routine is often combined with office software to check as-built road cross sections against desired grade and to calculate quantities for payment. The field crew begins by taking shots along each desired cross section, as shown in this figure.

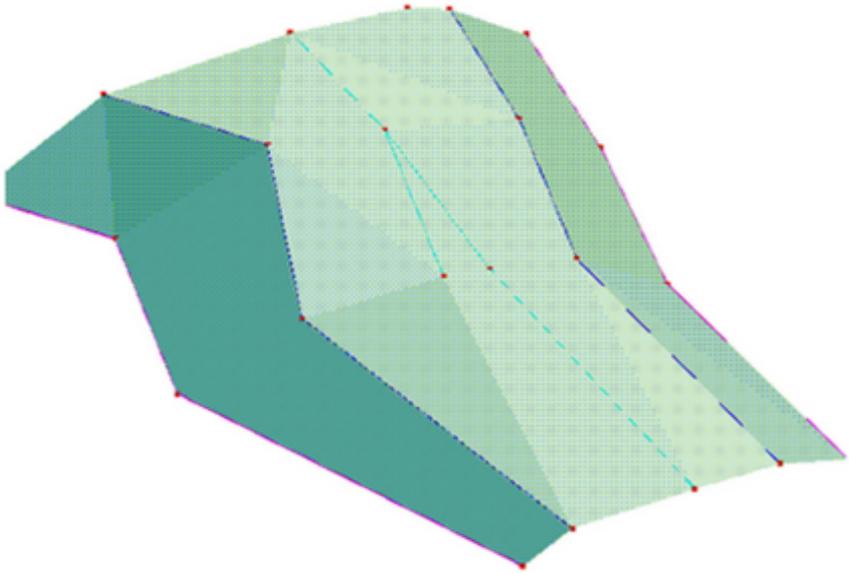


If, for example, four sets of cross sections were taken from station 0+75 to 1+50,

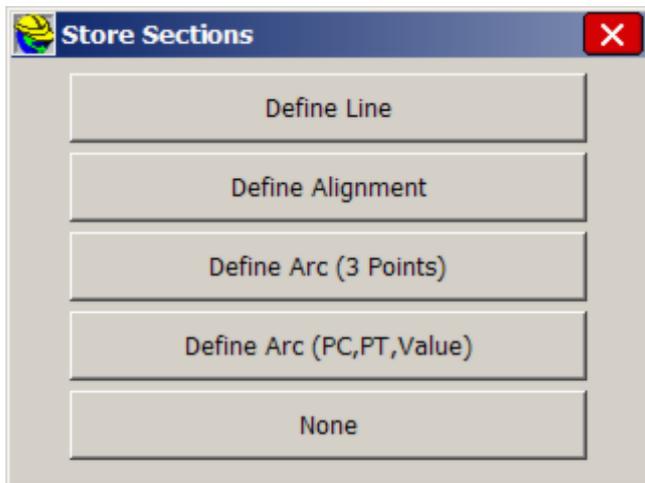
the points would appear as shown in the plan view below, and the 3D view shown below that. There is an option to turn off point number storing, in which case the shots can still be stored to a cross section (.sct) file and report file (.txt).



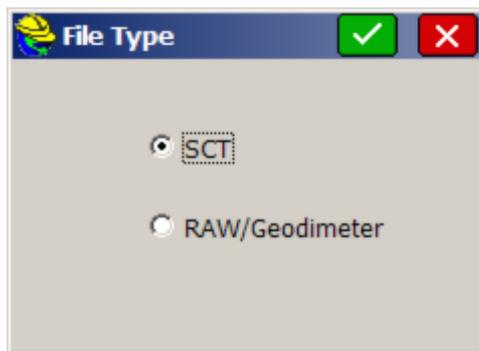
Here, below, we see the 3D view of this area.



The command begins with a screen where you select the method for defining a centerline.

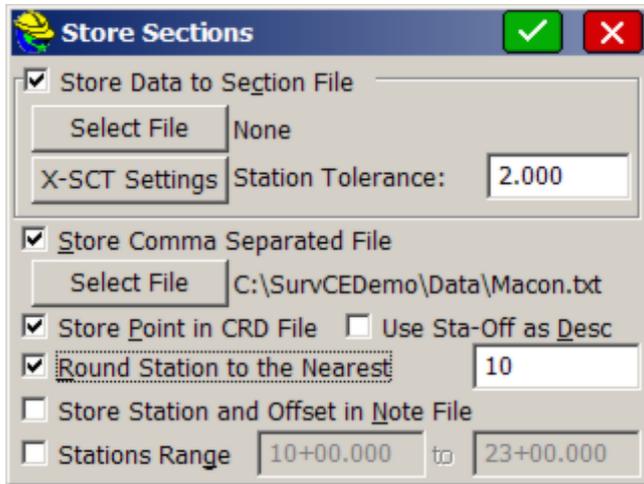


The next screen allows you to choose whether or not to store a file summarizing cross section data. Because the SCT method requires that you choose an alignment, the option for no alignment (“None”) only applies to the Raw/Geodimeter method, in which case a named file is required. Except for this case of option “None”, the Section output file is optional because the information will be stored with the points. When you click Select File, you have two file type options when using a horizontal alignment.



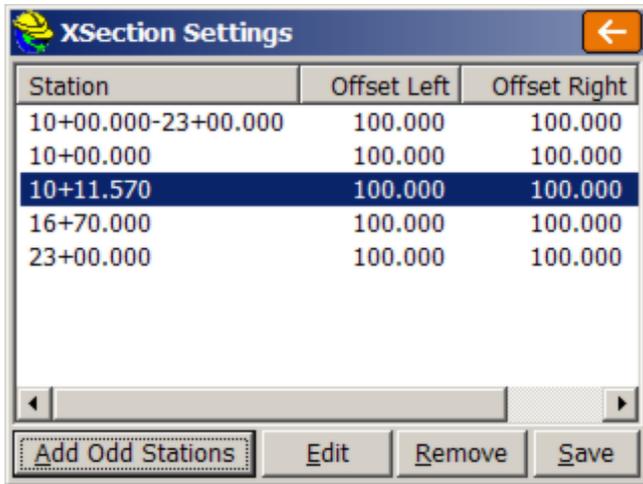
The Raw file format is a design that is compatible with the old Geodimeter section file format, and includes special prompting for job type. It is discussed in detail below (see the discussion of “None” as centerline option). It leads to a different set of screen options than the SCT format.

Unless you are looking for Geodimeter file format compatibility, you should consider storing a section output file in the “.SCT” format, since it can be converted, using Road Utilities, to LandXML form and then imported to several different roading software packages for plotting and computation of volumes. The “.SCT” section files can also be used directly for volume calculations with Carlson Roads, Leica Site Manager, Topcon Topsite and Carlson Civil. You can also set the rounding—here, a rounding of 10 units (feet or meters) has been selected. The station and offset can also be stored as the point description and as a note file, if the lower options are clicked on.



Note that the rounding is fully automatic. If you choose a 5-unit rounding, and are targeting station 0+75, but take a shot at 0+77.93, it will round up to 0+80.

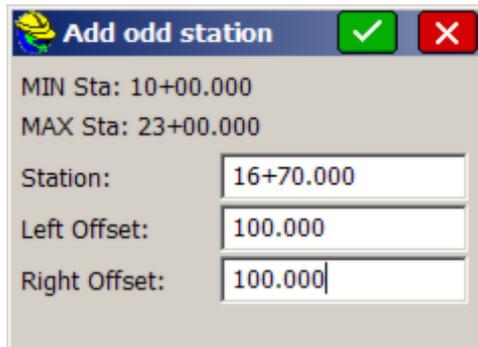
Before collecting the cross sections, it is important to click X-SCT Settings near the top of the dialog, and set the stations you wish to capture. This way, if the station rounds, per the above screen, to a station that doesn't exist in your list, you are warned before proceeding with storing. This list also includes the left and right "tolerances" for the offsets, which will lead to warnings if you exceed that distance from centerline. If you set a tighter "Station Tolerance" in X-SCT Settings (option Edit) than the "Rounding" Tolerance, you will be warned even though the rounding is correct. In the screen shown below, station 16+70.000 has been added as a special station. Clicking the first line (10+00.000-23+00.000) allows you to set the standard interval, and the additional stations in the list would be for special stations in addition to the standard interval.



The image shows a dialog box titled "XSection Settings" with a blue header bar containing a logo on the left and a back arrow on the right. Below the header is a table with three columns: "Station", "Offset Left", and "Offset Right". The table contains five rows of data. The third row, "10+11.570", is highlighted in blue. Below the table is a horizontal scrollbar. At the bottom of the dialog are four buttons: "Add Odd Stations" (with a dotted border), "Edit", "Remove", and "Save".

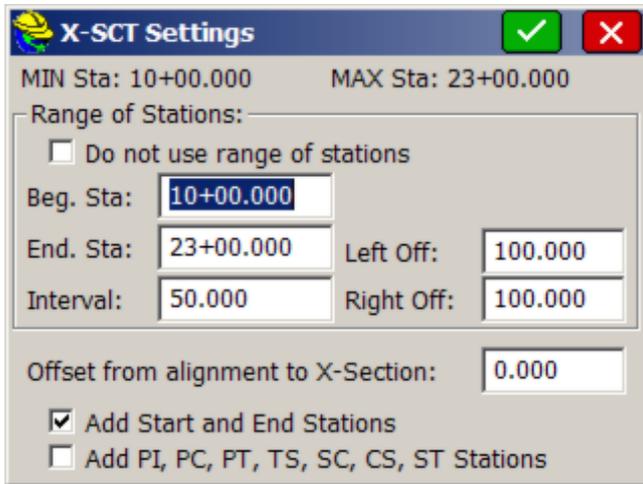
Station	Offset Left	Offset Right
10+00.000-23+00.000	100.000	100.000
10+00.000	100.000	100.000
10+11.570	100.000	100.000
16+70.000	100.000	100.000
23+00.000	100.000	100.000

The below, smaller dialog appears when you tap Add Odd Stations, shown in the above figure.



The image shows a smaller dialog box titled "Add odd station" with a blue header bar containing a logo on the left, a green checkmark button, and a red X button. Below the header, the text "MIN Sta: 10+00.000" and "MAX Sta: 23+00.000" is displayed. There are three input fields: "Station:" with the value "16+70.000", "Left Offset:" with the value "100.000", and "Right Offset:" with the value "100.000".

With the first line highlighted, selecting Edit leads to the settings options for the full range of stations.



**X-SCT Settings**

MIN Sta: 10+00.000      MAX Sta: 23+00.000

Range of Stations:

Do not use range of stations

Beg. Sta: 10+00.000

End. Sta: 23+00.000      Left Off: 100.000

Interval: 50.000      Right Off: 100.000

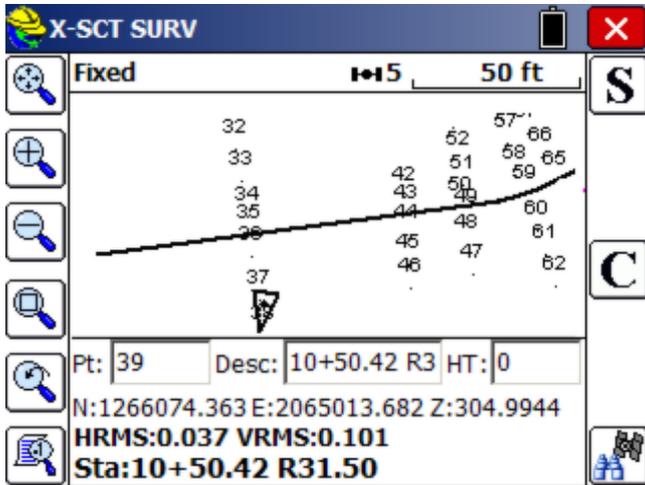
Offset from alignment to X-Section: 0.000

Add Start and End Stations

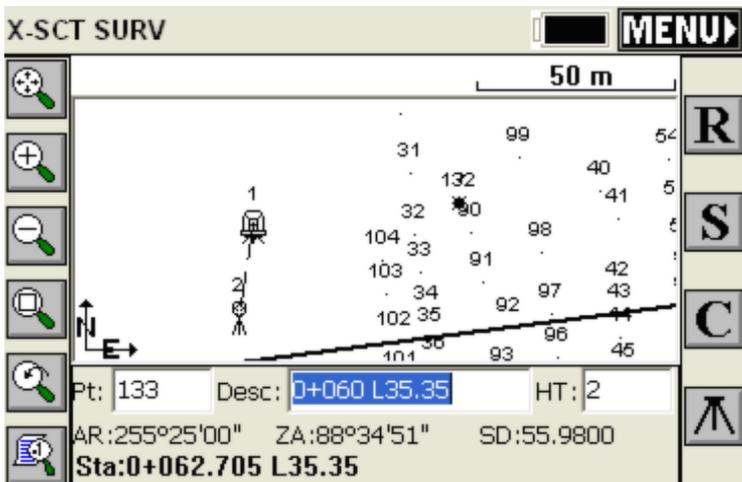
Add PI, PC, PT, TS, SC, CS, ST Stations

With an interval set of 50, and Start/End Stations turned on, the program will only expect you to capture stations at 50 units intervals starting at 10+00 through to 23+00, but also including 10+11.57 and 16+70 in this case. The Offset from alignment to X-Section option lets you, in effect, use an alternate, parallel centerline at a left (negative) or right offset from the main centerline. Unless the Raw/Geodimeter method is used, a station “warning” screen is used if the rounded station is not in the list or pre-selected stations. A capture of station 1075 would round to 1080, but since 1080 is not in “the list”, you will be warned before storing. A station of 1667 would round to 1670, which is in the list, leading to no warning screen. Since the rounding was set to 10 in this example, data collected at 45 to 55 would round to 50 (station 1053 would not round up to 1055), and therefore only “even 10” stations will be collected to begin with. So the additional “Station Tolerance”, which rounds the collected station data to the listed stations, will not activate.

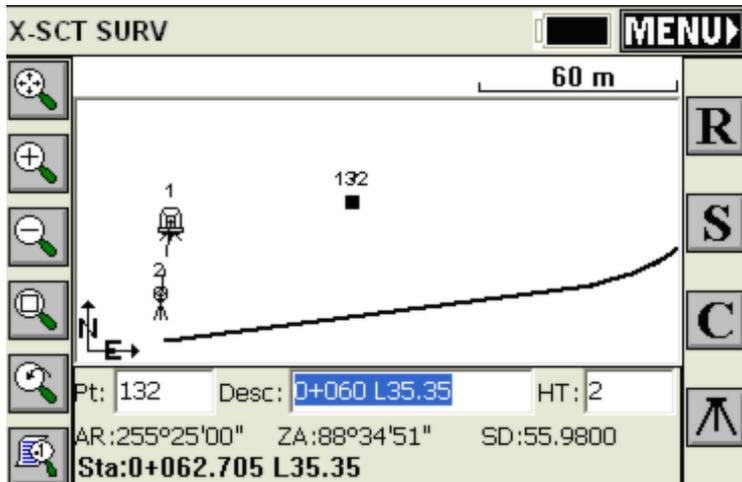
When OK (green check mark) is clicked from the Store Sections dialog, the program immediately proceeds to a point collection mode, with continuous presentation of station and offset (if running GPS or robotic total stations).



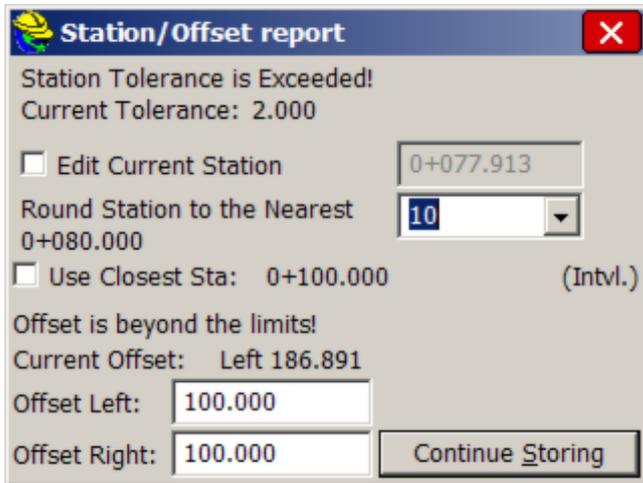
- Storing Points using GPS:** There are two methods for storing points in real-time GPS mode: Press the S icon at right (or pick Alt S) or simply press Enter. The “binoculars” icon will bring up the Monitor/Skyplot dialog. You can survey as many cross sections as desired within the command. Unlike in Slope Staking, Store Sections will respond to the setting for Hgt/Description prompt on save, found in Configure Reading, allowing you to arrow key to desired descriptions or change your rod height after taking the shot. Option C goes to the Configure Reading directly from the data gathering screen. When done, simply select the Menu button, and you are returned to the Road menu. When exiting by pressing Menu, if you have opted to store to an SCT file, you will be prompted to store the cross section information in SCT form.
- Storing Points using Total Stations:** After confirming the occupied station and backsight, as with all total station work, proceed through the same options above until you reach the store point dialog. In the example below, our centerline is metric, starting at station 0+000.



Here, your options are R for read, followed by S for Store, or simply Enter to Read and Store. The backsight icon can be pressed to set a new occupied point or backsight point. Note that we have a very “busy” screen of points. If you just want to see your setup, backsight and last point that was measured, press Alt F. This produces the screen below. You will stay in this mode until you press Alt F again and toggle back to the presentation of all points.



If a shot is taken that doesn't round to a station in the list of "approved" cross section stations (X-SCT Settings), then a warning screen appears. In the warning dialog shown below, the tolerance has been exceeded on two accounts. We round to 0+80, which is not in the list, and our offset is 186.891 left, which exceeds our anticipated maximum offsets of 100 left and right.



Points Store with Station/Offset Descriptions, as shown below:

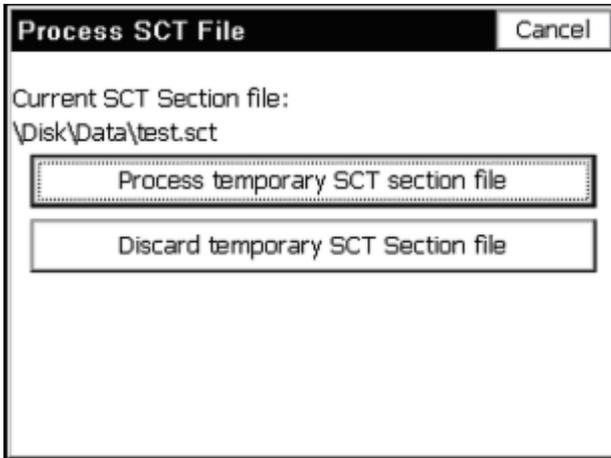
29	0+125	L23.58
30	0+150	L33.24
31	0+150	L19.39
32	0+150	R1.98
33	0+150	R18.12

The comma-separated file would appear as follows if presented in a tab-delimited form:

#Point ID	Station	Offset	Elevation	Description
-----------	---------	--------	-----------	-------------

29	0+125	Left 23.5759	991.2901	0+125 L23.58
30	0+150	Left 33.2363	989.9193	0+150 L33.24
31	0+150	Left 19.3923	996.8921	0+150 L19.39
32	0+150	Right 1.9816	998.2340	0+150 R1.98
33	0+150	Right 18.1201	997.0731	0+150 R18.12

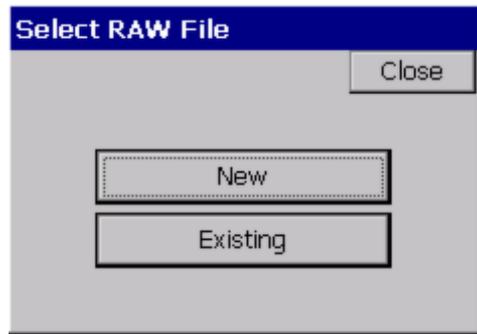
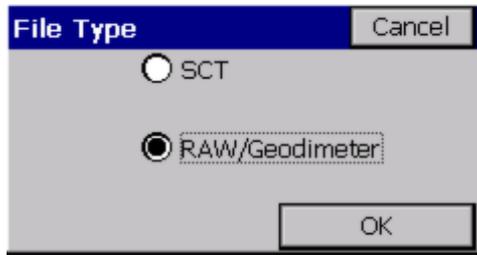
When you exit the routine by clicking Menu from the data gathering screen, and have Store SCT file turned on, you will be asked if you want to “process” or add the last shots you collected to the named SCT file. You have the choice to “Process” (use the data) or “Discard”.



The program will even keep the section data “on file”, so that if you Cancel the above screen, and re-enter Store Sections, you will be prompted again whether to save (process) or discard the cross section data collected earlier.

### **Options When Storing in Raw/Geodimeter Format**

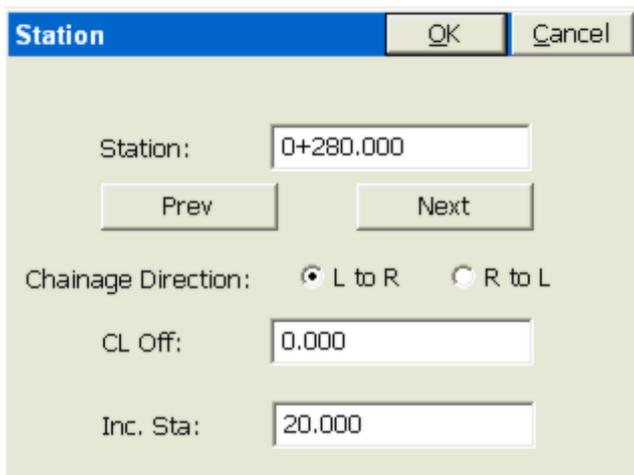
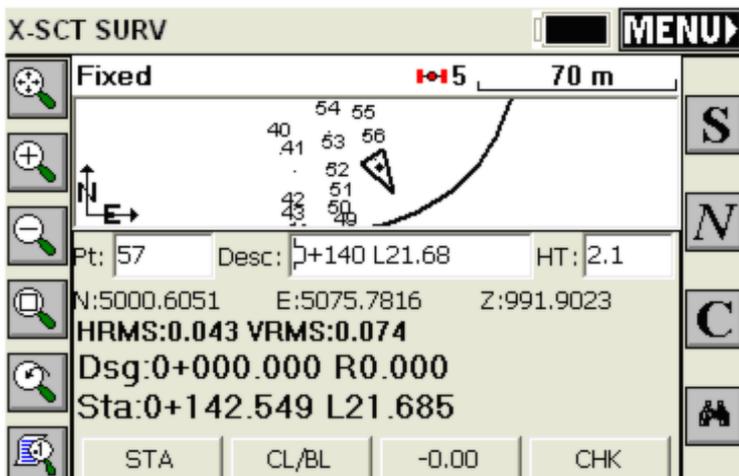
Different options present themselves when the Raw/Geodimeter Format, or File Type, is chosen.



When Raw/Geodimeter is selected, a distinct set of screens are obtained. This particular format was adapted for highway departments and survey companies that had built cross sectioning practices around the Geodimeter format. This method requires that you enter the station (chainage) being surveyed, and only uses the centerline position to advise you on your station and offset. A horizontal alignment is not required. The program detects the selection of this format, and before proceeding, opens with a starting screen where job-based information is entered.

Cross Section				OK
Project	104 North			
Info	As-Builts 240-300			
Operator	VF			
Instr. No.	3	Date	3-28-2004	
Temp.	65.0	Press.	30.10	
Signal Ht.	2.100			
X-Sec Type:		<input type="radio"/> Originals <input checked="" type="radio"/> Finals		
X-Sec Job	Task			
Typicals	Cross Sections			
Roadway	Bridge Survey			
Borrow	Setout Dev.			
Offtake	Cross Sections			
Extensions	Profile			
Topsoil	Topography			
Subcut	Fly Levels			
Bench Cut				

There are pre-set job categories and tasks, which save into defined number categories in the old Geodimeter raw file format. Whereas the SCT method recognizes the station you are on and automatically rounds to it when you are within tolerance, the Raw/Geodimeter method requires that you click the Station button, and set your target station for collection of cross section data.



Then you proceed from the current location to the target station. In fact, although the points that are stored may contain station and offset descriptions, the data stored to the raw file pays no attention to the centerline information. The station and offset on the screen act only as a check on your current location. The direction of taking the sections, (L to R or R to L), is important and is set by specifying “Chainage Direction”. Unlike with the SCT format method, pressing Menu to exit does not store the data, but instead the data is automatically stored as

you go, as a series of 37 (N), 38 (E) and 39 (Z) record types (Geodimeter format), with header line records, as shown below:

50=XSEC1  
54=104 North  
0=As-Builts 240-300  
53=VF  
90=2  
97=0  
51=3-28-2004  
56=65.0  
74=30.10  
55=3  
96=2  
6=2.100  
80=280.000  
91=1  
37=5105.857  
38=5069.091  
39=991.905  
37=5104.091  
38=5074.931  
39=990.724

Starting left to right, the data points begin with a 91=1 record. A right to left section would begin with 91=2. When you “cross 0” or are on the centerline or baseline, you click the CL/BL button which sets a 92=1 record for centerline and 92=2 for baseline, and the next shot is the centerline/baseline shot. If you select the “-0.00” button, this indicates whether the next shot is a tie-in (catch) or extension beyond the tie-in. This sets a 93=1 record for the catch and 93=2 for the extension prior to the subsequent coordinate record. In effect, you tell the program where the centerline or baseline is by shooting that point. Then the station and offsets of the shots for that cross section are determined relative to that center-of-alignment shot. It does not use a horizontal alignment combined with rounding to determine the station and offset of the shots (like the SCT method does). You tell it the station, the direction of measurement (left to right or vice versa) and you tell it which one is the center shot. This is why the Raw/Geodimeter method is the only method that works with no centerline (the “None” option). For each section, you tell it the station and center shot, and all other measurements are used to determine the left and right offsets relative to the center shot. If the L to R method was used, shots before the center shot are on the left, for example, and their offset is determined by the inversed distance to the

center shot. The centerline file or other form of horizontal alignment, if selected, is academic and only used to advise you on your current station and offset. The CHK button will allow checking into known points to be sure that tight coordinate control is maintained. N moves onto the next station as defined by the interval set using the Sta button.

**Note:** The .SCT file method is the standard Store Sections method. The RAW/Geodimeter method is a flexible routine designed to adapt to customers who have built their cross section processing systems around the Geodimeter raw file format.

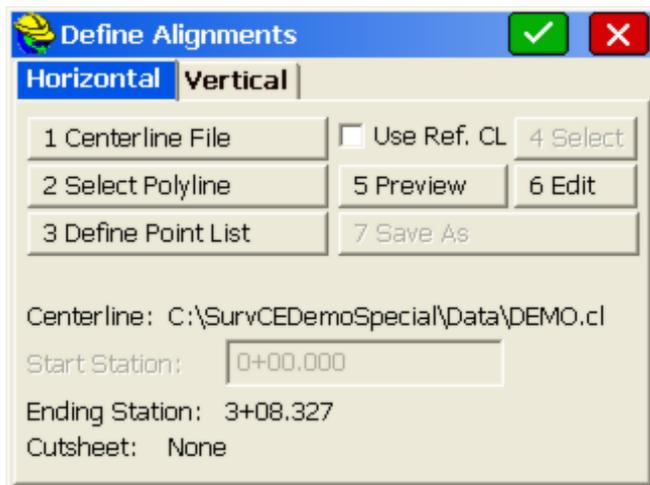
## Stake Road

**Stake Road** is one of four major commands used in highway work. This command is designed to stakeout specific stations and offsets along a centerline. For example, if your goal is to stakeout the break points at station 87+80 on a given road centerline, you would use **Stake Road**. **Stake Road**, therefore, is used primarily to lay out road surfaces for construction. **Stake Road** is typically used to set cut and fill stakes or “blue tops” at specific stations and offsets. The elevation used to determine the cut or fill at each offset is derived from either design files (the template interacting with the profile and centerline) or from cross sections or from sections that are “cut” from alignments. At any specific station, you will be guided to the desired offset and will get a cut or fill. By contrast, if the goal were to simply set random cut and fill stakes along an alignment, at no particular station or offset, then the command **Elevation Difference** would be used. If the goal is to stake out the “catch” in cut and fill, where cut slopes and fill slopes meet existing ground, then **Stake Slope** would be used. However, you can also Slope Stake within **Stake Road**. The fourth, major highway-oriented feature is **Store Sections**, which is used to gather “as-built” information on a road. In this command, you take cross sections of data points along the road, at random or specific stations. In summary, **Stake Slope** starts the cut and fill work, **Stake Road** directs the precise roadbed work and fine grading, **Elevation Difference** acts as a quick grade check, and **Store Sections** produces the final confirmation of the as-built road for payment and certification. It is highly recommended for all road stakeout that you set on "Use CL for Reference Object" within **Configure**, View Point tab.

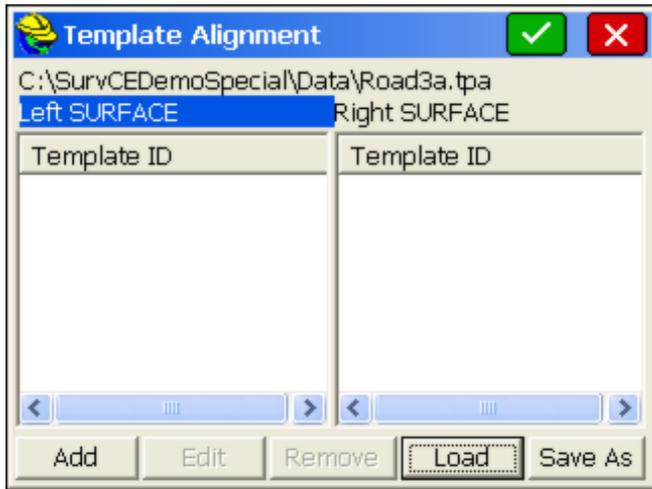
### Defining the Road

The first dialog that comes up when you select Stake Road is where you define the road by selecting one of the following options.

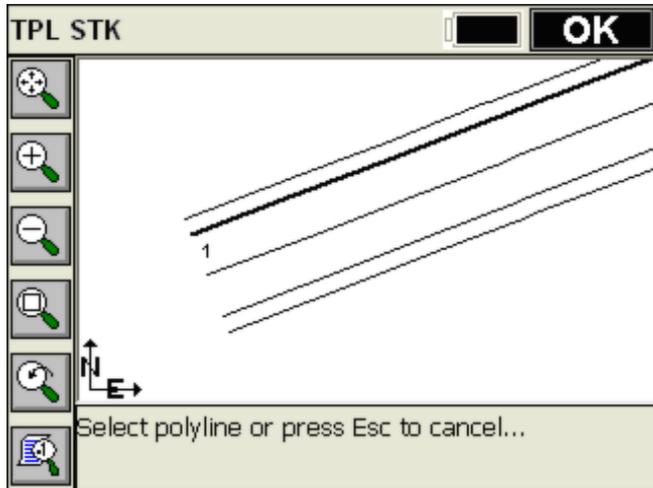
- Design Files:** In Carlson SurvCE, design files include templates, centerline, profile and optionally, superelevation and template transition files. If you wish to “clear” a file such as a superelevation file, just click it and choose Cancel. The definitions for each of these files is covered in their own sections of this manual. Design files are recommended for subdivision streets, access roads and simpler highway designs.
- Section Files:** Sections are made up of simple offsets and elevations that can have descriptions such as “EOP”, “DL” or “SH” and must be accompanied by a horizontal alignment file (centerline). Every cross section is a “snapshot” of the template at a given station. SurvCE supports using multiple surfaces simultaneously in Stake Road by using multiple section files or by extracting the section for each surface when all surfaces are within a single file. Each surface can exist on its own layer with its own color for easy identification while in the Stake Road dialog. For complex designs, with non-conforming intersections, transition lanes, special ditches, etc., it is recommended to use cross section data if available.
- Cut Section from Alignments:** Provides the ability to extract cross sections directly from 3D polylines that exist within SurvCE. The first thing you need to define is the horizontal and vertical alignment files. These form the basis for cutting the sections and determining left and right offsets from the horizontal alignment or centerline. The centerline-defining screen is similar to the screens found in Stakeout Line and other commands.



This just starts the process. With both horizontal and vertical alignments defined, click OK. You will then be asked to define a template point alignment (TPA) file. In this process, you must either pick or identify by point number or file each alignment “pair” (H and V) that define an edge-of-pavement or other feature of the sections. It takes a 3D polyline, or a pair of horizontal and vertical files, or any mixture of points, polylines and files, to define a single offset feature.



Click on Left Surface, for example, then Click Add. This brings up the same screen used to define the centerline. If you have a drawing of 3D polylines (brought in as a DXF file, for example), it is very easy to illustrate this command by the Pick Polyline option. When chosen, you obtain the next screen, where you can pick the EP.



Now click OK, say Yes to Overwrite vertical alignment (if the polyline is 3D), and simply OK the screen (no need to save the file as a named alignment). This brings up the name template ID dialog.

Repeat for the outer polyline (SH, left side), then for the EP on the right side and SH on the right side. You now have a centerline and 4 offset alignments from which to cut sections. When you get the full contingent of alignments defined, click Save As to save the TPA file. Now any design offset at any station will be automatically interpolated, and normal template/section stakeout can proceed.

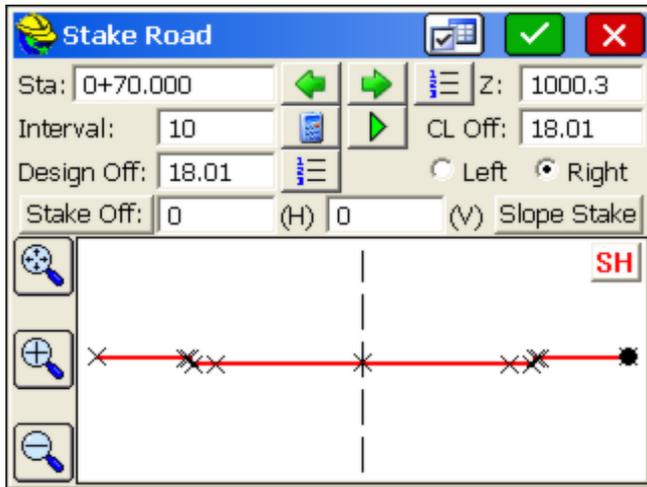
- **Save Roading Files:** This button will save the selected set of roading files as an RDF file for recalling later.
- **Load Roading Files:** This button loads all of the files previously saved to an RDF file. The files must still be present in the original locations.

## Interpolation

If descriptions are provided, “intelligent” interpolation is performed between similar descriptions on slope transitions or widening lanes as well as vertical curves for all methods described above.

## Stake Road

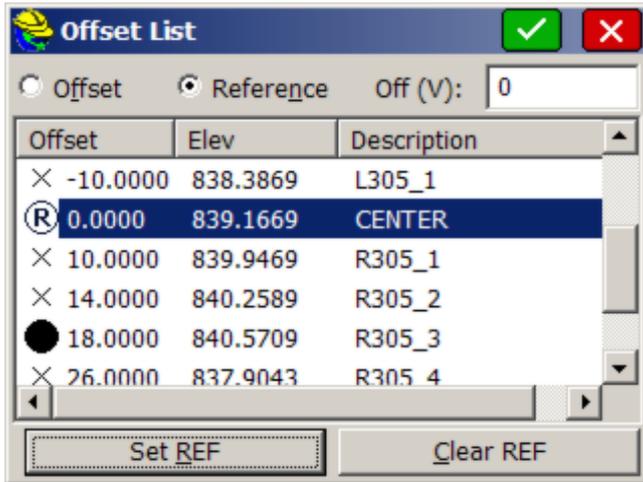
The next screen is the heart of the program. Here is where you select the station and offset to stake out. You can even launch into a slope stake and then return to stake out other template points.



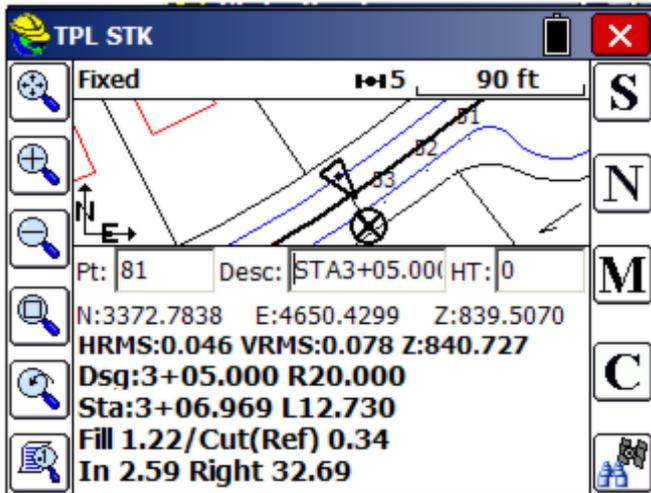
- Settings:** The “Additional Stake Stations” that appear in the List are set in the lower portion of the dialog. The Vertical Scale option will allow for “exaggeration” of the vertical on the template graphic. Though defaulting to 1, we can double the exaggeration by setting this to 2. In fact, an exaggeration of 5 works fine for the “demo.tpl” template file. The “Next Station Method” governs how “N” for next, from the stakeout graphic screen, moves you up. When set to “None”, N for Next will stay put until you change your entries. But if set to “Next Offset (Left to Right)”, Next will stay on the current station and move to the next offset. The “Next” in the dialog below, however, always increments the current station by the next station in the List. Don’t confuse the Next button on this screen, with the N button on the graphic screen to follow, which is influenced by “Settings”, and moves you along after you complete each point stakeout.
- Station:** The value of the Station to Stake.
- Interval:** The horizontal distance to increment the stationing when using the Next and Previous buttons.
- Play/Pause:** This button allows the user to play through the road file like watching a drive-through movie.
- List:** Depending on the settings and specified interval, “List” will list the

defined stations including intervals and critical stations.

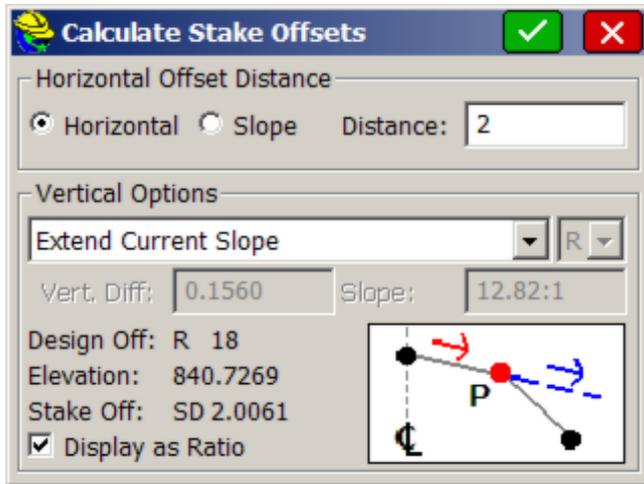
- **List Offsets:** This dialog allows the user to pick from the known offsets by a list rather than using the graphic screen below. It also allows the user to select an optional second point of "Reference" for reporting cut/fill information while staking. So you could stake the shoulder but also reference cut and fill to the centerline, as an option. With this option, the selected offset and the secondary reference offset will both be reported to.



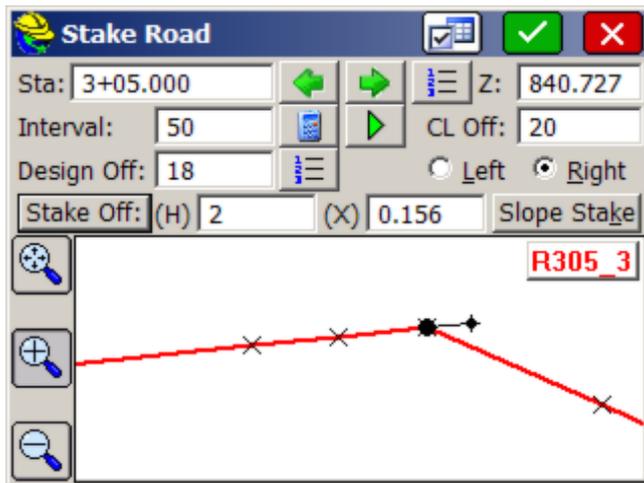
The resulting plan view in stakeout shows cut and fill to both the reference and the target point.



- Design Offset:** Any offset can be entered, even if it is not a “break point” on the template. For example, an offset of Left 5 (-5) or Right 7.23 could be entered. For every design offset point selected, the elevation is calculated and presented. You can select the offset point from the offset list or literally pick it on the screen. The touchscreen is active in the graphic, so you can select the -12 (EP) just by picking it. Picking on the graphic screen will take you to the “Offset List” screen for verification, where you can confirm your pick by pressing Enter or selecting another offset.
- Stk Off(H):** Horizontal offset from the design offset. If you enter a stake offset of 2 and the design offset point was at 12, then the stake would go in at offset 14 off of CL, but the cut/fill would refer to the elevation at the design offset location of 12. The stake offset and Off. to CL inter-react. A stake offset entry of 15 with a design offset of 12 left calculates to a setback of 3. If you click the "Stake Off" button, you can choose from a variety of methods to create an offset point, including extend current slope, apply next slope, vertical offset, or user-defined slope.



Your offset is then computed and shown graphically:

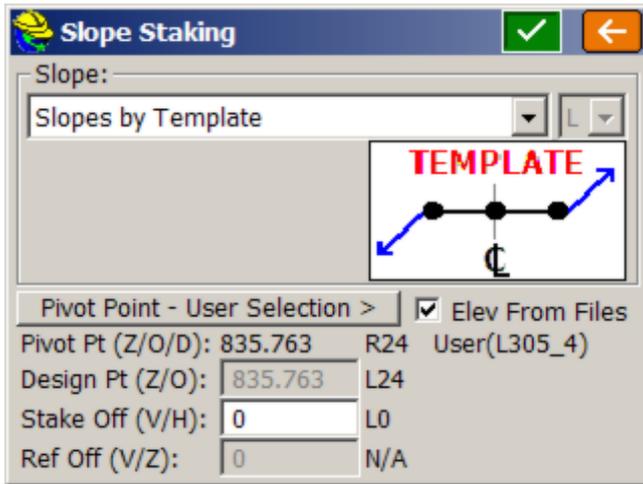


Note that you can zoom and pan in the dialog above. Pan using your finger or stylus.

- **Stake Off Button:** This button allows the user to specify the horizontal and vertical offsets relative to the design offset. Various methods can be used for

computing the offsets based on the template or section points and their elevations.

- **Off to CL:** This is the total distance that the stakeout position is from the defined road centerline.
- **Vert. Off (V):** Vertical offset from the design elevation.
- **Elevation:** Elevation to be staked. This value is based on the combined design elevation and vertical offset.
- **Run Slope Stake:** This feature allows for dynamic slope staking in the middle of the Stake Road routine. This option is very useful for road staging, and also for staking interior catch points like central median ditches. When the slope stake is completed, the program returns to the main Stake Road dialog. Any point in the template or section can be used for running in a slope stake. You are asked to specify the desired cut-and-fill slope ratios. The slope can be auto-defined or user defined as follows:



**Define Slope by Next Section Point:** This option allows you to select the edge of the road and use the proposed design catch point for auto-determining the slope rate.

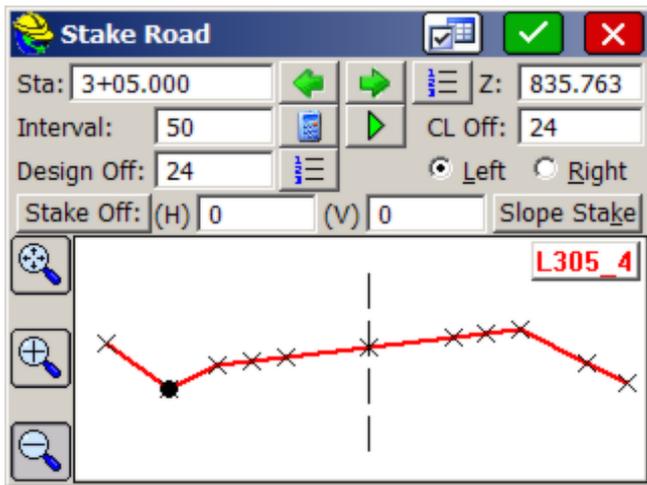
**Define Slope by Previous Section Point:** This option allows you to select the proposed design catch point and then use the next point toward CL for auto-determining the slope rate.

**Extend Current Slope:** This option will allow you to pick the edge of

the road or catch point and use the next point toward CL to end the slope between then away from CL.

**User Defined Slope:** Allows you to enter the slope ratio by hand for on-the-fly slope changes.

**Slopes by Template:** This option extracts the slope definitions from the template file itself.

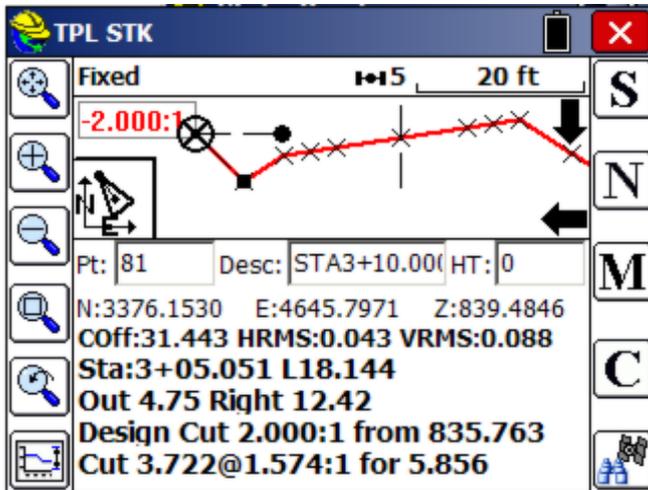


If you click Slope Stake, you can stake by the template slope for the ditch shown on the left side, or you can enter a user-defined slope to override what is in the template.

- **Pivot Point:** This option allows the user to perform on-the-fly offsets relative to the stakeout position.

## Stakeout Views

Stake Road now allows you to navigate to the point in either plan view or cross section view. Select the helmet icon and choose Section to see a section view and choose Plan to return to plan view.

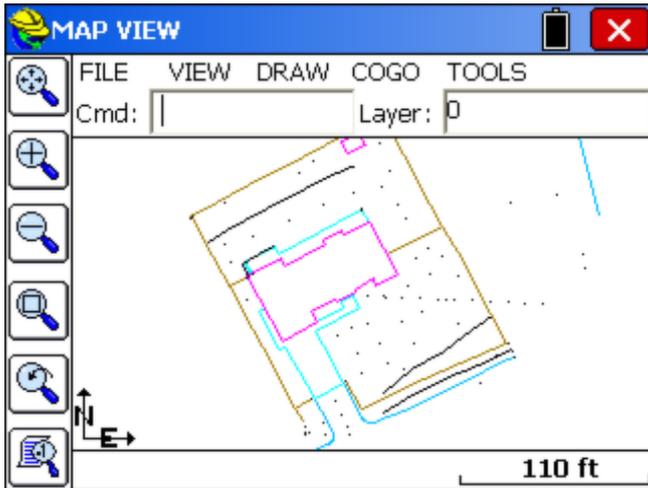


## Cutsheets

Stake Road will produce Alignment-style cutsheets that include the option to report station and offset as well as the cut and fill to any point. These are fully described in Stake Line/Arc, Elevation Difference and in Job Settings, Stake Tab. If using Slope Stake within Stake Road, a slope stake report, including "progressive" and "total" distances to all template or section points, can be output.

# MAP

This chapter describes the use of the MAP screen. The MAP screen commands are available in the pull down menus or at the command prompt. The MAP screen is useful for drawing, COGO, creating points for stakeout, and for the import and export of DXF and shape files. No measurements are taken from the MAP screen.



## Basics

The basic operations of the **MAP** screen are described here.

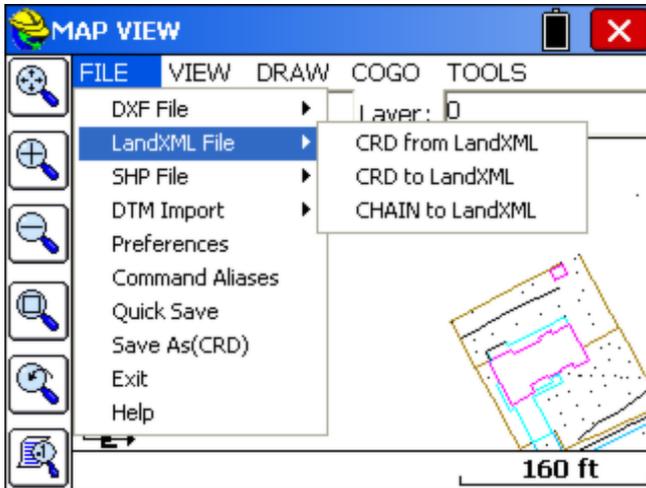
### Map View Icons

The commands associated with the MAP View Icons are described in the figure below:

	Zoom extents: Zooms to the extents of the map, showing all points and objects.
	Zoom in: Zooms in 25%.
	Zoom out: Zooms out 25%
	Zoom window: Zooms into a rectangular area that you pick on the map screen.
	Zoom previous: Zooms to the previous view, SurvCE remembers up to 50 views.
	Opens the View Point Options dialog

## Executing commands in Carlson MAP

The MAP screen defaults to a pull down menu format containing approximately 60 additional commands, virtually doubling the number of commands found in the Menu Screens. Many of the commands in MAP offer CAD-like features such as layer freeze and thaw, predetermined area, polyline offsets and even contouring. One of the most important commands is Polyline to Points, which allows you to create points for stakeout (set out) from any selected polyline. The MAP screen also includes a command line format that can be set using Preferences. Several MAP screen pull down menu commands involve “fly out” options, as shown below.



Alternatively, you can enter the command name, or command alias, at the command prompt and press **ENTER**. In many cases, the user can start a command while using another command. The newly started command is called a "transparent" command. Each command from the left-toolbar menu is a "transparent" command.

Usually, a command does not immediately execute. Carlson MAP either displays a dialog box or displays prompts at the command line requesting more information from the user. Typically, the user can select objects on the screen or enter data on the command line. Many commands consist of a series of options, structured as follows:

Cmd:Command name-Option1/option2/option3/.../<default option>

To select one of the options, the user can enter the entire option name or only the capitalized letters, and then press **ENTER**. If available, the default option always appears in angle brackets (<>). To select the default option, just press **ENTER**. If no command is active, the user can repeat the previous command by pressing **ENTER**.

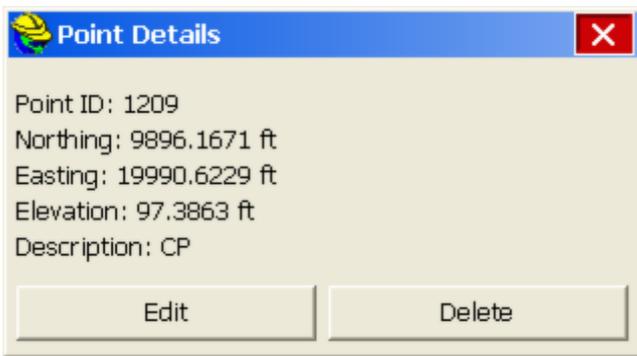
## Panning the Screen

The user can move the drawing display (**PAN**) anytime. To use this command, the user must hold down and slide a finger — or the proper pointing device — on the screen. The drawing display is moved in the same direction as the pointing device.

When you release the pointing device, the panning stops. Only the display moves and all objects retain their correct coordinates. Be careful to start the pan by picking in “empty” space. If you hold down on a point, you may obtain the “Point Details” screen, or you may see a list of points to select from (to see Point Details).

### Point Details

Unless you are in the middle of a MAP screen command, you can click on a point and see a Point Details dialog. If you tap near several points, a list of nearby points will appear from which you can select the target point. Otherwise, you will go straight to Point Details, and see a screen such as this:



If you are in total station mode, and actively surveying (with a setup and backsight specified), clicking on the setup or backsight point will lead to a special graphic, as shown here:



If you have assigned attributes to the points (e.g. Description Pole, Type-Metal,

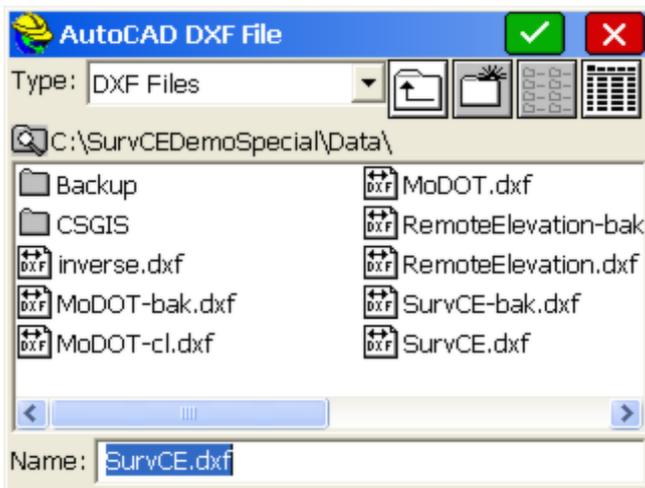
Wires-4, etc.) by use of the Feature Code capabilities, these attributes can be reviewed. The Point Details option works both within the MAP screen (when you are not being prompted for entering points or selecting objects) and in all graphic screens within the Menu options. It is not as transparent and available as the dynamic pan option, but nearly so.

**Notes:** All polyline vertices and all points contain x, y and z coordinates. Also, the user can move the drawing display (PAN) anytime. To use this command the user must hold down and move the pointer device on the screen. The drawing display is moved in the same direction as the pointer device. When the user release the pointer device, panning stops.

## FILE

### DXF File - Import DXF (IDXF)

Similar to the AutoCAD DXFIN command, will bring in polylines from AutoCAD, Microstation and other CAD formats that can export data into a DXF file format. Points, text and blocks such as symbols are not imported. However, many software packages such as Carlson Civil (formerly SurvCADD) allow text to be converted into polylines – in which case the text will import for reference.



### DXF File - Export DXF (EDXF):

The EDXF command, similar to AutoCAD's DXFOUT command, will export a

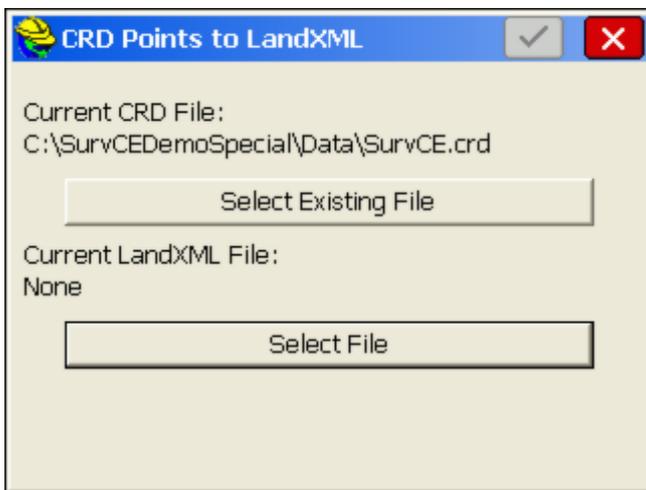
DXF file. It captures not only 2D and 3D polylines and their layer names but also exports all visible (layer on) points from the CRD file into AutoCAD “Point” entities form (layer PNTS). All points and polylines that are visible (layers on) would be exported, not based on the current screen zoom, but based on the full extent of the drawing.

**LandXML - CRD from Land XML (XML2CRD):**

This command allows you to import points from LandXML format to SurvCE.

**LandXML - CRD to Land XML (CRD2XML):**

This command allows you to export points from SurvCE to LandXML format.



**LandXML - Export Chain File to LandXML (CHAINXML):**

This command allows you to export all the polylines from the current drawing created using Feature Codes, as LandXML chain objects into a LandXML file. For example, if you made strictly 3D polylines for break lines using descriptions such as EP for edge-of-pavement or DL for ditch line, then the 3D polylines can be exported as a LandXML chain file and used as break lines for contouring in other CAD programs. The combination of points and break lines can lead to optimal contouring. Most CAD packages will import linework using the DXF file approach, but many now recognize linework in LandXML “Chain” file format.

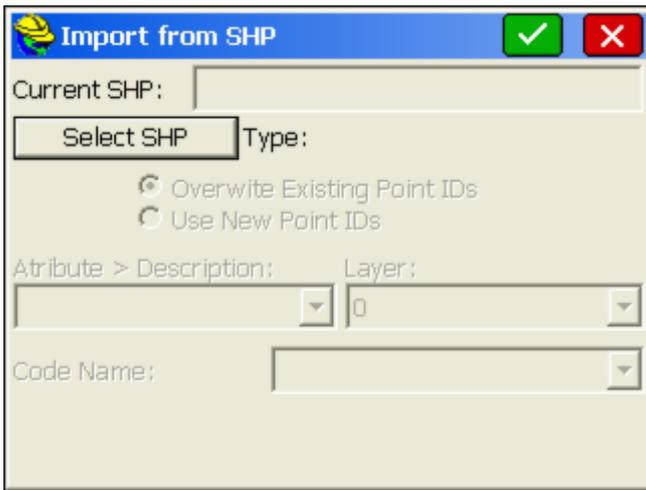
**SHP File - Import Shape File (ISHP) (e.g. from ESRI):**

This command allows you to import entities and also the associated attributes

values from a SHP file. The routine displays "Import from SHP" dialog box. If the SHP file has POINT or POINTZ type, the entities will be stored into a CRD file. In the cases of an ARC, ARCZ, POLYGON or POLYGONZ SHP type, the entities will be stored into the current drawing. The attribute values will be stored into a \*.vtt file. The routine requires a feature code name from the user, which will be used to store the name and the type of the attributes from the SHP file.

**SHP File - Quick Import SHP (QISHP):**

This command allows you to import entities from SHP files (used by most programs produced by ESRI). The routine displays the Import from SHP dialog shown below. POINT or POINTZ type entities will be stored in a CRD file. ARC, ARCZ, POLYGON, or POLYGONZ entities will be stored in the current drawing as POLYLINES.



**Current SHP:** Displays the name of the SHP file that will be imported when this command is completed. Read-only, you must use the Select SHP button to specify the file name.

**Select SHP:** Tap this button to select a SHP file name.

**Current Job:** Available when importing coordinate data. Specify whether to Overwrite Existing Point Numbers or Use New Point Numbers.

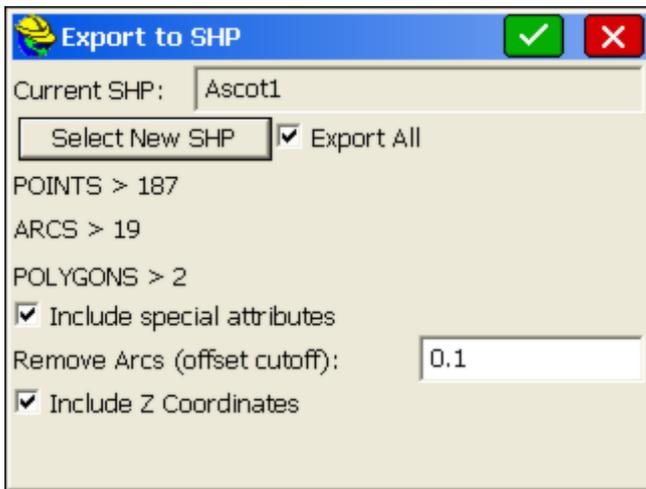
**Attribute used to fill Description:** Available when importing coordinate data. Lists the attributes in the currently selected SHP file. Select which attribute to use to fill out the Description field in the CRD file.

**Layer used to store new entities:** Available when importing geometry. Select the layer to store the new entities.

**Process:** Tap this button to begin the import process. If you are importing a large file, a progress bar at the bottom of the dialog will indicate the progress of the import.

### **SHP File - Export SHP File (ESHP):**

This command allows you to export entities from the current drawing and also the associated attributes values, into a SHP file (or more accurately, multiple shape files). The routine will allow the user to select which entities will be exported, based on entity type and also based on the feature code name. The routine displays "Export to SHP" dialog box.



Click on Export All and include special attributes and optionally the Z coordinates. If you have point, arcs (non-closed polylines in ESRI terminology) and polygons (closed polylines), all with one attribute, you will obtain up to nine files as shown below:

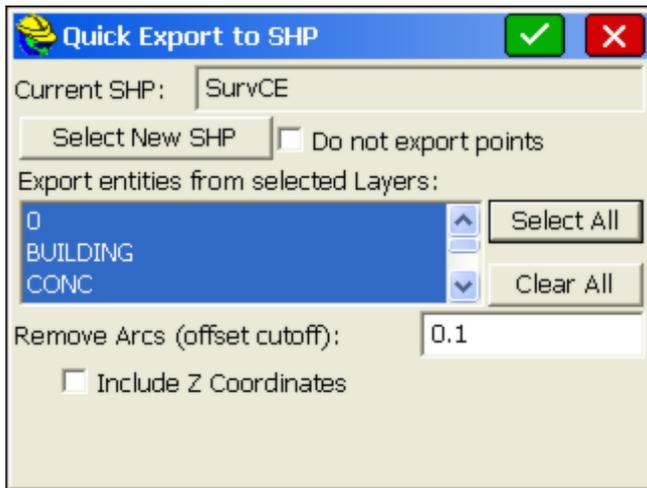
Ascot1\_11.dbf  
Ascot1\_11.shp  
Ascot1\_11.shx  
Ascot1\_13.dbf  
Ascot1\_13.shp  
Ascot1\_13.shx

Ascot1\_15.dbf  
Ascot1\_15.shp  
Ascot1\_15.shx

The selection of the Z coordinate places the 1 after the underline character. Otherwise, the file form would be, for example, Ascot1\_1.shx (special attributes only). The “1” group represent points, the “3” group represent arcs (unclosed polylines) and the “5” group represent polygons (closed polylines). Within Export Shape file, the field name in the dbf file is expanded to handle up to 254 characters.

### SHP File - Quick Export SHP (QESHP):

This command allows you to export polylines and/or points to an SHP file. The dialog that displays will have the following options:



**Current SHP:** Displays the name of the SHP file that will be created when this command is completed. Read-only, you must use the Select new SHP button to specify the file name.

**Select new SHP:** Tap this button to select a SHP file name.

**Do not export points:** When this option is checked, only polylines are exported to the SHP file.

**Export entities from selected Layers:** Lists the layers in the current map. You may select certain layers for export.

**Select All:** Selects all layers in the list.

**Clear All:** Clears all selected layers in the list.

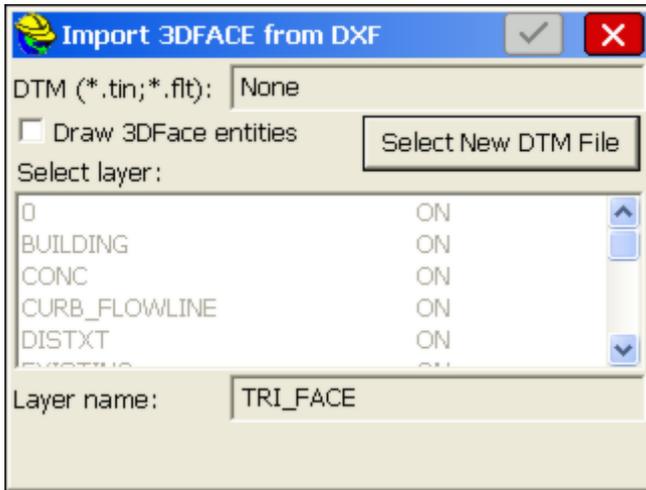
**Remove Arcs (offset cutoff):** Specifies the maximum distance that a vertex on a polyline segment will deviate from the original arc.

**Include Z Coordinates:** When this option is checked, elevation data (or Z coordinates) will be included in the SHP file.

**Process:** Tap this button to begin the export process. If you are exporting a large file, a progress bar at the bottom of the dialog will indicate the progress of the export.

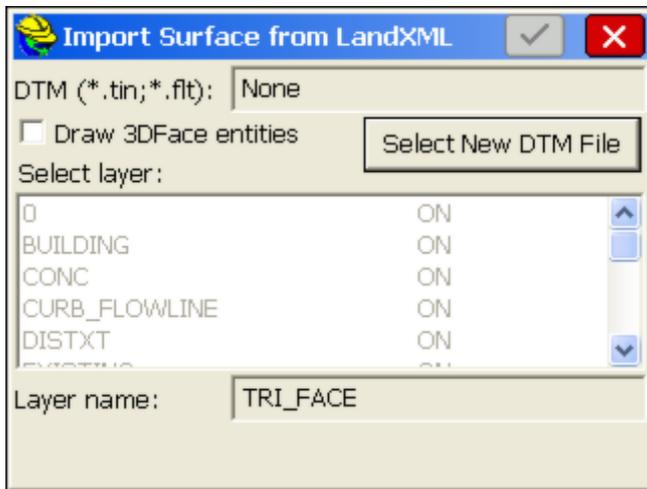
### **DTM Import - DTM from DXF (TDXF):**

Allows you to import 3DFACE entities from a DXF File and save them as a triangulation (FLT) file and also draw them as 3D faces.

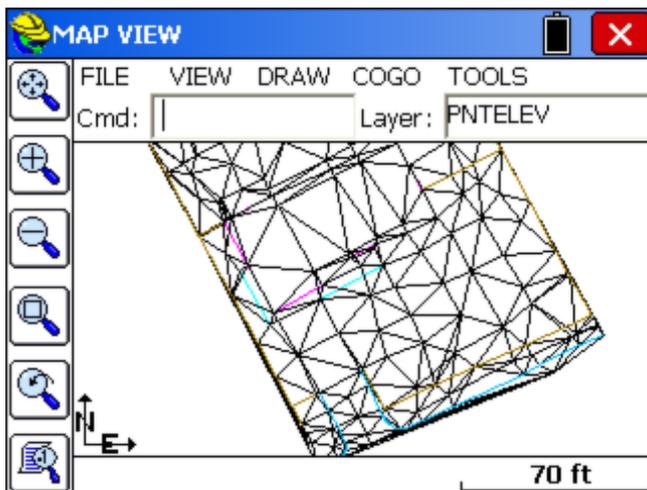


### **DTM Import - DTM from Land XML (TXML):**

Allows you to import 3DFACE entities from an XML File and save them as a triangulation (FLT) file and also draw them as 3D faces.



The DTM file is stored in SurvCE as an FLT file and can be used for commands such as Elevation Difference (obtaining cut/fill by comparing field measurements to the DTM).

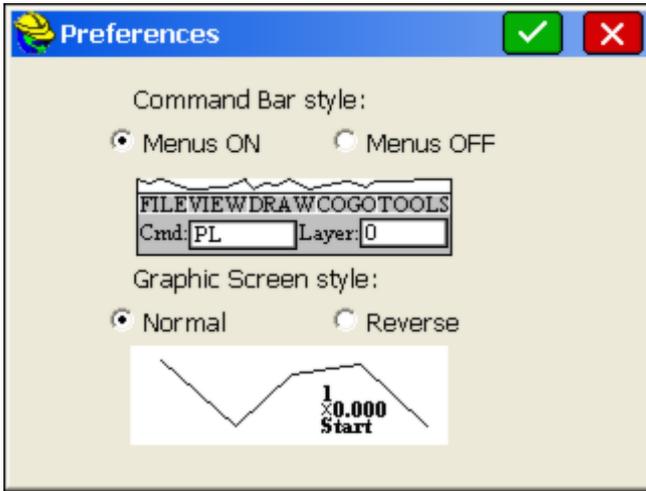


The 3DFaces are placed on a layer (TRI\_FACE by default), and that layer can be turned off and removed from view. If you choose E for Erase, you can pick the 3D Face entities and erase them on command. There is no particular value to seeing

the 3D Faces, so it is not recommended that they be drawn. The main value is to capture the FLT (triangulation) file for use in Elevation Difference.

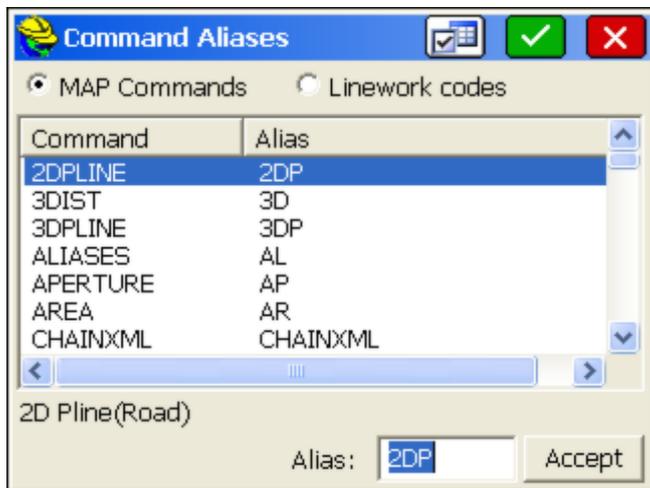
**Preferences (SETT):**

This allows the user to turn on/off the pull-down MAP menus. The graphic screen style of normal or reverse (solid dark) background is set here.



**Command Aliases (AL):**

Brings up a list of commands in the MAP mode for which the user can substitute an alias. If you would prefer to type A for Area rather than AR, you can substitute "A" as an alias for AR. Three commands will not accept substitutes: Inverse, Traverse and Sideshot (I, T and S). In addition to commands, you can toggle over to the "Linework special code" option, and substitute aliases codes for the default special codes such as PC, PT and END (used to control linework using feature codes). As an example, you could choose the "X" or "." to End a line, or use "CS" for curve start instead of PC.



	<b>Command name</b>	<b>Alias</b>
1	2D Polyline	2DP
2	3D Polyline	3DP
3	Aliases	AL
4	Aperture	AP
5	Area	AR
6	Bearing & 3D Distance	3D
7	Centerline File to Polyline	CL2P
8	Change Polyline Layer	CHG
9	Circle	CHG
10	Convert 3D Polyline to 2D Polyline	C2D
11	Curve Calculator	CC
12	Delete Polyline from Layer	DL
13	Divide by Interval	DVI
14	Divide by Segment	DVS
15	Edit Entity GIS Attributes	EGIS
16	Edit Polyline	EDP
17	Erase Polyline	E
18	Exit	X
19	Export Points from CRD to LandXML	CRD2XML
20	Export Polyline to DXF File	EDXF
21	Export Polyline to LandXML File	CHAINXML

	<b>Command name</b>	<b>Alias</b>
22	Export SHP	ESHP
23	Field to Finish	F2F
24	Fillet	F
25	Find Point	FND
26	Help	H or ?
27	Hinged Area	HA
28	Import 3DFACE from DXF Files	TDXF
29	Import Points from LandXML to CRD	XML2CRD
30	Import Polylines from DXF Files	IDXF
31	Import SHP	ISHP
32	Import Triangulation from LandXML	TXML
33	Inverse	I
34	Isolate Layers	IL
35	Isolate Points	ISO
36	Joins Polylines	JN
37	List Elevation	LELV
38	List Polyline	LI
39	Layer Manager	LA
40	Offset Settings	OF
41	Offset 2D	O2
42	Offset 3D	O3

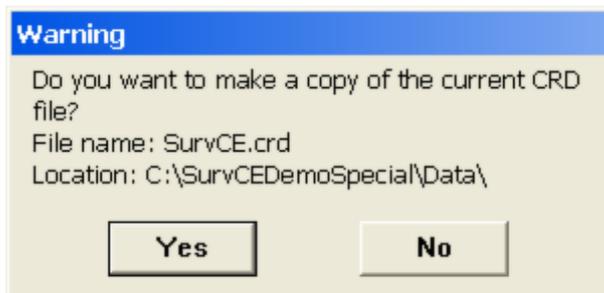
	<b>Command name</b>	<b>Alias</b>
43	Polyline	PL
44	Polyline to Centerline File	P2CL
45	Polyline to Points	P2P
46	Preferences	SETT
47	Quick Export SHP	QESH
48	Quick Import SHP	QISH
49	Quick Save	QS
50	Remove Arcs from Polyline	RMA
51	Reverse Polyline	RV
52	Save As - Current CRD	SCRD
53	Scale Bar Settings	SB
54	Side Shot	S or SS
55	Sliding Side Area	SA
56	Traverse	T or TR
57	Traverse Defaults	TD
58	Triangle Calculator	TC
59	Triangulate & Contour	TC
60	Trims Edges	TM
61	UCS Settings	UCS
62	View Point Options	VO
63	Zoom	Z

**Quick Save (QS):**

Saves the current DXF file without prompting for the file name.

**Save As(CRD):**

Saves the current coordinate file to the location you choose as a backup copy.

**Exit (X):**

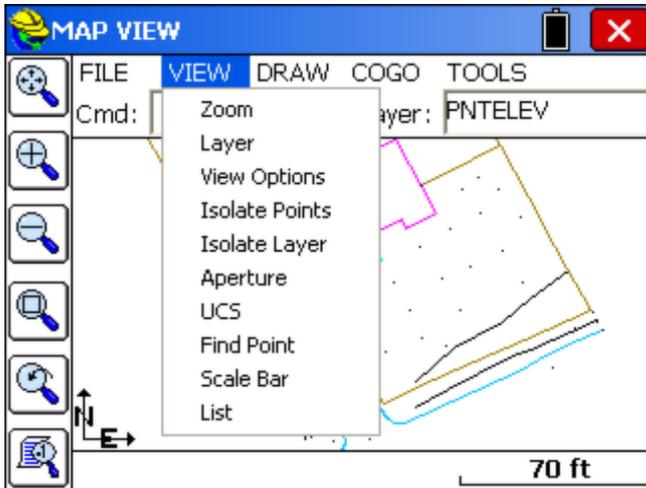
This exits the MAP and CAD session and brings you back to the Menu screen.

**Help (H):**

Launches the interactive Help screen describing various MAP screen commands. Scroll up and down to review.

## VIEW

The View menu is found next to the File menu in MAP view. Below you will find each feature described.

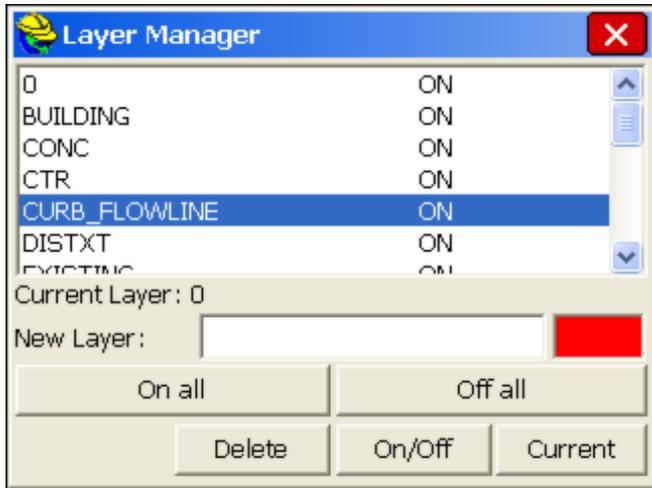


**Zoom (Z):**

Increase or decrease the apparent size of polylines and distances between points, in drawing area. The Zoom command options can also be accessed using the first 5 buttons from left-toolbar menu. The order of buttons, starting with the first top button, is: Extents, In, Out, Window, Previous. The menu also has Num which lets you enter in a point number and zoom to it.

**Layer (LA):**

This command manages layers and layer properties.



**To add a new layer:** Type in a new name into the New Layer edit box. The New button will appear at the bottom. Tap this button. If you type in a new layer name and the New button does not appear, then the layer name you entered contains invalid characters.

**To set a layer current:** Highlight the layer name in the list and then tap the Set button. You cannot set a layer current if that layer is turned Off. Turn the layer On first and then set it current.

**To delete a layer:** Highlight the layer name in the list and tap the Delete button. You cannot delete layers that contain objects. If you select a layer and the Delete button is not visible, then this layer contains objects.

**To turn a layer On/Off:** Highlight the layer name and tap the On/Off button. Objects on layers that are On will be visible, objects on layers that are Off are not visible.

**On all:** This button will turn all layers on

**Off all:** This button will turn all layers except the current layer off.

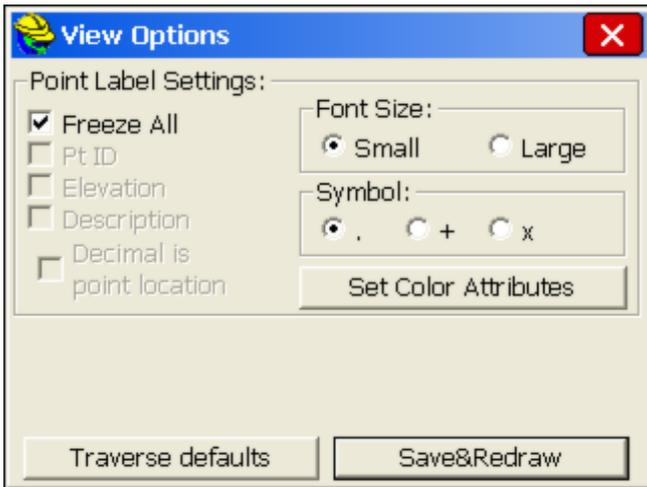
**Color:** Clicking on the color bar will bring up the color palette allowing you to set or change the layer color of the highlighted layer.

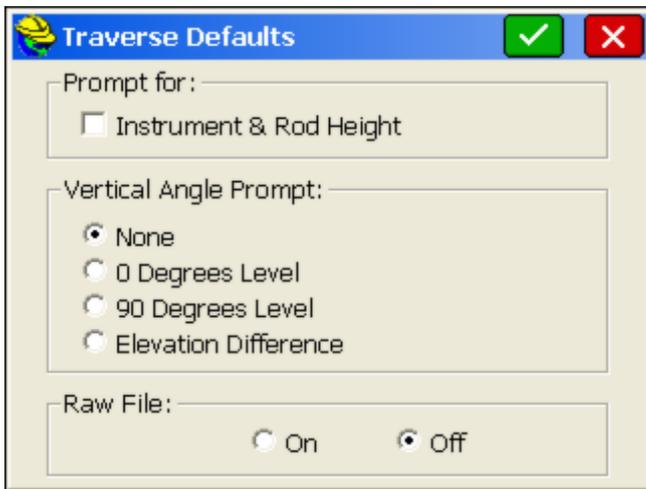
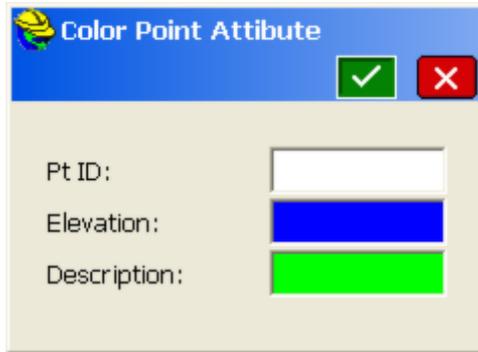
One of the main purposes of the Layer command is to permit the import, by DXF, of a drawing containing all possible polyline work to stake out (set out). Then you can reduce clutter on the drawing by turning layers off, leaving only the layers you want. You can then do the command Cogo, Interpolate Points, Polylines to Points and make point numbers out of all vertices (corners) of polylines where you need to set stakes. Then proceed with Stakeout by Points.

**View Options (VO):**

This command controls the appearance of point objects on screen. This is exactly the same as touching the lower left graphic icon. The routine displays the View Point Options dialog. Pt#, Description and Elevation toggles control whether these attributes are labeled with the points. If Freeze All is on, the points are placed on the map, without attributes. Available point symbols are: ".", "+", "x". The "Decimal is point location" toggle determines if the decimal point used in the display of elevations represents simultaneously the point location and symbol. This slightly reduces screen clutter.

Small and Large toggles determine the size of font used to display the point object on screen. Set Color Attributes brings up the color palette (available only on color CE devices). This lets you choose the color of the point symbol, elevation and description text. The Traverse Defaults button brings up a dialog that has the settings for prompting each time for instrument and rod height and the vertical angle. This applies to the T for Traverse and SS for Sideshot commands that allow point calculation within the MAP Screen. For Cogo work, turn off Instrument/Rod Height and Vertical Angle prompting. For manual entry of actual field measurements, turn them back on.





**Isolate Points (ISO):**

This is another useful command to reduce screen clutter. If you have 500 points on the screen, you can isolate to only those points you wish to see, by entering a distinct point range, in the form 1-10, 22, 25-30, or a certain description. This would isolate to points 1 through 10, point 22 and points 25 to 30, and other points are “frozen”. Repeat the ISO command and enter the full point file range (or “all”) to restore all points.

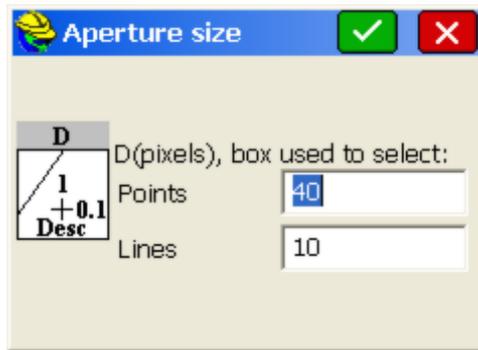
**Isolate Layer (IL):**

Select any polyline layer and isolate it to keep that layer. Other polyline layers are turned off (frozen), but point layers are retained. Use the Layer command to turn

layers back on as needed.

**Aperture (AP):**

Controls the size of the rectangle area used to select points or polylines from screen. Initially, the size in pixels is 40 units for points selection and 10 units for polylines selection. The routine displays the Aperture size dialog.



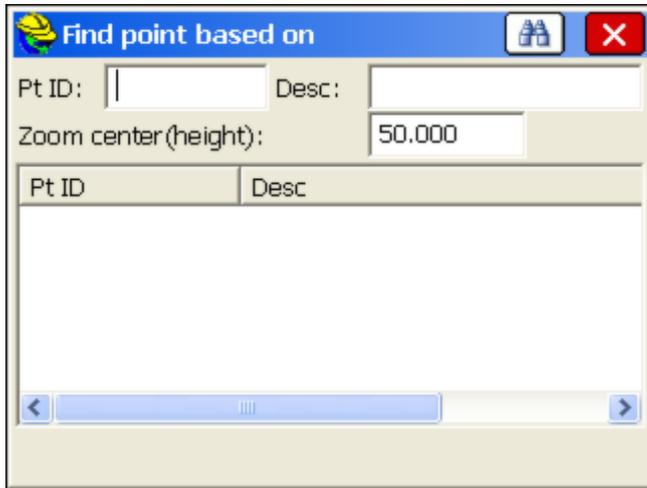
**UCS (UCS) User Coordinate System Indicator:**

This toggles the visibility of the UCS icon shown in the MAP screen.



**Find Point (FND):**

This command allows you to find a point on the MAP screen. Enter the point you want to find and a zoom height. If you enter a point that is not on the map, the dialog will warn you and allow you to enter another point number.



Click Find and the SurvCE zooms to the selected point at the entered scale.

**Scale Bar (SB):**

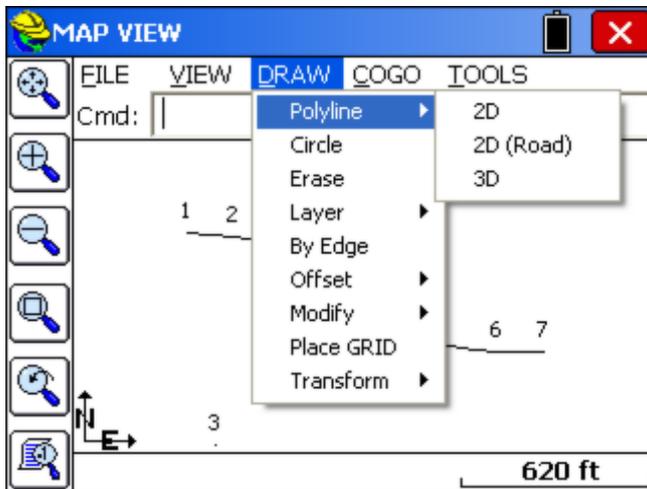
This toggles the visibility of scale bar on or off. The scale bar is normally shown at the bottom of the MAP screen.

**List (LI):**

This lists the layer, 2D or 3D status, Closed or Open status, perimeter (length), and area or projected area (if not closed).

**DRAW**

The Draw menu is found next to the View menu in MAP view. Below you will find each feature described.



### 2D Polyline (PL) (AutoCAD style):

This command allows you to draw a polyline between points. You can pick points from the screen or type in point numbers. First, pick your starting point then you have several options on the command line. The default option is to keep picking points and the other options are described below.

Cmd: Polyline-Arc/Close/Undo/<End>

**A:** Starts an arc segment. See below for details.

**C:** Closes the polyline (you must have at least two polyline segments drawn before you can close)

**U:** Will undo the last segment drawn.

**E:** Will end the Polyline command.

### Constructing an arc segment

After choosing A, the command line will change to:

Cmd: Polyline-Arc CEn/Len/Sec/<Rad>

You have various options for constructing an arc as part of your polyline.

**CEn:** Allows you to specify the center point (or radius point) for the arc.

After picking the center point, you must specify the arc end point and then the arc direction.

**Len:** Allows you to specify the arc length. First you pick the arc end point and then you can enter the arc length. The minimum arc length is given to you.

**Sec:** Allows you to specify the second point and end point to define the

arc.

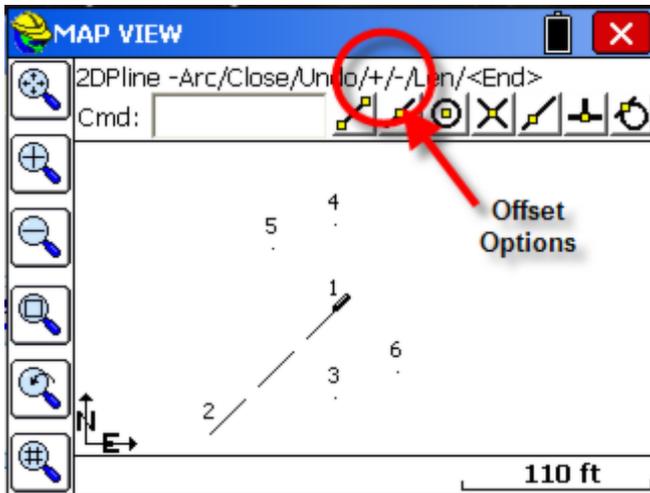
**Rad:** Allows you to specify a radius length. First you pick the arc end point and then you can enter the radius length. The minimum radius length is given to you.

### 2D Polyline (Road) :

This command allows you to draw a 2D Polyline. This command is similar to the polyline command described above with the following additions:

**+/-:** The +/- options activate an additional prompt that allows you to plot line segments at a 90 degree deflection angle from the last line. [+] is a right deflection and [-] is a left deflection.

**Len:** This option prompts you for the length of a line segment. Enter the length and a line segment will be drawn that length using the same bearing as the previous line segment. If the previous segment is an arc, then the new segment will be tangent to that arc.



### 3D Polyline (3DP):

The 3D Polyline command is similar to the 2D polyline command. It will even draw arcs, but will create a polyline on the screen with many vertices at different Z elevations which are linearly interpolated around the arc. If the start of the arc is point 17 at elevation 100 and the end of the arc is point 9 at elevation 90, then using View, List, you would see intermediate vertices (note that the segment length between vertices is about 0.05 units).



If you select 3D Polyline but pick points that are all at 0 elevation, you will create a 2D polyline.

**Circle (CR):**

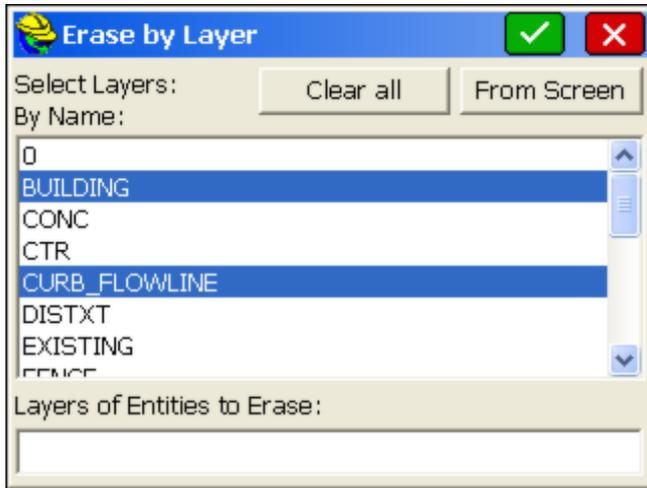
This command draws a circle entity, based on diameter defined by two points or based on a center point and a radius.

**Erase (E):**

Erases all selected polylines. It will not erase points. Note that you can erase an entire area by drawing a Window through the polylines (picking first a lower left point in “blank space”, then picking an upper right point). If you even contact or enclose any polylines with this window selection, they will be erased. So the “window” erase procedure mimics the “crossing” selection method of AutoCAD.

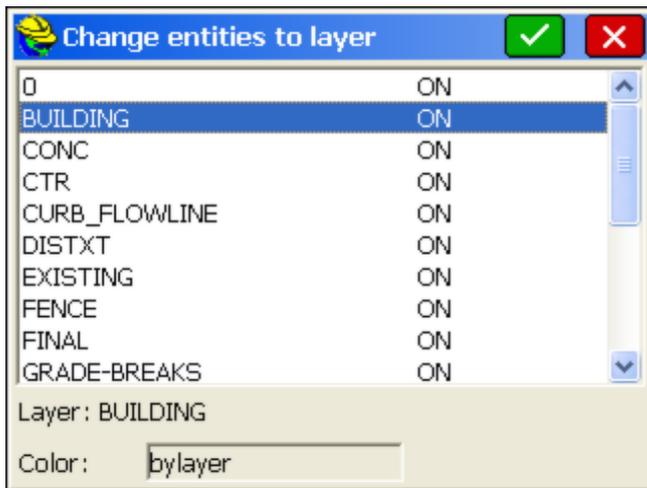
**Delete Layer (DL):**

Select from a list one or more layers, then the routine will delete all the polylines on those layers.



**Change Layer (CHG):**

This changes the layer of the selected polylines. One form of selection is to type L and press Enter in order to select last created polyline from the drawing. The routine displays the "Change entities to layer" dialog box. When the dialog appears on the screen, the selection in the layer list will be set to the current layer. Clicking the color bar brings up the color palette, letting you change the color by picking or ByLayer.



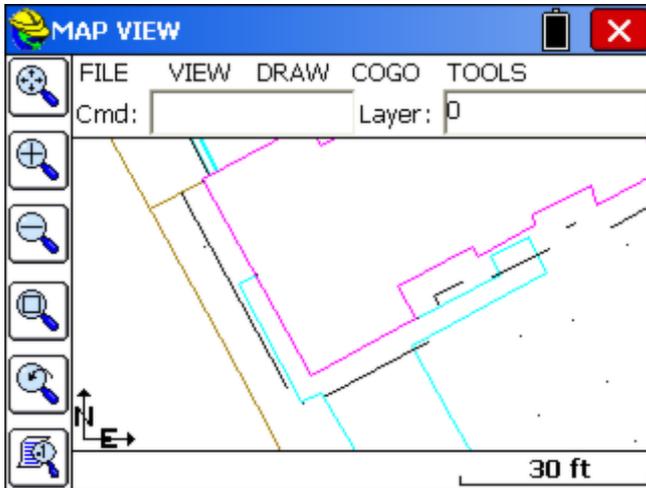


**Offset - 2D (O2):**

Mimics the AutoCAD Offset command, and only works with 2D polylines. Enter the offset distance and pick the left or right offset amount.

**Offset - 3D (O3):**

This offsets 3D polylines both horizontally and vertically. It is great in combination with road/utility centerlines to create offset polylines to stake. If you do the “segment” option versus the “continuous” option, it will break the corners and offset the projection of the line. This creates vertices that can be turned into points using the command P2P, and is useful for building offsets.

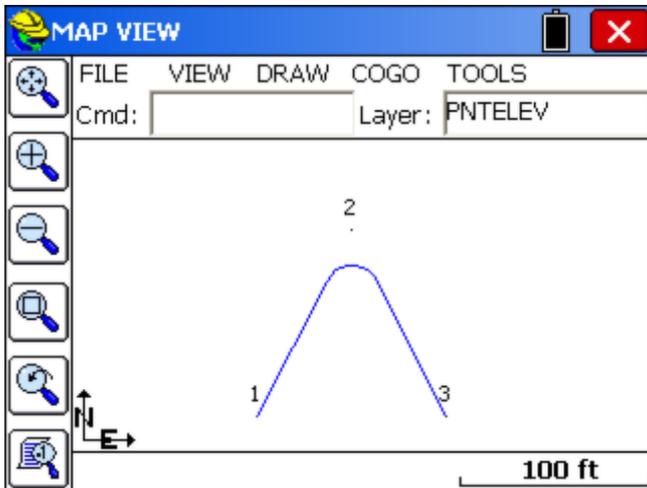
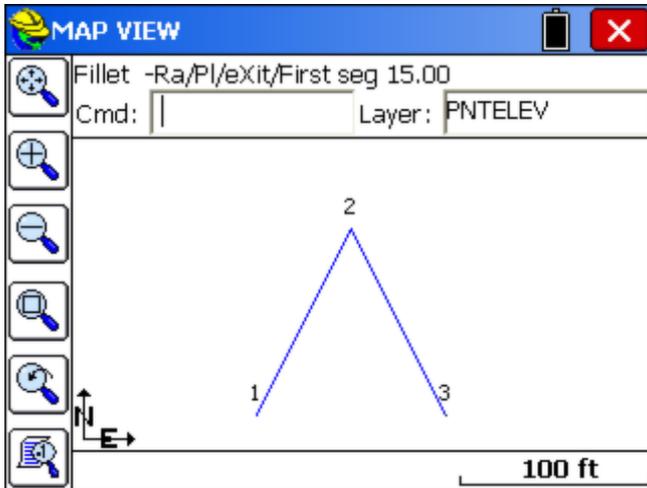


### **Modify - Remove Arcs (RMA):**

Pick any polyline with an arc, specify the “offset cutoff” spacing, and turn the arc into chords. Offset cutoff refers to the maximum separation between the chord and the original arc. If you enter a small cutoff distance of 0.1, then at no point do the chord segments differ from the arc than 0.1. Be careful with this command – there is no “Undo” to restore the arcs (though you can immediately start a new job and “re-load” the last, saved DXF file of the drawing).

### **Modify - Fillet (F):**

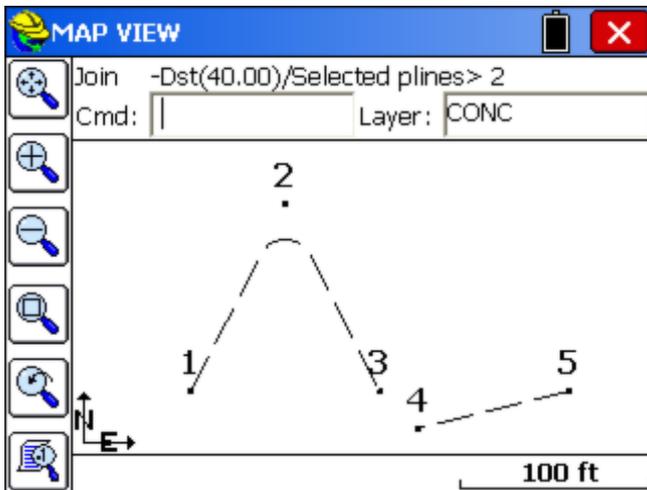
Similar to AutoCAD’s Fillet command. It prompts: Cmd: Fillet -Ra/Pl/eXit/First seg 25.00. If you are trying to inscribe a curve at the corner of a polyline, you enter the desired radius first (at the above prompt). Then you choose the P option. This leads to the prompt, Cmd: Fillet -Ra/Pl/eXit/Select pl 25.00. Select the polyline near the vertex where you want the curve to go. This completes the process. If you wish to change the radius, enter R. If you want to fillet the corner of 2 distinct polylines, then just pick them as prompted (do not do the P for Polyline option). This command will only work with 2D polylines, completed with the command 2DP, or imported from a DXF file as 2D polylines, or converted from 3D using the command C2D.

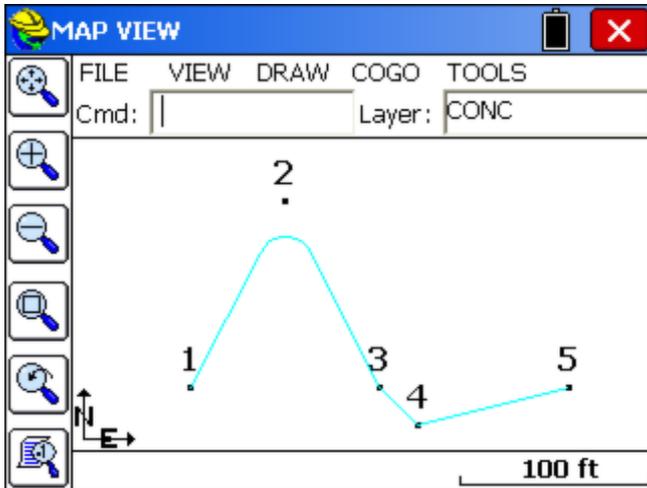


See the above two figures. Because in the top figure, from 1 to 2 to 3 was one continuous polyline, after the radius was set at 15, P was entered to set up the one-pick approach for polylines, leading to the completed fillet command and the result as shown in the bottom figure. Now you can do Cogo, Interpolate Points, Polylines to Points (P2P) and solve for the points for the beginning of the arc, radius and end of arc, for purposes of stakeout (set out).

### Modify - Join (JN):

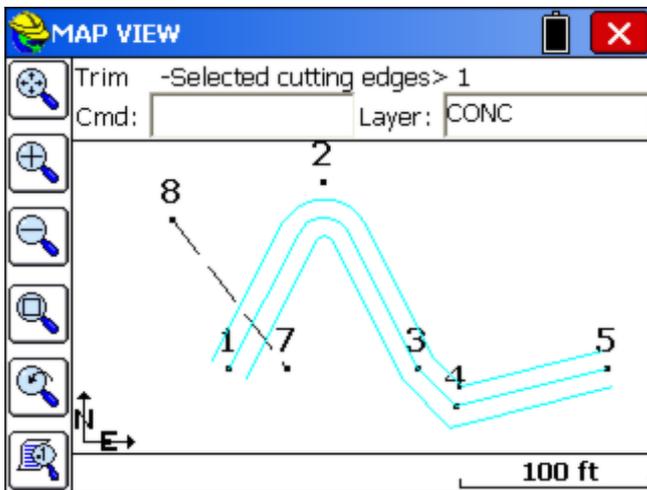
This command allows you to join polylines. Enter D to specify a new maximum separation distance, then select the polylines on the MAP screen. The advantage of joining polylines is that they can then be offset as a unit, and the vertices of the offset polylines can be turned into points for stake out. The offset command, in effect, does all the complicated bearing-bearing intersects for you. For example, if the resulting polyline were a pipeline with a 20 meter total right-of-way, then to stake the right-of-way points, you would offset the polyline 10 units left, then 10 units right, then turn both offset polylines into points.

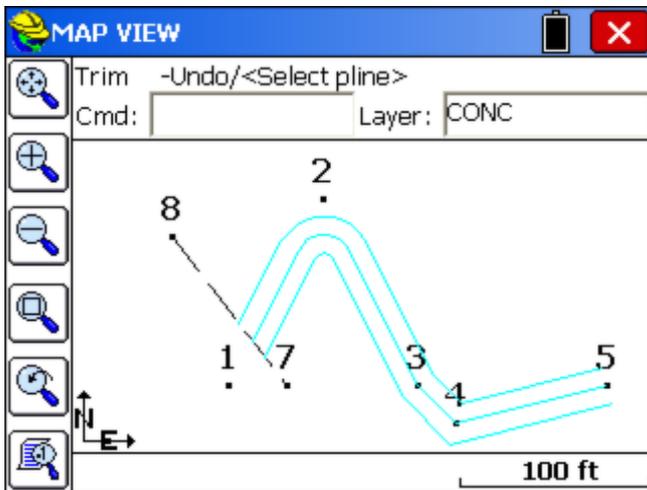




**Modify - Trim (TM):**

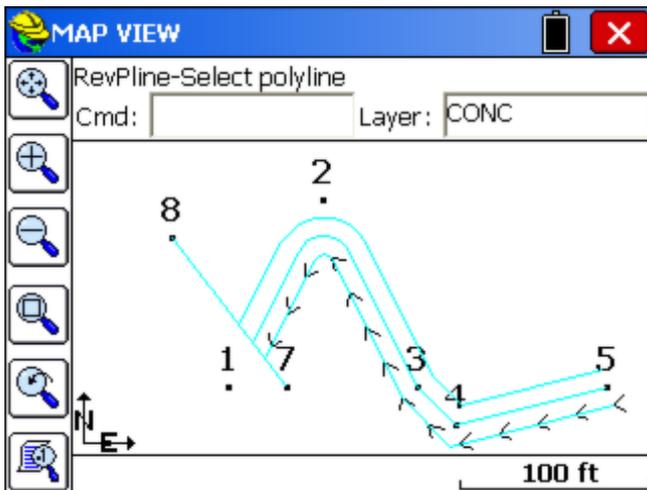
This allows you to trim polylines to the edge of other polylines just like in AutoCAD. Then the command Polyline to Points (P2P) will turn all vertices, including the trimmed end points, into points for stakeout.





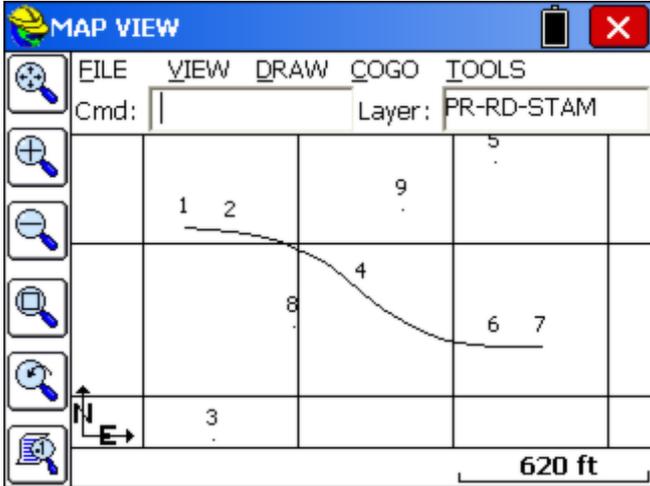
**Modify - Reverse Polyline (RV):**

When you turn a polyline into points, it will start the point numbering at the beginning of the polyline. Thus it may be useful to control the direction of the polylines. This is done with the command Reverse Polyline. Each time you pick a polyline using this command, you reverse its direction, and little temporary arrows are displayed along the polyline indicating the current direction. If it is not the direction you want, reverse again.



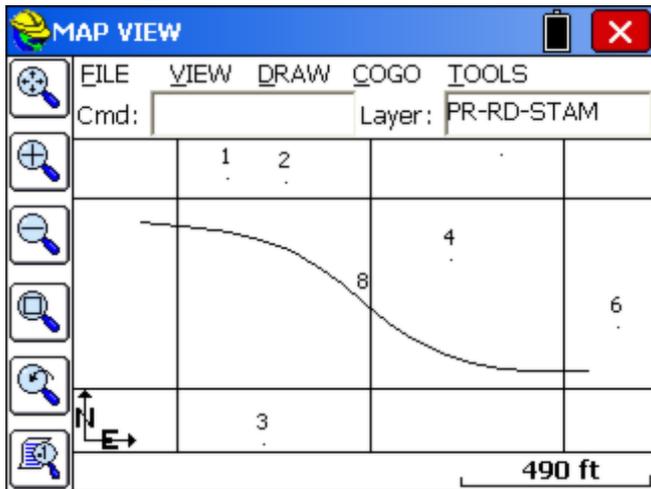
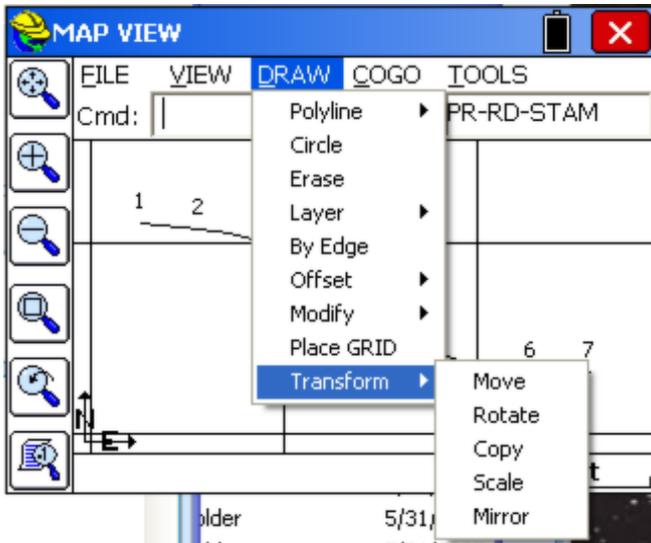
**Place (Draw) GRID (DG):**

This command toggles a horizontal and vertical grid display over your drawing, allowing you to set the grid resolution in drawing units.



**Transform (MOV, ROT, COP, SCL, MIR):**

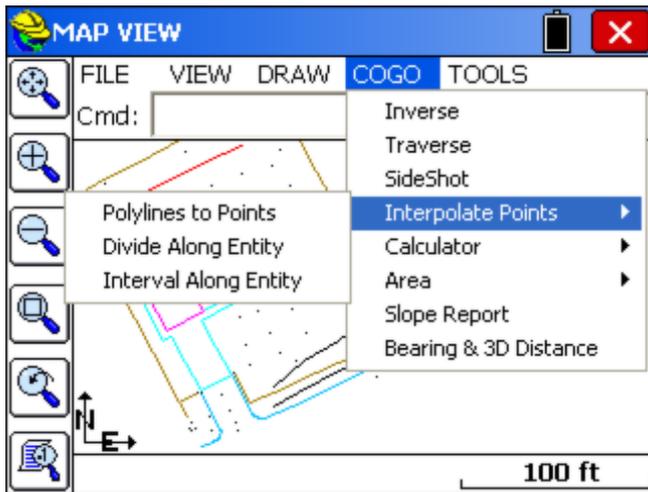
This command allows you to reposition polylines in the drawing to new locations based on your point geometry. The transformation options are **Move, Rotate, Copy, Scale, Mirror**. These work much like they do in AutoCAD, with input being the base point, and the destination or target point. **Note:** This command only moves the graphics and does NOT reposition the corresponding points in the drawing.



*(Centerline moved from Pt 4 to Pt 8)*

## COGO

The COGO menu is found next to the Draw menu in MAP view. Below you will find each feature described.



**Inverse (I):**

Inverse command Inverses and presents the bearing and distance between point numbers. It has the added benefit that the previous point inverted becomes the backsight, and the current point inverted becomes the occupied point, allowing you to sequence directly into the Traverse or Sideshot commands. (Use angle code 7 to turn an angle right from the backsight to the foresight.)

Inverse -Tr/Ss/Pick point or point ID	
Cmd: <input type="text"/>	OP:, BS:

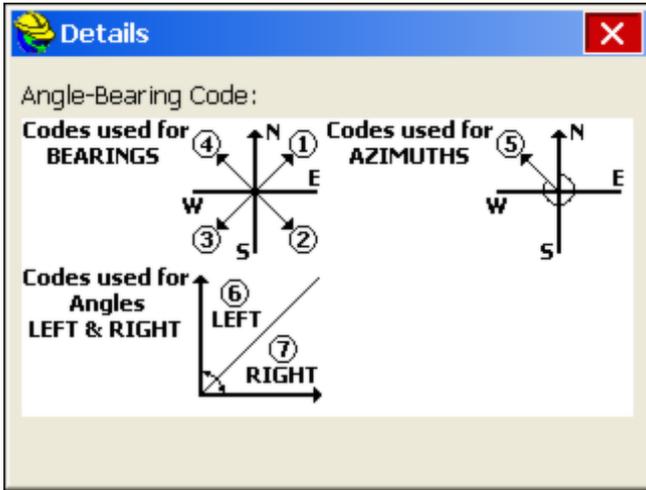
**Traverse (T) (also TR):**

Similar to the Sideshot command, the Traverse command will “move up” to the last point traversed, holding the previous occupied points as the backsight. Ex it with Esc.

**Sideshot (SS) (also S):** This allows for sideshots from any point that is “occupied” by use of the inverse command. For example, if you invert from 126 to 150, you are “on” 150 and backsighting 126. Then at the prompt: Cmd: Inverse – Tr/Ss/Pick point or point No: You can enter S for Sideshot. The first prompt is the Angle-Bearing Code: Sideshot-eXit/I/Tr/H/Angle-BC(1-7)<7>, which can be any

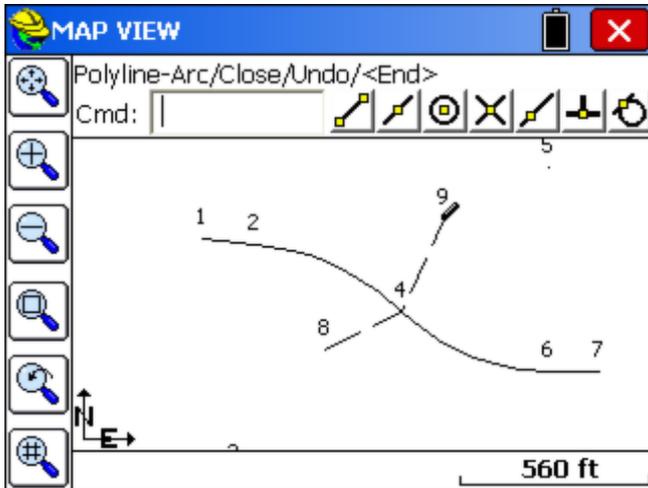
of the following:

- 1-NE (0 through 90 if degrees, 0 through 100 if gons/grads)
- 2-SE (same as above)
- 3-SW (same as above)
- 4-NW (same as above)
- 5-Azimuth (360 circle if degrees, 400 circle if gons/grads)
- 6-Angle Left (degrees or gons)
- 7-Angle Right (degrees or gons)



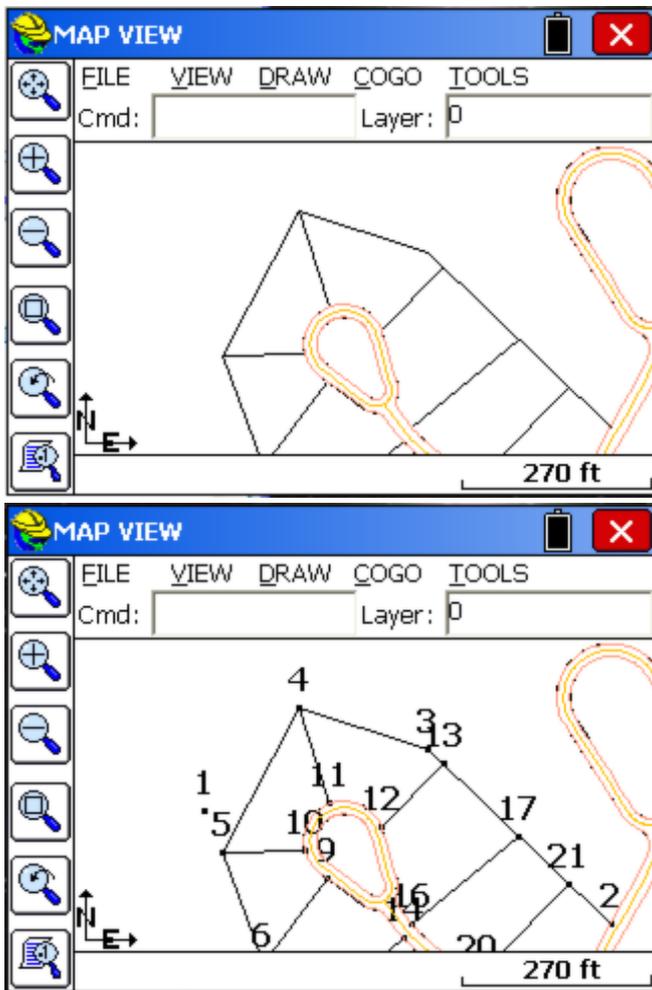
Note that at the Angle/Bearing prompt, you can transition back to inverse (from your occupied point) or to traverse, which would move you up to the next traversed point. Within Sideshot, you stay on your current point, holding the backsight, and foresighting (calculating) as many points as desired. X returns to the MAP screen as does Esc.

The remaining prompts are the angle itself (as in 85.3522, DDD.MMSS), zenith angle, slope distance, description and point number. Exit with Esc anytime. In gons/grads, angles are also in decimal form, and angles such as 397.9871 are valid.



**Interpolate Points - Polyline to Points (P2P):**

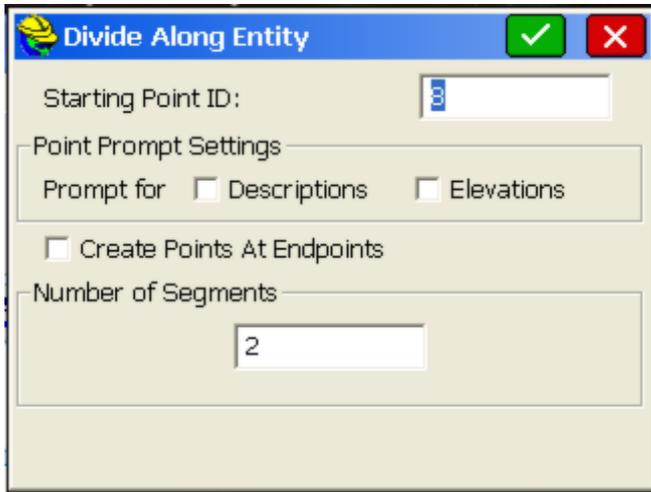
This command converts any selected polylines into points. It is useful in capturing points for stakeout from polylines created as offsets or brought in from DXF files. This allows you to react to circumstances in the field by creating points from polylines, when and where needed. For example, if you wanted to make point numbers out of the lot corners below on the SW lot, Select Cogo, Interpolate Points, Polyline to Points (or more simply enter P2P at the command line). Then pick each desired polyline. The program will avoid making duplicated points on vertices that already have point IDs.



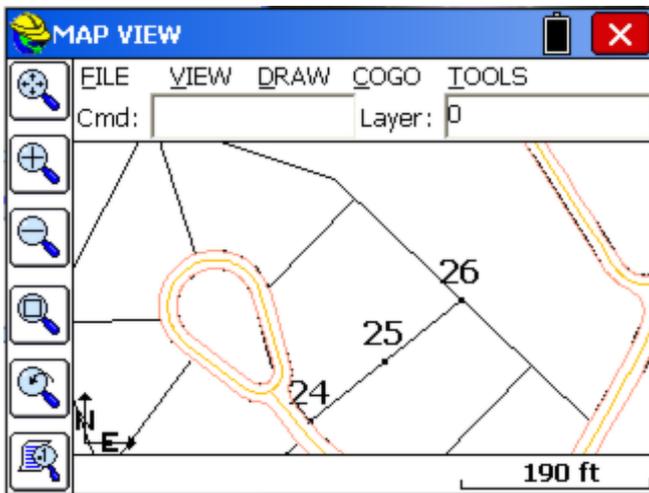
The new points are shown in “large” format, for emphasis.

**Interpolate Points - Divide Along Entity (DVS):**

This divides a polyline into the number of segments entered. A dialog will allow you enter in the number of segments. There are settings to prompt for descriptions and elevations and to create points at the end points of the polyline.

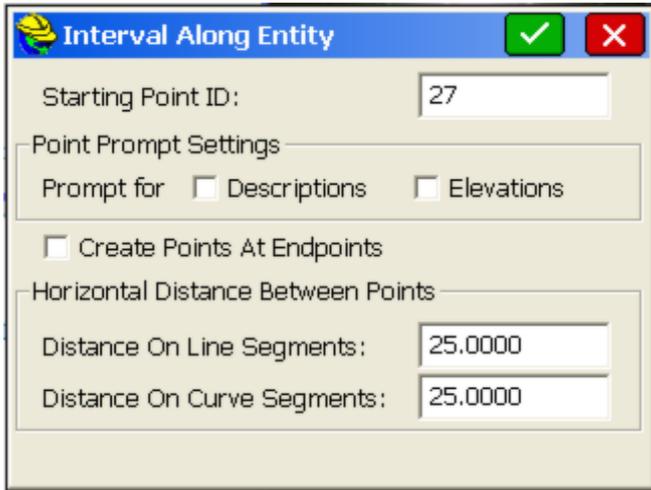


The command will create new vertices along the polyline, but can also create point numbers starting at the entered Point ID, and you can elect to be prompted for descriptions and and/or elevations at each new point. If a property line were divided into two segments, you would create three new points.

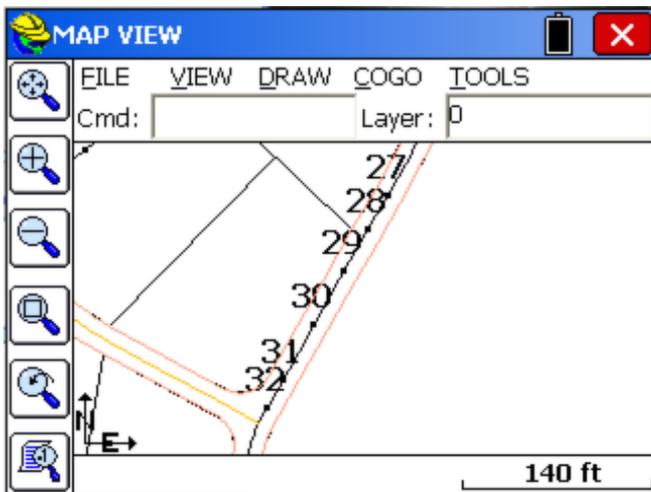


**Interpolate Points - Interval Along Entity (DVI):**

This divides a polyline by the distance entered. Curves can have a different interval. There are settings to prompt for descriptions and elevations and to create points at the end points of the polyline.



This command is often used for creating points on centerlines. Note the program resets the interval at break points like PI 's and PC's.



**Triangle Calculator (TC):**

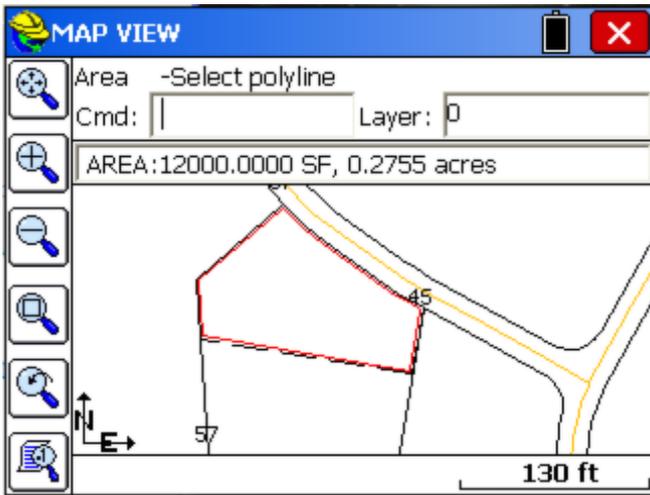
Goes directly from the MAP view to the Triangle calculator. See COGO - Calculator for detail.

**Curve Calculator (CC):**

Shortcut to the curve calculator, then returns to MAP. See COGO - Calculator for detail.

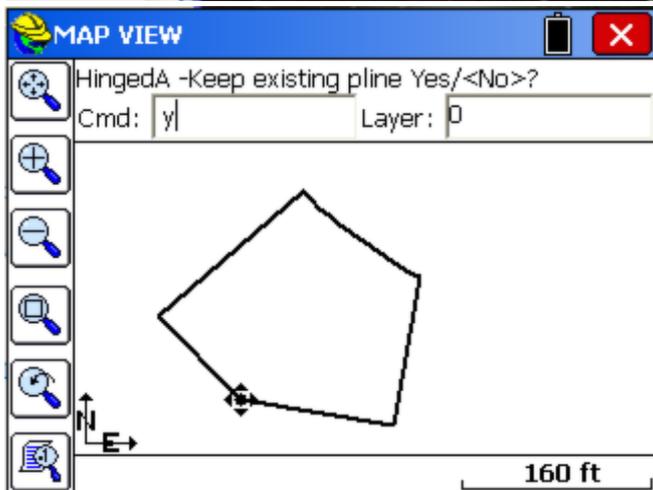
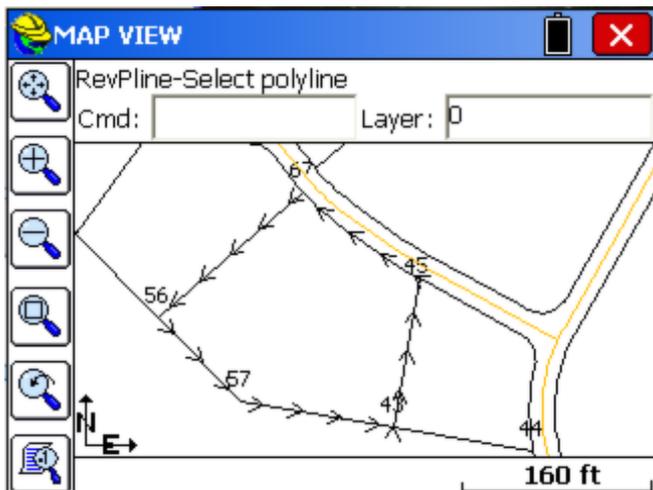
**Area (AR):**

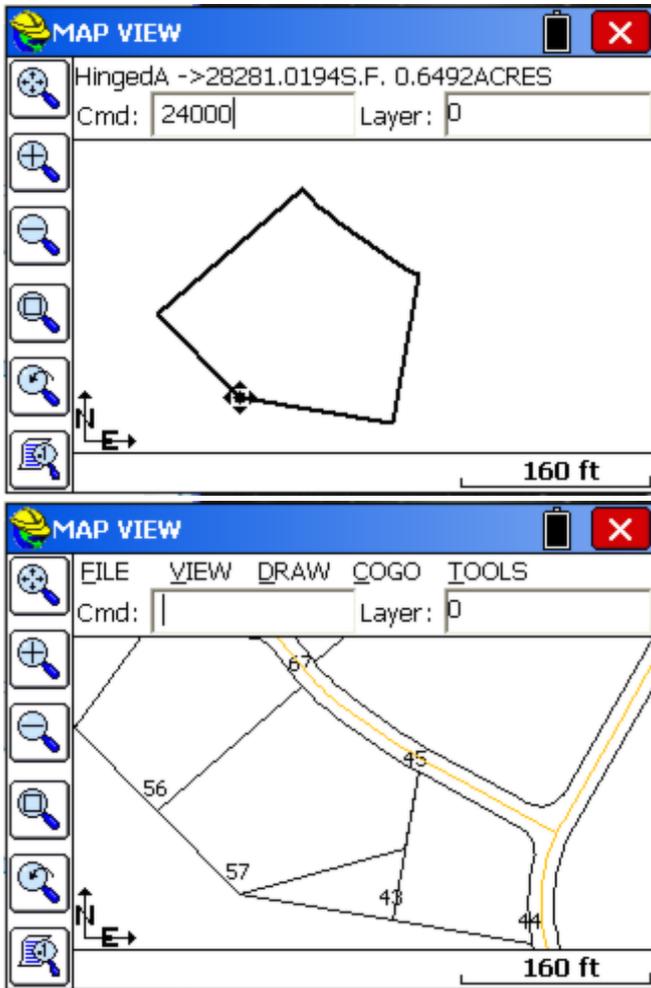
This will report the area of any picked polyline. If you pick an unclosed polyline, the program will draw a temporary line for the closing segment and report the area.



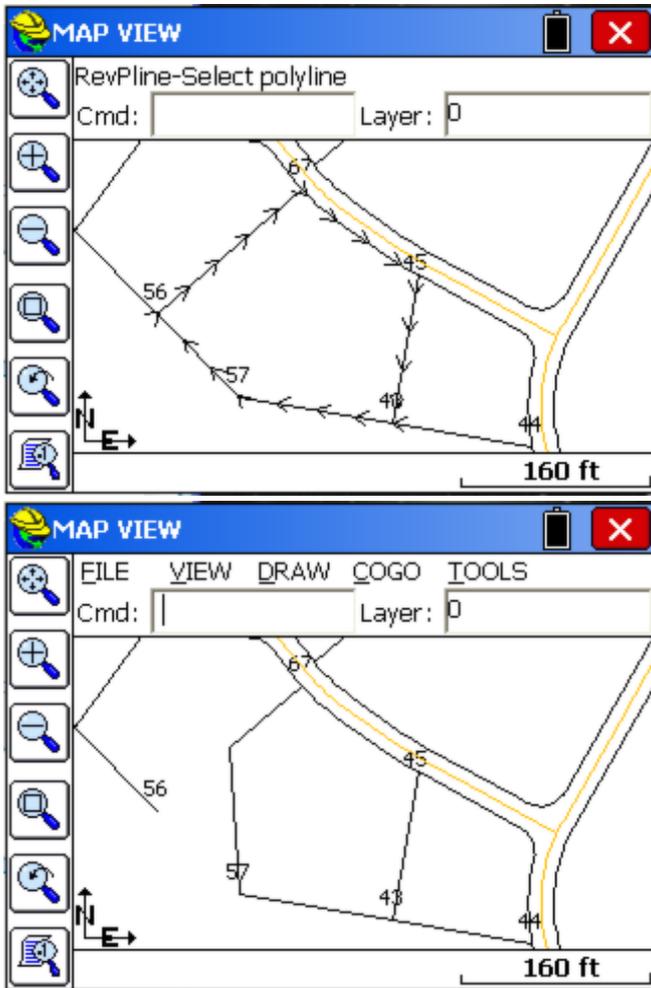
**Hinged Area (HA):**

This command can be used to determine the dimensions of a figure when the area is fixed and three or more sides are known. The figure must be defined by a closed polyline. After executing the command, select the polyline. Next, select the hinge point, the polyline segment clockwise from your hinge point will be the segment to move. SurvCE will then ask you if you want to keep the existing polyline. If you answer Yes, a new polyline with the desired area is created, if you answer No, the polyline you pick is modified. Next, the current area of the polyline is shown. At this point, enter the new area in the units specified under Job Settings. (If your units are set to feet, the area will be specified in square feet). See the top figure below.





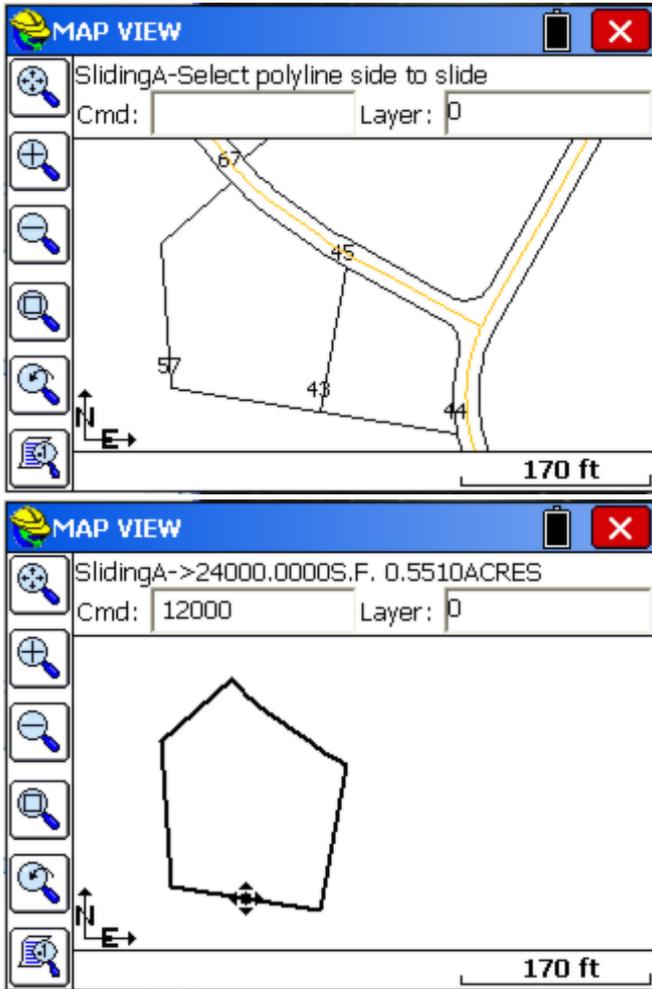
Note how the hinged side occurred on the clockwise side of the polygon perimeter (side 57 to 43). If we erase the new polyline, reverse the original polyline (RV) and repeat the command, this time answering “No” to “Keep existing” and again targeting 24000 s.f. area, we get the following:

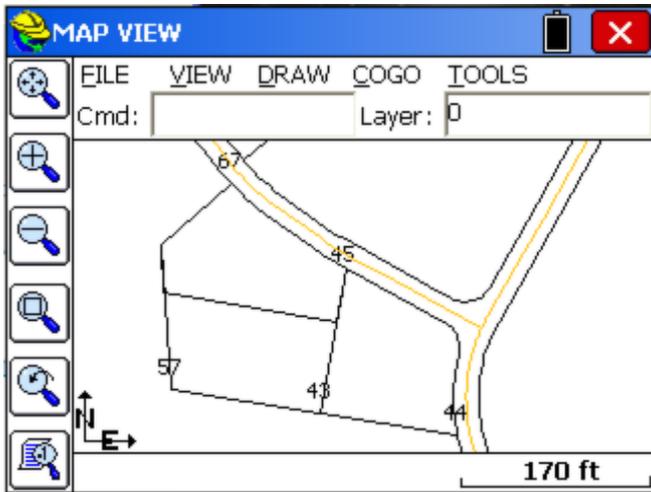


### Sliding Area (SA):

This command adjusts one side of a polyline to meet a specified area. You must specify the new area in the same units as specified under Job Settings. The area to adjust must be a closed polyline. After executing the command, select the polyline. SurvCE will then ask you if you want to keep the existing polyline. If you answer Yes, a new polyline with the desired area is created, if you answer No, the polyline you pick is modified. Next, the current area of the polyline is shown. At this point,

enter the new area in the units specified under Job Settings. (If your units are set to feet, the area will be specified in square feet). Let's choose to divide our new parcel into two equal areas of 12,000 square feet each.





### Slope Report (SR):

This command reports the horizontal area along with the slope area of a figure defined by a range of points. The command actually executes the TRIANGULATION command to compute the slopes within the defined area. There are options to include breaklines, use a predefined TIN model, and prompt for inclusion/exclusion areas.

Consider the figure defined by points numbered 570, 97, 569, 584, 585, 75, and back to 570 as shown below. From the COGO AREA command, we see that the horizontal area of the enclosing polygon is 11,653.4122 Sq Ft. Performing the SLOPE REPORT yields the same horizontal results, but also reports the slope area, and the maximum, minimum, and average elevations and the average slope within the area.

**MAP VIEW**

Area -Select polyline  
Cmd:  Layer:

AREA:11653.4122 SF, 0.2675 acres

100 ft

**Triangulate & Contour**

Range of Points:

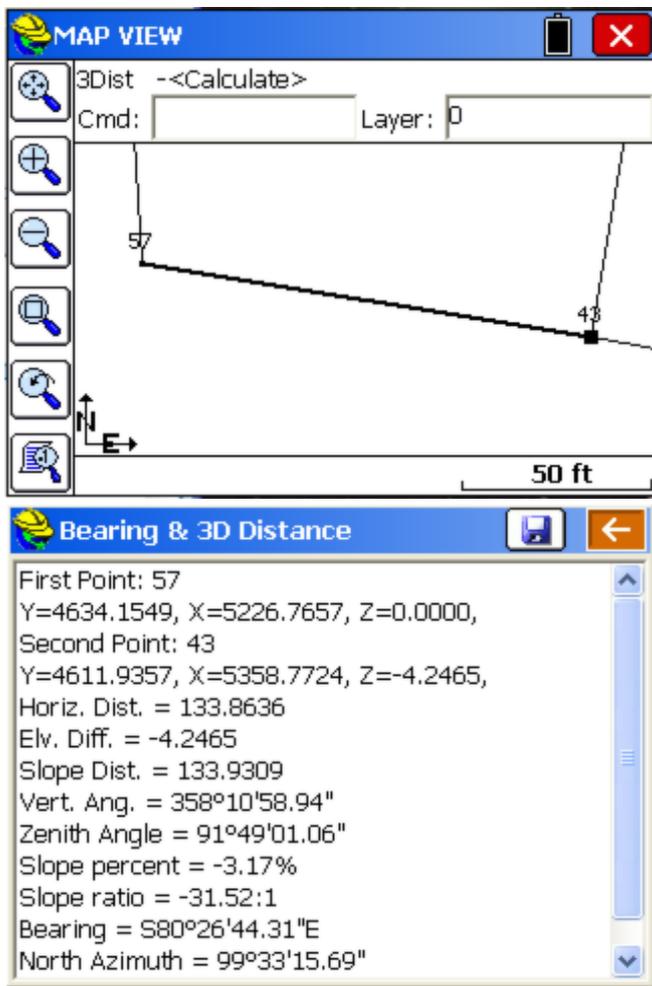
Wildcard descriptions:

Include Breaklines  
 Use Triangulation File  
 Select File  
 Prompt for inclusions/exclusions

```
Horizontal Area:  
11653.4122SQ. FEET  
11653.4588SQ. INT'L FEET  
1294.8223SQ. YARDS  
0.0004SQ. MILES  
1082.6411SQ. METERS  
0.2675ACRES  
0.1083HECTARES  
Slope Area:  
16140.2722SQ. FEET  
16140.3368SQ. INT'L FEET  
1793.3618SQ. YARDS  
0.0006SQ. MILES  
1499.4854SQ. METERS  
0.3705ACRES  
0.1499HECTARES  
AVERAGE ELEVATION: 511.4906  
AVERAGE SLOPE: 62.2649  
MAXIMUM ELEVATION: 520.0000  
MINIMUM ELEVATION: 440.9770
```

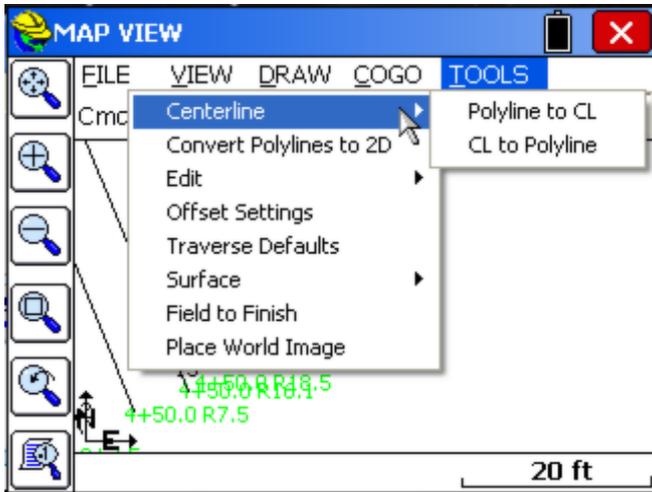
**Bearing & 3D Distance (3D):**

This command reports the horizontal distance, elevation difference, slope distance, vertical angle, percent slope, slope ratio, bearing and azimuth between two 3D points. The user can pick or enter the number of two points, select a polyline segment or pick two points on any polylines from MAP.



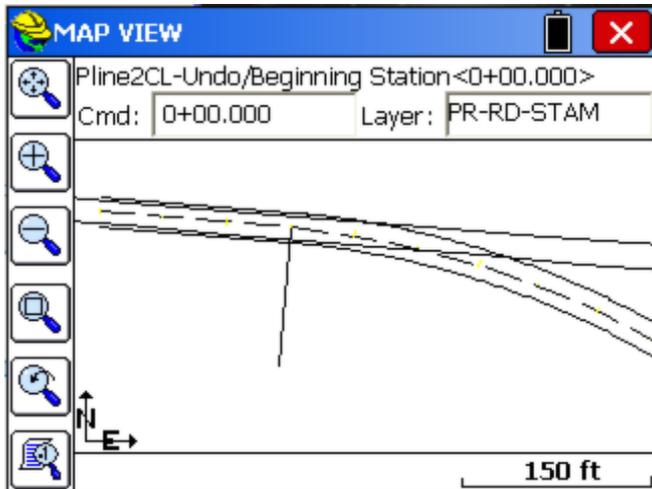
## TOOLS

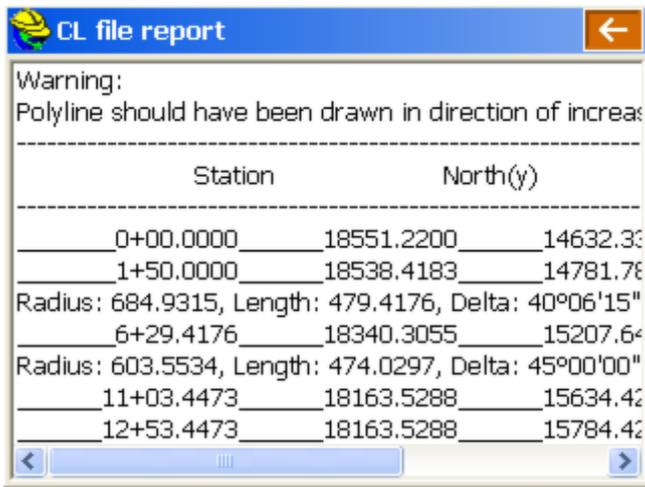
The Tools menu is found next to the COGO menu in MAP view. Below you will find each feature described.



**Polyline to CL (P2CL):**

Converts any polyline into a centerline file for use in the Roding commands and in Centerline, Curve and Offset Stakeout. You will be prompted for starting station and you will obtain a centerline report. Use Reverse Polyline (RV) and repeat the command to change the direction of the stationing. If we choose the existing polyline as shown, we obtain the following CL file report:





**CL to Polyline (CL2P):**

This command draws a POLYLINE entity using the data from a centerline file. You can practice this command by selecting the file Demo.cl, provided with the program.

**Convert Polylines to 2D (C2D):**

Pick any 3D polyline and convert it to 2D (elevations of vertices are set to 0).

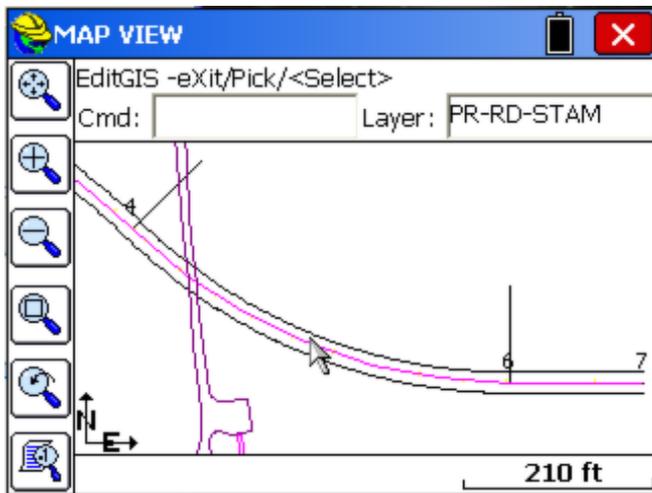
**Edit - Polyline (EDP):**

Remove vertices, insert vertices and update (alter) the coordinates of any vertex . For example, if we pick the centerline that was used above, we obtain the edit dialog, with options to add or remove segments or arcs, edit curve information, etc. Saving changes updates the graphics on the screen.

No	Pt ID	Northing	Easting
1	1	18551.2200	14632.3300
2	2	18538.4183	14781.7827
3	4	18340.3055	15207.6473
4	6	18163.5288	15634.4240
5	7	18163.5288	15784.4240

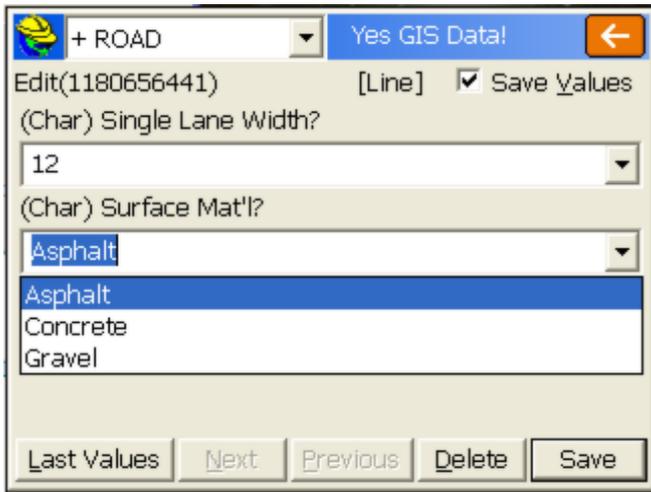
**Edit - Input-Edit GIS Data (EGIS):**

This command allows you to input or edit GIS attributes associated with an entity. Select the entity from the screen or for the case of a closed polyline, pick inside the area defined by that entity.



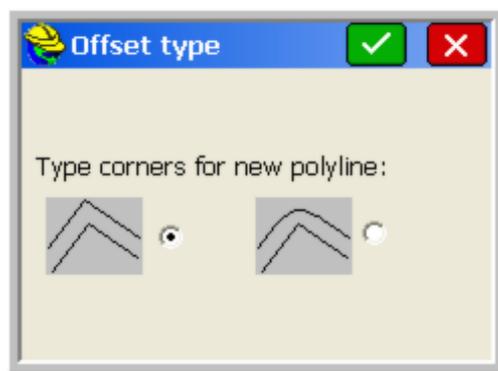
Only polylines (open or closed) can be selected. This command does not apply to

attributes associated with points (use List Points to edit point attributes). Attributes are associated with points, polylines and polygons (closed polylines) either through use of feature codes or by importing shape files. If a polyline is closed, you can use the Pick option and simply pick inside its interior. This “ROAD” description included a “SURFACE MATERIAL” attribute, which now can be edited.



**Offset Settings (OF):**

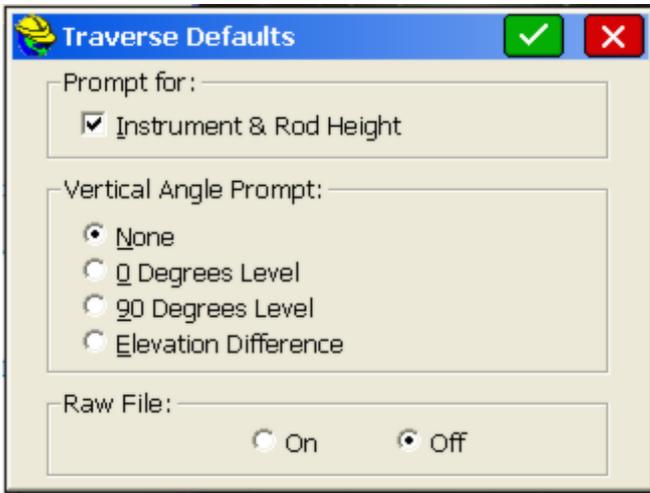
This command allows you to set the type of corner that SurvCE should create when offsetting entities.



**Traverse Defaults (TD):**

This sets the elevation prompting (none, zenith, vertical, elevation difference), within the Traverse and Sideshot commands within the MAP view. Also enables a prompt for Instrument and Rod Height. Default setting is no instrument or rod heights and no vertical angle prompting, so inputs are simplified as angle/bearing code, angle/bearing, distance, description, point number. Traverse and Sideshot entries within the MAP screen are stored to the RW5 file.

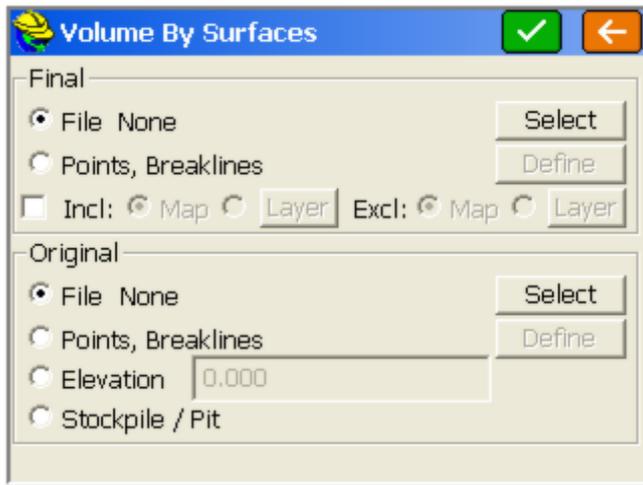
**Note:** 3D MODE must be enabled in **Equip/Configure** for this dialog to become active. Otherwise, choices are "grayed out."



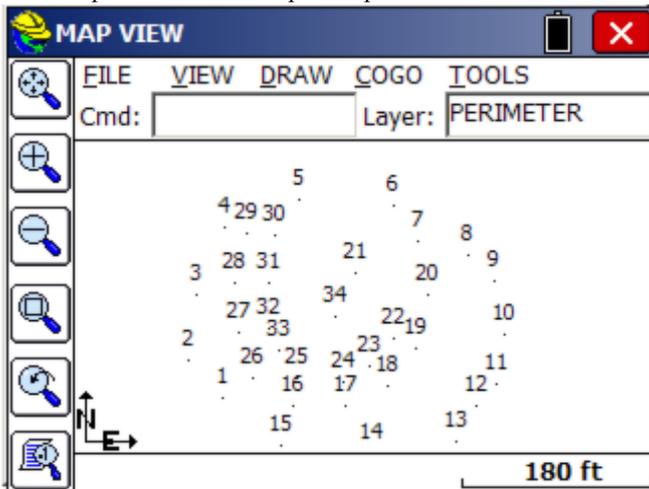
**Triangulate & Contour (TRGC):**

Triangulate and Contour can create a final contour map based on user given data: points, polylines. This function has many options which are specified in its dialog box. The routine will prompt also for inclusion and exclusion polylines. To delete entities drawn with this command, turn off all of the drawing options and reprocess.

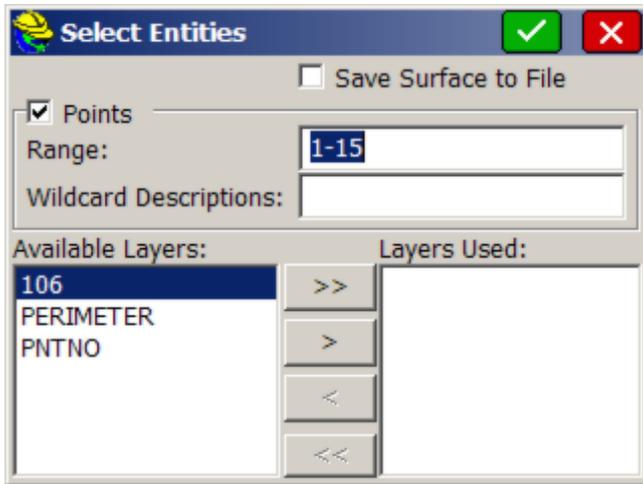




Referring to the graphic below, which illustrates a stockpile, the “Final” point range could be defined as ALL points, and the “Original” point range could be defined as the base points of the stockpile or points 1-15.



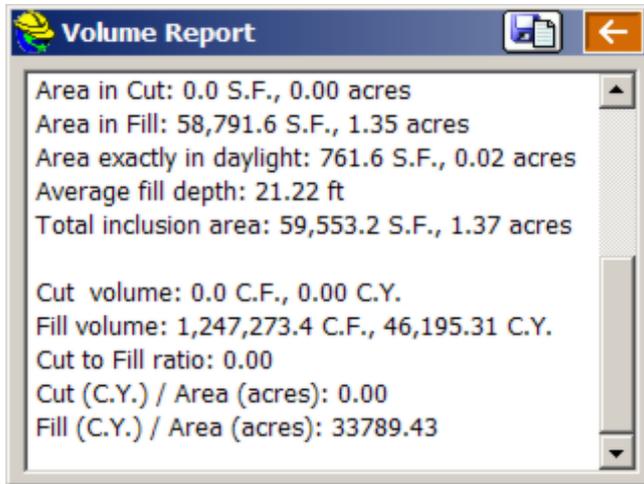
So using the settings above in the Volume routine, you would verify your two point ranges, then click OK. For example, the “Original” surface point range would be set as follows within the “Define” button for “Original”.



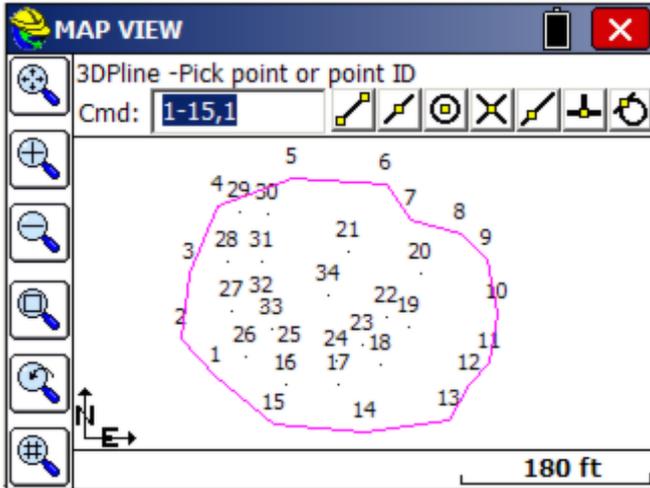
Clicking OK moves forward to a shrink and swell factor screen. Only if you are set to English units do you get the option for tons based on a density factor. In metric units, the volume is presented in cubic meters.



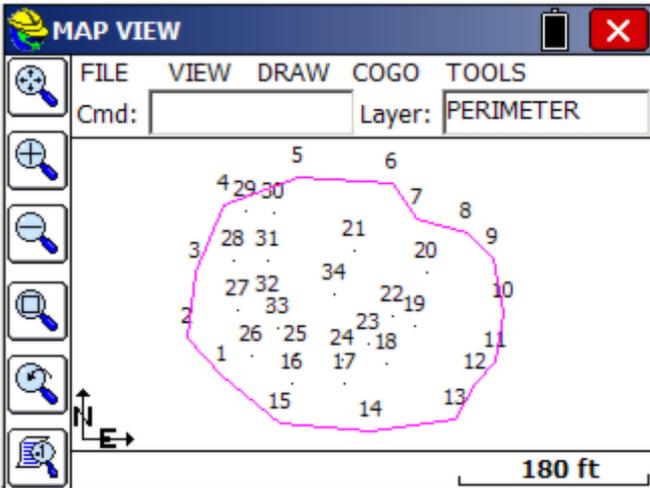
Clicking OK continues on to the Volume Report.



The report can be saved to a text file using the “Save to Disk” icon at the top of the screen within “Volume Report”. Click the “Return” arrow to continue back to the Map screen. If you draw a 3D polyline perimeter connecting points with elevation representing the outer limits of the volume calculation (using Draw, Polyline, 3D), then you can click on Inclusion and use the polyline as an inclusion perimeter. You can also use drawn elements on different layers as part of the volume calculation, if they are 3D, by moving them over to the right-column using the “Define” button. Volumes can also be conducted between “File” surfaces, TIN files made with Triangulate & Contour or within the Volume command itself using the option “Save Surface to File.”

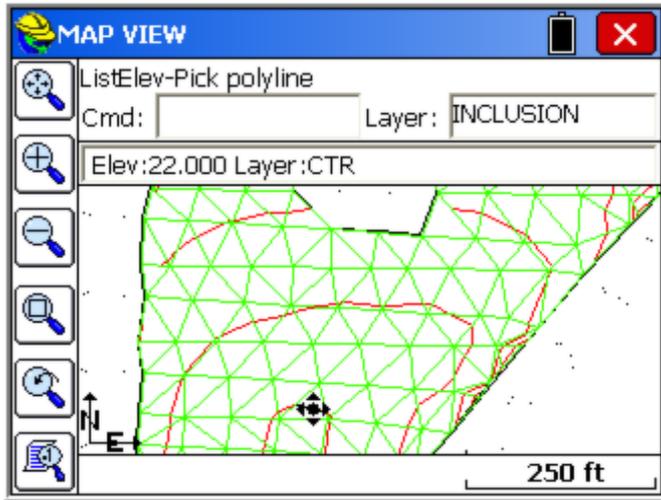


Finally, if you are doing a stockpile and make the effort to put this outer perimeter in the “Perimeter” layer, then you can select the “Stockpile” option within Volume and it goes directly to the shrink/swell factor screen and then to the report, without any other selections by the user. This is because the Perimeter layer will define both the inclusion perimeter and the original surface in this case.



**List Elevation (LELV):**

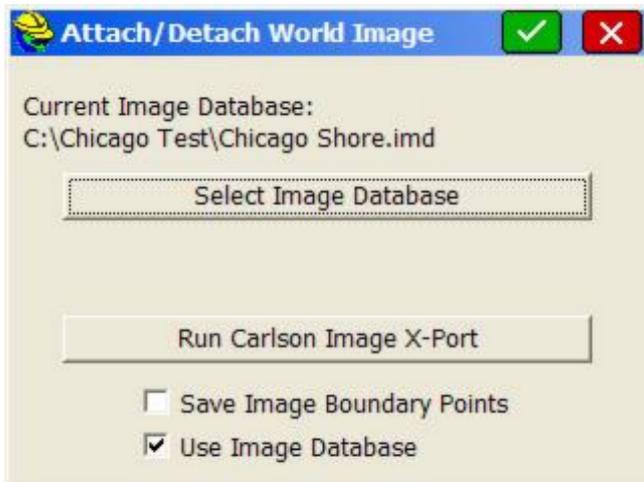
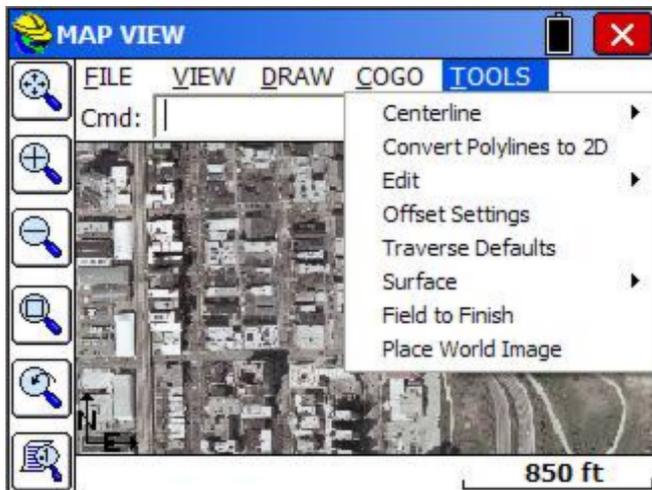
This command allows the user to pick on an entity and retrieve the elevation of that point.

**Field to Finish (F2F):**

This command will redraw the linework created with Feature Codes based on the current coordinates of the points. So if a GPS file was “processed” using a new localization, or a total station survey was adjusted, the existing linework made by use of Feature Codes will erase and redraw by connecting to the adjusted coordinates. In this way, polylines on the MAP screen created by field surveying will be redrawn to recapture their association with the adjusted point coordinates.

**Place World Image:**

This command will attach an image database to the SurvCE drawing. Image databases are georeferenced aerial photography or image maps. These image databases can contain multiple large images that have been processed for quick display in SurvCE. The boundary for the image-set is shown by a dashed line. Images are inserted in coordinate system and units of the image. Image databases are processed with the Image X-Port utility of Carlson X-Port.



# Tutorials

This chapter contains five tutorials designed to assist you in learning Carlson SurvCE.

## **Tutorial 1: Calculating a Traverse (By Hand) with SurvCE**

To do a hand traverse with SurvCE, go to the MAP screen. To get there, click the icon in the upper right corner of your screen labeled MAP. Once there, you will set your defaults for traversing.

## **Tutorial 2: Performing Math Functions in SurvCE Input Boxes**

Various input boxes in SurvCE allow the user to calculate math functions "on-the-fly". The basic steps for getting started are shown here.

## **Tutorial 3: Performing a Compass Rule Adjustment**

This tutorial shows a compass rule adjustment, with various SurvCE screen captures to guide you.

## **Tutorial 4: Defining Field Codes, Line/Layer Properties & GIS Prompting**

This tutorial will assist users in defining Field Codes in SurvCE. SurvCE can have one pre-defined FCL (Feature Code List) file loaded with the job coordinate CRD file. The Feature Code List file stores pre-defined field codes that define Line/Layer drawing properties and, optionally, GIS prompting. More than one FCL file can exist, but only one can be loaded at a time per job coordinate CRD file. The operator builds this FCL file using option 5 "Feature Code List" in the File main menu.

## **Tutorial 5: Standard Procedures for Conducting GPS Localizations**

This tutorial is intended to assist users with the recommended localization method for SurvCE. Other methods can be used, and it is up to the individual users to determine which is best for them.

# **Tutorial 1: Calculating a Traverse (By Hand) with SurvCE**

In order to do a hand traverse with SurvCE, go to the **MAP** screen by clicking the icon in the upper right corner labeled MAP. While in the map screen, select the **Map Settings** icon to set your Traverse Defaults



## Traverse Steps:

- 1 To begin, you must key in the command for inverse by typing “**T**”. This will establish your occupied and backsight points. The command prompt will display the following:

Cmd:Inverse - Tr/Ss/Pick point or point No

- 2 Key in the backsight point number followed by the [ENTER] key.
- 3 Key in the occupied point number followed by the [ENTER] key.
- 4 Key “**T**” for Traverse or “**S**” for Sideshot followed by the [ENTER] key.
- 5 If you keyed in “**T**” for traverse, the command prompt will be waiting for an angle code by displaying the following:

Cmd:Traverse - eXit/I/Ss/Angle-BC(1-7)<7>

If you keyed in “**S**” for sideshot, the command prompt will also be waiting for an angle code by displaying the following:

Cmd:Sideshot - eXit/I/Tr/Angle-BC(1-7)<7>

The code choices you can key in are as follows:

- 1 - Northeast Bearing
  - 2 - Southeast Bearing
  - 3 - Southwest Bearing
  - 4 - Northwest Bearing
  - 5 - Azimuth
  - 6 - Angle Left
  - 7 - Angle Right
- 6 Key in the angle code of choice followed by the [ENTER] key
  - 7 Key in the angular value in the dd.mmss format followed by the [ENTER] key.
  - 8 If you selected a vertical prompt under **Traverse Defaults**, then key in the

appropriate value followed by the [ENTER] key.

- 9 Key in the slope distance followed by the [ENTER] key.
- 10 Key in the point description followed by the [ENTER] key.
- 11 Press the [ENTER] key to accept the next available point number or key in a new point number followed by the [ENTER] key.
- 12 If you traversed, then you are now occupying the new point and are backsighting the previous point of occupation. If you sideshot the new point, then you are still at the previous setup and ready to compute the next point.
- 13 Options at the command prompt when presented with the messages listed in step 5 are as follows:
  - X - Exit
  - I - Inverse
  - S - Sideshot
  - T - Traverse

Note: in order to establish new occupied and backsight point information, you must use the “I” (Inverse) command and define the backsight point first and the occupied point second.

## Tutorial 2: Performing Math Functions in Carlson SurvCE Input Boxes

Many input boxes in SurvCE allow the user to calculate math functions "on-the-fly".

To enter rod heights while in a GPS setup screen that is not in your current units (e.g. you're using a 2 meter pole but working in U.S. feet), key in the following:

The Rod Height followed by “m” for Meters, “ft” for Feet and “ift” for International Feet followed by the [ENTER] key will convert the measurement into your current units (e.g. 2m = 6.5617).

To compute the azimuth from one point to another to automatically enter in the azimuth while using the **Point by Direction** option in **Point Store**, key in the following:

**Point ID,Point ID** (e.g. "1,2")

To add or subtract a value from the computed azimuth, key in the following:

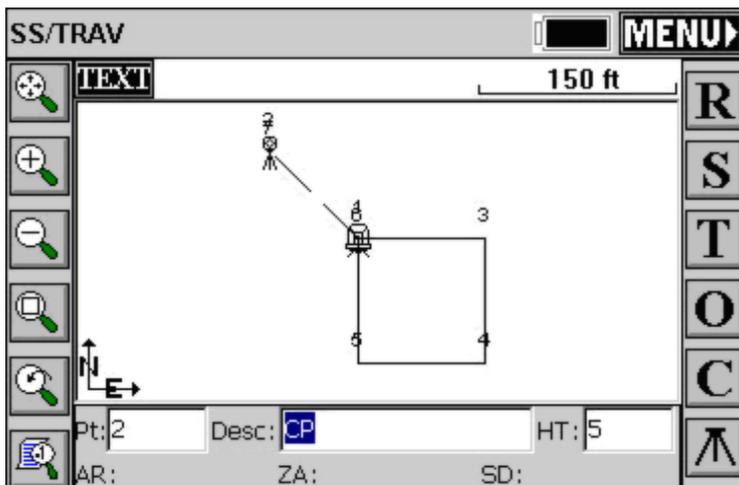
**Point ID,PointID+Angle** (e.g. "1,2+90")

Or

**Point ID,Point ID-Angle** (e.g. "1,2-90")

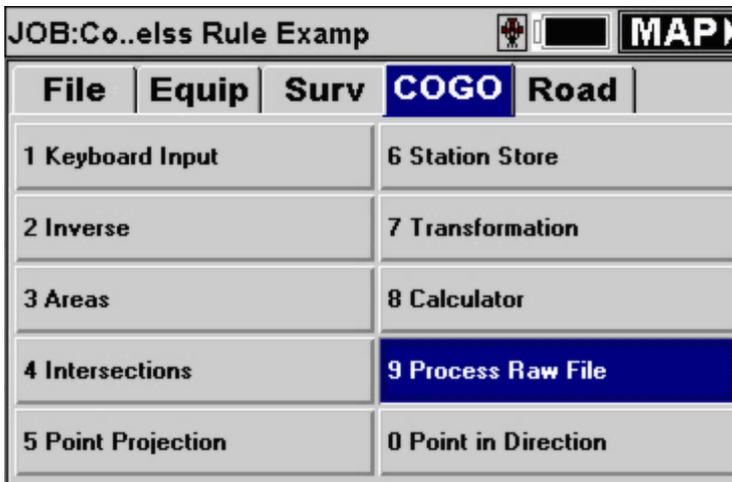
## Tutorial 3: Performing a Compass Rule Adjustment

In the example below, as shown in the next figure, the traverse was performed by occupying point 1 located at the NW corner of the block. The initial backsight was established by azimuth, measured and stored as point 2 shown NW along the hanging leg. Angles and distances were measured in a clockwise direction. Point numbers 6 and 1 are at the same location and point numbers 7 and 2 are at the same location. This method allows for the closing of the angles and the measurement of all traverse legs.



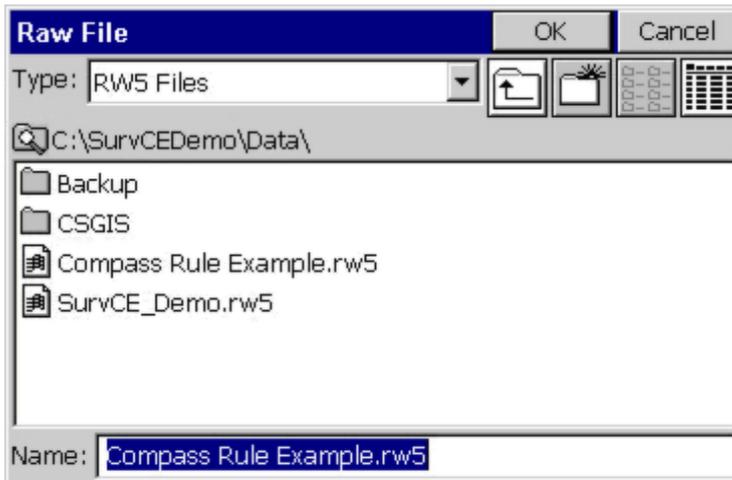
### Process Raw File

Select "Process Raw File" from the "COGO" tab, as shown below in this figure.

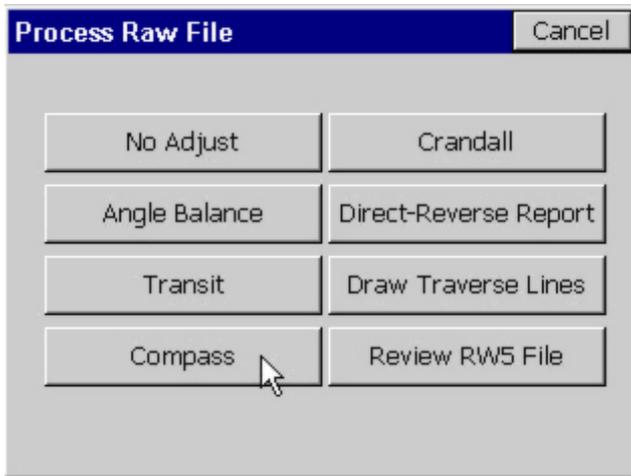


**Select Raw File**

The next figure below shows the standard Windows file selection dialog. Select the RW5 file you want to process followed by the “OK” button.

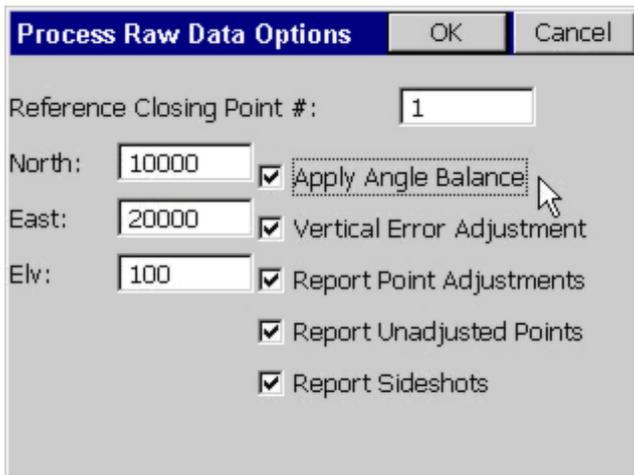


Select “Compass” from the adjustment options dialog box as shown in this figure below.



### Reference Closing Point

Key in the initial occupied point number for the “Reference Closing Point #:” and toggle on the “Apply Angle Balance” option, followed by the “OK” button, as shown in the next figure below.



### Closed Traverse

In a closed traverse scenario, the reference closing point will always be your initial

occupied point name.

Note that you will need two known points, or one point and a known azimuth, for a closed traverse. The angle balance point will be the same location as the original backsight and will not be adjusted.

### **Open Traverse**

In an open traverse scenario, the reference closing point will be a stored point name or coordinates that represents the known values for the last occupied point in the traverse.

Note that you will need two known points, or one point and a known azimuth, at the beginning and at the end of an open traverse; one point at the end will be used to close on and other will be used for angle balance (when Angle Balance is applied). The angle balance point will be the same as the last foresight point in the traverse and will not be adjusted.

### **Traverse Points**

You'll notice in the Angle Balance Measurement figure below, since you keyed in the data yourself, that the number of traverse points in this survey is 7. Since point 7 was only measured to avoid and record the closing angle balance measurement by hand, in this example the traverse is only from points 1 through 6. Replace the 7 in the "Ending Point Number" input box with a 6, as shown in this next figure immediately below, followed by the "OK" button.

Note that point 6 should be the same location as point number 1 in a closed traverse.

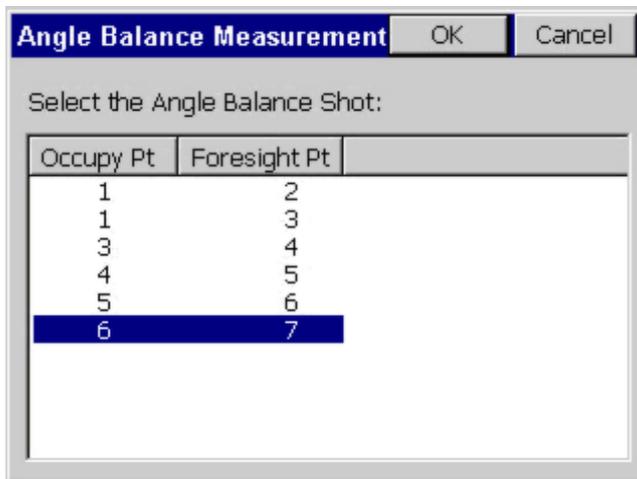
**Traverse Points**      OK      Cancel

Starting Point Number :

Ending Point Number :

### **Angle Balance**

Select the foresight shot from the last occupied point to the original backsight location. In this example we would select the leg measured from point 6 to point 7, since point 7 was our foresight angle balance shot to point 2. Press the “OK” button. In an open traverse, this would be the measured leg that represents the known azimuth or bearing at the end of the traverse.

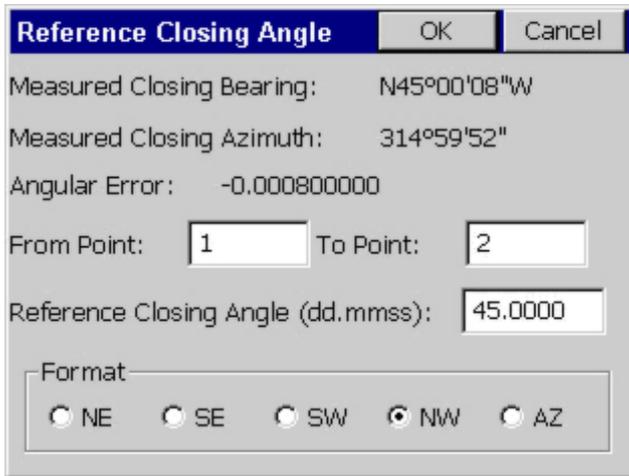


### Reference Closing Angle

Finally we need to provide the reference closing angle (record). This is the original backsight azimuth. Key in point 1 and point 2, or key in the known azimuth or bearing, followed by the “OK” button.

In an open traverse, key in the stored point numbers that represent the values for the known control points at the end of the traverse, or key in the known azimuth or bearing.

The adjustment report should be presented, and the adjustment should be complete. The angle balance point number 7 will not be adjusted to fit point number 2, and can be discarded.

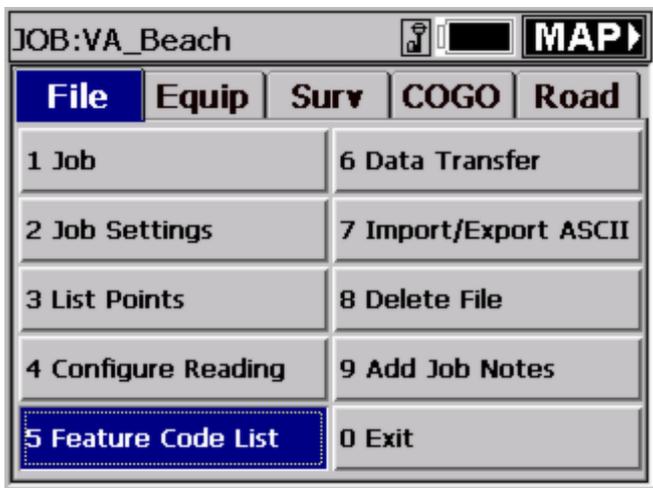


## Tutorial 4: Defining Field Codes, Line/Layer Properties & GIS Prompting

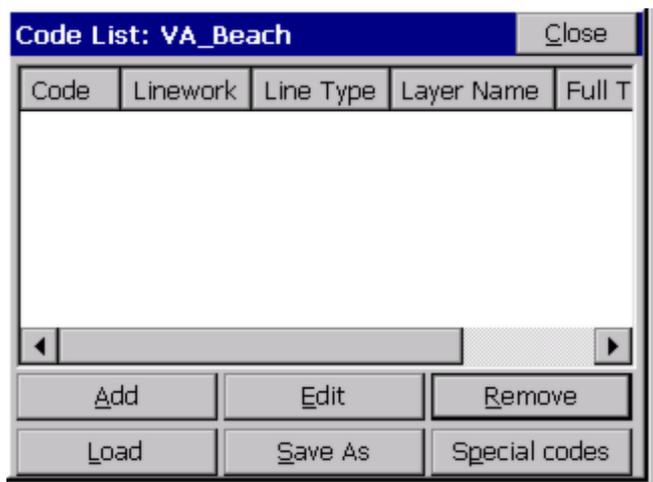
SurvCE can have one pre-defined FCL (Feature Code List) file loaded with the job coordinate CRD file.

The Feature Code List file stores pre-defined field codes that define Line/Layer drawing properties and optionally GIS prompting. (More than one FCL file can exist but only one can be loaded at a time per job coordinate CRD file.)

The operator builds this FCL file using option 5 “Feature Code List” in the File main menu. See the figure below.



After you select 5 Feature Code List, the following Code List pop-up box is displayed. See the figure below.



FCL (Feature Code List) files can be created, edited or reviewed on a PC using Carlson X-Port or any Carlson Surveying office software. (SurvCE's FCL file is equivalent to Carlson's Field-to-Finish FLD Table used in their PC office software.

Transfer all PC Field-to-finish FLD table files using SurveyCOM or Carlson

Export. Select the Field Code Table option to upload the FLD file to SurvCE as a FLC file.)

### Defining Field Code Line/Layer Properties

To define codes with line/layer drawn features and, optionally, GIS prompting, select in the Code List pop-up box “Add” (as shown in the previous figure). The following Add Code pop-up box allows the operator to define Field Code Line/Layer drawing properties.

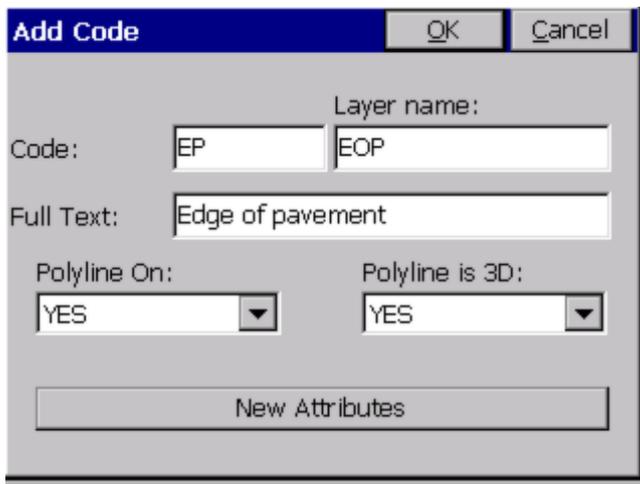
The image shows a software dialog box titled "Add Code". It has a title bar with "Add Code", "OK", and "Cancel" buttons. The dialog contains the following fields and controls:

- Code:** A text input field.
- Layer name:** A text input field.
- Full Text:** A larger text input field.
- Polyline On:** A dropdown menu currently showing "YES".
- Polyline is 3D:** A dropdown menu currently showing "YES".
- New Attributes:** A button at the bottom of the dialog.

- **Code:** Input one-word Field Code
- **Layer Name:** Defines the layer the linework 2D & 3D will draw in using Store Points
- **Full Text:** User defined full text description for code
- **Polyline On:** Yes or No defines to draw or not to draw between similar codes e.g. EP, EP1
- **Polyline is 3D:** Yes or No – Yes draws in 3D, No in 2D
- **New Attributes:** This highlights after inputting all the Line/Layer drawing properties

The following EP code has been input in the FCL file. When Surveying using Store Points in the Survey menu, inputting field codes EP, EP1, EP2 and so on will draw 3D Polylines between these similar codes in the EOP layer. A 3D Polyline will be drawn in real-time when collecting data and inputting EP or EP# codes in Surveyed points descriptions.

As mentioned above, “New Attributes” becomes highlighted after inputting all the Line/Layer drawing properties. GIS prompting information can be added for this field code. If no GIS prompting is applicable for this field code, simply pick OK and create another field code, or exit and store the FCL file.



### Defining Field Code GIS Prompting

To add GIS prompting to a defined Line/Layer code, select “New Attributes”. This button can be seen in the above figure at the bottom of the dialog. The following GIS Feature pop-up box is displayed. See the next figure below. To define GIS prompting for the EP field code, select “Add” in the Feature dialog shown below. The next pop-up box that appears, titled New attribute, is then displayed (shown below, underneath the Feature dialog). The New attribute dialog creates GIS prompting.

**Feature** Close

Name: EP

Attribute	Type	Req.

◀ | ▶

Load Edit Add Remove  
Up Down Save

**New attribute** Cancel

Name:  Codes

Prompt:

Default Value:  Set

List Values: Type: Char Req.: No

Add Remove Up Down OK

**Load** will load any existing Field Code GIS prompting for reuse. **Edit** reviews or revises existing GIS prompting. **Add** creates individual GIS prompting, as shown in the figure immediately above (New attribute dialog). **Remove** deletes any highlighted GIS attribute. **Up and Down** reorders the sequence of GIS attribute prompting. **Save** stores input or edited GIS prompting and exits to Line/Layer drawing properties.

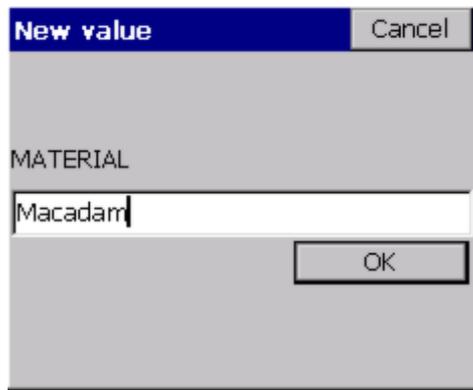
## Defining GIS Prompting

- **Feature Code Name:** No spaces GIS title for database
- **Codes:** Special codes, e.g. Date, Time, Lat, Long.
- **GIS Prompt:** Including spaces full name for GIS
- **Default Value:** Most common GIS value/default value
- **Set:** Lets the operator highlight and select the default value if there is a List of attribute Values.
- **Type:** Offers 4 options CHAR, INT, REAL and Code. Code Type will default to character type corresponding to special Codes. Codes can be Char, Int. or Real automatically.
- **Req:** Requisite/required entry. Operator cannot leave any GIS prompt empty when this field is set to Yes.

To add GIS attribute prompting for List Values, select the “Add” button within the New attribute dialog, as shown immediately below. The figure below that shows the New value pop-up box. The operator inputs, after selecting Add again, for each possible material (e.g. macadam, concrete, brick, stone cobbles and so on).

The image shows a 'New attribute' dialog box with the following fields and controls:

- Name:** Text input field containing 'MATERIAL' and a 'Codes' button.
- Prompt:** Text input field containing 'Road Surface'.
- Default Value:** Text input field and a 'Set' button.
- List Values:** Section containing 'Type:' with a dropdown menu set to 'Char' and 'Req.:' with a dropdown menu set to 'No'.
- Buttons:** 'Add', 'Remove', 'Up', 'Down', and 'OK' buttons at the bottom.

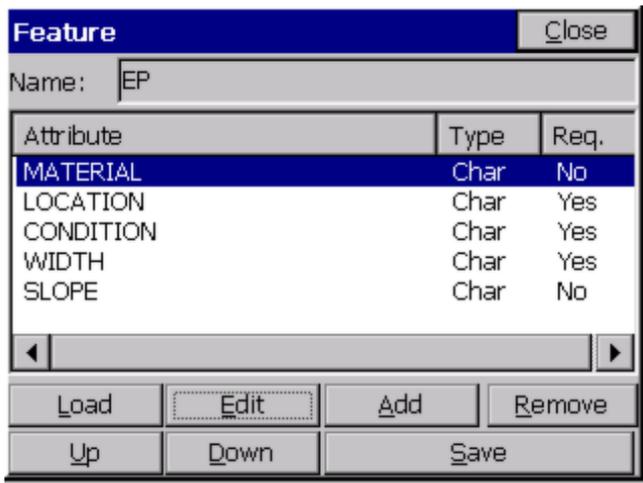


The data input for all GIS List Values is shown in following figure below. Note that Macadam is highlighted and will be the default value. If there are more than six attribute List Values, scroll bars will appear. This defines only one GIS entry Material for the EP field code. Each GIS prompt for the field code EP (e.g. Material, Location, Condition, Width, Slope and so on) will require being created using Add in the Feature pop-up box, as shown earlier in this tutorial.



Add, Remove, Up and Down pertain to GIS List Values prompting. Add and Remove create or delete List Values entries. Up or Down reorders the highlighted List Value up or down. OK exits the GIS prompting screen retaining the GIS

prompting entries and Cancel exits and discards all new inputs. The completed GIS field code for EP is shown below in the Feature dialog.



With all of the GIS Features input – Material, Location, Condition, Width and Slope – the operator can now select Save to store the GIS prompting for the field code EP. When storing points in the Survey menu in Store Points with EP or EP#, 3D linework when ended will prompt for EP GIS data as defined here. If 2D or 3D linework is created the GIS data will be attached to the linework. Note that Location, Condition and Width are required input GIS fields. Load allows selecting any existing field codes GIS prompting for reuse. Edit reviews or revises existing GIS prompting. Remove deletes highlighted GIS attribute prompting. The Up and Down buttons will reorder GIS attribute prompting. Save stores and exits.

### Importing & Exporting GIS Information from SurvCE

SurvCE imports and exports ESRI SHP files. SurvCE solely uses ESRI SHP files to interface with all GIS programs. ESRI SHP files are open architecture and are a widely used and accepted GIS format for most common GIS packages. To import or export GIS data to or from SurvCE, select in MAP – File – SHP File – Import or Export SHP File (Quick Import or Export only reads and writes the drawing entities and doesn't include the GIS info). There are two figures later in this tutorial that depict this.

### SurvCE Creates Three ESRI GIS Drawing Objects: Points, Arcs (Polylines) and Polygons (Closed Polylines)

There are only three types of drawing entries in ESRI SHP files points, arcs (open 2D or 3D Polylines) and polygons (closed 2D or 3D Polylines). The EP field code creates points and arcs and/or polygons. GIS information is stored only to the arcs or polygons and not the EP points. All GIS information for EP will be attached to the 3D Polylines. The second Field Code UP in the FCL job file creates points only with no linework. The UP field code attaches GIS information to the UP points. See the next two figures below.

**Feature** Close

Name: ep

Attribute	Type	Req.
UP_NO	Char	Yes
HGT	Char	No
CONDITION	Char	Yes
COMMENTS	Char	No

◀ ▶

Load Edit Add Remove

Up Down Save

**Add Code**      OK      Cancel

Code:            Layer name:

Full Text:

Polyline On:  ▼

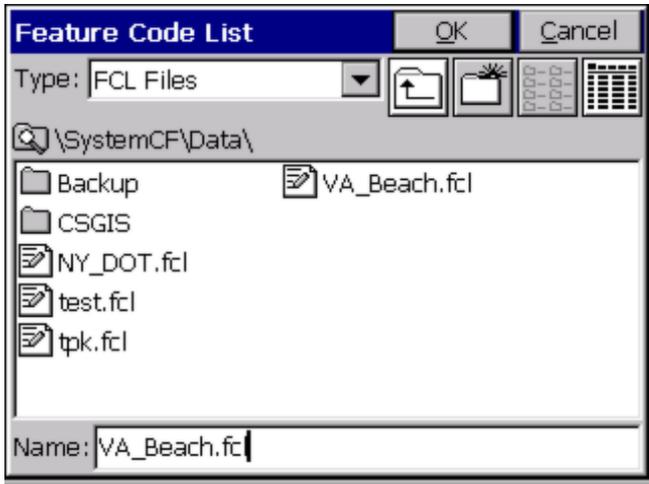
### Save Feature Code List File

With two field codes (EP and UP) with GIS information input and stored, using option 5 “Feature Code List” (in the File main menu), let’s collect some Survey data in Store Points with GIS information. First, Save As these two codes into a Feature Code List file, as shown below.

**Code List: VA\_Beach**      Close

Code	Linework	Line Type	Layer Na...	Full Text
EP	Yes	3D	EP	Edge of
UP	No	3D	UTILITY	Utility Po

◀      ▶

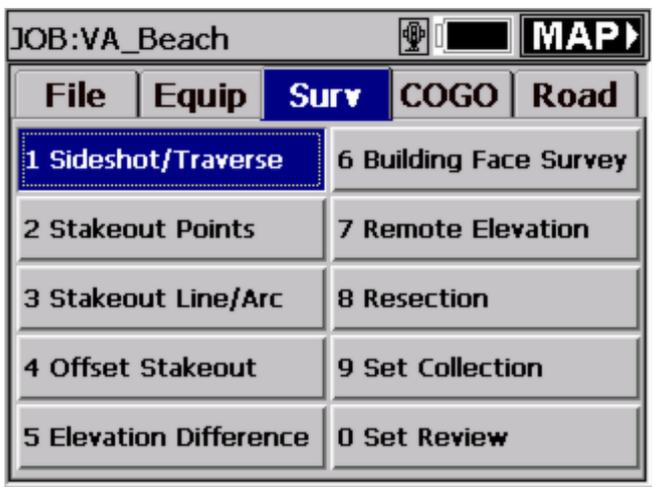
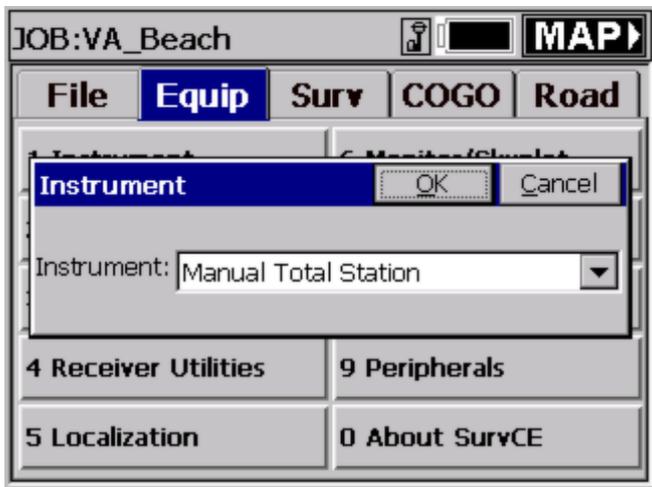


The Add and Edit buttons create or revise Line/Layer drawing properties and GIS prompting. Remove deletes field codes highlighted. Load unloads the current FCL file and loads another existing FCL Field Code List.

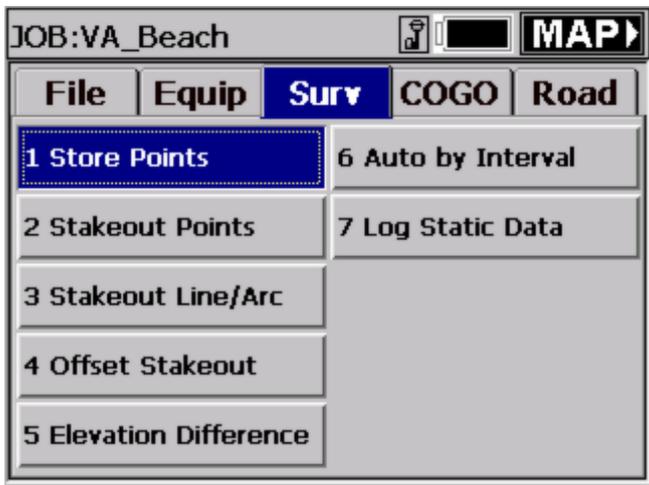
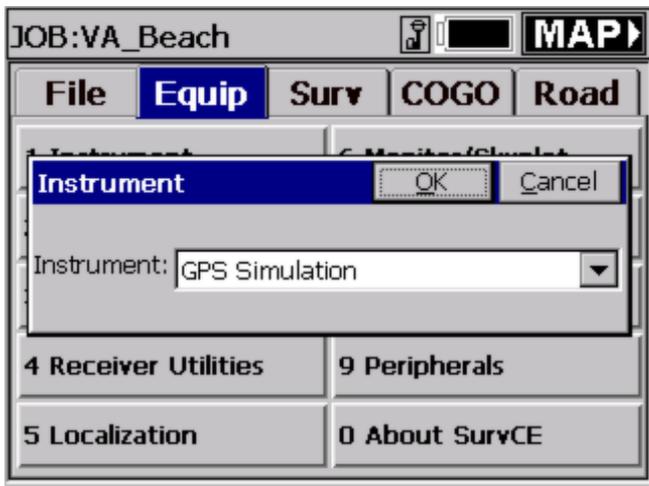
### **Collecting & Storing GIS information in SurvCE**

To demonstrate collecting Survey data with GIS information, SurvCE is set to either Manual Total Station or GPS Simulation.

For Manual Total Station, go to the menu Survey – Store Points (see the next two figures). Follow the figures for Manual Total Station. It is important, in the main menu, that File – Configure Reading – HGT/Desc Prompt on Save is toggled ON!



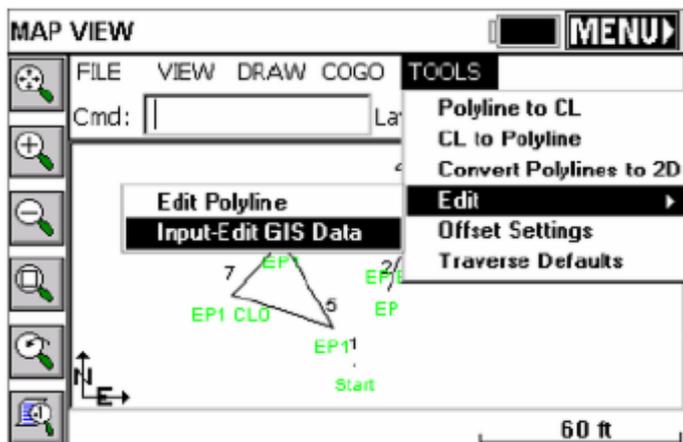
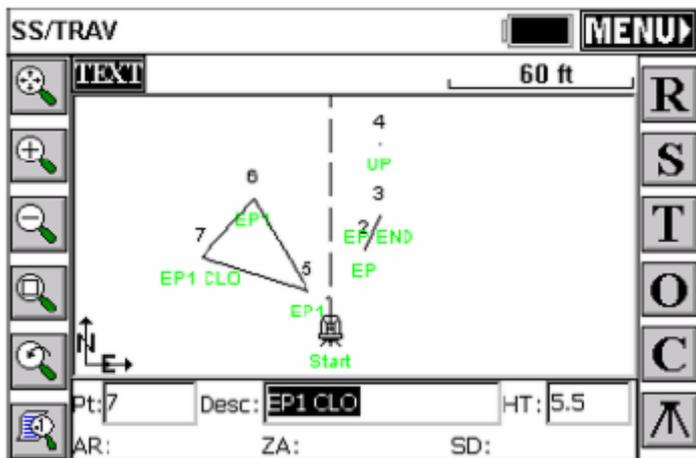
For GPS Simulation, go to the menu Survey – Store Point (see the next two figures) and follow figures for GPS Simulation.



See these Manual Total Station example screen captures, shown here in the next four figures.

Store Point		
Point Number:	Target Height:	
<input type="text" value="4"/>	<input type="text" value="0.000"/>	
AR:15°00'00"	ZA:92°00'00"	SD:64.5000
N:5052.2643	E:5016.6837	Z:497.7490
Point Description:	<input type="text" value="UP"/> <input type="text" value="EP"/> <input checked="" type="text" value="JP"/>	

UP	Cancel
Add(ID:4)>Utility Pole	
(Char) UTILITY POLE NUMBER	
<input type="text" value="101A"/>	
(Char) HEIGHT	
<input type="text" value="35.5'"/>	
(Char) ccnd	
<input type="text" value="Good"/>	
(Char) Comments	
<input type="text" value="JSC Survey Manual Total Station"/>	
<input type="button" value="Next"/>	<input type="button" value="Previous"/>
<input type="button" value="Delete"/>	<input type="button" value="OK"/>



GPS Simulation screen capture examples are shown in these next four figures.

Store Point		OK	Cancel
Point Number:	Target Height:		
<input type="text" value="3"/>	<input type="text" value="3.281"/>		
N:5073.2243	E:5030.9588	Z:96.7679	
HRMS:0.045	VRMS:0.087	PDOP:3.200	
Point Description:	<input type="text" value="EP"/> <input type="text" value="EP"/> <input type="text" value="UP"/>		

Store Point		OK	Cancel
Point Number:	Target Height:		
<input type="text" value="3"/>	<input type="text" value="3.281"/>		
N:5073.2243	E:5030.9588	Z:96.7679	
HRMS:0.045	VRMS:0.087	PDOP:3.200	
Point Description:	<input type="text" value="EP END"/> <input type="text" value="EP"/> <input type="text" value="UP"/>		

EP	Cancel
Add(ID:1036452394)>Edge of pavement	
(Char) Road Surface	
Macadam	
(Char) Location - Street Numbers Name	
(Char) Condition	
Good	
(Char) Measured Width	
Next	Previous
Delete	OK

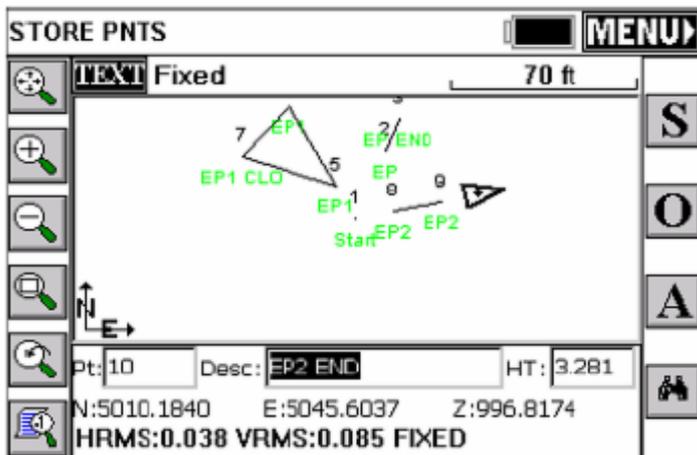
EP	Cancel
Add(ID:1036452394)>Edge of pavement	
(Char) Road Surface	
Macadam	
(Char) Location - Street Numbers Name	
115 to 175 Robin Road	
(Char) Condition	
50% Good 25% Bad 25% Fair	
Excellent	
Good	
Fair	
Bad	

The sequence of shoots started with GPS Simulation storing points 2 and 3 as EP codes. Point 3 was stored as EP END. A 3D Polyline was drawn between 2 to 3 and GIS prompting popped-up after point 3 was stored shown above. Note in the Condition field the operator input data not found in the default settings. Point 4 was stored using manual total station as a UP point code. Point 4's UP GIS prompting appeared after point 4 was stored. Points 5 through 7 were stored as a closed polygon. This was done by storing point 7 as EP1 CLO to close back to the start point 5 of the EP1 3D Polyline. The GIS prompting appeared for EP1 (not

shown) and entered. The last sequence above was to exit Store Points and select MAP.

### Editing GIS Information on Arcs and Polygons – Input-Edit GIS Data

To edit existing GIS information stored on Arcs (2D/3D Polylines) or Polygons (closed 2D/3D Polylines) in the MAP pop-up box, select Tools – Edit – Input/Edit GIS Data, and pick any polyline or polygon. There are two figures below. The top figure shows how the closed 3D Polyline between points 5, 6 and 7 was selected using this command. GIS data for the closed 3D Polygon is shown in the second figure.



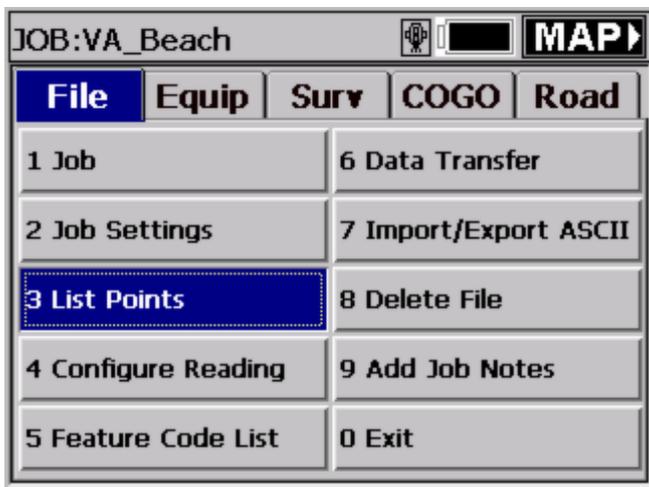
The above figure displays the next EP code EP2 stored using GPS Simulation. When ended with a END or CLO description after EP2 SurvCE will prompt for EP GIS data to attach to the polyline as defined above.

+ EP	▼	Close
Edit(ID:1036452395)>Edge of pavement		
(Char) Road Surface		
Concrete		▼
(Char) Location - Street Numbers Name		
115 BOND STREET		
(Char) Condition		
Good		▼
(Char) Measured Width		
15'		
Next	Previous	Delete
		Save

The figure above displays the ease of reviewing, creating or editing GIS data using Input-Edit GIS Data. From the MAP screen Input-Edit GIS Data was selected and the closed 3D Polyline picked on the screen. The GIS data stored prior was displayed for review or editing. Any data point, polyline or closed polyline could be selected using the Input-Edit GIS Data command in MAP and new GIS attached to this entity or existing GIS data reviewed and edited.

### **Editing GIS Information on Points using List Points**

Input-Edit GIS Data only works creating, reviewing or editing GIS information on Arcs or Polygons. To create, review or edit GIS information on points use List Points shown below under File – 3 List Points.



Pts: 9 Highest: 9						Settings	Close
Pt ID	Northing	Easting	Elevation	Description	Pt IC		
1	5000.00	5000.00	500.000	Start	1		
2	5026.71	5011.29	996.722	EP	2		
3	5038.22	5016.16	996.817	EP END	3		
4	5062.26	5016.68	497.749	UP	4		
5	5012.99	4992.50	105.000	EP1	5		
6	5043.29	4975.00	104.127	EP1	6		
7	5024.50	4957.57	104.145	EP1 CLD	7		
8	5002.85	5014.01	996.801	EP2	8		
9	5006.51	5032.35	996.807	EP2	9		

Highlight point 4 and select Edit (see figure immediately above). Point 4 is the only Surveyed number with GIS data stored to the point. The Edit Point pop-up box appears, and can be seen in the next figure below. To create, review or edit GIS information select Input/Edit Attributes (See Figure 9-32).

**Note:** At the +UP box on top the down arrow can be selected and one or more GIS field codes could attach GIS data to this same point. Points, Arcs or

Polygons can all have one or more GIS field codes attached to these entities.

**Edit Point**      OK      Cancel

Point ID:       Edit Notes

Northing:  **ft**

Easting:  **ft**

Elevation:  **ft**

Description:

+ UP     

Edit(ID:4)>Utility Pole

(Char) UTILITY POLE NUMBER

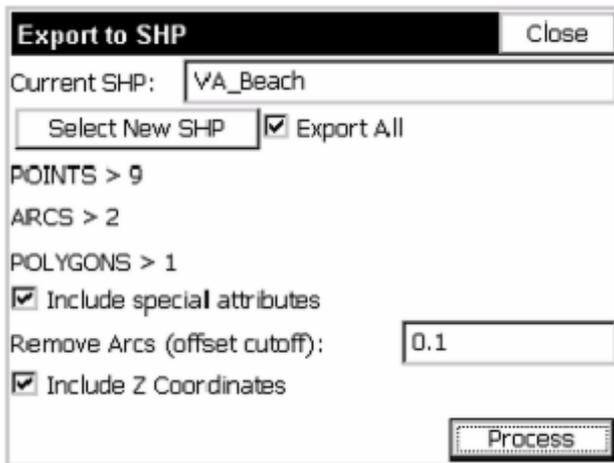
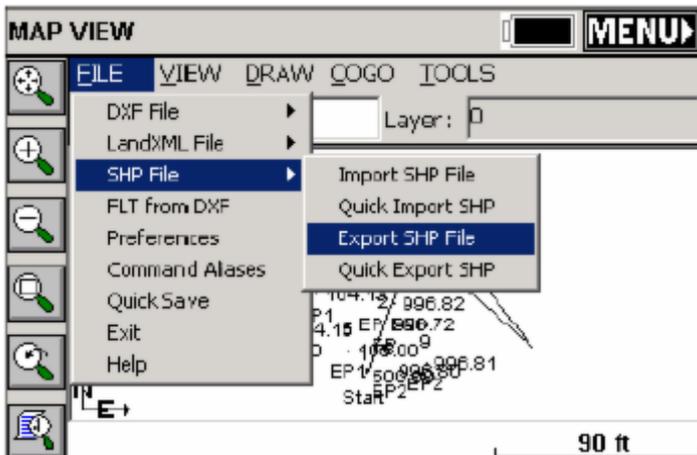
(Char) HEIGHT

(Char) cond

(Char) Comments

### Exporting SurvCE GIS Data as ESRI SHP files



These final two figures, above, display the exporting of our VA\_Beach MAP and GIS data. The ESRI SHP file consists of 9 points, 2 arcs and 1 polygon (closed polyline). Only one point, point 4, has UP GIS data. Two arc polylines and one polygon have EP GIS information attached. Note that Include special attributes is checked. This adds to polyline arcs and closed polygons the polylines length and area to the GIS data automatically. Process with Export All checked stores the

VA\_Beach three SHP files automatically to a user defined subdirectory and a fourth SHP file with 8 points without GIS data.

## **Tutorial 5: Standard Procedures for Conducting GPS Localizations**

This tutorial is intended to assist users with the recommended localization method for SurvCE. Other methods can be used and it is up to the individual users to determine which is best for them.

### File Extensions

Localization File: \*.dat

Geoid Model File: \*.gsf

Coordinate File: \*.crd

Raw Data File: \*.rw5

### **Projections**

It is essential that the proper plane coordinate projection is selected prior to creating a localization file. This should be the first step performed during the creation of the job file and be performed easily through File → Job Settings → GPS.

### **Geoid Model**

An important item to note is if the user intends to use a geoid model (typical for localizations that contain less than 3 control points), the geoid model must be applied prior to the creation of the localization file.

A local portion of the geoid grid must be extracted from the Carlson Geoid Model using Carlson X-Port, SurvCOM, Survey or Civil/SurvCADD, and the geoid model file must be installed prior to the creation of the local geoid file. It is also highly recommended that the local geoid file grid size does not exceed 100 miles.

### **Web Link to the Geoid Files**

<http://update.carlsonsw.com/public/CarlsonGeoidGrids.exe>

### **Transfer or Enter the Known (local) Points**

It's a good idea to simplify the process by transferring the known (local) points to the data collector prior to going to the field. Conversely, the user can keyboard

enter the known coordinates for these points into the CRD file, one at a time, using File → List Points → Add. It is not recommended that the user keys in the local coordinates from within the localization process as transpositions can occur easily. However, this can be done as well.

### **Collect the GPS Locations with Averaging**

Using the Survey → Store Points routine, specify your point ID. It is good to use something that will relate to the original known point. Example, if the known point for the first control point is 1, then you may want to collect the measured location as 1001.

Use the average reading icon <A> to collect several epochs of data at each point. Typically when using a 1 Hz receiver, 10 to 30 readings will be collected to ensure that the RTK solution is consistently reporting the same position for 10 to 30 seconds. On a 5 Hz receiver, the user may want to collect 50 or more readings as 50 readings would be 10 seconds.

### **Create the Localization File**

Once the data collector has points that represent the known (local) coordinates and the measured data for these points, the localization file can be created.

Select Equip → Localization → Add to enter each point into the localization file.

### **Local Point**

The first dialog presented to the user will be the Local Point dialog shown below. Enter the known (local) coordinate point ID or coordinates. If the point does not exist in the CRD file and coordinates are entered into this dialog, do not enter a point ID. Select OK when the known (local) position has been defined.

**Local Point**

OK Cancel

Please enter local coordinate values.  
You may use a point number from  
the current or control job.

Point From File:

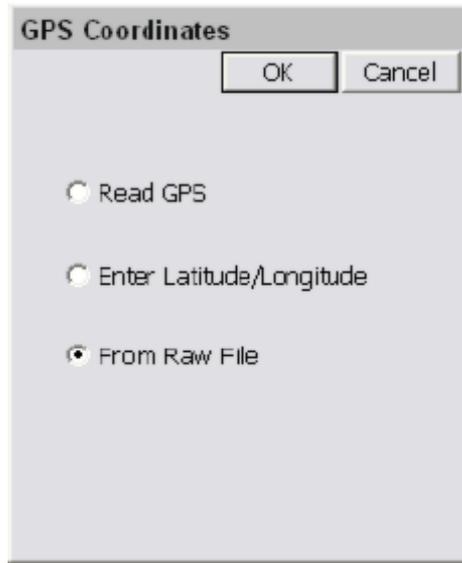
Local Northing:

Local Easting:

Local Elevation:

### GPS Coordinates

The next dialog presented will be the GPS Coordinates dialog shown below. Since the measured locations for each point has already been recorded, the user will want to use the option From Raw File in this dialog. Select OK to continue.



### **Surveyed Point**

Next, the user will be presented with the Surveyed Point dialog shown below (top image). This dialog allows the user to select or enter the GPS measured point that represents the known (local) point. If the user selects the GPS measured point using the list icon, they should ignore the current coordinates displayed in the List Points dialog shown below (bottom image), as they only reflect the non-localized position at this point. The important thing to remember is that if the local point was 1, and the GPS measured point was 1001, the user must enter 1001 in this dialog.

**Surveyed Point**

OK Cancel

Please enter a point number from the current or control job for which raw data exists.

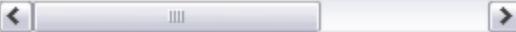
Point From File:



**List Points**

Settings Find OK Close

Pt ID	Northing	Easting	Elevati
* 1	5000.0000	5000.0000	100.00
* 1001	5017.9607	5007.5937	93.47%



**Save the Localization File**

Once all of the points have been added to the localization dialog, save the localization file before exiting using the Save button.

### **Reprocess Raw File and Update Coordinates**

At this point all of the coordinates in the CRD file that represent the measured positions need to be updated to reflect the newly created localization. To do this, select COGO → Process Raw File and process the raw file through the localization file. This will update the previously measured GPS points. Verify that the positions look valid by viewing the points in File → List Points. You should be able to compare the known and measured positions to see if they look right. Depending on the localization method, the measured values may not be exactly the same as the original known positions due to error that may have existed in the original positions.

### **Additional GPS Measurements**

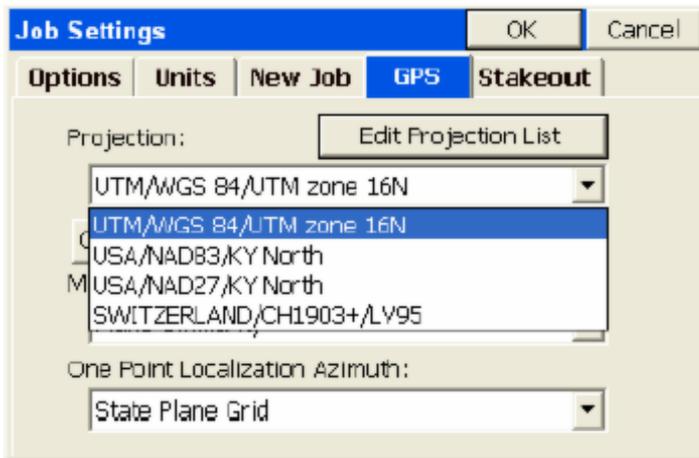
Once the localization is defined, all of the GPS points measured after its creation will be recorded to the CRD file based on this localization.

### **Changing the Localization**

If the user determines that they want to redefine the current localization during a job, they must reprocess the entire raw file after making any changes to the localization file. It may be prudent to simply define a new localization file from scratch, leaving the original intact, and reprocess the raw file through this new localization file. Just remember that the last localization loaded, will be the current localization.

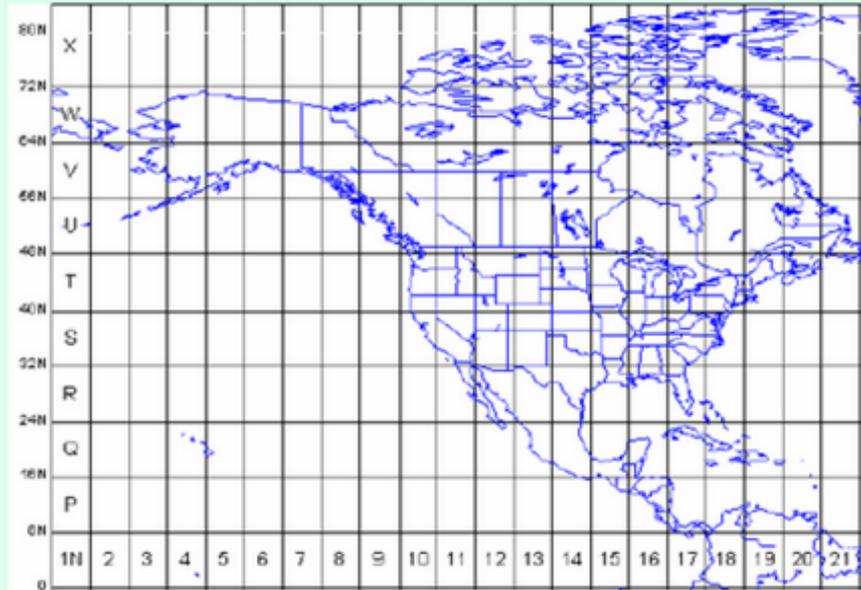
### **Selecting Projections for use in Localization**

Whenever you select a projection or coordinate system, you can place it in a “most used” list of coordinate systems to choose from under the GPS tab in Job Settings. This list can contain one projection system or many different systems the user selects.



This is a special list of either predefined (eg. KY North NAD83) or user-defined coordinates systems. To get the list started or add to the list, select Edit Projection List and click Add Predefined. In the U.S., for example, surveyors might want to keep the UTM (WGS84) system plus the NAD83 and NAD27 “state plane” zones in the list for quick access, covering the region of your work. European and other worldwide zones can be added. When setting up a UTM selection, you can choose your zone, referencing the graphic below for the US:

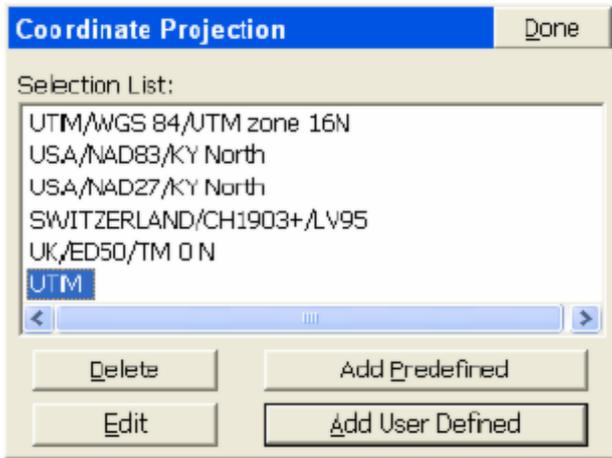
## UTM Grid Zones of the World



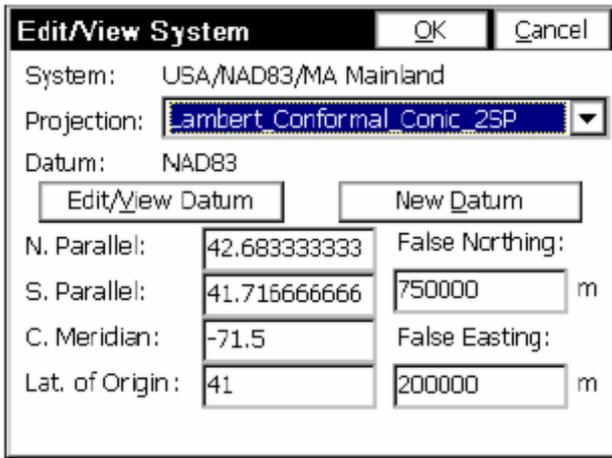
You can see a map of the UTM zones online at:

<http://www.dmap.co.uk/utmworld.htm>

To edit the list of saved projections, click on Edit Projection List. Here we select a user-defined UTM system from the list to Delete or Edit.



Choosing Edit will bring you to the screen below:

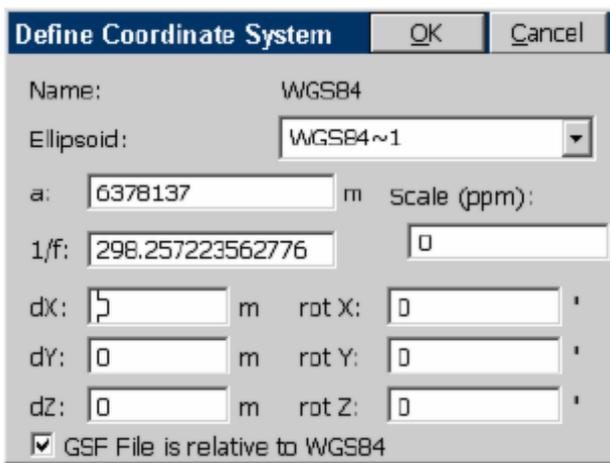


From this screen, you can select the Projection calculation method as well as calculation parameters. Projections include:

- Lambert Conformal Conic 2SP,
- Transverse Mercator,
- Oblique Sterographic (Double),
- Lambert Conformal Conic 1SP,

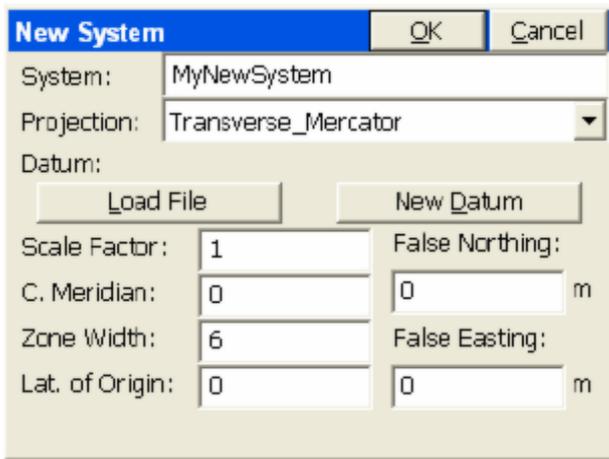
Oblique\_Mercator\_83,  
 Stereographic, Oblique\_Mercator\_27,  
 Transverse\_Mercator\_OSTN02,  
 Oblique\_Stereographic\_RD2000,  
 Oblique\_Mercator,  
 Cassini\_Soldner,  
 Transverse\_Mercator\_27,  
 Lambert\_Conformal\_Conic\_27,  
 Transverse\_Mercator\_Alaska\_27  
 Transverse\_Mercator\_34.

You may also use the buttons on this screen to edit the existing datum or create a new datum definition.

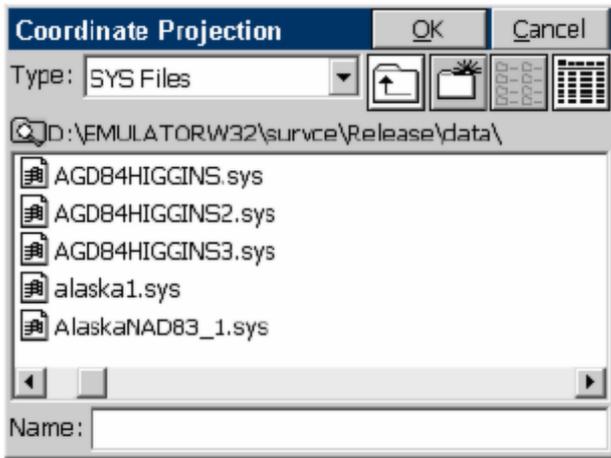


The Datum definition screen is where you select the ellipsoid and Helmert parameters to apply.

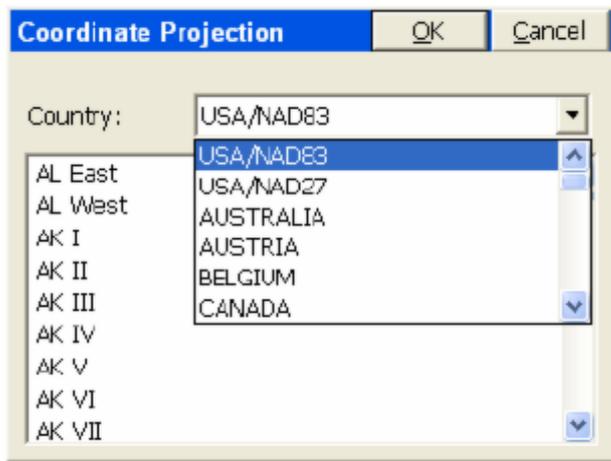
If you select Add User Defined within the Coordinate Projection List screen, you proceed to the screen below:



Here you enter the name of the new system and select the projection type and parameters, or you can “Load File” to load a pre-defined system stored earlier (in the form \*.sys or \*.csl).



If you select “Add Predefined” to create a new, stored projection system, you will be presented with this screen:



Here you can select the country and then the corresponding system for your area. There is a very extensive list of European and Asian systems including in the list.

The “quick-access” short list of most used projections enhances job efficiency.

# Instrument Setup by Manufacturer

## Total Station (Geodimeter/Trimble)

The following information describes the various options available for the Geodimeter 600 and Trimble 5600 total stations. It's important to note that firmware 696-03.xx or later is required. To check firmware version, select Menu 5, 4, 1 on the instrument.

### Comms

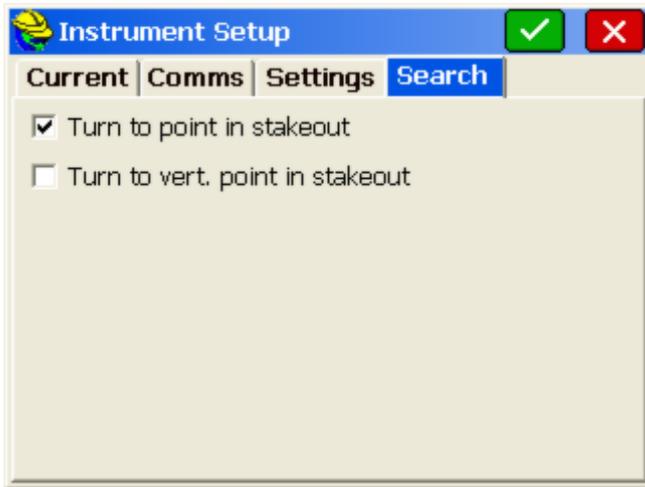
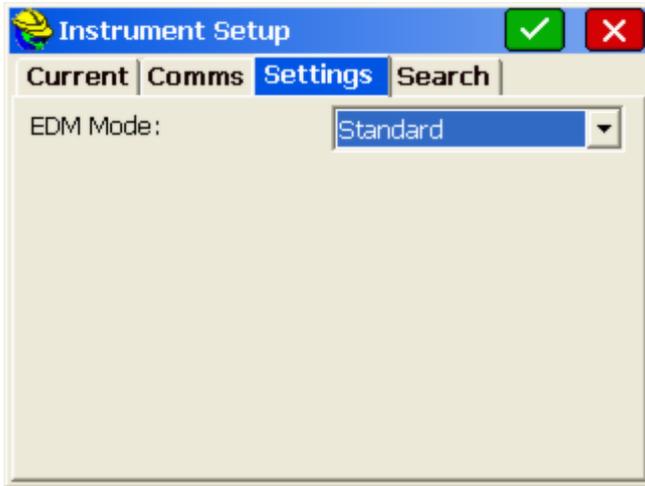
Geodimeter/Trimble default communication settings in SurvCE are 9600,8,None,1. To check these settings on the instrument, do the following:

1. Select MNU, ENT, 4 (Data com), 1 (Select device), 2 (Serial)
2. At prompt "Serial ON?", select ENT
3. Verify COM=1.8.0.9600 followed by ENT

The software allows you to run the instrument in several modes, depending on the capabilities of the instrument. Selecting a model that says DR informs the software that the instrument is a reflectorless (Direct Reflex) model, and the reflectorless EDM mode will be made available.

### Settings/Search (Station)

If the instrument is not robotic or you want to operate it as a standard total station, the Station mode should be used.



- **EDM Mode:** Allows you to specify the EDM measurement setting as one of the following types:

**Standard:** Standard EDM mode.

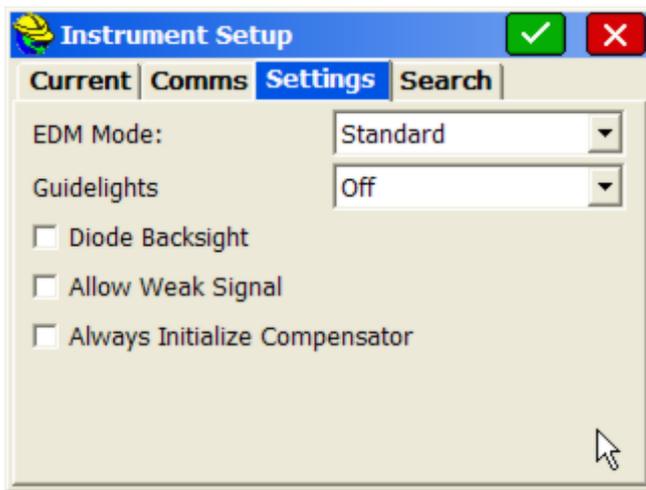
**Fast:** Fast Standard EDM mode.

**Reflectorless:** Reflectorless EDM mode (DR Models).

- **Turn to point in stakeout:** Turns the instrument to the horizontal angle as computed to the stakeout location specified.
- **Turn to vert. point in stakeout:** Turns the instrument to the vertical angle as computed to the stakeout location specified. This option is not typically used unless a true elevation is known for the stakeout location specified.

### Settings/Search/Remote (Direct Robotic)

This mode works exactly as the GeoRadio mode except a cable must be used in lieu of the radio. For this mode, the instrument must be robotic and be operating in the Remote mode with the faceplate removed.



- **EDM Mode:** This selection allows the user to specify the EDM measurement setting as one of the following types:

**Standard:** Standard EDM mode.

**Fast:** Fast Standard EDM mode.

**Reflectorless:** Reflectorless EDM mode (DR Models).

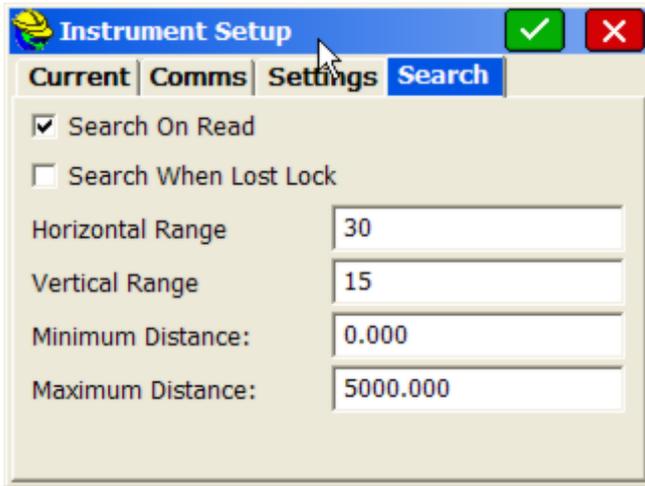
- **Guide Lights:** This sets the track lights to one of the following options:

**Off:** Turns off the track lights.

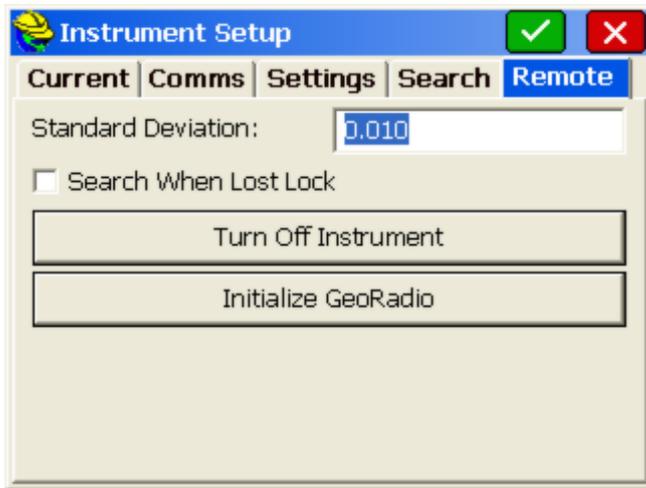
**Low:** Turns on the track lights on low power.

**High:** Turns of the track lights on high power.

- **Allow Weak Signal:** This will allow the instrument to return a distance when the signal is weak.
- **Always Initialize Compensator:** This will reset the compensator every time the instrument is restarted.



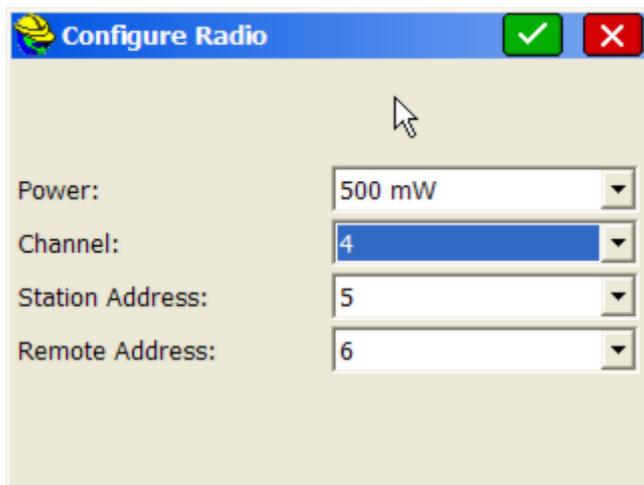
- **Search on Read:** This setting will force the instrument to perform a search before initiating a reading if the instrument is not locked on the prism.
- **Diode Backsight:** This setting allows the user to specify if the backsight has an active diode prism or not.
- **Horizontal/Vertical Range:** These input boxes allow the user to specify the range to search for the prism when a search function is initialized.
- **Minimum/Maximum Distance:** Determines the range by distance that the instrument will search for or track a prism.



- **Standard Deviation:** Defines the allowable standard deviation of the instrument readings.
- **Search When Lost Lock:** This setting will force the instrument to begin searching for a prism as soon as lock is lost.
- **Turn Off Instrument:** Turns off the instrument.
- **Initialize Instrument:** Turns on the instrument and initializes the instrument.

### **GeoRadio Settings (Remote)**

These settings are accessed by selecting GeoRadio as your communication type and pressing the Configure button. This mode works exactly the same as the Direct Robotic mode, except a GeoRadio must be used in lieu of the cable. The instrument must also be robotic and be operating in the Remote mode with the faceplate removed. The only additional settings are for the GeoRadio itself.



- **Channel:** Specifies the channel of the GeoRadio.
- **Station Address:** Specifies the station address of the GeoRadio.
- **Remote Address:** Specifies the remote address of the instrument's radio.

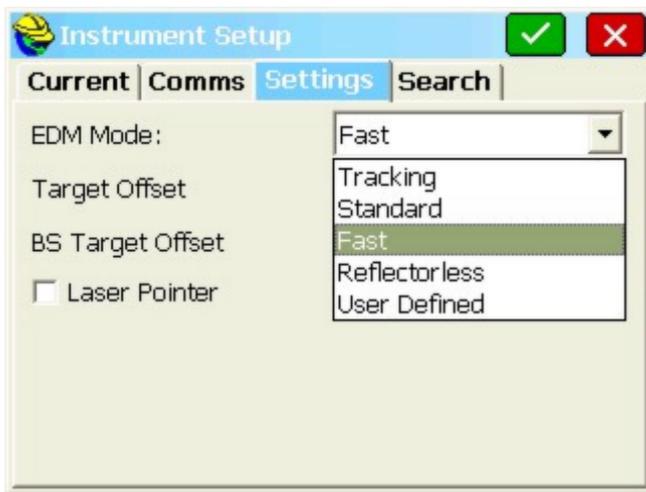
### Putting the 600 in the “Remote Mode”

1. # Power the 600 on.
2. # Answer the initial questions.
3. # If you have not selected the Radio Channels and Address, do the following:
4. # Press <Menu>.
5. # <1> for Set.
6. # <5> for Radio.
7. # Select Channel (1-8).
8. # Select Station Address (1-99).
9. # Select Radio Address (1-99).
10. # Press <RPU>.
11. # Press <3> for Remote.
12. # Press <1> for OK.
13. # Press <No> for Sector.
14. # Press <No> for Measure Ref Object.
15. # Press any key when prompted. You do not have to remove the keyboard as prompted unless you are using the Direct Robotic option instead of GeoRadio. SurvCE will control the total station.

## Total Station (Leica TPS Series)

This series covers most of the current Leica total stations such as TPS 100, TPS 300, TPS 700, TPS 700 auto, Builder, TPS 400, TPS 800, TPS 1000 (including TC1010 and TC1610,) TPS 1100, and TPS 1200. For the older 600 and 900, turn off ATR and use the TPS 100/300 configuration. Many of these units include the “motorized” option. Some settings may vary by model.

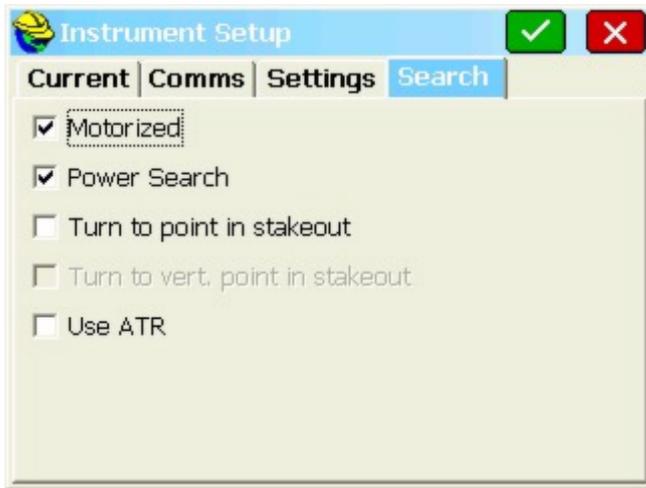
- **Comm Setup:** Default settings for these instruments are a baud rate: 19200, none parity, Char Length: 8 and Stop Bits: 1
- **Instrument Series:** Instruments supported are TPS 100, TPS 300, TPS 700, TPS 700 auto, Builder, TPS 400, TPS 800, TPS 1000 (including TC1010 and TC1610,) TPS 1100, and TPS 1200



- **Read Method:** The available read methods are Fast, Tracking, User-Defined, and Reflectorless. The default setting is Fast. The "Standard" option produces a 3-second reading while the “Fast” setting produces a 1-second reading. One application of Reflectorless is to toggle between a 0 prism offset (shooting a rock face or brick wall) versus shooting a prism with a non-zero prism offset. When set to Reflectorless, the rod height and prism offset automatically change to zero. When returned to Standard, the previous non-zero prism offset is recalled, and the original rod height is restored. Turn

to Point for stakeout and PowerSearch are disabled in Reflectorless mode. The Read Method (Std, Fast, Reflectorless) will appear in the upper right of the graphic screen for most types of Leica total stations, in commands such as Store Points, Stakeout Point, etc.

- **Foresight/Backsight Prism Offset:** Here is the list of standard prism offsets. Note that Leica prisms default zero to equate to -34.4 mm. So a prism offset of 34.4 equals a zero “net” offset. Whenever a prism constant is changed, a note is written to the raw (RW5) file. When you select one of the prisms from the list (Circle, Mini, etc), the value that is shown in parenthesis is the actual value sent to the instrument. i.e. 0.0 for Circular, 17.5 for Mini. If you select "30mm" or "40mm", - 4.4 and 5.6 are sent, respectively (30-34.4 and 40-34.4). You may also type in any value you choose. In this case, we will send that value exactly, unmodified, to the instrument.
  - 23.1 (360): Leica Model
  - 4.4 Mini (360)
  - 34.4 (0mm)
  - 0.0 (circle): Standard Leica round prism.
  - 17.5 (mini): Leica mini prism.
  - 34.4 (ReflTape): Equates to zero offset (wall, surface).
  - 4.4 (30mm): Other manufactures (Sokkia, Seco).
  - -5.6 (40mm): Other manufacturers.
- **Laser Pointer:** Ideal for indoor or dark evening surveying, this feature causes the instrument to emit a red beam. It is often used when doing reflectorless work and makes a red mark on the wall, floor or object being surveyed. This is useful for confirming the position prior to the shot. The beam should not be directed into someone’s vision or eye.
-



- **Motorized:** When this option is disabled, many other options will also not be available. These options are ATR, Power Search, Turn to Point in Stakeout, and Turn to Vertical point in stakeout.
- **ATR (Auto Target Recognition):** For the TPS 700, TPS 1000 and TPS 1100, this option will find the prism after you point in the approximate direction. It searches over a fixed range of motion and detects all prism types and locks on to the exact center of the prism. Saves “dial in” time.
- **Power Search Enabled:** The Power Search option can be purchased with all motorized Leica total stations. This option activates the “PowerSearch” button in the “banner line” at the top of the survey and stakeout screens. When Power Search is pressed, the total station will typically find the prism in 10 seconds regardless of the direction it is initially pointed. If it has found one prism and you hit “Power Search” again, it will leave that prism and find the next one. If you have only 2 prisms on the job (foresight and backsight), it will conveniently rotate from the foresight to the backsight and back again each time it is pressed.
- **Turn to Point in Stakeout:** This option should always be enabled with a motorized total station. In stakeout (with the exception of slope staking), the program knows the angle and distance to turn. When enabled, this feature will automatically rotate to correct horizontal angle for the stake point. When on, the associated "Turn to Vertical Point in Stakeout" option will also be made available. Turn to Point in Stakeout is disabled when in Reflectorless mode, since staking out should require the certainty of a prism placed vertically over

the target point.

- **Turn to Vertical in Stakeout:** When auto-turning to stakeout points, you have the option to turn horizontally but not vertically. If “Turn to Vertical” is disabled, you would need to manually dial in the vertical position of the prism in stakeout. However, if rod heights are unchanging, this feature can be enabled, and will turn the gun to the correct vertical position as well, factoring in the current rod height setting.

For Leica TPS equipment that offers the reflectorless option, screens such as Store Points and Stakeout now have a handy icon which, when toggled, switches from non-reflectorless to reflectorless and back. The button appears in both the graphics and text modes of these screens. Rod heights and prism constants will automatically be adjusted when switching from one mode to the other.

## Leica 1200 Robotic

The new Leica robotic total station requires the activation of the “Extended GeoCOM” option before it will allow the use of third party data collection software (i.e. SurvCE or Carlson Field).

- **Activation Information:** The following information was provided by Leica in document Su11-05G.

TPS1200 Instruments (TCA, TCP, TCRA, TCRP) require a special key code to operate in Robotic mode when using an AllegroCE/RCS running SurvCE Version 1.5. The following table lists the part number for the code:

Product	Part Number	Description
TPS1200	734754	GeoCOM Robotics License

**Note:** When ordering a TPS1200 Robotic Instrument, AllegroCE/RCS and SurvCE, you must order part number 734754 – this is a no charge item.

- **Procedures for Checking Activation Status:** A simple way to determine whether the “Extended GeoCOM” option is activated is to enter the Robotics dialog of SurvCE and attempt a power search. If the instrument communicates, but the power search feature fails, the "Extended GeoCOM" option is not activated. If you suspect that this is the case, you can verify that the feature is on in the instrument using the following steps:
  - Power on the instrument.

- Select the “User” button on the keyboard.
  - Select the F3 button for “STAT”.
  - Select list item number 3 for “System Information”.
  - Use the down arrow key to scroll to the bottom of the “Instrument” page.
  - Verify that “Extended GeoCOM” is on.
- **Defining the Port:** The Leica 1200 needs to know that you intend to use the GeoCOM interface through the external port. The following steps will set the Leica to communicate with SurvCE:
    - Power on the instrument.
    - Select “Config”.
    - Select menu item 4 for “Interfaces”.
    - Arrow down to “GeoCOM Mode” and select F3 for “Edit”.
    - Select F5 for “DEVCE”.
    - Select “RS232 Geocom”
    - Select F3 for “Edit” and verify the communication settings.
      - Baud Rate: 19,200
      - Parity: None
      - Data Bits: 8
      - Stop Bit: 1
    - Select F1 for “STORE”.
    - Select F1 for “CONT” and verify the following option on the GeoCOM Mode page:
      - Use Interface: Yes
      - Port: Port 1
      - Device: RS232 GeoCOM
      - Protocol: RS232 GeoCOM
    - Select F1 for “CONT”.
    - Verify that the only device active is RS232 GeoCOM and select F1 for “CONT”.
- **Prediction Settings:** The Leica 1200 has several prediction modes for when the instrument has lost lock. The following are the recommended settings while using SurvCE:
    - Select 3 for “Manage”.
    - Select 5 for “Configuration Sets”

- Pick New or Edit (Recommend New for First Time)
  - New - Input Name, Desc and Creator Initials then F1 Store/Cont
- Select F1 for “CONT” 8 times until the "Automatic Prism Search" screen appears.
- Select the down arrow one time and set "After Prediction Search With:" to "No Search" by tapping the right arrow key one time.
- Select F1 for “CONT”.
- Select F1 for “CONT” 2 more times until the "Interfaces" screen appears.
- Select the down arrow key to highlight GeoCOM mode and press F5 for “Use”. Make sure no other mode is set. To toggle off any other mode highlight and press F5 for “Use” to toggle off.
- Select F1 for “CONT” 5 times to save and exit to the Main Menu.

## TC1010/1610

For the Leica TC1010/1610 series instruments, it's important that the following settings are true:

- **Communications Settings (SurvCE & Instrument):** 9600,7,even,1
- **Communication Mode:** Make sure you set the instrument to communicate RS232 mode, not module.

### SurvCE Settings

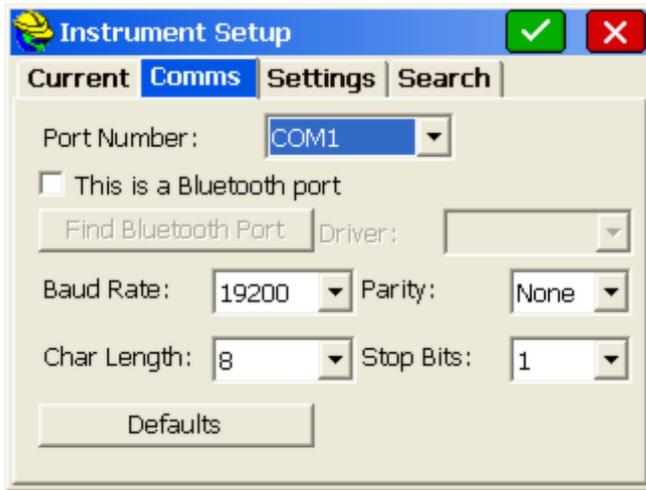
- **Instrument:** Leica TPS Series
- **Instrument Series:** TPS 1000/1100  
Make sure all of the toggles in the settings dialog are off.

## Total Station (Leica Robotic)

This series covers most of the current Leica standard total stations including the TPS 1000, TPS 1100 and TPS 1200 series. For best results, set the instrument to Geocom Online mode. From the Main Menu, go to Configuration/Communication Mode/GeoCom Online Mode.

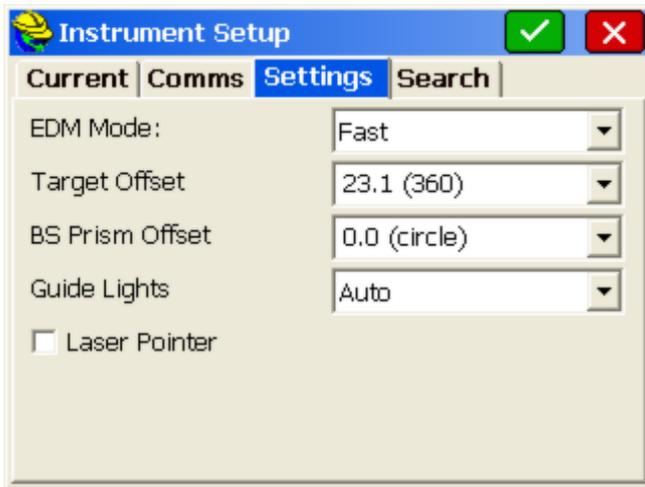
## Comms

The default communication settings are baud rates 19200, Parity None, Char Length 8, and Stop Bits 1.



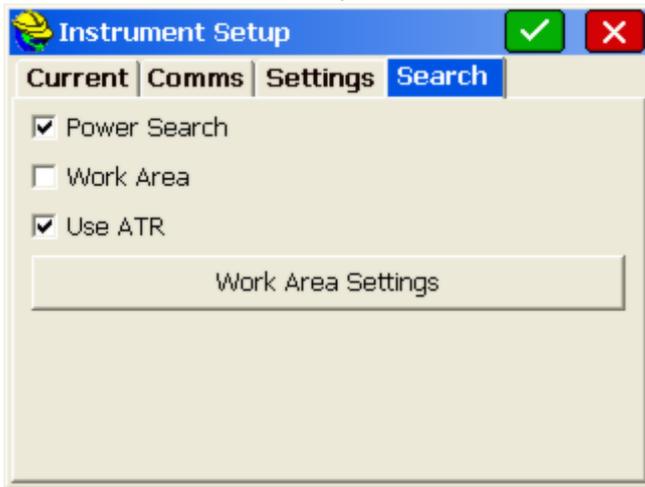
- **Wireless Connection:** Using the Juniper Allegro CE/RCS, a built-in radio modem and internal antenna is included which permits wireless communication with the robotic total station when using the RM2410 radio. This wireless connection is through the Leica propriety radio and does not involve Bluetooth per the Comm Setup screen. The Comm port for the internal radio on the Allegro is COM 3. For one-man operation, the pole and prism become “freed” from wire connection and can be placed anywhere for a shot or reading, with the process driven “remotely” by the data collector communicating with the robotic total station.

## Settings/Search



- **EDM Mode:** Available methods are Standard (1.5 to 2 seconds), Fast, and Reflectorless. In all modes of data collection, you are in “Rapid Tracking” mode. Clicking that icon goes to the “No Distance” or “Tracking Only Mode” (no distance measurements). Avoiding taking distance measurements will save battery usage. So the “Dist” button refers to the selectable mode you will “go to,” not the mode you are currently in. In Rapid Tracking mode, the store icon will always take a “Rapid Tracking” shot, and pressing enter will take a Rapid Tracking shot if Enter is configured to Store only (to mimic the store icon). Pressing the read icon will always cause configured reading to be taken, as will Enter when set to Read and Store. The next figure shows the Rapid Tracking mode, which follows the movement of the prism by taking rapid distance measurements, much like RTK GPS.
- **Foresight/Backsight Prism Offset:** This drop down menu provides a list of standard prism offsets. Note that Leica prisms default zero to equate to -34.4 mm. So a prism offset of 34.4 equals a zero “net” offset. Whenever a prism constant is changed, a note is written to the raw (RW5) file. When you select one of the prisms from the list (Circle, Mini, etc), the value that is shown in parenthesis is the actual value sent to the instrument. i.e. 0.0 for Circular, 17.5 for Mini. If you select "30mm" or "40mm", we send - 4.4 and 5.6 respectively (30-34.4 and 40- 34.4). The user may also type in any value they choose. In this case, we will send that value exactly, unmodified, to the instrument.
  - 23.1 (360): Leica Model
  - 4.4 Mini (360)

- 34.4 (0mm)
  - 0.0 (circle): Standard Leica round prism.
  - 17.5 (mini): Leica mini prism.
  - 34.4 (ReflTape): Equates to zero offset (wall, surface).
  - 4.4 (30mm): Other manufactures (Sokkia, Seco).
  - -5.6 (40mm): Other manufacturers.
- **Guide Lights:** This setting causes the instrument to show flashing lights. This makes it easy to tell when the instrument has turned towards you in tracking mode. Can be set to Off, On, or Auto.
  - **Laser Pointer:** Ideal for indoor or dark evening surveying, this feature causes the instrument to emit a red beam. It is often used when doing reflectorless work and makes a red mark on the wall, floor or object being surveyed. This is useful for confirming the position prior to the shot. The beam should not be directed into someone's vision or eye.

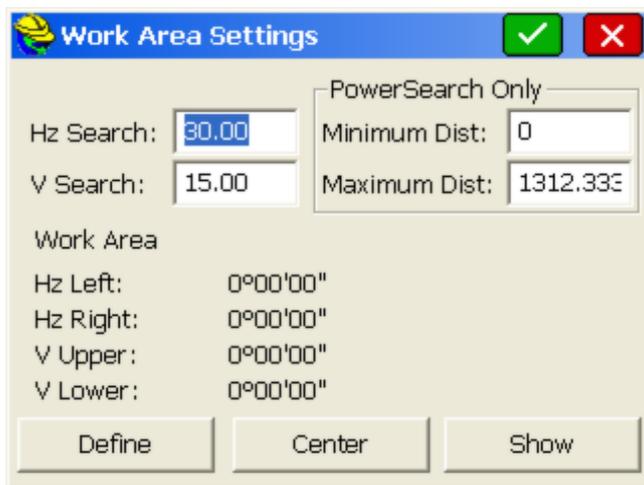


- **Power Search Enabled:** The Power Search option can be purchased with all motorized Leica total stations. This option activates the “PowerSearch” button in the “banner line” at the top of the survey and stakeout screens. When Power Search is pressed, the total station will typically find the prism in 10 seconds regardless of the direction it is initially pointed. If it has found one prism and you hit “Power Search” again, it will leave that prism and find the next one. If you have only two prisms on the job (foresight and backsight), it will conveniently rotate from the foresight to the backsight and back again each time it is pressed.

- **Work Area:** This will define a limiting area for searching. This can speed up both the standard ATR Search and the PowerSearch. The Work area angle ranges apply to both searches. The Show button will show the two positions of the search window, first by moving immediately to Position 1. You will be prompted to press OK to see Position 2. Having defined a “window” of searching, Center will move that window to a new center position. You will be prompted to “Sight on Centered Position and Press OK”. The Define button prompts you to shoot the lower left and upper right positions, which are then displayed above under “Work Area”. If the Work Area is set to start at 0.0000 horizontal, for example, searching would send the instrument to the backsight point.
- **Use ATR:** When this feature is enabled, ATR (Auto Target Recognition) will be used when configured to standard or fast reading. When running the robotic in remote mode with ATR turned on, and when performing a “Set Angle and Read” in the backsight screen (a standard measured backsight), the ATR connection will be taken into consideration, so that the angle set is relative to the center of the prism, not necessarily the crosshairs of the instrument. The “Set Angle” and “Check Angle” functions will still be relative to the crosshairs.

## Work Area Settings

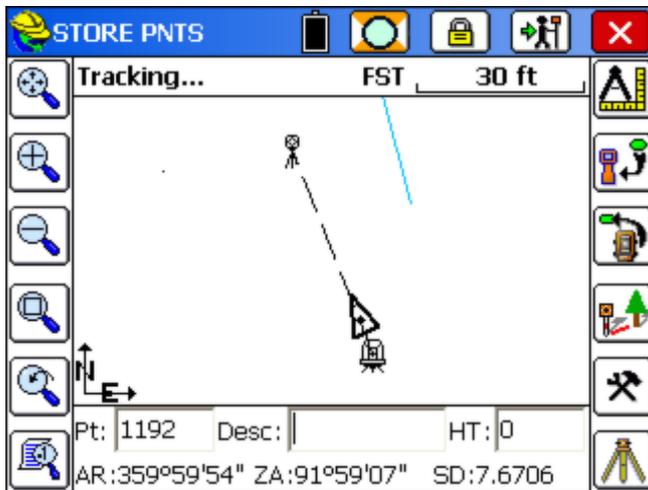
More settings appear when you press the "Work Area Settings" button from the SEARCH tab.



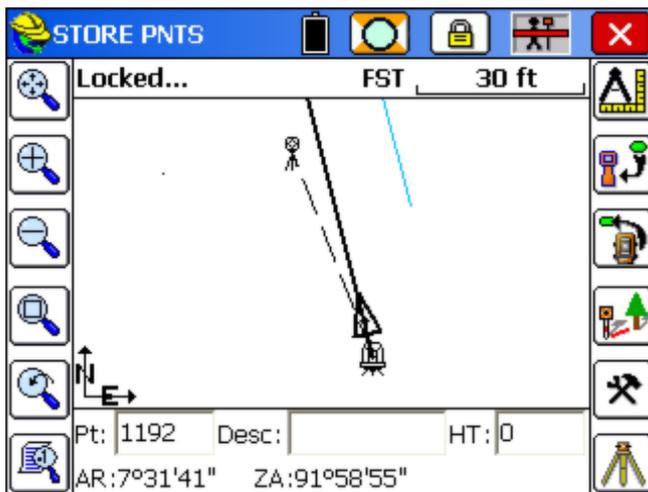
The upper left of the screen controls the ATR Search, and the upper right controls the PowerSearch. The Work area angle ranges apply to both searches. The Show button will show the two positions of the search window, first by moving immediately to Position 1. You will be prompted to press OK to see Position 2. Having defined a “window” of searching, Center will move that window to a new center position. You will be prompted to “Sight on Centered Position and Press OK”. The Define button prompts you to shoot the lower left and upper right positions, which are then displayed above under “Work Area”. If the Work Area is set to start at 0.0000 horizontal, for example, searching would send the instrument to the backsight point.

## Tracking

The instrument can also easily switch in between tracking and non-tracking mode from the store points screen by toggling the icon of the man in the upper right hand corner. In the image below, we are in tracking mode.



Next the icon has been toggled to non-tracking mode, which can be energy saving. No distances are taken in this mode.



- Tracking and Reflectorless:** If you switch to reflectorless mode while the instrument is tracking, the instrument will be put in standby mode to allow use

of the tangent screws. For all Leica robotic total stations and for the Leica 1200 Direct (TPS Series), the timeout for reflectorless mode is 30 seconds. You always have the option to Cancel from a reflectorless reading and if you do, the measurement will not be automatically re-initialized.

## Leica 1200 Robotic

The new Leica robotic total station requires the activation of the “Extended GeoCOM” option before it will allow the use of third party data collection software (i.e. SurvCE or Carlson Field).

- **Activation Information:** The following information was provided by Leica in document Su11-05G.

TPS1200 Instruments (TCA, TCP, TCRA, TCRP) require a special key code to operate in Robotic mode when using an AllegroCE/RCS running SurvCE Version 1.5.

The following table lists the part number for the code:

Product	Part Number	Description
TPS1200	734754	GeoCOM Robotics License

### Important Note:

When ordering a TPS1200 Robotic Instrument, AllegroCE/RCS and SurvCE, you must order part number 734754 – this is a no charge item.

- **Procedures for Checking Activation Status:** A simple way to determine whether the “Extended GeoCOM” option is activated is to enter the Robotics dialog of SurvCE and attempt a power search. If the instrument communicates, but the power search feature fails, the "Extended GeoCOM" option is not activated. If you suspect that this is the case, you can verify that the feature is on in the instrument using the following steps:
  - Power on the instrument.
  - Select the “User” button on the keyboard.
  - Select the F3 button for “STAT”.
  - Select list item number 3 for “System Information”.
  - Use the down arrow key to scroll to the bottom of the “Instrument” page.

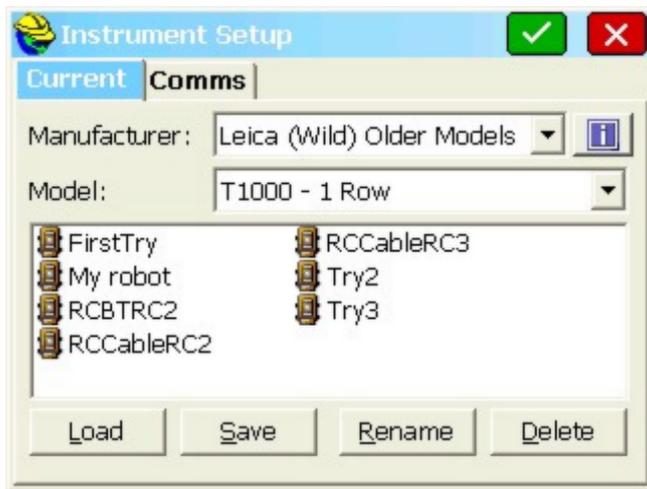
- Verify that “Extended GeoCOM” is on.
- **Defining the Port:** The Leica 1200 needs to know that you intend to use the GeoCOM interface through the external port. The following steps will set the Leica to communicate with SurvCE:
  - Power on the instrument.
  - Select “Config”.
  - Select menu item 4 for “Interfaces”.
  - Arrow down to “GeoCOM Mode” and select F3 for “Edit”.
  - Select F5 for “DEVICE”.
  - Select “RS232 Geocom”
  - Select F3 for “Edit” and verify the communication settings.
    - Baud Rate: 19,200
    - Parity: None
    - Data Bits: 8
    - Stop Bit: 1
  - Select F1 for “STORE”.
  - Select F1 for “CONT” and verify the following option on the GeoCOM Mode page:
    - Use Interface: Yes
    - Port: Port 1
    - Device: RS232 GeoCOM
    - Protocol: RS232 GeoCOM
  - Select F1 for “CONT”.
  - Verify that the only device active is RS232 GeoCOM and select F1 for “CONT”.
- **Prediction Settings:** The Leica 1200 has several prediction modes for when the instrument has lost lock. The following are the recommended settings while using SurvCE:
  - Select 3 for “Manage”.
  - Select 5 for “Configuration Sets”
  - Pick New or Edit (Recommend New for First Time)
    - New - Input Name, Desc and Creator Initials then F1 Store/Cont
  - Select F1 for “CONT” 8 times until the "Automatic Prism Search" screen appears.

- Select the down arrow one time and set "After Prediction Search With:" to "No Search" by tapping the right arrow key one time.
- Select F1 for "CONT".
- Select F1 for "CONT" 2 more times until the "Interfaces" screen appears.
- Select the down arrow key to highlight GeoCOM mode and press F5 for "Use". Make sure no other mode is set. To toggle off any other mode highlight and press F5 for "Use" to toggle off.
- Select F1 for "CONT" 5 times to save and exit to the Main Menu.

**Troubleshooting:** If your Leica robotic total station has any communication issues, it is typically a matter of verifying firmware and configuration settings. Investigate and note down the firmware version of the various components on your instrument.

## **Total Station (Leica/Wild Older Models)**

- **Data Collector Model:** Many of the older instrument could be set to operate as different models. These include T1000, T1600 and T2000 modes . Set SurvCE to match your instrument. Two different models are available for T1000 with a one-row keyboard, and T1000 with two-row keyboard. Choose the appropriate one.



## Total Station (Nikon)

### Nikon 310/500 Series

This configuration covers such instruments as the Nikon 520, 521, 522 and 552.

Although the Nikon total stations have their own configuration, they also can be set to Sokkia emulation. If set to Sokkia emulation, they should be configured as Sokkia Set. In this mode, you can turn on the “2-way” communication mode. This enables the Nikons to “turn to zero” in stakeout (set out) mode. In this setting, when you stake point 10 and the angle right to turn is 75 degrees, 15 minutes, the instrument panel will display 75 degrees, 15 minutes, and as you turn towards the point, the display will count down to zero. So without looking at your data collector, you watch the screen until you obtain zero degrees — this means you are on target. In a sense, the performance of the Nikon total stations is enhanced in Sokkia emulation mode.

### Nikon 800 Series

The 800 Series configuration will also apply to the older 700 series. To use that product the user must select SET mode on the instrument and have the connection speed set at 1200 baud then select the Nikon 800.

### Trimble TS415

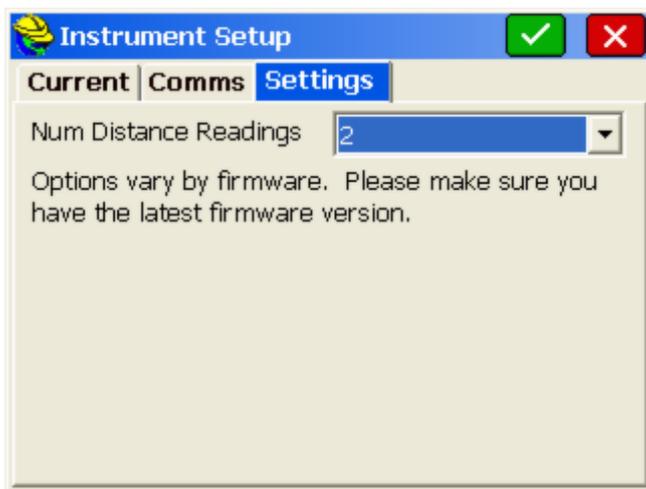
Users who own this instrument can use SurvCE by selecting the Nikon 800 Series

configuration.

## Total Station (Pentax)

### Pentax PTS3 Series

For Pentax instruments, select the "PTS3" checkbox if you are using a PTS3 series instrument.



PTS3 instruments will first send out the last reading before sending the current reading. For some users, you may wish to choose to record the 3rd reading for the most accuracy.

### Pentax ATS Series

The following information outlines the settings for the Pentax ATS Series instruments.



This information was compiled using an AT-105.

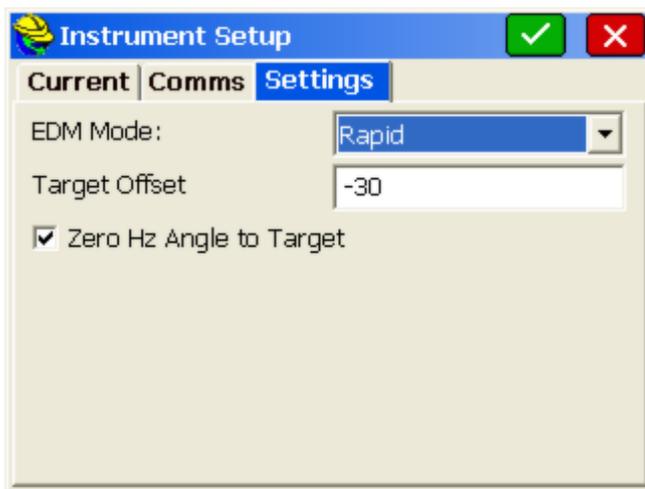
1. Power up the Unit & Level it up.
2. Set the baud rate in the instrument. Hold down the Blue “S” key and press the number 6 key in the upper right. This will open the Configuration Menu for Baud Settings.
3. Set the baud rate in SurvCE by selecting the Equip tab, and then select the Comm Setup button. SurvCE defaults to 1200 / None / 8 / 1. Match the Baud, Parity, Char Length & Stop Bits with whatever the instrument is currently set to.
4. Connect the data collector, hold down the Blue "S" key and press the "F5" button. This puts the Total Station into Remote Mode for use with external data collectors. [RM] blinks in the upper left corner.

**NOTE:** SurvCE has advanced options for setting the Read Method, Number of Readings & use of the instrument lights. Not all models or firmware support these features. If these options do not work, you might be able to update the firm ware, or manually adjust the settings using the instrument.

## Total Station (Sokkia Set)

The following information describes the various options available for the Sokkia Set total stations.

- **1-Way vs 2-Way:** The 1-Way option mimics the operation of most total station instruments using SurvCE. The 2-Way option has the one big advantage of sending the angle to turn into the instrument during stakeout, so that looking at the instrument panel, you “turn to zero” to aim at the target point. It is recommended that Nikon instruments be run in Sokkia Set emulation mode, enabling the 2-Way communication.



- **EDM Mode:** Available methods are rapid and fine.
- **Target Offset:** Enter the prism offset here.
- **Zero Hz Angle to Target:** This option specifies whether or not SurvCE will set the horizontal angle of the total station to zero in the direction towards the stakeout point. When stakeout is completed, the horizontal angle is set back to the original value. This option only applies to Sokkia total stations or to total stations such as Nikon which have a “Sokkia emulation” mode.

The driver applies to all current Sokkia total stations, including the 110M when

used in manual mode. It also applies to many non-Sokkia instruments which have a Sokkia or “Set” emulation mode, including Nikon, Pentax and Topcon. The advantage of Sokkia emulation is that the Sokkia driver includes a “2-way” setting that will upload configuration settings into the instrument such as units, prism constant and the backsight circle. Most important, for stakeout, the “2-way” setting will upload the angle to turn, so that you turn to zero to get on target. The Sokkia Series 30R is reflectorless.

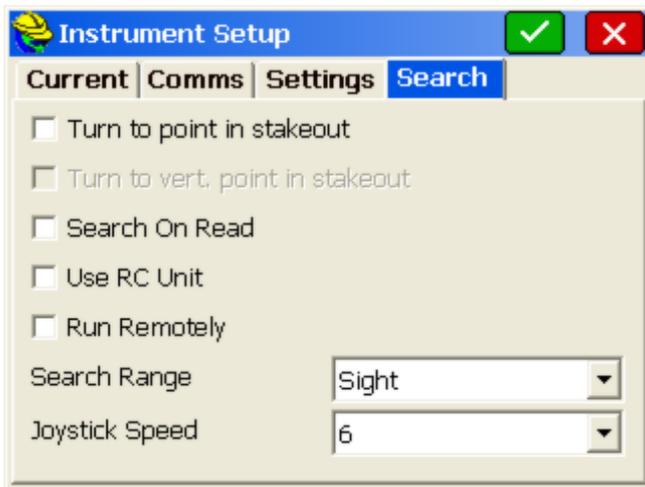
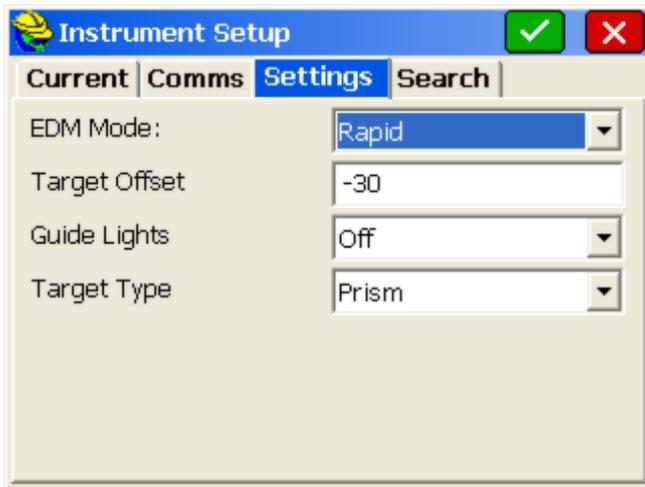
The “On” key is the upper right, which takes you to the “Measure” screen where it is ready to work with SurvCE. Commands would not be accepted, for example, if you were in the “Config” screen. Use the instrument to activate reflectorless mode, and in SurvCE, be sure to set target height to zero. The gun will control prism offset in non-prism modes

### **Sokkia Motorized Series**

This driver is necessary to utilize the motorized features of the motorized instruments. For example, in stakeout, it will turn to the point automatically. The motorized features will turn to the appropriate horizontal and vertical angle in most commands when the instrument is set to “Remote” mode.



Note that baud rates on motorized instruments must be set to 9600 in remote mode but are typically set to 1200 baud in direct mode. Change on the instrument and in SurvCE, Equip, Com Setup. The Settings options for the motorized instruments are shown below:



Joystick speeds are 1 to 6 (for arrow key response turning gun). For reference 6 is approximately 6 degrees per arrow press. Search types are Sight (field of view of gun, or 1 degree, 30 minutes or 10 meters at 100 meters), H Wide, V Wide and HV Wide. The wide views are 6 times field of view. Auto Search before Read finds the prism center exactly before taking a measurement (useful in Set Collection, for example, and in Stakeout). Run Remotely sets the left and right

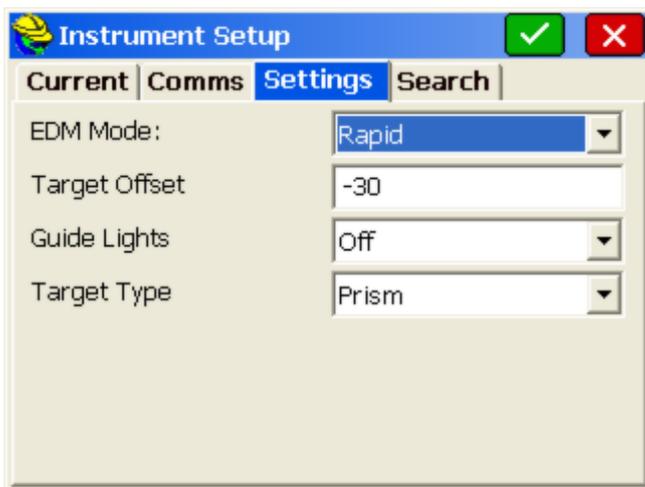
turning of the gun, referenced from the pole, and not from the instrument. This is distinct from left and right referencing for stakeout which refers to movement of the rod. For the Sokkia instruments with RMC search device, there are 2 buttons in the joystick screen for RC Search: “RC Left” and “RC Right”. Left and right will be determined by the Run Remotely setting.

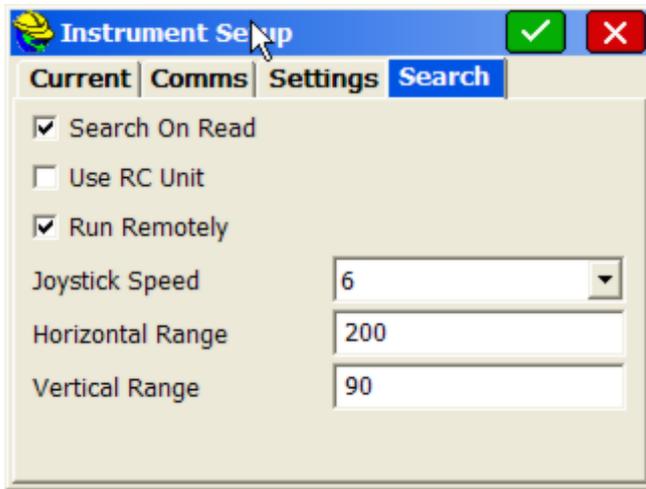
## Total Station (Sokkia Robotic)

The following information describes the various options available for the Sokkia Robotic total stations.

The instrument “Measure” screen should be shown on the total station in order to work with SurvCE. Commands will not be accepted, for example, if you were in the “Config” screen.

Note that baud rates on the Sokkia robotic must be set to 9600. The Settings options for the Sokkia robotic are shown below:





Joystick speeds are 1 to 6 (for arrow key response turning gun). For reference 6 is approximately 6 degrees per arrow press. Search types are Sight (field of view of gun, or 1 degree, 30 minutes or 10 meters at 100 meters), H Wide, V Wide and HV Wide. The wide views are 6 times field of view. Auto Search before Read finds the prism center exactly before taking a measurement (useful in Set Collection, for example, and in Stakeout). Run Remotely sets the left and right turning of the gun, referenced from the pole, and not from the instrument. This is distinct from left and right referencing for stakeout which refers to movement of the rod. Use RC Unit will enable the RMC search option in SurvCE..

## **Total Station (Topcon 800/8000/APL1)**

The following information describes the various options available for the Topcon 800/8000 total stations.

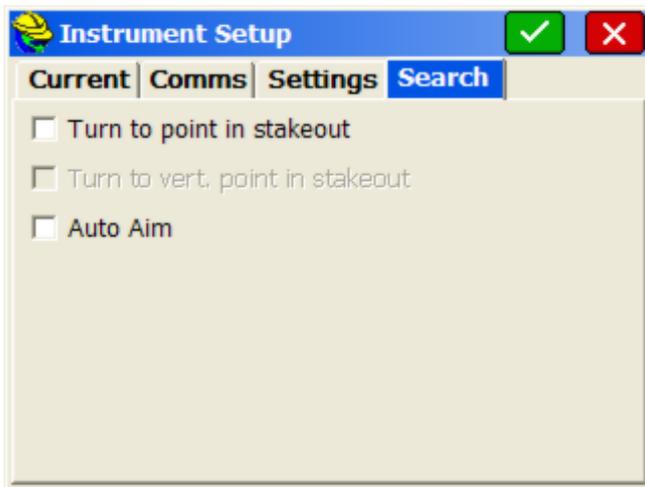
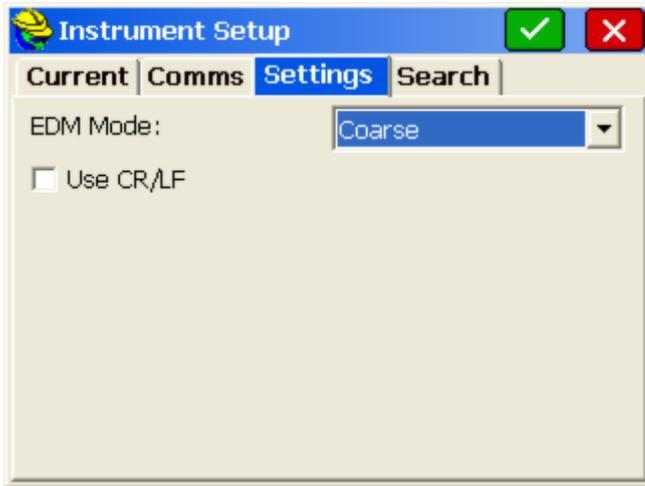
Carlson SurvCE supports the Topcon 800 series (800, 802, 800A, 8000, 8200), when running in direct mode (measurements taken from the instrument, no radio connection to the prism). All 800 series instruments are motorized. The Topcon 8000 is a reflectorless unit. The Topcon 800A is motorized but not fully robotic. The 800AR is motorized and robotic. The Topcon 802 refers to a “2-second” version of the 800 series, for example.

To operate either direct or remote, press the Power button to turn the instrument on. After you level, the instrument will go through a motorized self-test. You obtain a 6-icon menu. To run direct, press F2 for Standard. This puts you in the measure screen. Note that in Direct mode, the Topcon 800 typically expects 1200, E, 7, 1 for communication, but 9600, N, 8, 1 in Remote mode. Note that the Topcon 820 and 8200 are a new series of instruments, where Topcon 822 indicates a “2-second” version of the 820 series. Running Direct, the Topcon robotic instruments that have the reflectorless option offer a handy, one-click reflectorless off-on icon at the top of the screen, as shown above in the discussion of the Leica TPS series where it also applies.

## Direct

The following settings are presented by selecting the Topcon 800/8000 Direct instrument.

- **EDM Mode:** Choose between coarse, tracking, fine and reflectorless.
- **Turn to point in stakeout:** Turns the instrument to the horizontal angle as computed to the stakeout location specified.
- **Turn to vert. point in stakeout:** Turns the instrument to the vertical angle as computed to the stakeout location specified. This option is not typically used unless a true elevation is known for the stakeout location specified.
- **Use CR/LF:** If set, this must match the settings on the instrument.
- **Auto Aim:** This forces the instrument to lock onto the prism before a configured read. This is particularly useful when turning robotic sets. Auto Aim is not available in reflectorless mode.

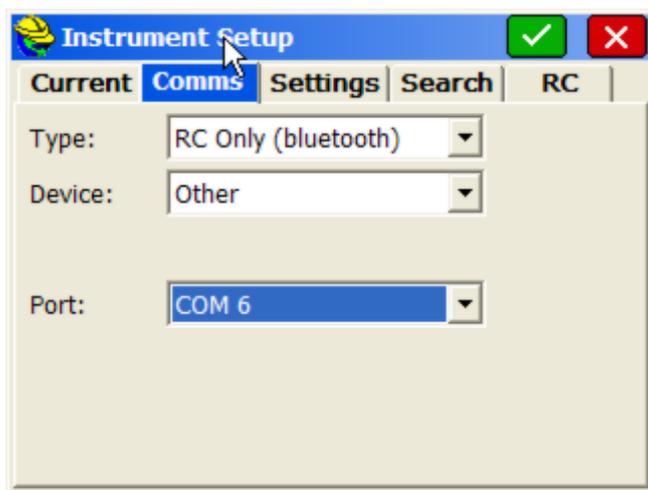


## Remote

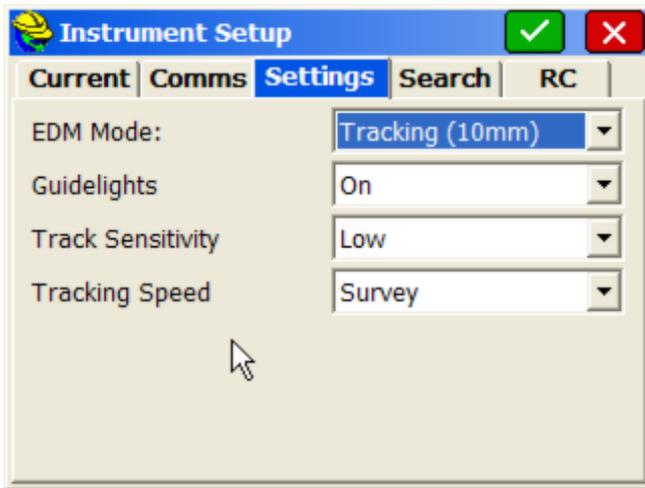
This configuration works for the Topcon 800 series running in remote mode (radio link active, equipment operation driven from the prism). The optional RC unit, mounted on the prism pole, provides a “quick lock” feature for rapidly guiding the instrument to the prism. Additionally, the RC provides an alternative to radios

allowing limited remote communication between the data collector and instrument. Be sure that the RC unit is pointed directly at the instrument before executing a “quick lock.”

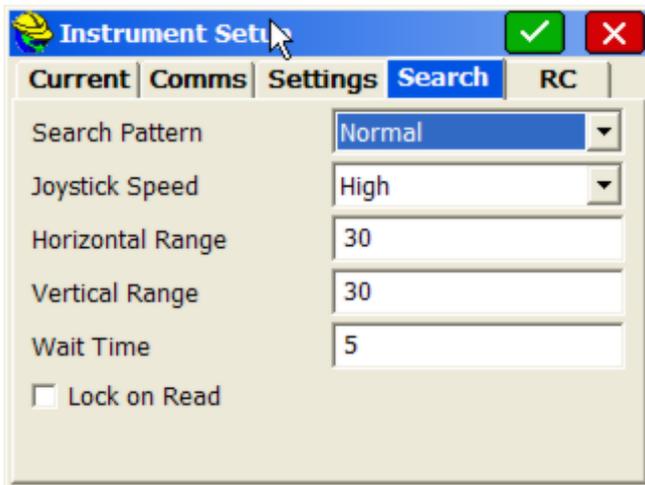
To operate in remote mode, on the instrument obtain the 6-icon menu, press F1 for Program, F6 for More, then F3 for External Link. Press F2 to verify your currents settings, then hit Escape and press F1 to execute the remote settings.



Type: Topon Remote has two types in addition to the standard Cable, Bluetooth, and Radio options. The two additional types support RC Only communication using either Bluetooth or Cable. If RC Only is selected use the RC tab (described below) to specify which type of RC unit is in use.



- **EDM Mode:** Choose between Fine 0.1mm, Fine 1mm, Tracking 1mm and Tracking 10mm EDM settings.
- **Guide Lights:** Turns on and off the guide lights.

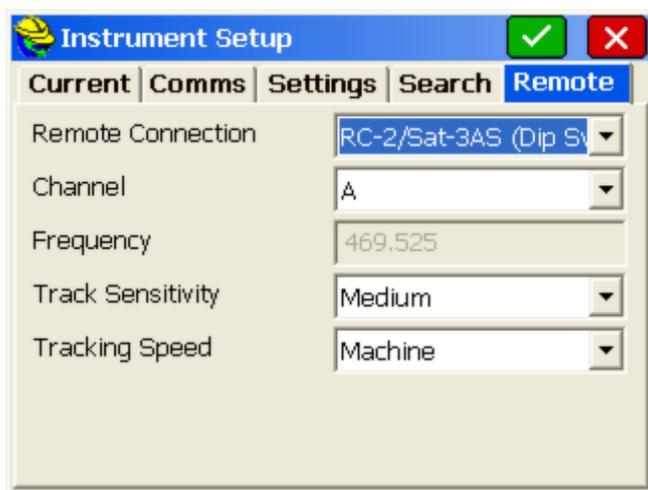


- **Lock on Read:** For the Topcon 800/8000 remote, there is a “Lock on Read” option which behaves similarly to the Auto Aim for direct mode, but is not as

precise as Auto Aim.

- **Search Pattern:** Defines the pattern the instrument will search.
- **Joystick Speed:** This option defines how fast the instrument will turn when using the arrow keys to steer it.

The RC tab refers to the configuration of the RC unit. This tab allows you to specify which type of RC device is being used and whether there is a connection between SurvCE and the RC unit. If there is a connection please use the configure button to set communication parameters for the RC unit. Note that the RC “quick lock” function has a maximum range of 1500ft, while the two way remote communication is limited to 800ft.



Topcon provides distinct cables for radio communication and RC communication. The “Y” cable is used with radios and RC in combination, but is not required. You can press the yellow button on top of the RC to initiate a “quick lock”. The “Y” cable is not used for RC only communication. The advantages of using both radio and RC are range (works remotely over 800ft), speed (faster reading), and ease of operation.

Within SurvCE, go to Equipment, select Topcon 800 Remote, use default port and baud settings.

The recommended settings are as follows:

- **Tracking:** 10mm
- **Search Pattern:** Normal
- **Track Sensitivity:** High (best with Quick Lock)
- **Search Scan Range:** Middle (applies to APL1 only)
- **Tracking Speed:** Middle
- **Joystick:** Middle (this changes the response of the arrow keys)
- **Vertical Range:** 10
- **Horizontal Range:** 10
- **Wait Time (how soon it starts searching when you lose the link):** 3 to 5 seconds (low traffic areas) and 120 (2 minutes, in high traffic areas)
- **Guide Lights:** User choice

SurvCE will track the prism in the fastest mode (10mm), then switch to configured reading when a shot is taken. Note, configured reading was also set to Tracking 10mm, which will take a nearly instantaneous shot. If configured for Fine (1mm), the shot will take 2-3 seconds. Here we have taken a foresight to point 3 and have moved in tracking mode to a new position, ready for a configured reading on point 4. “Configured Reading” shots are taken with Enter or R for Read. The “S” button will take a “fast read” or Tracking Read, no matter what the Configured Reading mode.

If using RC, Select QuickLock button. Otherwise, use arrow keys to turn the instrument, look for the 2 blinking lights (if track lights are turned on) and then tap Search. Above, we set the vertical and horizontal search ranges to 10 degrees. When you obtain lock, you will get 3 beeps from the RC, and in all cases, SurvCE will say Tracking, meaning you are locked on.

Pressing the Search icon does an RC “quick lock” search if you are configured for RC. Standby let’s the instrument hold its position and stop tracking allowing you, for example, to place the rod on the ground and drive a stake, then get on line again and use Search icon to regain the link.

With robotic total stations, commands such as Turn to Angle, Set Collection (choose “robotic” sets) and Check Backsight will turn robotically.

## Set Collection Notes

Set Collection works best with radio linkage (radio alone or radio with RC), but has limited functionality in RC only mode. Robotic sets use BD-FD/FR-BR observation order. Note, “non-robotic” sets can be done with a robotic total station. The “Angle Only in Reverse Face” can be toggled on for faster Face 2 readings. “Auto Turn,” available for all observation orders but Robotic Set, will turn the gun automatically to all known points. An hourglass will appear when Robotic Sets is selected, during which time SurvCE initiates constantly streaming data. When in robotic Set Collection, an option to obtain the Robotic screen (search and joystick features) is available. After all sets are collected, the user is prompted whether to move to a new setup station, collect still more sets, or review the set data. Close this dialog and Set Collection is complete for that backsight and foresight.

## **Topcon APL1**

This is an older Topcon robotic total station with excellent tracking.

It’s a larger instrument often used in construction and machine control applications. It communicates only by radio with the 2ASx type radios. You must set the Com parameters on APL1. You only have to do this once.

1. Turn the APL1 on.
2. Press <Menu>.
3. Press <F1> for Parameters.
4. Press <F3> for COM.
5. Press <F3> for Terminate.
6. Select ETX (ONLY) and press <Ent> to accept.
7. Select F2 for Transfer Speed.
8. Select 9600 and press <Ent> to accept.
9. Select F1 for Bit Format.
10. Set to BS, S1, and NONE, Press <ENT> to accept.

Putting the APL1 in the “Remote Mode”:

1. Turn the APL1 on.
2. Press <Menu>.
3. Press <F3> for Remote.
4. Press <F1> for Remote.

The total station is now in the Remote Mode.

## **Total Station (Topcon GTS)**

Most standard Topcon total stations will work configured to Topcon GTS Series. This includes the Topcon 200,300,600,700,2000 and 3000 series instruments, and newer models such as the Topcon 230 (which uses Bluetooth wireless communication). This driver does support the reflectorless capability of the “thousand” series instruments (Topcon 2000 and 3000, for example). Typical baud rates for instruments in this group are 1200, E, 7, 1.

### **Topcon 200 Series**

This is another option that can be tried when the GTS Series or other configuration does not communicate. It uses a different speed and mode of linkage.

### **Topcon 300/600/700/2000**

Similar to the Topcon GTS Series, these drivers offer the reflectorless option. Typical baud rates for instruments such as the Topcon 303 and Topcon 313, for example, are 1200, E, 7, 1.

### **Topcon GTS 3/3B Series**

This driver supports the older Topcon GTS 3 and GTS 3B standard total stations. Some of the GTS Series Topcon instruments offer Reflectorless, and in stakeout routines and Store Points (both graphics and text modes), there is a convenient reflectorless icon at the top of the screen to turn on/off reflectorless and show current status. (See discussion of Leica TPS above.)

## **GPS (Allen-Osbourne)**

The first time into this selection, as with most other setup procedures, the program shows the Comms Setup screen.

There is no Configure Base, Configure Rover or Receiver Utilities for Allen-Osbourne. SurvCE reads the NEMA string characters and all of the setup is done on the instrument itself.

## **GPS (CSI - DGPS Max)**

This GPS system is typically used for GIS-type surveys with 1 to 3 meter accuracy. Corrections are obtained from Omnistar, WAAS, U.S. Corps of Engineers beacons, or by RTCM message string from an RTK unit. The rover setup offers

the ability to set elevation mask and the DGPS Max Age.

## **GPS (DataGrid)**

### **Using DataGrid with SurvCE**

DataGrid GPS can be connected using either a bluetooth or cable connection. The GPS switches to bluetooth communications when the cable is disconnected and the receiver is powered on. DataGrid receivers communicate at a baud rate of 115200. DataGrid uses ARWest UHF radios for RTK corrections.

#### **Connecting with Bluetooth**

To use DataGrid GPS in bluetooth mode remove data cables prior to powering on the receiver. The GPS will automatically switch over to bluetooth. No PIN is required for bluetooth communications.

#### **Radio Configuration**

DataGrid uses ARWest UHF radios for RTK corrections. The base GPS has an external radio connected to a radio port on the receiver and the rover uses a built in radio. DataGrid uses one message type for RTK corrections. RTK message selection in SurvCE will show the default message selection and be greyed out. Radio channel selection displayed on the GPS unit and is selectable on the unit. Setting the radios to channel 0 will set the radio selection to an automatic mode.

## **GPS (Leica 500/1200)**

Default values in Comm Setup are 9600, Parity None, Char Length 8, Stop Bits 1. These can be set by hitting “Defaults”. For the G X1200 series GPS, the default baud rate is 115200.

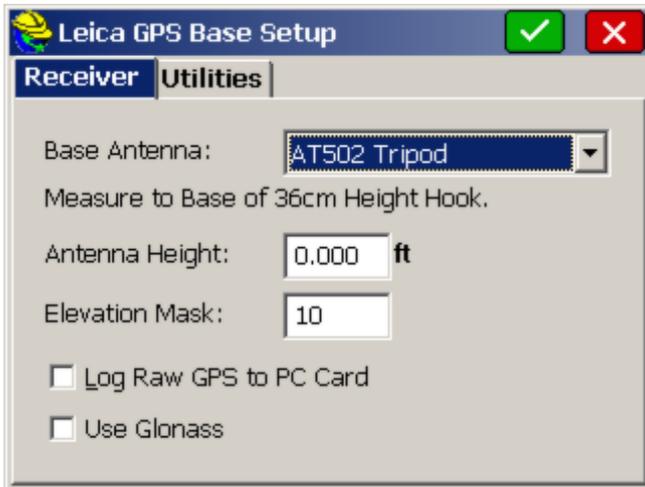
### **Warning**

For Leica 1200 GPS units, only firmware versions 2.12 and higher are supported!

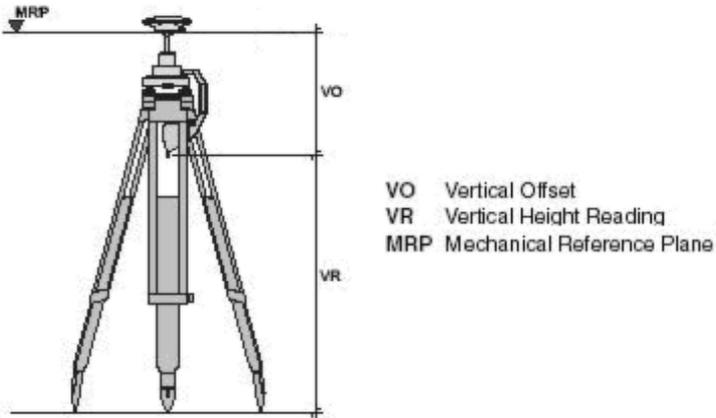
## GPS Base

This command opens the Base Configuration dialog.

- **Base Antenna:** This option allows the user to specify the antenna in use. The most common setting for the base antenna is AT502 Tripod type.
- **Antenna Height:** Input the base antenna height. The AT501 Tripod, AT502 Tripod, AT503 Tripod and AT504 Tripod settings will all prompt to “Measure to Base of 36cm Height Hook”.



When the height hook is used, the Antenna Height is measured down to the hub and tack elevation from the fixed mounting position of the height hook. The measurement is typically in meters, so if you are configured to units in feet, you can enter the Antenna Height in meters with the “m” suffix, as shown above, and the program will do the conversion automatically. You can omit the “m” suffix if you are configured to metric units.

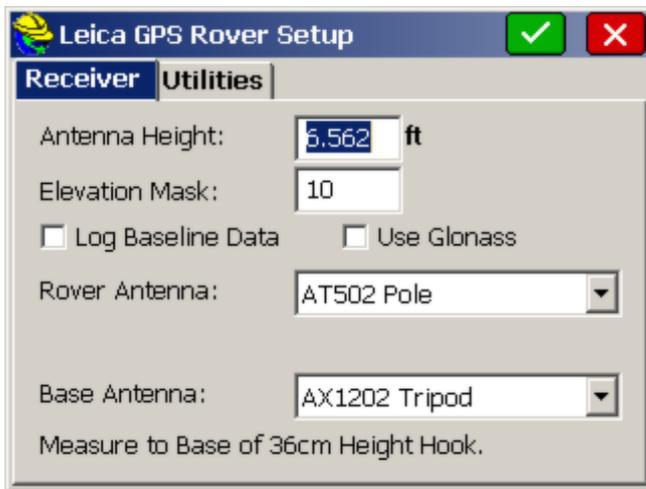


Other Antenna settings for Leica GPS are AT201, AT202/302, AT202/302GP, AT303, AT501, AT501 Pole, AT502, AT502 Pole, AT503, AT504, SR299/399 Internal, AX1201, AX201 Pole, AX1201 Tripod, AX1202, AX1202 Pillar, AX1202 Pole, AX1202 Tripod and “Other”. In all these cases, the antenna height is measured from the ground elevation to the base of the antenna (the “base” is where it would rest if you removed it and placed it on a table—the “base” is the lowest point).

- **Elv Mask:** This specifies the cutoff vertical angle above the horizon. Any satellites below this angle will be left out of calculations. An elevation mask of 10 degrees is typical. It is advisable to use some elevation mask between 5 and 15 degrees. Satellites low to the horizon can actually degrade the resolving of the GPS position.
- **Log Static Data to PC Card:** This option will log static data in binary form to the PC Card in the GPS receiver whether or not you choose to conduct RTK GPS work. The static data can be processed using the Leica SKI-Pro program.
- **Use Glonass:** This option will only apply for System 1200 instruments that support Glonass.

## GPS Rover

This command is used primarily to set the appropriate antenna height and antenna type for the rover. Leica typically offers a 2-meter pole, so for antenna height, the most common entry is 2m or 6.5617 feet. The default antenna is the AT502 Pole.



- Antenna Height:** Input the rover antenna height. The AT501 Tripod, AT502 Tripod, AT503 Tripod and AT504 Tripod settings will all prompt to “Measure to Base of 36cm Height Hook”. When the height hook is used, the Antenna Height is measured down to the hub and tack elevation from the fixed mounting position of the height hook. The measurement is typically in meters, so if you are configured to units in feet, you can enter the Antenna Height in meters with the “m” suffix, as shown above, and the program will do the conversion automatically. You can omit the “m” suffix if you are configured to metric units. Other Antenna settings for Leica GPS are AT201, AT202/302, AT202/302GP, AT303, AT501, AT501 Pole, AT502, AT502 Pole, AT503, AT504, SR299/399 Internal, AX1201, AX201 Pole, AX1201 Tripod, AX1202, AX1202 Pillar, AX1202 Pole, AX1202 Tripod and “Other”. In all these cases, the antenna height is measured from the ground elevation to the base of the antenna (the “base” is where it would rest if you removed it and placed it on a table—the “base” is the lowest point).
- Elev Mask:** This specifies the cutoff vertical angle above the horizon. Any satellites below this angle will be left out of calculations. An elevation mask of 10 degrees is typical. It is advisable to use some elevation mask between 5 and 15 degrees. Satellites low to the horizon can actually degrade the resolving of the GPS position.
- Log Baseline Data:** This option stores raw vector data and Cartesian coordinate data for both the base and the rover and stores to the SurvCE data collector, in the “Data” directory. The file will be Jobname\_SKI.ASC, depending on the name of the coordinate file. This vector file can be further

processed in the Leica SKI-Pro program.

- **Use Glonass:** This option will only apply for System 1200 instruments that support Glonass.
- **Rover Antenna:** This option allows the user to specify the antenna in use. The most common setting for the rover antenna is AT502 Pole type.
- **Base Antenna:** For best results, specify here the type of antenna used at the base.

## GPS (Leica GIS System 50)

The Leica System 50 gets its corrections from the Corps of Engineer's beacons (free) or you can sign up for an annual subscription and pick up corrections from the Racal satellite at a rate of approximately \$800 per year. You would need to order a special part with your GS50 system to read the satellite corrections. Though the Corps beacons are free, they are not available everywhere, and coverage is typically up to about 100 miles from each beacon. There are also line-of-sight issues, and you can "lose" the Corps beacons when in deep valleys, for example. Typical accuracies are 0.3 to 1 meter horizontal and 1 to 2 meters vertical. Configure Base, Configure Rover and Receiver Utilities do not apply, but the Localization command can be used to translate (1-point) or transform (multi-point) from the configured coordinate system to local coordinates. It is still important, under Job Settings, GPS tab, to set the correct Transformation (eg. NAD83) and Zone (eg. KY North) so that the Lat/Longs are converted to coordinates on the local system.

## GPS (Navcom)

### Using Navcom with SurvCE

Always connect the data collector to COM1 on the Navcom receiver. The baud rates are searched after selecting Navcom in the Instrument dialog. The receiver model is automatically detected. Models that start with SF are capable of Starfire, but that does not mean that the Starfire license is active. Models that are capable of RTK have "RTK" put after the model name.

### Configure Base

**GPS Base** [Icon] [Checkmark] [Close]

**Current** | **Comms** | **Receiver** | **RTK**

Antenna Type: [NAVRT3010S] RT [List]

Antenna Height: [6.562]  Vertical  Slant

Use Internal Antenna

Elevation Mask: [10]

**GPS Base** [Icon] [Checkmark] [Close]

**Current** | **Comms** | **Receiver** | **RTK**

Device: [Pacific Crest PDL] [Configure]

Network: [None]

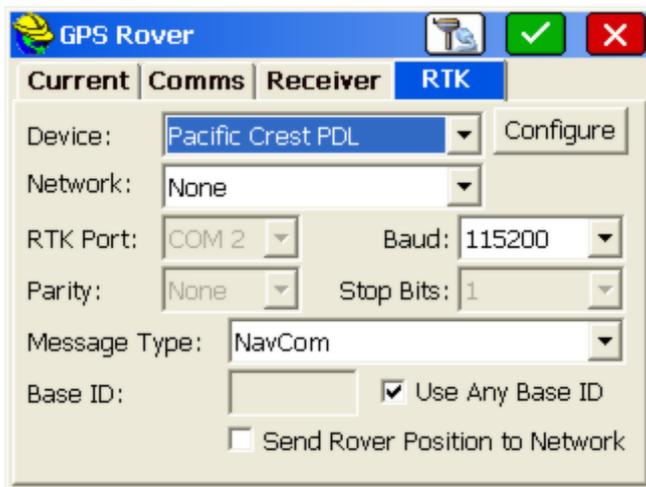
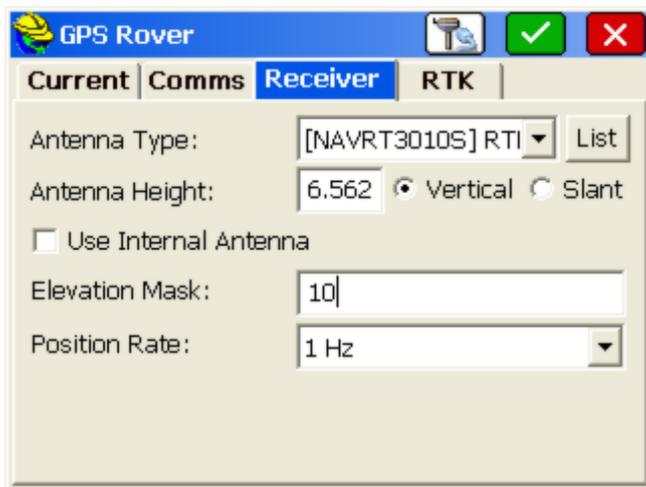
RTK Port: [COM 2] Baud: [19200]

Parity: [None] Stop Bits: [1]

Message Type: [NavCom]

Base ID: [ ]

**GPS Rover**



## RTK Tab

- Device:** This list contains the supported devices that deliver or receive RTK messages, such as a radio or IP modem. If an External Radio is selected, the user will need to specify the Port, Baud, Parity and Stop Bits that the radio

manufacturer requires. For internal radios, SurvCE will detect the proper settings.

- **Network:** This list allows you to configure and connect to various networks (e.g. NTRIP).
- **Message Type:** You must select the RTK message type that you wish to broadcast and receive. This is the format of the RTK message string that is either sent from the base or received at the rover.
- **Base ID:** This is typically used to isolate paired devices. The user specifies that the base is ID 1, then the rover should be set to only listen to ID 1 so that other base stations that might be in the area do not interfere.
- **Send Rover Position to Network:** This will output a NMEA GGA message for networks that require it.

Navcom GPS handles “QuickStart”. When QuickStart is used, RMS values in Monitor and elsewhere will be displayed as “0.0” as valid numbers will not be reported from the receiver in this mode.

When configuring the rover -- even if the message “Failed to clear Navcom base position” appears -- the software will continue to configure the rover. This message should not affect the operation of the rover.

There are three sets of three LED's on the front panel of the Navcom receiver. The GPS lights indicate the quality of the receiver's GPS position reading. One or more base lights will be on if the receiver is acting as a base. These lights will also indicate the RTK message type being broadcast. When functioning as a rover, all base lights should be off. The number of link lights indicates the strength of the signal the receiver is getting from a base. Blinking link lights, or no link lights, indicates that a base has not been found. For a full description of the meanings of these LED's, read below and also consult your Navcom User's Manual.

## Navcom Receiver LED Lights

NavCom receivers have three groups of LED lights labeled LINK, BASE and GPS. Each group contains a green, amber, and red light. They are very useful for quickly understanding what state the receiver is in.

### GPS LED Lights

Whatever GPS LED lights are on, they blink at the rate of position calculation (1Hz, 5Hz, etc.). If the red LED is on then there are not enough satellites to calculate a position. The amber LED blinking by itself indicates that a non-differential position is being calculated. Blinking green and amber means

there is a differential position (WAAS, DGPS, Starfire, or RTK Float). If the receiver has Starfire capability, then when the green LED is the only GPS LED blinking, the receiver has a Starfire position. If the receiver does not have Starfire, the single green LED indicates RTK Fixed mode. If the receiver has both Starfire and RTK ability, then a single green LED indicates either Starfire or RTK Fixed mode.

**Base LED Lights**

The Base LED lights blink at the rate RTK corrections are being sent. If the receiver is configured as a rover, all Base LED lights will be off. Which color of LED is blinking depends on the RTK correction format being sent. Green indicates Navcom proprietary format, amber indicates CMR and red indicates RTCM.

**Link LED Lights**

Carlson Software programs the behavior of the Link LED lights to depend on whether the receiver is configured as a base or rover and whether using an internal or external radio for RTK corrections. The following table summarizes the possible configurations:

	<b>Base</b>	<b>Rover</b>
<b>Internal Radio</b>	LED's off	Signal Strength
<b>External Radio</b>	Sent correction	Received correction

When using an internal radio on a rover, the LED 's show radio signal strength. Full strength is shown by all Link LED 's being on and not blinking. As signal strength fades, The green LED will start blinking then turn off, then the amber LED will start blinking and turn off, then the red LED will blink when signal is lost.

Every time a correction is sent or received when using an external radio, a Link LED blinks. The color of the Link LED that blinks depends on the RTK correction format. Green indicates Navcom proprietary format, amber indicates CMR and red indicates RTCM.

**Troubleshooting**

**Not able to establish connection to receiver**

If the data collector is connected to COM2 and configures COM1 to receive CMR corrections, the receiver will no longer recognize commands on COM1. To correct the problem, connect the data collector to COM2, go to the Configure Rover window, set the correction type to Navcom and press OK. Now connect to COM1, go to the Comm Setup window and press OK. It will then search through the baud rates to find the right one.

### **Unable to update Navcom firmware**

A common problem people have when updating the firmware on the Navcom is they connect the computer to COM1 on the Navcom instead of COM2. They must connect to COM2 to update the firmware. The transfer will go faster if they set COM2 to run at 115200 baud before starting the firmware update utility.

## **GPS (NMEA)**

This GPS configuration is typically used to pick up the standard, commonly output NMEA string from a variety of receivers, including Thales MobileMapper CE, Magellan, the Sokkia GPS01 Toughbook and some brands of Trimble equipment.

### ***Thales MobileMapper CE***

To use the internal GPS of the MobileMapper CE unit from Thales, set the following:

Instrument  
NMEA GPS Receiver

Communications  
Port Number: COM2  
Baud Rate: 57600  
Parity: None  
Char Length: 8  
Stop Bits: 1

Configure Reading  
Make sure that you toggle off the option to Store Fixed Only.



### ***Sokkia GPS01***

The Sokkia GPS01 Toughbook, for example, has an integrate L1 GPS receiver using WAAS for corrections and has accuracies of 1 to 2 meters. That same unit can be connected to real-time GPS or total stations and therefore functions as a dual-use device, locating on-the-ground positions (Lat/Long, state plane, UTM) and permitting standard precision surveying. The GPS receiver is powered on whenever the Toughbook 01 is on, and uses COM3 as the GPS port. Note the “stabilizer bar” which effectively secures the com port connection for use in the field.



Some low-accuracy (10 to 50 meter) GPS outputs NMEA Lat/Long data by default and has no accurate “setting” or method. Alternately, certain accurate RTK brands of GPS, if setup with their proprietary equipment to run RTK, will transmit the NMEA string and allow GIS-CE to pick up the message from the rover receiver. For this reason, NMEA has no Configure Base, Configure Rover or Receiver Utilities option. It is a “plug and play” method, which will pull from the receiver whatever position it is outputting. That Lat/Long position will respond to the transformation defined in Job Settings, GPS and will also respond to any localization file to transform it further to local coordinates.

## GPS (Novatel)

This is the driver for the original Sokkia Radian “real-time” GPS with centimeter accuracy. Sokkia Radian GPS, like all real-time, high-accuracy GPS requires a base receiver sending corrections to a rover receiver. Most commonly used GPS antenna types include the SK600 and SK502. All Sokkia GPS receivers will accept and transmit RTCM, RTCA and CMR message strings.

## **GPS (Septentrio)**

### **Using Septentrio with SurvCE**

Septentrio PolarRx2 GPS is a 48-channel dual-frequency GNSS receiver. There are several variants for this GPS line supporting different features including SBAS, DGPS and GLONASS. SurvCE supports the general GPS functions of this unit.

## **GPS (Magellan/Ashtech)**

The following information describes the various options available for Magellan/Ashtech GPS.

SurvCE works with the following high precision, centimeter accurate RTK GPS equipment produced by Thales/Ashtech: Z12/Sensor, ZSurveyor, GG 24, Z-Xtreme and Z-Max. SurvCE also works with the Ashtech Reliance USCG/DGPS RTCM sub-meter RTK GPS receivers.

Shown below is the front panel view of the Ashtech Z-Xtreme, as it appears in the top of the backpack.

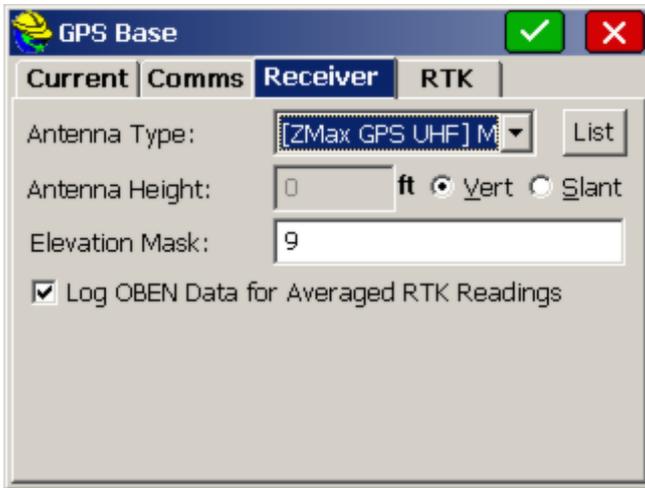


Shown in the next photo is the cabling for the Z-Xtreme, looking at the back panel.



### **Configure Base or Rover**

- **Current tab - Model:** You must specify the model of Magellan/Ashtech equipment to be used.



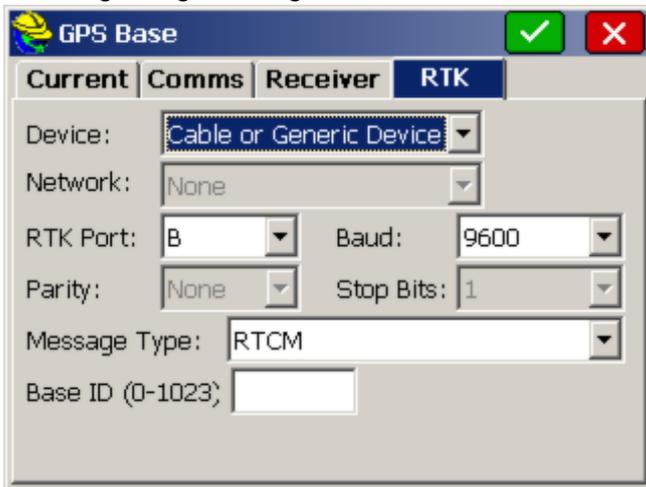
- **Receiver tab - Antenna Type:** A pull down list that includes approximately 50 different antenna types. Shown in the below photo is the Geodetic 4 antenna.



- **Receiver tab - Antenna Height:** This is entered as a "vertical" or "slant" height in the current job units. The slant height is the distance from the base of the pole or from the "hub and tack" up to a mark or defined slant measurement point on the edge of the antenna (See NGS for more details). The vertical height is measured plumb, straight down from the base of the antenna (where it screws into the antenna).
- **Receiver tab - Elevation Mask:** This specifies the cutoff vertical angle above

the horizon. Any satellites below this angle will be left out of calculations.

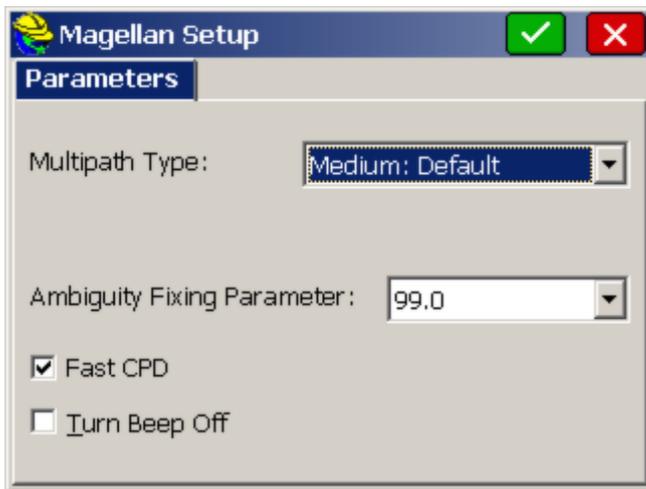
- **Receiver tab - Log OBEN Data for Averaged RTK Readings:** This setting specifies that the software will log the standard Thales OBEN file as specified by Thales during averaged readings.



- **Ports tab - RTK Port:** You must select the data port on the GPS receiver that is connected to the radio modem. The default setting is A. Changing this setting will change the internal setting of the receiver.
- **Ports tab - Radio Type:** This allows the user to specify the various supported radios.
- **Ports tab - Message Type:** You must specify the message type. For high precision centimeter RTK GPS, set this to Ashtech (CPD). For USCG/RTCM DGPS sub-meter accuracy, set this to RTCM.
- **Ports tab - Baud:** This setting allows you to change Pacific Crest radio baud settings through the receiver. The default baud rate is 9600. (Note: If there are communication problems with either port A or B on the Ashtech ZSurveyor receiver, turn off receiver and turn it back on with both keys depressed to reset receiver to factory defaults.)

For more information on this tab, see "Connecting GPS"

## Configure Rover (Parameters)



- **Multipath Type:** You must specify this setting in order to filter out interference in the satellite signals caused by nearby objects.
- **Dynamics:** This setting is applied to all Thales equipment types with the exception of the Z-Max. Here you may specify the dynamics setting. Static is selected only when the Rover receiver is stationary. The default is Walking. When set to Static, the HRMS and VRMS values (measurements of accuracy) will fall to very low numbers (high accuracy), but lock will not hold unless the antenna is motionless. Static is recommended when the antenna and pole are secured by a tripod or bipod.
- **Ambiguity Fixing Parameter:** This controls the confidence level of fixed positions. The default is 99.0. At a lower confidence interval the system solves much faster. If the system incorrectly solves the position, then the position error will be much greater than the reported RMS value.
- **Fast CPD:** This option specifies whether or not the program will allow approximating the rover's position if your position is lost briefly. Off is the default. Fast CPD is generally toggled on when Dynamics is set to Automobile.

## GPS (Sokkia)

**Sokkia GSR 2700 IS - What do I do when I get the Bluetooth pass key prompt?**

This receiver does not require a pass key. If you are prompted for one, do a factory reset on the receiver by holding the power key down until the message displayed is Factory Reset. Then turn the device off and back on again. In Carlson SurvCE, clear the receiver from the Bluetooth connections list and add it back in.

### **Sokkia Radian**

This is the driver for the original Sokkia Radian “real-time” GPS with centimeter accuracy. Sokkia Radian GPS, like all real-time, high-accuracy GPS requires a base receiver sending corrections to a rover receiver. Most commonly used GPS antenna types include the SK600 and SK502. All Sokkia GPS receivers will accept and transmit RTCM, RTCA and CMR message strings.

### **Sokkia Radian IS**

The Radian IS is an “integrated” GPS receiver with a fixed antenna type, the SK600. Antenna height on the integrated Radian IS with built-in SK600 antenna is measured to the base of the rubber bumper around the antenna. Sokkia provides a measuring tape that connects to the rectangular indentations for precise height measurement. A diagram of the phase center offset (antenna height) is included on the receiver. Similar “hook points” exist on all Sokkia antennas.



### **Sokkia GSR2600 GPS**

The GSR2600 is a modular version of the Radian IS, with a variety of antenna

types available. The Log Static Data routine in SurvCE will initialize the storing of raw data to the receiver. This raw data can be post-processed in Sokkia Spectrum Survey.

### **Sokkia Axis/Axis 3 GPS**

The Sokkia Axis 3 is the current GIS-level GPS product from Sokkia and obtains corrections from Coast Guard beacons, WAAS and OmniStar. There is no subscription fee for beacons or WAAS, but there is for OmniStar. The subscription can be by month or year or any other time period (even “weekend” use). Accuracy varies on correction method used, but is typically sub-meter to 3 meters. For example, 0.5 meter accuracy (1.5 feet) is common with beacon corrections when located within 60 miles of a Coast Guard beacon. The Ax is 3 is designed for GIS and environmental applications, which are effectively addressed by SurvCE through use of attributing on feature codes and through ESRI import and export features.

## **GPS (Topcon)**

This configuration covers all Topcon GPS receiver types. Some of these receivers utilize Glonass satellites as well as the standard U.S. satellites. In the Configure Base routine for Topcon GPS, the firmware version of the receiver will be checked and the correct message for setting the base position will be sent according to the firmware version in use.

**Note:** Glonass refers to the Russian satellite constellation (Global Navigation Satellite System). There are approximately 24 U.S. satellites active (more will launch over time) and there are approximately 10 Glonass satellites currently active. A full “24 satellite constellation” is anticipated by 2006 for the Glonass satellites. With a minimum of 2 Glonass satellites available or “seen” by the base and rover receivers, satellite coverage is improved, and work is sometimes possible in canopy, urban or deep pit environments where non-Glonass receivers do not have coverage. All Topcon GPS receivers have a "stat" light on the front panel that flashes green indicating number of U.S. satellites and orange indicating the number of Russian satellites.

### **Comm Setup**

- **Port Number:** This drop list allows the user to select the communications port of the data collector.
- **This is a Bluetooth Port:** This toggle allows the user to specify that the selected port number is in fact the communications port that the Bluetooth

device in the data collector is assigned to.

- **Find Bluetooth Port:** This button will auto-detect the Bluetooth port number in most devices.
- **Bluetooth Type:** Select the manufacturer of the Bluetooth device if known. Typically, Socket will be the preferred brand and often the installed brand, but if the brand is not known, select Other.
- **Baud Rate:** Set this value to match the data baud rate of the GPS serial port. Typically this will be 115200 but may also be 9600 or 38400.
- **Character Length:** Set this value to match the data Character Length of the GPS serial port. Typically this will be 8.
- **Parity:** Set this value to match the data Parity of the GPS serial port. Typically this will be None.
- **Stop Bits:** Set this value to match the data Stop Bits of the GPS serial port. Typically this will be 1.

## Bluetooth

In addition to the discussion of Bluetooth (wireless) connection found under the help subject Equip - Comm Setup, there are additional trouble-shooting considerations with Topcon Bluetooth.

- Note that the PIN for all Topcon devices is 11111.
- If the OAF file is not current the Bluetooth will not work. An OAF file is used by Topcon for the firmware of their receivers. With an expired OAF file, many features (including Bluetooth) will not work.
- Normally the Bluetooth port (usually B) must be enabled in the OAF file for the Bluetooth to work.
- It is possible to set the Bluetooth port baud rate. Normally it is 9600, 38400 or 115200. This can be checked from the “A” com port using GRIL (command manual for Topcon receivers) commands. The baud rate in the Com Setup should be the same.

## Configure Base Station

- **Receiver Type:** You must select the receiver type (e.g. Hiper Lite).
- **Antenna Type:** You must select the Antenna Type (e.g. Hiper Lite). See the figure below.





- **Antenna Height:** This is entered as a vertical or “slant” height in the job units. The Vertical option is measured from the tip of the pole to the unit's ARP (For the Hiper series GPS units, this is the bottom of the unit where the pole screws in). Vertical is typically used for fixed height poles and tripods. For the Hiper series, the Slant option is measured from the point on the ground to the bottom edge of the square housing. This point is approximately 30.50mm higher than the ARP and is located at the bottom edge of the receiver's metal housing and is marked by a small arrow. For detailed information on antenna heights, please see <http://www.ngs.noaa.gov/ANTCAL/>.
- **Elevation Mask:** This value establishes the cutoff value above the horizon in degrees where satellites will not be considered.

### **Configure Base Radio**

- **Radio Type:** There are two options available, PDL or Spread Spectrum. When using PDL, you must define the radio port, baud and RTK message

type. When using Spread Spectrum, you only have to define the RTK message type. Most of the modern Hiper series units come with Spread Spectrum radios. When using PacCrest radios, a “TX” light blinks about every second indicating the radio is transmitting. The “RX” light would blink if you were getting interference.

- **Radio Port:** You must select the radio port. This setting on the TOPCON base and rover receiver is usually C. Data Port is always A when using a cable and B when using Bluetooth. When using Pacific Crest radios, TOPCON recommends the new PDL Pacific Crest radios. These must be set to 38,400 baud rate. TOPCON can also use Spread Spectrum radios, which work at 115,200 baud rate. The HiperLite GPS uses Spread Spectrum radios running at 57,600 baud. The standard Hiper uses Pacific Crest PDL.
- **Radio Baud:** This defines the over-the-air baud rate that the radio will use. In many cases, the user must know what the radio expects this setting to be based on the radio's firmware or pre-programming.
- **RTK Message Type:** You must select the RTK message type that you wish to broadcast.

### Configure Rover Station

- **Receiver Type:** You must select the receiver type (e.g. Hiper Lite).
- **Antenna Type:** You must select the Antenna Type (e.g. Hiper Lite).
- **Antenna Height:** This is entered as a vertical or “slant” height in the job units. The Vertical option is measured from the tip of the pole to the unit's ARP (For the Hiper series GPS units, this is the bottom of the unit where the pole screws in). Vertical is typically used for fixed height poles and tripods. For the Hiper series, the Slant option is measured from the point on the ground to the bottom edge of the square housing. This point is approximately 30.50mm higher than the ARP and is located at the bottom edge of the receiver's metal housing and is marked by a small arrow. For detailed information on antenna heights, please see <http://www.ngs.noaa.gov/ANTCAL/>.
- **Elevation Mask:** This value establishes the cutoff value above the horizon in degrees where satellites will not be considered.

### Configure Rover Radio

- **Radio Type:** There are two options available, PDL or Spread Spectrum. When using PDL, you must define the radio port, baud and RTK message type. When using Spread Spectrum, you only have to define the RTK message type. Most of the modern Hiper series units come with Spread Spectrum

radios. When using PacCrest radios, a “TX” light blinks about every second indicating the radio is transmitting. The “RX” light would blink if you were getting interference.

- **Radio Port:** You must select the radio port. This setting on the TOPCON base and rover receiver is usually C. Data Port is always A when using a cable and B when using Bluetooth. When using Pacific Crest radios, TOPCON recommends the new PDL Pacific Crest radios. These must be set to 38,400 baud rate. TOPCON can also use Spread Spectrum radios, which work at 115,200 baud rate. The HiperLite GPS uses Spread Spectrum radios running at 57,600 baud. The standard Hiper uses Pacific Crest PDL.
- **Radio Baud:** This defines the over-the-air baud rate that the radio will receive. In many cases, the user must know what the radio expects this setting to be based on the radio's firmware or pre-programming.
- **RTK Message Type:** You must select the RTK message type that you wish to receive.

### Configure Rover Parameters

- **Position Update Rate:** In Configure Rover, the RTK Calculation Mode should be set to Delay, which forces a fresh reading, as opposed to Extrapolate, which will project the next reading by your direction of movement, and may apply to difficult shots in tree lines.
- **Ambiguity Fixing Parameter:** This determines how tight the ambiguities of the RTK solution must be before a fixed position is achieved. It is recommended that High be used for greater accuracy.
- **RTK Calculation Mode:** In Configure Rover, the RTK Calculation Mode should be set to Delay, which forces a fresh reading, as opposed to Extrapolate which will project the next reading by your direction of movement. Extrapolate may apply to difficult shots near obstructions such as trees or buildings.

### Receiver Utilities

- **Power Cycle Receiver:** Use this button to power cycle the receiver. At times this may help if communications fail and cannot be restarted by Configure Base or Rover.
- **Restore Factory Defaults:** Use this button to re-boot the receiver back to factory default settings.
- **Clear Non-Volatile Memory:** Use this option to clear the unit's non-volatile memory.
- **Send Command to Receiver:** This button allow the user to send command

directly to the receiver if necessary.

- **Set Base/Rover Radio:** Use Set Base Radio and Set Rover Radio to be sure that both radios are on the same channel. Recommended settings are base on low “digisquelch” (low sensitivity) and rover on medium or high digisquelch.
- **Set Satellite Status:** This command enables you to “turn off” particular satellites, both U.S. and Russian. In SurvCE's Monitor/SkyPlot command, located on the Equip tab, the Sat Info screen displays the Russian satellites numbered 45 and up and the U.S. satellites numbered from 1 to 24.
- **Initialize to Known Point:** Use this option to speed up the initialization process.

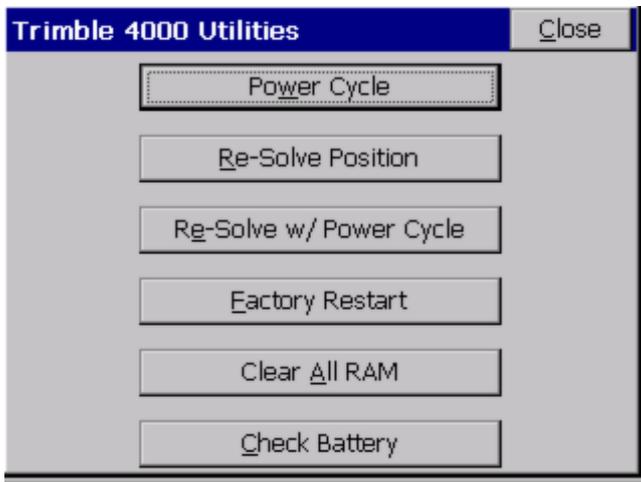
### **Post-Processing**

All Topcon GPS receivers can be used for post processing and will store raw GPS data on the on-board RAM in the receiver. The post-processing can be activated by the Log Static Data command found in the Survey menu of SurvCE. On every receiver, you can also activate logging purely through hardware by holding down the FN key, watch the light turn orange to green, then release. To turn off by hardware, press FN until the light turns off. Since SurvCE will prompt for antenna height, type and other parameters, it is recommended that software be used to initiate logging. Topcon logging files typically start off with the word “Log” followed by the date, and are post-processed using Topcon Tools. Topcon Tools will output a Rinex ASCII file of the logging data for use with programs such as NGS's OPUS.

## **GPS (Trimble)**

### **Trimble 4000 GPS**

The Trimble GPS 4000 is an older series of GPS receiver. The panel on the receiver itself can be used on the Trimble 4000 to configure for RTK. There is no Configure Base or Configure Rover in SurvCE for the Trimble 4000.



### **Trimble GPS General (4700, 5700 and 5800)**

This configuration is used for most current brands of Trimble GPS, including the Trimble 5700 and Trimble 5800. The Trimble 5700 is often used as a base in conjunction with the Trimble 5800, which has the wireless “Bluetooth” communication feature. To use the Bluetooth feature, the Trimble TSCe is outfitted with an adapter on one of its serial ports which includes the internal radio. For use with SurvCE, the standard serial cable is recommended. To use the cable, disable “Bluetooth”.



The Trimble 5800 with Zephyr antenna has a panel that includes an On-Off button at right.



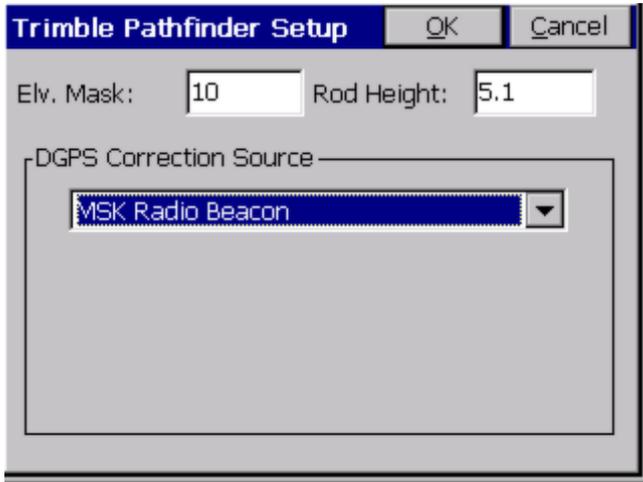
There are three LCD lights. From left, the first round light is yellow and flashes or pulses at 1 per second when sufficient satellites have been acquired for RTK, and flashes quickly when insufficient satellites are available. The second round light is a pulsing green light indicating radio linkage. When the pulse is intermittent, radio connection is being interrupted. The third, rectangular light is green and indicates battery status. It is steady on when there is sufficient battery power.



Note on the Trimble 5700 that the power on-off button is on the right, the next two buttons to the left show the usage of battery 1 and an optional battery 2. Three LCD lights appear along the bottom left of the 5700 panel. The middle button pulses red and is a satellite indicator: steady 1 second pulse means good satellite reception and fast pulsing means insufficient satellites. The LCD to the left is steady on amber if static data is being logged to the receiver. When you configure the base with the Trimble data loggers, you can set it to do RTK with PPInfill, which will do both RTK and static logging. SurvCE can be used to configure the base or will drive the rover when the base has been configured by the Trimble data logger. A typical antenna usage would be the Zephyr Geodetic for the base (mitigates multi-path) and the Zephyr for the 5800 rover. Consult your Trimble reference manuals for more detailed information.

### Trimble Pathfinder

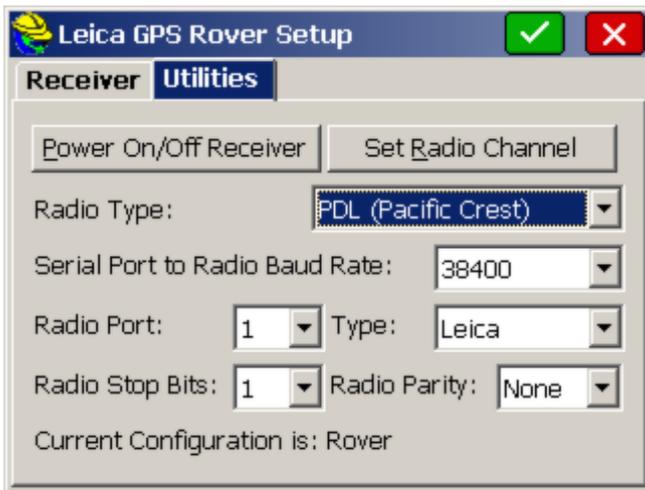
This is another “GIS-level” receiver, which typically gets corrections from either a Beacon or a dedicated satellite in space (Racal), and has an approximate accuracy of 1 meter. An option to read OmniStar has been added. There is no Configure Base or Receiver Utilities option, but there is a Configure Rover option.



# GPS Utilities by Manufacturer

## GPS Utilities (Leica 500/1200)

This command is used to configure the GPS radios and set the message type to use. This command is used to set radio configurations for both base and rover receivers. If SurvCE is used in conjunction with the Red Controller from Leica, a serial port to radio baud rate of 38400 is often pre-set. SurvCE should be set to conform to that baud rate. A useful feature of the Receiver Utilities is to verify the status of the receiver as either a Base or a Rover (bottom status line).



- **Power On/Off Receiver:** The receiver can be turned off and on in the command “Receiver Utilities”, option “Power On/Off Receiver”. The Configure Base and Configure Rover commands will typically turn on the receiver automatically. Sometimes, turning off and turning on the receiver can be used as a “troubleshooting” technique to clear conditions and start from a clean slate.
- **Radio Type:** The Pacific Crest PDL radio type is the default setting, operating at 38400 baud rate. Older Pacific Crest radios are often type RFM96W, defaulting to 9600 baud rate. Other options include Satel radios, Modems,

RS232 and User Defined Modem. Phone numbers for cell modems will accept up to 49 characters. When using Freewave or Tait “spread spectrum” radios, the radio type doesn’t matter, but can be set to “User Defined Modem”. Baud rate for Freewave is often 19200 baud.

**Connections:** With Freewave and other spread spectrum radio linkages, communication must occur within a line-of-sight distance, typically no more than 2 to 5 kilometers except in very flat terrain. With PacCrest radios, the signal can “bend” somewhat, and achieve maximum distances of 10 kilometers, typically. Cell phone linkage allows corrections to be transmitted within the coverage of the cell phones themselves and maintains accuracy up to as much as 50 kilometers. Contact your Leica GPS vendor for appropriate cables for connectivity details. When you select a modem configuration, the “Set Radio Channel” button becomes “Connect Modem”, and when tapped, you are prompted for a Phone Number or IP address and port (for the rover to call the base). The base must also be hooked to a cell phone or modem. The base can actually be set to both cell phone and radio linkage, with the rover set to either cell or radio as preferred. The rover will go from autonomous to float (cell phones are communicating) to fixed with cell phones just like with radio linkage.

**Note:** Base and rover GPS receivers must have matching radio configurations. If cell phones are used for the rover, then the base must be configured for cell phone use. If PacCrest PDL radios are used on the rover, than PacCrest PDL radios must be used on the base. Also note that cell phone switching is made possible through the C icon or Alt C “on the fly” from commands such as Store Points or Stakeout Points. This is because of the availability of a “Utilities Tab” in Configure Reading when configured Leica GPS.

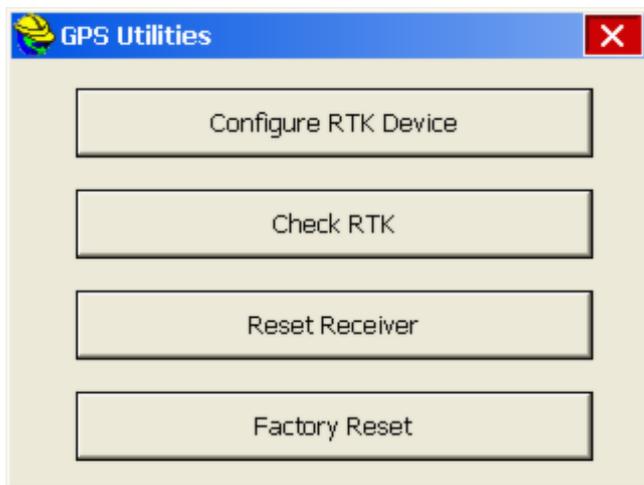
**Reference Station:** To obtain corrections from a reference station to a single rover, you typically must set to cell phone or modem linkage, depending on what is required by the reference station.

- **Set Radio Channel:** This is normally set to channel 0 or channel 1. SurvCE allows up to 16 radio channels (0 to 15). The procedure is to pick the channel, then tap “Set Radio Channel”. Radios on base and rover must be set to the same channel.



- **Radio Ports:** The Leica GPS receiver has 2 commonly used radio ports (ports 1 and 3). Port 2 may be used in rare occasions.
- **Radio Stop Bits:** Typically set to 1.
- **Message Type:** Standard setting is Leica Proprietary. Other message string options are RTCM (an industry standard) and CMR (Trimble message string). RTCM and CMR are used when it is necessary to communicate with non-Leica GPS.
- **Radio Parity:** Typically set to None.

## GPS Utilities (Navcom)



- **Configure RTK Device:** Use this page to change your RTK data port settings. This can also be done during base or rover configuration.
- **Check RTK:** This tells the user why they aren't in RTK fixed.
- **QuickStart (Starfire Only):** Starfire corrections often take some time to acquire high levels of accuracy. If you're returning to a previously surveyed area, you can save time by storing a known position to a reference file. Then you can initialize the Starfire system with this position upon returning to the site by performing a QuickStart.

At the end of the first day, verify that you're receiving Dual-Frequency Starfire corrections (RTG or WCT) by entering the Navigation Status utility. Enter the QuickStart menu, and press **Read GPS**. Be sure to physically mark this position in some way so that the exact position can be returned to later. When you have a GPS position, click **Save** to save the position to a reference file. When you return to the site, first ensure that you're receiving dual-frequency Starfire corrections, and that you're set up on the position marked the previous day. Then enter the QuickStart menu and choose **Load** to select the previously stored reference file. Press **Initiate** to input the loaded starting position to the receiver. To disable an input position, press **Disable**. Note that if the input position is inaccurate, using the QuickStart routine will slow down the processing of acquiring an accurate position.

- **Reset Receiver:** Use this tool to reset your receiver (soft reset)
- **Factory Reset:** Use this tool to reset your receiver (factory reset).

The buttons available in Receiver Utilities depends on the capabilities of the receiver. If a Starfire license is not active, the QuickStart button is not shown.

Check RTK is a very useful tool. It tells the user why they aren't in RTK fixed and, if connected to a base when pressed, it determines if the base is transmitting corrections, and if not, tells the user why. If connected to the rover, it tells the user if in RTK Fixed and if not, and it tells the user why. Configure RTK Device is the same as the Configure button in the RTK tab of the Base and Rover dialogs.

The image shows a 'Quickstart' dialog box with the following fields and controls:

- Latitude (dd.mmssss):** Input field containing '0', with radio buttons for **North** (selected) and **South**.
- Longitude (dd.mmssss):** Input field containing '0', with radio buttons for **West** (selected) and **East**.
- Ellipsoid Height:** Input field containing '0' followed by 'ft'.
- Number of Readings:** Input field containing '1' with '(1-999)' to its right.
- Antenna Height:** Input field containing '3'.
- Buttons:** A 'Load' button (with a dotted border), a 'Quickstart' button, a 'Read' button, and a 'Save' button.

“QuickStart” allows the user to save a QuickStart point or to QuickStart from a previously saved QuickStart point.

### Starfire and QuickStart

Starfire is a space-based GPS correction system capable of 10 cm horizontal accuracy. Vertical will be 1.5 to 2 times as much. It is kind of like WAAS on steroids. The positions that it calculates are ITRF 2000. This is different from the

positions calculated in RTK surveys. Since the RTK survey is based on a base point on the ground and the Starfire position is a space based position, they do not match. A localization created from an RTK system cannot be used by a Starfire receiver. The localization must be created using Starfire positions.

It normally takes about an hour to get to the 10cm accuracy. The receiver does not have to be stationary during that time. QuickStart is a method of reducing the “pull in” time to 50 seconds. If a QuickStart point has been saved using the QuickStart dialog, it can be loaded and used to perform a QuickStart. Best results are obtained by performing the QuickStart 5 minutes after turning on the receiver.

Performing a QuickStart to point with a position that is wrong will increase the “pull in” time to 2-3 hours. It will start at the bad position and then drift toward the correct position. It is better to not perform a QuickStart if the receiver has already been on for 30-40 minutes.

## **RTK Extend™**

### **Introduction**

An industry first from Navcom, RTK Extend™ enables continuous RTK position accuracy during radio communication outages by utilizing Navcom’s global Starfire™ corrections. Traditionally, when an RTK rover loses communication with the base station, it is unable to continue to provide position updates for more than a few seconds, resulting in user down-time and reduced productivity. A Navcom Starfire receiver, operating in RTK mode, can transition to RTK Extend mode and maintain centimeter accurate positioning during communication loss for up to 15 minutes or in some cases even longer. RTK Extend allows the user to work more efficiently and without interruption, thus enabling them to concentrate on the work rather than the tools.

### **The Concept**

Using a receiver capable of Starfire and RTK at both the base and the rover locations allows the receivers to compute Starfire and RTK solutions (or corrections) simultaneously. If a communication outage occurs and the rover stops receiving RTK corrections from the base station, the receiver automatically and seamlessly transitions to RTK Extend mode by employing the Starfire signal.

Using RTK Extend, the receiver is able to compute an RTK equivalent position for up to 15 minutes. If the receiver remains in RTK extend mode for more than 15

minutes, the position solution will slowly degrade to the typical 10cm accuracy of the Starfire system. Once the communication link is restored, the rover automatically switches back to the standard RTK solution. The break in communications and the seamless mode transition of RTK Extend is designed to go unnoticed by the user with the exception of the mode flag indicating the receiver is operating in the Starfire-aided RTK Extend mode rather than standard RTK.

### **How it Works**

To enable the RTK Extend process, the base station must compute a Starfire solution and constantly difference this position against the known RTK base station position. This difference information is transmitted to the rover as an additional RTK message. The difference results from two different sources: 1) The Starfire system inherently operates on the ITRF coordinate system and the solution will differ for the known base station position if it was entered using a different coordinate system. 2) Because RTK and Starfire use different techniques to compute a position solution at any given time there will be a few centimeters difference between the two solutions. The rover uses this difference information to prevent any position jumps from occurring when transitioning into or out of RTK Extend mode such that the geodetic datum of the rover position will always be the same as the RTK base station position.

The RTK extend process works by continually forcing agreement between the Starfire and RTK rover solutions at every epoch while receiving a signal from the base station. Prior to initializing Starfire at each epoch, the RTK solution is modified by the delta received from the base station. By first applying the delta, Starfire is initialized to a true Starfire position but with a known offset from the desired RTK position.

When the system transitions to the RTK extend mode all that is required is to subtract the delta prior to outputting the position. Had the delta not first been applied to the RTK position prior to initialization, Starfire would immediately attempt to return to the correct Starfire position once it was no longer locked to the RTK position. In addition to the loss of accuracy that would result if the Starfire solution diverged from the RTK position there would also be a sudden position jump when the link to the base station was restored. Thus by making use of this additional information, the rover is able to extend RTK through position gaps that would normally result from loss of communication with the base station.

### **Setup**

Setting up an RTK system to take advantage of RTK Extend involves very little

additional effort. The Starfire-activated receiver at the base station is setup exactly the same as if it were a standard RTK receiver using an external communication link with the addition of two key steps:

1. The unit will be configured to navigate as a Starfire™ rover in addition to operating as an RTK base station.
2. The unit will be configured to output a third RTK message, namely Navcom's binary 0x5D message, which carries the Delta between the fixed RTK position and the Starfire-aided navigation position to the rover.

The rover, being able to translate and adjust for the bias mentioned in item two above, is able to instantaneously QuickStart to the Starfire-aided navigation solution when standard RTK corrections are unavailable. While the receiver is navigating in Starfire mode, the position is flagged in its binary output indicating that the Starfire solution is actually “coasting” through an RTK communication dropout.

### **Frequently Asked Questions**

**Q:** How long are the near-RTK level accuracies maintained if the communication link is lost?

**A:** To allow a Starfire receiver to work anywhere in the world, rather than just within a few kilometers of an RTK base station, unique processing techniques must be used and the typically obtainable accuracy is around 10 cm rather than the 1-2 cm obtainable with an RTK system. The errors that cause Starfire to fluctuate around the true position by a few centimeters change very slowly. As a result, once Starfire is initialized to a known position, it will stay within 1-2 cm of truth for many minutes, but within an hour or so will begin varying from the true position by a greater amount. Testing has determined that once initialized the Starfire position will stay within 1-2 cm of the true position for at least 15 minutes and in many cases even longer depending on the number of satellites visible and their geometry. Every time the receiver reestablishes the link to the base station and is able to compute an RTK position the 15 minute period is restarted. Thus RTK Extend will coast through several back to back outages as long as none of them are longer than 15 minutes.

**Q:** Does the base station send more than standard RTK messages to the rover?

**A:** Yes. The RTK Extend base outputs an additional correction which allows the rover to resolve any biases between the Starfire and RTK solutions. The rover

makes use of this information to seamlessly transition between modes of operation.

**Q:** Can another manufacturer's receiver or Navcom receiver without Starfire capability be used as a base station?

**A:** Entering precise ITRF00 Starfire coordinates for the base position will allow the rover to make use of the RTK Extend feature although at a reduced level of performance. In this mode of operation, RTK Extend may only be able to coast through short outages of a few minutes. Depending on the length of the outage there is the possibility of a small position jump when transitioning from RTK Extend back to RTK. The coordinate transformation required to convert the local position into an ITRF00 position can be difficult, and if not done correctly will cause the RTK Extend position to rapidly diverge from truth. As such, a GPS receiver capable of navigating in Starfire mode coupled with the ability to output the bias between these two sets of coordinates is the best approach to ensuring seamless operation.

**Q:** Which Navcom products are capable of RTK Extend?

**A:** Navcom's SF-2040 and SF-2050 product lines are capable of employing RTK Extend. In order to be used in this mode, each receiver (base and rover) must have the RTK option enabled as well as an active Starfire license.

**Q:** Can a user define whether they want the RTK Extend™ feature to be active?

**A:** Yes. Each receiver is fully configurable to ignore or accept a variety of correction types. As such, the user may choose to disable the Starfire navigation ability, making the receiver a primary host to RTK, or vice versa.

**Q:** What is Starfire™ convergence or "pull-in", and why is it necessary to achieve advertised accuracies from Starfire?

**A:** When positioning with GPS, there are two types of error sources that affect the accuracy obtainable 1) the errors generated by the GPS satellite system and 2) errors created by the receiver when processing the GPS signal.

The Starfire system is designed to compensate for all satellite based errors by continuously tracking the GPS satellites and calculating the clock and orbit errors in real-time. These errors affect all GPS receivers, but are removed by applying the Starfire corrections. Correcting for the remaining error created by the GPS receiver, involves a different process that must be done by the receiver itself. The process of eliminating these errors involves smoothing the code measurements for up to an hour during which time sufficient satellite geometry changes occur allowing these errors to be estimated. This process is called convergence or

“pull-in”.

**Q:** What is Starfire QuickStart?

**A:** Navcom offers the unique feature called QuickStart where an accurately known ITRF00 position can be used to initialize Starfire navigation and eliminate the convergence period. This is typically a position previously surveyed and converted to ITRF00 prior to initialization. It can also be a position obtained from the Starfire receiver while in steady state (or fully converged) navigation. For example, vehicular installations can be initialized using the last position from when it was parked and powered down. Employing QuickStart from a position that is not geodetic truth will be followed by a longer-term convergence to geodetic truth, so entering false coordinates into this function is not a recommended approach.

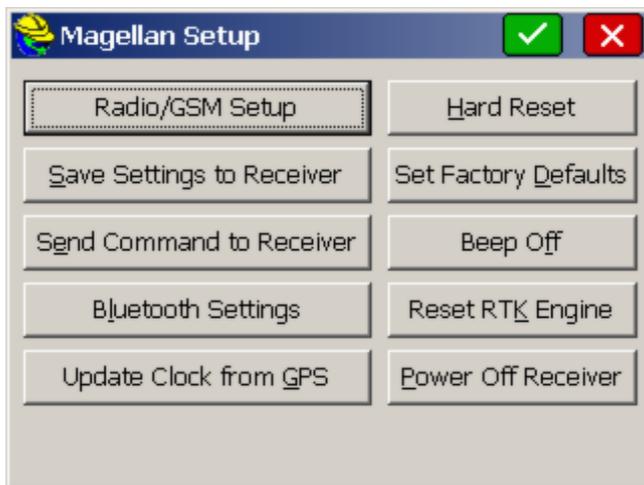
**Note:** RTK Extend™ is an “automated extension” of QuickStart.

## **GPS Utilities (Sokkia and Novatel)**

The NovAtel and Sokkia GPS options, like Ashtech, allow for hard and soft resets, permit sending commands to the receiver (consult your dealer) and allow the review and re-setting of base and rover radio channels for Pacific Crest PDL and RFM series radios. Additional options check the communication status (shows the quality of the message string). The Review REF File will display the reference file (which stores the GPS base position information), which also helps in troubleshooting.

## **GPS Utilities (Magellan/Ashtech)**

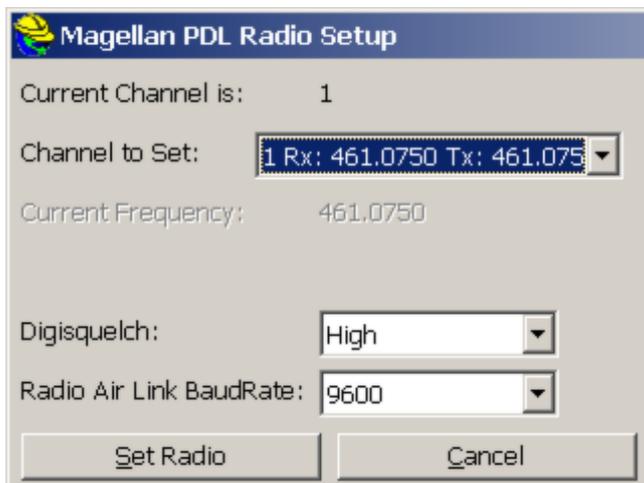
The Magellan/Ashtech Receiver Utilities screen has the following options:



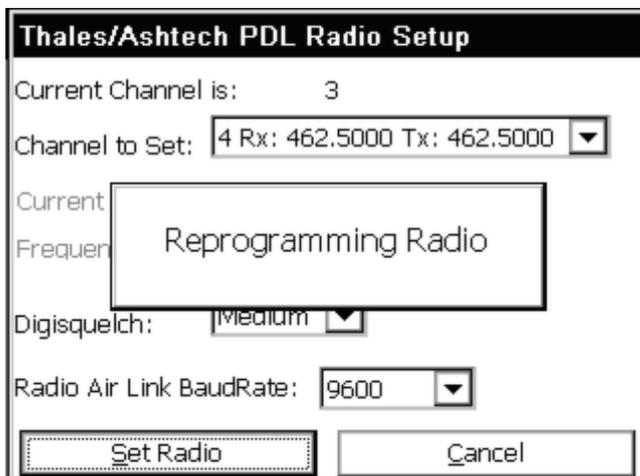
- **Base and Rover Radio/GSM Setup:** The Base and Rover Radio/GSM setup options will read the receiver, display the current radio channel, and allow the user to change to another channel. This feature is available for Pacific Crest PDL and RFM Series radios and Ashtech internal radios. Be sure that you have the right Radio Port set under the Configure Rover or Configure Base “Ports” tab. For GSM, see discussions under Configure Rover. The Base and Rover radio buttons work similarly. It is important for the user to choose the right button (base radio setup for base receiver and rover radio setup for rover receiver) to ensure that the software will try to connect to the radio on the correct port.

#### **Thales/Ashtech Radio Setup – PDL**

If the radio is an American PDL radio, it will appear as shown below.



The user can change the channel, the digisquelch (sensitivity), and the over air radio link baud rate. If it is a European radio, channels are not available. Instead, the user will be able to set the frequency, the digisquelch, and the over air radio link baud rate. The digisquelch is best high on rovers and low on bases. To set changes, click on the Set Radio button and the following screen appears:



### Magellan/Ashtech Radio Setup – Thales UHF

Select the appropriate button (see above). The following screen will appear.

The screenshot shows a dialog box titled "Thales/Ashtech Thales Radio Setup". It contains the following fields and controls:

- "Current Channel is:" followed by the text "Please Set".
- "Channel to Set:" followed by a text input field and a dropdown arrow.
- "Current Frequency:" followed by the value "464.5000".
- "Frequency to Set:" followed by a text input field containing the value "464.5".
- At the bottom, there are two buttons: "Set Radio" and "Cancel".

Change the frequency to the desired frequency and click Set Radio.

### Magellan/Ashtech Radio Setup – Cable

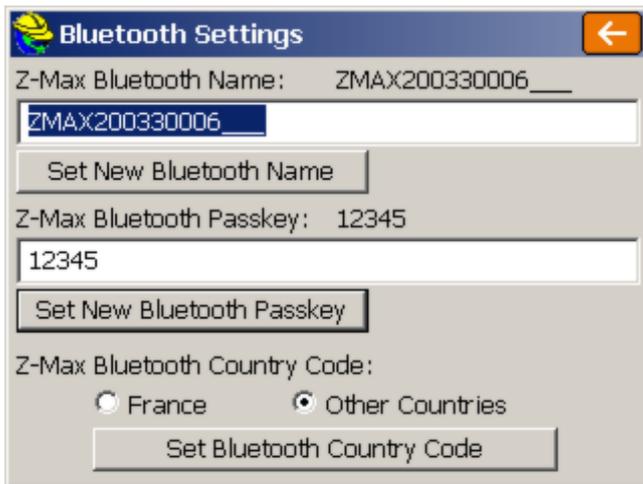
No configuration options are available when the software is configured to cable.

### Magellan/Ashtech Radio Setup – Older Receivers

Currently, the only radio option available for non-ZMAX Thales/Ashtech receivers is a PDL radio. The Base/Rover radio setup options will assume the radio is a PDL radio on these receivers, and try to configure them accordingly. All the same settings (channel, digisquelch, over air link rate) should still be available, however.

- **Hard Reset:** Shuts down the receiver and brings it up again with default settings. Resets all port baud rates to 9600 and resets the internal memory.
- **Set Factory Defaults:** Resets the receiver and changes all parameters to the factory defaults. It is useful in troubleshooting problems.
- **Save Settings to Receiver:** Use this command is issued as part of the Configure Base and Configure Rover operations. However, you can run this command at any time as an extra “confirmation” of your settings changes (including settings changes within Receiver Utilities). This sends the \$PASHS,SAV,Y command to the receiver.

- **Beep Off:** This disables the Beep sound that emanates from the Receiver when it is turned on.
- **Send Command to Receiver:** You can send what are known as “push” commands, internal Thales/Ashtech codes, to the receiver. This should be done only in consultation with your Thales dealer.
- **Reset RTK Engine:** This resets the carrier phase ambiguities. This is a useful command if you are having difficulty obtaining lock and want to start the process of fixing over again. Receiver settings are retained (so you can think of it as a “soft reset”).
- **Bluetooth Settings:** The Bluetooth settings in SurvCE’s Bluetooth Manager (discussed in Comm Setup) do not actually change anything in the receiver itself. In order to make changes to the receiver’s internal Bluetooth settings, it is necessary to go into Receiver Utilities and click on Bluetooth Settings.



In this dialog, the user can change the Bluetooth receiver name (Receiver ID in Bluetooth Manager), the Bluetooth passkey (PIN in Bluetooth Manager), or the country code (currently the only choices are France and other countries because France has unique Bluetooth specifications). To change the name, change it in the appropriate text field and click Set New Bluetooth Name. A message confirming success will appear.



To change the passkey, change it in the appropriate text field and click Set New Bluetooth Passkey. A similar message confirming success will appear. To change the country code, click the appropriate radio button for the country and click Set Bluetooth Country Code. A similar message confirming success will appear.

- **Power Off Receiver:** Sends a command to power off the receiver.
- **Update Clock from GPS:** This will update the clock on your CE device based on the time received from the GPS satellites.

## GPS Utilities (Topcon)

- **Power Cycle Receiver:** This command is the same as turning the TOPCON receiver off and then on.
- **Restore Factory Defaults:** This command resets the TOPCON receiver to factory settings and the receiver stops acting as base or rover. The baud rate of Port A will be set to 115,200. Reset this to 9600 by turning the receiver off and then on while holding down the FN button. Watch the REC light go from orange to green to red and then let up the FN button. This method can be used if SurvCE cannot establish communications at any time.
- **Clear Non-Volatile Memory:** This command does everything Restore Factory Defaults does and also clears the almanac data that tells it where to

look for the satellites. The receiver then downloads a new almanac from the satellites.

- **Send Command to Receiver:** This command allows experienced users to type in commands using TOPCON GPS receiver commands to set or report internal settings. (See the TOPCON operations manuals for a complete list of TOPCON GPS receiver commands).
- **Set Satellite Status:** This feature allows the user to disable a satellite if necessary.
- **Initialize to Known Point:** The Topcon GPS has a special feature to Initialize to a Known Point which can greatly speed up “move ups” from one base position to another.

## GPS Utilities (Trimble)

- **Reset Receiver:** This will reset the receiver.
- **Select Rover Input:** If you choose Select Rover Input, you can identify the “station id” of the base to avoid picking up inappropriate base corrections from the wrong base receiver.
- **Check Battery:** This will display the condition of the receiver's battery.
- **Power On/Off Receiver:** This will turn on and off the receiver.

# Troubleshooting

This chapter contains troubleshooting tips for Carlson SurvCE, and the various hardware devices supported by SurvCE.

## GPS Heights

SurvCE records GPS heights as the ellipsoid height, expressed in meters, at either the phase center or the ARP of the antenna, depending on the GPS manufacturer. If the position is recorded to the ARP, then the LS record (antenna height) will only reflect the user-entered value. If the position is recorded to the phase center, then the LS record (antenna height) will reflect the user-entered value plus the phase center offset.

SurvCE records the ARP position for the following GPS manufacturers:

- Leica
- Geodetics

## Handheld Hardware

### How do I reset the computer after a lock up?

#### Ranger

Hold down the power button until the computer resets or instructs you to hold it for 5 more seconds to reset.

#### Allegro

Hold down the power button until the computer resets.

### Why can't I load the software?

The computer may disconnect from ActiveSync when there is not enough memory allocated to "Storage Memory". In the control panel, select the "System" icon followed by the Memory tab. Position the slider so that there is 5mb (5120 kb) allocated and not in use (i.e. if the "In Use" value says 1024 kb then add 1024 & 5120 to determine what the "Allocated" value should be).

### How do I clear the RAM backup and why?

Clearing the RAM backup seems to improve performance on the Ranger platform

after new programs have been installed or removed. Make sure that all software applications are closed and select the “RAM Backup” icon from the control panel. Select the **Delete** button and answer **Yes** to the three resulting message boxes.

### **Why can't I communicate through the COM port?**

If you cannot communicate with the instrument, verify all COM settings in SurvCE and make sure that they match the COM settings on the instrument. If communication has previously been working and the COM settings have not been altered, try one of the following to clear up the COM port:

- Exit SurvCE, turn off the computer, Restart the computer and re-enter SurvCE.
- Exit SurvCE and perform a soft reset on the device (Verify that all applications have been closed).
- Exit SurvCE and perform a hard reset on the device (Verify that all applications have been closed).

### **How do I set the CAPS LOCK status?**

#### **Ranger**

1) Hold down the yellow shift button [ ^ ] and the [ALT] buttons, then press and release the power button.

2) A small keyboard should be showing. On the small keyboard, press the [CAPS] button then repeat step 1 to dismiss the keyboard.

#### **Allegro**

Press and release the blue function button followed by the CapLk/Shift button located at the lower left side of the keyboard.

### **How frequently should I charge the device?**

We recommend starting every day with a fully-charged battery. Refer to your hardware manual for specifics on charging your battery.

### **How do I calibrate the touch screen?**

In the control panel of the CE device, select the “Stylus” icon to configure the “Double Tab” and “Calibration” of the touch screen.

### **How do I turn on/off the back light?**

#### **Ranger**

Hold down the shift button [ ^ ] and then press and release the power button.

## **Allegro**

Press and release the yellow function button followed by the F3/F8 button located at the top center of the keyboard.

### **How can I speed up the Allegro performance?**

In the control panel of the Allegro, select the “System” icon and then the “Memory” tab. Set your “Storage Memory” allocation to 8000 KB or 8 MB +/- . This should provide more RAM to the system for operating the programs and increase performance.

### **How can I Recover the SurvCE Icon if it Disappears?**

It may be possible to lose the SurvCE Icon off the desktop if, for example, the power drains out of the CE device. There are safeguards against this, but if it happens, follow these steps to restore the icon:

1. Select **Start** (lower left on most CE devices, Ctrl Esc on the Ranger) and choose **Windows Explorer** under **Programs**.
2. Navigate to the SurvStar directory (the directory containing SurvCE), which on some devices is \Disk\SurvStar.
3. Look for the SurvCE Shortcut and highlight it.
4. Choose the **Edit** pull down in Windows Explorer and choose **Copy**.
5. Then return to the desktop where the icons are visible and press **ALT** then tap into blank space on the screen (sometimes referred to as ALT-Click).
6. Choose Paste Shortcut. That should restore it.

If the icon disappears, this indicates some problem in the original installation of SurvCE, since a process occurs to make the icon permanent. You can help ensure that your restored icon is permanent by going to Start, Settings, Control Panel and choosing Perform Ram Backup. Select Backup Now, as prompted. This should make the SurvCE icon remain even after full loss of battery.

### **Can I lose data or get bad data if I Re-Boot my CE device?**

If you re-boot your Allegro or Carlson Explorer or Ipaq or any other CE device you are using, you can lose your antenna height or prism height information, because SurvCE does not store to memory changes in antenna height or prism height, except in the following scenarios:

The hard save of antenna/prism heights is done when you exit the program, when you save a configuration from the instrument icon at the top of the screen, when you say OK to Configure Rover, Configure Base or Equip/Settings (for TS), when you change jobs, and when you enter Equip/Comm Settings. Prior to release

1.50.007, in November, 2004, even Configure Rover did not save the height information "to disk".

Therefore, if you re-boot, perform a hard reset, or otherwise exit the program by any method other than the normal File, Exit method, recent changes to the prism height or antenna height may not be saved. On re-entering the program, the X,Y position for GPS work, for example, will very likely be correct, but elevations may have been lost. When using GPS, it is recommended, after a re-boot, that you do the command Configure Rover to re-establish the correct elevations, and in all cases (GPS and Total Station) it is recommended that you double-check your antenna or prism heights before proceeding.

## **Miscellaneous Instrument Configuration**

### **Leica Robotic - Do I need to be in RCS (Remote Control) mode?**

You must verify that you are NOT in RCS mode when using SurvCE with Leica robotic equipment. It will appear as though you are not communicating with the instrument if this mode is active. Refer to the Leica documentation for how to exit RCS mode.

### **Leica GPS - What firmware will allow radio channel changing?**

Firmware version 3.52 or later is required for SurvCE to have radio channel changing functionality.

### **Geodimeter 600 - What firmware version is required?**

Firmware version 696-03.xx or later is required for SurvCE to operate with this instrument. To check the firmware on the instrument, follow the key strokes: Menu, 5, 4, 1. The Geodimeter 640, for example, does not take measurements in reverse face. Therefore, when doing D&R, set reverse face to angle only.

### **Sokkia GSR 2700 IS - What do I do when I get the Bluetooth pass key prompt?**

This receiver does not require a pass key. If you are prompted for one, do a factory reset on the receiver by holding the power key down until the message displayed is Factory Reset. Then turn the device off and back on again. In Carlson SurvCE, clear the receiver from the Bluetooth connections list and add it back in.

## **Supported File Formats**

## What file types does SurvCE use or convert?

- ALI ISPOL Centerline File (Spain)
- ALN TerraModel Road Alignment File
- ALZ Form of CLIP Vertical Alignment File (Spain)
- ASC ASCII text file for point imports or Inroads Centerline File
- CL Carlson Horizontal Road Alignment File
- CR5 TDS Binary Coordinate File
- CRD Carlson coordinate file in binary form.
- DAT Carlson Localization File
- DXF Drawing file format that can be used for exchanging drawings.
- EGM Carlson EGM Geoid File
- FCL Carlson Field Code Library file.
- FFF Older form of Caice Cross Section File
- FLT Carlson Triangulation Mesh File
- G99 Carlson Geoid99 File
- GRD Carlson Grid File
- GSI Leica file extension for Raw files, Roding files, etc.
- INF Carlson User Preferences Settings File
- INP MOSS Roding Files (Horizontal and Vertical Alignment)
- LIS Form of IGRDS Cross Section File
- NOT Carlson Note File
- OBS Geodimeter Coordinate File
- OSD A form of Geopak Centerline File
- PLT Horizontal Alignment Report file from CLIP (Spain)

- POS Sokkia or Trimble Coordinate File
- PRO Carlson Vertical Road Alignment File
- RAS ISPOL Vertical Road Alignment File (Spain)
- RD5 TDS Road Alignment File
- RDS IGRDS Cross Section File
- REF Carlson Base Station Reference File
- RLN TerraModel Road Alignment File
- RW5 Carlson Raw Data File, TDS Raw Data File
- SC1 ISPOL Cross Section File (Spain)
- SCT Carlson Cross Section File
- SDR Sokkia file extension for Raw Files,  
Roading files, etc.
- SHP ESRI Shape File
- SUP Carlson Road Superelevation File
- TPL Carlson Road Template File
- TPT Carlson Road Template Transition File
- TRV Traverse PC Coordinate File and CLIP Format  
for Sections (Spain)
- XML LandXML File may contain a variety of file  
types (eg. Roading/DTM)
- XRS Form of Geopak Cross Section File

# Raw Data

This section outlines the Carlson SurvCE RW5 format.

## File Format

### Carlson SurvCE RW5 Format

This document outlines the Carlson SurvCE RW5 format in detail. The format is a comma delimited ASCII file containing record types, headers, recorded data and comments.

The format is based on the RW5 raw data specification, with the exception of angle sets. Angle sets are recorded as BD, BR, FD and FR records to allow reduction of all possible data that can be recorded by Carlson SurvCE using the **Set Collection** routine. Essentially, these records are identical to a sideshot record.

With the exception of the aforementioned angle set records, if the RW5 specification is modified to provide enhanced functionality, the added or modified data will reside in comment records to avoid incompatibility with existing software.

### Backsight Record

Record type: BK

Field headers:

OP	Occupy Point
BP	Back Point
BS	Backsight
BC	Back Circle

Sample(s) :

BK, OP1, BP2, BS315.0000, BC0.0044

### Job Record

Record type: JB

Field headers:

NM	Job Name
DT	Date
TM	Time

Sample(s) :

JB, NMSAMPLE, DT06-27-2003, TM14:21:53

### Line of Sight Record

Record type: LS  
Field headers:

HI	Height of Instrument
HR	Height of Rod*

\*GPS heights may be recorded to phase center or ARP depending on GPS make.

Sample(s) :  
LS,HI5.000000,HR6.000000  
LS,HR4.000000

### Mode Setup Record

The mode setup will be recorded at the beginning of the raw data file.

Record type: MO  
Field headers:

AD	Azimuth direction ( 0 for North, 1 for South)
UN	Distance unit (0 for feet, 1 for meter)
SF	Scale factor
EC	Earth Curvature (0 for off, 1 for on)
EO	EDM offset (inch)

Sample(s) :  
MO,AD0,UN0,SF1.00000000,EC1,EO0.0,AU0

### Occupy Record

Record type: OC  
Field headers:

OP	Point Name
N	Northing (the header is N space)
E	Easting (the header is E space)
EL	Elevation
--	Note

Sample(s) :  
OC,OP1,N 5000.00000,E 5000.00000,EL100.000,--CP

## Off Center Shot Record

Record type: OF

Field headers:

AR	Angle right
ZE	Zenith (actual)
SD	Slope Distance

Sample(s) :

OF,AR90.3333,ZE90.0000,SD25.550000

OF,ZE90.3333,--Vert Angle Offset

## Store Point Record

Record type: SP

Field headers:

PN	Point Name
N	Northing
E	Easting
EL	Elevation
--	Note

Sample(s) :

SP,PN100,N 5002.0000,E 5000.0000,EL100.0000,--PP

## Traverse / Sideshot Record / Backsight Direct / Backsight Reverse / Foresight Direct / Foresight Reverse

Record type: TR / SS / BD / BR / FD / FR

Field headers:

OP	Occupy Point
FP	Foresight Point

(one of the following)

AZ	Azimuth
BR	Bearing
AR	Angle-Right
AL	Angle-Left
DR	Deflection-Right
DL	Deflection-Left

(one of the following)

ZE	Zenith
VA	Vertical angle
CE	Change Elevation

(one of the following)

SD	Slope Distance
HD	Horizontal Distance
--	Note

Sample(s) :

TR,OP1,FP4,AR90.3333,ZE90.3333,SD25.550000,--CP  
 SS,OP1,FP2,AR0.0044,ZE86.0133,SD10.313750,--CP  
 BD,OP1,FP2,AR0.0055,ZE86.0126,SD10.320000,--CP  
 BR,OP1,FP2,AR180.0037,ZE273.5826,SD10.315000,--CP  
 FD,OP1,FP3,AR57.1630,ZE89.4305,SD7.393000,--CP  
 FR,OP1,FP3,AR237.1612,ZE270.1548,SD7.395000,--CP

**GPS**

Record type: GPS

Field headers:

PN	Point Name
LA	Latitude (WGS84)
LN	Longitude (WGS84, negative
	for West)
EL	Ellipsoid elevation in
	meters*
--	Note

\*GPS heights may be recorded to phase center or ARP depending on GPS make.

Sample(s) :

GPS,PN701,LA42.214630920,LN-71.081409184,EL-21.8459,--C  
 P /Brass Disk

**Alphabetical listing of Record Types**

BD	Backsight Direct
BK	Backsight
BR	Backsight Reverse
FD	Foresight Direct
FR	Foresight Reverse
GPS	GPS Position in Lat (dd.mmss) Lon (dd.mmss -
	Negative for West) and WGS84 Ellipsoid Elevation in
	meters
JB	Job
LS	Line of Sight
MO	Mode Setup
OC	Occupy
OF	Off Center Shot
SP	Store Point
SS	Side Shot
TR	Traverse
--	Note Record

## Alphabetical listing of Field Headers

AD	Azimuth Direction ( 0 for North, 1 for South)
AL	Angle-Left
AR	Angle-Right
AZ	Azimuth
BC	Back Circle
BP	Back Point
BR	Bearing (this field will be recorded as N123.4500W)
BS	Backsight (when back point is not defined)
CE	Change Elevation
DL	Deflection-Left
DR	Deflection-Right
DT	Local Date (MM-DD-YYYY)
E	Easting (the header is E space)
EC	Earth Curvature (0 for off, 1 for on)
EL	Elevation (GPS value is ellipsoid elevation in meters)
EO	EDM Offset
FE	Foresight Elevation
FP	Foresight Point
HD	Horizontal Distance
HI	Height of Instrument
HR	Height of Rod
LA	Latitude
LN	Longitude
N	Northing (the header is N space)
OC	Occupy Point Coordinates
OP	Occupy Point
PN	Point Name
SD	Slope Distance
SF	Scale Factor
TM	Local Time (HH:MM:SS)
UN	Distance Unit (0 for feet, 1 for meter, 2 for US feet)
VA	Vertical Angle
ZE	Zenith
--	Note

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